

# Graph Clustering

# Why graph clustering is useful?

- Distance matrices are graphs → as useful as any other clustering
- Identification of communities in social networks
- Webpage clustering for better data management of web data

# Outline

- Min  $s$ - $t$  cut problem
- Min cut problem
- Multiway cut
- Minimum  $k$ -cut
- Other normalized cuts and spectral graph partitionings

# Min $s-t$ cut

- Weighted graph  $G(V,E)$
- An  $s-t$  cut  $C = (S,T)$  of a graph  $G = (V, E)$  is a cut partition of  $V$  into  $S$  and  $T$  such that  $s \in S$  and  $t \in T$
- Cost of a cut:  $\text{Cost}(C) = \sum_{e(u,v) \text{ } u \in S, v \in T} w(e)$
- **Problem:** Given  $G$ ,  $s$  and  $t$  find the minimum cost  $s-t$  cut

# Max flow problem

- Flow network
  - Abstraction for material **flowing** through the edges
  - $G = (V, E)$  directed graph with no parallel edges
  - Two distinguished nodes:  $s = \text{source}$ ,  $t = \text{sink}$
  - $c(e) =$  capacity of edge  $e$

# Cuts

- An s–t cut is a partition  $(S, T)$  of  $V$  with  $s \in S$  and  $t \in T$
- capacity of a cut  $(S, T)$  is  $\text{cap}(S, T) = \sum_{e \text{ out of } S} c(e)$
- Find s–t cut with the minimum capacity: this problem can be solved optimally in polynomial time by using **flow techniques**

# Flows

- An  $s$ - $t$  flow is a function that satisfies
  - For each  $e \in E$   $0 \leq f(e) \leq c(e)$  [capacity]
  - For each  $v \in V - \{s, t\}$ :  
 $\sum_{e \text{ in to } v} f(e) = \sum_{e \text{ out of } v} f(e)$  [conservation]
- The value of a flow  $f$  is:  
 $v(f) = \sum_{e \text{ out of } s} f(e)$

# Max flow problem

- Find **s-t** flow of maximum value



# Flows and cuts

- **Flow value lemma:** Let  $f$  be any flow and let  $(S, T)$  be any  $s-t$  cut. Then, the net flow sent across the cut is equal to the amount leaving  $s$

$$\sum_{e \text{ out of } S} f(e) - \sum_{e \text{ in to } S} f(e) = v(f)$$

# Flows and cuts

- **Weak duality:** Let  $f$  be any flow and let  $(S,T)$  be any  $s-t$  cut. Then the value of the flow is at most the capacity of the cut defined by  $(S,T)$ :

$$v(f) \leq \text{cap}(S,T)$$

# Certificate of optimality

- Let  $f$  be any flow and let  $(S,T)$  be any cut. If  $v(f) = \text{cap}(S,T)$  then  $f$  is a max flow and  $(S,T)$  is a min cut.
- The min-cut max-flow problems can be solved optimally in polynomial time!

# Setting

- Connected, undirected graph  $G=(V,E)$
- Assignment of weights to edges:  $w: E \rightarrow \mathbb{R}^+$
- **Cut:** Partition of  $V$  into two sets:  $V'$ ,  $V-V'$ . The set of edges with one end point in  $V'$  and the other in  $V-V'$  define the cut
- The removal of the cut disconnects  $G$
- **Cost of a cut:** sum of the weights of the edges that have one of their end point in  $V'$  and the other in  $V-V'$

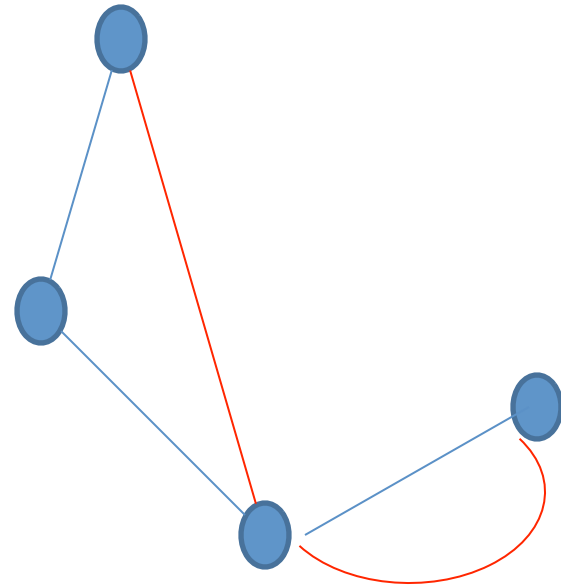
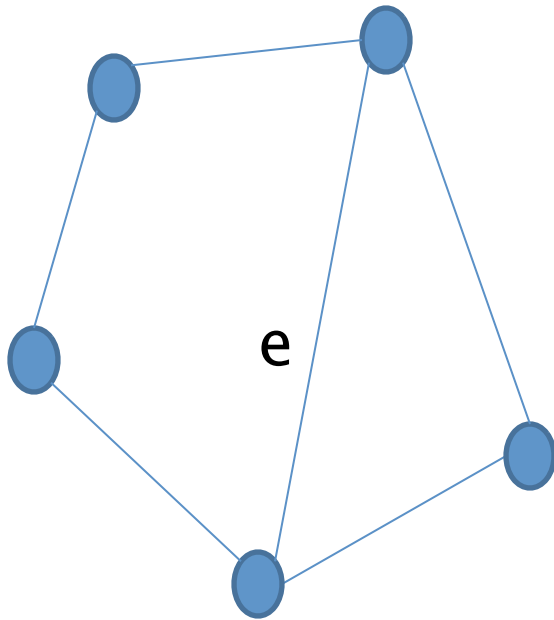
# Min cut problem

- Can we solve the min-cut problem using an algorithm for s-t cut?

# Randomized min-cut algorithm

- **Repeat** : pick an edge uniformly at random and merge the two vertices at its end-points
  - If as a result there are several edges between some pairs of (newly-formed) vertices retain them all
  - Edges between vertices that are merged are removed (**no self-loops**)
- **Until** only **two** vertices remain
- The set of edges between these two vertices is a cut in **G** and is output as a candidate min-cut

# Example of **contraction**



# Observations on the algorithm

- Every cut in the graph at any intermediate stage is a cut in the original graph



# Analysis of the algorithm

- $C$  the min-cut of size  $k \rightarrow G$  has at least  $kn/2$  edges
  - Why?
- $E_i$ : the event of not picking an edge of  $C$  at the  $i$ -th step for  $1 \leq i \leq n-2$
- **Step 1:**
  - Probability that the edge randomly chosen is in  $C$  is at most  $2k/(kn)=2/n \rightarrow \Pr(E_1) \geq 1-2/n$
- **Step 2:**
  - If  $E_1$  occurs, then there are at least  $k(n-1)/2$  edges remaining
  - The probability of picking one from  $C$  is at most  $2/(n-1) \rightarrow \Pr(E_2|E_1) = 1 - 2/(n-1)$
- **Step  $i$ :**
  - Number of remaining vertices:  $n-i+1$
  - Number of remaining edges:  $k(n-i+1)/2$  (since we never picked an edge from the cut)
  - $\Pr(E_i|\prod_{j=1\dots i-1} E_j) \geq 1 - 2/(n-i+1)$
  - Probability that no edge in  $C$  is ever picked:  $\Pr(\prod_{i=1\dots n-2} E_i) \geq \prod_{i=1\dots n-2} (1-2/(n-i+1)) = 2/(n^2-n)$
- The probability of discovering a particular min-cut is larger than  $2/n^2$
- Repeat the above algorithm  $n^2/2$  times. The probability that a min-cut is not **found** is  $(1-2/n^2)^{n^2/2} < 1/e$

# Multiway cut (analogue of s-t cut)

- **Problem:** Given a set of terminals  $S = \{s_1, \dots, s_k\}$  subset of  $V$ , a multiway cut is a set of edges whose removal disconnects the terminals from each other. The multiway cut problem asks for the minimum weight such set.
- The multiway cut problem is NP-hard (for  $k > 2$ )

# Algorithm for multiway cut

- For each  $i=1,\dots,k$ , compute the minimum weight **isolating cut** for  $s_i$ , say  $C_i$
- Discard the heaviest of these cuts and output the union of the rest, say  $C$
- **Isolating cut** for  $s_i$ : The set of edges whose removal disconnects  $s_i$  from the rest of the terminals
- How can we find a minimum-weight isolating cut?
  - Can we do it with a single s-t cut computation?

# Approximation result

- The previous algorithm achieves an approximation guarantee of  $2 - 2/k$
- **Proof**

# Minimum $k$ -cut

- A set of edges whose removal leaves  $k$  connected components is called a  $k$ -cut. The minimum  $k$ -cut problem asks for a **minimum-weight**  $k$ -cut
- Recursively compute cuts in  $G$  (and the resulting connected components) until there are  $k$  components left
- This is a  $(2 - 2/k)$ -approximation algorithm

# Minimum $k$ -cut algorithm

- Compute the **Gomory-Hu** tree  **$T$**  for  **$G$**
- Output the union of the **lightest  $k-1$**  cuts of the  **$n-1$**  cuts associated with edges of  **$T$**  in  **$G$** ; let  **$C$**  be this union
- The above algorithm is a  **$(2-2/k)$** -approximation algorithm

# Gomory-Hu Tree

- $T$  is a tree with vertex set  $V$
- The edges of  $T$  need not be in  $E$
- Let  $e$  be an edge in  $T$ ; its removal from  $T$  creates two connected components with vertex sets  $(S, S')$
- The cut in  $G$  defined by partition  $(S, S')$  is the cut associated with  $e$  in  $G$

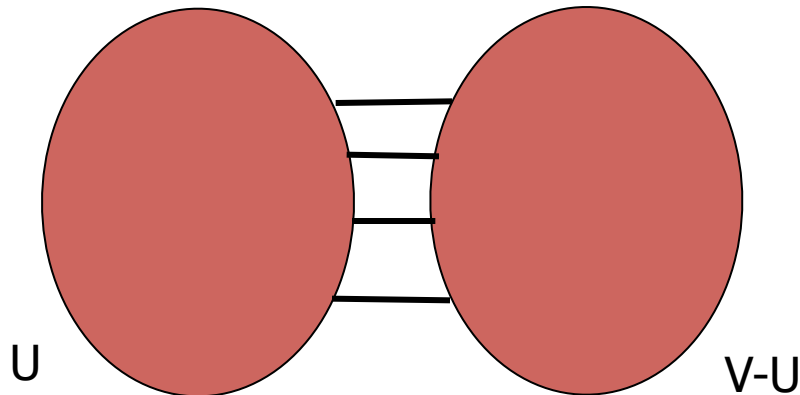
# Gomory–Hu tree

- Tree  $T$  is said to be the Gomory–Hu tree for  $G$  if
  - For each pair of vertices  $u, v$  in  $V$ , the weight of a minimum  $u-v$  cut in  $G$  is the same as that in  $T$
  - For each edge  $e$  in  $T$ ,  $w'(e)$  is the weight of the cut associated with  $e$  in  $G$



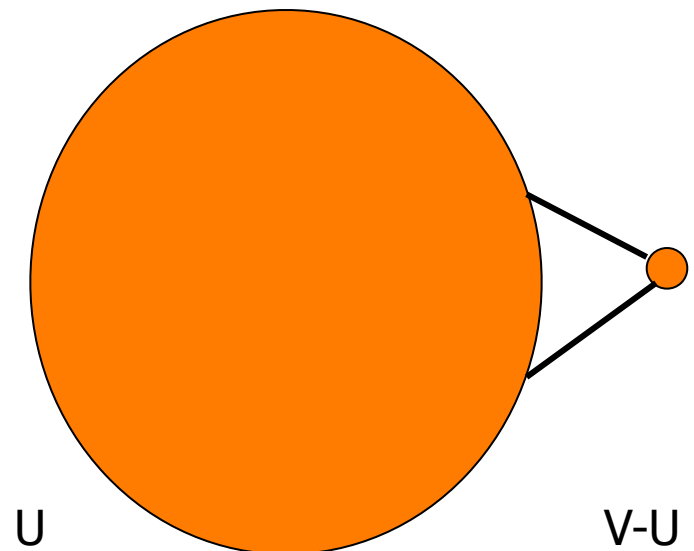
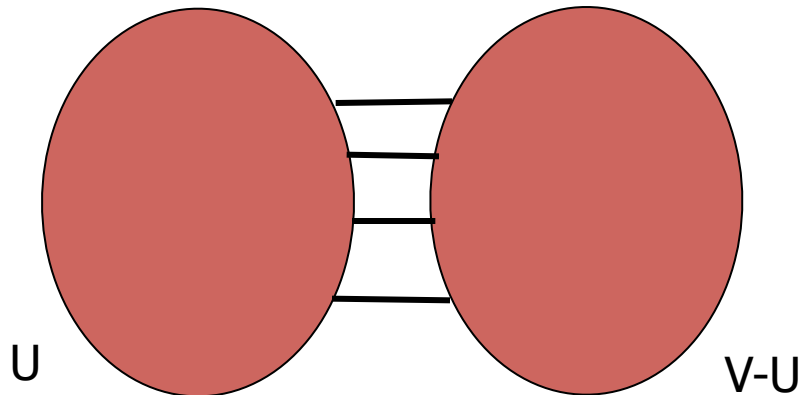
# Min-cuts again

- What does it mean that a set of nodes are well or sparsely interconnected?
- **min-cut**: the min number of edges such that when removed cause the graph to become disconnected
  - small min-cut implies sparse connectivity
  - $\min_U E(U, V \setminus U) = \sum_{i \in U} \sum_{j \in V \setminus U} A[i, j]$



# Measuring connectivity

- What does it mean that a set of nodes are well interconnected?
- **min-cut**: the min number of edges such that when removed cause the graph to become disconnected
  - not always a good idea!



# Graph expansion

- Normalize the cut by the size of the smallest component

- **Cut ratio:** 
$$\alpha = \frac{E(U, V \setminus U)}{\min\{|U|, |V \setminus U|\}}$$

- **Graph expansion:**

$$\alpha(G) = \min_U \frac{E(U, V \setminus U)}{\min\{|U|, |V \setminus U|\}}$$

- We will now see how the graph expansion relates to the eigenvalue of the adjacency matrix **A**

# Spectral analysis

- The Laplacian matrix  $L = D - A$  where
  - $A$  = the adjacency matrix
  - $D = \text{diag}(d_1, d_2, \dots, d_n)$ 
    - $d_i$  = degree of node  $i$
- Therefore
  - $L(i, i) = d_i$
  - $L(i, j) = -1$ , if there is an edge  $(i, j)$

# Laplacian Matrix properties

- The matrix  $L$  is **symmetric** and **positive semi-definite**
  - all eigenvalues of  $L$  are positive
- The matrix  $L$  has 0 as an eigenvalue, and corresponding eigenvector  $w_1 = (1, 1, \dots, 1)$ 
  - $\lambda_1 = 0$  is the smallest eigenvalue

# The second smallest eigenvalue

- The second smallest eigenvalue (also known as **Fiedler value**)  $\lambda_2$  satisfies

$$\lambda_2 = \min_{\|x\|=1, x \perp w_1} x^T L x$$

- The vector that minimizes  $\lambda_2$  is called the **Fiedler vector**. It minimizes

$$\lambda_2 = \min_{x \neq 0} \frac{\sum_{(i,j) \in E} (x_i - x_j)^2}{\sum_i x_i^2} \quad \text{where} \quad \sum_i x_i = 0$$

# Spectral ordering

- The values of  $\mathbf{x}$  minimize

$$\min_{\mathbf{x} \neq 0} \frac{\sum_{(i,j) \in E} (x_i - x_j)^2}{\sum_i x_i^2} \quad \sum_i x_i = 0$$

- For weighted matrices

$$\min_{\mathbf{x} \neq 0} \frac{\sum_{(i,j)} A[i,j] (x_i - x_j)^2}{\sum_i x_i^2} \quad \sum_i x_i = 0$$

- The ordering according to the  $x_i$  values will group similar (connected) nodes together
- Physical interpretation: The stable state of springs placed on the edges of the graph

# Spectral partition

- Partition the nodes according to the ordering induced by the Fiedler vector
- If  $\mathbf{u} = (u_1, u_2, \dots, u_n)$  is the Fiedler vector, then split nodes according to a value  $s$ 
  - **bisection**:  $s$  is the median value in  $\mathbf{u}$
  - **ratio cut**:  $s$  is the value that minimizes  $\alpha$
  - **sign**: separate positive and negative values ( $s=0$ )
  - **gap**: separate according to the largest gap in the values of  $\mathbf{u}$
- This works well (provably for special cases)



# Fielder Value

- The value  $\lambda_2$  is a good approximation of the graph expansion

$$\frac{\alpha(G)^2}{2d} \leq \lambda_2 \leq 2\alpha(G) \quad d = \text{maximum degree}$$

$$\frac{\lambda_2}{2} \leq \alpha(G) \leq \sqrt{\lambda_2(2d - \lambda_2)}$$

- If the max degree  $d$  is bounded we obtain a good approximation of the minimum expansion cut

# Conductance

- The expansion does not capture the inter-cluster similarity well
  - The nodes with high degree are more important
- **Graph Conductance**

$$\phi(G) = \min_U \frac{E(U, V \setminus U)}{\min\{d(U), d(V - U)\}}$$

- weighted degrees of nodes in U

$$d(U) = \sum_{i \in U} \sum_{j \in U} A[i, j]$$

# Conductance and random walks

- Consider the normalized stochastic matrix  $M = D^{-1}A$
- The conductance of the Markov Chain  $M$  is

$$\phi(M) = \min_U \frac{\sum_{i \in U} \sum_{j \notin U} \pi(i) M[i, j]}{\min\{\pi(U), \pi(V \setminus U)\}}$$

- the probability that the random walk escapes set  $U$
- The conductance of the graph is the same as that of the Markov Chain,  $\varphi(G) = \varphi(M)$
- Conductance  $\varphi$  is related to the second eigenvalue of the matrix  $M$

$$\frac{\phi^2}{8} \leq 1 - \mu_2 \leq \phi$$

# Interpretation of conductance

- Low conductance means that there is some **bottleneck** in the graph
  - a subset of nodes not well connected with the rest of the graph.
- High conductance means that the graph is well connected

# Clustering Conductance

- The conductance of a **clustering** is defined as the maximum conductance over all **clusters** in the **clustering**.
- Minimizing the conductance of clustering seems like a natural choice

# A spectral algorithm

- Create matrix  $M = D^{-1}A$
  - Find the second largest eigenvector  $v$
  - Find the best ratio-cut (minimum conductance cut) with respect to  $v$
  - Recurse on the pieces induced by the cut.
- 
- The algorithm has provable guarantees

# A divide and merge methodology

- **Divide** phase:
  - Recursively partition the input into two pieces until singletons are produced
  - output: a tree hierarchy
- **Merge** phase:
  - use dynamic programming to merge the leafs in order to produce a tree-respecting flat clustering

# Merge phase or dynamic-programming on trees

- The **merge** phase finds the optimal clustering in the tree **T** produced by the **divide** phase
- **k**-means objective with cluster centers  $C_1, \dots, C_k$ :

$$F(\{C_1, \dots, C_k\}) = \sum_i \sum_{u \in C_i} d(u, c_i)^2$$



# Dynamic programming on trees

- $OPT(C,i)$ : optimal clustering for  $C$  using  $i$  clusters
- $C_l, C_r$  the left and the right children of node  $C$
- Dynamic-programming recurrence

$$OPT(C,i) = \begin{cases} C, & \text{when } i = 1 \\ \arg \min_{1 \leq j \leq i} F(OPT(C_l, j) \cup OPT(C_r, i - j)), & \text{otherwise} \end{cases}$$