

## Assignment 2

Due by Friday, February 19, at 5pm  
Submission Via Gradescope

Fill in the four gaps in the following EASYCRYPT file, `Assignment2.ec`, which is available on the course website. Make sure EASYCRYPT is able to check your proofs.

```
(* ASSIGNMENT 2

   Due on Gradescope by 5pm on Friday, February 19 *)

require import AllCore.

(* NOTE: in the following Hoare Logic proofs, you may not use the
   tactics 'auto' or 'sp', which we haven't covered in Lab or the slides
   yet. You may use 'smt'. *)

(* Any uses of the 'smt' tactic in your proof must be solvable by
   both Alt-Ergo and Z3: *)

prover quorum=2 ["Alt-Ergo" "Z3"].

(* QUESTION 1 (* 20 Points *) *)

module Swap = {
  var x, y : int

  proc f() : unit = {
    var z : int;
    z <- x;
    x <- y;
    y <- z;
  }
}.

lemma swapping (_x _y : int) :
  hoare
  [Swap.f :
  Swap.x = _x /\ Swap.y = _y ==>
  Swap.x = _y /\ Swap.y = _x].
```

```

proof.
(* BEGIN FILL IN *)

(* END FILL IN *)
qed.

(* QUESTION 2 (40 Points) *)

module M = {
  var x, y, z : int

  proc f() : unit = {
    if (x < y) {
      z <- x - y;
      if (x <= y) {
        while (false) {
        }
      }
    }
    else {
      z <- y - x - 1;
    }
  }
}.

lemma M1 :
  hoare [M.f : true ==> M.z < 0].
proof.
(* BEGIN FILL IN *)

(* END FILL IN *)
qed.

lemma M2 :
  hoare
  [M.f :
   true ==>
   (M.x < M.y => M.z = M.x - M.y) /\
   (M.y <= M.x => M.z + 1 = M.y - M.x)].
proof.
(* BEGIN FILL IN *)

(* END FILL IN *)
qed.

```

(\* QUESTION 3 (40 Points) \*)

require import List.

(\* This introduces a new type constructor, 'a list, which means that for any type t, t list is the type of finite lists of elements of type t. Lists are written [x1; x2; ...; xn]. E.g., \*)

op xs = [1; 3; 5; 7].

(\* is the value of type int list consisting of the first four odd natural numbers.

If x has type 'a and ys has type 'a list, then x :: ys is the value of type 'a list whose first element (head) is x, and whose remaining elements (its tail) are those of ys. (We pronounce :: "cons", for "construct".) E.g., \*)

op zs = 1 :: [3; 5; 7].

lemma eq\_xs\_zs : xs = zs.  
proof. by rewrite /xs /zs. qed.

(\* size : 'a list -> int returns the number of elements of a list. E.g., \*)

lemma size\_ex : size zs = 4.  
proof. smt(). qed.

(\* If we have lists xs and ys of type 'a list, then xs ++ ys is the concatenation of xs and ys, i.e., the list consisting of the elements of xs followed by the elements of ys. E.g., \*)

op ws = xs ++ [9].

lemma ws\_lem : ws = [1; 3; 5; 7; 9].  
proof. smt(). qed.

(\* rcons : 'a list -> 'a -> 'a list ("reverse cons") takes xs : 'a list and y : 'a and returns xs ++ [y]. rcons is defined recursively, and you can see how this is done by doing

print rcons.

\*)

```
lemma rcons_ex : rcons ws 11 = ws ++ [11].
```

```
proof.
```

```
(*
```

```
search rcons (++).
```

```
*)
```

```
by rewrite -cats1.
```

```
qed.
```

```
(* nth : 'a -> 'a list -> int -> 'a takes def : 'a, xs : 'a list, and  
i : int, and returns
```

```
(+) the ith element of xs (counting from 0), if  $0 \leq i < \text{size } xs$ ;
```

```
(+) the default element, def, if  $i < 0 \vee \text{size } xs \leq i$ 
```

```
E.g., *)
```

```
lemma nth_ex1 : nth (-2) ws 3 = 7.
```

```
proof. smt(). qed.
```

```
lemma nth_ex2 : nth (-2) ws (-1) = -2.
```

```
proof. smt(). qed.
```

```
lemma nth_ex3 : nth (-2) ws 5 = -2.
```

```
proof. smt(). qed.
```

```
(* take : 'a list -> int -> 'a list takes in a list xs and an integer  
n, and returns the list consisting of the first n elements of xs  
(it returns [] if n is negative, and returns xs if more than size  
xs elements are requested). E.g., *)
```

```
lemma take_ex1 : take 3 ws = [1; 3; 5].
```

```
proof. by rewrite /ws /xs. qed.
```

```
lemma take_ex2 : take (-1) ws = [].
```

```
proof. trivial. qed.
```

```
lemma take_ex3 : take 6 ws = [1; 3; 5; 7; 9].
```

```
proof. by rewrite /ws /xs. qed.
```

```
(* drop : 'a list -> int -> 'a list takes in a list xs and an integer  
n, and returns the list consisting of what's left over if we remove
```

the first  $n$  elements of  $xs$  (it returns  $[]$  if more than  $size\ xs$  elements are dropped, and returns  $xs$  if  $n$  is negative). E.g., \*)

```
lemma drop_ex1 : drop 3 ws = [7; 9].
proof. by rewrite /ws /xs. qed.
```

```
lemma drop_ex2 : drop (-1) ws = ws.
proof. trivial. qed.
```

```
lemma drop_ex3 : drop 6 ws = [].
proof. by rewrite /ws /xs. qed.
```

(\* rev : 'a list -> 'a list reverses a list. E.g., \*)

```
lemma rev_ex : rev ws = [9; 7; 5; 3; 1].
proof. by rewrite /ws /xs. qed.
```

(\* You can search for combinations of (::), (++), size, rcons, nth, take, drop and rev to find numerous useful lemmas, which you can tell smt to try to use or you can use directly via apply or rewrite. \*)

```
module Rev = {
  proc f(xs : int list) : int list = {
    var i : int;
    var ys : int list;
    i <- 0;
    ys <- [];
    while (i < size xs) {
      ys <- nth 0 xs i :: ys;
      i <- i + 1;
    }
    return ys;
  }
}.
```

```
lemma Rev_rev (_xs : int list) :
  hoare [Rev.f : xs = _xs ==> res = rev _xs].
proof.
(* BEGIN FILL IN *)
```

```
(* END FILL IN *)
qed.
```