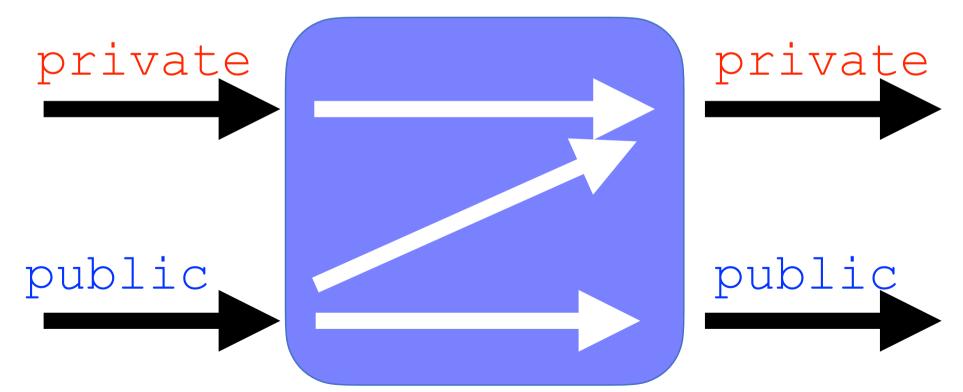
#### CS 599: Formal Methods in Security and Privacy Noninterference and Relational Hoare Logic

Marco Gaboardi gaboardi@bu.edu

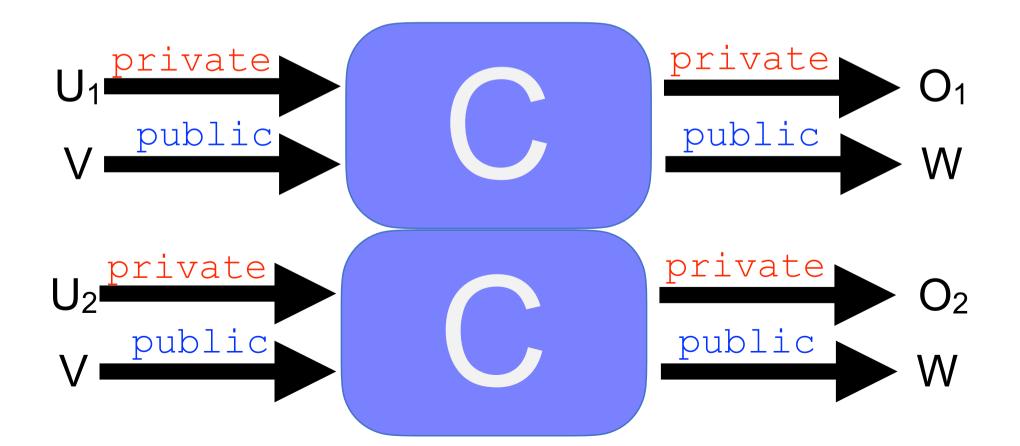
Alley Stoughton stough@bu.edu

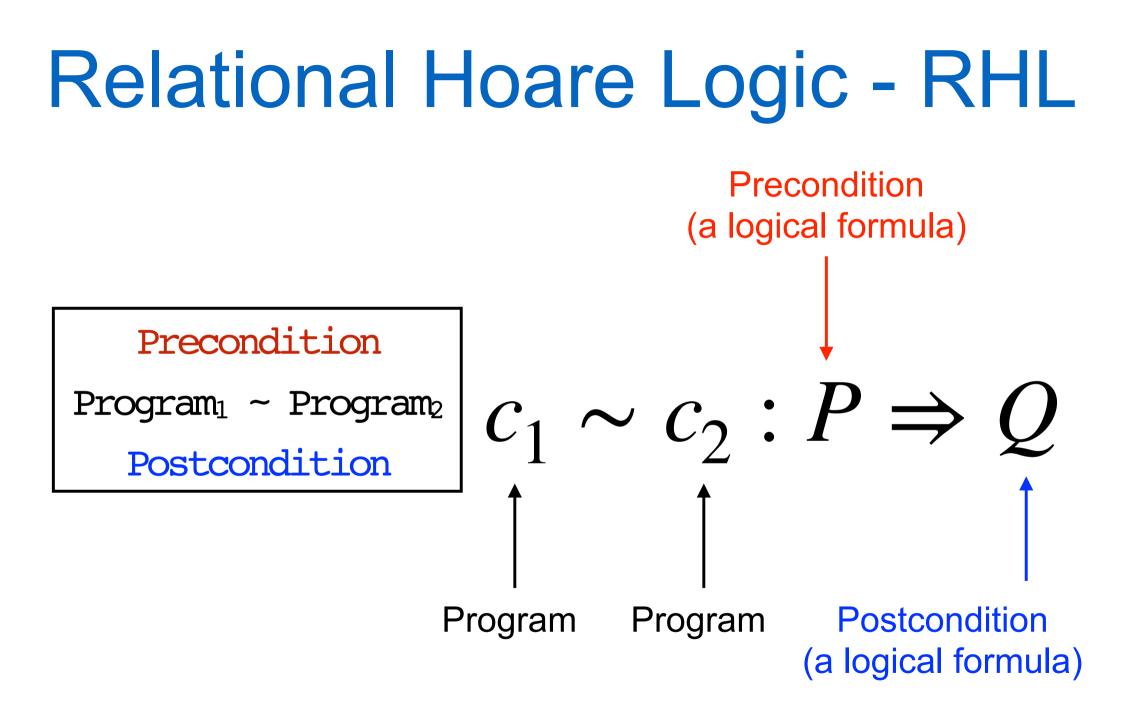
From the previous classes

**Information Flow Control** We want to guarantee that confidential information do not flow in what is considered nonconfidential.



#### NonInterference In symbols, c is noninterferent if and only if for every $m_1 \sim_{low} m_2$ : 1) {c}m\_1= $\perp$ iff {c}m\_2= $\perp$ 2) {c}m\_1=m\_1' and {c}m\_2=m\_2' implies $m_1' \sim_{low} m_2'$





# Validity of Hoare quadruple

We say that the quadruple  $c_1 \sim c_2 : P \Rightarrow Q$  is valid if and only if for every pair of memories  $m_1, m_2$  such that  $P(m_1, m_2)$  we have: 1)  $\{c_1\}_{m1} = \perp \text{ iff } \{c_2\}_{m2} = \perp$ 2)  $\{c_1\}_{m1} = m_1 \text{ and } \{c_2\}_{m2} = m_2 \text{ implies}$  $Q(m_1', m_2').$  Some Rules of Relational Hoare Logic

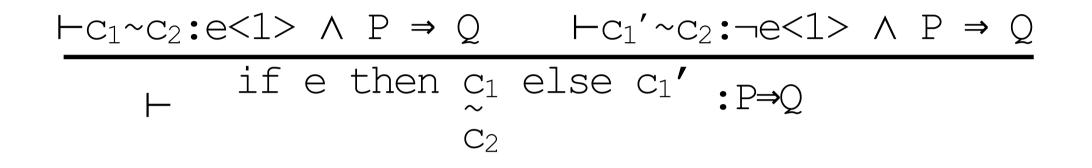
⊢skip~skip:P⇒P

Habort~abort:true⇒false

 $\vdash x_1 := e_1 \sim x_2 := e_2 :$   $P[e_1 < 1 > / x_1 < 1 > , e_2 < 2 > / x_2 < 2 >] \Rightarrow P$   $\vdash c_1 \sim c_2 : P \Rightarrow R \quad \vdash c_1 ' \sim c_2 ' : R \Rightarrow S$   $\vdash c_1 ; c_1 ' \sim c_2 ; c_2 ' : P \Rightarrow S$   $\frac{P \Rightarrow S \quad \vdash c_1 \sim c_2 : S \Rightarrow R \quad R \Rightarrow Q }{\vdash c_1 \sim c_2 : P \Rightarrow Q}$ 

Some Rules of Relational Hoare Logic  $\vdash c_1 \sim c_2: e_1 < 1 > \land P \Rightarrow Q \qquad P \Rightarrow e_1 < 1 > = e_2 < 2 >$  $\vdash c_1' \sim c_2' : \neg e_1 < 1 > \land P \Rightarrow Q$  $\vdash \stackrel{\text{if } e_1 \text{ then } c_1 \text{ else } c_1'}{\sim} : P \Rightarrow Q$ if  $e_2$  then  $c_2$  else  $c_2'$  $\vdash c_1 \sim c_2$  :  $e_1 < 1 > \land P \Rightarrow P P \Rightarrow e_1 < 1 > = e_2 < 2 >$ - while e₁ do c₁ ~ :P⇒P∧¬e₁<1> while  $e_2$  do  $c_2$ 

#### **One-sided Rules**





				C₁ ∼			• P <b>⇒</b> ∩		
-	if	е	then	$C_2$	else	C2	• • • 2		

## Today: More Relational Hoare Logic

#### Assignment Example

 $\vdash x := x+1 \sim y := y-1:$  $x < 1 > +1 = -(y < 2 > -1) \Rightarrow x < 1 > = -y < 2 >$ 

#### Assignment Example

x < 1 > = -y < 2 >

#### Assignment Example

#### Consequence + Assignment Example

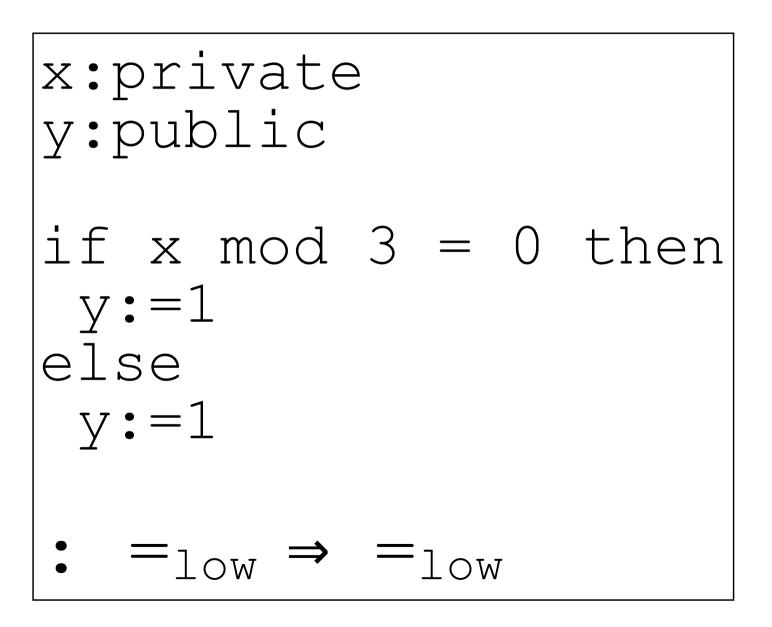
 $x < 1 > = -y < 2 > \Rightarrow x < 1 > +1 = -(y < 2 > -1)$ 

 $\vdash x := x+1 \sim y := y-1:$  $x < 1 > +1 = -(y < 2 > -1) \Rightarrow x < 1 > = -y < 2 >$ 

 $x < 1 > = -y < 2 > \Rightarrow x < 1 > = -y < 2 >$ 

 $\vdash x := x+1 \sim y := y-1:$  $x < 1 >= -y < 2 > \Rightarrow x < 1 >= -y < 2 >$ 

## How can we prove this?



### Rules of Relational Hoare Logic If then else - right

 $\vdash_{C_1 \sim C_2} : e < 2 > \land P \Rightarrow O$  $\vdash c_1 \sim c_2' : \neg e < 2 > \land P \Rightarrow O$ 

 $\begin{array}{ccc} & c_1 & & \\ & \sim & & : P \Rightarrow Q \\ & \text{if e then } c_2 & \text{else } c_2' \end{array} \end{array}$ 

## How can we prove this?

x:public z:private								
y:private								
У:= Z:=	=0	+ h o p	1 .					
		then	z:=1; y:=1					
:	$=_{low}$	$_{J} \Rightarrow =$	low					

## How can we prove this?

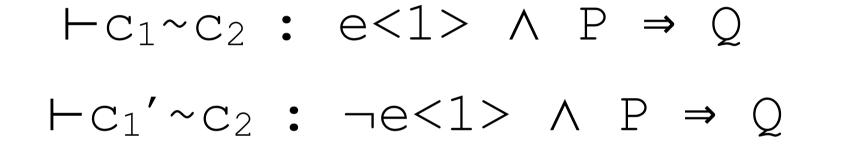
```
s1:public
s2:private
r:private
i:public
proc Compare (s1:list[n] bool,s2:list[n] bool)
i:=0;
r:=0;
while i<n do
 if not(s1[i]=s2[i]) then
    r:=1
 i:=i+1
: n > 0 / = low \Rightarrow = low
```

Rules of Relational Hoare-Logic One-sided Rules

What do we do if our two programs have different forms? There are three pairs of *one-sided* rules.

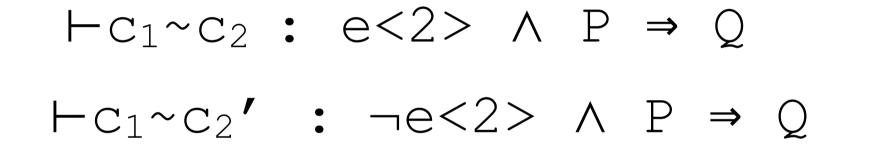
if e then  $c_1$  else  $c_1'$   $\vdash \qquad \sim \qquad : P \Rightarrow Q$  $C_2$ 

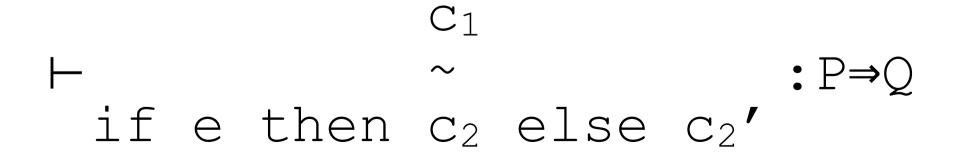
### Rules of Relational Hoare Logic If-then-else — left



if e then c₁ else c₁' - ~ :P⇒Q C2

### Rules of Relational Hoare Logic If-then-else — right





### Rules of Relational Hoare Logic Assignment — left

⊢x:=e ~ skip: P[e<1>/x<1>] ⇒ P

### Assignment — left

⊢x:=e ~ skip: P[e<1>/x<1>] ⇒ P

### Assignment — right

### ⊢skip ~ x:=e: P[e<2>/x<2>] ⇒ P

Also pair of one-sided rules for while — we'll ignore for now

Rules of Relational Hoare Logic Program Equivalence Rule

$$\models P:c_1' \equiv c_1 \models P:c_2' \equiv c_2 \qquad \vdash c_1' \sim c_2': P \Rightarrow Q \vdash c_1 \sim c_2: P \Rightarrow Q$$

 $\models P: c_1 \equiv c_2 \text{ means } \{c_1\}_m = \{c_2\}_m$ for all m such that P (m)

### Rules of Relational Hoare Logic Program Equivalences

- $\models$ P : skip;  $C \equiv C$
- $\models$ P : c; skip  $\equiv$  c

 $\models$ P:(c1;c2);c3 = c1;(c2;c3)

### Rules of Relational Hoare Logic Combining Composition and Equivalence

We can combine the Composition and Program Equivalence Rules to split commands where we like:

 $\vdash c_1; c_2 \sim c_1': P \Rightarrow R$  $\vdash c_3 \sim c_2'; c_3': R \Rightarrow Q$ 

 $\vdash C_1; C_2; C_3 \sim C_1'; C_2'; C_3': P \Rightarrow Q$ 

### Rules of Relational Hoare Logic Combining Composition and Equivalence

Rules of Relational Hoare Logic Combining Composition and Equivalence

$$\vdash c_1 \sim c_1' : P \Rightarrow R$$

$$-c_2 \sim \text{skip: } R \Rightarrow Q$$

 $\vdash c_1; c_2 \sim c_1'; skip: P \Rightarrow Q$ 

$$\vdash c_1; c_2 \sim c_1': P \Rightarrow Q$$

Relational Hoare Logic in EasyCrypt

- EasyCrypt's implementation of Relational Hoare Logic has much in common with its implementation of Hoare Logic.
- Look for the pRHL tactics in Section 3.4 of the EasyCrypt Reference Manual (the "p" stands for "probabilistic", but ignore that for now).

### Soundness

If we can derive  $\vdash_{C_1} \sim_{C_2} : P \Rightarrow Q$  through the rules of the logic, then the quadruple  $C_1 \sim C_2 : P \Rightarrow Q$  is valid.

# Validity of Hoare quadruple

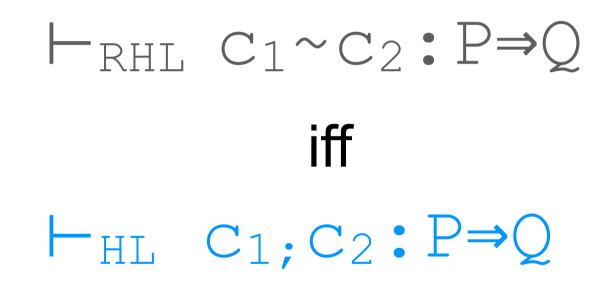
We say that the quadruple  $c_1 \sim c_2 : P \Rightarrow Q$  is valid if and only if for every pair of memories  $m_1, m_2$  such that  $P(m_1, m_2)$  we have: 1)  $\{c_1\}_{m1} = \perp \text{ iff } \{c_2\}_{m2} = \perp$ 2)  $\{c_1\}_{m1} = m_1 \text{ and } \{c_2\}_{m2} = m_2 \text{ implies}$  $Q(m_1', m_2').$ 

#### How do we check this?

## **Relative Completeness**

If a quadruple  $c_1 \sim c_2 : P \Rightarrow Q$  is valid, and we have an oracle to derive all the true statements of the form  $P \Rightarrow S$  and of the form  $R \Rightarrow Q$ , then we can derive  $\vdash c_1 \sim c_2 : P \Rightarrow Q$  through the rules of the logic.

Soundness and completeness with respect to Hoare Logic



Under the assumption that we can partition the memory adequately, and that we have termination.

## Possible projects

In Easycrypt

- Look at how to guarantee trace-based noninterference.
- Look at how to guarantee side-channel free noninterference.
- Look at the relations between self-composition and relational logic.

Not related to Easycrypt

- Look at type systems for non-interference.
- Look at other methods for relational reasoning
- Look at declassification