

# Cost-Effective Outbreak Detection in Networks

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# Motivation

Detecting contamination in municipal water distribution network  
Selecting blogs to monitor for influential trends

# Goals

- ▶ Early detection
- ▶ Guaranteeing detection
- ▶ “Sensor” cost
- ▶ Incident impact

# Evaluating Sensor Placement

## Definition

### *Penalty:*

- ▶ Time before incident is detected by sensor
- ▶ Number of nodes exposed to incident before detection

# Evaluating Sensor Placement

Minimize penalty over all possible incidents

$$\pi(A) = \sum_i P(i)\pi(T(i, A))$$

- ▶  $\pi$  is the penalty
- ▶  $A$  is the set of sensors in the a placement
- ▶  $P$  is the incident probability distribution
- ▶  $T(i, A)$  is the best detection time across all sensors in the placement  $A$

# An Alternative Evaluation Function

Reduction in penalty for a specific incident:

$$R_i = \pi(\infty) - \pi_i(T(i, A))$$

Reduction in penalty across all incidents:

$$R = \sum_i P(i) R_i(A) = \pi(\emptyset) - \pi(A)$$

# A Reminder...

## Definition

*Submodularity*: the benefit of adding an element to a smaller set is guaranteed to be equal or greater than the benefit of adding that element to any larger set



# Defining Penalty

- ▶ Detection likelihood
- ▶ Detection time
- ▶ Population affected

# Multicriterion Optimization

$$\vec{R} = (R_1(A), R_2(A), \dots, R_m(A))$$

## Definition

*Pareto-optimal*: a solution such that no other solution exists which is at least as good in all criteria and strictly better in one

## Definition

*Scalarization*: pick positive weights for all criteria and sum over the products

# Unit-Cost Greedy Algorithm

All nodes have equal cost, maximize the marginal benefit at each step  
If the cost is actually equal, this algorithm is within 63% of optimal

# Variable Cost Greedy Algorithm

Maximize benefit-cost ratio at each step

No longer guaranteed bound against the optimal solution

# Cost Effective Forward (CEF) Selection

Compute greedy benefit-cost and greedy unit cost

Select the solution with the better score

Guaranteed bound against the optimal

$O(B|V|)$

# “Online” Bound Computation

# Observations

Assume outbreaks are “sparse”

Allows for powerful optimizations in conjunction with penalty-reduction formulation

# Inverted Index

Index reduction in penalty by sensor index,  $s$

$$R(A) = \sum_{\substack{i \text{ s.t. } i \text{ detected by } A}} P(i) \max_{s \in A} R_i(\{s\})$$



## Submodularity!

Reduce the number of marginal-benefit calculations

Store marginal benefits calculated in a priority queue

Evaluate invalidated nodes in decreasing order. More often than not, the highest benefit node stays on the top after re-evaluation

# Blog Networks

Dataset drawn from blogs with at least 3 incoming links in the first 6 months of 2006

- ▶ 45,000 blogs
- ▶ 10.5 million posts
- ▶ 16.2 million links, 1 million “internal” links
- ▶ 30 GB of data
- ▶ 17,589 cascades

# Setup

Objectives: Detection Likelihood, Detection Time, Population Affected

Unit-cost model selects big blogs with many posts

Cost-model + number of posts  $\Rightarrow$  aggregators

# Results

Comparison with Heuristics Friday is the best day to read blogs

# Shortcomings

CELF overfit present data

Prevent CELF from selecting particularly small blogs

Degraded results but better generalization

# Water Sensor Networks

## Data from Battle of Water Sensor Networks (BWSN)

- ▶ 21k nodes
- ▶ 25k pipes
- ▶ 3.6 million contamination scenarios

# Setup

- ▶ Detection Likelihood
- ▶ Detection Time
- ▶ Population Affected

Population affected increases very quickly (sparsity) Detection Likelihood, Detection Time: grow with more sensors

# Results

Concentrate in areas with high population density to decrease population affected  
Spread sensors out to increase detection likelihood and detection time