CS 591: Formal Methods in Security and Privacy Differential Privacy

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Where we were...

(ϵ, δ) -Differential Privacy

Definition

Given $\varepsilon, \delta \ge 0$, a probabilistic query $Q: X^n \rightarrow R$ is (ε, δ)-differentially private iff for all adjacent database b_1, b_2 and for every $S \subseteq R$: $Pr[Q(b_1) \in S] \le exp(\varepsilon)Pr[Q(b_2) \in S] + \delta$





apRHL: skip rule

⊢_{0,0}skip~skip:P⇒P

apRHL: More general Lap rule (still restricted)



Probabilistic Relational Hoare Logic Composition

$\vdash_{\epsilon_1,\delta_1C_1} \sim_{C_2} : P \Rightarrow R \vdash_{\epsilon_2,\delta_2C_1} \sim_{C_2} : R \Rightarrow S$

 $\vdash_{\epsilon_1+\epsilon_2,\delta_1+\delta_2C_1}; C_1' \sim C_2; C_2' : P \Rightarrow S$

apRHL awhile

$P/\setminus e<1>\leq 0 => \neg b1<1>$

$$\begin{split} \vdash \epsilon_k, \delta_k \text{ cl} \sim \text{c2:P/\bl<l>/\b2<2>/\k=e<l> /\ e<l>in \\ => P /\ bl<l>=b2<2> /\k < e<l> \end{split}$$

while b1 do c1~while b2 do c2

Releasing partial sums

DummySum(d : {0,1} list) : real list i:= 0; s:= 0; r:= []; while (i<size d) s:= s + d[i] z:=\$ Lap(eps,s) r:= r ++ [z]; i:= i+1; return r

I am using the easycrypt notation here where Lap(eps, a) corresponds to adding to the value a noise from the Laplace distribution with b=1/eps and mean mu=0.

Releasing partial sums

```
DummySum(d : {0,1} list) : real list
i:=0;
s:=0;
r:=[];
while (i<size d)
z:=$ Lap(eps,d[i])
s:= s + z
r:= r ++ [s];
i:= i+1;
return r
```

Today: more examples of differentially private programs



Theorem (Privacy of the Laplace Mechanism) The Laplace mechanism is ε-differentially private.

Proof: Intuitively

 \Pr



The Exponential Mechanism can be used in more situations - accordingly to a score function.

Suppose that we have a scoring function u(D,o) that to each pair (database, potential output) assign a score (a negative real number).

We want to output approximately the element with the max score.



where

$$\Delta u = \max_{r \in \mathcal{R}} \max_{x \sim 1} \left| u(x, r) - u(y, r) \right|$$

Privacy theorem:

The Exponential Mechanism is differentially private.

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The Exponential Mechanism is differentially private.

$$\frac{\Pr[\mathcal{M}_E(x, u, \mathcal{R}) = r]}{\Pr[\mathcal{M}_E(y, u, \mathcal{R}) = r]} = \frac{\left(\frac{\exp(\frac{\varepsilon u(x, r)}{2\Delta u})}{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(x, r')}{2\Delta u})}\right)}{\left(\frac{\exp(\frac{\varepsilon u(y, r)}{2\Delta u})}{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(y, r')}{2\Delta u})}\right)}$$

Privacy theorem:

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$$= \left(\frac{\exp(\frac{\varepsilon u(x, r)}{2\Delta u})}{\exp(\frac{\varepsilon u(y, r)}{2\Delta u})}\right) \cdot \left(\frac{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(y, r')}{2\Delta u})}{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(x, r')}{2\Delta u})}\right)$$

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$$= \left(\frac{\exp(\frac{\varepsilon u(x, r)}{2\Delta u})}{\exp(\frac{\varepsilon u(y, r)}{2\Delta u})}\right) \cdot \left(\frac{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(y, r')}{2\Delta u})}{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(x, r')}{2\Delta u})}\right)$$
$$= \exp\left(\frac{\varepsilon(u(x, r') - u(y, r'))}{2\Delta u}\right) \cdot \left(\frac{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(y, r')}{2\Delta u})}{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(x, r')}{2\Delta u})}\right)$$

Privacy theorem:

The Exponential Mechanism is differentially private.

Continuing

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Continuing

$$= \exp\left(\frac{\varepsilon(u(x,r') - u(y,r'))}{2\Delta u}\right) \cdot \left(\frac{\sum_{r'\in\mathcal{R}} \exp(\frac{\varepsilon u(y,r')}{2\Delta u})}{\sum_{r'\in\mathcal{R}} \exp(\frac{\varepsilon u(x,r')}{2\Delta u})}\right)$$

Privacy theorem:

The Exponential Mechanism is differentially private.

Continuing

$$= \exp\left(\frac{\varepsilon(u(x,r') - u(y,r'))}{2\Delta u}\right) \cdot \left(\frac{\sum_{r'\in\mathcal{R}}\exp(\frac{\varepsilon u(y,r')}{2\Delta u})}{\sum_{r'\in\mathcal{R}}\exp(\frac{\varepsilon u(x,r')}{2\Delta u})}\right)$$
$$\leq \exp\left(\frac{\varepsilon}{2}\right) \cdot \exp\left(\frac{\varepsilon}{2}\right) \cdot \left(\frac{\sum_{r'\in\mathcal{R}}\exp(\frac{\varepsilon u(x,r')}{2\Delta u})}{\sum_{r'\in\mathcal{R}}\exp(\frac{\varepsilon u(x,r')}{2\Delta u})}\right)$$

Privacy theorem:

The Exponential Mechanism is differentially private.

Continuing $= \exp\left(\frac{\varepsilon(u(x,r') - u(y,r'))}{2\Delta u}\right) \cdot \left(\frac{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon(y,r')}{2\Delta u})}{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(x,r')}{2\Delta u})}\right)$ $\leq \exp\left(\frac{\varepsilon}{2}\right) \cdot \exp\left(\frac{\varepsilon}{2}\right) \cdot \left(\exp\left(\frac{\varepsilon}{2}\right) \cdot \left(\frac{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon(u(x,r')}{2\Delta u})}{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(x,r')}{2\Delta u})}\right)$

Here we change y with x by paying $exp(\epsilon/2)$.

The Exponential Mechanism is a very general mechanism. It can actually be used as a kind of universal mechanism.

Unfortunately, when the output space is big it can be very costly to sample from it - the best option is to enumerate all the possibilities.

Moreover, when the output space is big also the accuracy get worse.



Suppose that each one of us can vote for one star, and we want to say who is the star that receives most votes.







(b)



(C)

We can compute the histogram add Laplace noise to each score and then select the maximal noised score.

(d)

Given a set of queries with sensitivity I, return the index of the noised query with the max value $q_1(D)$ +noise

q₂(D)+noise

q₃(D)+noise

 $q_k(D)$ +noise



Given a set of queries with sensitivity I, return the index of the noised query with the max value

A naive analysis gives kε-differentially private q₁(D)+noise

q₂(D)+noise

q₃(D)+noise

 $q_k(D)$ +noise



We can prove this algorithm ɛ-differentially private

We can prove this algorithm ɛ-differentially private





Databases differing in one individual

 $q_1(D)$ +noise $q_1(D')$ +noise

 $q_2(D)$ +noise $q_2(D')$ +noise

 $q_3(D)$ +noise $q_3(D')$ +noise

We can prove this algorithm ε-differentially private

 $q_k(D)$ +noise $q_k(D')$ +noise





Databases differing in one individual

sensitive queries

 $q_1(D)$ +noise $q_1(D')$ +noise

 $q_2(D)$ +noise $q_2(D')$ +noise

 $q_3(D)$ +noise $q_3(D')$ +noise

q_k(D)+noise

 $q_k(D')$ +noise





Databases differing in one individual

We can prove this algorithm ε-differentially private

I sensitive queries





Algorithm 8 Pseudo-code for Report Noisy Max

1: function $\operatorname{RNM}(D, q_1, \ldots, q_m, \epsilon)$

2: for
$$i \leftarrow 1, \ldots, m$$
 do

B:
$$c_i \leftarrow \mathsf{LapMech}(D, q_i, \epsilon)$$

5: **return** $\operatorname{argmax}_i c_i$

```
6: end function
```

Theorem 1.12. The algorithm RNM is ϵ -differentially private.

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Proof. Fix $D \sim D'$, and c = q(D) and c' = q(D') be the results of the counting queries in the two cases. For simplicity we assume that c and c' have the following properties.

- i) $\forall j, c_j \ge c'_j$
- ii) $\forall j, \mathbf{1} + c'_j \ge c_j$

We consider non-normalized queries

The general case is a little more involved but overall similar.

Let's now fix i, we want to bound the ratio of the probability that i is selected when running RNM on D and D'. Now let r_j be the noise drawn from Laplace for the round j and r_{-i} be the noise drawn from Laplace for the rounds except the *i*-th one.
Theorem 1.12. The algorithm RNM is ϵ -differentially private.

We first argue that $\Pr[i|D, r_{-i}] \leq e^{\varepsilon} \Pr[i|D', r_{-i}]$. Define

$$r^* = \min_{r_i} : c_i + r_i > c_j + r_j \ \forall j \neq i.$$

Note that, having fixed r_{-i} , *i* will be the output (the argmax noisy count) when the database is *D* if and only if $r_i \ge r^*$. We have, for all $1 \le j \ne i \le m$:

$$c_i + r^* > c_j + r_j$$

$$\Rightarrow (1 + c'_i) + r^* \ge c_i + r^* > c_j + r_j \ge c'_j + r_j$$

$$\Rightarrow c'_i + (r^* + 1) > c'_j + r_j.$$

Theorem 1.12. The algorithm RNM is ϵ -differentially private.

Thus, if $r_i \ge r^* + 1$, then the *i*th count will be the maximum when the database is D' and the noise vector is (r_i, r_{-i}) . The probabilities below are over the choice of $r_i \sim \text{Lap}(1/\varepsilon)$.

 $\Pr[r_i \ge 1 + r^*] \ge e^{-\varepsilon} \Pr[r_i \ge r^*] = e^{-\varepsilon} \Pr[i|D, r_{-i}]$ $\Rightarrow \Pr[i|D', r_{-i}] \ge \Pr[r_i \ge 1 + r^*] \ge e^{-\varepsilon} \Pr[r_i \ge r^*] = e^{-\varepsilon} \Pr[i|D, r_{-i}],$

which, after multiplying through by e^{ε} , yields what we wanted to show: $\Pr[i|D, r_{-i}] \leq e^{\varepsilon} \Pr[i|D', r_{-i}].$

Theorem 1.12. The algorithm RNM is ϵ -differentially private.

We now argue that $\Pr[i|D', r_{-i}] \leq e^{\varepsilon} \Pr[i|D, r_{-i}]$. Define

$$r^* = \min_{r_i} : c'_i + r_i > c'_j + r_j \ \forall j \neq i.$$

Note that, having fixed r_{-i} , *i* will be the output (argmax noisy count) when the database is D' if and only if $r_i \ge r^*$.

We have, for all $1 \le j \ne i \le m$:

$$c'_{i} + r^{*} > c'_{j} + r_{j}$$

$$\Rightarrow 1 + c'_{i} + r^{*} > 1 + c'_{j} + r_{j}$$

$$\Rightarrow c'_{i} + (r^{*} + 1) > (1 + c'_{j}) + r_{j}$$

$$\Rightarrow c_{i} + (r^{*} + 1) \ge c'_{i} + (r^{*} + 1) > (1 + c'_{j}) + r_{j} \ge c_{j} + r_{j}.$$

Theorem 1.12. The algorithm RNM is ϵ -differentially private.

Thus, if $r_i \ge r^* + 1$, then *i* will be the output (the argmax noisy count) on database *D* with randomness (r_i, r_{-i}) . We therefore have, with probabilities taken over choice of r_i :

$$\Pr[i|D, r_{-i}] \ge \Pr[r_i \ge r^* + 1] \ge e^{-\varepsilon} \Pr[r_i \ge r^*] = e^{-\varepsilon} \Pr[i|D', r_{-i}],$$

which, after multiplying through by e^{ε} , yields what we wanted to show: $\Pr[i|D', r_{-i}] \leq e^{\varepsilon} \Pr[i|D, r_{-i}].$

Instead of the classic Report Noisy Max, we consider a version where we add noise from a one-sided Laplace

```
<u>ROSNM</u> (q_1, ..., q_k : \text{list data} \rightarrow R,

b : list data, \mathcal{E}: R) : nat

i = 1;

best = 0;

while (i \le k){

cur = q_i(b) + Lap+(\mathcal{E}/2)

if (cur > best \setminus / i=1)

max = i ;

best = cur;

return max;
```

Instead of the classic Report Noisy Max, we consider a version where we add noise from a one-sided Laplace

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<u>ROSNM</u> (q_1, ..., q_k : \text{list data} \rightarrow R,
      b: list data, ε: R) : nat
  i = 1;
  best = 0;
  while (i \le k){
      cur = q_i(b) + Lap+(\epsilon/2)
       if (cur > best / i=1)
             max = i;
             best = cur;
   return max;
```

Composition doesn't apply, since adding onesided Laplace is not differentially private

```
|-(\epsilon, 0)|
[b_1 \sim 1 \ b_2, \forall i.\forall d_1 \sim 1d_2, |q_i(d_1) - q_i(d_2)| \leq 1,...]
<u>ROSNM</u> (q_1, ..., q_k : \text{list data} \rightarrow R,
       b : list data, \mathcal{E}: R) : nat
   i = 1; best = 0;
  while (i \le k){
        cur = q_i(b) + Lap+(\epsilon/2)
        if (cur > best / i=1)
                max = i;
                best = cur;
        i=i+1;
   return max;
[\max_1 = \max_2]
```

Point-wise reformulation of differential privacy

Given $\varepsilon, \delta \ge 0$, a mechanism M: db $\rightarrow O$ where O is discrete, is (ε, δ) -differentially private iff $\forall b_1 \sim 1 \ b_2$ and $\forall s \in O$: $\Pr[M(b_1) = s] \le \exp(\varepsilon) \cdot \Pr[M(b_2) = s] + \delta_s$ with $\sum \delta_s \le \delta$.

Can we turn this definition into a rule?

Pointwise rule - simplified

If for every s€0





Pointwise DP in Aprhl

forall reR $\vdash_{\varepsilon, \delta r} c_1 \sim c_2 : P \implies x < 1 > = r \implies x < 2 > = r$ $\sum \delta r \le \delta$

$\vdash_{\varepsilon,\delta}$ $c_1 \sim c_2$: P ==> x<1> = x<2>

```
|-(\epsilon, 0)|
[b_1 \sim 1 \ b_2, \forall i. \forall d_1 \sim 1d_2, |q_i(d_1) - q_i(d_2)| \leq 1, ...]
<u>ROSNM</u> (q_1, ..., q_k : \text{list data} \rightarrow R_{,}
       b : list data, E: R) : nat
   i = 1; best = 0;
  while (i \le k){
        cur = q_i(b) + Lap+(\epsilon/2)
        if (cur > best / i=1)
               max = i;
                best = cur;
        i=i+1;
   return max;
[\max_1 = s \Rightarrow \max_2 = s]
```

By applying the pointwise rule we get a different post

```
|-(\epsilon, 0)|
[b_1 \sim 1 \ b_2, \forall i. \forall d_1 \sim 1d_2, |q_i(d_1) - q_i(d_2)| \leq 1, ...]
<u>ROSNM</u> (q_1, ..., q_k : \text{list data} \rightarrow R_{,}
       b : list data, E: R) : nat
   i = 1; best = 0;
  while (i \le k){
        cur = q_i(b) + Lap+(\epsilon/2)
        if (cur > best / i=1)
               max = i;
                best = cur;
        i=i+1;
   return max;
[\max_1 = s \Rightarrow \max_2 = s]
```

By applying the pointwise rule we get a different post

Notice that we focus on a single general s.

```
|-(\epsilon, 0)|
<u>ROSNM</u> (q_1, ..., q_k : \text{list data} \rightarrow R,
       b : list data, \mathcal{E}: R) : nat
[b_1 \sim 1 \ b_2, \forall i. \forall d_1 \sim 1d_2, |q_i(d_1) - q_i(d_2)| \leq 1, ...]
   i = 1; best = 0;
  while (i \le k){
        cur = q_i(b) + Lap+(\epsilon/2)
        if (cur > best / i=1)
                max = i;
                best = cur;
        i=i+1;
    return max;
[\max_1 = s \Rightarrow \max_2 = s]
```



```
|-(\epsilon, 0)|
<u>ROSNM</u> (q_1, ..., q_k : \text{list data} \rightarrow R,
       b : list data, \mathcal{E}: R) : nat
   i = 1; best = 0;
[b_1 \sim 1 \ b_2 \dots]
  while (i \le k){
        cur = q_i(b) + Lap+(\epsilon/2)
        if (cur > best / i=1)
               max = i;
               best = cur;
        i=i+1;
   return max;
[\max_1 = s \Rightarrow \max_2 = s]
```



```
|-(\epsilon, 0)|
<u>ROSNM</u> (q_1, ..., q_k : \text{list data} \rightarrow R,
       b : list data, \mathcal{E}: R) : nat
   i = 1; best = 0;
 while (i \le k){
[b<sub>1</sub> ~1 b<sub>2</sub>,...]
        cur = q_i(b) + Lap+(\epsilon/2)
        if (cur > best / i=1)
                max = i;
                best = cur;
        i=i+1;
   return max;
[\max_1 = s \Rightarrow \max_2 = s]
```



```
|-(\epsilon, 0)|
<u>ROSNM</u> (q_1, ..., q_k : \text{list data} \rightarrow R,
       b : list data, \mathcal{E}: R) : nat
   i = 1; best = 0;
 while (i \le k){
[b_1 \sim 1 \ b_2, \ i_1 < s \implies ... \land i_1 > s \implies ... \land i_1 = i_2]
        cur = q_i(b) + Lap+(\epsilon/2)
        if (cur > best / i=1)
                max = i;
                best = cur;
        i=i+1;
    return max;
[\max_1 = s \Rightarrow \max_2 = s]
```

And use different properties

 $i_1 < s \implies max_1 < s / max_2 < s / |best_1-best_2| \le 1$ /\ $i_1 \ge s \implies (max_1=max_2=s / best_1+1=best_2) / max_1 \neq s$ /\ $i_1=i_2$

This part describes the situation before we encounter s.





This part describes the situation after we encounter s.



When we encounter s we switch from one to the other

```
|-(\epsilon, 0)|
<u>ROSNM</u> (q_1, ..., q_k : \text{list data} \rightarrow R,
      b : list data, \mathcal{E}: R) : nat
  i = 1; best = 0;
 while (i \le k){
[i_1 < s \Rightarrow max_1 < s / max_2 < s / best_1-best_2 \leq 1]
       cur = q_i(b) + Lap+(\varepsilon)
       if (cur > best / i=1)
              max = i;
              best = cur;
       i=i+1;
   return max;
                                                     Let us consider case
[\max_1 = s \Rightarrow \max_2 = s]
                                                              by case
```

```
|-(\epsilon, 0)|
<u>ROSNM</u> (q_1, ..., q_k : \text{list data} \rightarrow R,
      b : list data, \mathcal{E}: R) : nat
  i = 1; best = 0;
 while (i \le k){
[i_1 < s \Rightarrow max_1 < s / max_2 < s / best_1-best_2 \leq 1]
       cur = q_i(b) + Lap+(\varepsilon)
       if (cur > best / i=1)
              max = i;
              best = cur;
       i=i+1;
                                                        Which rule shall
   return max;
                                                             we apply?
[\max_1 = s \Rightarrow \max_2 = s]
```

Laplace+ rule |

|-(ε,0) Pre: true
output = input + Lap+(ε)
Post: [output1-output2=input1-input2]

```
|-(\epsilon, 0)|
<u>ROSNM</u> (q_1, ..., q_k : \text{list data} \rightarrow R,
      b : list data, E: R) : nat
  i = 1; best = 0;
 while (i \le k){
|-(0,0)|
      cur = q_i(b) + Lap+(\epsilon/2)
[i_1 < s \Rightarrow max_1 < s / max_2 < s / |best_1-best_2| \le 1/
   curl-cur2=q_i(b)-q_i(b)]
      if (cur > best / i=1)
             max = i;
              best = cur;
       i=i+1;
                                                   Let's apply the rule
   return max;
[\max_1 = s \Rightarrow \max_2 = s]
```

```
|-(\epsilon, 0)|
<u>ROSNM</u> (q_1, ..., q_k : \text{list data} \rightarrow R,
      b : list data, E: R) : nat
  i = 1; best = 0;
 while (i \le k){
|-(0,0)|
      cur = q_i(b) + Lap+(\epsilon/2)
[i_1 < s \Rightarrow max_1 < s / max_2 < s / |best_1-best_2| \le 1/
   [cur1–cur2]≤1]
      if (cur > best / i=1)
             max = i;
             best = cur;
       i=i+1;
                                                      And rewrite...
   return max;
[\max_1 = s = \max_2 = s] and paid \varepsilon
```

```
<u>ROSNM</u> (q_1, ..., q_k : \text{list data} \rightarrow R,
      b : list data, \mathcal{E}: R) : nat
  i = 1; best = 0;
 while (i \le k){
|-(0,0)|
     cur = q_i(b) + Lap+(\epsilon/2)
    if (cur > best / i=1)
             max = i;
             best = cur;
[i_1 < s \Rightarrow max_1 < s / max_2 < s / |best_1-best_2| \le 1/
   [cur1–cur2|≤1]
       i=i+1;
   return max;
                                                       Proceeding...
[\max_1 = s = \max_2 = s] and paid \varepsilon
```

```
<u>ROSNM</u> (q_1, ..., q_k : \text{list data} \rightarrow R,
      b : list data, E: R) : nat
  i = 1; best = 0;
 while (i \le k){
|-(0,0)|
      cur = q_i(b) + Lap+(\epsilon/2)
    if (cur > best / i=1)
              max = i;
              best = cur;
[i_1 < s \Rightarrow max_1 < s / max_2 < s / |best_1-best_2| \le 1/
    |cur1-cur2|≤1] paid 0
       i=i+1;
                                                        This preserves
the invariant
   return max;
[\max_1 = s \implies \max_2 = s] and paid \varepsilon
```

```
<u>ROSNM</u> (q_1, ..., q_k : \text{list data} \rightarrow R,
       b : list data, \mathcal{E}: R) : nat
  i = 1; best = 0;
 while (i \le k){
[i_1 \ge s \implies (\max_1 = \max_2 = s \land best_1 + 1 = best_2) \land \max_1 \neq s]
       cur = q_i(b) + Lap+(\epsilon/2)
        if (cur > best / i=1)
              max = i;
              best = cur;
        i=i+1;
   return max;
                                                      Let us consider now
[\max_1 = s \implies \max_2 = s] and paid \varepsilon
```

the second case

```
<u>ROSNM</u> (q_1, ..., q_k : \text{list data} \rightarrow R,
       b : list data, \mathcal{E}: R) : nat
   i = 1; best = 0;
 while (i \le k){
[i_1 \ge s \implies (\max_1 = \max_2 = s \land best_1 + 1 = best_2) \land \max_1 \neq s]
        cur = q_i(b) + Lap+(\epsilon/2)
        if (cur > best / i=1)
               max = i;
               best = cur;
        i=i+1;
   return max;
                                                            What rule shall we apply now?
[\max_1 = s \implies \max_2 = s] and paid \varepsilon
```

Laplace+ rule 2

|-(k'ε,0) Pre: 0≤k+input₁-input₂≤k'
output = input + Lap+(ε)
Post: [output1+k=output2]

apRHL Generalized Laplace

```
|-(\epsilon, 0)|
<u>ROSNM</u> (q_1, ..., q_k : \text{list data} \rightarrow R,
       b : list data, \mathcal{E}: R) : nat
   i = 1; best = 0;
 while (i \le k){
|-(\epsilon, 0)|
       cur = q_i(b) + Lap+(\epsilon/2)
(i_1 \ge s \Longrightarrow) = (max_1 = max_2 = s / best_1 + 1 = best_2) / max_1 \neq s)
 /(cur_1+1=cur_2)
        if (cur > best / i=1)
               max = i;
               best = cur;
        i=i+1;
                                                       Let's apply the rule
   return max;
[\max_1 = s = \max_2 = s] and paid \varepsilon
```

```
|-(\epsilon, 0)|
<u>ROSNM</u> (q_1, ..., q_k : \text{list data} \rightarrow R,
      b : list data, \mathcal{E}: R) : nat
  i = 1; best = 0;
 while (i \le k){
|-(\epsilon, 0)|
       cur = q_i(b) + Lap+(\epsilon/2)
(i_1 \ge s \Longrightarrow) = (max_1 = max_2 = s / best_1 + 1 = best_2) / max_1 \neq s)
 /(cur_1+1=cur_2)
       if (cur > best / i=1)
                                                         Now we see that
                                                          either we don't
              max = i;
                                                         enter the if in the
              best = cur;
                                                      first case, or if we do,
       i=i+1;
                                                      we are guaranteed to
   return max;
                                                         enter also in the
[\max_1 = s = \max_2 = s] and paid \varepsilon
                                                            second case
```

```
|-(\epsilon, 0)|
<u>ROSNM</u> (q_1, ..., q_k : \text{list data} \rightarrow R,
      b : list data, \mathcal{E}: R) : nat
  i = 1; best = 0;
 while (i \le k){
|-(\epsilon, 0)|
       cur = q_i(b) + Lap+(\epsilon/2)
       if (cur > best / i=1)
              max = i;
              best = cur;
[(i_1 \ge s =>(max_1 = max_2 = s / best_1 + 1 = best_2) / max_1 \neq s)
 /(cur_1+1=cur_2)
                                                          Continuing...
       i=i+1;
   return max;
[\max_1 = s = \max_2 = s] and paid \varepsilon
```

```
|-(\epsilon, 0)|
<u>ROSNM</u> (q_1, ..., q_k : \text{list data} \rightarrow R,
       b : list data, \mathcal{E}: R) : nat
   i = 1; best = 0;
 while (i \le k){
-(\epsilon, 0)
       cur = q_i(b) + Lap+(\epsilon/2)
        if (cur > best / i=1)
              max = i;
               best = cur;
        i=i+1;
[invariant]
   return max;
[\max_1 = s = \max_2 = s] and paid \varepsilon
```

With this we can conclude
