

Implementing regularization implicitly via approximate eigenvector computation

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Abstract

Regularization is a powerful technique for extracting useful information from noisy data. Typically, it is implemented by adding some sort of norm constraint to an objective function and then exactly optimizing the modified objective function. This procedure often leads to optimization problems that are computationally more expensive than the original problem, a fact that is clearly problematic if one is interested in large-scale applications. On the other hand, a large body of empirical work has demonstrated that heuristics, and in some cases approximation algorithms, developed to speed up computations sometimes have the side-effect of performing regularization implicitly. Thus, we consider the question: What is the regularized optimization objective that an approximation algorithm is exactly optimizing? We address this question in the context of computing approximations to the smallest nontrivial eigenvector of a graph Laplacian; and we consider three random-walk-based procedures: one based on the heat kernel of the graph, one based on computing the PageRank vector associated with the graph, and one based on a truncated lazy random walk. In each case, we provide a precise characterization of the manner in which the approximation method can be viewed as implicitly computing the exact solution to a regularized problem. Interestingly, the regularization is not on the usual vector form of the optimization problem, but instead it is on a related semidefinite program.

1 REGULARIZATION AND IMPLICIT REGULARIZATION

Regularization is a fundamental technique in the study of mathematical optimization. It allows us to take a generic optimization problem and convert it into a related **regularized** problem that enjoys many desirable properties, such as **stability** and **uniqueness** of the optimal solution.

Regularization has applications in statistics and learning, where it is used to improve the level of **generalization** in supervised learning, to prevent **overfitting** and to decrease the **sensitivity** to random noise. Recently, regularization methods have also found their way into the study of combinatorial optimization.

Formal Definition

Initial optimization program

$$\min_{x \in H} L(x)$$

Regularizer F

$$\min_{x \in H} L(x) + \lambda \cdot F(x)$$

Parameter $\lambda > 0$

F is chosen to have special properties (convexity, continuity) that yield the well-behaved features of the regularized problem. Usually, the regularized problem is **explicitly stated and solved**.

Implicit Regularization

Empirical Observation: Many heuristics and approximation techniques, designed to speed-up computations, seem to have **regularizing effects**. Important examples of this phenomenon are **early stopping** in gradient descent (e.g. in the training of neural networks), and **binning** in image processing.

NB: This regularization is **implicit**, no optimization problem is explicitly solved and the regularizer is unknown.

Main Question:

Can such approximate computation procedures be seen as solving explicit regularized problems?

Specific setting: Computation of first non-trivial eigenvector of a graph.

3 MOTIVATION: COMMUNITY STRUCTURE IN NETWORKS

In many cases, a network can be modeled as an undirected weighted graph and significant communities can be found by optimizing some notion of **community score** over all cuts $S \subseteq V$. A common community score is conductance:

$$\text{Conductance Score } \phi(S) = \frac{w(S, \bar{S})}{\min\{\text{vol}(S), \text{vol}(\bar{S})\}}$$

In words, the conductance of a cut is the ratio of the weight of the edges that cross the cut over the total weight of the edges adjacent to the smaller side of the cut. Optimizing conductance is NP-hard, but the eigenvector x^* can be used to obtain a **good approximation in nearly-linear time**.

Implicit Regularization in Community Detection

Our study is motivated by an observation made by Lang, Leskovec and Mahoney, who evaluate the performance of different algorithms in identifying communities in information networks. In particular, they compared the use of eigenvector computation and other algorithms optimizing conductance against the use of random walks that are stopped before they converge to the first non-trivial eigenvector.

EIGENVECTOR COMPUTATION:

$$\lim_{t \rightarrow \infty} \frac{D^{-1}W^t y_0}{\|W^t y_0\|_{D^{-1}}}$$

LOW CONDUCTANCE, **BUT** OFTEN DISJOINT, ELONGATED, SENSITIVE TO NOISE

APPROXIMATE EIGENVECTOR COMPUTATION BY RANDOM WALKS:

$$\text{Finite, smaller } t \quad \frac{D^{-1}W^t y_0}{\|W^t y_0\|_{D^{-1}}}$$

HIGHER CONDUCTANCE, **BUT** SMOOTHER, STABLER CLUSTERS

RANDOM WALKS **IMPLICITLY REGULARIZE** EIGENVECTOR COMPUTATION

5 REGULARIZED SPECTRAL OPTIMIZATION

In this presentation, we assume that the graph G is d -regular. Our arguments are easily extendable to general graphs. Under this condition, the eigenvector x^* can be characterized as the optimal solution to a simple quadratic optimization program. To obtain a regularized version of this program, we proceed in two steps. As a first step, we construct a **semidefinite program** (SDP) that is equivalent to the original program.

$$\begin{array}{ccc} \text{Original Program} & \xleftrightarrow{\text{Equivalent by taking}} & \text{SDP Formulation} \\ \frac{1}{d} \min x^T L x & & \frac{1}{d} \min L \bullet X \\ \text{s.t. } \|x\|_2 = 1 & X = x \cdot (x^*)^T & \text{s.t. } I \bullet X = 1 \\ x^T \mathbf{1} = 0 & & J \bullet X = 0 \\ & & X \succeq 0 \end{array} \quad \left. \begin{array}{l} \\ \\ \\ \end{array} \right\} \text{Density Matrix}$$

A feasible X for this SDP is a density matrix (i.e. a positive semidefinite matrix with trace 1). Hence, the eigenvector decomposition of X must satisfy the following constraints:

$$X = \sum p_i v_i v_i^T \quad \text{such that} \quad \left\{ \begin{array}{l} \forall i, p_i \geq 0, \\ \sum p_i = 1, \\ \forall i, v_i^T \mathbf{1} = 0. \end{array} \right. \quad \left. \begin{array}{l} \\ \\ \end{array} \right\} \text{Probability Distribution}$$

Because of the equivalence above, for this SDP formulation the optimal solution is just $X = x^*(x^*)^T$ and the distribution over eigenvectors is trivial with all the weight concentrated on x^* . To obtain a regularized program, we introduce a regularizer term that will force the distribution of eigenvalues of X to be **closer to uniform**.

Regularized SDP

$$\begin{array}{l} \frac{1}{d} \min L \bullet X + \eta F(X) \\ \text{s.t. } I \bullet X = 1; J \bullet X = 0 \\ X \succeq 0 \end{array}$$

2 GRAPH MATRICES

We consider an undirected weighted graph $G=(V,E,w)$, where edge $(i,j) \in E$ has weight w_{ij} . In the study of Spectral Graph Theory, different matrices in $R^{V \times V}$ are associated with graph G . We denote by D the **diagonal matrix of degrees** of G and by A the **adjacency matrix** of G . The following are two fundamental graph matrices:

$$\text{Natural Random Walk Matrix } W = A D^{-1}$$

$$\text{Laplacian Matrix } L = D - A$$

The Natural Random Walk Matrix is the probability transition matrix of the natural random walk over G , i.e. the random walk that, in one step from vertex v , picks a neighbor u of v with probability proportional to the weight of w_{vu} and moves to that vertex.

Connection between W and L

The Random Walk W has a **stationary distribution** $\pi \propto D \mathbf{1}$, uniform over the edges.

The first (smallest) eigenvector of L is the **constant eigenvector** $\mathbf{1}$ with eigenvalue 0.

Given vector x such that $x^T D \mathbf{1} = 0$

$$Dx \rightarrow W(Dx) \rightarrow W^2(Dx) \xrightarrow{\text{MIXING}} \dots \rightarrow W^t(Dx) \rightarrow 0$$

The rate of convergence or mixing is determined by the quadratic form $x^T L x$

$$\begin{array}{ccc} \text{FAST MIXING} & & \text{SLOW MIXING} \\ x^T L x \text{ large} & \xrightarrow{\hspace{2cm}} & x^T L x \text{ small} \end{array}$$

The second eigenvalue λ_2 of the Laplacian of G and its eigenvector x^* describe the most slowly mixing unit vector, i.e. the unit vector that is the slowest to converge to 0 under the application of the random walk W .

Computation of x^*

The eigenvector can be computed up to an arbitrary degree of precision by simulating the limit process

$$x^* = \lim_{t \rightarrow \infty} \frac{D^{-1}W^t y_0}{\|W^t y_0\|_{D^{-1}}}$$

for random y_0 such that $y_0^T D \mathbf{1} = 0$

4 THREE FUNDAMENTAL RANDOM WALKS

Different random walks can be used to obtain different approximations of the eigenvector x^* , yielding **different regularization properties**. In this work, we focus on the three random walk processes that appear most prominently in the study of community detection and graph partitioning.

Random walks considered in our work

- Heat Kernel random walk with parameter t

DISTRIBUTION OF NUMBER OF STEPS

$$H_t = e^{-tL} = e^{-t} \sum_{i=1}^{\infty} \frac{t^i}{i!} W^i \quad \text{Poisson } (t)$$

- Personalized PageRank random walk with teleportation α

$$R_\alpha = \alpha \sum_{i=0}^{\infty} (1-\alpha)^i W^i \quad \text{Geometric } (\alpha)$$

- Truncated lazy random walk with staying probability p and number of steps t

$$T_{p,t} = (pI + (1-p)W)^t \quad \text{Binomial } (t, p)$$

Our Result

In this work, we formulate a regularized version of the spectral optimization program defining the first non-trivial eigenvector and show that **three common choices of regularizers yield the three random walks** as optimal solutions.

6 THREE REGULARIZERS AND MAIN THEOREM

To constrain the distribution $\{p_i\}$ of eigenvalues of X to be less concentrated, we use convex regularizers that, as a function of X , are **unitarily invariant** (i.e. depend only on $\{p_i\}$) and are minimized when $\{p_i\}$ is **uniform**, i.e. when $X \propto I$. Moreover, the regularizers that we consider are classical regularizers that have been used in many learning applications.

Regularizers considered in our work

- von Neumann Entropy

$$F_H(X) = -S(X) = \text{Tr}(X \log X) = \sum p_i \log p_i$$

- Log Determinant

$$F_D(X) = -\log \det(X) = -\sum \log p_i$$

- p-Norm

$$F_p(X) = \frac{1}{p} \|X\|_p^p = \frac{1}{p} \text{Tr}(X^p) = \frac{1}{p} \sum p_i^p$$

Main Theorem

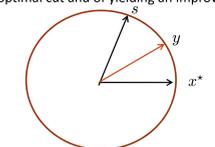
REGULARIZER	OPTIMAL SOLUTION OF REGULARIZED PROGRAM	
$F = F_H$	$X^* \propto H_t$	where t depends on parameter η
$F = F_D$	$X^* \propto R_\alpha$	where α depends on parameter η
$F = F_p$	$X^* \propto T_{q, \frac{1}{p-1}}$	where q depends on parameter η

8 DISCUSSION: APPLICATIONS TO GRAPH PARTITIONING

Recently, the regularization of the eigenvector computation by using random walks has found application in combinatorial optimization in the design of improved algorithms for different graph partitioning problems, such as finding the cut of minimum conductance and finding the balanced cut of minimum conductance.

Minimum Conductance

The eigenvector x^* may be poorly correlated with the optimal cut v and may only yield a weak approximation. Replacing the eigenvector with a vector y obtained from a random walk process is helpful in these cases, as y still displays **slow mixing** (i.e. it is correlated with some low conductance cut), but has **non-zero probability** of having better correlation with the optimal cut and of yielding an improved approximation.



Balanced Cut of Minimum Conductance

Regularization by random walk computation is particularly useful in the study of balanced cuts because the **sensitivity** of the first non-trivial eigenvector makes it a poor tool to detect low-conductance balanced cuts. For example, by adding a small number of poorly connected vertices to a graph is possible to completely hide the minimum-conductance balanced cut from the eigenvector x^* (i.e. make the cut and eigenvector orthogonal).



Because of its regularization properties, the random walk approach is **more stable** and more successful at eliminating the noise introduced by **unbalanced cuts** of low conductance.