CS 599: Formal Methods in Security and Privacy Differential Privacy

Marco Gaboardi gaboardi@bu.edu

Alley Stoughton stough@bu.edu

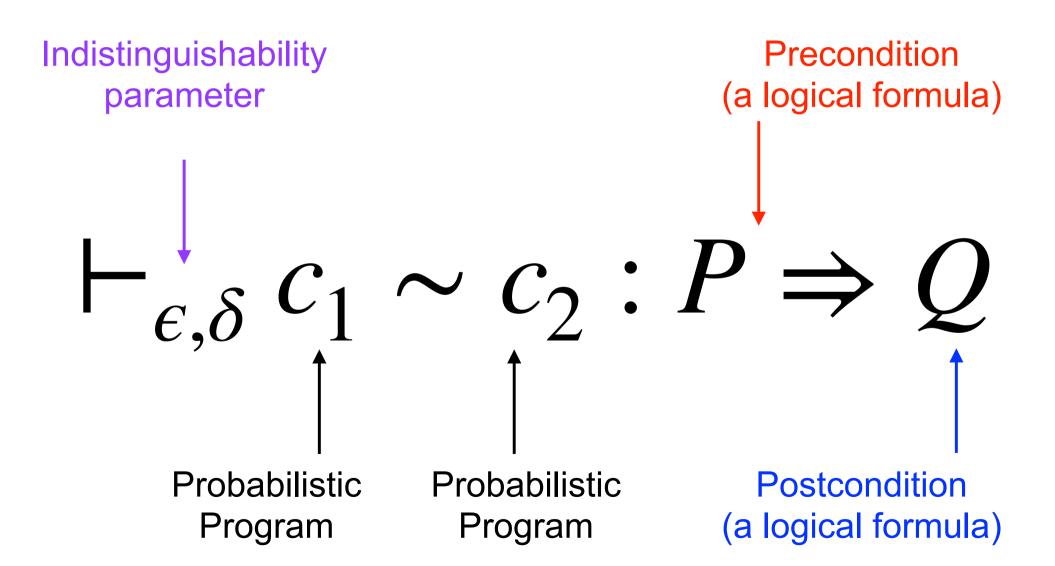
Where we were...

(ε, δ) -Differential Privacy

Definition

Given $\varepsilon, \delta \ge 0$, a probabilistic query Q: Xⁿ \rightarrow R is (ε, δ)-differentially private iff for all adjacent database b₁, b₂ and for every S \subseteq R: Pr[Q(b₁) \in S] $\le \exp(\varepsilon)Pr[Q(b_2) \in S] + \delta$





apRHL: More general Lap rule (still restricted)

$$\begin{array}{c} x_1 := \$ \operatorname{Lap}(1/\varepsilon, y_1) \\ \vdash_{k^*\varepsilon, 0} \sim \\ x_2 := \$ \operatorname{Lap}(1/\varepsilon, y_2) \\ \vdots \quad |y_1 - y_2| \leq k \Rightarrow = \end{array} \end{array}$$

Probabilistic Relational Hoare Logic Composition

$\vdash_{\epsilon_1,\delta_1C_1} \sim_{C_2} : P \Rightarrow R \vdash_{\epsilon_2,\delta_2C_1} \sim_{C_2} : R \Rightarrow S$

 $\vdash_{\epsilon_1+\epsilon_2,\delta_1+\delta_2C_1}; C_1' \sim C_2; C_2' : P \Rightarrow S$

apRHL awhile

$P/\setminus e<1>\leq 0 => \neg b1<1>$

$$\begin{split} \vdash \epsilon_k, \delta_k \text{ cl} \sim \text{c2:P/\bl<l>/\b2<2>/\k=e<l> /\ e<l>in \\ ==> P /\ b1<l>=b2<2> /\k < e<l> \end{split}$$

while b1 do c1~while b2 do c2 $\sum \epsilon_{k}, \sum \delta_{k} : P/ \ b1 < 1 > = b2 < 2 > / \ e < 1 > \le n$ $= P / \ \neg b1 < 1 > / \ \neg b2 < 2 >$

Releasing partial sums

```
DummySum(d : {0,1} list) : real list
  i:= 0;
  s := 0;
  r:= [];
  while (i<size d)
     s := s + d[i]
     z :=  Lap (eps, s)
     r:= r ++ [z];
     i:= i+1;
  return r
```

I am using the easycrypt notation here where Lap(eps, a) corresponds to adding to the value a noise from the Laplace distribution with b=1/eps and mean mu=0.

Releasing partial sums

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     r:= r ++ [s];
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```

Today: more examples of differentially private programs

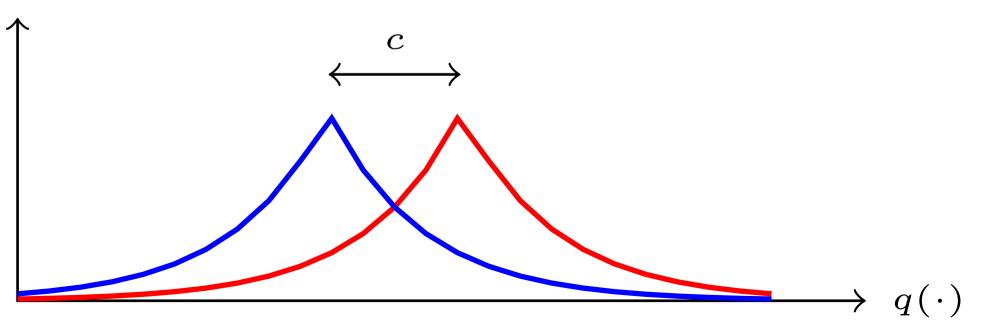
Laplace Mechanism

Theorem (Privacy of the Laplace Mechanism)

The Laplace mechanism is ϵ -differentially private.

Proof: Intuitively

 \Pr



The Exponential Mechanism can be used in more situations - accordingly to a score function.

Suppose that we have a scoring function u(D,o) that to each pair (database, potential output) assign a score (a negative real number).

We want to output approximately the element with the max score.

Exponential Mechanism:

$$\mathcal{M}_E(x, u, \mathcal{R})$$

return $r \in \mathcal{R}$ with prob.

$$\frac{\exp(\frac{\varepsilon u(x,r)}{2\Delta u})}{\sum_{r'\in\mathcal{R}}\exp(\frac{\varepsilon u(x,r')}{2\Delta u})}$$

where

$$\Delta u = \max_{r \in \mathcal{R}} \max_{x \sim 1} \left| u(x, r) - u(y, r) \right|$$

Privacy theorem:

The Exponential Mechanism is differentially private.

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The Exponential Mechanism is differentially private.

$$\frac{\Pr[\mathcal{M}_E(x, u, \mathcal{R}) = r]}{\Pr[\mathcal{M}_E(y, u, \mathcal{R}) = r]} = \frac{\left(\frac{\exp(\frac{\varepsilon u(x, r)}{2\Delta u})}{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(x, r')}{2\Delta u})}\right)}{\left(\frac{\exp(\frac{\varepsilon u(y, r)}{2\Delta u})}{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(y, r')}{2\Delta u})}\right)}$$

Privacy theorem:

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$$= \left(\frac{\exp(\frac{\varepsilon u(x, r)}{2\Delta u})}{\exp(\frac{\varepsilon u(y, r)}{2\Delta u})}\right) \cdot \left(\frac{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(y, r')}{2\Delta u})}{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(x, r')}{2\Delta u})}\right)$$

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$$= \left(\frac{\exp(\frac{\varepsilon u(x, r)}{2\Delta u})}{\exp(\frac{\varepsilon u(y, r)}{2\Delta u})}\right) \cdot \left(\frac{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(y, r')}{2\Delta u})}{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(x, r')}{2\Delta u})}\right)$$
$$= \exp\left(\frac{\varepsilon(u(x, r') - u(y, r'))}{2\Delta u}\right) \cdot \left(\frac{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(y, r')}{2\Delta u})}{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(x, r')}{2\Delta u})}\right)$$

Privacy theorem:

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Continuing

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Continuing

$$= \exp\left(\frac{\varepsilon(u(x,r') - u(y,r'))}{2\Delta u}\right) \cdot \left(\frac{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(y,r')}{2\Delta u})}{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(x,r')}{2\Delta u})}\right)$$

Privacy theorem:

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Continuing $= \exp\left(\frac{\varepsilon(u(x,r') - u(y,r'))}{2\Delta u}\right) \cdot \left(\frac{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(y,r')}{2\Delta u})}{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(x,r')}{2\Delta u})}\right)$ $\leq \exp\left(\frac{\varepsilon}{2}\right) \cdot \exp\left(\frac{\varepsilon}{2}\right) \cdot \left(\frac{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(x,r')}{2\Delta u})}{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(x,r')}{2\Delta u})}\right)$

Privacy theorem:

The Exponential Mechanism is differentially private.

Continuing $= \exp\left(\frac{\varepsilon(u(x,r') - u(y,r'))}{2\Delta u}\right) \cdot \left(\frac{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon(y,r')}{2\Delta u})}{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(x,r')}{2\Delta u})}\right)$ $\leq \exp\left(\frac{\varepsilon}{2}\right) \cdot \exp\left(\frac{\varepsilon}{2}\right) \cdot \left(\exp\left(\frac{\varepsilon}{2}\right) \cdot \left(\frac{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon(u(x,r'))}{2\Delta u})}{\sum_{r' \in \mathcal{R}} \exp(\frac{\varepsilon u(x,r')}{2\Delta u})}\right)$

Here we change y with x by paying $exp(\epsilon/2)$.

The Exponential Mechanism is a very general mechanism. It can actually be used as a kind of universal mechanism.

Unfortunately, when the output space is big it can be very costly to sample from it - the best option is to enumerate all the possibilities.

Moreover, when the output space is big also the accuracy get worse.



Suppose that each one of us can vote for one star, and we want to say who is the star that receives most votes.

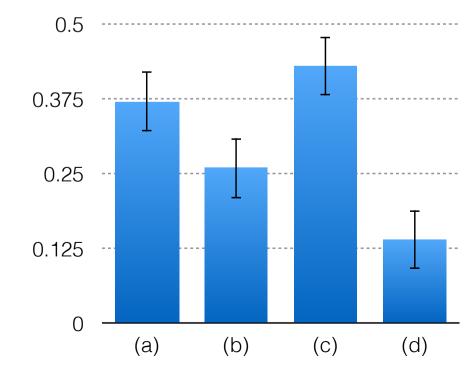


(a)









Intuition:

We can compute the histogram add Laplace noise to each score and then select the maximal noised score.

Given a set of queries with sensitivity I, return the index of the noised query with the max value q1(D)+noise

 $q_2(D)$ +noise

q₃(D)+noise

 $q_k(D)$ +noise



Given a set of queries with sensitivity I, return the index of the noised query with the max value

A naive analysis gives kε-differentially private q₁(D)+noise

 $q_2(D)$ +noise

q₃(D)+noise

q_k(D)+noise



We can prove this algorithm ɛ-differentially private

We can prove this algorithm ɛ-differentially private



 $q_1(D)$ +noise $q_1(D')$ +noise $q_2(D)$ +noise $q_2(D')$ +noise $q_3(D)$ +noise $q_3(D')$ +noise

q_k(D)+noise

....

q_k(D')+noise

We can prove this algorithm ɛ-differentially private





I sensitive queries

 $q_1(D)$ +noise $q_1(D')$ +noise $q_2(D)$ +noise $q_2(D')$ +noise

q₃(D)+noise

q₃(D')+noise

q_k(D)+noise

....

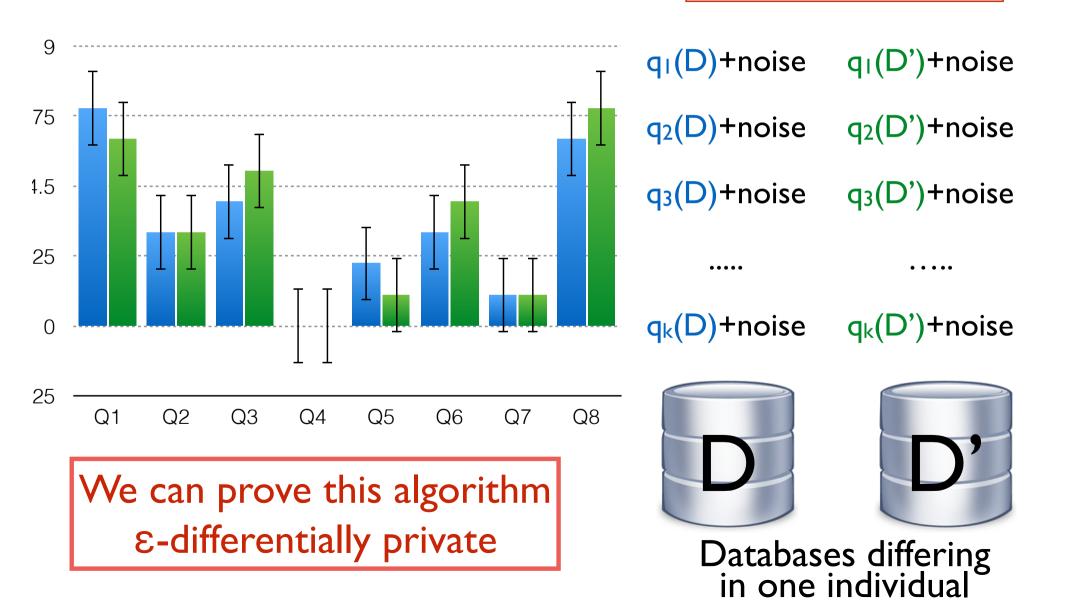
q_k(D')+noise

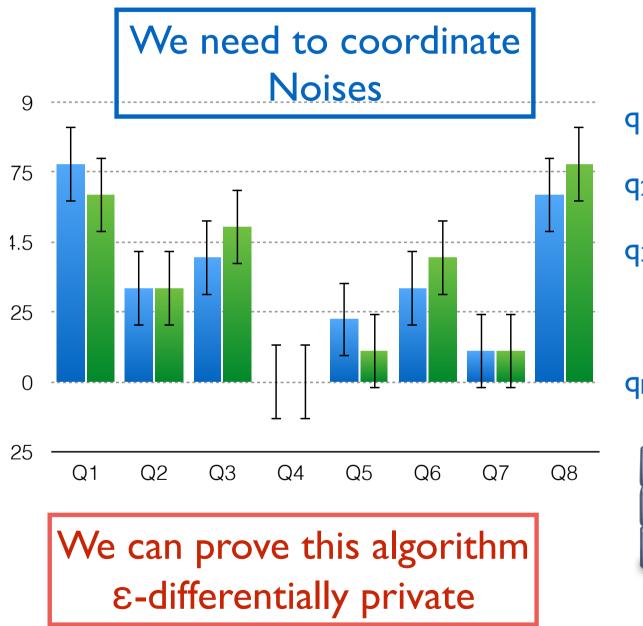
We can prove this algorithm ε-differentially private





I sensitive queries





I sensitive queries

q₁(D)+noise $q_1(D')$ +noise q₂(D)+noise

q₃(D)+noise

q₂(D')+noise

q₃(D')+noise

 $q_k(D)$ +noise

)+noise $q_k(D)$



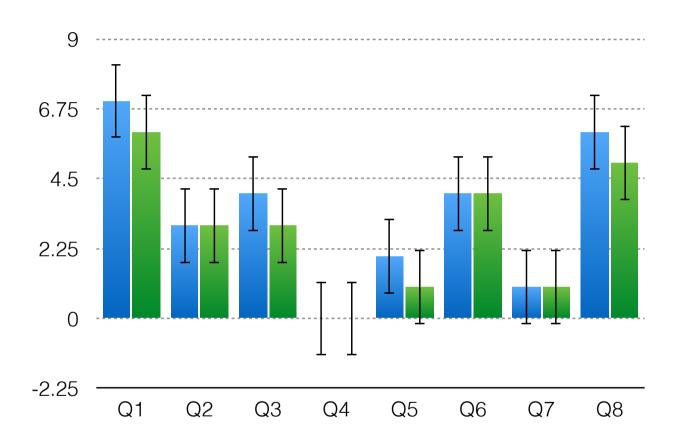


```
RNM (q_1, ..., q_N : (data \rightarrow R) \text{ list},
     b: list data, ε: R) : nat
  i = 0;
  max = 0;
  while (i < N) {
      cur = q_i(b) + Lap(1/\epsilon)
      if (cur > max)
            max = cur;
            output = i;
  return output;
```

Simplifying assumptions

$$c_k \geq c_k'$$

 $c_k' + 1 \geq c_k$



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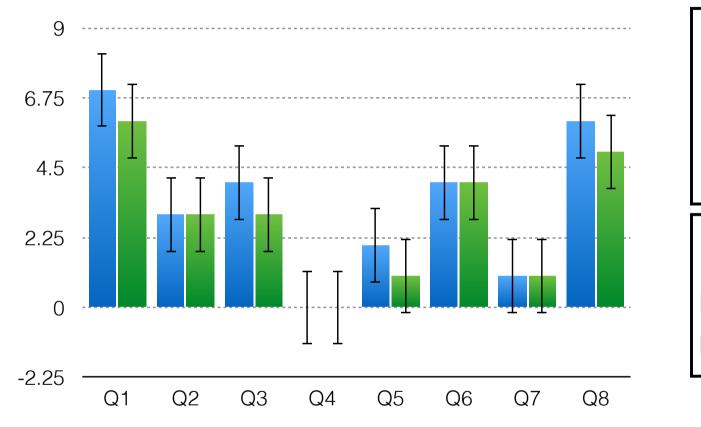
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Notation r_k, r_k'

noise added at round k.



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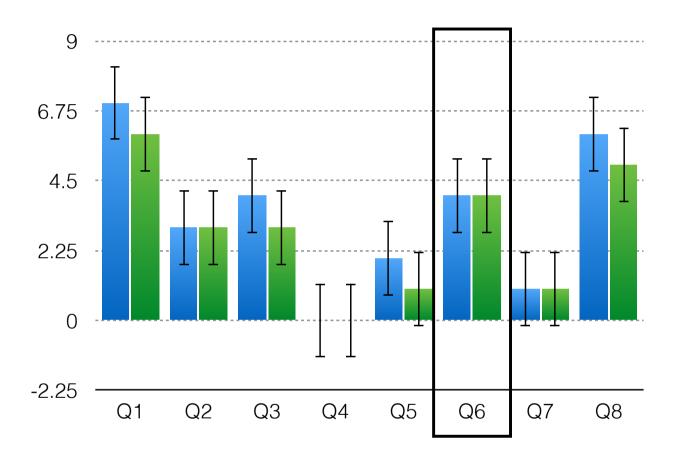
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Notation
$$r_k, r_k'$$

noise added at
round k.

We want to show:

 $\Pr_{x \sim RNM(D)} \left[x = i \, | \, r_{-i} \right] \le e^{\epsilon} \Pr_{x \sim RNM(D')} \left[x = i \, | \, r_{-i} \right]$

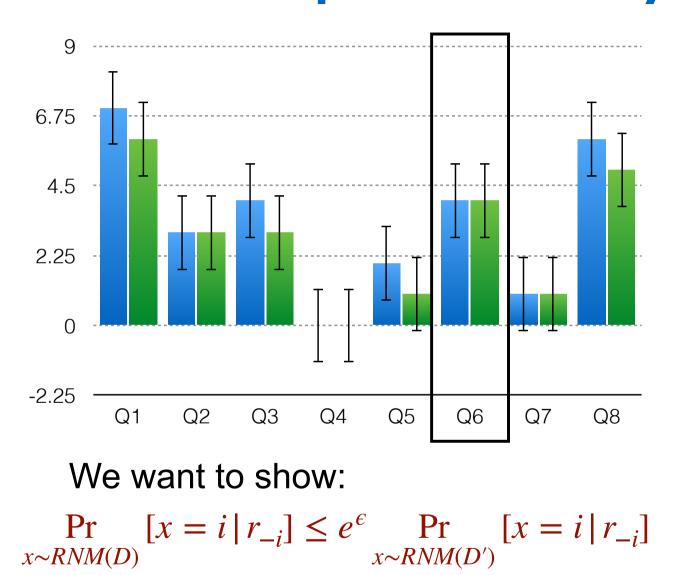
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Simplifying assumptions

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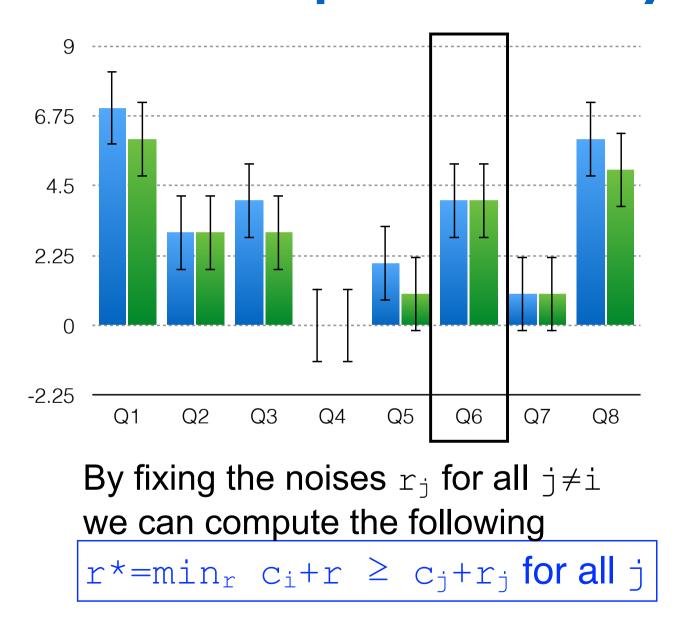
By fixing the noises r_j for all $j \neq i$ we can compute the following $r^*=min_r c_i+r \geq c_j+r_j$ for all j Simplifying assumptions

$$c_k \geq c_k'$$

 $c_k' + 1 \geq c_k$

Notation $\mathbf{r}_k, \mathbf{r}_k'$

noise added at round k.



Simplifying assumptions

$$c_k \geq c_k'$$

 $c_k' + 1 \geq c_k$

$$r^{*}=min_{r} c_{i}+r \geq c_{j}+r_{j}$$
 for all j

Notice that

$$\Pr_{x \sim RNM(D)} [x = i | r_{-i}] = \Pr_{r \sim Lap} [r \ge r^*]$$

Simplifying assumptions

$$c_k \geq c_k'$$

 $c_k' + 1 \geq c_k$

Notation r_k, r_k' noise added at round k.

$$r^{*}=\min_{r} c_{i}+r \ge c_{j}+r_{j} \text{ for all } j$$
Notice that we also have
$$c_{i}'+1+r^{*} \ge c_{j}'+r_{j}$$
Since
$$c_{i}+r^{*} \ge c_{j}+r_{j}$$
and this says
$$\Pr_{x\sim RNM(D')} [x = i | r_{-i}] \ge \Pr_{r\sim Lap} [r \ge 1+r^{*}]$$

Simplifying assumptions

$$c_k \geq c_k'$$

 $c_k' + 1 \geq c_k$

Notation r_k, r_k' noise added at round k.

$$r^{*}=min_{r} c_{i}+r \geq c_{j}+r_{j}$$
 for all j

Summarizing we have:

 $\Pr_{x \sim RNM(D)} [x = i | r_{-i}] = \Pr_{r \sim Lap} [r \ge r^*]$

And

 $\Pr_{x \sim RNM(D')} [x = i \,|\, r_{-i}] \ge \Pr_{r \sim Lap} [r \ge 1 + r^*]$

Simplifying assumptions

$$c_k \geq c_k'$$

 $c_k' + 1 \geq c_k$

Notation r_k, r_k'

noise added at round k.

$$r^{*}=min_{r} c_{i}+r \geq c_{j}+r_{j}$$
 for all j

Summarizing we have:

 $\Pr_{x \sim RNM(D)} [x = i | r_{-i}] = \Pr_{r \sim Lap} [r \ge r^*]$

And

$$\Pr_{x \sim RNM(D')} [x = i | r_{-i}] \ge \Pr_{r \sim Lap} [r \ge 1 + r^*]$$

How can we connect them?

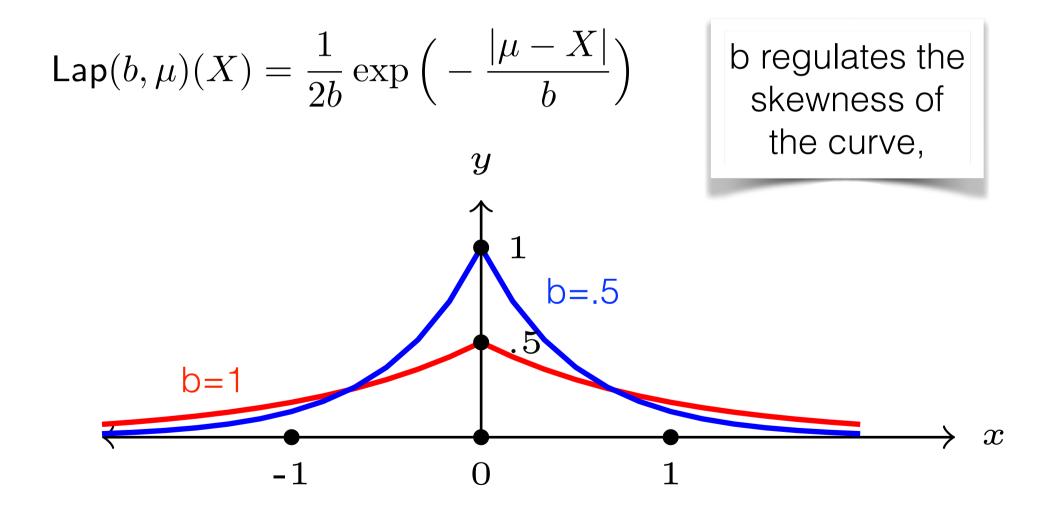
Simplifying assumptions

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Notation r_k, r_k' noise added at round k.

Laplace Distribution

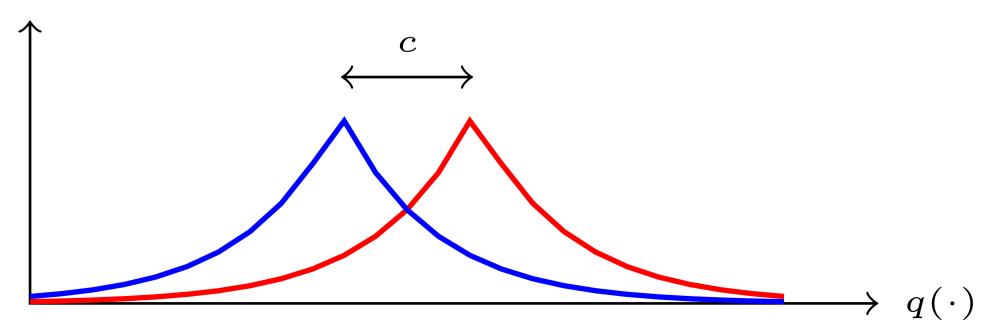


Sliding property of the
Laplace Distribution

$$Pr [k \le x] \le e^{c\epsilon} Pr [k + c \le x]$$

$$x \sim Lap(\frac{1}{\epsilon}, \mu) [k \le x] \le e^{c\epsilon} Pr [k + c \le x]$$

 \Pr



Summarizing we have:

 $\Pr_{x \sim RNM(D)} [x = i | r_{-i}]$

 $= \Pr_{r \sim Lap} [r \ge r^*] \le e^{\epsilon} \Pr_{r \sim Lap} [r \ge 1 + r^*]$

 $\leq e^{\epsilon} \Pr_{\substack{x \sim RNM(D')}} [x = i | r_{-i}]$

In a similar way we can prove:

$\Pr_{x \sim RNM(D')} \left[x = i \, | \, r_{-i} \right] \leq e^{\epsilon} \Pr_{x \sim RNM(D)} \left[x = i \, | \, r_{-i} \right]$

```
RNM (q_1, ..., q_N : (data \rightarrow R) \text{ list},
     b: list data, ε: R) : nat
  i = 0;
  max = 0;
  while (i < N) {
      cur = q_i(b) + Lap(1/\epsilon)
      if (cur > max)
            max = cur;
            output = i;
  return output;
```

```
|-(\epsilon, 0)|
[adj b_1 b_2, GS(q_i) \le 1, ...]
RNM (q_1, \dots, q_N : (data \rightarrow R) \text{ list},
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  while (i < N) {
       cur = q_i(b) + Lap(1/\epsilon)
       if (cur > max)
              max = cur;
              output = i;
   return output;
[output_1=output_2]
```

Point-wise reformulation of differential privacy

Given $\varepsilon, \delta \ge 0$, a mechanism M: db $\rightarrow O$ where O is discrete, is (ε, δ) -differentially private iff $\forall b_1 \sim 1 \ b_2$ and $\forall s \in O$: $\Pr[M(b_1) = s] \le \exp(\varepsilon) \cdot \Pr[M(b_2) = s] + \delta_s$ with $\sum \delta_s \le \delta$.

Can we turn this definition into a rule?

apRHL: pointwise DP rule

forall reR $\vdash_{\varepsilon,\delta r} c_1 \sim c_2 : P \implies x < 1 > r \implies x < 2 > r$

$\sum \delta r \leq \delta$

 $\vdash_{\varepsilon,\delta}$ $C_1 \sim C_2$: P ==> x<1> = x<2>

```
forall s, |-(\varepsilon, 0)|
[adj b_1 b_2, GS(q_i) \le 1, ...]
RNM (q_1, ..., q_N : (data \rightarrow R) \text{ list},
      b : list data, \varepsilon: R) : nat
                                                By applying the
  i = 0;
                                                pointwise rule
  max = 0;
  while (i < N) {
                                           we get a different post
       cur = q_i(b) + Lap(1/\epsilon)
       if (cur > max)
             max = cur;
             output = i;
   return output;
[output_1=s => output_2=s]
```

```
forall s, |-(\varepsilon, 0)|
[adj b_1 b_2, GS(q_i) \le 1, ...]
RNM (q_1, ..., q_N : (data \rightarrow R) \text{ list},
      b : list data, \varepsilon: R) : nat
                                              By applying the
  i = 0;
                                               pointwise rule
  max = 0;
  while (i < N) {
                                          we get a different post
      cur = q_i(b) + Lap(1/\epsilon)
      if (cur > max)
                                           Notice that we focus
             max = cur;
                                           on a single general s.
             output = i;
   return output;
[output_1=s => output_2=s]
```

```
forall s, |-(\varepsilon, 0)|
RNM (q_1, \dots, q_N : (data \rightarrow R) \text{ list},
      b: list data, \varepsilon: R): nat
  i = 0;
  max = 0;
[adj b_1 b_2, GS(q_i) \le 1, ...]
  while (i < N) {
       cur = q_i(b) + Lap(1/\epsilon)
       if (cur > max)
              max = cur;
              output = i;
   return output;
[output_1=s => output_2=s]
```

We can apply standard RHL

```
forall s, |-(\varepsilon, 0)|
RNM (q_1, ..., q_N : (data \rightarrow R) \text{ list},
      b: list data, \varepsilon: R): nat
  i = 0;
  max = 0;
  while (i < N) {
[adj b_1 b_2, GS(q_i) \le 1, ..., invariant]
       cur = q_i(b) + Lap(1/\epsilon)
       if (cur > max)
             max = cur;
              output = i;
   return output;
[output_1=s => output_2=s]
```

Invariant

... $(\max_1 < \operatorname{cur}_1 \Rightarrow \operatorname{output}_1=i_1)$ /\ $(\max_2 < \operatorname{cur}_2 \Rightarrow \operatorname{output}_2=i_2)$ /\ $i_1=i_2$ /\ $\operatorname{output}_1=\operatorname{output}_2$

```
forall s, |-(\varepsilon, 0)|
RNM (q_1, ..., q_N : (data \rightarrow R) \text{ list},
      b: list data, \varepsilon: R): nat
  i = 0;
  max = 0;
  while (i < N) {
[adj b_1 b_2, GS(q_i) \le 1, ..., inv] < fun k => if k=s then \epsilon else 0>
       cur = q_i(b) + Lap(1/\epsilon)
       if (cur > max)
              max = cur;
              output = i;
   return output;
[output_1=s => output_2=s]
```

```
forall s, |-(\varepsilon, 0)|
RNM (q_1, ..., q_N : (data \rightarrow R) \text{ list},
      b: list data, \varepsilon: R): nat
  i = 0;
  max = 0;
  while (i < N) {
[adj b_1 b_2, GS(q_i) \le 1, ..., inv, (i_1 = s / i_1 < s)] < fun k ... >
       cur = q_i(b) + Lap(1/\epsilon)
       if (cur > max)
             max = cur;
             output = i;
                                            We can now proceed
   return output;
                                                     by cases
[output_1=s => output_2=s]
```

Report Noisy Max forall s, $|-(\varepsilon, 0)|$ RNM $(q_1, \dots, q_N : (data \rightarrow R) \text{ list},$ b: list data, ε : R): nat i = 0;max = 0;while (i < N) { $[adj b_1 b_2, GS(q_i) \le 1, ..., inv, i_1 = s] < fun k => if k = s then \varepsilon$ else 0> $cur = q_i(b) + Lap(1/\epsilon)$ if (cur > max)max = cur;output = i;Case I return output; $[output_1=s => output_2=s]$

```
forall s, |-(\varepsilon, 0)|
RNM (q_1, ..., q_N : (data \rightarrow R) \text{ list},
      b: list data, \varepsilon: R): nat
  i = 0;
  max = 0;
  while (i < N) {
[adj b_1 b_2, GS(q_i) \le 1, ..., inv, i_1=s] < \varepsilon >
       cur = q_i(b) + Lap(1/\epsilon)
       if (cur > max)
              max = cur;
              output = i;
   return output;
[output_1=s => output_2=s]
```



```
forall s, |-(\varepsilon, 0)|
RNM (q_1, ..., q_N : (data \rightarrow R) \text{ list},
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  i = 0;
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  while (i < N) {
[adj b_1 b_2, GS(q_i) \le 1, ..., inv, i_1=s] < \varepsilon >
       cur = q_i(b) + Lap(1/\epsilon)
       if (cur > max)
              max = cur;
              output = i;
   return output;
[output_1=s => output_2=s]
```

What rule shall we apply now?

apRHL: More general Lap rule (still restricted)

$$\begin{array}{c} x_1 := \$ \operatorname{Lap}(1/\varepsilon, y_1) \\ \vdash_{k^*\varepsilon, 0} \sim \\ x_2 := \$ \operatorname{Lap}(1/\varepsilon, y_2) \\ \vdots \quad |y_1 - y_2| \leq k \Rightarrow = \end{array} \end{array}$$

Invariant

... $(\max_1 < \operatorname{cur}_1 \Rightarrow \operatorname{output}_1=i_1)$ /\ $(\max_2 < \operatorname{cur}_2 \Rightarrow \operatorname{output}_2=i_2)$ /\ $i_1=i_2$ /\ $\operatorname{output}_1=\operatorname{output}_2$

```
forall s, |-(\varepsilon, 0)|
RNM (q_1, \dots, q_N : (data \rightarrow R) \text{ list},
      b: list data, \varepsilon: R): nat
  i = 0;
  max = 0;
  while (i < N) {
     cur = q_i(b) + Lap(1/\epsilon)
[adj b_1 b_2, GS(q_i) \le 1, ..., inv, i_1=s, cur_1=cur_2] <0>
       if (cur > max)
              max = cur;
              output = i;
   return output;
[output_1=s => output_2=s]
```

```
forall s, |-(\varepsilon, 0)|
RNM (q_1, ..., q_N : (data \rightarrow R) \text{ list},
      b: list data, \varepsilon: R): nat
  i = 0;
  max = 0;
  while (i < N) {
     cur = q_i(b) + Lap(1/\epsilon)
[adj b_1 b_2, GS(q_i) \le 1, ..., inv, i_1 = s, cur_1 = cur_2] < 0 >
       if (cur > max)
             max = cur;
             output = i;
                                               We can conclude
   return output;
                                                this case by the
[output_1=s => output_2=s]
                                             asynchronous if rule
```

Report Noisy Max forall s, |-(ε,0) RNM (q1,..., qN : (data → R) list, b : list data, ε: R) : nat i = 0; max = 0; while (i < N) {</td> [adj b1 b2,GS(qi)≤1,..., inv, i1<>s] <fun k => if k=s th

[adj b₁ b₂,GS(q_i) \leq 1,..., inv, i₁ \sim s] <fun k => if k=s then E else 0>

$$cur = q_i(b) + Lap(1/\epsilon)$$

if (cur > max)

max = cur;

```
output = i;
```

return output;

 $[output_1=s \Rightarrow output_2=s]$



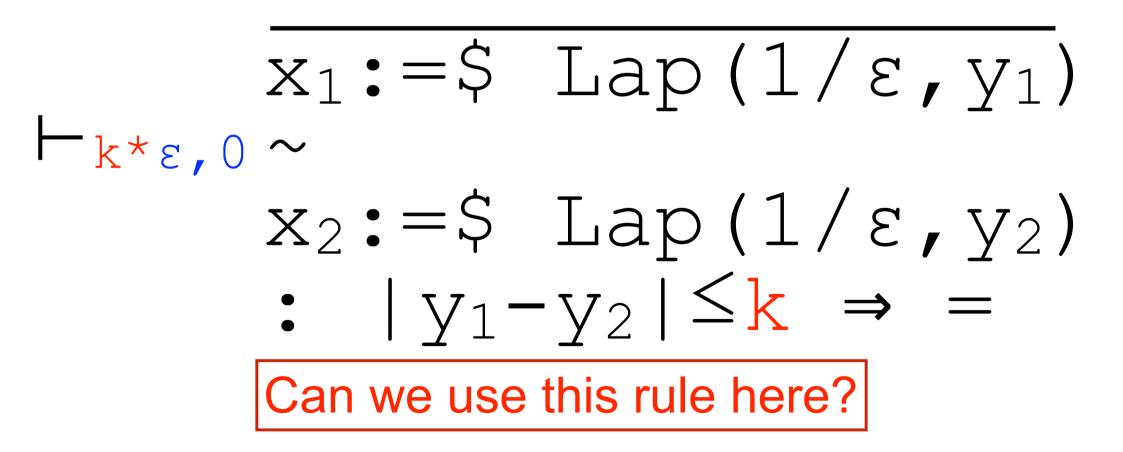
```
forall s, |-(\varepsilon, 0)|
RNM (q_1, ..., q_N : (data \rightarrow R) \text{ list},
      b: list data, \varepsilon: R): nat
  i = 0;
  max = 0;
  while (i < N) {
[adj b_1 b_2, GS(q_i) \le 1, ..., inv, i_1 \le s] <0>
       cur = q_i(b) + Lap(1/\epsilon)
       if (cur > max)
              max = cur;
              output = i;
   return output;
[output_1=s => output_2=s]
```



```
forall s, |-(\varepsilon, 0)|
RNM (q_1, ..., q_N : (data \rightarrow R) \text{ list},
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       cur = q_i(b) + Lap(1/\epsilon)
       if (cur > max)
              max = cur;
              output = i;
   return output;
[output_1=s => output_2=s]
```

What rule shall we apply now?

apRHL: More general Lap rule (still restricted)



apRHL Generalized Laplace

Report Noisy Max

```
forall s, |-(\varepsilon, 0)|
RNM (q_1, ..., q_N : (data \rightarrow R) \text{ list},
      b: list data, \varepsilon: R): nat
  i = 0;
  max = 0;
  while (i < N) {
[adj b_1 b_2, GS(q_i) \le 1, ..., inv, i_1 \le s] <0>
       cur = q_i(b) + Lap(1/\epsilon)
       if (cur > max)
              max = cur;
              output = i;
   return output;
[output_1=s => output_2=s]
```

We can apply this rule with $k_1=q_{i<2>}-q_{i<1>}$

Morally

|-(0,0) Pre: true
output = input + Lap(E)
Post: [output1-output2=input1-input2]

Report Noisy Max

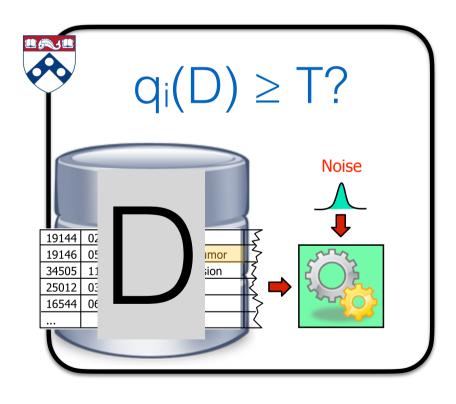
```
forall s, |-(\varepsilon, 0)|
RNM (q_1, ..., q_N : (data \rightarrow R) \text{ list},
       b : list data, \varepsilon: R) : nat
   i = 0;
  max = 0;
   while (i < N) {
        cur = q_i(b) + Lap(1/\epsilon)
[adj b_1 b_2, GS(q_i) \le 1, ..., inv, i_1 <> s, cur_1 + q_i < 2 > -q_i < 1 > = cur_2] < 0 >
        if (cur > max)
               max = cur;
               output = i;
                                                     We can apply this
rule with
k_1=q_{i<2>}-q_{i<1>}
   return output;
[output_1=s => output_2=s]
```

Report Noisy Max

```
forall s, |-(\varepsilon, 0)|
RNM (q_1, ..., q_N : (data \rightarrow R) \text{ list},
      b : list data, \varepsilon: R) : nat
  i = 0;
  max = 0;
  while (i < N) {
       cur = q_i(b) + Lap(1/\epsilon)
[adj b_1 b_2, GS(q_i) \le 1, ..., inv, i_1 <> s, cur_1 + q_i < 2 > -q_i < 1 > = cur_2] < 0 >
       if (cur > max)
             max = cur;
                                               We can conclude
             output = i;
                                                this case by the
   return output;
                                              asynchronous if rule
[output_1=s => output_2=s]
                                                  and conclude
```

One last example of differentially private programs

SparseVector($D, q_1, \ldots, q_n, T, \epsilon$)

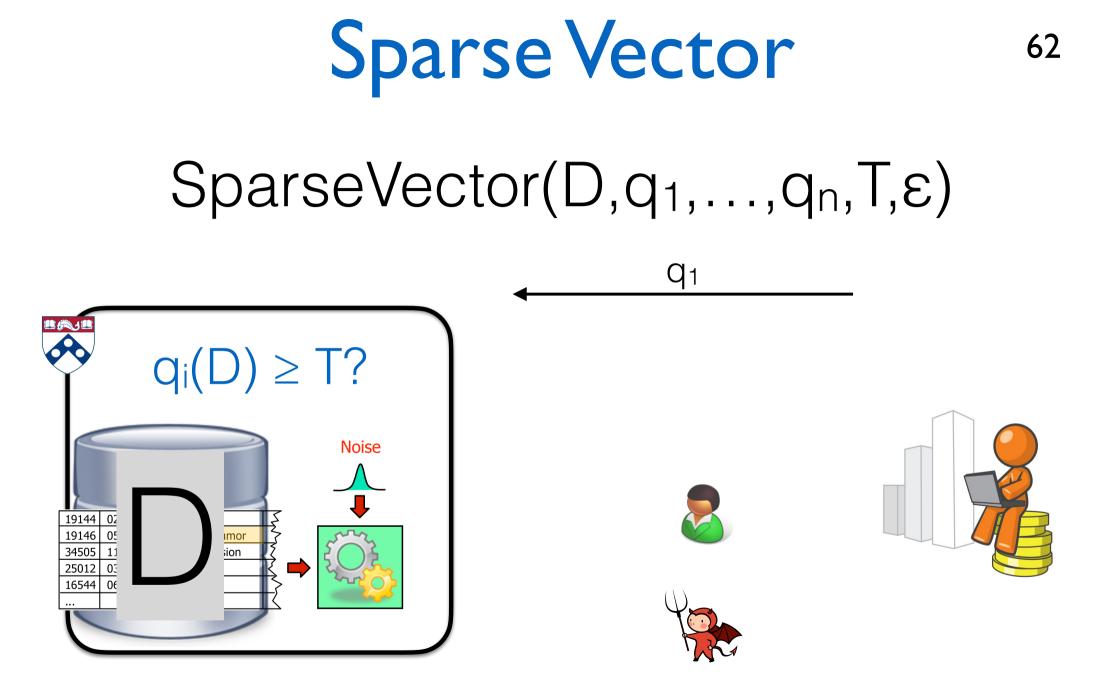


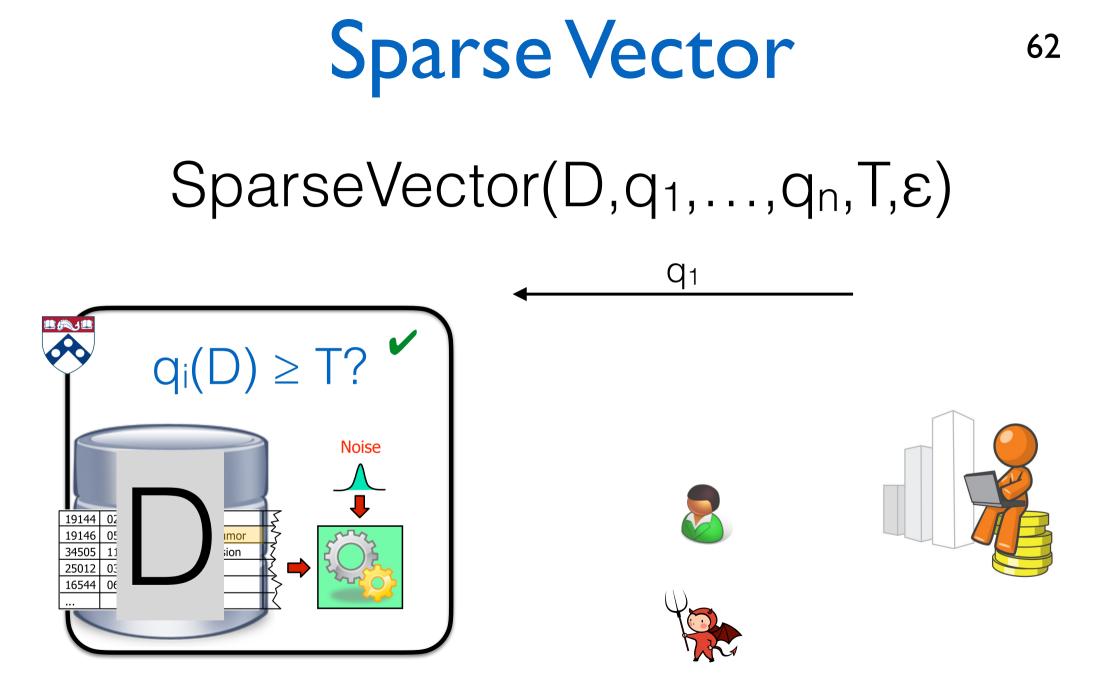


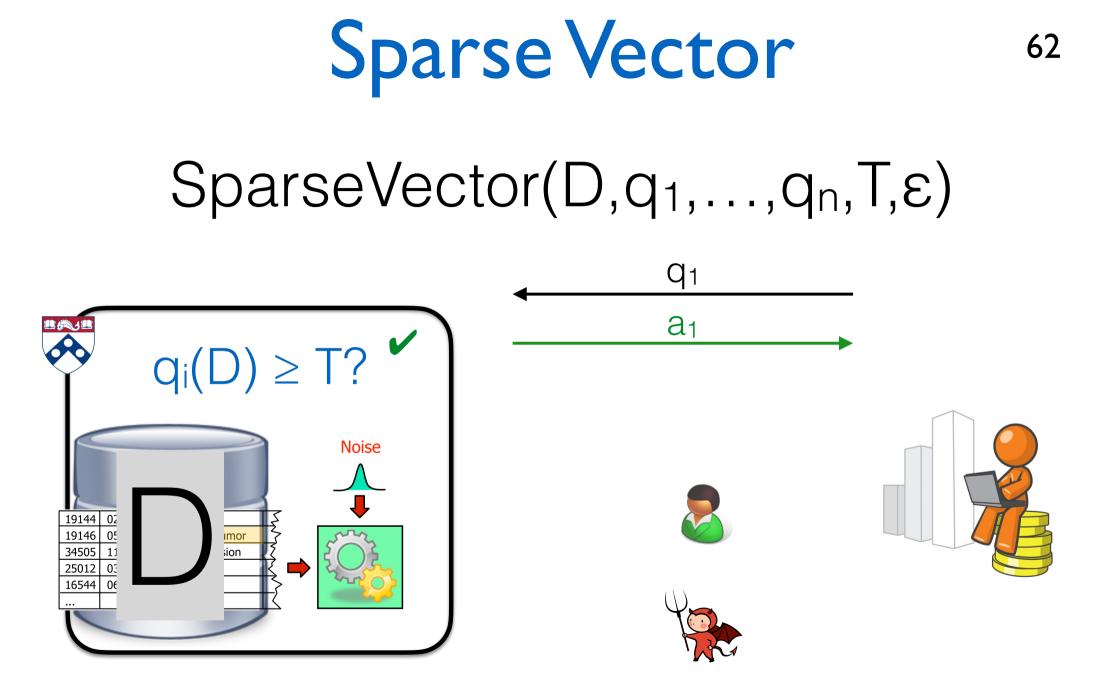


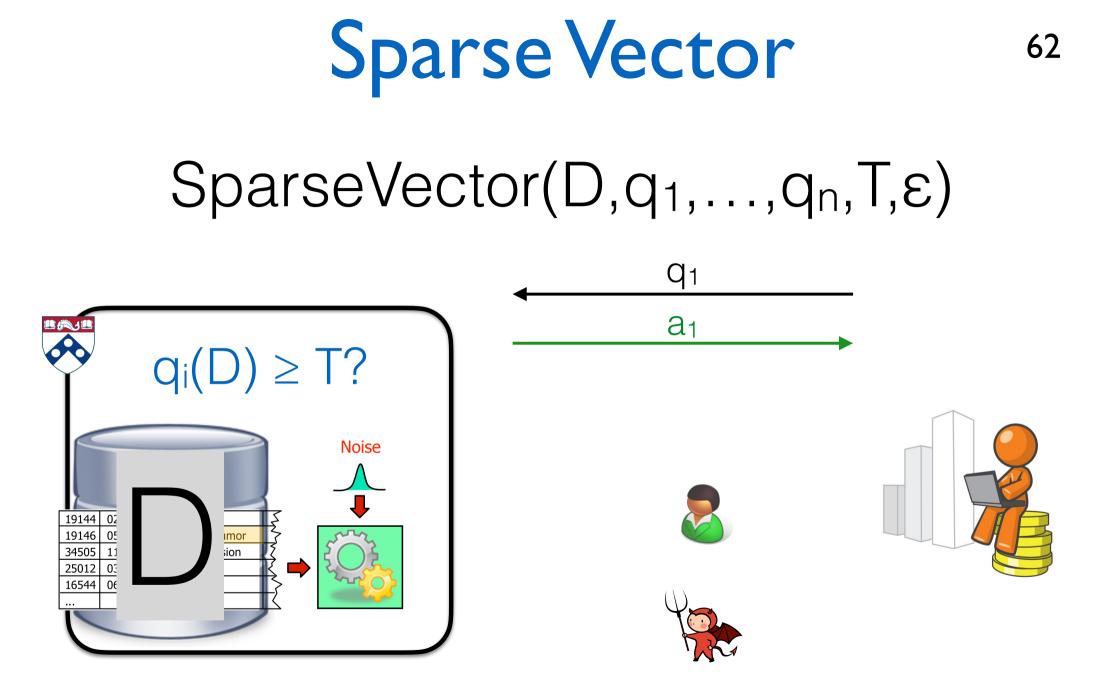
62



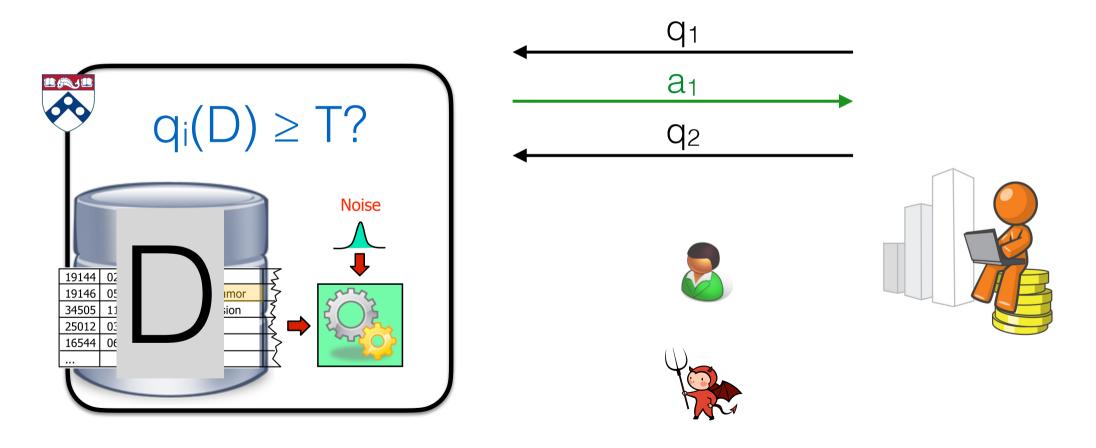




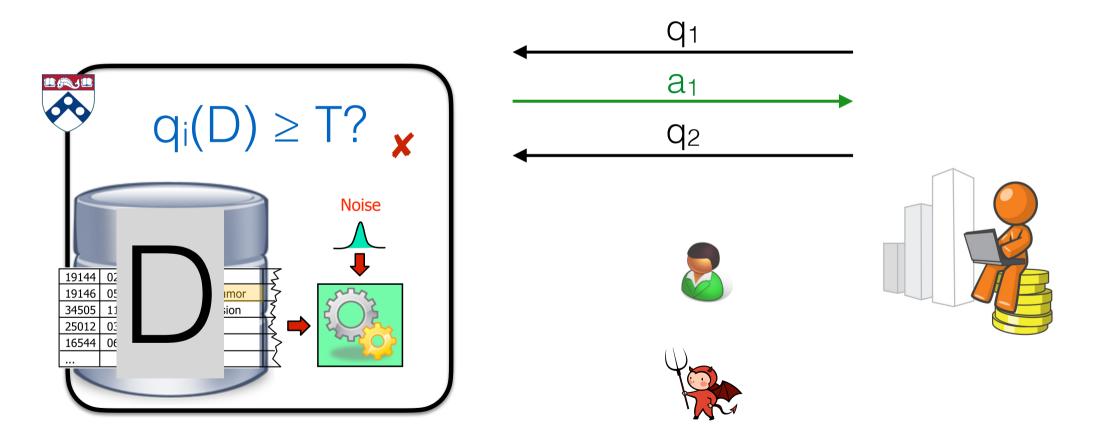




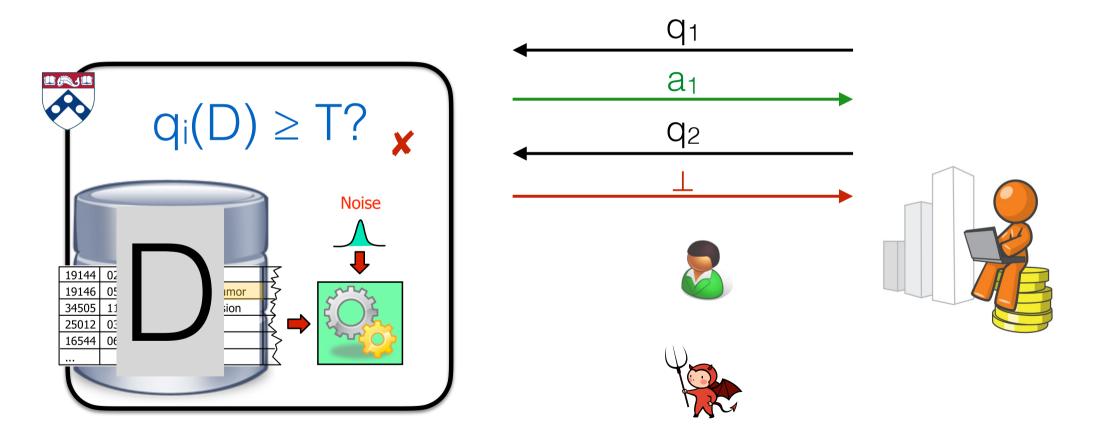
SparseVector($D, q_1, \ldots, q_n, T, \varepsilon$)



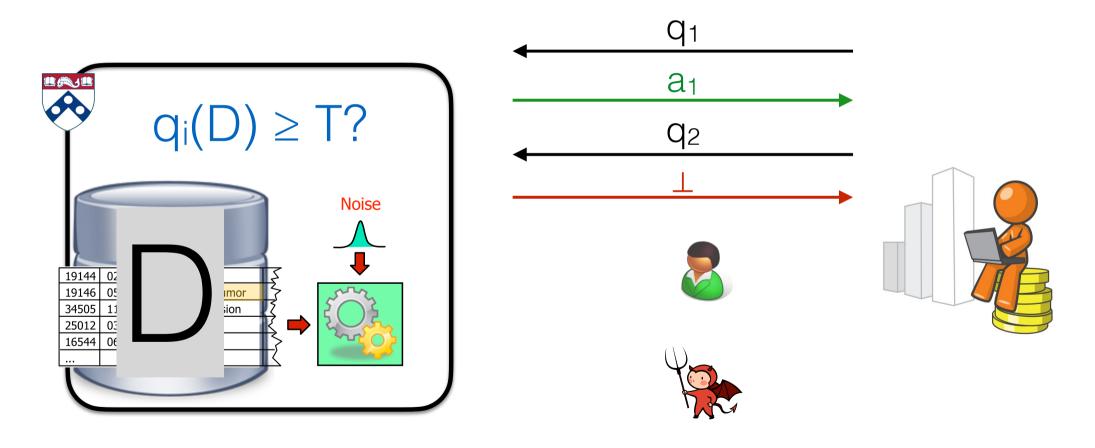
SparseVector($D, q_1, \ldots, q_n, T, \varepsilon$)



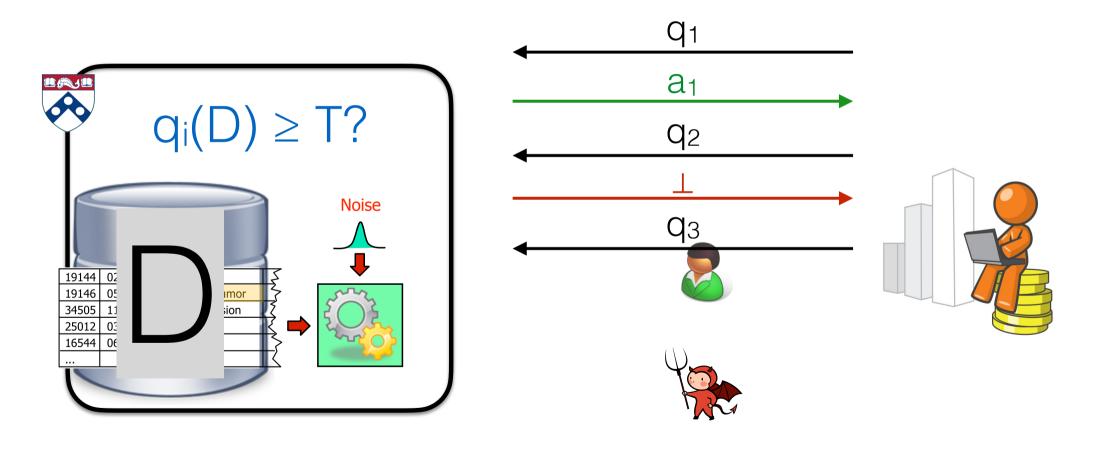
SparseVector($D, q_1, \ldots, q_n, T, \varepsilon$)



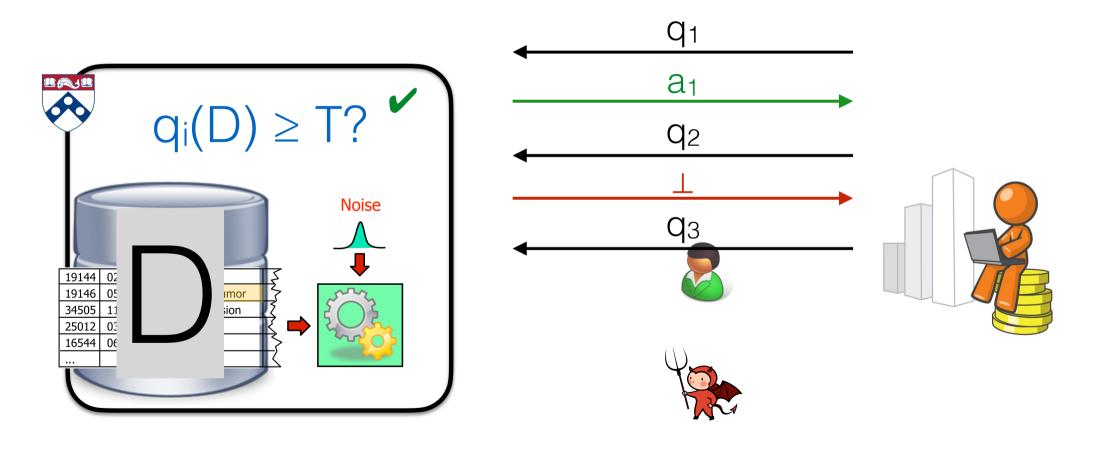
SparseVector($D, q_1, \ldots, q_n, T, \varepsilon$)



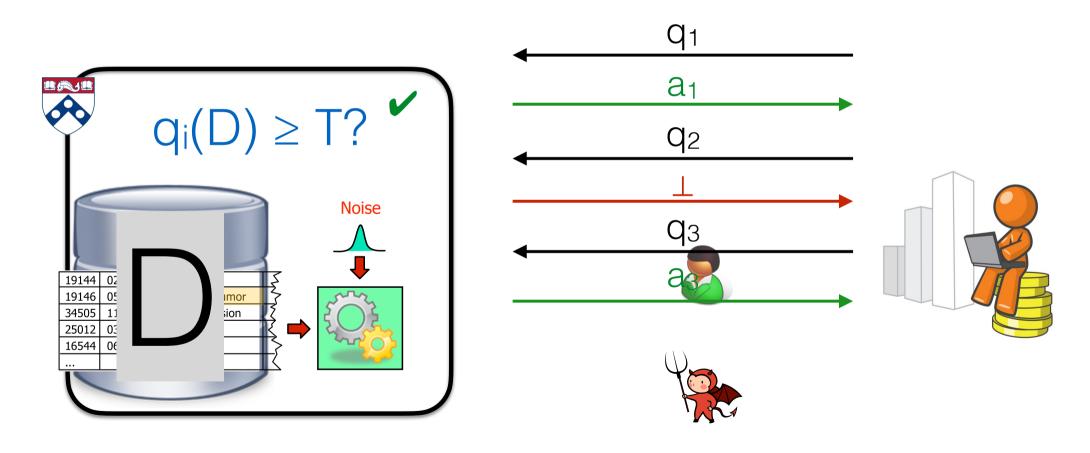
SparseVector($D, q_1, \ldots, q_n, T, \varepsilon$)



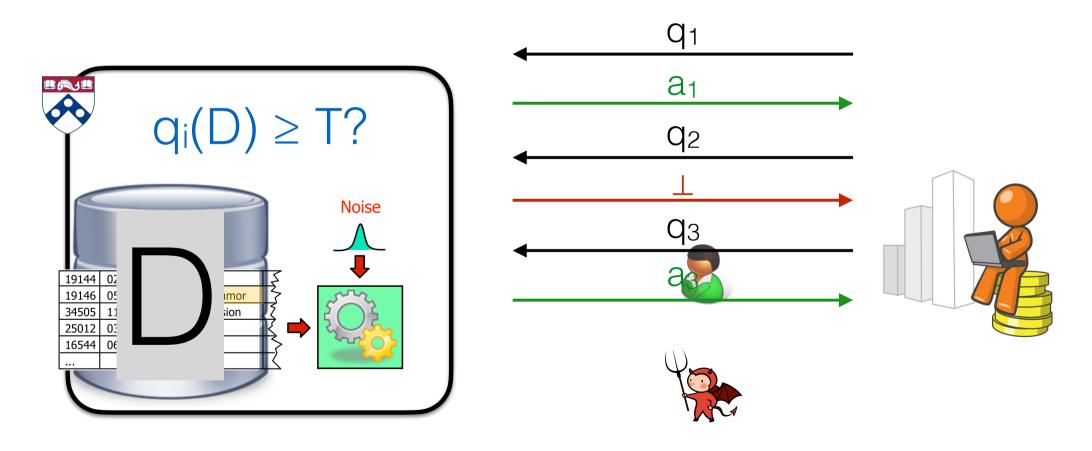
SparseVector($D, q_1, \ldots, q_n, T, \varepsilon$)



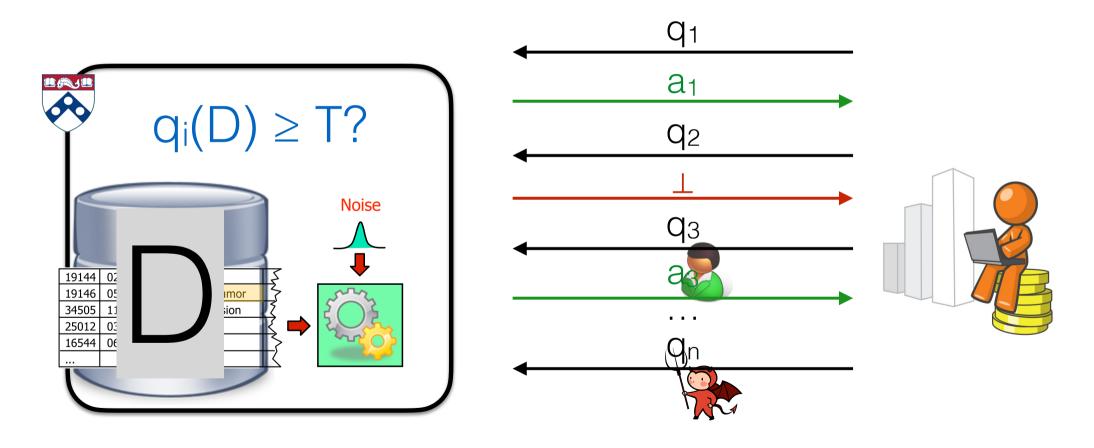
SparseVector($D, q_1, \ldots, q_n, T, \varepsilon$)



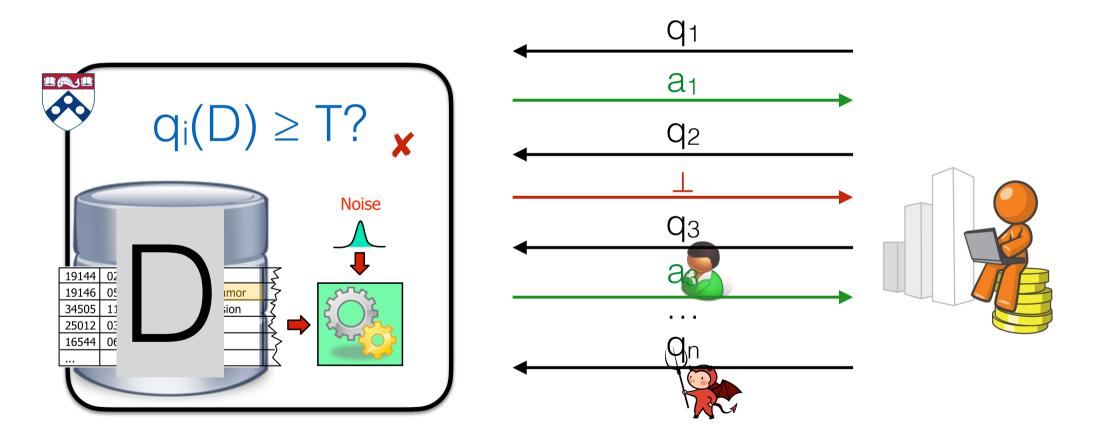
SparseVector($D, q_1, \ldots, q_n, T, \varepsilon$)



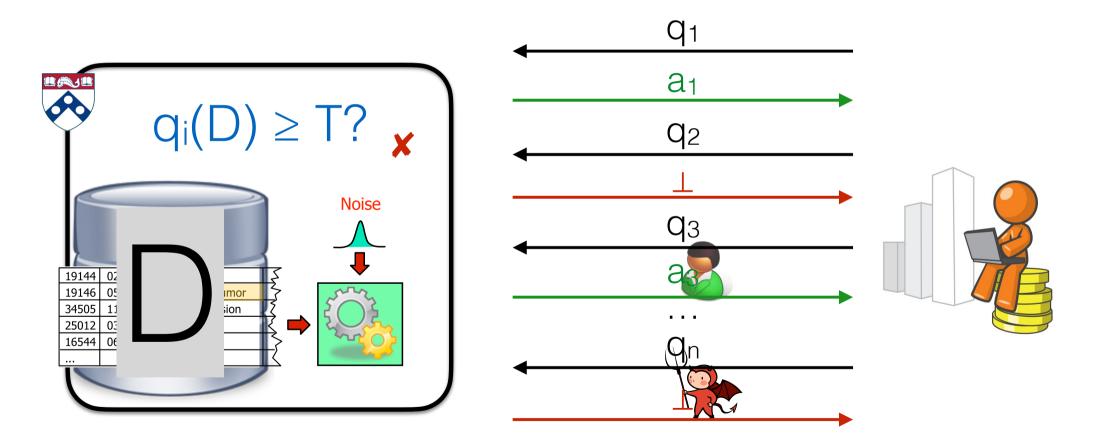
SparseVector($D, q_1, \ldots, q_n, T, \varepsilon$)



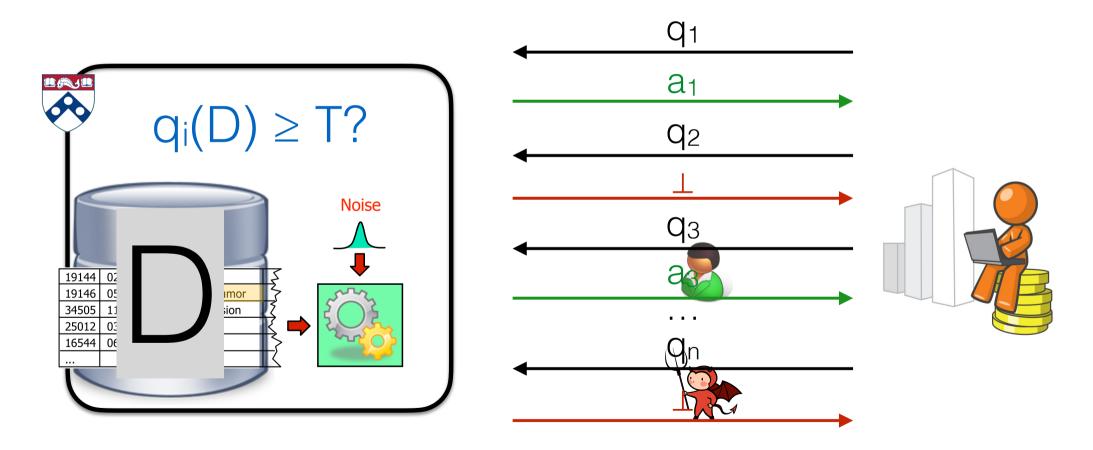
SparseVector($D, q_1, \ldots, q_n, T, \varepsilon$)



SparseVector($D, q_1, \ldots, q_n, T, \varepsilon$)

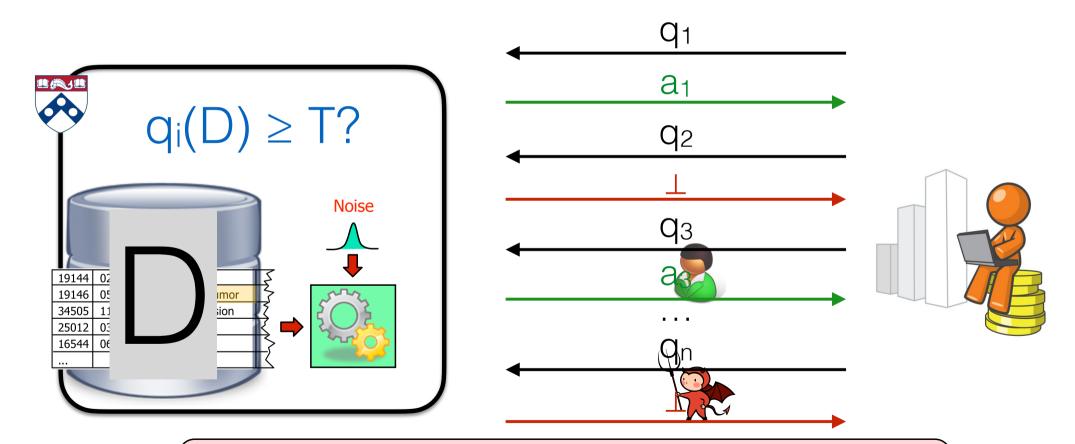


SparseVector($D, q_1, \ldots, q_n, T, \varepsilon$)



62

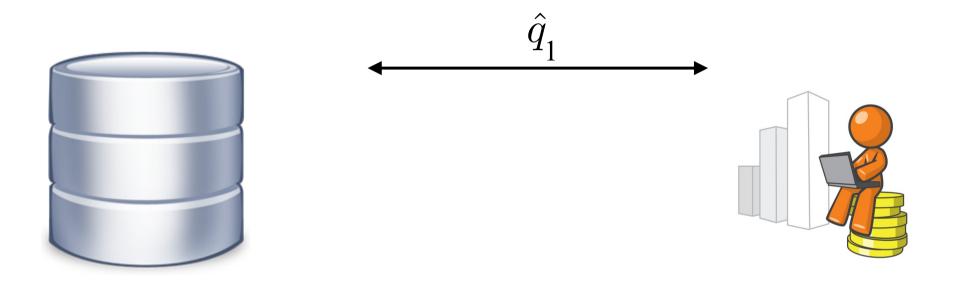
SparseVector($D, q_1, \ldots, q_n, T, \varepsilon$)

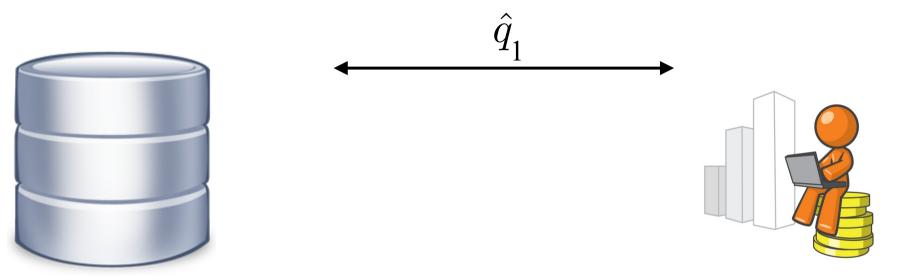


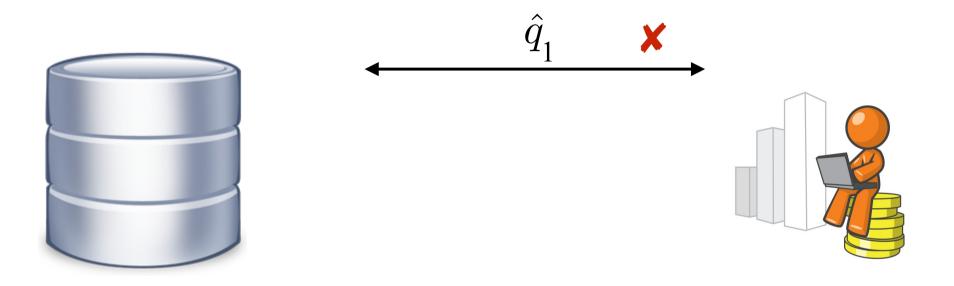
How can we achieve epsilon-DP by paying only for the queries above T?

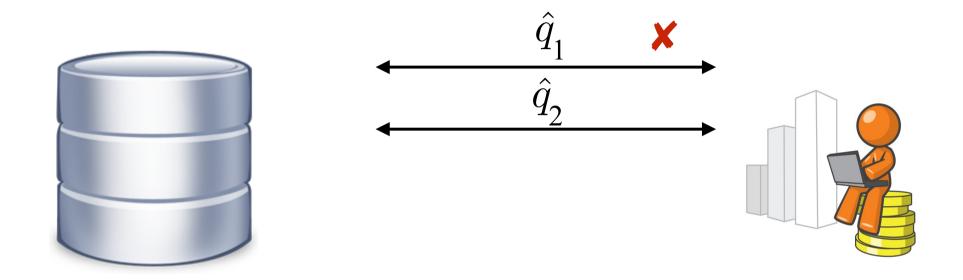


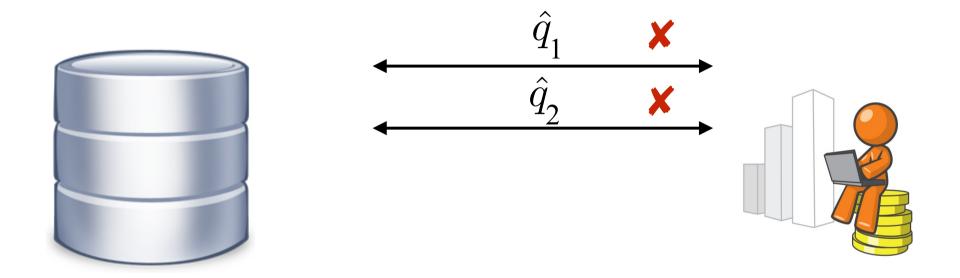


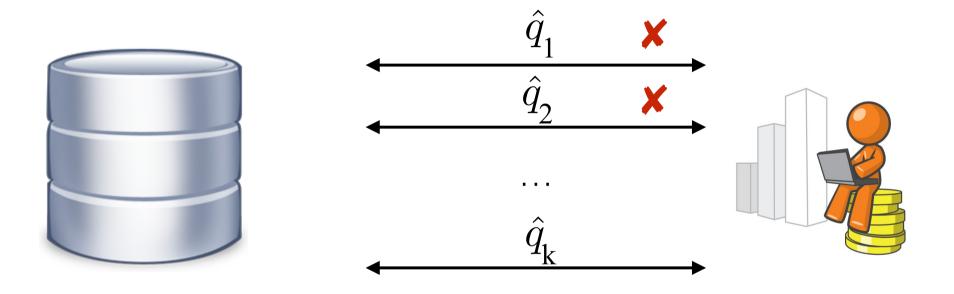


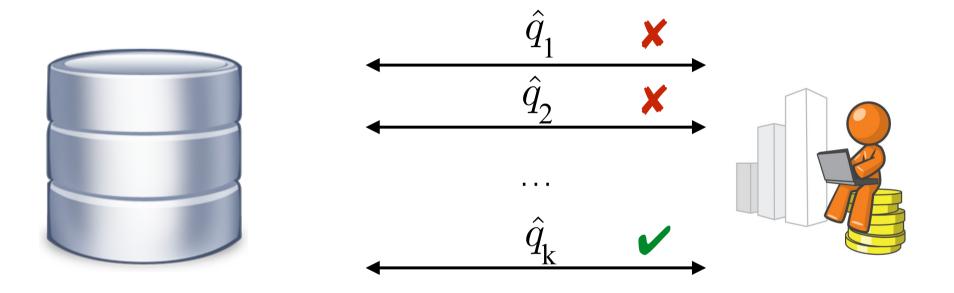


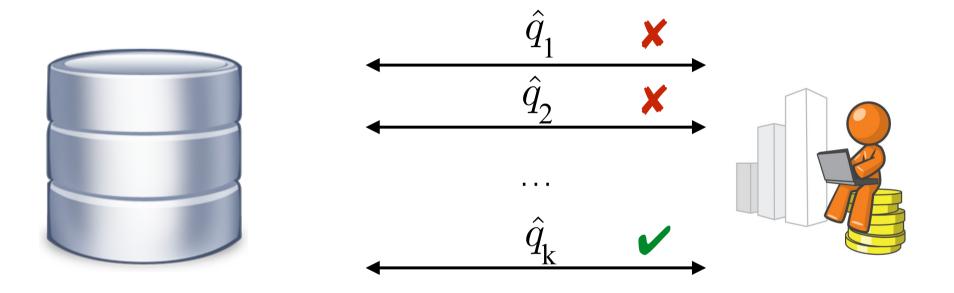












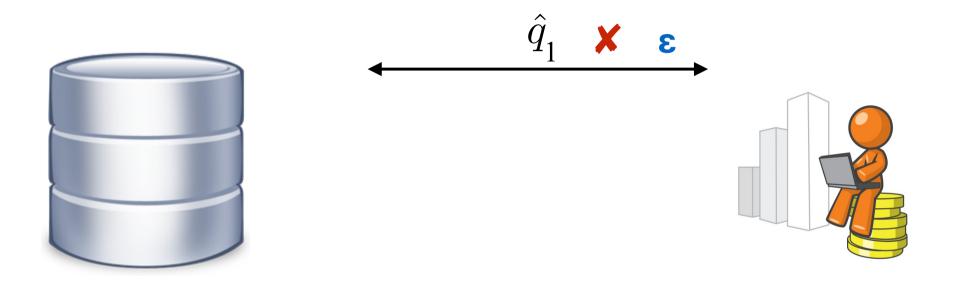


Reasoning by Composition

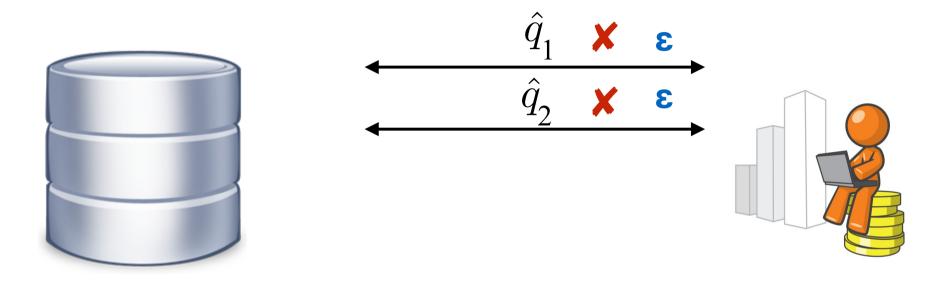




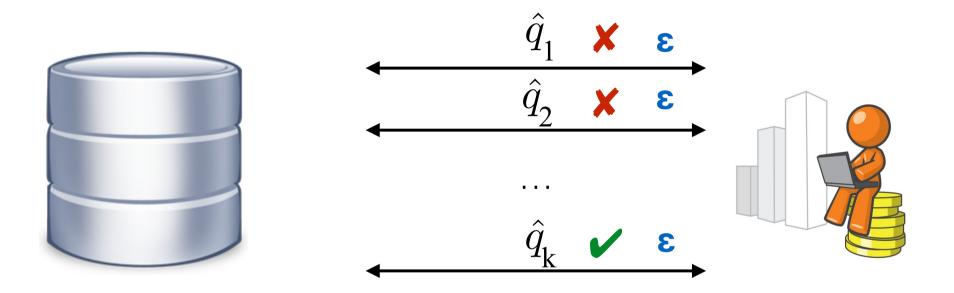
Reasoning by Composition



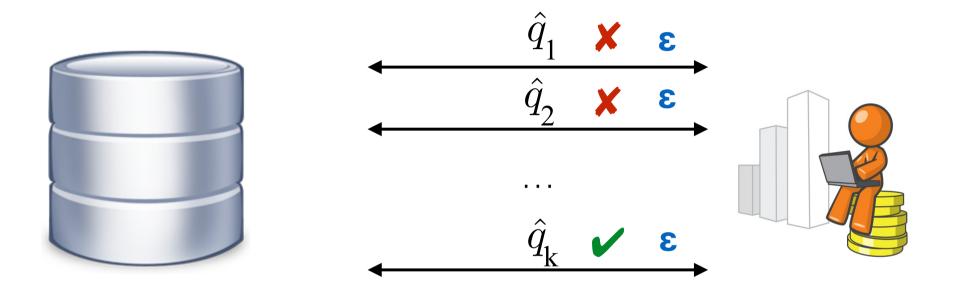
Reasoning by Composition



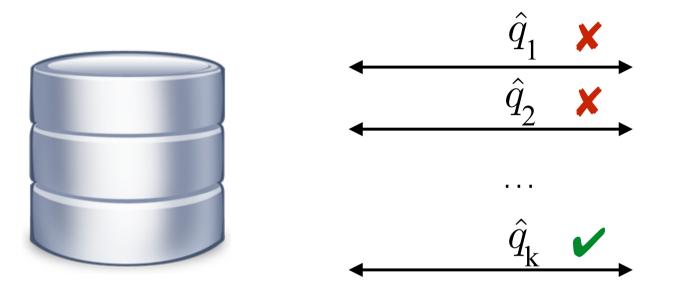
Reasoning by Composition



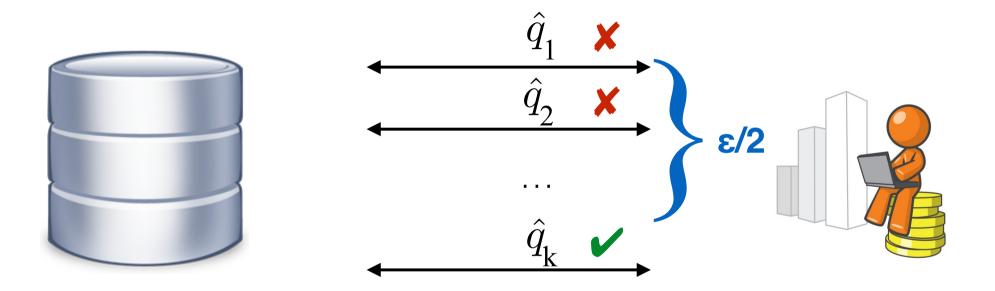
Reasoning by Composition

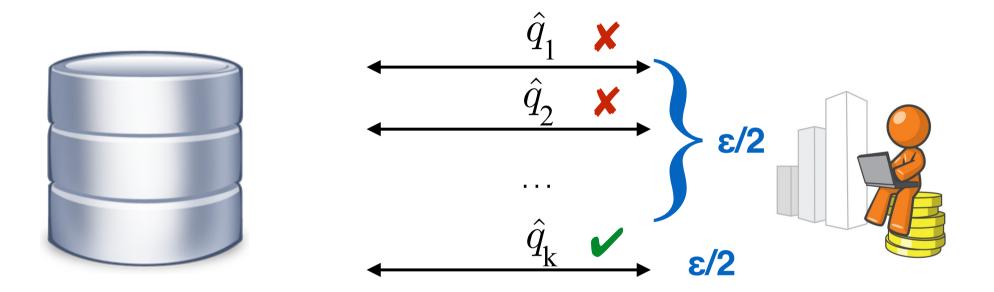


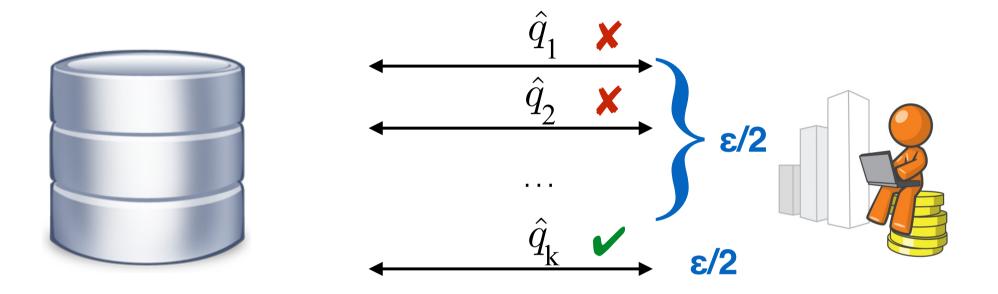
In the worst case, the data analysis is (**ne**,0)-DP



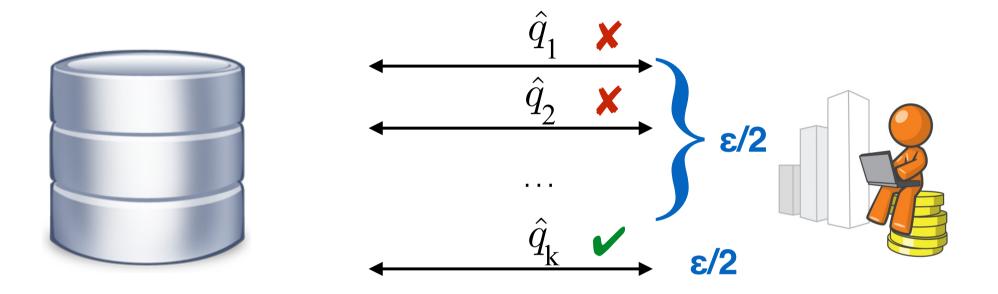








We can show that above threshold is $(\varepsilon, 0)$ -DP



We can show that above threshold is $(\varepsilon, 0)$ -DP

It doesn't depend on the number of queries.

return output;

1-sensitive queries

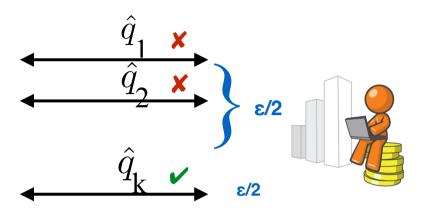
Example 1: the sparse vector case

Algorithm 1 An instantiation of the SVT proposed in this paper.	Algorithm 2 SVT in Dwork and Roth 2014 [8].
Input: $D, Q, \Delta, \mathbf{T} = T_1, T_2, \cdots, c$.	Input: D, Q, Δ, T, c .
1: $\epsilon_1 = \epsilon/2$, $\rho = Lap(\Delta/\epsilon_1)$	1: $\epsilon_1 = \epsilon/2$, $\rho = \text{Lap}\left(c\Delta/\epsilon_1\right)$
2: $\epsilon_2 = \epsilon - \epsilon_1$, count = 0	2: $\epsilon_2 = \epsilon - \epsilon_1$, count = 0
3: for each query $q_i \in Q$ do	3: for each query $q_i \in Q$ do
4: $\nu_i = \text{Lap}\left(2c\Delta/\epsilon_2\right)$	4: $\nu_i = Lap\left(2c\Delta/\epsilon_1\right)$
5: if $q_i(D) + \nu_i \ge T_i + \rho$ then	5: if $q_i(D) + \nu_i \ge T + \rho$ then
6: Output $a_i = \top$	6: Output $a_i = \top$, $\rho = \text{Lap}(c\Delta/\epsilon_2)$
7: $count = count + 1$, Abort if $count \ge c$.	7: $\operatorname{count} = \operatorname{count} + 1$, Abort if $\operatorname{count} \ge c$.
8: else	8: else
9: Output $a_i = \bot$	9: Output $a_i = \bot$
Algorithm 3 SVT in Roth's 2011 Lecture Notes [15].	Algorithm 4 SVT in Lee and Clifton 2014 [13].
Input: D, Q, Δ, T, c .	Input: D, Q, Δ, T, c .
1: $\epsilon_1 = \epsilon/2$, $\rho = Lap(\Delta/\epsilon_1)$,	1: $\epsilon_1 = \epsilon/4$, $\rho = \text{Lap}(\Delta/\epsilon_1)$
2: $\epsilon_2 = \epsilon - \epsilon_1$, count = 0	2: $\epsilon_2 = \epsilon - \epsilon_1$, count = 0
3: for each query $q_i \in Q$ do	3: for each query $q_i \in Q$ do
4: $\nu_i = \text{Lap}(c\Delta/\epsilon_2)$	4: $\nu_i = Lap\left(\Delta/\epsilon_2\right)$
5: if $q_i(D) + \nu_i \ge T + \rho$ then	5: if $q_i(D) + \nu_i \ge T + \rho$ then
6: Output $a_i = q_i(D) + \nu_i$	6: Output $a_i = \top$
7: $\operatorname{count} = \operatorname{count} + 1$, Abort if $\operatorname{count} \ge c$.	7: $\operatorname{count} = \operatorname{count} + 1$, Abort if $\operatorname{count} \ge c$.
8: else	8: else
9: Output $a_i = \bot$	9: Output $a_i = \bot$
Algorithm 5 SVT in Stoddard et al. 2014 [18].	Algorithm 6 SVT in Chen et al. 2015 [1].
Input: D, Q, Δ, T .	Input: $D, Q, \Delta, \mathbf{T} = T_1, T_2, \cdots$.
1: $\epsilon_1 = \epsilon/2, \ \rho = Lap(\Delta/\epsilon_1)$	1: $\epsilon_1 = \epsilon/2, \ \rho = Lap(\Delta/\epsilon_1)$
2: $\epsilon_2 = \epsilon - \epsilon_1$	2: $\epsilon_2 = \epsilon - \epsilon_1$
3: for each query $q_i \in Q$ do	3: for each query $q_i \in Q$ do
4: $\nu_i = 0$	4: $\nu_i = Lap(\Delta/\epsilon_2)$
5: if $q_i(D) + \nu_i \ge T + \rho$ then	5: if $q_i(D) + \nu_i \ge T_i + \rho$ then
6: Output $a_i = \top$	6: Output $a_i = \top$
7:	7:
8: else	8: else
9: Output $a_i = \bot$	9: Output $a_i = \bot$

Min Lyu, Dong Su, Ninghui Li:

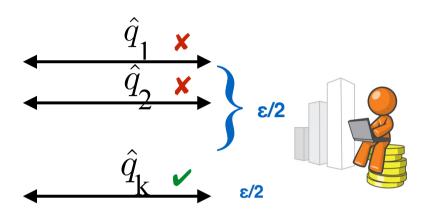
Understanding the Sparse Vector Technique for Differential Privacy. PVLDB (2017)





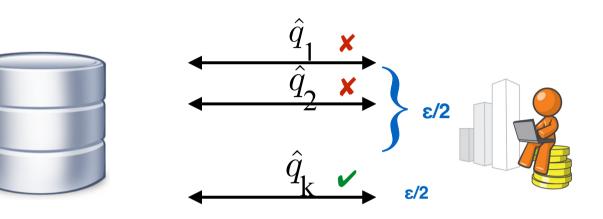
Notation rj noise added at round j.





Notation rj noise added at round j.

Let's focus on k and let's fix the noises r_j for all $j \le k$

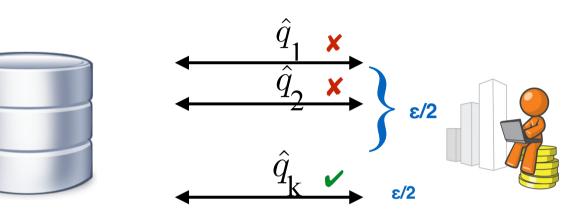


Notation rj noise added at round j.

Let's focus on k and let's fix the noises r_j for all $j \le k$

We want to show:

$$\Pr_{x \sim AT(D)} [x = k \,|\, r_{-k}] \le e^{\epsilon} \Pr_{x \sim AT(D')} [x = k \,|\, r_{-k}]$$



We want to show:

$$\Pr_{x \sim AT(D)} [x = k | r_{-k}] \le e^{\epsilon} \Pr_{x \sim AT(D')} [x = k | r_{-k}]$$

By fixing the noises r_j for all $j \le k$ we can compute the following quantity

g(D) = $\max_{i < k} q_i(D) + r_i$

Notation rj noise added at round j.

Let's focus on k and let's fix the noises r_j for all $j \le k$

 $g(D) = \max_{i < k} q_i(D) + r_i$

 $\Pr_{x \sim AT(D)} [x = k | r_{-k}] = \Pr_{nT, r_k} [nT > g(D) \land q_k(D) + r_k > nT | r_{-k}]$

 $g(D) = \max_{i < k} q_i(D) + r_i$

$$\Pr_{x \sim AT(D)} [x = k | r_{-k}] = \Pr_{nT, r_k} [nT > g(D) \land q_k(D) + r_k > nT | r_{-k}]$$
$$= \Pr_{nT, r_k} [nT \in (g(D), q_k(D) + r_k)]$$

 $g(D) = \max_{i < k} q_i(D) + r_i$

 $\Pr_{x \sim AT(D)} [x = k | r_{-k}] = \Pr_{nT, r_k} [nT > g(D) \land q_k(D) + r_k > nT | r_{-k}]$ $= \Pr_{nT, r_k} [nT \in (g(D), q_k(D) + r_k)]$ Now let's define: $r'_k = r_k + g(D) - g(D') + q_k(D') - q_k(D)$ nT' = nT + g(D) - g(D')

 $g(D) = \max_{i < k} q_i(D) + r_i$

 $\Pr_{x \sim AT(D)} [x = k | r_{-k}] = \Pr_{nT, r_k} [nT > g(D) \land q_k(D) + r_k > nT | r_{-k}]$ $= \Pr_{nT, r_k} [nT \in (g(D), q_k(D) + r_k)]$ Now let's define: $r'_k = r_k + g(D) - g(D') + q_k(D') - q_k(D)$

$$nT' = nT + g(D) - g(D')$$

 $\leq exp(\frac{\epsilon}{2}*1 + \frac{\epsilon}{4}*2) \Pr_{nT',r'_k} [nT \in (g(D'), q_k(D') + r_k) | r_{-k}]$

 $g(D) = \max_{i < k} q_i(D) + r_i$

$$\Pr_{x \sim AT(D)} \left[x = k \, \middle| \, r_{-k} \right] =$$

 $g(D) = \max_{i < k} q_i(D) + r_i$

 $\Pr_{x \sim AT(D)} [x = k | r_{-k}] = \Pr_{nT, r_k} [nT > g(D) \land q_k(D) + r_k > nT | r_{-k}]$

 $g(D) = \max_{i < k} q_i(D) + r_i$

$$\Pr_{x \sim AT(D)} [x = k | r_{-k}] = \Pr_{nT, r_k} [nT > g(D) \land q_k(D) + r_k > nT | r_{-k}]$$
$$= \Pr_{nT, r_k} [nT \in (g(D), q_k(D) + r_k) | r_{-k}]$$

 $g(D) = \max_{i < k} q_i(D) + r_i$

 $\Pr_{x \sim AT(D)} [x = k | r_{-k}] = \Pr_{nT, r_k} [nT > g(D) \land q_k(D) + r_k > nT | r_{-k}]$ $= \Pr_{nT, r_k} [nT \in (g(D), q_k(D) + r_k) | r_{-k}]$ Now let's define: $r'_k = r_k + g(D) - g(D') + q_k(D') - q_k(D)$ nT' = nT + g(D) - g(D')

 $g(D) = \max_{i < k} q_i(D) + r_i$

 $\Pr_{x \sim AT(D)} [x = k | r_{-k}] = \Pr_{nT, r_k} [nT > g(D) \land q_k(D) + r_k > nT | r_{-k}]$ $= \Pr_{nT, r_k} [nT \in (g(D), q_k(D) + r_k) | r_{-k}]$ Now let's define: $r'_k = r_k + g(D) - g(D') + q_k(D') - q_k(D)$ nT' = nT + g(D) - g(D')

 $\leq exp(\frac{\epsilon}{2}*1 + \frac{\epsilon}{4}*2) \Pr_{nT',r'_k} [nT \in (g(D'), q_k(D') + r_k) | r_{-k}]$

 $g(D) = \max_{i < k} q_i(D) + r_i$

 $\Pr_{x \sim AT(D)} [x = k | r_{-k}] = \Pr_{nT, r_k} [nT > g(D) \land q_k(D) + r_k > nT | r_{-k}]$ $= \Pr_{nT, r_k} [nT \in (g(D), q_k(D) + r_k) | r_{-k}]$ Now let's define: $r'_k = r_k + g(D) - g(D') + q_k(D') - q_k(D)$ nT' = nT + g(D) - g(D') $\leq exp(\frac{\epsilon}{2} * 1 + \frac{\epsilon}{4} * 2) \Pr_{nT', r'_k} [nT \in (g(D'), q_k(D') + r_k) | r_{-k}]$

 $= exp(\epsilon) \Pr_{nT',r'_{k}} [nT \in (g(D'), q_{k}(D') + r_{k}) \mid r_{-k}] = exp(\epsilon) \Pr_{x \sim AT(D')} [x = k \mid r_{-k}]$

```
AboveT (q_1, ..., q_k : \text{list data} \rightarrow R_{,}
          db : list data, T:R, \epsilon: R) : int
  i = 1;
  output = N;
  nT = T + Lap(2/\epsilon)
  while (i < N) {
       cur = q_i (db) + Lap (4/\epsilon)
       if (cur \ge T / output = N)
          output = i;
       i++
  return output;
```

```
|-(\epsilon, 0)|
[adj b_1 b_2, GS(q_i) \le 1, ...]
AboveT (q_1, ..., q_k : \text{list data} \rightarrow R_{\prime}
           db : list data, T:R, \epsilon: R) : int
   i = 1;
  output = N;
  nT = T + Lap(2/\epsilon)
  while (i < N) {
       cur = q_i (db) + Lap (4/\epsilon)
       if (cur \geq T /\ output = N )
           output = i;
       i++
   return output;
[output_1=output_2]
```

```
forall k, |-(\varepsilon, 0)|
[adj b_1 b_2, GS(q_i) \le 1, ...]
AboveT (q_1, ..., q_k : \text{list data} \rightarrow R_{,}
           db : list data, T:R, \epsilon: R) : int
  i = 1;
  output = N;
  nT = T + Lap(2/\epsilon)
  while (i < N) {
       cur = q_i (db) + Lap (4/\epsilon)
       if (cur \ge T / output = N)
           output = i;
       i++
   return output;
[output_1=k => output_2=k]
```

By applying the pointwise rule we get a different post

```
forall k, |-(\varepsilon, 0)|
[adj b_1 b_2, GS(q_i) \le 1, ...]
AboveT (q_1, ..., q_k : \text{list data} \rightarrow R,
           db : list data, T:R, \epsilon: R) : int
  i = 1;
  output = N;
  nT = T + Lap(2/\epsilon)
  while (i < N) {
       cur = q_i (db) + Lap (4/\epsilon)
       if (cur \ge T / output = N)
           output = i;
       i++
   return output;
[output_1=k => output_2=k]
```

By applying the pointwise rule we get a different post

Notice that we focus on a single general k.

```
forall k, |-(\varepsilon, 0)|
AboveT (q_1, ..., q_k : \text{list data} \rightarrow R_{\ell})
           db : list data, T:R, \epsilon: R) : int
  i = 1;
  output = N;
[adj b_1 b_2, GS(q_i) \le 1, ...]
  nT = T + Lap(2/\epsilon)
  while (i < N) {
       cur = q_i (db) + Lap (4/\epsilon)
       if (cur \ge T / output = N)
           output = i;
       i++
   return output;
```

 $[output_1=k => output_2=k]$



```
forall k, |-(\varepsilon, 0)|
AboveT (q_1, ..., q_k : \text{list data} \rightarrow R_{\ell})
           db : list data, T:R, \epsilon: R) : int
  i = 1;
  output = N;
[adj b_1 b_2, GS(q_i) \le 1, ...]
  nT = T + Lap(2/\epsilon)
  while (i < N) {
       cur = q_i (db) + Lap (4/\epsilon)
       if (cur \ge T / output = N)
           output = i;
       i++
   return output;
```

 $[output_1=k => output_2=k]$

Which rule shall we apply?

apRHL Generalized Laplace

 $g(D) = \max_{i < k} q_i(D) + r_i$

$$\Pr_{x \sim AT(D)} [x = k | r_{-k}] = \Pr_{nT, r_k} [nT > g(D) \land q_k(D) + r_k > nT | r_{-k}]$$
$$= \Pr_{nT, r_k} [nT \in (g(D), q_k(D) + r_k) | r_{-k}]$$

Now let's define: $r'_{k} = r_{k} + g(D) - g(D') + q_{k}(D') - q_{k}(D)$ nT' = nT + g(D) - g(D')

 $\leq exp(\frac{\epsilon}{2}*1 + \frac{\epsilon}{4}*2) \Pr_{nT',r'_k} [nT \in (g(D'), q_k(D') + r_k) | r_{-k}]$

 $= exp(\epsilon) \Pr_{nT',r'_{k}} [nT \in (g(D'), q_{k}(D') + r_{k}) | r_{-k}] = exp(\epsilon) \Pr_{x \sim AT(D')} [x = k | r_{-k}]$

```
forall k, |-(\epsilon/2,0)|
AboveT (q_1, ..., q_k : \text{list data} \rightarrow R_{,}
           db : list data, T:R, \epsilon: R) : int
  i = 1;
  output = N;
  nT = T + Lap(2/\epsilon)
  [adj b_1 b_2, GS(q_i) \le 1, ..., nT_2 = nT_1 + 1]
 while (i < N) {
       cur = q_i (db) + Lap (4/\epsilon)
       if (cur \ge T / \land output = N)
           output = i;
       i++
  return output;
[output_1=k => output_2=k]
```



```
Above Threshold
forall k, |-(\epsilon/2,0)|
AboveT (q_1, \dots, q_k : \text{list data} \rightarrow R_{\ell})
           db : list data, T:R, \epsilon: R) : int
   i = 1;
  output = N;
  nT = T + Lap(2/\epsilon)
  while (i < N) {
   [adj b<sub>1</sub> b<sub>2</sub>, GS(q<sub>i</sub>) \leq 1,..., nT<sub>2</sub>=nT<sub>1</sub> + 1, invariant]
  <[fun x => if x=k then \varepsilon/2 else 0]>
       cur = q_i (db) + Lap (4/\epsilon)
       if (cur \ge T / output = N)
           output = i;
       i++
   return output;
[output_1=k => output_2=k]
```



```
Above Threshold
forall k, |-(\epsilon/2,0)|
AboveT (q_1, \dots, q_k : \text{list data} \rightarrow R_{\ell})
          db : list data, T:R, \epsilon: R) : int
  i = 1;
  output = N;
  nT = T + Lap(2/\epsilon)
  while (i < N) {
  [adj b_1 b_2, GS(q_i) \le 1, \dots, nT_2 = nT_1 + 1, invariant, (i_1 = k / i_1 < k)]
  <[fun x => if x=k then \varepsilon/2 else 0]>
      cur = q_i (db) + Lap (4/\epsilon)
       if (cur \ge T / output = N)
          output = i;
      i++
  return output;
                                                   We can now proceed
[output_1=k => output_2=k]
                                                                 cases
```

```
Above Threshold
forall k, |-(\epsilon/2,0)|
AboveT (q_1, \dots, q_k : \text{list data} \rightarrow R_{\ell})
           db : list data, T:R, \epsilon: R) : int
   i = 1;
  output = N;
  nT = T + Lap(2/\epsilon)
  while (i < N) {
   [adj b<sub>1</sub> b<sub>2</sub>,GS(q_i)≤1,..., nT<sub>2</sub>=nT<sub>1</sub> + 1, invariant, i<sub>1</sub>=k]
  <[fun x => if x=k then \mathcal{E}/2 else 0]>
       cur = q_i (db) + Lap (4/\epsilon)
       if (cur \ge T / output = N)
           output = i;
       i++
   return output;
[output_1=k => output_2=k]
```



```
Above Threshold
forall k, |-(\epsilon/2,0)|
AboveT (q_1, ..., q_k : \text{list data} \rightarrow R_{\prime}
          db : list data, T:R, \epsilon: R) : int
  i = 1;
  output = N;
  nT = T + Lap(2/\epsilon)
  while (i < N) {
  [adj b_1 b_2, GS(q_i) \le 1, \dots, nT_2 = nT_1 + 1, invariant, i_1 = k]
  <[2]>
      cur = q_i (db) + Lap (4/\epsilon)
       if (cur \ge T / output = N)
          output = i;
       i++
  return output;
[output_1=k => output_2=k]
                                                               Case I
```

```
Above Threshold
forall k, |-(\epsilon/2,0)|
AboveT (q_1, ..., q_k : \text{list data} \rightarrow R_{,}
          db : list data, T:R, \epsilon: R) : int
  i = 1;
  output = N;
  nT = T + Lap(2/\epsilon)
  while (i < N) {
  [adj b_1 b_2, GS(q_i) \le 1, \dots, nT_2 = nT_1 + 1, invariant, i_1 = k]
  <[2/2]>
      cur = q_i (db) + Lap (4/\epsilon)
       if (cur \ge T / output = N)
          output = i;
       i++
  return output;
```

 $[output_1=k \Rightarrow output_2=k]$

Which rule shall we apply?

apRHL Generalized Laplace

 $g(D) = \max_{i < k} q_i(D) + r_i$

$$\Pr_{x \sim AT(D)} [x = k | r_{-k}] = \Pr_{nT, r_k} [nT > g(D) \land q_k(D) + r_k > nT | r_{-k}]$$
$$= \Pr_{nT, r_k} [nT \in (g(D), q_k(D) + r_k) | r_{-k}]$$

Now let's define: $r'_{k} = r_{k} + g(D) - g(D') + q_{k}(D') - q_{k}(D)$ nT' = nT + g(D) - g(D')

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 $= exp(\epsilon) \Pr_{nT',r'_{k}} [nT \in (g(D'), q_{k}(D') + r_{k}) | r_{-k}] = exp(\epsilon) \Pr_{x \sim AT(D')} [x = k | r_{-k}]$

```
forall k, |-(0,0)|
AboveT (q_1, ..., q_k : \text{list data} \rightarrow R_{\prime}
             db : list data, T:R, \epsilon: R) : int
   i = 1;
  output = N;
  nT = T + Lap(2/\epsilon)
  while (i < N) {
        cur = q_i (db) + Lap (4/\epsilon)
   [adj b<sub>1</sub> b<sub>2</sub>, GS(q<sub>i</sub>) \leq 1,..., nT<sub>2</sub>=nT<sub>1</sub> + 1, invariant, i<sub>1</sub>=k, cur<sub>2</sub>=cur<sub>1</sub>+1]
        if (cur \ge T / output = N)
            output = i;
        i++
   return output;
[output_1=k \Rightarrow output_2=k]
                                                                     Choosing k_1=1
```

```
forall k, |-(0,0)|
AboveT (q_1, ..., q_k : \text{list data} \rightarrow R_{\prime}
            db : list data, T:R, \epsilon: R) : int
   i = 1;
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  nT = T + Lap(2/\epsilon)
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   [adj b<sub>1</sub> b<sub>2</sub>, GS(q<sub>i</sub>) \leq 1,..., nT<sub>2</sub>=nT<sub>1</sub> + 1, invariant, i<sub>1</sub>=k, cur<sub>2</sub>=cur<sub>1</sub>+1]
        if (cur \ge T / output = N)
            output = i;
        i++
   return output;
                                                               We can then reason
[output_1=k \Rightarrow output_2=k]
                                                                 by standard pRHL
```

```
Above Threshold
forall k, |-(\varepsilon, 0)|
AboveT (q_1, \dots, q_k : \text{list data} \rightarrow R_{\ell})
            db : list data, T:R, \epsilon: R) : int
   i = 1;
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  while (i < N) {
   [adj b<sub>1</sub> b<sub>2</sub>,GS(q<sub>i</sub>)\leq1,..., nT<sub>2</sub>=nT<sub>1</sub> + 1, invariant,i<sub>1</sub>\Leftrightarrowk]
   <[fun x => if x=k then \varepsilon else 0]>
        cur = q_i (db) + Lap (4/\epsilon)
        if (cur \ge T / output = N)
            output = i;
        i++
   return output;
[output_1=k => output_2=k]
```



```
Above Threshold
forall k, |-(\varepsilon, 0)|
AboveT (q_1, \dots, q_k : \text{list data} \rightarrow R_{\ell})
          db : list data, T:R, \epsilon: R) : int
  i = 1;
  output = N;
  nT = T + Lap(2/\epsilon)
  while (i < N) {
  [adj b_1 b_2, GS(q_i) \le 1, ..., nT_2 = nT_1 + 1, invariant, i_1 < k]
  <[0]>
       cur = q_i (db) + Lap (4/\epsilon)
       if (cur \ge T / output = N)
          output = i;
       i++
  return output;
[output_1=k => output_2=k]
```



```
Above Threshold
forall k, |-(0,0)|
AboveT (q_1, \dots, q_k : \text{list data} \rightarrow R_{\ell})
          db : list data, T:R, \epsilon: R) : int
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  [adj b_1 b_2, GS(q_i) \le 1, ..., nT_2 = nT_1 + 1, invariant, i_1 < k]
  <[0]>
      cur = q_i (db) + Lap (4/\epsilon)
       if (cur \ge T / output = N)
          output = i;
       i++
  return output;
                                                         Which rule shall we apply?
[output_1=k => output_2=k]
```

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 $g(D) = \max_{i < k} q_i(D) + r_i$

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```
Above Threshold
forall k, |-(0,0)|
AboveT (q_1, \dots, q_k : \text{list data} \rightarrow R_{\ell})
          db : list data, T:R, \epsilon: R) : int
  i = 1;
  output = N;
  nT = T + Lap(2/\epsilon)
  while (i < N) {
       cur = q_i (db) + Lap (4/\epsilon)
  [adj b_1 b_2, GS(q_i) \le 1, \dots, nT_2 = nT_1 + 1, invariant, i_1 < k, cur_2 \le cur_1 + 1]
  <[0]>
       if (cur \ge T / output = N)
          output = i;
       i++
  return output;
                                                          Which rule shall we apply?
[output_1=k => output_2=k]
```

```
Above Threshold
forall k, |-(0,0)|
AboveT (q_1, \dots, q_k : \text{list data} \rightarrow R_{\ell})
          db : list data, T:R, \epsilon: R) : int
  i = 1;
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  while (i < N) {
      cur = q_i (db) + Lap (4/\epsilon)
  [adj b_1 b_2, GS(q_i) \le 1, ..., nT_2 = nT_1 + 1, invariant, i_1 < k, cur_2 \le cur_1 + 1]
  <[0]>
      if (cur \ge T / output = N)
          output = i;
      i++
  return output;
                                                   We can then reason
[output_1=k => output_2=k]
                                                     by standard pRHL
```