Section 15. Quadrature Encoder Interface (QEI)

HIGHLIGHTS

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15.1 INTRODUCTION

The Quadrature Encoder Interface (QEI) module provides the interface to incremental encoders for obtaining mechanical position data. Quadrature encoders, also known as incremental encoders or optical encoders, detect position and speed of rotating motion systems. Quadrature encoders enable closed-loop control of motor control applications, such as Switched Reluctance (SR) motor and AC Induction Motor (ACIM).

A typical quadrature encoder includes a slotted wheel attached to the shaft of the motor and an emitter/detector module that senses the slots in the wheel. Typically, three output channels, Phase A (QEAx), Phase B (QEBx) and Index (INDXx), provide information on the movement of the motor shaft, including distance and direction.

The Phase A and Phase B channels have a unique relationship. If Phase A leads Phase B, the direction of the motor is deemed positive, or forward. If Phase A lags Phase B, the direction of the motor is deemed negative or reverse. The Index pulse occurs once per mechanical revolution and is used as a reference to indicate an absolute position. For a relative timing diagram of these three signals, refer to Figure 15-1.

The quadrature signals produced by the encoder can have four unique states (01, 00, 10 and 11) that reflect the relationship between QEAx and QEBx. Figure 15-1 shows these states for one count cycle. The order of the states reverses when the direction of travel changes.

The quadrature decoder increments or decrements the 16-bit Up/Down Counter (POSxCNT) for each change of state. The counter increments when QEAx leads QEBx and decrements when QEBx leads QEAx.

Figure 15-1: Quadrature Encoder Interface Signals

Note: Each dsPIC33F device variant can have one or more QEI modules. An ‘x’ used in the names of pins, control/status bits and registers denotes the particular QEI module number (x = 1 to 2). For more details, refer to the specific device data sheets.
The QEI consists of decoder logic to interpret the Phase A (QEAx) and Phase B (QEBx) signals and an up/down counter to accumulate the count. Digital noise filters on the inputs condition the input signal. Figure 15-2 is a simplified block diagram of the QEI module.

The QEI module includes:

- Three input pins for two phase signals and index pulse
- Programmable digital noise filters on inputs
- Quadrature decoder providing counter pulses and count direction
- 16-bit up/down position counter (POSxCNT)
- Count direction status
- x2 and x4 count resolution
- Two modes of position counter reset:
  - Maximum Count (MAXxCNT) to reset the position counter
  - Index (INDXx) pulse to reset the position counter
- General Purpose 16-bit Timer/Counter mode
- Interrupts generated by QEI or counter events

**Figure 15-2: Quadrature Encoder Interface Module Simplified Block Diagram**

**Note:** Index pulse reset is possible only if QEIM<2:0> = 100 or 110
15.2 CONTROL AND STATUS REGISTERS

The QEI module has four user-accessible registers. Figure 15-3 shows that the registers are accessible in either byte or word mode. These registers are:

- **Control/Status Register (QEIxCON)**
  This register controls QEI operation and provides status flags for the state of the module.

- **Digital Filter Control Register (DFLTxCON)**
  This register controls digital input filter operation.

- **Position Count Register (POSxCNT)**
  This register allows reading and writing of the 16-bit position counter.

- **Maximum Count Register (MAXxCNT)**
  This register holds a value that is compared to the POSxCNT counter in some operations.

**Note:** The POSxCNT register allows byte accesses; however, reading the register in byte mode can result in partially updated values in subsequent reads. Either use word mode reads/writes or ensure that the counter is not counting during byte operations.
### Section 15. Quadrature Encoder Interface (QEI)

**Register 15-1: QEIXCON: QEI Control Register**

<table>
<thead>
<tr>
<th>Bit 15</th>
<th>Bit 14</th>
<th>Bit 13</th>
<th>Bit 12</th>
<th>Bit 11</th>
<th>Bit 10-8</th>
<th>Bit 7</th>
<th>Bit 6</th>
<th>Bit 5</th>
</tr>
</thead>
<tbody>
<tr>
<td>CNTERR</td>
<td>Unimplemented</td>
<td>QEISIDL</td>
<td>INDEX</td>
<td>UPDN</td>
<td>QEIM&lt;2:0&gt;</td>
<td>SWPAB</td>
<td>PCDOUT</td>
<td>TQGATE&lt;1:0&gt;</td>
</tr>
</tbody>
</table>

**Legend:**

- **R** = Readable bit
- **W** = Writable bit
- **U** = Unimplemented bit, read as ‘0’
- **-n** = Value at POR
- ‘1’ = Bit is set
- ‘0’ = Bit is cleared
- **x** = Bit is unknown

- **bit 15**  
  **CNTERR**: Count Error Status Flag bit
  1 = Position count error has occurred
  0 = No position count error has occurred
  (CNTERR flag only applies when QEIM<2:0> = 110 or 100)

- **bit 14**  
  **Unimplemented**: Read as ‘0’

- **bit 13**  
  **QEISIDL**: Stop in Idle Mode bit
  1 = Discontinue module operation when device enters Idle mode
  0 = Continue module operation in Idle mode

- **bit 12**  
  **INDEX**: Index Pin State Status bit (Read-only)
  1 = Index pin is high
  0 = Index pin is low

- **bit 11**  
  **UPDN**: Position Counter Direction Status bit
  1 = Position counter direction is positive (+)
  0 = Position counter direction is negative (-)
  (Read-only bit when QEIM<2:0> = 1xx)
  (Read/Write bit when QEIM<2:0> = 001)

- **bit 10-8**  
  **QEIM<2:0>**: Quadrature Encoder Interface Mode Select bits
  111 = Quadrature Encoder Interface enabled (x4 mode) with position counter reset by match (MAXxCNT)
  110 = Quadrature Encoder Interface enabled (x4 mode) with Index Pulse reset of position counter
  101 = Quadrature Encoder Interface enabled (x2 mode) with position counter reset by match (MAXxCNT)
  100 = Quadrature Encoder Interface enabled (x2 mode) with Index Pulse reset of position counter
  011 = Unused (Module disabled)
  010 = Unused (Module disabled)
  001 = Starts 16-bit Timer
  000 = Quadrature Encoder Interface/Timer off

- **bit 7**  
  **SWPAB**: Phase A and Phase B Input Swap Select bit
  1 = Phase A and Phase B inputs swapped
  0 = Phase A and Phase B inputs not swapped

- **bit 6**  
  **PCDOUT**: Position Counter Direction State Output Enable bit
  1 = Position counter direction status output enable (QEI logic controls state of I/O pin)
  0 = Position counter direction status output disabled (Normal I/O pin operation)

- **bit 5**  
  **TQGATE**: Timer Gated Time Accumulation Enable bit<sup>(1)</sup>
  1 = Timer gated time accumulation enabled
  0 = Timer gated time accumulation disabled

**Note 1:** When configured for QEI mode, the TQGATE, TQCKPS, TQCS and UDSRC bits are ignored.
Register 15-1: QEIxCON: QEI Control Register (Continued)

bit 4-3  **TQCKPS<1:0>:** Timer Input Clock Prescale Select bits(1)
  - 11 = 1:256 prescale value
  - 10 = 1:64 prescale value
  - 01 = 1:8 prescale value
  - 00 = 1:1 prescale value

bit 2  **POSRES:** Position Counter Reset Enable bit
  - 1 = Index pulse resets position counter
  - 0 = Index pulse does not reset position counter
  (Bit only applies when QEIM<2:0> = 100 or 110)

bit 1  **TQCS:** Timer Clock Source Select bit(1)
  - 1 = External clock from pin QEAx (on the rising edge)
  - 0 = Internal clock (TCY)

bit 0  **UDSRC:** Position Counter Direction Selection Control bit(1)
  - 1 = QEBx pin state defines position counter direction
  - 0 = Control/Status bit, UPDN (QEIxCON<11>), defines timer counter (POSxCNT) direction

**Note 1:** When configured for QEI mode, the TQGATE, TQCKPS, TQCS and UDSRC bits are ignored.
Section 15. Quadrature Encoder Interface (QEI)

Register 15-2: DFLTxCON: Digital Filter Control Register

| Bit 15-11 | IMV<1:0>: Index Match Value – These bits allow user software to specify the state of the QEAx and QEBx input pins during an Index pulse when the POSxCNT register is to be reset
| Bit 10-9  | In x4 Quadrature Count Mode:
|          | IMV1 = Required State of Phase B input signal for match on index pulse
|          | IMV0 = Required State of Phase A input signal for match on index pulse
|          | In x2 Quadrature Count Mode:
|          | IMV1 = Selects phase input signal for index state match (Phase A = 0, Phase B = 1)
|          | IMV0 = Required state of the selected phase input signal for match on index pulse
| Bit 8    | CEID: Count Error Interrupt Disable
|          | 1 = Interrupts due to count errors are disabled
|          | 0 = Interrupts due to count errors are enabled
| Bit 7    | QEOOUT: Digital Filter Output Enable
|          | 1 = Digital filter outputs enabled on QEAx/QEBx/INDXx pins
|          | 0 = Digital filter outputs disabled (normal pin operation)
| Bit 6-4  | QECK<2:0>: Digital Filter Clock Divide Select
|          | 111 = 1:256 Clock divide for QEAx/QEBx/INDXx
|          | 110 = 1:128 Clock divide for QEAx/QEBx/INDXx
|          | 101 = 1:64 Clock divide for QEAx/QEBx/INDXx
|          | 100 = 1:32 Clock divide for QEAx/QEBx/INDXx
|          | 011 = 1:16 Clock divide for QEAx/QEBx/INDXx
|          | 010 = 1:4 Clock divide for QEAx/QEBx/INDXx
|          | 001 = 1:2 Clock divide for QEAx/QEBx/INDXx
|          | 000 = 1:1 Clock divide for QEAx/QEBx/INDXx

Legend:
- R = Readable bit
- W = Writable bit
- U = Unimplemented bit, read as ‘0’
- ‘1’ = Bit is set
- ‘0’ = Bit is cleared
- x = Bit is unknown

| Bit 15-8 | Unimplemented: Read as ‘0’
| Bit 7    | QEOUT: Digital Filter Output Enable
|          | 1 = Digital filter outputs enabled on QEAx/QEBx/INDXx pins
|          | 0 = Digital filter outputs disabled (normal pin operation)
| Bit 6-4  | QECK<2:0>: Digital Filter Clock Divide Select
|          | 111 = 1:256 Clock divide for QEAx/QEBx/INDXx
|          | 110 = 1:128 Clock divide for QEAx/QEBx/INDXx
|          | 101 = 1:64 Clock divide for QEAx/QEBx/INDXx
|          | 100 = 1:32 Clock divide for QEAx/QEBx/INDXx
|          | 011 = 1:16 Clock divide for QEAx/QEBx/INDXx
|          | 010 = 1:4 Clock divide for QEAx/QEBx/INDXx
|          | 001 = 1:2 Clock divide for QEAx/QEBx/INDXx
|          | 000 = 1:1 Clock divide for QEAx/QEBx/INDXx

Legend:
15.3 PROGRAMMABLE DIGITAL NOISE FILTERS

The QEI module uses digital noise filters to reject noise on the incoming index and quadrature phase signals. These filters reject low-level noise and large, short duration noise spikes that typically occur in motor systems.

The filtered output signals can change only after an input level has the same value for three consecutive rising clock edges. The result is that short noise spikes between rising clock edges are ignored, and pulses shorter than two clock periods are rejected.

The rate of the filter clocks determines the low passband of the filter. A slower filter clock results in a passband rejecting lower frequencies. The filter clock is the device Fcy clock divided by a programmable divisor.

Setting the Digital Filter Output Enable (QEOUT) bit in Digital Signal Control (DFLTxCON<7>) register enables the filter for QEAx, QEBx, and INDXx inputs. The Digital Filter Clock (QECK) bits (DFLTxCON<6:4>) specify the filter clock divisor used for the QEAx, QEBx and INDXx channels.

Figure 15-4 is a simplified block diagram of the digital noise filter. Figure 15-5 shows the relationship between the incoming signal and the filtered output signal, where three consecutive clock pulses validate the input signal value.

**Figure 15-4: Simplified Digital Noise Filter Block Diagram**

![Simplified Digital Noise Filter Block Diagram](image)

*Note: 'n' denotes the phase input, A or B.*

**Figure 15-5: Signal Propagation Through Filter, 1:1 Filter Clock Divide**

![Signal Propagation Through Filter](image)
15.4 QUADRATURE DECODER

The quadrature decoder converts the incoming filtered signals into count information. The QEI circuitry multiplies the resolution of the input signals by a factor of two or four (x2 or x4 decoding).

Position measurement modes are selected when Quadrature Encoder Interface Mode Select (QEIM<2:0>) bits in the Quadrature Encoder Control (QEIxCON<10:8>) register is set (QEIM<2:0> = 001).

When QEIM<2:0> = 001, the x4 measurement mode is selected, and the QEI logic clocks the position counter on both edges of the Phase A and Phase B input signals.

Figure 15-6 shows that the x4 measurement mode provides for finer resolution data (more position counts) to determine the encoder position.

When QEIM<2:0> = 000, the x2 measurement mode is selected and the QEI logic only looks at the rising and falling edge of the Phase A input for the position counter increment rate. Figure 15-7 shows how every rising and falling edge of the Phase A signal causes the position counter to increment or decrement. The Phase B signal is still used to determine the counter direction, exactly like the x4 measurement mode.

![Figure 15-6: Quadrature Decoder Signals in x4 Mode](image1)

![Figure 15-7: Quadrature Decoder Signals in x2 Mode](image2)
15.4.1 Explanation of Lead/Lag Test

The lead/lag test is performed by the QEI logic to determine the phase relationship of the QEAx and QEBx signals and hence whether to increment or decrement the POSxCNT register. The Table 15-1 clarifies the lead/lag test.

Table 15-1: Lead/Lag Test Description

<table>
<thead>
<tr>
<th>Present Transition</th>
<th>Previous Transition</th>
<th>Condition</th>
<th>Action</th>
</tr>
</thead>
<tbody>
<tr>
<td>QEAX↑</td>
<td>QEB↓</td>
<td>QEAx leads QEBx channel</td>
<td>Set UPDNx</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Increment POSCNT</td>
</tr>
<tr>
<td>QEAX↓</td>
<td>QEB↑</td>
<td>QEBx lags QEBx channel</td>
<td>Clear UPDNx</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Decrement POSCNT</td>
</tr>
<tr>
<td>QEAX↑</td>
<td>QEB↓</td>
<td>Direction Change</td>
<td>Toggle UPDNx</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Increment or Decrement POSCNT</td>
</tr>
<tr>
<td>QEAX↓</td>
<td>QEB↑</td>
<td>QEAx leads QEBx channel</td>
<td>Set UPDNx</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Increment POSCNT</td>
</tr>
<tr>
<td>QEAX↑</td>
<td>QEB↓</td>
<td>QEBx lags QEBx channel</td>
<td>Clear UPDNx</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Decrement POSCNT</td>
</tr>
<tr>
<td>QEAX↑</td>
<td>QEB↑</td>
<td>Direction Change</td>
<td>Toggle UPDNx</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Increment or Decrement POSCNT</td>
</tr>
</tbody>
</table>

15.4.2 Count Direction Status

As previously mentioned, the QEI logic generates an UPDNx signal based on the Phase A and Phase B time relationship. The UPDNx signal can be output on an I/O pin. Setting the Position Counter Direction State Output Enable (PCDOUT) bit (QEIxCON<6>) and clearing the appropriate TRIS bit associated with the pin causes the UPDNx signal to drive the output pin. In addition to the output pin, the state of this internal UPDNx signal is supplied to the Special Function register (SFR) bit QEIxCON<11> as a read-only bit, UPDNx.

15.4.3 Encoder Count Direction

The direction of quadrature counting is determined by the Input Swap Select (SWPAB) bit in the Quadrature Encoder Control (QEIxCON<7>) register. If SWPAB = 0, the Phase A input is fed to the A input of the quadrature counter and the Phase B input is fed to the B input of the quadrature counter. Therefore, as the Phase A signal leads the Phase B signal, the quadrature counter is incremented on each edge. This condition (QEAx signal leads the QEBx signal) is defined as the forward direction of motion.

Setting the SWPAB bit to a logic '1' causes the Phase A input to be fed to the B input of the quadrature counter and the Phase B signal to be fed to the A input of the quadrature counter. Therefore, if the Phase A signal leads the Phase B signal at the dsPIC33F device pins, the Phase A input to the quadrature counter lags the Phase B input. This condition is recognized as rotation in the reverse direction, and the counter is decremented on each quadrature pulse.

15.4.4 Quadrature Rate

The revolutions per minute (RPM) of the position control system can vary. The RPMs along with the quadrature encoder line count determine the frequency of the QEAx and QEBx input signals. The quadrature encoder signals can be decoded such that a count pulse is generated for every quadrature signal edge. This allows an angular position measurement resolution of up to four times the encoder line count.

For example: A 6,000 RPM motor utilizing a 4096 line encoder yields a quadrature count rate of: \((6000/60) \times (4096\times4)\) = 1.6384 MHz.
Likewise, a 10,000 RPM motor utilizing a 8,192 line encoder yields a quadrature count rate of: \((10000/60) \times (8192\times4)\) = 5.46 MHz.

For the maximum clock frequency at the QEAx and QEBx pins, refer to the Electrical Specifications section of the device data sheet.
15.5  16-BIT UP/DOWN POSITION COUNTER

The 16-bit Up/Down Position Counter (POSxCNT) counts up or down on every count pulse generated by the QEI logic. The counter then acts as an integrator whose count value is proportional to position. The direction of the count is determined by the quadrature decoder.

The user software can examine the contents of the count by reading the POSxCNT register. The user software can also write to the POSxCNT register to initialize a count.

Changing the QEIM bits does not affect the position counter register contents.

15.5.1 Using the Position Counter

The system can use position counter data in several ways. In some systems, the position count is accumulated consistently and taken as an absolute value representing the total position of the system.

For a typical example, assume that a quadrature encoder is affixed to a motor controlling the print head in a printer. In operation, the system is initialized by moving the print head to the maximum left position and resetting the POSxCNT register. As the print head moves to the right, the quadrature encoder begins to accumulate counts in the POSxCNT register. As the print head moves to the left, the accumulated count decreases. As the print head reaches the right-most position, the maximum position count should be reached. If the maximum count is less than $2^{16}$, the QEI module can encode the entire range of motion. If, however, the maximum count is more than $2^{16}$, the user software must capture the additional count precision. Generally, to accomplish this, the module is set to a mode where it resets the counter when the count reaches a specified maximum value.

Setting $\text{QEIM}<2:0> = 001$ enables modes where the MAXCNT register is used to reset the position counter. When the counter reaches a predetermined maximum count while incrementing or reaches zero while decrementing, the count is reset. An interrupt is generated to allow the user software to increment or decrement a software counter containing the Most Significant bits (MSbs) of the position count. The maximum count can be 0xFFFF to enable a full range of the QEI counter and software counter, or some smaller value of significance, such as the number of counts for one encoder revolution.

Setting $\text{QEIM}<2:0> = 000$ enables a mode used in other systems in which the position count can be cyclic. The position count references the position of the wheel within number of rotations determined by the index pulse. For example, a tool platform moved by a screw rod uses a quadrature encoder attached to the screw rod. In operation, the screw may require five and a half rotations to achieve the desired position. The user software detects five index pulses to count the full rotations and uses the position count to measure the remaining half rotation. In this method, the index pulse resets the position counter to initialize the counter at each rotation and generates an interrupt for each rotation.
15.5.2 Using MAXCNT to Reset the Position Counter

When the QEIM<2:0> bits are 001, the position counter resets on a match of the position count with predetermined high and low values. The index pulse Reset mechanism is not used.

For this mode, the position counter Reset mechanism operates as follows (for related timing details, refer to Figure 15-8):

- If the encoder is travelling in the forward direction (QEAx leads QEBx), and the value in the POSxCNT register matches the value in the MAXxCNT register, POSxCNT resets to zero on the next occurring quadrature pulse edge that increments POSxCNT. A **interrupt event is generated on this rollover event**

- If the encoder is travelling in the reverse direction (QEBx leads QEAx), and the value in the POSxCNT register counts down to zero, the POSxCNT register is loaded with the value in the MAXxCNT register on the next occurring quadrature pulse edge that decrements POSxCNT. **A interrupt event is generated on this underflow event**

When using MAXxCNT as a position limit, remember the position counter counts at either x2 or x4 of the encoder counts. For standard rotary encoders, the appropriate value to write to MAXxCNT is 4N – 1 for x4 position mode and 2N – 1 for x2 position mode, where N is the number of counts per revolution of the encoder.

For absolute position information where the range of the system exceeds $2^{16}$, it is also appropriate to load a value of 0xFFFF into the MAXxCNT register. The module generates an interrupt on rollover or underflow of the position counter.

![Figure 15-8: Rollover/Rollunder Reset-Up/Down Position Counter](image-url)
15.5.3 Using Index to Reset the Position Counter

When QEIM<2:0> = 000, the index pulse resets the position counter. For this mode the position counter reset mechanism operates as follows (for related timing details, refer to Figure 15-9):

- The position count is reset each time an index pulse is received on the INDXx pin
- If the encoder is travelling in the forward direction (QEAx leads QEBx), POSxCNT is reset to '0'
- If the encoder is travelling in the reverse direction (QEBx leads QEAx), the value in the MAXCNT register is loaded into POSxCNT

Figure 15-9: Reset by Index Mode-Up/Down Position Counter

15.5.3.1 INDEX PULSE DETECTION CRITERIA

Incremental encoders from different manufacturers use differing timing for the index pulse. The index pulse can be aligned to any of the four quadrature states and can have a pulse width of a full cycle (4 quadrature states), a half cycle (2 quadrature states) or a quarter cycle (1 quadrature state). Index pulses of a full cycle width or a half cycle width are normally termed "ungated" and index pulses of a quarter cycle width are normally termed "gated."

Regardless of the type of index pulse provided, the QEI maintains symmetry of the count as the wheel reverses direction. This means the index pulse must reset the position counter at the same relative quadrature state transition as the wheel rotates in the forward or reverse direction.

Figure 15-9 is an example of how the first index pulse is recognized and resets POSxCNT as the quadrature state changes from 4 to 1. The QEI latches the state of this transition. Any subsequent index pulse detection uses that state transition for the reset.

Figure 15-9 also demonstrates that as the wheel reverses, the index pulse again occurs; however, the reset of the position counter cannot occur until the quadrature state changes from 1 to 4.

Note: The QEI index logic ensures that the POSxCNT register is always adjusted at the same position relative to the index pulse, regardless of the direction of travel.

15.5.3.2 INDEX MATCH VALUE

The Index Match Value (IMV) control bits (DFLTxCON<10:9>) allow the user software to select the state of the QEAx and QEBx input pins during an index pulse when the POSxCNT register is to be reset (refer to Register 15-2).
15.5.3.3 INDEX PULSE STATUS

The Index Pin State Status (INDEX) bit (QEIxCON<12>) provides the status of the logic state on
the index pin. This status bit is useful in position control systems during the “homing” sequence,
where the system searches for a reference position. The INDEX bit indicates the status of the
index pin after the bit is processed by the digital filter (if enabled).

15.5.3.4 USING THE INDEX PIN AND MAXCNT FOR ERROR CHECKING

When the counter operates in Reset on Index Pulse mode, the QEI also detects the POSxCNT
register boundary conditions. This operation can detect system errors in the incremental encoder
system.

For example, assume a wheel encoder has 100 lines. When used in x4 measurement mode and
reset on the index pulse, the counter should count from 0 to 399 (0x018E) and reset. If the value
of the POSxCNT register ever achieves 0xFFFF or 0x0190, a system error occurs.

The content of the POSxCNT register is compared with MAXxCNT + 1, if counting up, and with
0xFFFF, if counting down. If the QEI detects one of these values, a position count error condition
can generate by setting the Count Error Status Flag (CNTERR) bit (QEIxCON<15>) and
optionally generating a QEI interrupt.

If the Counter Error Interrupt Disable (CEID) control bit (DFLTxCON<8>) is cleared (default), a
QEI interrupt is generated when a position count error is detected. If the CEID control bit is set,
an interrupt does not occur.

The position counter continues to count encoder edges after detecting a position count error. No
interrupt is generated for subsequent position count error events until the CNTERR bit
(QEIxCON<15>) is cleared by the user software.

15.5.3.5 POSITION COUNTER RESET ENABLE

The Position Counter Reset Enable (POSRES) bit (QEIxCON<2>) enables a reset of the position
counter when the index pulse is detected. This bit only applies when the QEI module is
configured for QEIM<2:0> = 100 or 110.

- If the POSRES bit is set to ‘1’, the position counter is reset when the index pulse is
detected
- If the POSRES bit (QEIxCON<2>) is set to ‘0’, the position counter is not reset when the
index pulse is detected. The position counter continues counting up or down and is reset on
the rollover or underflow condition. The QEI continues to generate interrupts on the
detection of the index pulse
15.6 USING QEI AS AN ALTERNATE 16-BIT TIMER/COUNTER

When the QEI module is configured with QEIM<2:0> = 001, the QEI module is configured as a 16-bit timer/counter. Figure 15-10 shows the setup and control for the auxiliary timer is accomplished through the QEIXCON register.

The QEI timer functions similarly to the other dsPIC33F timers. For a general discussion of timers, refer to Section 11. "Timers".

When configured as a timer, the POSxCNT register serves as a timer register similar to the TMRn registers of the General Purpose (GP) timers. The MAXxCNT register serves as a period register similar to the PRn registers of the GP timers. When a timer/period register match occurs, the QEIF flag is asserted.

**Note:** Changing operational modes, for example, from QEI to Timer or Timer to QEI, does not affect the Timer/Position Count Register contents.

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**Figure 15-10: QEI as Timer/Counter Block Diagram**

![QEI as Timer/Counter Block Diagram](image)
15.6.1 Up/Down Timer Operation

Unlike most other timers, the QEI timer can increment or decrement.

- When the timer is configured to count up, the timer (POSxCNT) increments until the count
  matches the period register (MAXxCNT). The timer resets to zero and restarts
  incrementing
- When the timer is configured to count down, the timer (POSxCNT) decrements until the
  count matches the period register (MAXxCNT). The timer resets to zero and restarts
  decrementing

When the timer is configured to count down, the following two general operational guidelines
must be followed for correct operation:

- The MAXxCNT register serves as the period match register, but the desired match value is
  derived from the starting count of 0xFFFF. For example, a timer count of 0x1000 is desired
  for a match condition. The period register must be loaded with 0xF000
- On a match condition, the timer resets to zero

The Position Counter Direction Selection Control (UDSRC) bit (QEIxCON<0>) determines what
controls the timer count direction state. Either an I/O pin or a SFR control bit specifies the count
direction control.

- When UDSRC = 1, the timer count direction is controlled from the QEBx pin. If the QEBx pin
  is 1, the count direction increments. If the QEBx pin is 0, the count direction decrements
- When UDSRC = 0, the timer count direction is controlled from the UPDN bit (QEIxCON<11>).
  When UPDN = 1, the timer increments. When UPDN = 0, the timer decrements

15.6.2 Timer Clock Source

The Timer Clock Source Select (TQCS) bit (QEIxCON<1>) selects the internal or external clock.
The QEI timer can use the QEAx pin as an external clock input when the TQCS bit is set. The
QEI timer does not support the External Asynchronous Counter mode. If an external clock source
is used, the clock is automatically synchronized to the internal instruction cycle (TCY).

15.6.3 Timer Gate Operation

The QEAx pin functions as a timer gate when the Timer Gated Time Accumulation Enable
(TQGATE) bit (QEIxCON<5>) is set and the Timer Clock Source Select (TQCS) bit (QEIxCON<1>)
is cleared.

In the event the TQCS and TQGATE bits are concurrently set, the timer does not increment and
does not generate an interrupt.

15.7 QEI Interrupts

Depending on the operating mode, the QEI module generates interrupts for the following events:

- In Reset On Match mode (QEIM<2:0> = 111 and 101), an interrupt occurs on position
  counter rollover/underflow.
- In Reset On Index mode (QEIM<2:0> = 110 and 100), an interrupt occurs on detection of
  index pulse and optionally when the CNTERR bit (QEIxCON<15>) is set.
- When operating as a timer/counter (QEIM<2:0> = 001), an interrupt occurs on a period
  match event or a timer-gate falling-edge event when TQGATE = 1.

When a QEI interrupt occurs, the QEI Interrupt flag (QEIxF) is set and it must be cleared in
software.

A QEI interrupt is enabled as a source of interrupt via the respective QEI Interrupt Enable
(QEIxIE) bit. The interrupt priority level (QEIxIP<2:0>) bits must be written with a non-zero value
for the timer to be a source of interrupt. For further details, refer to Section 6. “Interrupts”.
15.8 I/O PIN CONTROL

Enabling the QEI module causes the associated I/O pins to come under the control of the QEI and prevents lower priority I/O functions such as ports from affecting the I/O pin.

Table 15-2 and Table 15-3 show how the I/O pins can assume differing functions depending on the mode specified by QEIM<2:0> and other control bits.

Table 15-2: Quadrature Encoder Module Pinout I/O Descriptions

<table>
<thead>
<tr>
<th>Pin Name</th>
<th>Pin Type</th>
<th>Buffer Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>QEAx</td>
<td>I</td>
<td>ST</td>
<td>Quadrature encoder Phase A input, or Auxiliary timer external clock input, or Auxiliary timer external gate input</td>
</tr>
<tr>
<td>QEBx</td>
<td>I</td>
<td>ST</td>
<td>Quadrature encoder Phase B input, or Auxiliary timer up/down select input</td>
</tr>
<tr>
<td>INDXx</td>
<td>I</td>
<td>ST</td>
<td>Quadrature encoder index pulse input</td>
</tr>
<tr>
<td>UPDNx</td>
<td>O</td>
<td></td>
<td>Position up/down counter direction status, QEI mode</td>
</tr>
</tbody>
</table>

Legend: I = Input, O = Output, ST = Schmitt Trigger

Table 15-3: Module I/O Mode Functions

<table>
<thead>
<tr>
<th>QEIM&lt;2:0&gt;</th>
<th>PCDOUT</th>
<th>UDSRC</th>
<th>TQGATE</th>
<th>TOCS</th>
<th>QEAx pin</th>
<th>QEBx pin</th>
<th>INDXx pin</th>
<th>UPDNx pin</th>
</tr>
</thead>
<tbody>
<tr>
<td>000, 010, 011 Module off</td>
<td>N/A</td>
<td>N/A</td>
<td>N/A</td>
<td>N/A</td>
<td>N/A</td>
<td>N/A</td>
<td>N/A</td>
<td>N/A</td>
</tr>
<tr>
<td>001 Timer mode</td>
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<td></td>
</tr>
<tr>
<td></td>
<td>0</td>
<td>0</td>
<td>0</td>
<td></td>
<td>Input (QEBx)</td>
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<td></td>
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</tr>
<tr>
<td></td>
<td>1</td>
<td>0</td>
<td>0</td>
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</tr>
<tr>
<td></td>
<td>0</td>
<td>1</td>
<td>0</td>
<td></td>
<td>Input (TQGATE) port not disabled</td>
<td>Input (QEBx)</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>1</td>
<td>1</td>
<td>0</td>
<td></td>
<td>Input (TQGATE) port not disabled</td>
<td>Input (QEBx)</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>0</td>
<td>N/A</td>
<td>1</td>
<td></td>
<td>Input (TQCKI) Port not disabled</td>
<td>Input (QEBx)</td>
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<tr>
<td></td>
<td>1</td>
<td>N/A</td>
<td>1</td>
<td></td>
<td>Input (TQCKI) Port not disabled</td>
<td>Input (QEBx)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>101, 111 QEI Reset by count</td>
<td>0</td>
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<td>N/A</td>
<td>N/A</td>
<td>Input (QEAx)</td>
<td>Input (QEBx)</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>1</td>
<td>N/A</td>
<td>N/A</td>
<td>N/A</td>
<td>Input (QEAx)</td>
<td>Input (QEBx)</td>
<td>Output (UPDNx)</td>
<td></td>
</tr>
<tr>
<td>100, 110 QEI Reset by index</td>
<td>0</td>
<td>N/A</td>
<td>N/A</td>
<td>N/A</td>
<td>Input (QEAx)</td>
<td>Input (QEBx)</td>
<td>Input (INDXx)</td>
<td>Output (UPDNx)</td>
</tr>
<tr>
<td></td>
<td>1</td>
<td>N/A</td>
<td>N/A</td>
<td>N/A</td>
<td>Input (QEAx)</td>
<td>Input (QEBx)</td>
<td>Input (INDXx)</td>
<td>Output (UPDNx)</td>
</tr>
</tbody>
</table>

Note: Empty slot indicates pin not used by QEI in this configuration; pin controlled by I/O port logic.
15.9  **QEI OPERATION DURING POWER SAVING MODES**

15.9.1  **When the Device Enters Sleep Mode**

When the device enters Sleep mode, QEI operations cease. The POSxCNT register stops at the current value. The QEI does not respond to active signals on the QEAx, QEBx, INDXx or UPDNx pins. The QEIxCON register remains unchanged.

If the QEI is configured as a timer/counter (QEIM<2:0> = 001), and the clock is provided externally (TQCS = 1), the module ceases operation during Sleep mode.

When the module wakes up, the quadrature decoder accepts the next transition on the QEAx or QEBx signals and compares that transition to the last transition before Sleep to determine the next action.

15.9.2  **When the Device Enters Idle Mode**

The module can enter a power-saving state in Idle mode, depending on the Stop in Idle Mode (QEISIDL) bit (QEIxCON<13>) setting.

- If QEICSIDL = 1, the module enters the power saving mode, with effects similar to entering Sleep mode
- If QEICSIDL = 0, the module does not enter a power saving mode. The module continues to operate normally while the device is in Idle mode

15.10  **EFFECTS OF A RESET**

A Reset forces module registers to their initial Reset state. For all initialization and reset conditions for QEI module related registers, refer to the QEIxCON register (Register 15-1).

The quadrature decoder and the POSxCNT counter are reset to an initial state.

15.11  **REGISTERS ASSOCIATED WITH QEI**

Table 15-4 lists the registers associated with the QEI module.
### Table 15-4: Special Function Registers Associated with QEI(1)

<table>
<thead>
<tr>
<th>Name</th>
<th>Bit 15</th>
<th>Bit 14</th>
<th>Bit 13</th>
<th>Bit 12</th>
<th>Bit 11</th>
<th>Bit 10</th>
<th>Bit 9</th>
<th>Bit 8</th>
<th>Bit 7</th>
<th>Bit 6</th>
<th>Bit 5</th>
<th>Bit 4</th>
<th>Bit 3</th>
<th>Bit 2</th>
<th>Bit 1</th>
<th>Bit 0</th>
<th>Value on ALL Reset</th>
</tr>
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<tbody>
<tr>
<td>QEI1CON</td>
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<td>POS1CNT</td>
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<td>POS2CNT</td>
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<td>MAX2CNT</td>
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<td></td>
<td>0100 0100 0100 0100</td>
</tr>
</tbody>
</table>

**Note 1:** The registers associated with QEI are shown for reference. The shaded bits are not used for QEI operation. For the registers associated with other QEI modules, refer to the device data sheet. On many devices, the QEI pins are multiplexed with analog input pins. The QEI pins must be configured as digital pins using the ADPCFG control register.
15.12 DESIGN TIPS

Question 1: *I have initialized the QEI, but the POSxCNT register does not seem to change when quadrature signals are applied to the QEAx/QEBx pins.*

Answer: On many devices, the QEI pins are multiplexed with analog input pins. Ensure that the QEI pins are configured as digital pins using the ADxPCFG control register.

Question 2: *How fast can my quadrature signals be?*

Answer: The answer depends on the setting of the filter parameters for the quadrature signals. For details, refer to the Electrical Specification section in the device data sheet.

Question 3: *My encoder has a 90× Index Pulse and the count does not reset properly.*

Answer: Depending on how the count clock is generated, and which quadrature state transition is used for the index pulse, a quarter cycle index pulse may not be recognized before the required transition. To correct this, use a filter on the quadrature clocks that has a higher filter prescaler than that of the index pulse. This has the effect of delaying the quadrature clocks somewhat, allowing for proper detection of the index pulse.

Figure 15-11: Reset by Index Mode (90× Index Pulse) – Up/Down Position Counter

![Figure 15-11](image-url)
### 15.13 RELATED APPLICATION NOTES

This section lists application notes that are related to this section of the manual. These application notes may not be written specifically for the dsPIC33F device family, but the concepts are pertinent and could be used with modification and possible limitations. The current application notes related to the QEI module are:

<table>
<thead>
<tr>
<th>Title</th>
<th>Application Note #</th>
</tr>
</thead>
<tbody>
<tr>
<td>Servo Control of a DC-Brush Motor</td>
<td>AN532</td>
</tr>
<tr>
<td>PIC18CXXX/PIC16CXXX DC Servomotor</td>
<td>AN696</td>
</tr>
<tr>
<td>Using the dsPIC30F for Vector Control of an ACIM</td>
<td>AN908</td>
</tr>
</tbody>
</table>

**Note:** For additional Application Notes and code examples for the dsPIC33F device family, visit the Microchip web site (www.microchip.com).
15.14  REVISION HISTORY

Revision A (May 2007)

This is the initial released version of this document.