

# CS 591: Formal Methods in Security and Privacy

Differential Privacy examples

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Where we were...

# apRHL

Indistinguishability  
parameter

Precondition  
(a logical formula)

$$\vdash_{\epsilon, \delta} C_1 \sim C_2 : P \Rightarrow Q$$

Probabilistic  
Program

Probabilistic  
Program

Postcondition  
(a logical formula)

# apRHL: More general Lap rule (still restricted)

$$\frac{\begin{array}{l} \mathbb{X}_1 := \$ \text{ Lap } (1 / \varepsilon, y_1) \\ \mathbb{X}_2 := \$ \text{ Lap } (1 / \varepsilon, y_2) \\ \vdots \quad |y_1 - y_2| \leq k \Rightarrow = \end{array}}{\vdash_{k^* \varepsilon, 0} \sim}$$

# Probabilistic Relational Hoare Logic

## Composition

$$\frac{\vdash_{\varepsilon_1, \delta_1} C_1 \sim C_2 : P \Rightarrow R \quad \vdash_{\varepsilon_2, \delta_2} C_1' \sim C_2' : R \Rightarrow S}{\vdash_{\varepsilon_1 + \varepsilon_2, \delta_1 + \delta_2} C_1 ; C_1' \sim C_2 ; C_2' : P \Rightarrow S}$$

# apRHL awhile

$$P \wedge e \leq 0 \Rightarrow \neg b \langle 1 \rangle$$

$$\vdash \varepsilon_k, \delta_k \ c1 \sim c2 : P \wedge b1 \langle 1 \rangle \wedge b2 \langle 2 \rangle \wedge k = e \langle 1 \rangle \wedge e \leq n \\ \Rightarrow P \wedge b1 \langle 1 \rangle = b2 \langle 2 \rangle \wedge k < e \langle 1 \rangle$$

---

while b1 do c1 ~ while b2 do c2

$$\vdash \sum \varepsilon_k, \sum \delta_k : P \wedge b1 \langle 1 \rangle = b2 \langle 2 \rangle \wedge e \leq n \\ \Rightarrow P \wedge \neg b1 \langle 1 \rangle \wedge \neg b2 \langle 2 \rangle$$

# Releasing partial sums

```
DummySum (d : {0,1} list) : real list
  i := 0;
  s := 0;
  r := [];
  while (i < size d)
    s := s + d[i]
    z := $ Lap (eps, s)
    r := r ++ [z];
    i := i + 1;
  return r
```

I am using the easycrypt notation here where  $\text{Lap}(\text{eps}, a)$  corresponds to adding to the value  $a$  a noise from the Laplace distribution with  $b=1/\text{eps}$  and mean  $\mu=0$ .

# Releasing partial sums

```
DummySum (d : {0,1} list) : real list
  i:=0;
  s:=0;
  r:=[];
  while (i<size d)
    z:=$ Lap (eps,d[i])
    s:= s + z
    r:= r ++ [s];
    i:= i+1;
  return r
```



Today: more examples  
of differentially private  
programs

# Report Noisy Max



(a)



(b)



(c)



(d)

Suppose that each one of us can vote for one star, and we want to say who is the star that receives most votes.

# Report Noisy Max



(a)



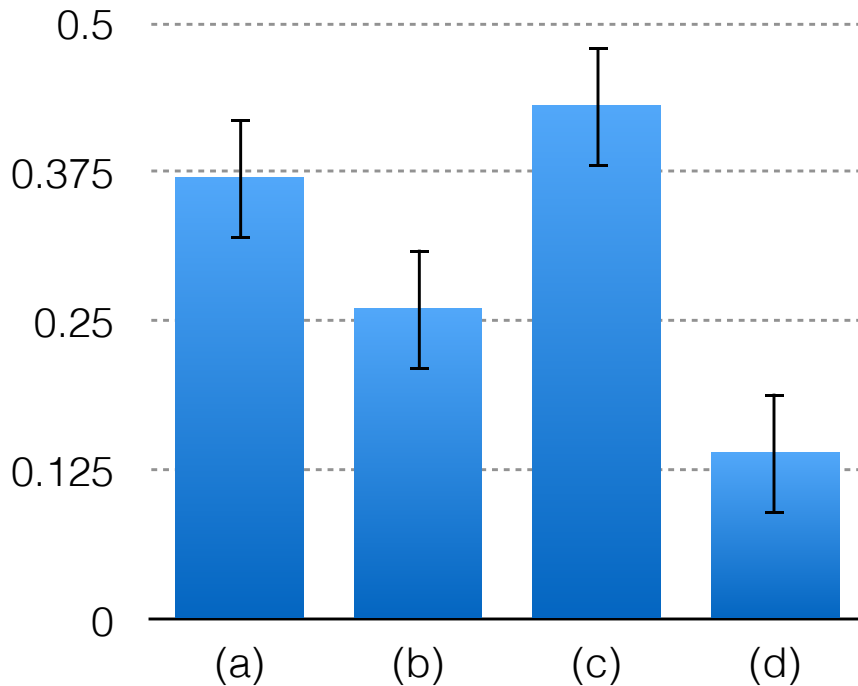
(b)



(c)



(d)



## Intuition:

We can compute the histogram add Laplace noise to each score and then select the maximal noised score.

# Report Noisy Max - intuition

We can prove this algorithm  
 $\epsilon$ -differentially private

# Report Noisy Max - intuition

We can prove this algorithm  
 $\epsilon$ -differentially private



Databases differing  
in one individual

# Report Noisy Max - intuition

$q_1(D) + \text{noise}$        $q_1(D') + \text{noise}$

$q_2(D) + \text{noise}$        $q_2(D') + \text{noise}$

$q_3(D) + \text{noise}$        $q_3(D') + \text{noise}$

.....

.....

$q_k(D) + \text{noise}$        $q_k(D') + \text{noise}$



Databases differing  
in one individual

We can prove this algorithm  
 $\epsilon$ -differentially private

# Report Noisy Max - intuition

I sensitive queries

$q_1(D)+\text{noise}$       $q_1(D')+\text{noise}$

$q_2(D)+\text{noise}$       $q_2(D')+\text{noise}$

$q_3(D)+\text{noise}$       $q_3(D')+\text{noise}$

.....

.....

$q_k(D)+\text{noise}$       $q_k(D')+\text{noise}$



Databases differing  
in one individual

We can prove this algorithm  
 $\epsilon$ -differentially private

# Report Noisy Max - intuition

We need to coordinate  
Noises

**l sensitive queries**

$q_1(D)+\text{noise}$       $q_1(D')+\text{noise}$

$q_2(D)+\text{noise}$       $q_2(D')+\text{noise}$

$q_3(D)+\text{noise}$       $q_3(D')+\text{noise}$

.....

.....

$q_k(D)+\text{noise}$       $q_k(D')+\text{noise}$



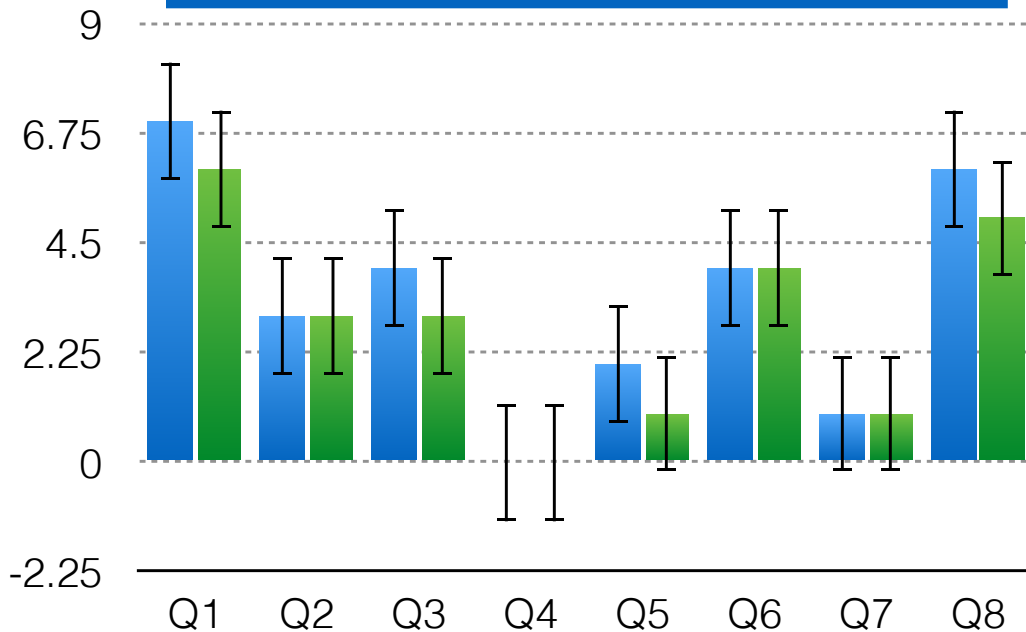
We can prove this algorithm  
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Databases differing  
in one individual



# Report Noisy Max - intuition

We need to coordinate  
Noises



**I sensitive queries**

$q_1(D)+\text{noise}$        $q_1(D')+\text{noise}$

$q_2(D)+\text{noise}$        $q_2(D')+\text{noise}$

$q_3(D)+\text{noise}$        $q_3(D')+\text{noise}$

.....

.....

$q_k(D)+\text{noise}$        $q_k(D')+\text{noise}$



D



D'

Databases differing  
in one individual

We can prove this algorithm  
 $\epsilon$ -differentially private

# Report Noisy Max

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**Algorithm 8** Pseudo-code for Report Noisy Max

---

```
1: function RNM( $D, q_1, \dots, q_m, \epsilon$ )
2:   for  $i \leftarrow 1, \dots, m$  do
3:      $c_i \leftarrow \text{LapMech}(D, q_i, \epsilon)$ 
4:   end for
5:   return  $\text{argmax}_i c_i$ 
6: end function
```

---

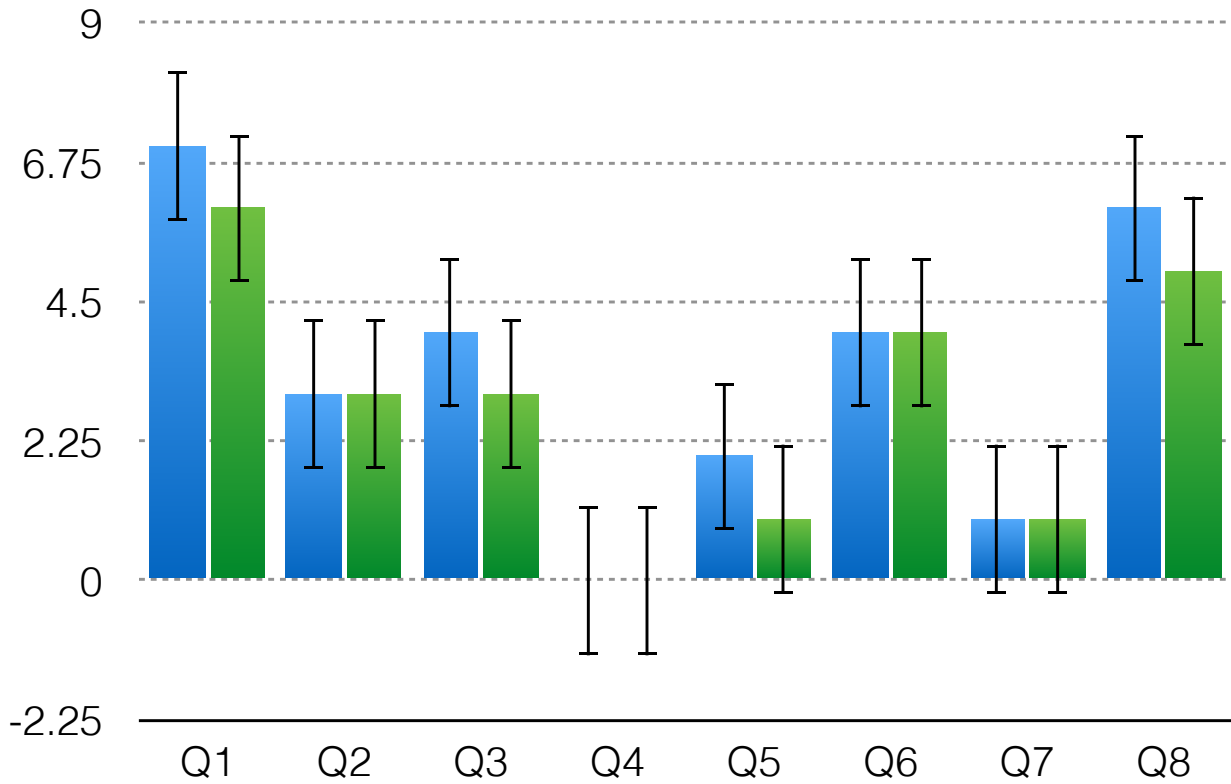
Theorem: The algorithm RNM is  $\epsilon$ -differentially-private

# Report Noisy Max

Simplifying  
assumptions

$$c_k \geq c_k'$$
$$c_k' + 1 \geq c_k$$

# Report Noisy Max



Simplifying assumptions

$$C_k \geq C'_k$$
$$C'_k + 1 \geq C_k$$

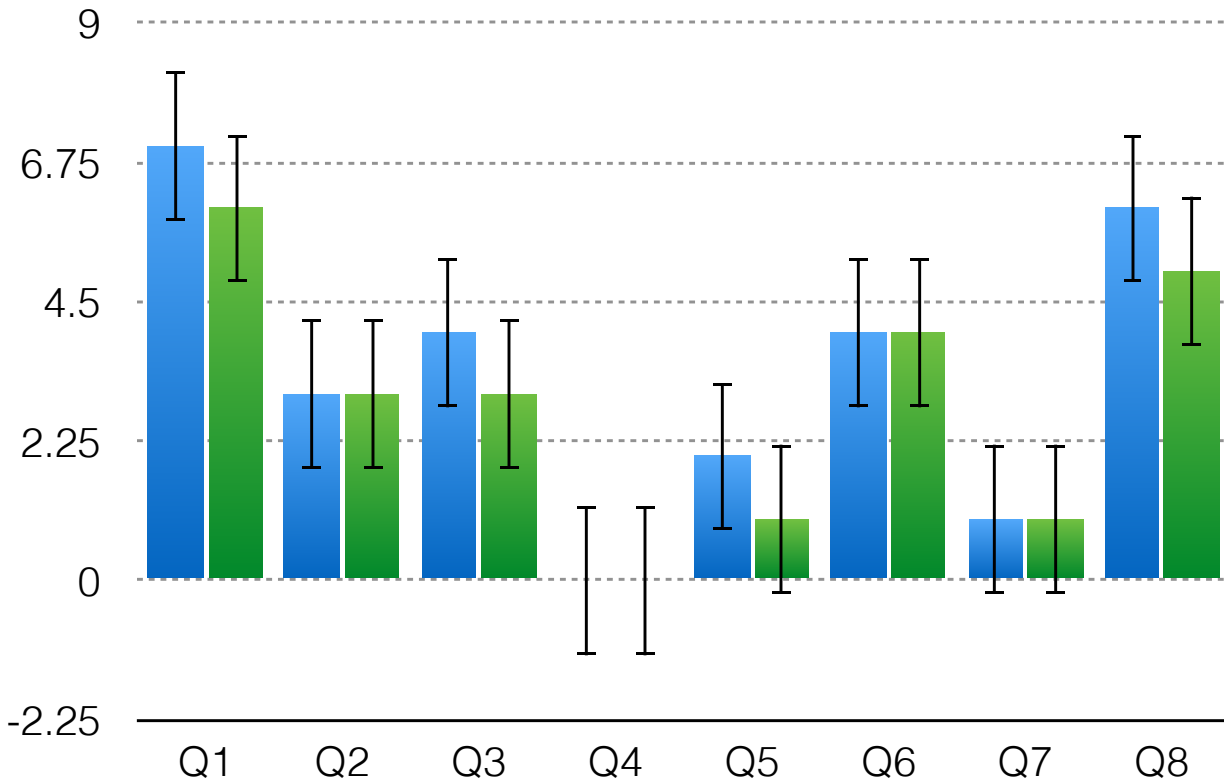
# Report Noisy Max

Simplifying  
assumptions

$$c_k \geq c_k'$$
$$c_k' + 1 \geq c_k$$

Notation  $r_k, r_k'$   
noise added at  
round  $i$ .

# Report Noisy Max

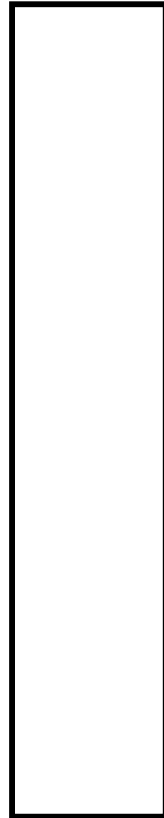


Simplifying assumptions

$$C_k \geq C_k'$$
$$C_k' + 1 \geq C_k$$

Notation  $r_k, r_k'$   
noise added at round  $i$ .

# Report Noisy Max



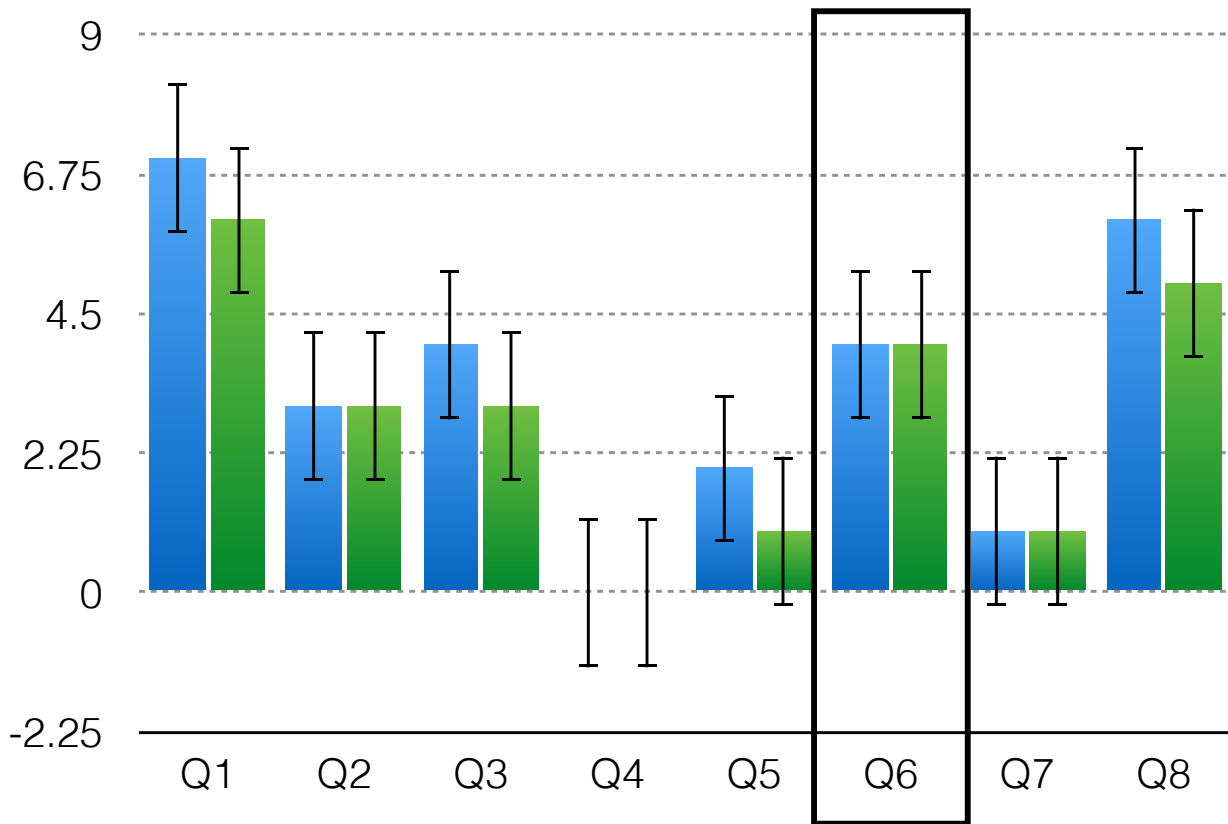
Simplifying assumptions

$$c_k \geq c_k'$$
$$c_k' + 1 \geq c_k$$

Notation  $r_k, r_k'$   
noise added at round  $i$ .

Let's focus on the iteration  $i$  and let's fix the noises  $r_j$  for all  $j \neq i$

# Report Noisy Max



Simplifying assumptions

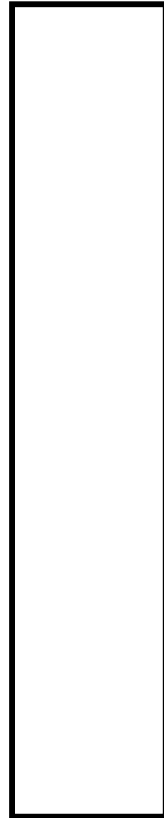
$$c_k \geq c_k'$$
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# Report Noisy Max



Simplifying assumptions

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$$c_k' + 1 \geq c_k$$

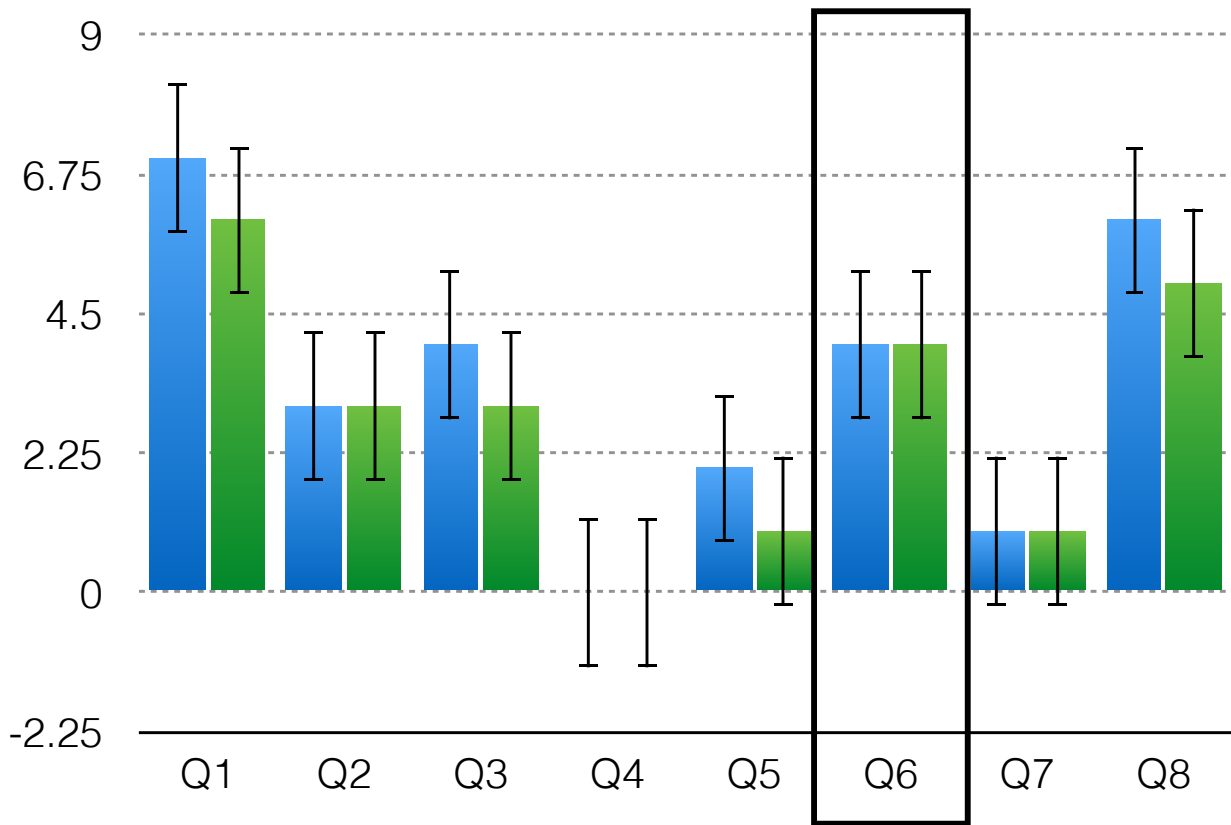
Notation  $r_k, r_k'$   
noise added at round  $i$ .

We want to show:

$$\Pr_{x \sim RNM(D)} [x = i | r_{-i}] \leq e^\epsilon \Pr_{x \sim RNM(D')} [x = i | r_{-i}]$$

Let's focus on the iteration  $i$  and let's fix the noises  $r_j$  for all  $j \neq i$

# Report Noisy Max



Simplifying assumptions

$$c_k \geq c_k'$$

$$c_k' + 1 \geq c_k$$

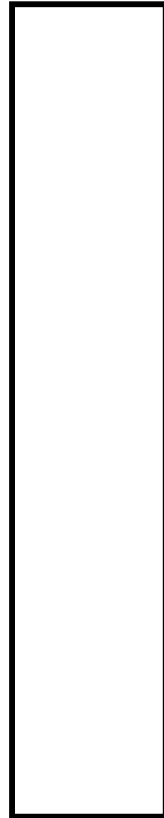
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Let's focus on the iteration  $i$  and let's fix the noises  $r_j$  for all  $j \neq i$

# Report Noisy Max



Simplifying assumptions

$$c_k \geq c_k'$$
$$c_k' + 1 \geq c_k$$

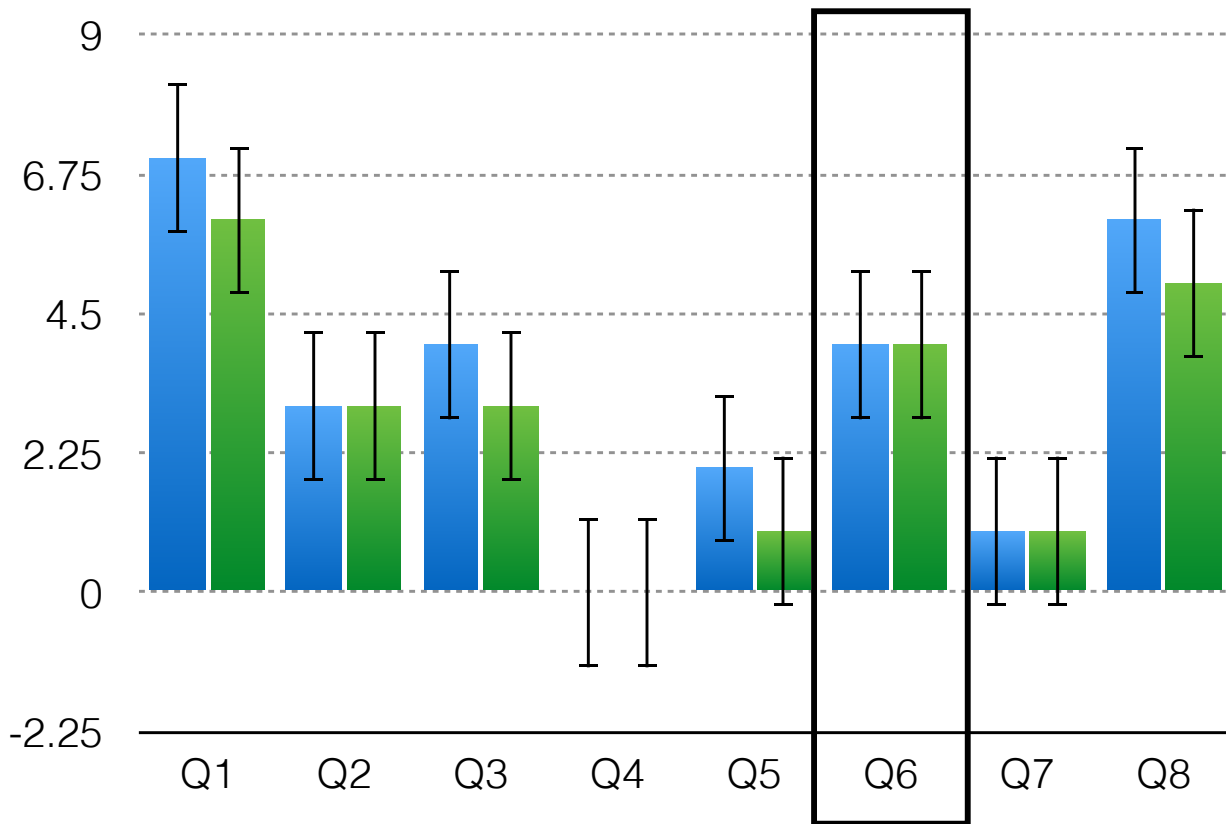
Notation  $r_k, r_k'$   
noise added at round  $i$ .

By fixing the noises  $r_j$  for all  $j \neq i$   
we can compute the following

$$r^* = \min_r c_i + r \geq c_j + r_j \text{ for all } j$$

Let's focus on the iteration  $i$  and  
let's fix the noises  $r_j$   
for all  $j \neq i$

# Report Noisy Max



Simplifying assumptions

$$c_k \geq c_k'$$

$$c_k' + 1 \geq c_k$$

Notation  $r_k, r_k'$   
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Let's focus on the iteration  $i$  and let's fix the noises  $r_j$  for all  $j \neq i$

# Report Noisy Max

$$r^* = \min_r c_i + r \geq c_j + r_j \text{ for all } j$$

Notice that

$$\Pr_{x \sim \text{RNM}(D)} [x = i | r_{-i}] = \Pr_{r \sim \text{Lap}} [r \geq r^*]$$

Simplifying assumptions

$$\begin{aligned} c_k &\geq c_k' \\ c_k' + 1 &\geq c_k \end{aligned}$$

Notation  $r_k, r_k'$   
noise added at round  $i$ .

Let's focus on the iteration  $i$  and let's fix the noises  $r_j$  for all  $j \neq i$

# Report Noisy Max

$$r^* = \min_r c_i + r \geq c_j + r_j \text{ for all } j$$

Notice that we also have

$$c_i' + 1 + r^* \geq c_j' + r_j$$

Since

$$c_i + r^* \geq c_j + r_j$$

and this says

$$\Pr_{x \sim RNM(D')} [x = i | r_{-i}] \geq \Pr_{r \sim Lap} [r \geq 1 + r^*]$$

Simplifying assumptions

$$\begin{aligned} c_k &\geq c_k' \\ c_k' + 1 &\geq c_k \end{aligned}$$

Notation  $r_k, r_k'$   
noise added at round  $i$ .

Let's focus on the iteration  $i$  and let's fix the noises  $r_j$  for all  $j \neq i$

# Report Noisy Max

$$r^* = \min_r c_i + r \geq c_j + r_j \text{ for all } j$$

Summarizing we have:

$$\Pr_{x \sim RNM(D)} [x = i | r_{-i}] = \Pr_{r \sim Lap} [r \geq r^*]$$

And

$$\Pr_{x \sim RNM(D')} [x = i | r_{-i}] \geq \Pr_{r \sim Lap} [r \geq 1 + r^*]$$

Simplifying assumptions

$$\begin{aligned} c_k &\geq c_k' \\ c_k' + 1 &\geq c_k \end{aligned}$$

Notation  $r_k, r_k'$   
noise added at round  $i$ .

Let's focus on the iteration  $i$  and let's fix the noises  $r_j$  for all  $j \neq i$

# Report Noisy Max

$$r^* = \min_r c_i + r \geq c_j + r_j \text{ for all } j$$

Summarizing we have:

$$\Pr_{x \sim RNM(D)} [x = i | r_{-i}] = \Pr_{r \sim Lap} [r \geq r^*]$$

And

$$\Pr_{x \sim RNM(D')} [x = i | r_{-i}] \geq \Pr_{r \sim Lap} [r \geq 1 + r^*]$$

How can we connect them?

Simplifying assumptions

$$\begin{aligned} c_k &\geq c_k' \\ c_k' + 1 &\geq c_k \end{aligned}$$

Notation  $r_k, r_k'$   
noise added at round  $i$ .

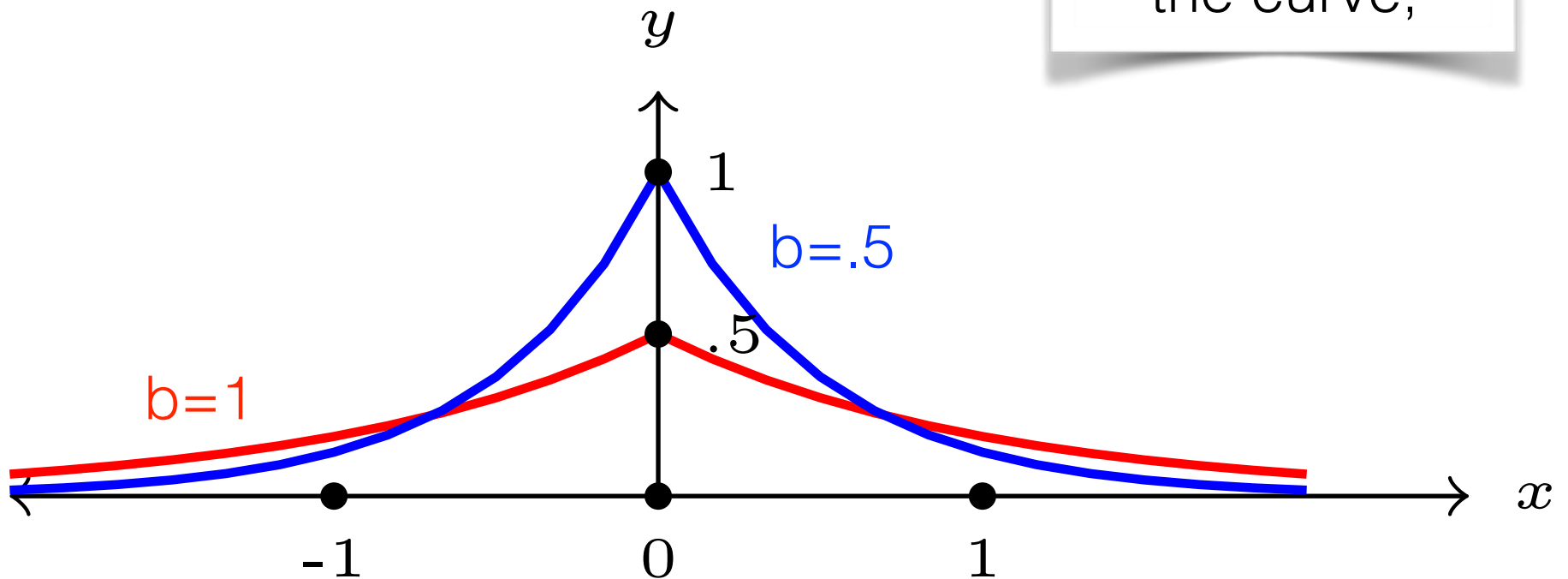
Let's focus on the iteration  $i$  and let's fix the noises  $r_j$  for all  $j \neq i$



# Laplace Distribution

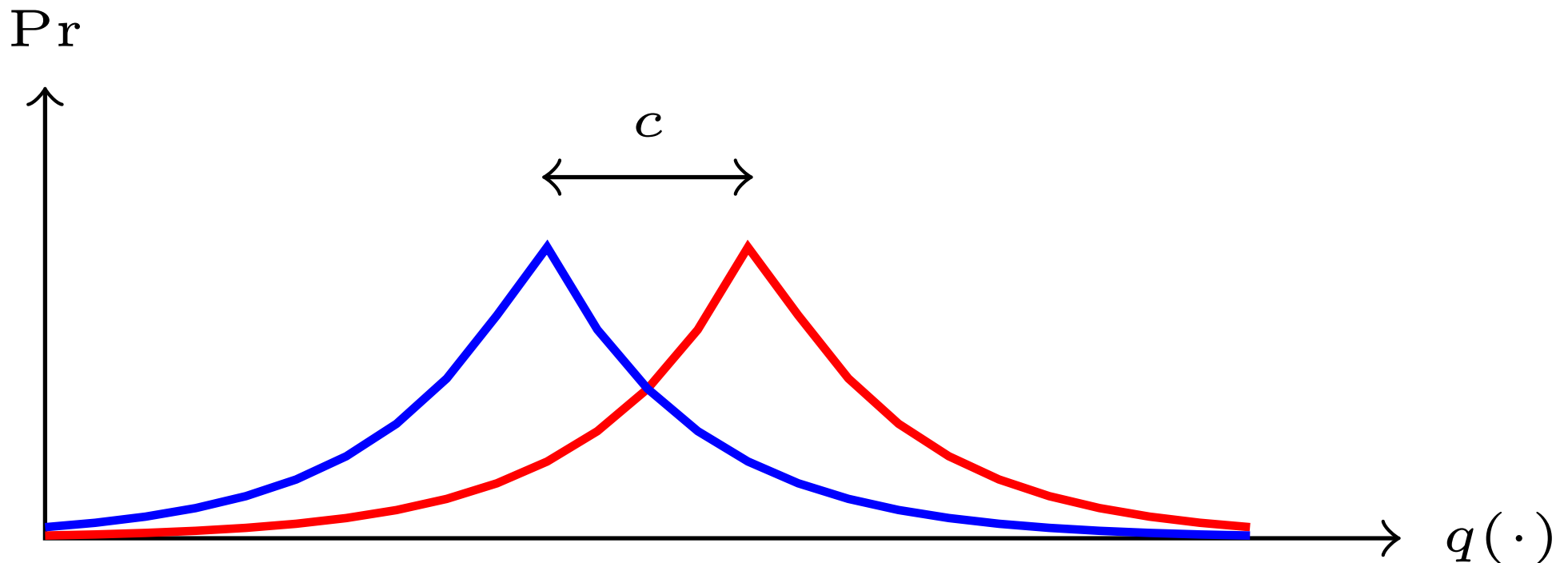
$$\text{Lap}(b, \mu)(X) = \frac{1}{2b} \exp\left(-\frac{|\mu - X|}{b}\right)$$

b regulates the skewness of the curve,



# Sliding property of the Laplace Distribution

$$\Pr_{x \sim \text{Lap}(\frac{1}{\epsilon}, \mu)} [k \leq x] \leq e^{c\epsilon} \Pr_{x \sim \text{Lap}(\frac{1}{\epsilon}, \mu)} [k + c \leq x]$$



# Report Noisy Max

Summarizing we have:

$$\begin{aligned} & \Pr_{x \sim \text{RNM}(D)} [x = i \mid r_{-i}] \\ &= \Pr_{r \sim \text{Lap}} [r \geq r^*] \leq e^\epsilon \Pr_{r \sim \text{Lap}} [r \geq 1 + r^*] \\ &\leq e^\epsilon \Pr_{x \sim \text{RNM}(D')} [x = i \mid r_{-i}] \end{aligned}$$

# Report Noisy Max

In a similar way we can prove:

$$\Pr_{x \sim RNM(D')} [x = i | r_{-i}] \leq e^\epsilon \Pr_{x \sim RNM(D)} [x = i | r_{-i}]$$

# Report Noisy Max

```
RNM ( $q_1, \dots, q_N : (\text{data} \rightarrow \mathbb{R})$  list,  
       $b : \text{list data}, \epsilon : \mathbb{R}$ ) : nat  
   $i = 0;$   
   $\text{max} = 0;$   
  while ( $i < N$ ) {  
     $\text{cur} = q_i(b) + \text{Lap}(1/\epsilon)$   
    if ( $\text{cur} > \text{max}$ )  
       $\text{max} = \text{cur};$   
       $\text{output} = i;$   
  }  
  return output;
```

# Report Noisy Max

$[-(\epsilon, 0)$

$[adj\ b_1\ b_2, GS(q_i) \leq 1, \dots]$

RNM ( $q_1, \dots, q_N : (\text{data} \rightarrow \mathbb{R})$  list,  
b : list data,  $\epsilon : \mathbb{R}$ ) : nat

i = 0;

max = 0;

while (i < N) {

    cur =  $q_i(b) + \text{Lap}(1/\epsilon)$

    if (cur > max)

        max = cur ;

        output = i;

return output;

$[output_1 = output_2]$

# Point-wise reformulation of differential privacy

Given  $\epsilon, \delta \geq 0$ , a mechanism  $M: db \rightarrow O$  where  $O$  is discrete, is  $(\epsilon, \delta)$ -differentially private iff  $\forall b_1 \sim_1 b_2$  and  $\forall s \in O$ :

$$\Pr[M(b_1) = s] \leq \exp(\epsilon) \cdot \Pr[M(b_2) = s] + \delta_s$$

with  $\sum \delta_s \leq \delta$ .

Can we turn this definition into a rule?

# apRHL: pointwise DP rule

forall  $r \in \mathbb{R}$

$$\vdash_{\varepsilon, \delta r} C_1 \sim C_2 : P \implies x \langle 1 \rangle = r \implies x \langle 2 \rangle = r$$

$$\sum \delta r \leq \delta$$

---

$$\vdash_{\varepsilon, \delta} C_1 \sim C_2 : P \implies x \langle 1 \rangle = x \langle 2 \rangle$$



# Report Noisy Max

forall s,  $[-(\varepsilon, 0)$

[adj  $b_1 b_2, GS(q_i) \leq 1, \dots]$

RNM ( $q_1, \dots, q_N : (\text{data} \rightarrow \mathbb{R})$  list,  
b : list data,  $\varepsilon : \mathbb{R}$ ) : nat

i = 0;

max = 0;

while (i < N) {

cur =  $q_i(b) + \text{Lap}(1/\varepsilon)$

if (cur > max)

max = cur ;

output = i;

return output;

[ $\text{output}_1 = s \Rightarrow \text{output}_2 = s$ ]

By applying the  
pointwise rule  
we get a different post

# Report Noisy Max

forall s,  $[-(\epsilon, 0)$

[adj b<sub>1</sub> b<sub>2</sub>, GS(q<sub>i</sub>) ≤ 1, ...]

RNM (q<sub>1</sub>, ..., q<sub>N</sub> : (data → R) list,  
b : list data, ε : R) : nat

i = 0;

max = 0;

while (i < N) {

    cur = q<sub>i</sub> (b) + Lap(1/ε)

    if (cur > max)

        max = cur ;

        output = i;

return output;

[output<sub>1</sub>=s ⇒ output<sub>2</sub>=s]

By applying the  
pointwise rule  
we get a different post

Notice that we focus  
on a single general s.

# Report Noisy Max

forall s,  $[-(\epsilon, 0)$

RNM ( $q_1, \dots, q_N : (\text{data} \rightarrow \mathbb{R})$  list,  
b : list data,  $\epsilon : \mathbb{R}$ ) : nat

i = 0;

max = 0;

[adj b<sub>1</sub> b<sub>2</sub>, GS( $q_i$ ) ≤ 1, ...]

while (i < N) {

cur =  $q_i(b) + \text{Lap}(1/\epsilon)$

if (cur > max)

max = cur ;

output = i;

return output;

[output<sub>1</sub>=s ⇒ output<sub>2</sub>=s]

We can apply  
standard RHL

# Report Noisy Max

forall s, |-( $\epsilon, 0$ )

RNM ( $q_1, \dots, q_N : (\text{data} \rightarrow \mathbb{R})$  list,  
b : list data,  $\epsilon : \mathbb{R}$ ) : nat

i = 0;

max = 0;

while (i < N) {

[adj b<sub>1</sub> b<sub>2</sub>, GS( $q_i$ ) ≤ 1, ..., invariant]

cur =  $q_i$ (b) + Lap(1/ $\epsilon$ )

if (cur > max)

max = cur ;

output = i;

return output;

[output<sub>1</sub>=s => output<sub>2</sub>=s]

# Invariant

...  $(\max_1 < \text{cur}_1 \Rightarrow \text{output}_1 = i_1)$   
 $\wedge (\max_2 < \text{cur}_2 \Rightarrow \text{output}_2 = i_2)$   
 $\wedge i_1 = i_2 \wedge \text{output}_1 = \text{output}_2$

# Report Noisy Max

forall s, |-( $\epsilon, 0$ )

RNM ( $q_1, \dots, q_N : (\text{data} \rightarrow \mathbb{R})$  list,  
b : list data,  $\epsilon : \mathbb{R}$ ) : nat

i = 0;

max = 0;

while (i < N) {

[adj b<sub>1</sub> b<sub>2</sub>, GS( $q_i$ ) $\leq 1, \dots$ , inv] <fun k => if k=s then  $\epsilon$  else 0>

cur =  $q_i$ (b) + Lap(1/ $\epsilon$ )

if (cur > max)

max = cur ;

output = i;

return output;

[output<sub>1</sub>=s => output<sub>2</sub>=s]

# Report Noisy Max

forall s, |-( $\epsilon, 0$ )

RNM ( $q_1, \dots, q_N : (\text{data} \rightarrow \mathbb{R})$  list,  
b : list data,  $\epsilon : \mathbb{R}$ ) : nat

i = 0;

max = 0;

while (i < N) {

[adj b<sub>1</sub> b<sub>2</sub>, GS( $q_i$ ) ≤ 1, ..., inv, ( $i_1 = s \ \vee \ i_1 \diamond s$ )] <fun k ... >

cur =  $q_i(b) + \text{Lap}(1/\epsilon)$

if (cur > max)

max = cur ;

output = i;

return output;

[output<sub>1</sub> = s => output<sub>2</sub> = s]

We can now proceed  
by cases

# Report Noisy Max

forall s,  $|-(\epsilon, 0)$

RNM ( $q_1, \dots, q_N : (\text{data} \rightarrow \mathbb{R})$  list,  
b : list data,  $\epsilon : \mathbb{R}$ ) : nat

i = 0;

max = 0;

while (i < N) {

[adj b<sub>1</sub> b<sub>2</sub>, GS( $q_i$ ) $\leq 1, \dots$ , inv,  $i_1=s$ ] <fun k => if k=s then  $\epsilon$   
else 0>

cur =  $q_i(b) + \text{Lap}(1/\epsilon)$

if (cur > max)

max = cur ;

output = i;

return output;

[output<sub>1</sub>=s => output<sub>2</sub>=s]

Case I



# Report Noisy Max

forall s, |-( $\epsilon, 0$ )

RNM ( $q_1, \dots, q_N : (\text{data} \rightarrow \mathbb{R})$  list,  
b : list data,  $\epsilon : \mathbb{R}$ ) : nat

i = 0;

max = 0;

while (i < N) {

[adj b<sub>1</sub> b<sub>2</sub>, GS( $q_i$ ) ≤ 1, ..., inv, i<sub>1</sub>=s] < $\epsilon$ >

cur =  $q_i$ (b) + Lap(1/ $\epsilon$ )

if (cur > max)

max = cur ;

output = i;

return output;

[output<sub>1</sub>=s => output<sub>2</sub>=s]

We can simplify

# Report Noisy Max

forall s, |-( $\epsilon, 0$ )

RNM ( $q_1, \dots, q_N : (\text{data} \rightarrow \mathbb{R})$  list,  
b : list data,  $\epsilon : \mathbb{R}$ ) : nat

i = 0;

max = 0;

while (i < N) {

[adj b<sub>1</sub> b<sub>2</sub>, GS( $q_i$ ) ≤ 1, ..., inv, i<sub>1</sub>=s] < $\epsilon$ >

cur =  $q_i$ (b) + Lap(1/ $\epsilon$ )

if (cur > max)

max = cur ;

output = i;

return output;

[output<sub>1</sub>=s => output<sub>2</sub>=s]

What rule shall  
we apply now?

# apRHL: More general Lap rule (still restricted)

$$\frac{\begin{array}{l} \mathbb{X}_1 := \$ \text{ Lap } (1 / \varepsilon, y_1) \\ \mathbb{X}_2 := \$ \text{ Lap } (1 / \varepsilon, y_2) \\ \vdots \quad |y_1 - y_2| \leq k \Rightarrow = \end{array}}{\vdash_{k^* \varepsilon, 0} \sim}$$

# Invariant

...  $(\max_1 < \text{cur}_1 \Rightarrow \text{output}_1 = i_1)$   
 $\wedge (\max_2 < \text{cur}_2 \Rightarrow \text{output}_2 = i_2)$   
 $\wedge i_1 = i_2 \wedge \text{output}_1 = \text{output}_2$

# Report Noisy Max

forall s, |-( $\epsilon, 0$ )

RNM ( $q_1, \dots, q_N : (\text{data} \rightarrow \mathbb{R})$  list,  
b : list data,  $\epsilon : \mathbb{R}$ ) : nat

i = 0;

max = 0;

while (i < N) {

cur =  $q_i(b) + \text{Lap}(1/\epsilon)$

[adj b<sub>1</sub> b<sub>2</sub>, GS( $q_i$ ) $\leq 1, \dots$ , inv, i<sub>1</sub>=s, cur<sub>1</sub>=cur<sub>2</sub>] <0>

if (cur > max)

max = cur ;

output = i;

return output;

[output<sub>1</sub>=s => output<sub>2</sub>=s]

# Report Noisy Max

forall s, |-( $\epsilon, 0$ )

RNM ( $q_1, \dots, q_N : (\text{data} \rightarrow \mathbb{R})$  list,  
b : list data,  $\epsilon : \mathbb{R}$ ) : nat

i = 0;

max = 0;

while (i < N) {

cur =  $q_i(b) + \text{Lap}(1/\epsilon)$

[adj b<sub>1</sub> b<sub>2</sub>, GS( $q_i$ ) $\leq 1, \dots$ , inv, i<sub>1</sub>=s, cur<sub>1</sub>=cur<sub>2</sub>] <0>

if (cur > max)

max = cur ;

output = i;

return output;

[output<sub>1</sub>=s  $\Rightarrow$  output<sub>2</sub>=s]

We can conclude  
this case by the  
asynchronous if rule

# Report Noisy Max

forall s,  $|-(\epsilon, 0)$

RNM ( $q_1, \dots, q_N : (\text{data} \rightarrow \mathbb{R})$  list,  
b : list data,  $\epsilon : \mathbb{R}$ ) : nat

i = 0;

max = 0;

while (i < N) {

[adj b<sub>1</sub> b<sub>2</sub>, GS( $q_i$ ) $\leq 1, \dots$ , inv,  $i_1 \diamond s$ ] <fun k => if k=s then  $\epsilon$   
else 0>

cur =  $q_i(b) + \text{Lap}(1/\epsilon)$

if (cur > max)

max = cur ;

output = i;

return output;

[output<sub>1</sub>=s => output<sub>2</sub>=s]

Case 2

# Report Noisy Max

forall s, |-( $\epsilon, 0$ )

RNM ( $q_1, \dots, q_N : (\text{data} \rightarrow \mathbb{R})$  list,  
b : list data,  $\epsilon : \mathbb{R}$ ) : nat

i = 0;

max = 0;

while (i < N) {

[adj b<sub>1</sub> b<sub>2</sub>, GS( $q_i$ ) $\leq 1, \dots$ , inv,  $i_1 \diamond s$ ] <0>

cur =  $q_i(b) + \text{Lap}(1/\epsilon)$

if (cur > max)

max = cur ;

output = i;

return output;

[output<sub>1</sub>=s  $\Rightarrow$  output<sub>2</sub>=s]

We can simplify



# Report Noisy Max

forall s, |-( $\epsilon, 0$ )

RNM ( $q_1, \dots, q_N : (\text{data} \rightarrow \mathbb{R})$  list,  
b : list data,  $\epsilon : \mathbb{R}$ ) : nat

i = 0;

max = 0;

while (i < N) {

[adj b<sub>1</sub> b<sub>2</sub>, GS( $q_i$ ) $\leq 1, \dots$ , inv,  $i_1 \diamond s$ ] <0>

cur =  $q_i(b) + \text{Lap}(1/\epsilon)$

if (cur > max)

max = cur ;

output = i;

return output;

[output<sub>1</sub>=s  $\Rightarrow$  output<sub>2</sub>=s]

What rule shall  
we apply now?

# apRHL: More general Lap rule (still restricted)

$$\frac{\vdash_{k^* \varepsilon, 0} \quad \overline{x_1 := \$ \text{Lap}(1/\varepsilon, y_1)}}{\vdash_{k^* \varepsilon, 0} \sim} \quad \frac{\overline{x_2 := \$ \text{Lap}(1/\varepsilon, y_2)}}{\vdash_{k^* \varepsilon, 0} \sim} \quad \vdash_{k^* \varepsilon, 0} \quad |y_1 - y_2| \leq k \Rightarrow =$$

Can we use this rule here?

# apRHL

## Generalized Laplace

---

$$x_1 := \$ \text{Lap}(\varepsilon, e_1)$$

$$\vdash_{k_2 * \varepsilon, 0} \sim$$

$$x_2 := \$ \text{Lap}(\varepsilon, e_2)$$

$$: \quad |k_1 + e_1 \langle 1 \rangle - e_2 \langle 2 \rangle| \leq k_2$$

$$\implies x_1 \langle 1 \rangle + k_1 = x_2 \langle 2 \rangle$$

# Report Noisy Max

forall s, |-( $\epsilon, 0$ )

RNM ( $q_1, \dots, q_N : (\text{data} \rightarrow \mathbb{R})$  list,  
b : list data,  $\epsilon : \mathbb{R}$ ) : nat

i = 0;

max = 0;

while (i < N) {

[adj b<sub>1</sub> b<sub>2</sub>, GS( $q_i$ ) ≤ 1, ..., inv, i<sub>1</sub> ◊ s] <0>

cur =  $q_i(b) + \text{Lap}(1/\epsilon)$

if (cur > max)

max = cur ;

output = i;

return output;

[output<sub>1</sub>=s => output<sub>2</sub>=s]

We can apply this  
rule with

$$k_2 = q_{i<2>} - q_{i<1>}$$

# Morally

|-(0,0) Pre: true

output = input + Lap( $\epsilon$ )

Post: [output1-output2=input1-input2]

# Report Noisy Max

forall s, |-( $\epsilon, 0$ )

RNM ( $q_1, \dots, q_N : (\text{data} \rightarrow \mathbb{R})$  list,  
b : list data,  $\epsilon : \mathbb{R}$ ) : nat

i = 0;

max = 0;

while (i < N) {

cur =  $q_i(b) + \text{Lap}(1/\epsilon)$

[adj b<sub>1</sub> b<sub>2</sub>, GS( $q_i$ ) $\leq 1, \dots$ , inv,  $i_1 \diamond s$ ,  $\text{cur}_1 + q_{i<2>} - q_{i<1>} = \text{cur}_2$ ] <0>

if (cur > max)

max = cur ;

output = i;

return output;

[output<sub>1</sub>=s  $\Rightarrow$  output<sub>2</sub>=s]

We can apply this  
rule with

$$k_2 = q_{i<2>} - q_{i<1>}$$

# Report Noisy Max

forall s, |-( $\epsilon, 0$ )

RNM ( $q_1, \dots, q_N : (\text{data} \rightarrow \mathbb{R})$  list,  
b : list data,  $\epsilon : \mathbb{R}$ ) : nat

i = 0;

max = 0;

while (i < N) {

cur =  $q_i(b) + \text{Lap}(1/\epsilon)$

[adj b<sub>1</sub> b<sub>2</sub>, GS( $q_i$ ) $\leq 1, \dots$ , inv,  $i_1 \diamond s$ ,  $\text{cur}_1 + q_{i_2} - q_{i_1} = \text{cur}_2$ ] <0>

if (cur > max)

max = cur ;

output = i;

return output;

[output<sub>1</sub>=s => output<sub>2</sub>=s]

We can conclude  
this case by the  
asynchronous if rule  
and conclude









