

# CS 599: Formal Methods in Security and Privacy

RHL and probabilistic computations

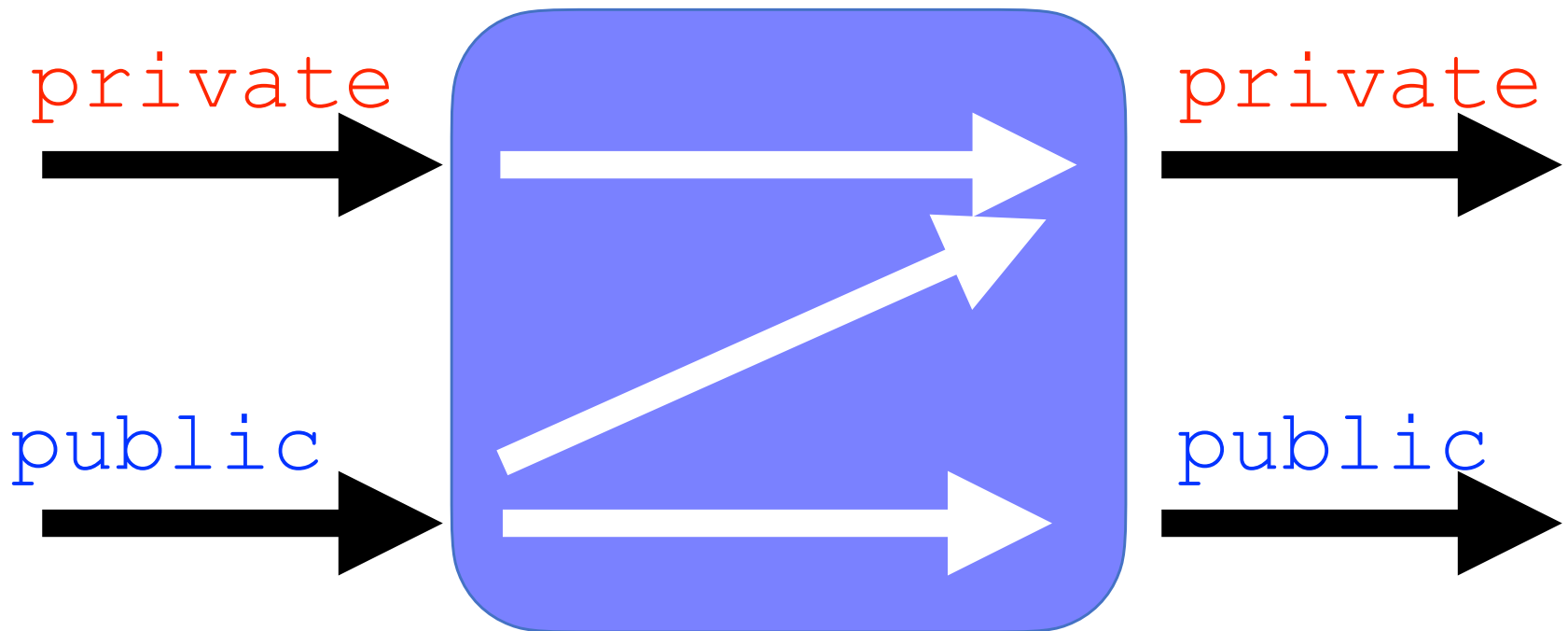
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From the previous classes

# Information Flow Control

We want to guarantee that **confidential information** do not flow in what is considered **nonconfidential**.



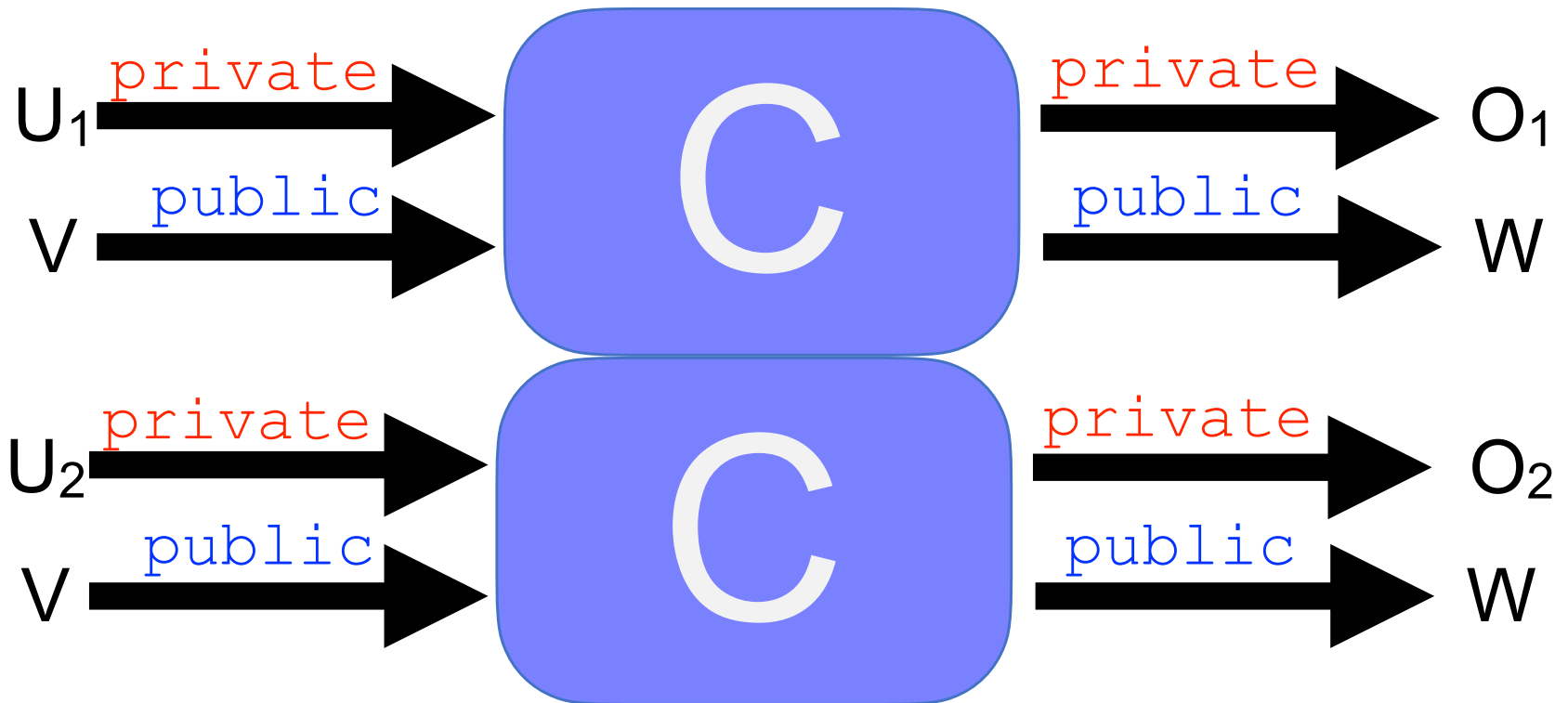
# NonInterference

In symbols,  $c$  is **noninterferent** if and only if

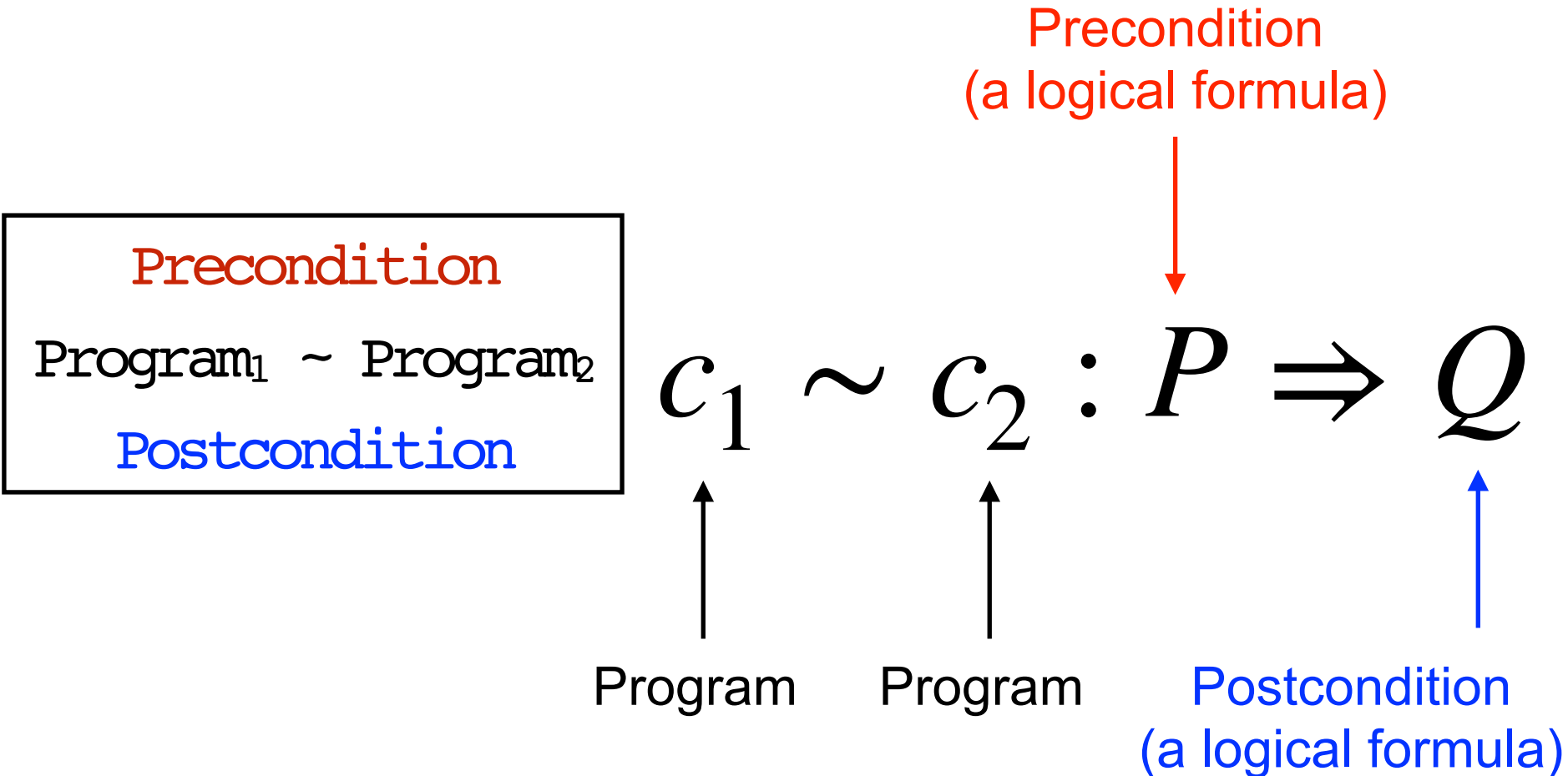
for every  $m_1 \sim_{\text{low}} m_2$  :

1)  $\{c\}_{m_1} = \perp$  iff  $\{c\}_{m_2} = \perp$

2)  $\{c\}_{m_1} = m_1'$  and  $\{c\}_{m_2} = m_2'$  implies  $m_1' \sim_{\text{low}} m_2'$



# Relational Hoare Logic - RHL



# More Relational Hoare Logic

# How can we prove this?

```
s1:public
s2:private
r:private
i:public

proc Compare (s1:list[n] bool,s2:list[n] bool)
i:=0;
r:=0;
while i<n do
  if not(s1[i]=s2[i]) then
    r:=1
  i:=i+1

: n>0 /\ =low ⇒ =low
```

# Rules of Relational Hoare-Logic

## One-sided Rules

What do we do if our two programs have different forms? There are three pairs of *one-sided* rules.

One pair for if.



# Assignment — left

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$\vdash x := e \sim \text{skip} :$

$P [e \langle 1 \rangle / x \langle 1 \rangle] \Rightarrow P$

# Assignment — right

---

$\vdash \text{skip} \sim x := e :$

$P [e \langle 2 \rangle / x \langle 2 \rangle] \Rightarrow P$

Also pair of one-sided rules for while — we'll ignore for now

# Rules of Relational Hoare Logic

## Program Equivalence Rule

$$\models P : c_1' \equiv c_1$$

$$\models P : c_2' \equiv c_2$$

$$\vdash c_1' \sim c_2' : P \Rightarrow Q$$

---

$$\vdash c_1 \sim c_2 : P \Rightarrow Q$$

$\models P : c_1 \equiv c_2$  means  $\{c_1\}_m = \{c_2\}_m$

for all  $m$  such that  $P(m)$

# Rules of Relational Hoare Logic

## Program Equivalences

$\models_P : \text{skip}; c \equiv c$

$\models_P : c; \text{skip} \equiv c$

$\models_P : (c1; c2); c3 \equiv c1; (c2; c3)$

...

# Rules of Relational Hoare Logic

## Combining Composition and Equivalence

We can combine the Composition and Program Equivalence Rules to split commands where we like:

$$\vdash C_1 ; C_2 \sim C_1' : P \Rightarrow R$$

$$\vdash C_3 \sim C_2' ; C_3' : R \Rightarrow Q$$

---

$$\vdash C_1 ; C_2 ; C_3 \sim C_1' ; C_2' ; C_3' : P \Rightarrow Q$$

# Rules of Relational Hoare Logic

## Combining Composition and Equivalence

$$\vdash c_1 \sim \text{skip} : P \Rightarrow R$$
$$\vdash c_2 \sim c_1' : R \Rightarrow Q$$

---

$$\vdash c_1 ; c_2 \sim \text{skip} ; c_1' : P \Rightarrow Q$$

---

$$\vdash c_1 ; c_2 \sim c_1' : P \Rightarrow Q$$

# Rules of Relational Hoare Logic

## Combining Composition and Equivalence

$$\vdash C_1 \sim C_1' : P \Rightarrow R$$

$$\vdash C_2 \sim \text{skip} : R \Rightarrow Q$$

---

$$\vdash C_1 ; C_2 \sim C_1' ; \text{skip} : P \Rightarrow Q$$

---

$$\vdash C_1 ; C_2 \sim C_1' : P \Rightarrow Q$$

# Relational Hoare Logic in EasyCrypt

- EasyCrypt's implementation of Relational Hoare Logic has much in common with its implementation of Hoare Logic.
- Look for the pRHL tactics in Section 3.4 of the EasyCrypt Reference Manual (the “p” stands for “probabilistic”, but ignore that for now).



# Soundness

If we can derive  $\vdash C_1 \sim C_2 : P \Rightarrow Q$  through the rules of the logic, then the quadruple  $C_1 \sim C_2 : P \Rightarrow Q$  is valid.

# Validity of Hoare quadruple

We say that the quadruple  $c_1 \sim c_2 : P \Rightarrow Q$  is **valid** if and only if for every pair of memories  $m_1, m_2$  such that  $P(m_1, m_2)$  we have:

1)  $\{c_1\}_{m_1} = \perp$  iff  $\{c_2\}_{m_2} = \perp$

2)  $\{c_1\}_{m_1} = m_1'$  and  $\{c_2\}_{m_2} = m_2'$  implies  $Q(m_1', m_2')$ .

How do we check this?

# Relative Completeness

If a quadruple  $C_1 \sim C_2 : P \Rightarrow Q$  is valid, and we have an oracle to derive all the true statements of the form  $P \Rightarrow S$  and of the form  $R \Rightarrow Q$ , then we can derive  $\vdash C_1 \sim C_2 : P \Rightarrow Q$  through the rules of the logic.

# Soundness and completeness with respect to Hoare Logic

$$\vdash_{\text{RHL}} C_1 \sim C_2 : P \Rightarrow Q$$

iff

$$\vdash_{\text{HL}} C_1; C_2 : P \Rightarrow Q$$

Under the assumption that we can partition the memory adequately, and that we have termination.

# Possible projects

## In Easycrypt

- Look at how to guarantee trace-based noninterference.
- Look at how to guarantee side-channel free noninterference.
- Look at the relations between self-composition and relational logic.

## Not related to Easycrypt

- Look at type systems for non-interference.
- Look at other methods for relational reasoning
- Look at declassification

# Probabilistic Language

# An example

```
OneTimePad(m : private msg) : public msg  
  key := $ Uniform({0,1}n);  
  cipher := msg xor key;  
  return cipher
```

Learning a ciphertext does not change any a priori knowledge about the likelihood of messages.

# Probabilistic While (PWhile)

```
c ::= abort
    | skip
    | x := e
    | x :=$ d
    | c ; c
    | if e then c else c
    | while e do c
```

$d_1, d_2, \dots$  probabilistic expressions



# Probabilistic Expressions

We extend the language with expression describing probability distributions.

$$d ::= f(e_1, \dots, e_n, d_1, \dots, d_k)$$

Where  $f$  is a distribution declaration

Some expression examples

`uniform({0, 1}n)`      `gaussian(k,  $\sigma$ )`      `laplace(k, b)`

# Semantics of Probabilistic Expressions

We would like to define it on the structure:

$$\{f(e_1, \dots, e_n, d_1, \dots, d_k)\}_m = \{f\}(\{e_1\}_m, \dots, \{e_n\}_m, \{d_1\}_m, \dots, \{d_k\}_m)$$

but is the result just a value?

# Probabilistic Subdistributions

A **discrete subdistribution** over a set  $A$  is a function

$$\mu : A \rightarrow [0, 1]$$

such that the mass of  $\mu$ ,

$$|\mu| = \sum_{a \in A} \mu(a)$$

verifies  $|\mu| \leq 1$ .

The support of a discrete subdistribution  $\mu$ ,

$$\text{supp}(\mu) = \{a \in A \mid \mu(a) > 0\}$$

is necessarily countable, i.e. finite or countably infinite.

We will denote the set of sub-distributions over  $A$  by  $D(A)$ , and say that  $\mu$  is of type  $D(A)$  denoted  $\mu : D(A)$  if  $\mu \in D(A)$ .

# Probabilistic Subdistributions

We call a subdistribution with mass exactly 1, a **distribution**.

We define the **probability** of an event  $E \subseteq A$  with respect to the subdistribution  $\mu: D(A)$  as

$$\mathbb{P}_\mu[E] = \sum_{a \in E} \mu(a)$$

# Probabilistic Subdistributions

Let's consider  $\mu \in \mathcal{D}(A)$ , and  $E \subseteq A$ , we have the following properties

$$\mathbb{P}_\mu[\emptyset] = 0$$

$$\mathbb{P}_\mu[A] \leq 1$$

$$0 \leq \mathbb{P}_\mu[E] \leq 1$$

$$E \subseteq F \subseteq A \text{ implies } \mathbb{P}_\mu[E] \leq \mathbb{P}_\mu[F]$$

$$E \subseteq A \text{ and } F \subseteq A \text{ implies } \mathbb{P}_\mu[E \cup F] \leq \mathbb{P}_\mu[E] + \mathbb{P}_\mu[F] - \mathbb{P}_\mu[E \cap F]$$

We will denote by **0** the subdistribution  $\mu$  defined as constant 0.

# Operations over Probabilistic Subdistributions

Let's consider an arbitrary  $a \in A$ , we will often use the distribution  $\text{unit}(a)$  defined as:

$$\mathbb{P}_{\text{unit}(a)}[\{b\}] = \begin{cases} 1 & \text{if } a=b \\ 0 & \text{otherwise} \end{cases}$$

We can think about  $\text{unit}$  as a function of type  $\text{unit}:A \rightarrow D(A)$

# Operations over Probabilistic Subdistributions

Let's consider a distribution  $\mu \in D(A)$ , and a function  $M: A \rightarrow D(B)$  then we can define their composition by means of an expression  $\text{let } a = \mu \text{ in } M a$  defined as:

$$\mathbb{P}^{\text{let } a = \mu \text{ in } M a}[E] = \sum_{a \in \text{supp}(\mu)} \mathbb{P}_{\mu}[\{a\}] \cdot \mathbb{P}_{(Ma)}[E]$$

# Semantics of Probabilistic Expressions - revisited

We would like to define it on the structure:

$$\{f(e_1, \dots, e_n, d_1, \dots, d_k)\}_m = \{f\}(\{e_1\}_m, \dots, \{e_n\}_m, \{d_1\}_m, \dots, \{d_k\}_m)$$

With input a memory  $m$  and output a subdistribution  $\mu \in D(A)$  over the corresponding type  $A$ . E.g.

$$\{\text{uniform}(\{0, 1\}^n)\}_{m \in D(\{0, 1\}^n)}$$

$$\{\text{gaussian}(k, \sigma)\}_{m \in D(\text{Real})}$$



# Semantics of PWhile Commands

What is the meaning of the following command?

```
k := $ uniform({0,1}^n); z := x mod k;
```

We can give the semantics as a function between **command**, **memories** and **subdistributions over memories**.

$$\text{Cmd} * \text{Mem} \rightarrow D(\text{Mem})$$

We will denote this relation as:

$$\{c\}_m = \mu$$

# Semantics of Commands

This is defined on the structure of commands:

$$\{\text{abort}\}_m = \mathbf{0}$$

$$\{\text{skip}\}_m = \text{unit}(m)$$

$$\{x := e\}_m = \text{unit}(m[x \leftarrow \{e\}_m])$$

$$\{x := \$ d\}_m = \text{let } a = \{d\}_m \text{ in } \text{unit}(m[x \leftarrow a])$$

$$\{c; c'\}_m = \text{let } m' = \{c\}_m \text{ in } \{c'\}_{m'}$$

$$\{\text{if } e \text{ then } c_t \text{ else } c_f\}_m = \{c_t\}_m \text{ **if** } \{e\}_m = \text{true}$$

$$\{\text{if } e \text{ then } c_t \text{ else } c_f\}_m = \{c_f\}_m \text{ **if** } \{e\}_m = \text{false}$$

# Revisiting the example

```
OneTimePad(m : private msg) : public msg  
  key := $ Uniform({0,1}n);  
  cipher := msg xor key;  
  return cipher
```

Learning a ciphertext does not change any a priori knowledge about the likelihood of messages.

How do we formalize this?

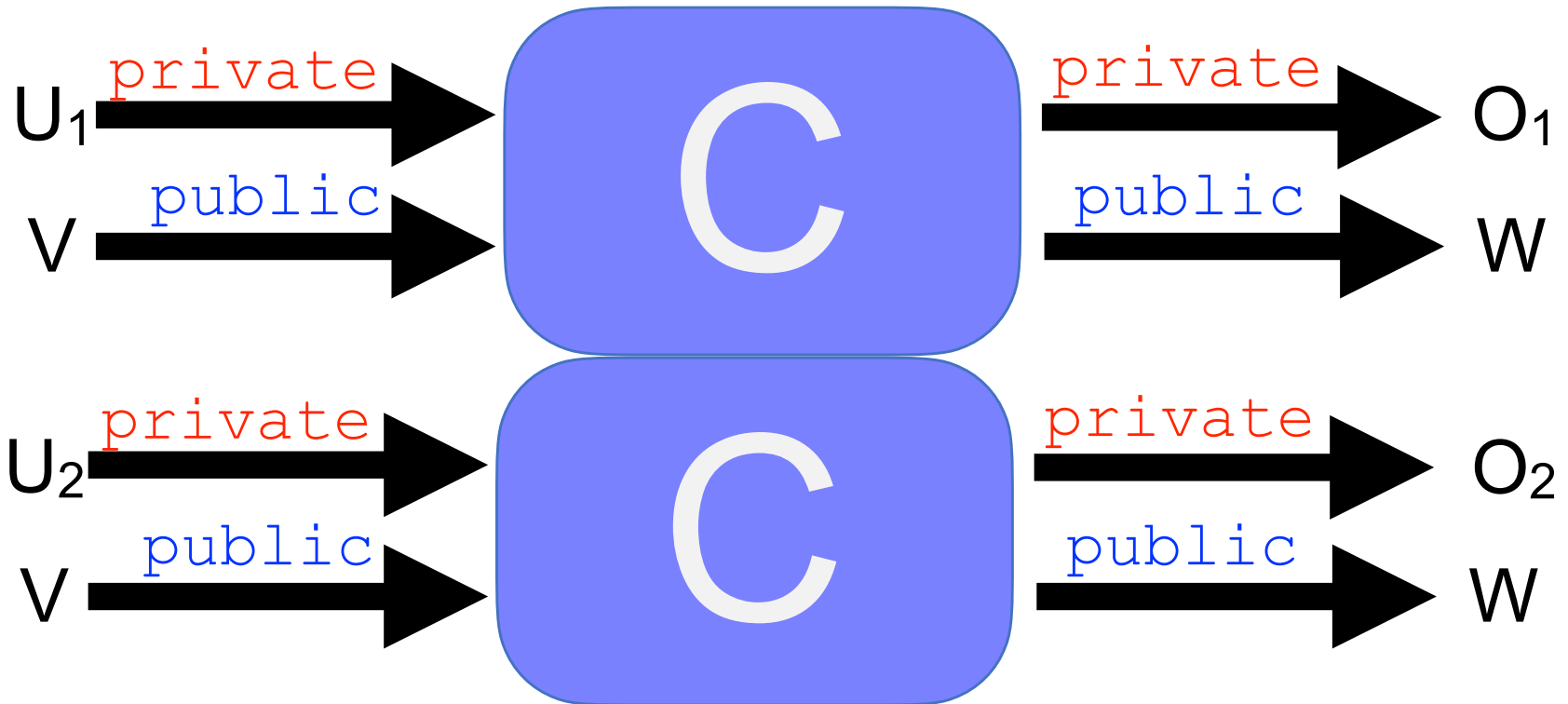
# Probabilistic Noninterference

A program  $\text{prog}$  is probabilistically noninterferent if and only if, whenever we run it on two low equivalent memories  $m_1$  and  $m_2$  we have that the probabilistic distributions we get as outputs are the same on public outputs.

# Noninterference as a Relational Property

In symbols,  $c$  is **noninterferent** if and only if for every  $m_1 \sim_{\text{low}} m_2$  :

$\{c\}_{m_1} = \mu_1$  and  $\{c\}_{m_2} = \mu_2$  implies  $\mu_1 \sim_{\text{low}} \mu_2$



# Revisiting the example

```
OneTimePad(m : private msg) : public msg  
  key := $ Uniform({0,1}n);  
  cipher := msg xor key;  
  return cipher
```

How can we prove that this is noninterferent?