CS 591: Formal Methods in Security and Privacy Hoare Logic

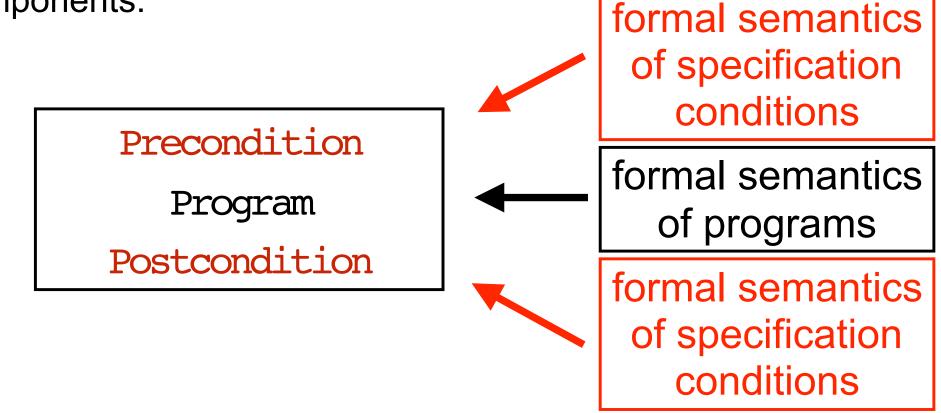
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From the previous class

Formal Semantics

We need to assign a formal meaning to the different components:



We also need to describe the rules which combine program and specifications.

Programming Language

c::= abort
| skip
| x:=e
| c;c
| if e then c else c
| while e do c

x, y, z, ... program variables $e_1, e_2, ...$ expressions $c_1, c_2, ...$ commands

Memories

We can formalize a memory as a map m from variables to values.

$$m = [x_1 \longmapsto v_1, \dots, x_n \longmapsto v_n]$$

We consider only maps that respect types.

We want to read the value associated to a particular variable:

m(x)

We want to update the value associated to a particular variable:

This is defined as

$$m[x \leftarrow v](y) = \begin{cases} v & \text{If } x = y \\ m(y) & \text{Otherwise} \end{cases}$$

Semantics of Expressions

This is defined on the structure of expressions:

$$\{x\}_{m} = m(x)$$

$$\{f(e_1, ..., e_n)\}_m = \{f\}(\{e_1\}_m, ..., \{e_n\}_m)$$

where $\{ f \}$ is the semantics associated with the basic operation we are considering.

Semantics of Commands

What is the meaning of the following command?

k:=2; z:=x mod k; if z=0 then r:=1 else r:=2

We can give the semantics as a relation between command, memories and memories or failure.

Cmd * Mem * (Mem | \perp)

We will denote this relation as:

 $\{ c \}_m = m'$ Or $\{ c \}_m = \bot$

This is commonly typeset as: $[\![c]\!]_m = m'$

Summary of the Semantics of Commands {abort}m = 1

 $\{skip\}_m = m$ $\{x := e\}_m = m [x \leftarrow \{e\}_m]$ $\{C; C'\}_{m} = \{C'\}_{m'}$ If $\{C\}_{m} = m'$ $\{C; C'\}_{m} = \bot$ If $\{C\}_{m} = \bot$ {if e then c_t else c_f }_m = { c_t }_m If {e}_m=true {if e then c_t else $c_f\}_m = \{c_f\}_m$ If $\{e\}_m = false$ $\{\text{while e do c}\}_{m} = \sup_{n \in Nat} \{\text{while}_{n} e do c\}_{m}$

Approximating While

The lower iteration of a While statement:

while_n e do c

Is defined as

while $n \in do c = (while n \in do c);$ if e then abort

Where

whileⁿ e do c

Is defined as

while⁰ e do c = skip

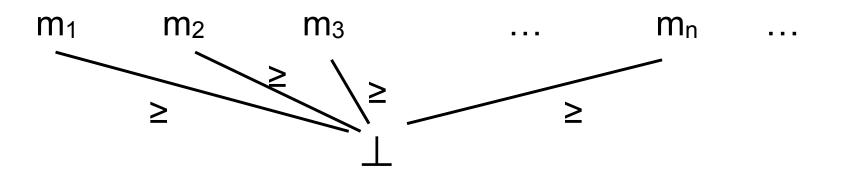
whileⁿ⁺¹ e do c = if e then (c; whileⁿ e do c)

Information order

An idea that has been developed to solve this problem is the idea of information order.

This corresponds to the idea of order different possible denotations in term of the information they provide.

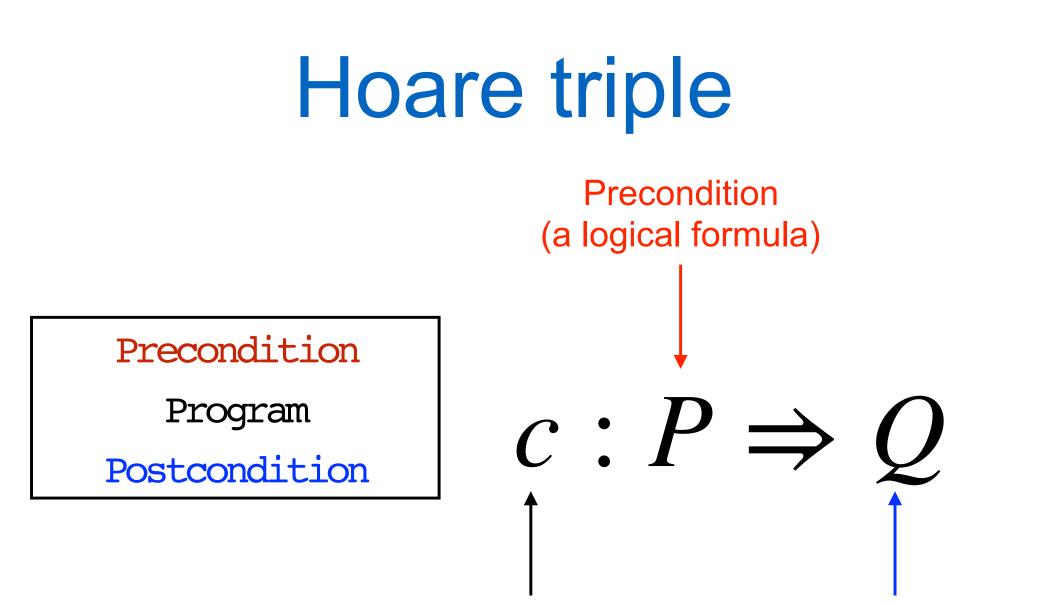
In our case we can use the following order on possible outputs:





What is the semantics of the following program:

Today: Hoare Triples



Program

Postcondition (a logical formula)

$x = z + 1 : \{z > 0\} \Rightarrow \{x > 1\}$

$x = z + 1 : \{z > 0\} \Rightarrow \{x > 0\}$

$x = z + 1 : \{z < 0\} \Rightarrow \{x < 0\}$

$x = z + 1 : \{z = n\} \Rightarrow \{x = n + 1\}$

while x>0 z=x*2+y x=x/2 : $\{y > x\} \Rightarrow \{z < 0\}$ z=x*2-y

$$\begin{array}{l} \text{Some examples} \\ \hline \text{while } x > 0 \\ z = x * 2 + y \\ x = x / 2 \\ z = x * 2 - y \end{array} : \{y > x\} \Rightarrow \{z < 0\} \end{array}$$

$$\begin{array}{l} z=x*2+y \\ x=x/2 \\ z=x*2-y \end{array} : \{ even y \wedge odd x \} \Rightarrow \{ z < \sqrt{2.5} \} \end{array}$$

How do we determine the validity of an Hoare triple?

Validity of Hoare triple

Precondition (a logical formula)

 $c: P \Rightarrow$

We are interested only in inputs that meets P and we want to have outputs satisfying Q.

How shall we formalize

this intuition?

Program

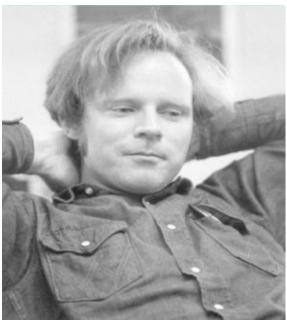
Postcondition (a logical formula)

Validity of Hoare triple We say that the triple $c:P \Rightarrow Q$ is valid if and only if for every memory m such that P(m) and memory m' such that $\{c\}_m = m'$ we have Q(m').

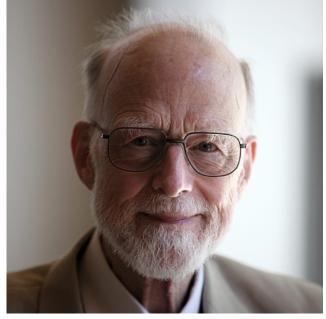
Is this condition easy to check?

Hoare Logic

Floyd-Hoare reasoning



Robert W Floyd



Tony Hoare

A verification of an interpretation of a flowchart is a proof that for every command c of the flowchart, if control should enter the command by an entrance a_i with P_i true, then control must leave the command, if at all, by an exit b_j with Q_j true. A semantic definition of a particular set of command types, then, is a rule for constructing, for any command c of one of these types, a verification condition $V_c(\mathbf{P}; \mathbf{Q})$ on the antecedents and consequents of c. This verification condition must be so constructed that a proof that the verification condition is satisfied for the antecedents and consequents of each command in a flowchart is a verification of the interpreted flowchart.

Rules of Hoare Logic Skip

$\vdash skip: P \Rightarrow P$

Rules of Hoare Logic Assignment

$\vdash x := e : P \Rightarrow P[e/x]$

Is this correct?

Correctness of an axiom

$$\vdash_{C}$$
 : $P \Rightarrow Q$

We say that an axiom is correct if we can prove the validity of each triple which is an instance of the conclusion.

$\vdash x = z + 1 : \{x > 0\} \Rightarrow \{z + 1 > 0\}$

Is this a valid triple?

$\vdash x = x + 1 : \{x < 0\} \Rightarrow \{x + 1 < 0\}$

Is this a valid triple?

Rules of Hoare Logic Assignment

$\vdash x := e : P[e/x] \Rightarrow P$

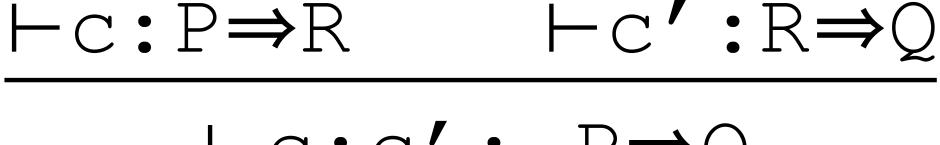
$\vdash x = z + 1 : \{z + 1 > 0\} \Rightarrow \{x > 0\}$

Is this a valid triple?

$\vdash x = x + 1 : \{x + 1 < 0\} \Rightarrow \{x < 0\}$

Is this a valid triple?

Rules of Hoare Logic Composition



 $\vdash_{C;C'}: P \Rightarrow Q$

$\vdash x = z * 2; z := x * 2$ $: \{(z * 2) * 2 = 8\} \Rightarrow \{z = 8\}$

How can we derive this?

$\vdash x = z * 2; z := x * 2$ $: \{z = 2\} \Rightarrow \{z = 8\}$

How can we derive this?

Rules of Hoare Logic Consequence



 $\vdash_{C}: P \Rightarrow Q$