Time-series data analysis

## Why deal with sequential data?

- Because all data is sequential $)$
- All data items arrive in the data store in some order
- Examples
- transaction data
- documents and words
- In some (or many) cases the order does not matter
- In many cases the order is of interest


## Time-series data



- Financial time series, process monitoring...


## Questions

- What is the structure of sequential data?
- Can we represent this structure compactly and accurately?


## Sequence segmentation

- Gives an accurate representation of the structure of sequential data
- How?
- By trying to find homogeneous segments
- Segmentation question:
- Can a sequence $T=\left\{t_{1}, t_{2}, \ldots, t_{n}\right\}$ be described as a concatenation of subsequences $\mathrm{S}_{1}, \mathrm{~S}_{2}, \ldots, \mathrm{~S}_{\mathrm{k}}$ such that each $\mathrm{S}_{\mathrm{i}}$ is in some sense homogeneous?
- The corresponding notion of segmentation in unordered data is clustering


## Dynamic-programming algorithm

- Sequence $T$, length $n, k$ segments, cost function $E()$, table M
- For $\mathrm{i}=1$ to n
- Set M[1,i]=E(T[1...i]) //Everything in one cluster
- For $\mathrm{j}=1$ to k
- Set $M[j, j]=0$ //each point in its own cluster
- For $\mathrm{j}=2$ to k
- For $i=j+1$ to $n$
- Set M[j,i] $=\min _{\mathrm{P}_{1<i}\{ }\left\{\mathrm{M}[j-1, \mathrm{i}]+E\left(T\left[i^{\prime}+1 . . . i\right]\right)\right\}$
- To recover the actual segmentation (not just the optimal cost) store also the minimizing values $i^{\prime}$
- Takes time $\mathrm{O}\left(\mathrm{n}^{2} \mathrm{k}\right)$, space $\mathrm{O}(\mathrm{kn})$


## Example




## Basic definitions

- Sequence $T=\left\{t_{1}, t_{2}, \ldots, t_{n}\right\}$ : an ordered set of $n d$-dimensional real points $\mathrm{t}_{\mathrm{i}} \in \mathrm{R}^{\mathrm{d}}$
- A k-segmentation S : a partition of T into k contiguous segments $\left\{s_{1}, s_{2}, \ldots, s_{k}\right\}$
- Each segment $s \in S$ is represented by a single value $\mu_{s} \in R^{d}$ (the representative of the segment)
- Error $E_{p}(S)$ : The error of replacing individual points with representatives

$$
E_{p}(S)=\left(\sum_{s \in S} \sum_{t \in s}\left|t-\mu_{s}\right|^{p}\right)^{\frac{1}{p}}
$$

## The k -segmentation problem

Given a sequence $T$ of length $n$ and a value $k$, find a $k$ segmentation $S=\left\{S_{1}, S_{2}, \ldots, S_{k}\right\}$ of $T$ such that the $E_{p}$ error is minimized.

- Common cases for the error function
$E_{p}: p=1$ and $p=2$.
- When $p=1$, the best $\mu_{s}$ corresponds the median of the points in segment s .
- When $\mathrm{p}=2$, the best $\mu_{\mathrm{s}}$ corresponds to the mean of the points in segment s.


## Optimal solution for the $k$-segmentation problem

- Bellman'61] The k-segmentation problem can be solved optimally using a standard dynamic-programming algorithm

$$
\begin{aligned}
E_{p}\left(S_{\mathrm{opt}}(T\right. & {[1 \ldots n], k))=} \\
\min _{j<n} & \left\{E_{p}\left(S_{\mathrm{opt}}(T[1 \ldots j], k-1)\right)\right. \\
& \left.+E_{p}\left(S_{\mathrm{opt}}(T[j+1, \ldots, n], 1)\right)\right\}
\end{aligned}
$$

- Running time $\mathrm{O}\left(\mathrm{n}^{2} \mathrm{k}\right)$
- Too expensive for large datasets!


## Heuristics

- Bottom-up greedy (BU): O(nlogn)
- [Keogh and Smyth'97, Keogh and Pazzani'98]
- Top-down greedy (TD): O(nlogn)
- [Douglas and Peucker'73, Shatkay and Zdonik'96, Lavrenko et. al'00]
- Global Iterative Replacement (GiR): O(nl)
- [Himberg et. al ’01]
- Local Iterative Replacement (LiR): O(nI)
- [Himberg et. al '01]


## Approximation algorithm

- [Theorem] The segmentation problem can be approximated within a constant factor of 3 for both $E_{1}$ and $E_{2}$ error measures. That is,

$$
E_{p}\left(S_{D n S}\right) \leq 3 E_{p}\left(S_{O P T}\right) \quad p=1,2
$$

- The running time of the approximation algorithm is:

$$
O\left(n^{4 / 3} k^{5 / 3}\right)
$$

## Divide ' $n$ Segment (DnS) algorithm

- Main idea
- Split the sequence arbitrarily into subsequences
- Solve the $k$-segmentation problem in each subsequence
- Combine the results
- Advantages
- Extremely simple
- High quality results
- Can be applied to other segmentation problems[Gionis'03, Haiminen'04,Bingham'06]


## DnS algorithm - Details

Input: Sequence T, integer k
Output: a k-segmentation of T

1. Partition sequence $T$ arbitrarily into $m$ disjoint intervals $\mathrm{T}_{1}, \mathrm{~T}_{2}, \ldots, \mathrm{~T}_{\mathrm{m}}$
2. For each interval $T_{i}$ solve optimally the $k$ - segmentation problem using DP algorithm
3. Let T' be the concatenation of mk representatives produced in Step 2. Each representative is weighted with the length of the segment it represents
4. Solve optimally the k-segmentation problem for T' using the DP algorithm and output this segmentation as the final segmentation

## The DnS algorithm

Input sequence $T$ consisting of $n=20$ points ( $k=2$ )


## The DnS algorithm - Step 1

Partition the sequence into $m=3$ disjoint intervals


## The DnS algorithm - Step 2

Solve optimally the $k$-segmentation problem into each partition ( $k=2$ )


## The DnS algorithm - Step 2

Solve optimally the $k$-segmentation problem into each partition ( $k=2$ )


## The DnS algorithm - Step 3

Sequence $T$ 'consisting of $m k=6$ representantives


## The DnS algorithm - Step 4

Solve k-segmentation on $T^{\prime}(k=2)$


## Running time

- In the case of equipartition in Step 1, the running time of the algorithm as a function of $m$ is:

$$
R(m)=m\left(\frac{n}{m}\right)^{2} k+(m k)^{2} k
$$

- The function $\mathrm{R}(\mathrm{m})$ is minimized for $\quad m_{0}=\left(\frac{n}{k}\right)^{\frac{2}{3}}$
- Running time

$$
R\left(m_{0}\right)=2 n^{4 / 3} k^{5 / 3}
$$

## The segmentation error

- [Theorem] The segmentation error of the DnS algorithms is at most three times the error of the optimal (DP) algorithm for both $E_{1}$ and $E_{2}$ error measures.

$$
E_{p}\left(S_{D n S}\right) \leq 3 E_{p}\left(S_{O P T}\right) \quad p=1,2
$$

## Proof for $E_{1}$

$-\lambda_{\mathrm{t}}$ : the representative of point $t$ in the optimal segmentation

- $\tau$ : the representative of point $t$ in the segmentation of Step 2

- $\lambda_{\mathrm{t}}$ : the representative of point t in the optimal segmentation
- $\quad \tau$ : the representative of point $t$ in the segmentation of Step 2
- $\boldsymbol{\mu}_{\mathrm{t}}$ : the representative of point t in the final segmentation in Step 4


## Lemma: $\sum_{t \in T} d_{1}(t, \tau) \leq \sum_{t \in T} d_{1}\left(t, \lambda_{t}\right)$

$$
\begin{aligned}
E_{1}\left(S_{D n S}\right) & =\sum_{t \in T} d_{1}\left(t, \mu_{t}\right) \\
& \leq \sum_{t \in T}\left(d_{1}(t, \tau)+d_{1}\left(\tau, \mu_{t}\right)\right) \quad \text { (triangle inequality) } \\
& \leq \sum_{t \in T}\left(d_{1}(t, \tau)+d_{1}\left(\tau, \lambda_{t}\right)\right) \quad \text { (optimality of DP) } \\
& \leq \sum_{t \in T}\left(d_{1}(t, \tau)+d_{1}(\tau, t)+d_{1}\left(t, \lambda_{t}\right)\right) \quad \text { (triangle inequality) } \\
& \leq 2 \cdot \sum_{t \in T} d_{1}\left(t, \lambda_{t}\right)+\sum_{t \in T} d_{1}\left(t, \lambda_{t}\right) \quad \text { (Lemma) } \\
& =3 E\left(S_{O P T}\right)
\end{aligned}
$$

## Trading speed for accuracy

- Recursively divide (into m pieces) and segment
- If $\chi=\left(n_{i}\right)^{1 / 2}$, where $n_{i}$ the length of the sequence in the $i$-th recursive level ( $n_{1}=n$ ) then
- running time of the algorithm is O (nloglogn)
- the segmentation error is at most $\mathrm{O}(\operatorname{logn})$ worse than the optimal
- If $\chi=$ const, the running time of the algorithm is $\mathrm{O}(\mathrm{n})$, but there are no guarantees for the segmentation error


## Real datasets - DnS algorithm



## Real datasets - DnS algorithm



## Speed vs. accuracy in practice



