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Databases and Queries

- For simplicity we will focus on a rather abstract notion of databases and queries.
- We will describe a database as a multiset (or sometimes an histogram) and queries as functions from a database to some (often numeric) domain.
- We will usually be interested in the results of some set of queries.

Data

Name	D1	D2	D3	D4	D5	D6	D6	D7	D8	D9	D10	D11	D12	D13	D14	D15
Alice	0	0	0	1	0	0	0	0	1	0	0	1	1	0	0	1
Bob	1	0	1	1	1	0	1	0	1	0	1	0	0	1	0	0
Cynthi	0	1	0	1	1	1	0	1	0	0	0	1	0	0	1	0
Dan	1	0	1	0	0	1	1	0	1	1	0	0	0	0	1	1
Eve	0	0	0	1	1	0	1	1	0	1	0	1	0	1	0	0
Frank	0	0	1	1	0	1	1	0	1	1	0	0	1	0	1	0
Guy	1	1	0	0	1	0	1	1	1	0	1	0	1	0	0	1
Hann	0	0	0	0	1	1	0	0	0	0	0	0	1	0	0	0
Ivan	0	1	0	0	1	0	1	1	0	1	1	1	0	1	1	0
Jon	1	0	1	0	0	1	1	0	0	0	0	0	0	1	0	1
Ken	0	1	0	1	1	0	0	1	0	1	0	1	0	1	1	0
Lou	1	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0
Mike	1	1	1	0	1	1	1	1	0	0	1	0	1	0	1	0
Noa	0	1	1	0	0	0	0	1	0	0	0	1	0	0	1	0
Omer	0	1	0	1	0	1	1	0	1	0	1	0	1	0	0	1



• We can think about a database as a list of records from some universe set:

 $D \in \mathcal{X}^n$

• Sometimes we will think to them as functions

$$D(k) \in \mathcal{X}$$

 and sometimes we will write elements explicitly

$$(d_1,\ldots,d_n)\in\mathcal{X}^n$$

Counting Queries

- A counting query q : Xⁿ → [0, 1] is a function counting the fraction of people in a dataset satisfying the predicate q : X → {0, 1}
- In symbols:

$$q(D) = \frac{1}{n} \sum_{i=1}^{n} q(d_i)$$

 Notice that we take a normalized count, which also corresponds to the average.

Let's consider an arbitrary universe domain $\mathcal X$ and let's consider the following predicate for $y \in \mathcal X$

$$q_y(x) = \begin{cases} 1 & \text{if } y = x \\ 0 & \text{otherwise} \end{cases}$$

we call a point function the associated counting query

$$q_y: \mathcal{X}^n \to [0, 1]$$

Let's consider an arbitrary universe domain $\mathcal X$ and let's consider the following predicate for $y\in\mathcal X$

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we call a point function the associated counting query

$$q_y: \mathcal{X}^n \to [0,1]$$

Question: Suppose that we answer all the point function queries for $y \in \mathcal{X}$. What well know data summary do we obtain?

$$D \in X^{10} =$$

	D1	D2	D3
1	0	0	0
12	1	0	1
13	0	1	0
l4	1	0	1
15	0	0	0
l6	0	0	1
17	1	1	0
18	0	0	0
19	0	1	0
l10	1	0	1

$$X = \{0, 1\}^3 \qquad D \in X^{10} = \begin{bmatrix} D1 & D2 & D3 \\ 11 & 0 & 0 & 0 \\ 12 & 1 & 0 & 1 \\ 13 & 0 & 1 & 0 \\ 14 & 1 & 0 & 1 \\ 15 & 0 & 0 & 0 \\ 16 & 0 & 0 & 1 \\ 17 & 1 & 1 & 0 \\ 18 & 0 & 0 & 0 \end{bmatrix}$$

 $q_{000}(D) = .3$

$$X = \{0, 1\}^3 \qquad D \in X^{10} = \begin{array}{|c|c|c|c|c|c|c|c|} & D1 & D2 \\ & 11 & 0 & 0 \\ & 12 & 1 & 0 \\ & 13 & 0 & 1 \\ & 14 & 1 & 0 \\ & 15 & 0 & 0 \\ & 16 & 0 & 0 \\ & 17 & 1 & 1 \end{array}$$

 $q_{000}(D) = .3$ $q_{001}(D) = .1$

D3

$$D \in X^{10} =$$

	D1	D2	D3
1	0	0	0
12	1	0	1
13	0	1	0
14	1	0	1
15	0	0	0
l6	0	0	1
17	1	1	0
18	0	0	0
19	0	1	0
l10	1	0	1

 $q_{000}(D) = .3$ $q_{001}(D) = .1$ $q_{010}(D) = .2$

$$\mathsf{D} \in \mathsf{X}^{10} =$$

	D1	D2	D3
1	0	0	0
12	1	0	1
13	0	1	0
14	1	0	1
15	0	0	0
l6	0	0	1
17	1	1	0
18	0	0	0
19	0	1	0
l10	1	0	1

$$q_{000}(D) = .3$$

 $q_{001}(D) = .1$
 $q_{010}(D) = .2$
 $q_{011}(D) = 0$

$$X = \{0, 1\}^3 \qquad D \in X^{10} = \begin{vmatrix} D1 & D2 & D3 \\ 11 & 0 & 0 & 0 \\ 12 & 1 & 0 & 1 \\ 13 & 0 & 1 & 0 \\ 14 & 1 & 0 & 1 \\ 15 & 0 & 0 & 0 \\ 16 & 0 & 0 & 1 \\ 17 & 1 & 1 & 0 \\ 18 & 0 & 0 & 0 \\ 19 & 0 & 1 & 0 \end{vmatrix}$$

$$q_{000}(D) = .3$$
 $q_{100}(D) = 0$
 $q_{001}(D) = .1$
 $q_{010}(D) = .2$
 $q_{011}(D) = 0$

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D3

$$\begin{array}{ll} q_{000}(D) = .3 & q_{100}(D) = 0 \\ q_{001}(D) = .1 & q_{101}(D) = .3 \\ q_{010}(D) = .2 & \\ q_{011}(D) = 0 & \end{array}$$

$$D \in X^{10} =$$

	D1	D2	D3
1	0	0	0
12	1	0	1
13	0	1	0
I 4	1	0	1
l5	0	0	0
l6	0	0	1
17	1	1	0
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$$D \in X^{10} =$$

	D1	D2	D3
1	0	0	0
12	1	0	1
13	0	1	0
14	1	0	1
15	0	0	0
16	0	0	1
17	1	1	0
18	0	0	0
19	0	1	0
l10	1	0	1

$$\begin{array}{ll} q_{000}(D) = .3 & q_{100}(D) = 0 \\ q_{001}(D) = .1 & q_{101}(D) = .3 \\ q_{010}(D) = .2 & q_{110}(D) = .1 \\ q_{011}(D) = 0 & q_{111}(D) = 0 \end{array}$$

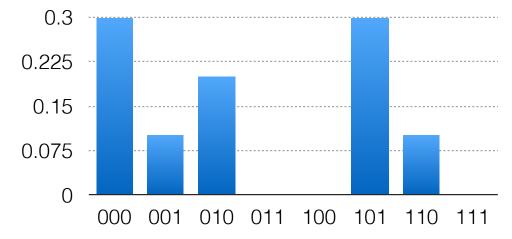
$$\mathsf{D} \in \mathsf{X}^{10} =$$

	D1	D2	D3
1	0	0	0
12	1	0	1
13	0	1	0
14	1	0	1
15	0	0	0
l6	0	0	1
17	1	1	0
18	0	0	0
19	0	1	0
l10	1	0	1

 $q_{000}(D) = .3$ $q_{001}(D) = .1$ $q_{010}(D) = .2$ $q_{011}(D) = 0$

$$q_{100}(D) = 0$$

 $q_{101}(D) = .3$
 $q_{110}(D) = .1$
 $q_{111}(D) = 0$



Let's consider an arbitrary ordered universe domain \mathcal{X} and let's consider the following predicate for $y \in \mathcal{X}$

$$q_y(x) = \begin{cases} 1 & \text{if } x \le y \\ 0 & \text{otherwise} \end{cases}$$

we call a threshold function the associated counting query

$$q_y: \mathcal{X}^n \to [0,1]$$

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we call a threshold function the associated counting query

$$q_y: \mathcal{X}^n \to [0, 1]$$

Question: Suppose that we answer all the threshold function queries for $y \in \mathcal{X}$. What well know statistics do we obtain?

X={0,1}³ with order given by the corresponding binary encoding.

$$D \in X^{10} =$$

	D1	D2	D3
1	0	0	0
12	1	0	1
13	0	1	0
I 4	1	0	1
15	0	0	0
16	0	0	1
17	1	1	0
18	0	0	0
19	0	1	0
l10	1	0	1

X={0,1}³ with order given by the corresponding binary encoding.

$$\mathsf{D} \in \mathsf{X}^{10} =$$

	D1	D2	D3
1	0	0	0
12	1	0	1
13	0	1	0
I 4	1	0	1
15	0	0	0
16	0	0	1
17	1	1	0
18	0	0	0
19	0	1	0
l10	1	0	1

 $\begin{array}{ll} q_{000}(D) = .3 & q_{100}(D) = .6 \\ q_{001}(D) = .4 & q_{101}(D) = .9 \\ q_{010}(D) = .6 & q_{110}(D) = 1 \\ q_{011}(D) = .6 & q_{111}(D) = 1 \end{array}$

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X={0,1}³ with order given by the corresponding binary encoding.

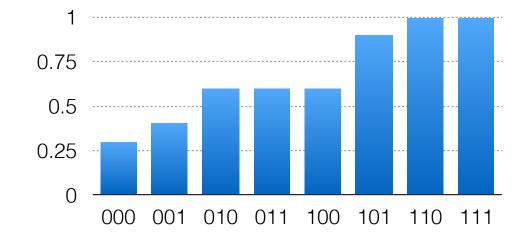
$$D \in X^{10} =$$

	D1	D2	D3
11	0	0	0
12	1	0	1
13	0	1	0
14	1	0	1
15	0	0	0
16	0	0	1
17	1	1	0
18	0	0	0
19	0	1	0
l10	1	0	1

 $q_{000}(D) = .3$ $q_{001}(D) = .4$ $q_{010}(D) = .6$ $q_{011}(D) = .6$

$$q_{100}(D) = .6$$

 $q_{101}(D) = .9$
 $q_{110}(D) = 1$
 $q_{111}(D) = 1$



Let's consider the universe domain $\mathcal{X} = \{0, 1\}^d$ and let's consider $\vec{v} \in \{1, \overline{1}, \dots, d, \vec{d}\}^k$ with $1 \le k \le d$ and

$$q_{\vec{v}}(x) = q_{v_1}(x) \land q_{v_1}(x) \land \dots \land q_{v_k}(x)$$

where $q_j(x) = x_j$ and $q_{\overline{j}}(x) = \neg x_j$

We call a conjunction or k-way marginal the associated counting query $q_{\vec{v}}: \mathcal{X}^n \to [0, 1]$

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$$q_{\vec{v}}(x) = q_{v_1}(x) \land q_{v_1}(x) \land \dots \land q_{v_k}(x)$$

where $q_j(x) = x_j$ and $q_{\overline{j}}(x) = \neg x_j$

We call a conjunction or k-way marginal the associated counting query $q_{\vec{v}}: \mathcal{X}^n \to [0, 1]$

Question: Which statistics does correspond to releasing conjunctions?

			D1	D2	D3
		1	0	0	0
		12	1	0	1
		13	0	1	0
		14	1	0	1
X={0,1} ³	$D \in X^{10} =$	15	0	0	0
		16	0	0	1
		17	1	1	0
		18	0	0	0

k=2

X={0,1}³

 $\mathsf{D} \in \mathsf{X}^{10} =$

	D1	20	D3
			00
1	0	0	0
12	1	0	1
13	0	1	0
I 4	1	0	1
l5	0	0	0
16	0	0	1
17	1	1	0
18	0	0	0
19	0	1	0
l10	1	0	1
	2 3 4 5 6 7 8 9	I2 1 I3 0 I4 1 I5 0 I6 0 I7 1 I8 0 I9 0	$\begin{array}{c cccc} 11 & 0 & 0 \\ 12 & 1 & 0 \\ 13 & 0 & 1 \\ 14 & 1 & 0 \\ 15 & 0 & 0 \\ 15 & 0 & 0 \\ 16 & 0 & 0 \\ 17 & 1 & 1 \\ 18 & 0 & 0 \\ 19 & 0 & 1 \\ \end{array}$

k=2

 $\begin{array}{ll} q_{12}(D) = .1 & q_{/12}(D) = .2 \\ q_{1/2}(D) = .3 & q_{/13}(D) = .1 \\ q_{13}(D) = .3 & q_{/1/2}(D) = .4 \\ q_{1/3}(D) = .1 & q_{/1/3}(D) = .5 \end{array}$

X={0,1}³

 $\mathsf{D} \in \mathsf{X}^{10} =$

		D1	D2	D3
	1	0	0	0
	12	1	0	1
	13	0	1	0
	I 4	1	0	1
	l5	0	0	0
	l6	0	0	1
	17	1	1	0
	18	0	0	0
	19	0	1	0
	110	1	0	1

k=2

 $q_{12}(D) = .1$ $q_{1/2}(D) = .3$ $q_{13}(D) = .3$ $q_{1/3}(D) = .1$

$$q_{12}(D) = .2$$

 $q_{13}(D) = .1$
 $q_{1/2}(D) = .4$
 $q_{1/3}(D) = .5$

Linear Queries

- A linear query q : Xⁿ → [0,1] is a function averaging the value of a function q : X → [0,1] over the elements of the dataset.
- In symbols:

$$q(D) = \frac{1}{n} \sum_{i=1}^{n} q(d_i)$$

Sum queries

- Let's denote by $I \subseteq [n]$ a subset I of $\{0, \ldots, n\}$
- A sum query $q_I : \{0, 1\}^k \to \mathbb{N}^k$ is defined as

$$q_I(D) = \sum_{i \in I} d_i$$

$$D \in X^{10} =$$

	D1	D2	D3
1	0	0	0
12	1	0	1
13	0	1	0
14	1	0	1
15	0	0	0
16	0	0	1
17	1	1	0
18	0	0	0
19	0	1	0
l10	1	0	1

			D1	D2	D3
	$D\inX^{10}=$	1	0	0	0
		12	1	0	1
		13	0	1	0
		14	1	0	1
X={0,1} ³		15	0	0	0
		16	0	0	1
		17	1	1	0
		18	0	0	0
		19	0	1	0
		110	1	0	1

 $Q_{\{1,2,3\}}(D) = (1,1,1)$

			D1	D2	D3
		1	0	0	0
	$D\inX^{10}=$	12	1	0	1
		13	0	1	0
		14	1	0	1
X={0,1} ³		15	0	0	0
(,)		16	0	0	1
		17	1	1	0
		18	0	0	0
		19	0	1	0

 $q_{1,2,3}(D) = (1,1,1)$ $q_{1,2,4}(D) = (2,0,2)$

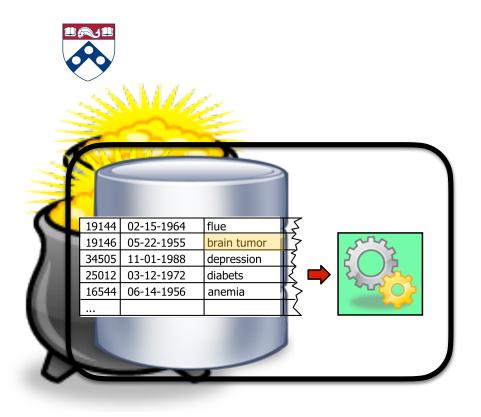
$$X = \{0, 1\}^3 \qquad D \in X^{10} = \begin{bmatrix} D1 & D2 & D3 \\ 11 & 0 & 0 & 0 \\ 12 & 1 & 0 & 1 \\ 13 & 0 & 1 & 0 \\ 14 & 1 & 0 & 1 \\ 15 & 0 & 0 & 0 \\ 16 & 0 & 0 & 1 \\ 17 & 1 & 1 & 0 \\ 18 & 0 & 0 & 0 \\ 19 & 0 & 1 & 0 \\ 110 & 1 & 0 & 1 \end{bmatrix}$$

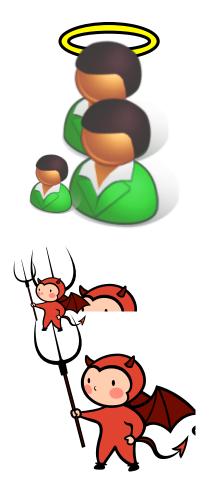
 $\begin{aligned} q_{\{1,2,3\}}(D) &= (1,1,1) \\ q_{\{1,2,4\}}(D) &= (2,0,2) \\ q_{\{5,8\}}(D) &= (0,0,0) \end{aligned}$

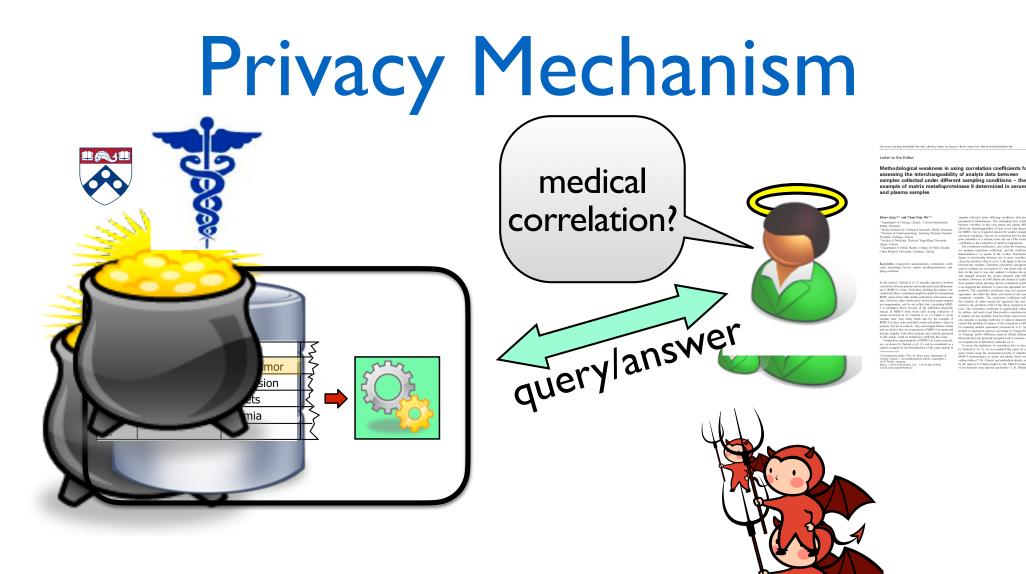
$$X = \{0, 1\}^3 \qquad D \in X^{10} = \begin{bmatrix} D1 & D2 & D3 \\ 11 & 0 & 0 & 0 \\ 12 & 1 & 0 & 1 \\ 13 & 0 & 1 & 0 \\ 14 & 1 & 0 & 1 \\ 15 & 0 & 0 & 0 \\ 16 & 0 & 0 & 1 \\ 17 & 1 & 1 & 0 \\ 18 & 0 & 0 & 0 \\ 19 & 0 & 1 & 0 \\ 110 & 1 & 0 & 1 \end{bmatrix}$$

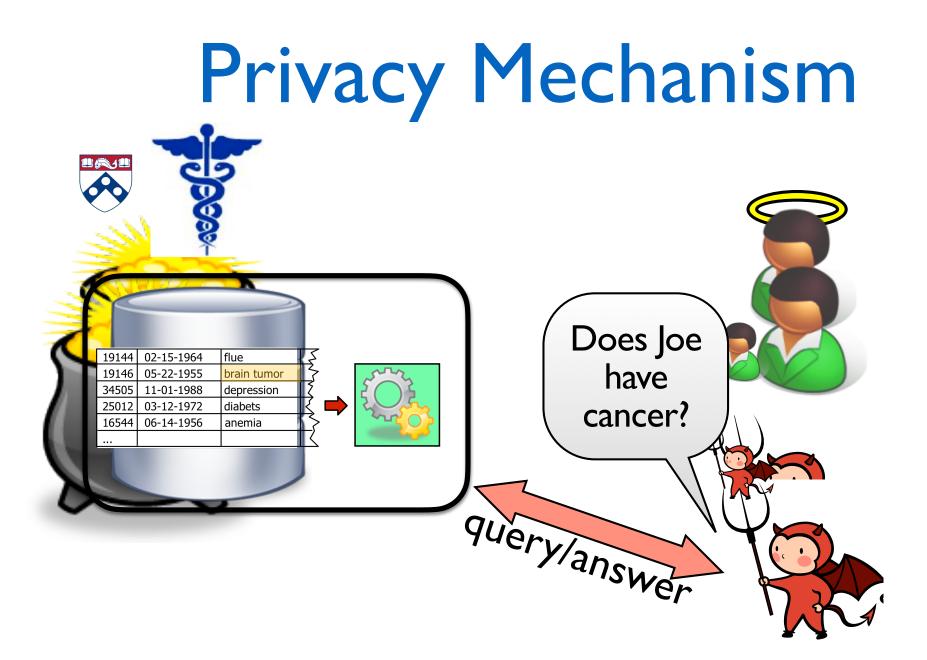
 $\begin{array}{l} q_{\{1,2,3\}}(D) = (1,1,1) \\ q_{\{1,2,4\}}(D) = (2,0,2) \\ q_{\{5,8\}}(D) = (0,0,0) \\ q_{\{2,4,7,10\}}(D) = (4,1,3) \end{array}$

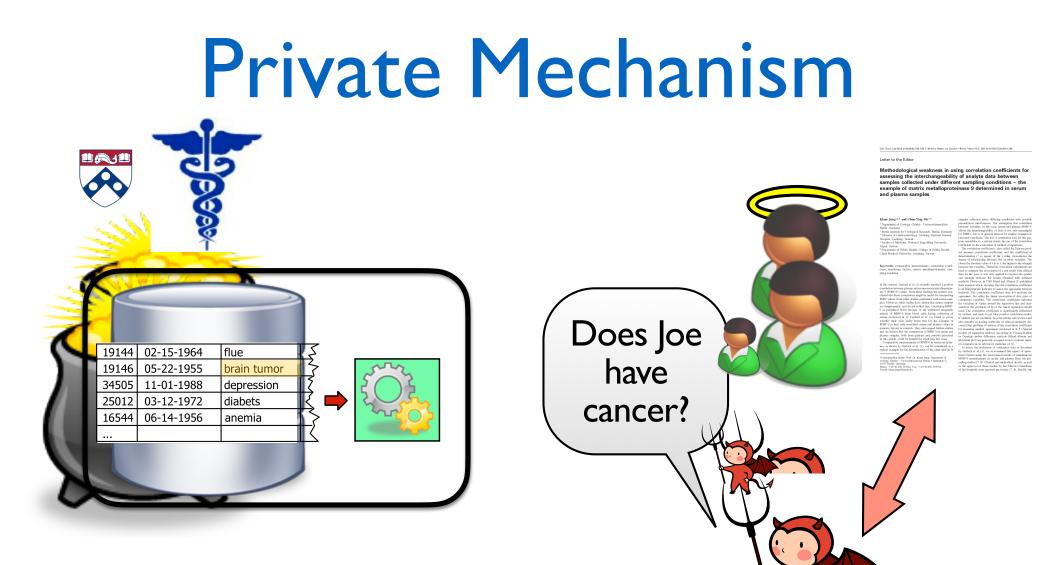
Privacy Mechanism







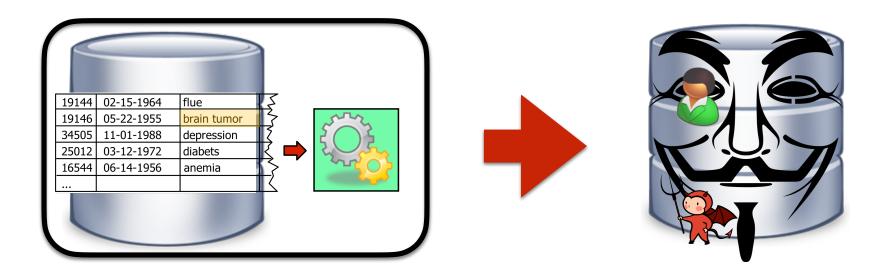




What can be a good privacy mechanism?

A natural idea: anonymizing the data





• E.g. stripping PII, guaranteeing k-anonymity, swapping, etc.

Attacks on stripping PII

(Narayanan, Shmatikov: Robust De-anonymization of Large Sparse Datasets. IEEE Symposium on Security and Privacy 2008)

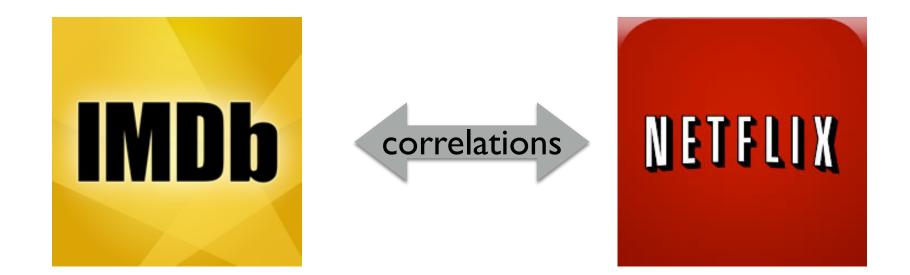






Attacks on stripping PII

(Narayanan, Shmatikov: Robust De-anonymization of Large Sparse Datasets. IEEE Symposium on Security and Privacy 2008)



Additional Data





Attacks on Swapping

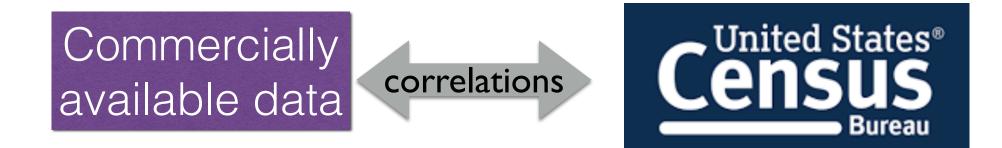
(Garfinkel, Abowd, Martindale: Understanding Database Reconstruction Attacks on Public Data. ACM Queue 16(5): 50 (2018))





Attacks on Swapping

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Additional Data





Attacks on K-anonymity

(A. Cohen: Attacks on Deidentification's Defenses. Usenix Security 2022)









Additional Data





Why these anonymization techniques runs into troubles?

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An issue that these attacks highlight is that it is difficult if not impossible to think about privacy as a property of the data. Another issue with these anonymization notions is that they are not closed under postprocessing.

Question: How can we guarantee closure under postprocessing?

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Warner, S. L. (March 1965). "Randomised response: a survey technique for eliminating evasive answer bias". Journal of the American Statistical Association. Taylor & Francis. 60 (309): 63–69.

Randomized Algorithms

• Given a discrete set B the probability simplex over B, denoted $\Delta(B)$ is defined as:

$$\Delta(B) = \left\{ x \in \mathbb{R}^{|B|} : \forall i, x_i \ge 0, \text{ and } \sum_{i=1}^{|B|} x_i = 1 \right\}$$

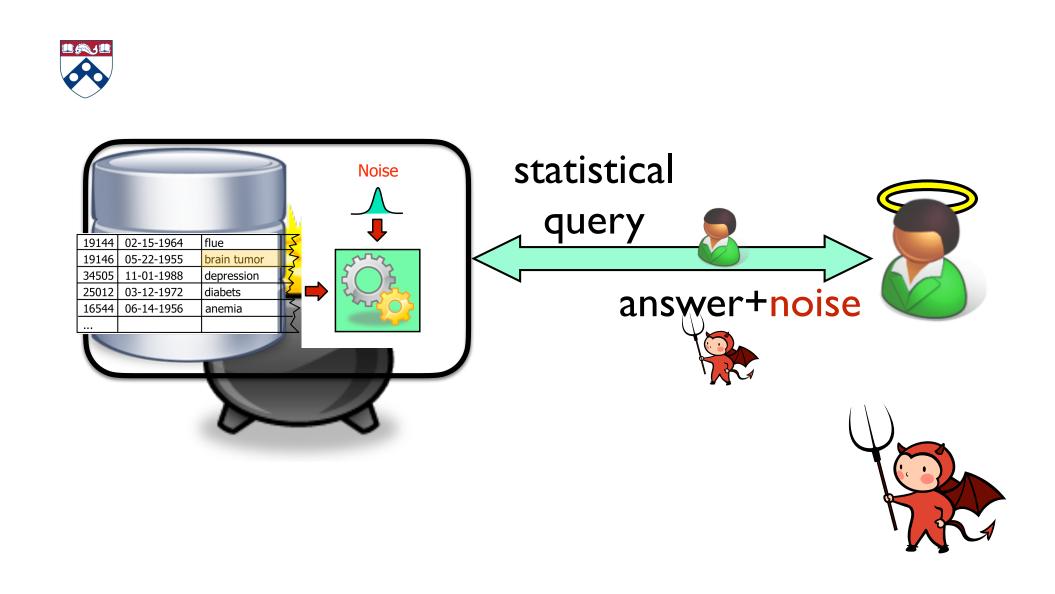
Randomized Algorithms

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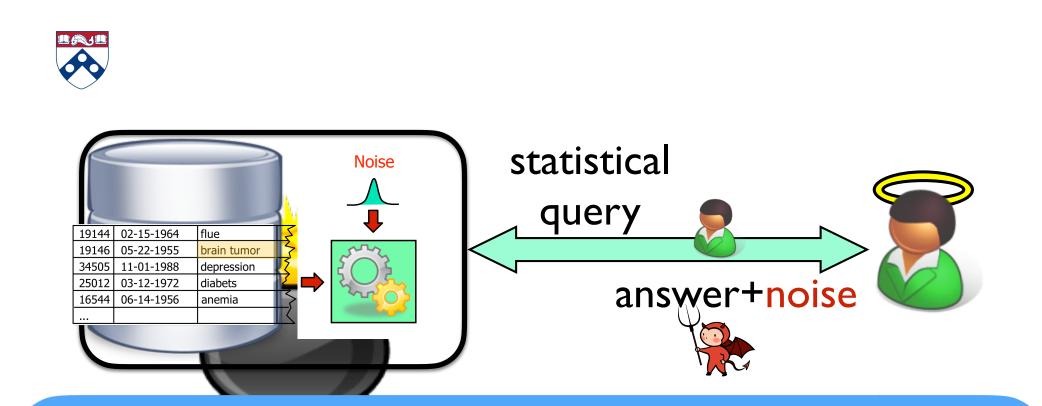
$$\Delta(B) = \left\{ x \in \mathbb{R}^{|B|} : \forall i, x_i \ge 0, \text{ and } \sum_{i=1}^{|B|} x_i = 1 \right\}$$

A randomized algorithm M is an algorithm associated with a total map M : A → Δ(B)
 On input a ∈ A the algorithm outputs M(a) = b with probability (M(a))_b.
 The probability space is over the coin flips of the algorithm.









Question: What kind of noise?



Sum queries

- Let's denote by $I \subseteq [n]$ a subset I of $\{0,\ldots,n\}$
- A sum query $q_I: 0, 1^k \to \mathbb{N}^k$ is defined as

$$q_I(D) = \sum_{i \in I} d_i$$

Uniform Noise

• Given a query q we want to add noise to create a new randomized query:

 $q^*(D) = q(D) + Y$

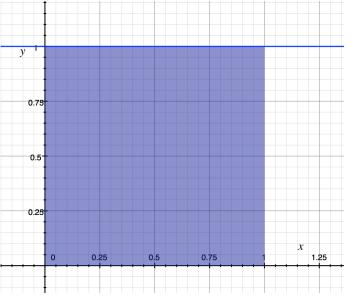
Uniform Noise

Given a query q we want to add noise to create a new randomized query:

 $q^*(D) = q(D) + Y$

• One way to do this is to sample Y from the uniform distribution:

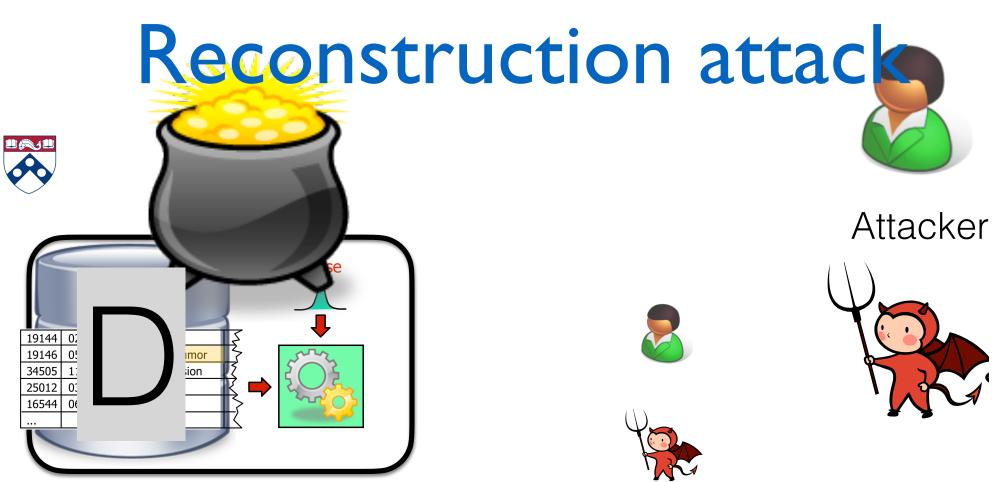
Y ~ U[0,1]

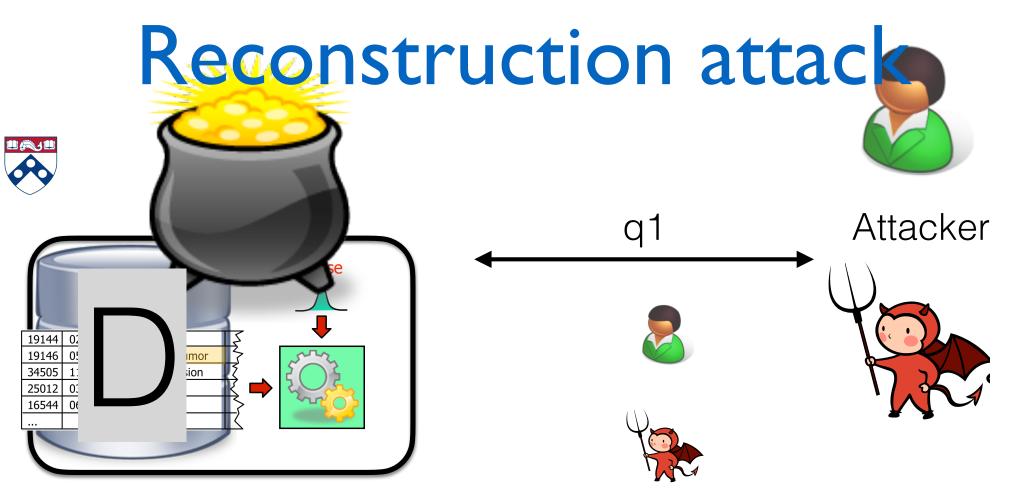


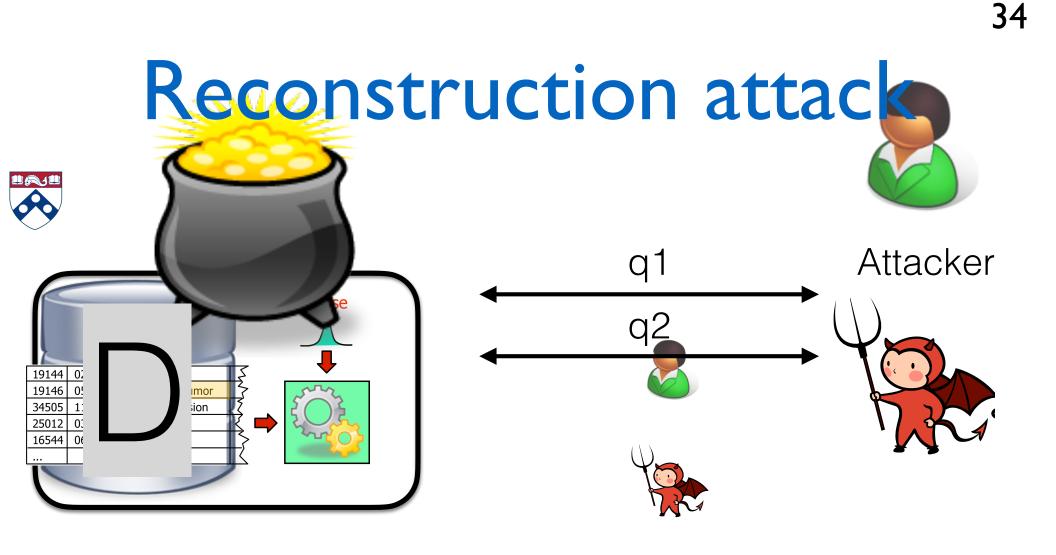
Question: Does this approach prevent privacy attacks?

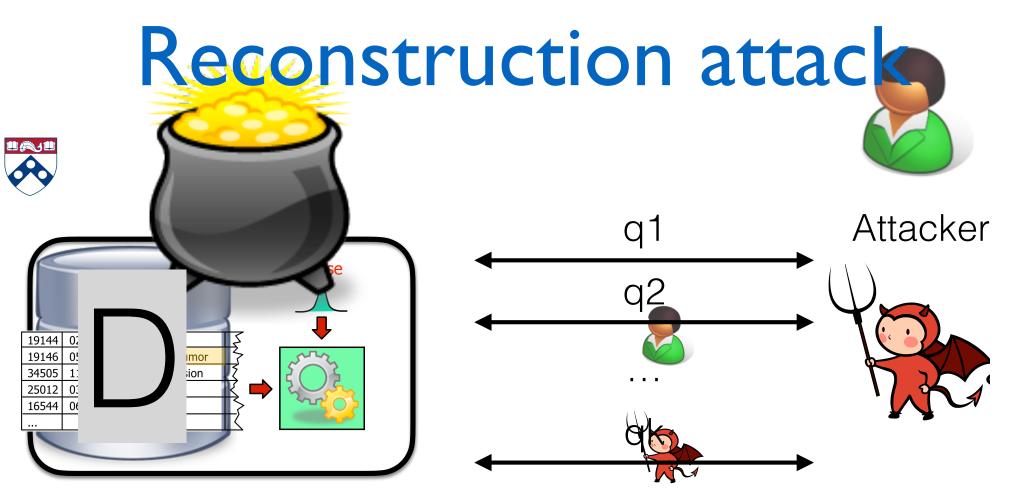
Reconstruction attack

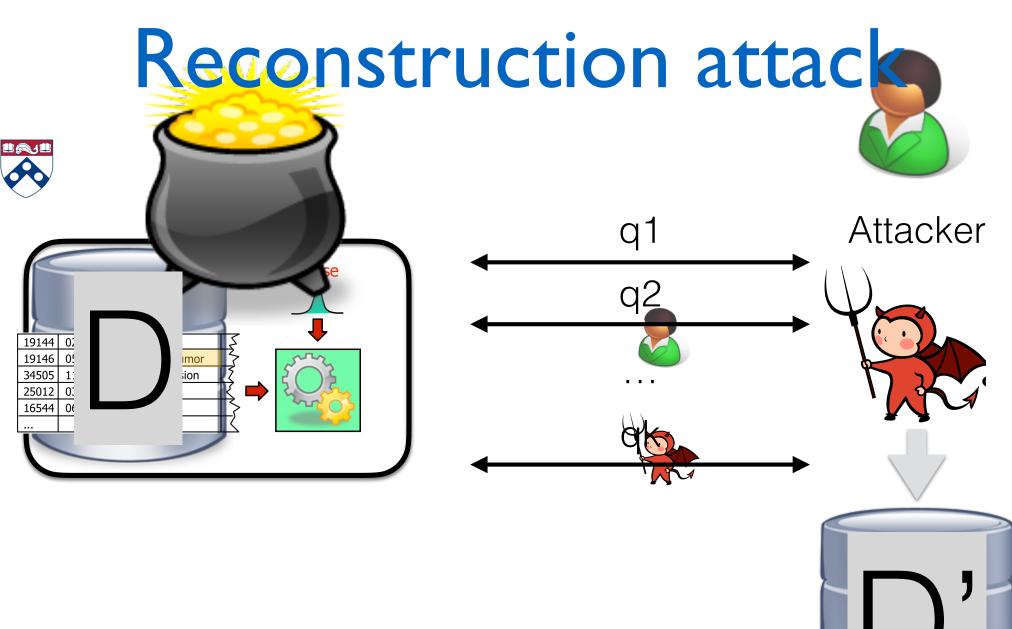
- Consider an adversary A (an algorithm) that has access to some data D through a privacy mechanism q*.
- The goal of the adversary is to output some data D' that is as similar as possible to D.
- To output D' the adversary can interact several times with q*.







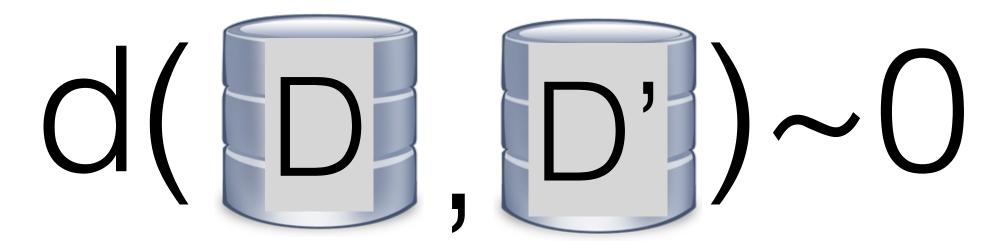






Reconstruction attack

We say that the attacker wins if



In our case we can use Hamming distance

Additive Noise Perturbation

 We say that M is a privacy mechanism obtained by adding noise if for every query q, M creates a new randomized query:

 $q^*(D) = q(D) + Y$

Additive Noise Perturbation

 We say that M is a privacy mechanism obtained by adding noise if for every query q, M creates a new randomized query:

 $q^*(D) = q(D) + Y$

• We say that a mechanism M add noise within perturbation E iff for every q and every D:

 $|q^*(D)-q(D)| \le E$

Reconstruction attack with³⁷ exponential adversary

Let $M:\{0,1\}^n \rightarrow R$ be a privacy mechanism adding noise within E perturbation. Then there is an adversary that can reconstruct the database within 4E positions.

[DinurNissim'02]

Reconstruction attack with³⁸ exponential adversary

Let $M:\{0,1\}^n \rightarrow R$ be a privacy mechanism adding noise within **E=o(n)** perturbation. Then Then there is an adversary that can reconstruct the database with constant error and running in exponential time.

[DinurNissim'02]

Reconstruction attack with³⁹ polynomial adversary

Let $M:\{0,1\}^n \rightarrow R$ be a privacy mechanism adding noise within $E=o(\sqrt{n})$ perturbation. Then there is an adversary that can reconstruct the database with constant error running in polynomial time and **answering n queries.**

[DinurNissim'02, DworkYekhanin'08]

Number of queries

A privacy mechanism can answer with perturbation \sqrt{n} at most a number of queries sublinear in n.

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Question: Why error \sqrt{n} is a good reference?

Sample error

- Suppose that a database contains n individuals drawn uniformly at random from a population of size N>>n.
- Suppose we are interested in a medical condition that affects a fraction p of the population.
- Then we expect the number of individuals in the dataset with condition p is $np\pm\Theta(\sqrt{n})$
- The sampling error is of the order of \sqrt{n} .

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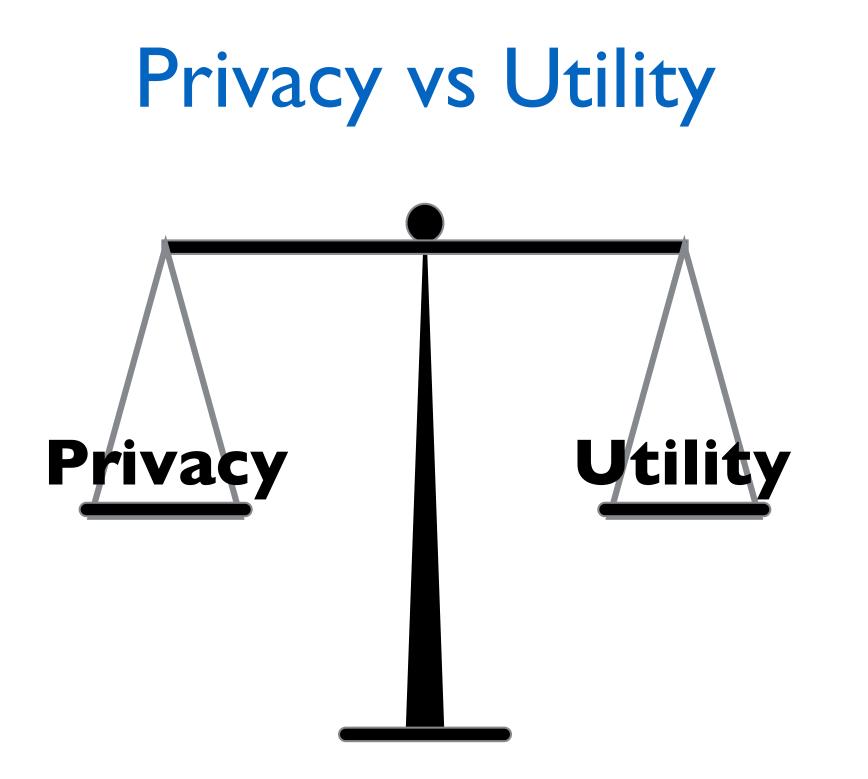
We would like the noise we introduce for privacy to be comparable to the sampling error.

Foundamental Law of ⁴² Information Reconstruction

The release of too many overly accurate statistics gives privacy violations.



[DinurNissim02]



Quantitative notions of Privacy

- The impossibility results discussed above suggest a quantitative notion of privacy,
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What can this notion be?

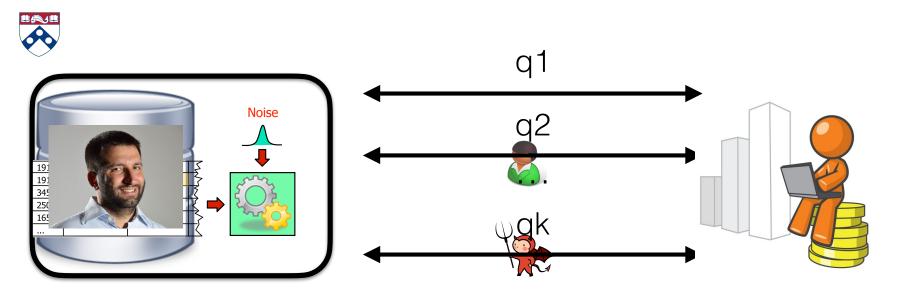
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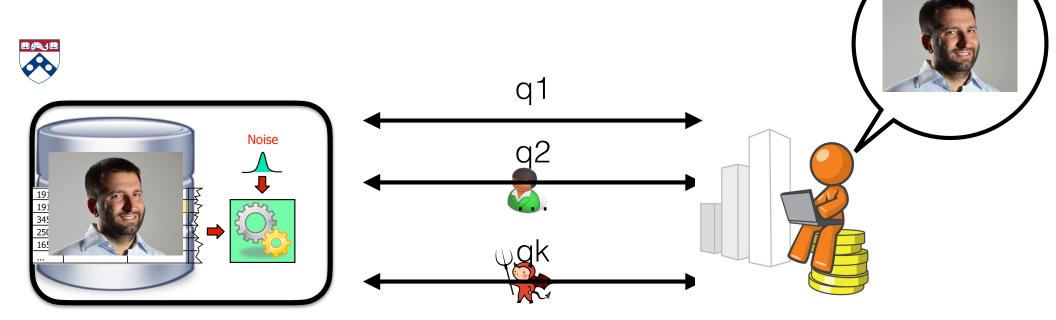
• The analyst learn the same after the analysis as what she would have learnt if I didn't contribute my data.

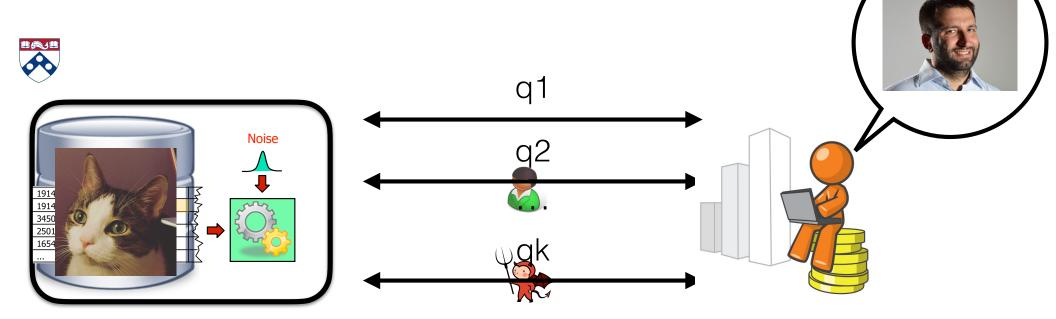


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Privacy-preserving data analysis?

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Prior Knowledge

Posterior Knowledge

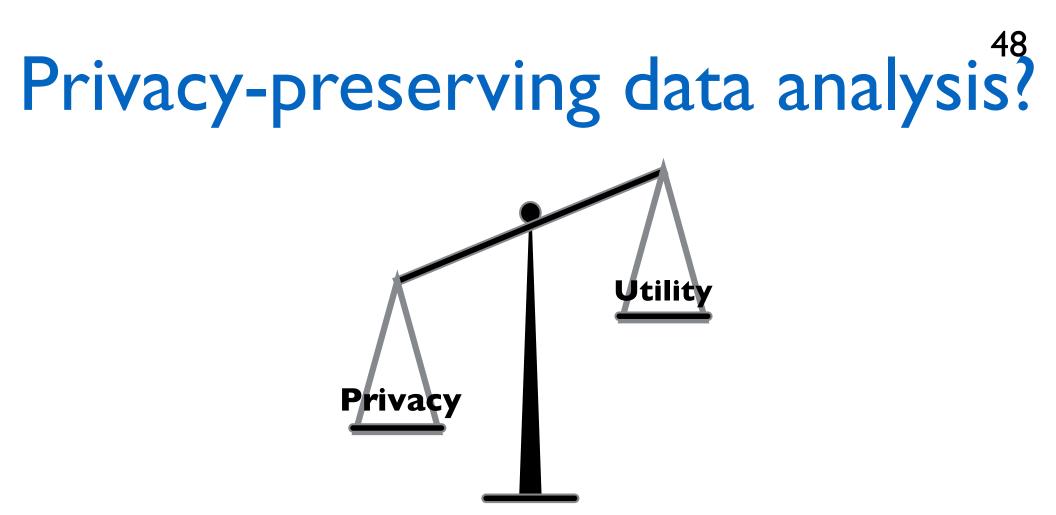
Privacy-preserving data analysis?

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Privacy-preserving data analysis?

47

Question: What is the problem with this requirement?



If nothing can be learned about an individual, then nothing at all can be learned at all!

[DworkNaor10]

 The analyst learn almost the same about me after the analysis as what she would have learnt if I didn't contribute my data.



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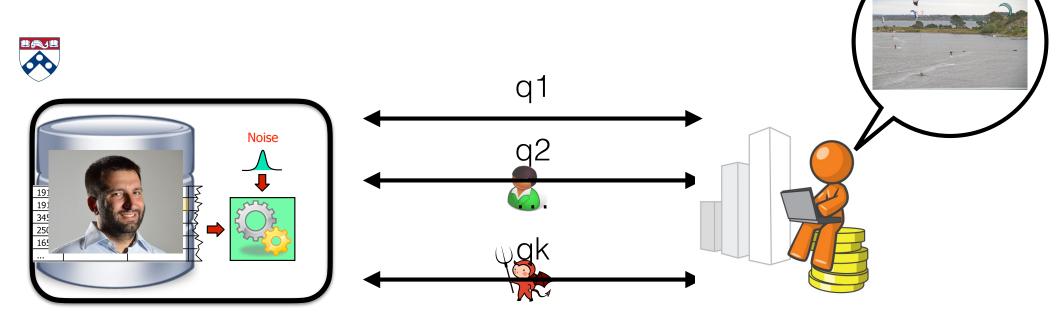
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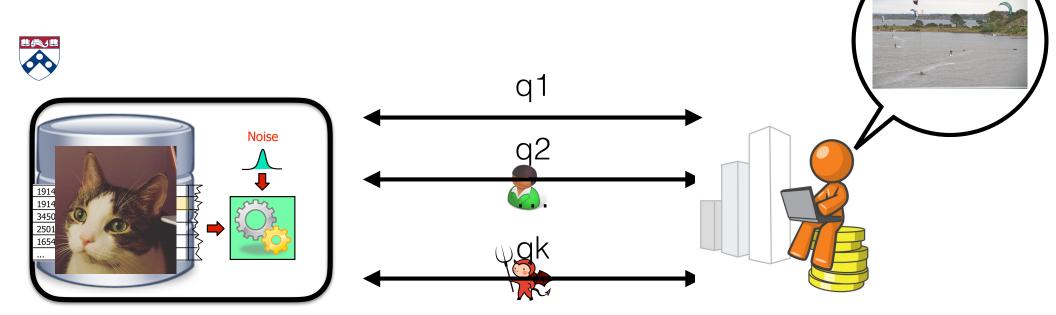
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Adjacent databases

- We can formalize the concept of contributing my data or not in terms of a notion of distance between datasets.
- Given two datasets D, D'∈{0, I}ⁿ, their distance is defined as:

 $D\Delta D' = |\{k \le n \mid D(k) \neq D'(k)\}|$

• We will call two datasets adjacent when $D\Delta D'=1$ and we will write $D\sim D'$.

Definition

Given $\varepsilon, \delta \ge 0$, a probabilistic query Q: Xⁿ \rightarrow R is (ε, δ)-differentially private iff for all adjacent database b₁, b₂ and for every S \subseteq R: Pr[Q(b₁) \in S] $\le \exp(\varepsilon)Pr[Q(b_2) \in S] + \delta$

A query returning a probability distribution

Definition Given $\varepsilon, \delta \ge 0$, a probabilistic query Q: $X^n \rightarrow R$ is (ε, δ) -differentially private iff for all adjacent database b_1, b_2 and for every $S \subseteq R$: $Pr[Q(b_1) \in S] \le exp(\varepsilon)Pr[Q(b_2) \in S] + \delta$

(ε, δ) -Differential Privacy Privacy parameters Definition Given $[\epsilon, \delta] \ge 0$, a probabilistic query Q: Xⁿ \rightarrow R is (ε, δ) -differentially private iff for all adjacent database b_1 , b_2 and for every $S \subseteq R$: $\Pr[Q(b_1) \in S] \leq \exp(\varepsilon) \Pr[Q(b_2) \in S] + \delta$

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a quantification over all the databases

Definition Given $\varepsilon, \delta \ge 0$, a probabilistic query Q: Xⁿ \rightarrow R is (ε, δ) -differentially private iff for all adjacent database b_1 , b_2 and for every $S \subseteq R$: $\Pr[Q(b_1) \in S] \stackrel{\frown}{=} \exp(\varepsilon)\Pr[Q(b_2) \in S] + \delta$ a notion of adjacency or distance

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and over all the possible outcomes

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 $exp(\textbf{-}\boldsymbol{\epsilon})Pr[Q(b\cup\{y\}) \in S] \leq Pr[Q(b\cup\{x\}) \in S] \leq exp(\boldsymbol{\epsilon})Pr[Q(b\cup\{y\}) \in S]$

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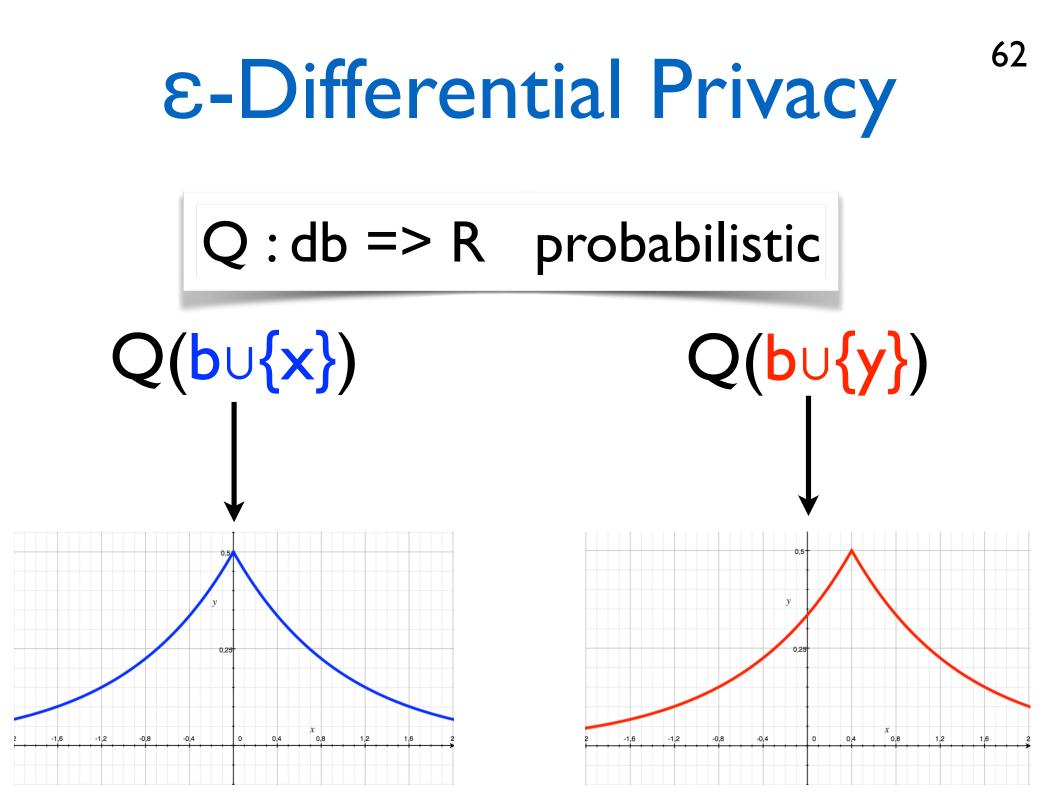
 $exp(\textbf{-}\epsilon)Pr[Q(b\cup\{y\}) \in S] \leq Pr[Q(b\cup\{x\}) \in S] \leq exp(\epsilon)Pr[Q(b\cup\{y\}) \in S]$

And for $\varepsilon \rightarrow 0$

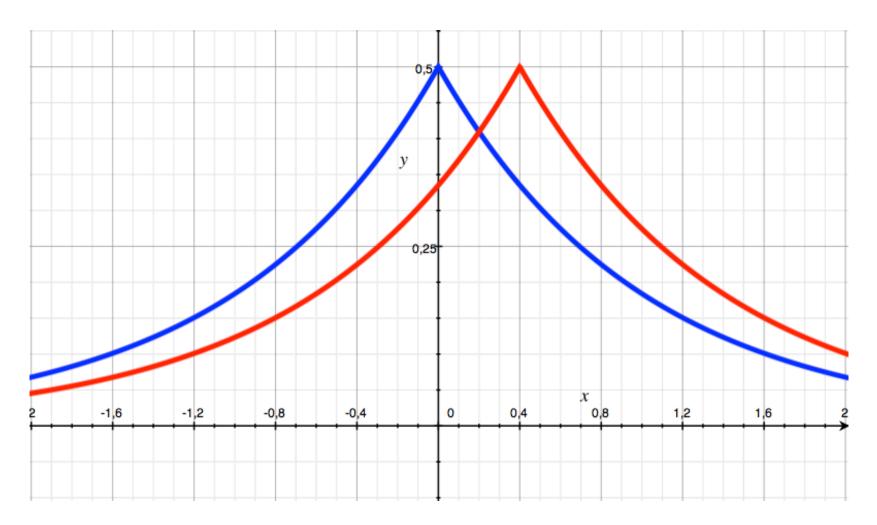
 $(I - \varepsilon)Pr[Q(b \cup \{y\}) \in S] \le Pr[Q(b \cup \{x\}) \in S] \le (I + \varepsilon)Pr[Q(b \cup \{y\}) \in S]$

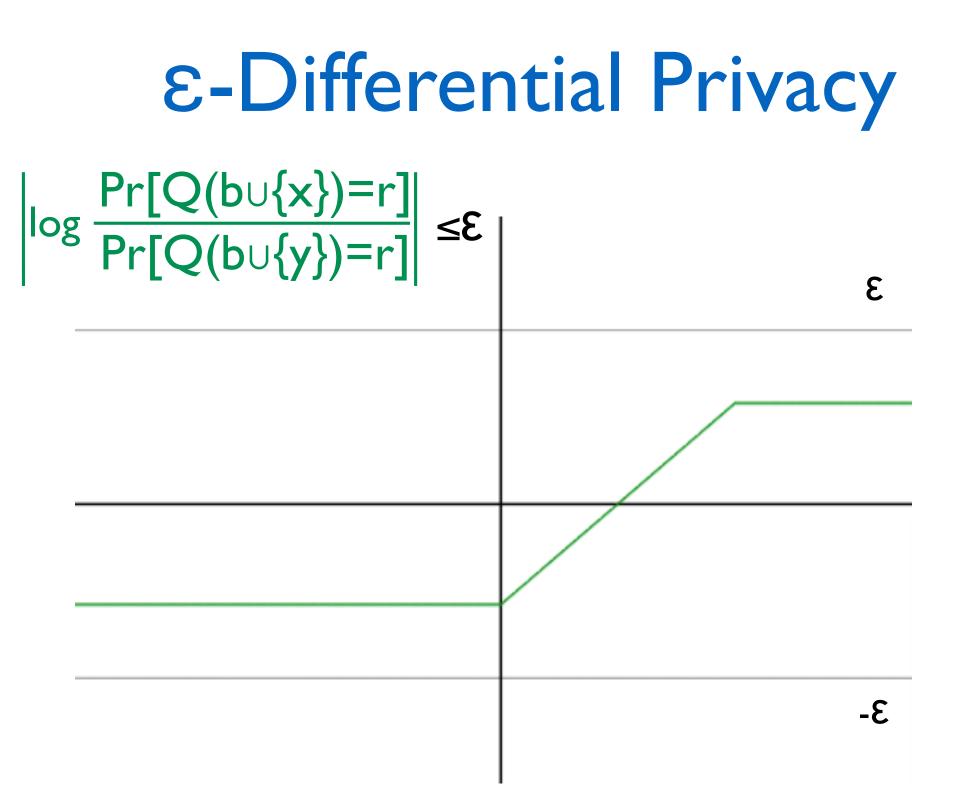
In general we can think about the following quantity as the privacy loss incurred by observing r on the databases b and b'.

$$L_{b,b'}(r) = \log \frac{\Pr[Q(b)=r]}{\Pr[Q(b')=r]}$$



$d(Q(b\cup \{x\}),Q(b\cup \{y\})) \leq E$





(ε, δ) -Differential Privacy

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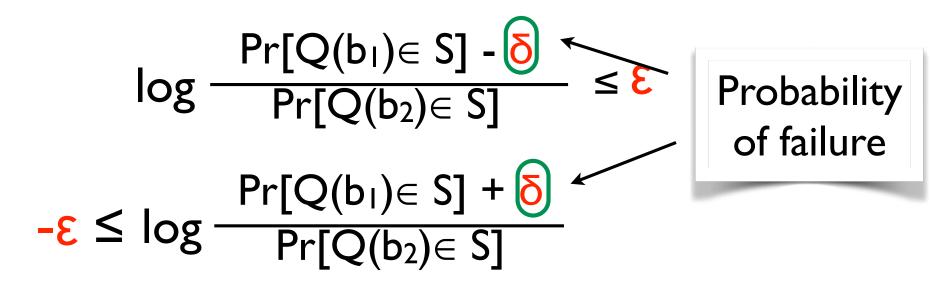
$$\begin{split} & \Pr[Q(b_1) \in S] - \delta \\ & \Pr[Q(b_2) \in S] \\ -\epsilon & \leq \log \frac{\Pr[Q(b_1) \in S] + \delta}{\Pr[Q(b_2) \in S]} \end{split}$$

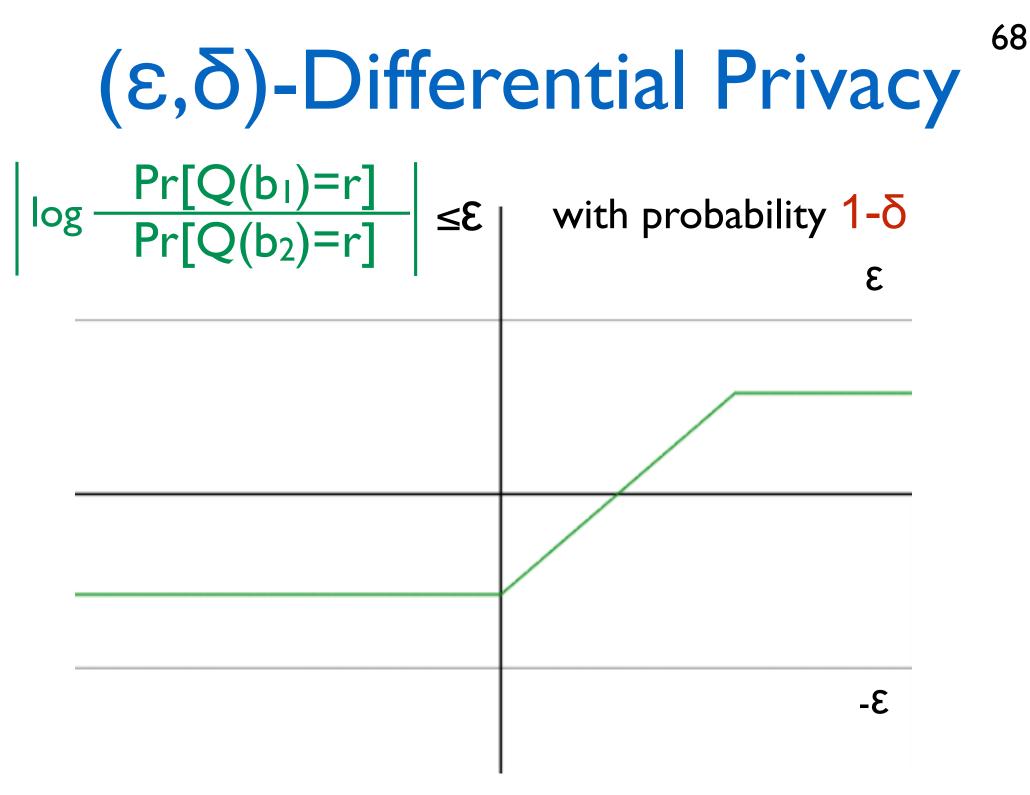
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The rest of the class

Understanding some basic methods to guarantee differential privacy and how they provide an answer for the privacy vs utility trade-off. Looking at how we can formally support differential privacy using EasyCrypt.



- Statistical queries and databases,
- Additive noise perturbation,
- Reconstruction attack,
- Fundamental Law of Information Reconstruction,
- Differential privacy

Reconstruction attack with⁷¹ exponential adversary

Let $M:\{0,1\}^n \rightarrow R$ be a privacy mechanism adding noise within E perturbation. Then there is an adversary that can reconstruct the database within 4E positions.

[DinurNissim'02]

- **Query phase:** For each $S \subseteq [n]$ let $a_S^* = q_S^*(D)$.
- **Rule out phase:** For each $D' \in \{0,1\}^n$: if there exists S such that $Iq_S(D') - a_S^* I > E$ then rule out D'.
- Output phase: Output a database D' that was not ruled out.

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- the procedure clearly return a candidate output in an exponential number of steps.

We now want to show that $d_H(D,D') \le 4E$

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lq_S*(D)-q_S(D')l≤E

but by definition we also have

 $|q_{s}^{*}(D)-q_{s}(D)| \leq E$

so by triangle inequality $|q_S(D)-q_S(D')| \le 2E$. Since $q_R(D)=0$, we have that on the indices in R the Hamming distance between D and D' is at most 2E.

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We can apply a similar reasoning to T. So overall D and D' differ in at most 4E positions.