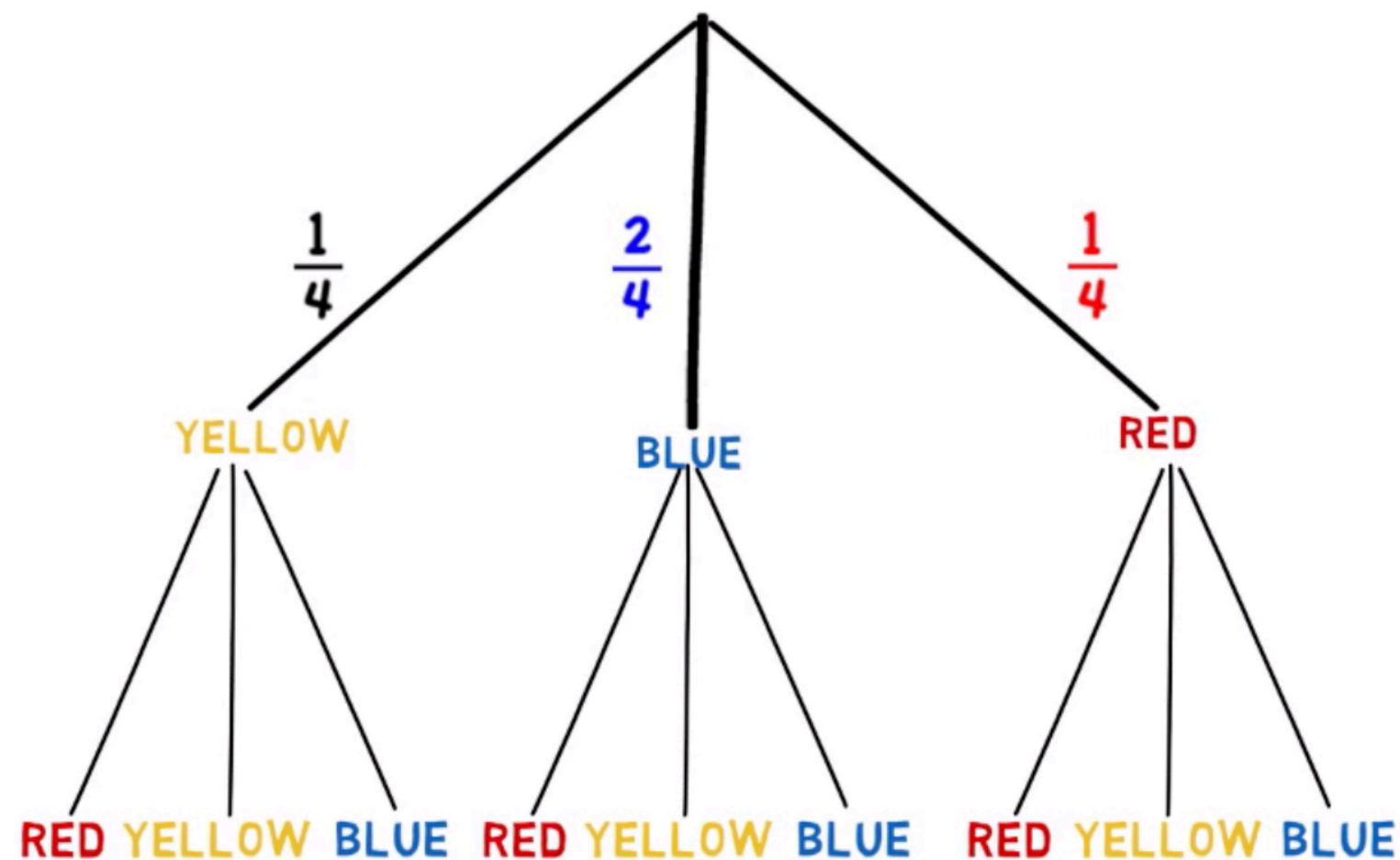


CS 237: PROBABILITY IN COMPUTING

INSTRUCTORS: BYERS AND JANUARIO

BOSTON
UNIVERSITY

STEP 1: CREATE PROBABILITY TREE

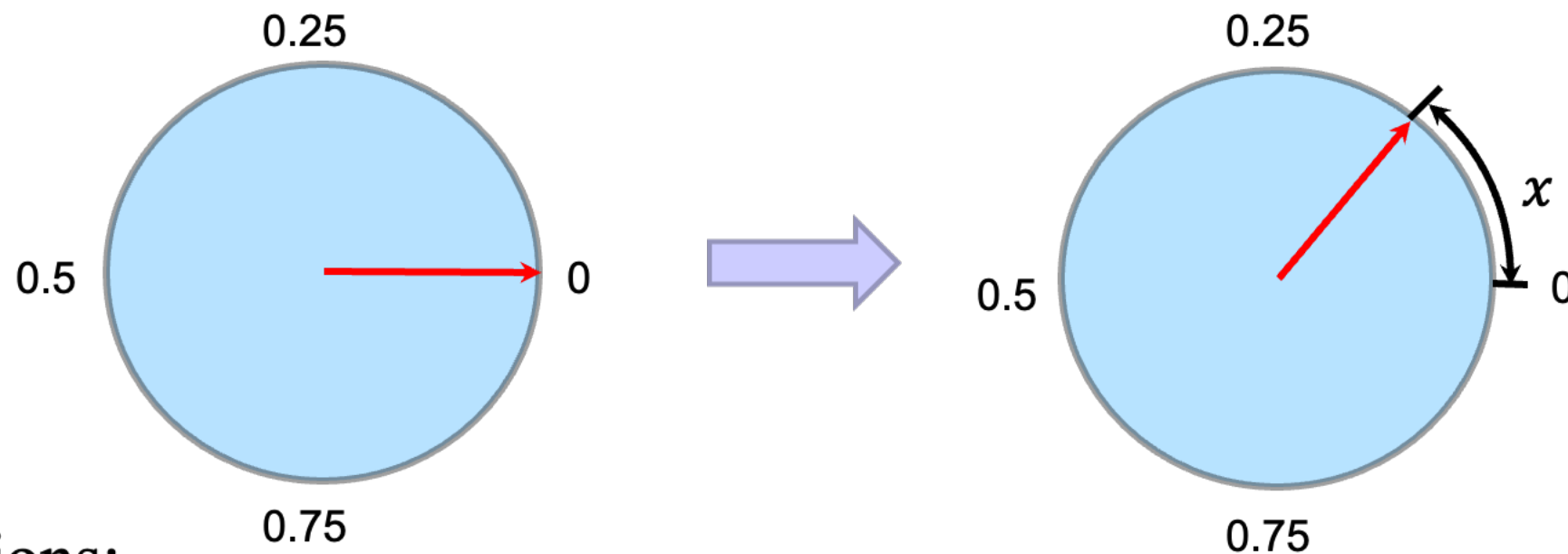


From <https://www.youtube.com/watch?v=UxiCV8RroKU>

SAMPLE SPACES

- Previously:
 - **Discrete** sample spaces: outcomes are listable (toss a coin, roll two dice, etc.)
 - We assign a probability to each outcome
 - The probability of an event is the sum of the probabilities of the outcomes comprising the event
- Today:
 - **Continuous** sample spaces: outcomes are not listable
 - Examples: bank account values, average test scores, submission times
 - Infinite number of possible outcomes
 - How do we work with probability functions now?

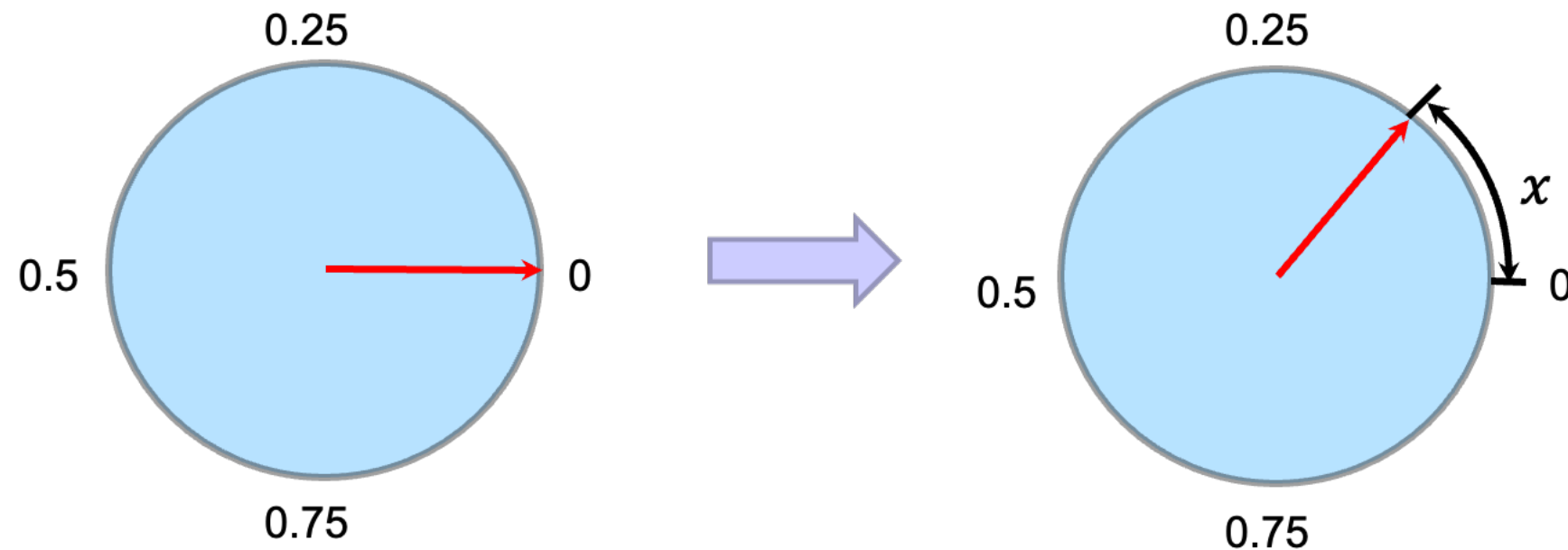
CONTINUOUS PROBABILITY SPACES

The Spinner Experiment**Assumptions:**

- The circumference of the circle is 1
- When you spin the pointer, it is equally likely to end up anywhere around the circle

CONTINUOUS PROBABILITY SPACES

The Spinner Experiment



- **Experiment:** spin the pointer, see where it lands!
- **Outcome:** real number $x \in [0,1]$
- **Sample space:** $\Omega = [0,1]$

ASK THE AUDIENCE

- What is the probability that the dial lands in $[0, 1/8]$?

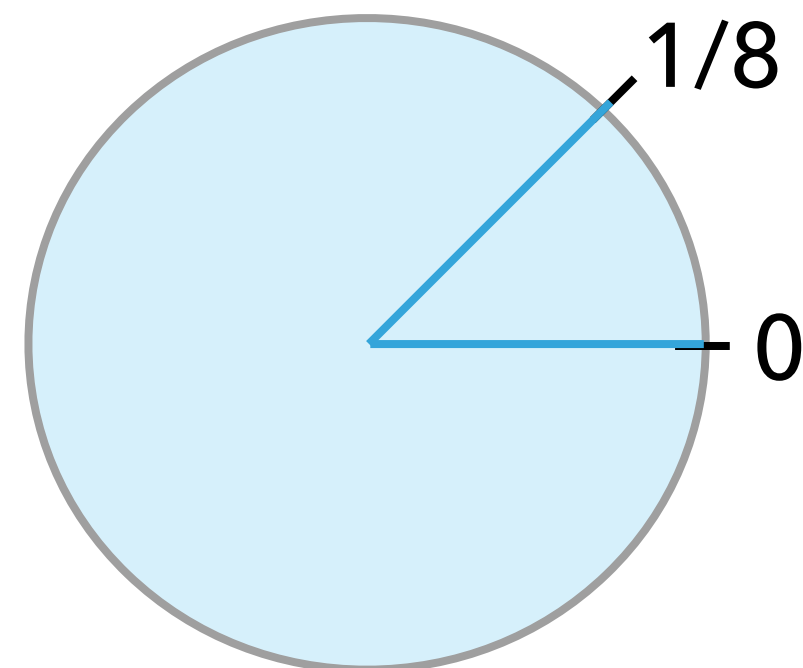
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(A) $1/8$

(B) 0

(C) $\pi/8$

(D) none of the above





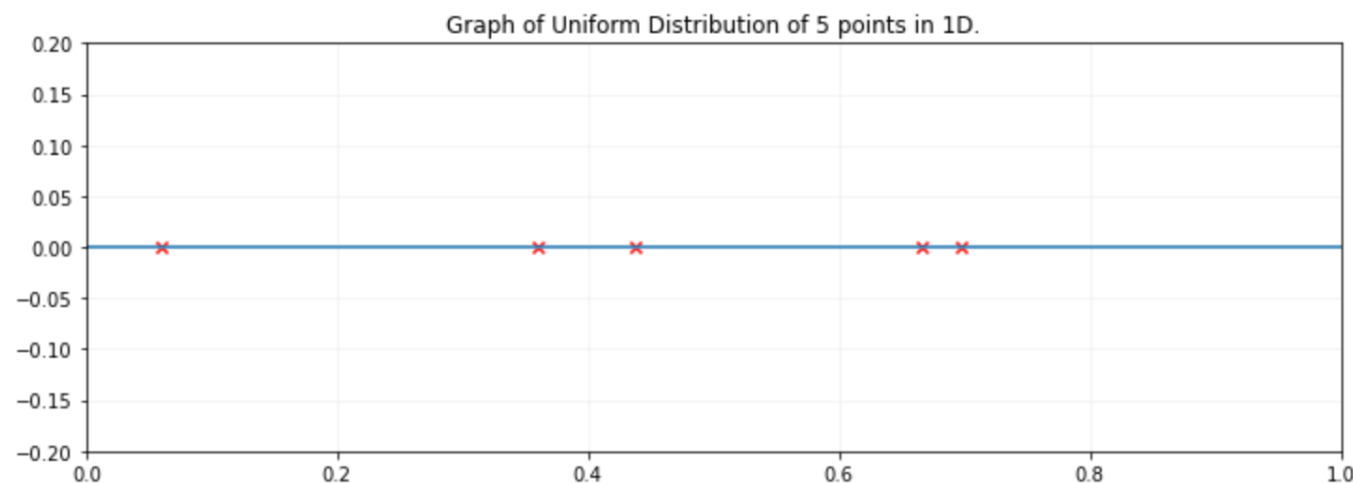
The Spinner Experiment

This is implemented by
the numpy function `random()`

```
: 1 from numpy.random import random  
  2  
  3 for k in range(5):  
  4     print(random())
```

```
0.2880928755517823  
0.7162125723051093  
0.6655015245054124  
0.554162601188949  
0.28532267939275413
```

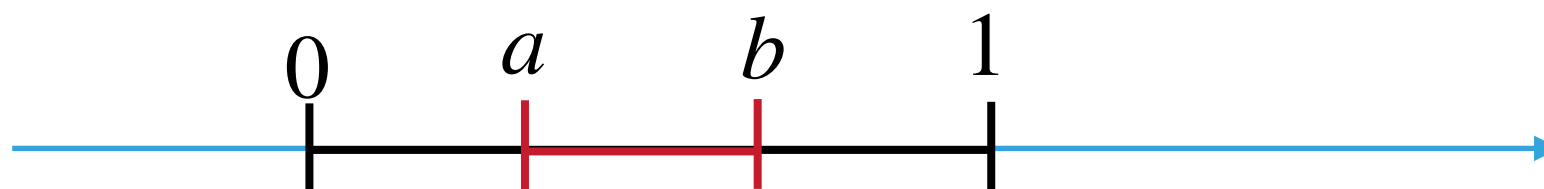
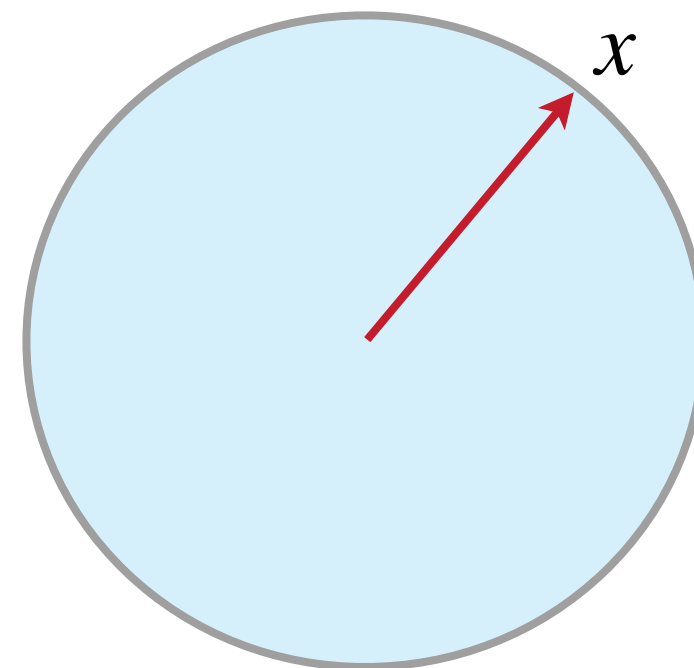
```
[0.359507900573786, 0.43703195379934145, 0.6976311959272649, 0.06022547162926983, 0.6667667154456677]
```



SPINNERS

- ▶ **Experiment:** spin the dial
- ▶ **Outcome:** real number $x \in [0,1]$
- ▶ **Sample space:** $\Omega = [0,1]$
- ▶ **Probability function:** for all $[a,b] \subseteq [0,1]$

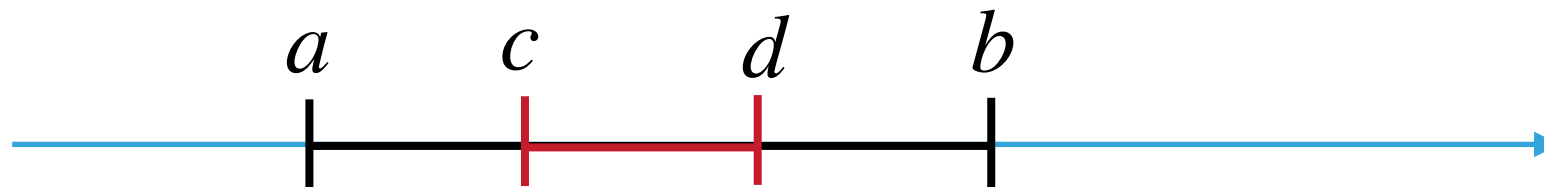
$$\Pr(x \in [a,b]) = \frac{\text{length of } [a,b]}{\text{length of } [0,1]} = b - a$$



UNIFORM SAMPLING FROM AN INTERVAL

- ▶ **Experiment:** sample a point uniformly from $[a, b]$
- ▶ **Outcome:** real number $x \in [a, b]$
- ▶ **Sample space:** $\Omega = [a, b]$
- ▶ **Probability function:** for all $[c, d] \subseteq [a, b]$, we have

$$\Pr(x \in [c, d]) = \frac{\text{length of } [c, d]}{\text{length of } [a, b]} = \frac{d - c}{b - a}$$



UNIFORM SAMPLING FROM AN INTERVAL

- ▶ **Experiment:** choose uniform $x \in [0,10]$



```
1 from numpy.random import uniform
2
3 for k in range(5):
4     print(uniform(0,10))
```

```
9.458670834431103
7.821264914591
4.367437002029626
1.1280161736707706
0.4086456784560122
```

UNIFORM SAMPLING FROM AN INTERVAL

- ▶ **Experiment:** choose uniform $x \in [0,10]$



$$\Pr(x \in [0,6]) =$$

$$\Pr(x \in [0,5)) =$$

$$\Pr(x \in [0,6] \cup [8,10]) =$$

$$\Pr(x \in [0,6] \cup [5,7]) =$$

$$\Pr(x \in [-10,10]) =$$

UNIFORM SAMPLING FROM RECTANGLES

```
# uniform sampling from unit square [0, 1]x[0, 1]
def uniform_unit_square():
    x = uniform(0, 1)
    y = uniform(0, 1)
    return (x, y)

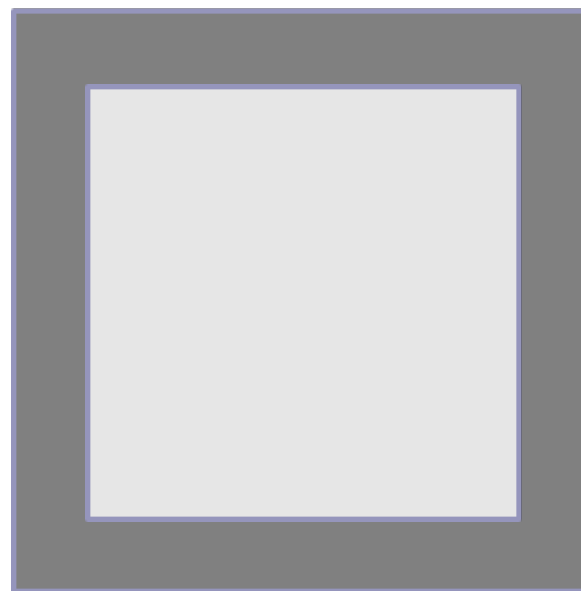
# uniform sampling from the rectangle [a, b]x[c, d]
def uniform_rectangle(a, b, c, d):
    x = uniform(a, b)
    y = uniform(c, d)
    return (x, y)
```

DARTS WITH A SQUARE BOARD

You throw a dart at a square target 1 meter on a side.

What is the probability that it lands within 0.1 m of an edge?

- A. $0.8^2 = 0.64$
- B. $0.9^2 = 0.81$
- C. $1 - 0.8^2 = 0.36$
- D. $1 - 0.9^2 = 0.19$

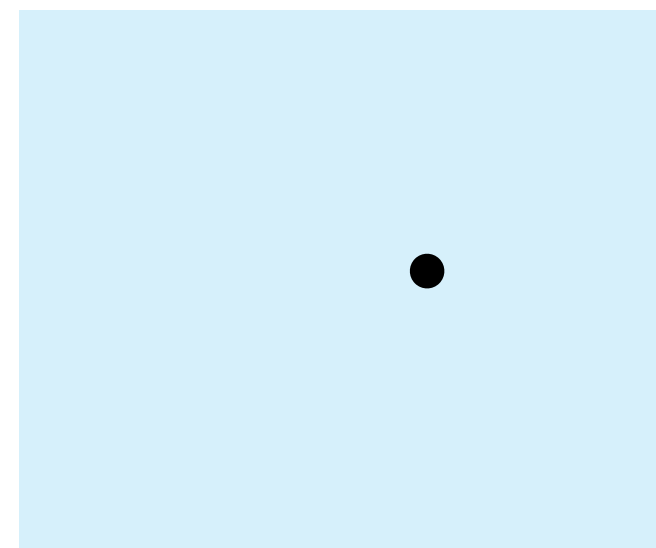


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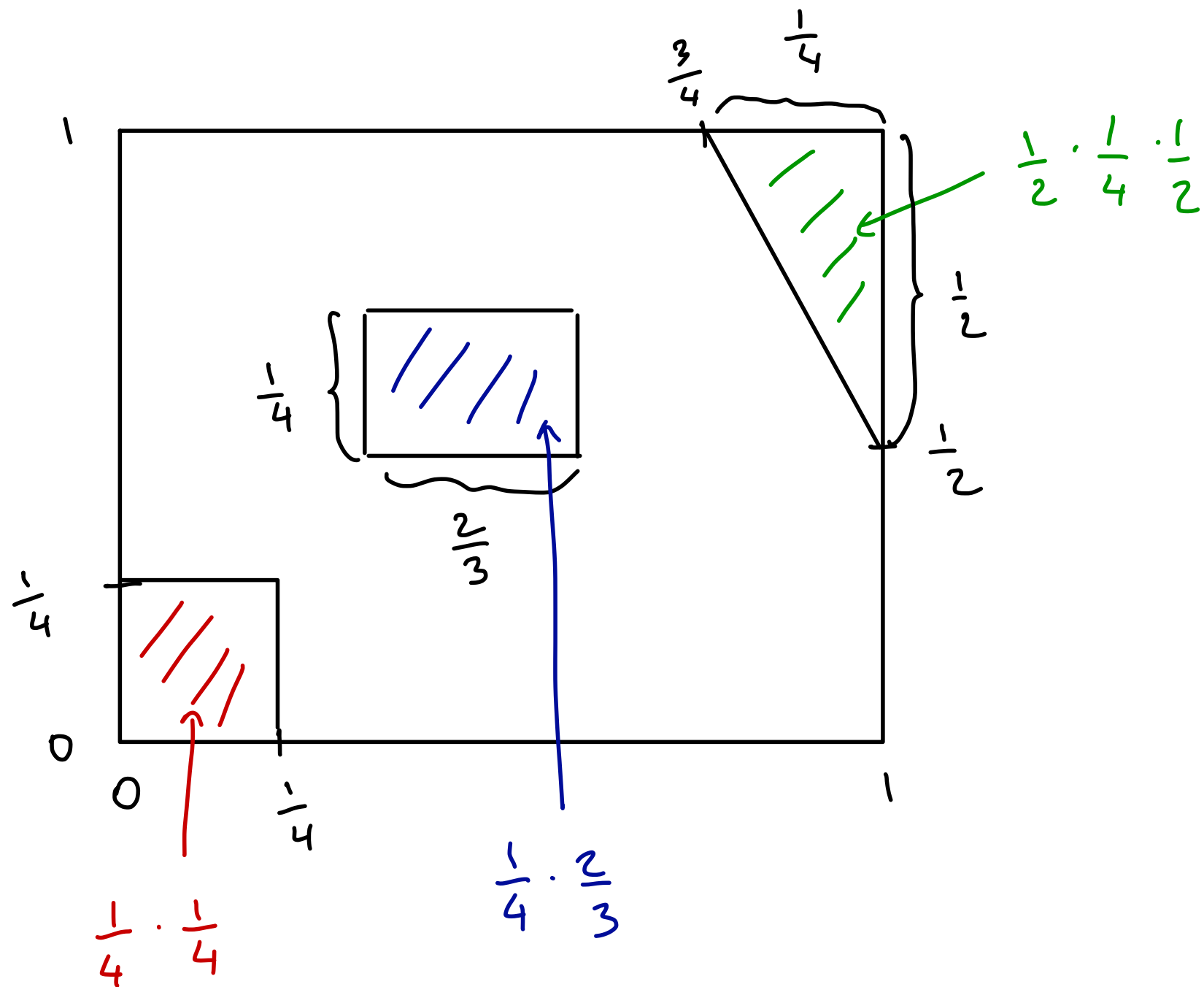
DARTS WITH A SQUARE BOARD

- ▶ **Experiment:** throw a dart at a square board
- ▶ **Outcome:** hitting point
- ▶ **Sample space:** the square
- ▶ **Probability function:**

$$\Pr(p \in P) = \frac{\text{area of } P}{\text{area of square}}$$



UNIFORM SAMPLING FROM THE UNIT SQUARE



UNIFORM SAMPLING FROM RECTANGLES

```
# uniform sampling from unit square [0, 1]x[0, 1]
def uniform_unit_square():
    x = uniform(0, 1)
    y = uniform(0, 1)
    return (x, y)

# uniform sampling from the rectangle [a, b]x[c, d]
def uniform_rectangle(a, b, c, d):
    x = uniform(a, b)
    y = uniform(c, d)
    return (x, y)
```


RANDOMLY TARDY

- ▶ Tiago and John decide to work on a CS237 homework
- ▶ Each of them arrives at a time chosen uniformly at random between noon and 1pm
- ▶ Once one of them arrives, they will wait for the other for 15 minutes and leave if they do not show up
- ▶ What is the probability that Tiago and John meet up?

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A) $1/2$ B) $< 1/2$ C) $> 1/2$

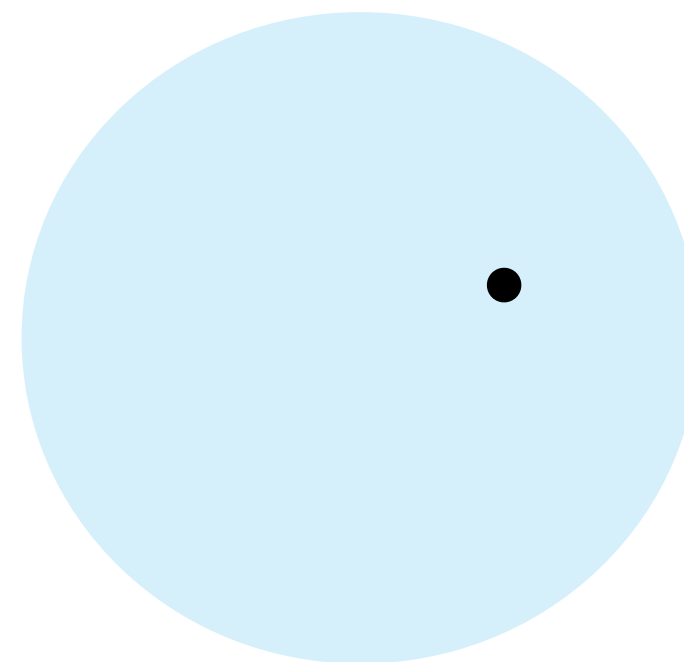
RANDOMLY TARDY

(Math on the board)

DARTS WITH A CIRCULAR BOARD

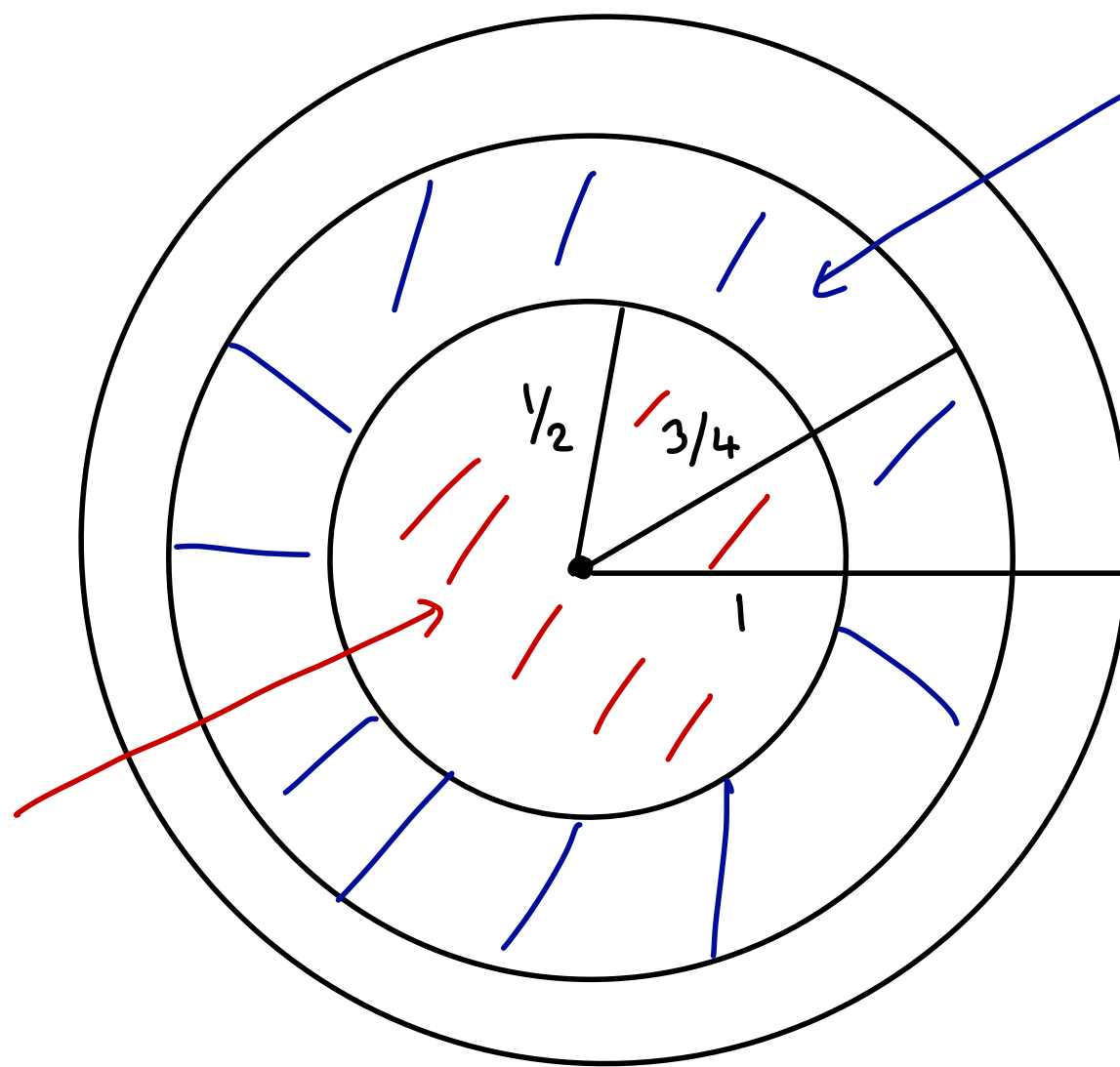
- ▶ **Experiment:** throw a dart at a circular board
- ▶ **Outcome:** hitting point p
- ▶ **Sample space:** the disk
- ▶ **Probability function:**

$$\Pr(p \in P) = \frac{\text{area of } P}{\text{area of disk}}$$



UNIFORM SAMPLING FROM THE UNIT DISK

$$\frac{\pi \cdot \left(\frac{1}{2}\right)^2}{\pi}$$



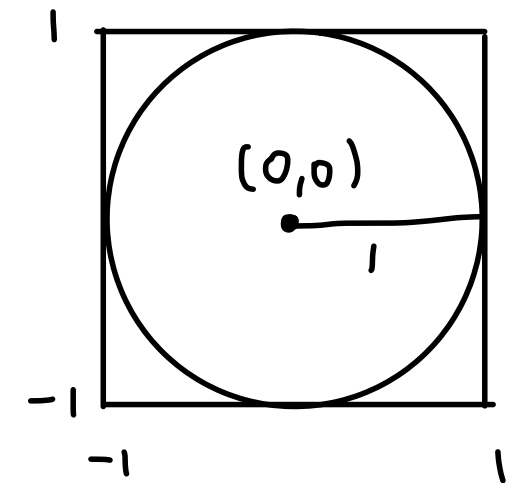
$$\frac{\pi \cdot \left(\frac{3}{4}\right)^2 - \pi \left(\frac{1}{2}\right)^2}{\pi}$$

UNIFORM SAMPLING FROM THE UNIT DISK

Sample from the square enclosing the disk

If outside the disk, reject the point and repeat

Otherwise, return the sampled point



```
# uniform sampling from a unit disk centered at (0, 0)
def uniform_unit_disk():
    while True:
        # sample from the square
        (x, y) = uniform_rectangle(-1, 1, -1, 1)
        # check if (x, y) is on the disk
        if x**2 + y**2 <= 1:
            return (x, y)
```

UNIFORM SAMPLING FROM THE UNIT DISK

```
# uniform sampling from a unit disk centered at (0, 0)
def uniform_unit_disk():
    while True:
        # sample from the square
        (x, y) = uniform_rectangle(-1, 1, -1, 1)
        # check if (x, y) is on the disk
        if x**2 + y**2 <= 1:
            return (x, y)
```

Think: how to sample from a disk of radius r ?

DARTS WITH A CIRCULAR BOARD (Math on the board)

- ▶ Charlie throws a dart at a circular board with radius 10
- ▶ What is the probability that the distance between the hitting point and the center of the board is **at least 5**?

ASK THE AUDIENCE

- What is the probability that the dial lands on $1/8$?

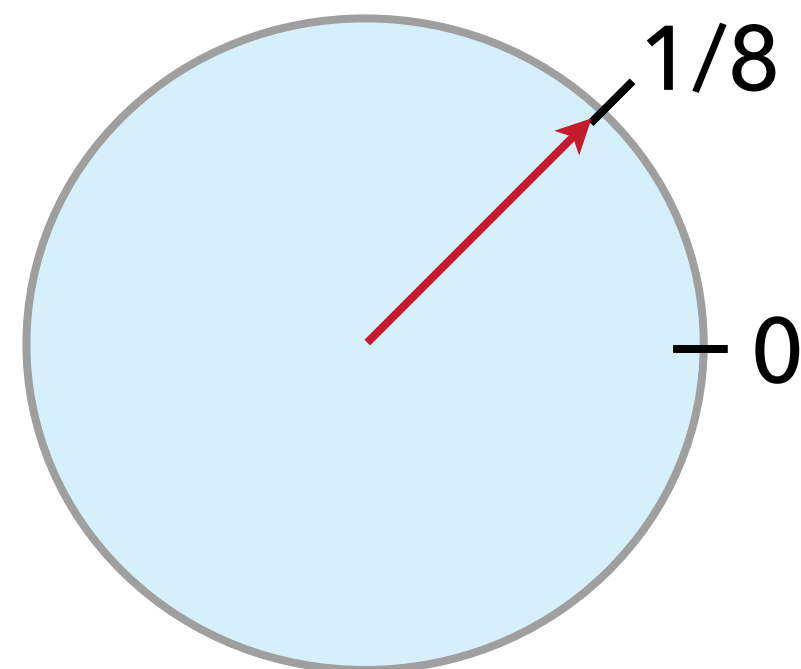
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(A) $1/8$

(B) 0

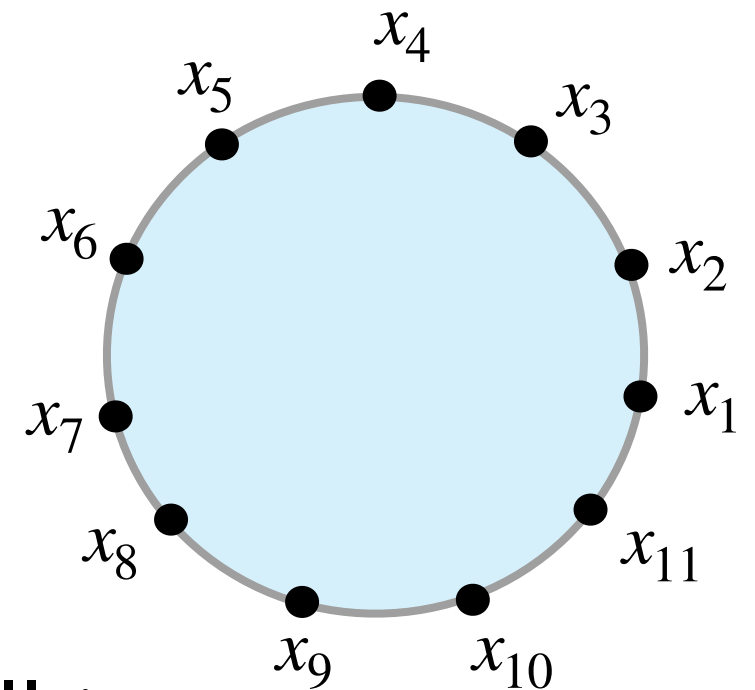
(C) $\pi/8$

(D) none of the above



SPINNERS

- ▶ What is the probability that the dial lands on 1/8?
- ▶ Suppose we suspect that it is, say, 0.1
- ▶ Pick 11 distinct points on the circle



by symmetry: $\Pr(\text{dial lands on } x_i) = 0.1$ for all i

by additivity: $\Pr(\text{dial lands on one of } x_1, \dots, x_{11}) = 11 \cdot 0.1 = 1.1$

contradiction!

SPINNERS

- ▶ Let p be the probability of an outcome, e.g., $1/8$
- ▶ We can show that $p = 0$ by contradiction
- ▶ If $p \neq 0$: pick distinct points $x_1, \dots, x_k$, where $k > 1/p$

by symmetry: $\Pr(\text{dial lands on } x_i) = p$ for all $i \in \{1, 2, \dots, k\}$

by additivity: $\Pr(\text{dial lands on one of } x_1, \dots, x_k) = k \cdot p > 1$

contradiction!

SAMPLE SPACES

- ▶ **Discrete** sample spaces: outcomes are listable
 - ▶ We assign a probability to each outcome
 - ▶ The probability of an event is the sum of the probabilities of the outcomes comprising the event
- ▶ **Continuous** sample spaces: outcomes are not listable
 - ▶ Individual outcomes have probability zero
 - ▶ **The** probability of an event is the proportion of the extent (length, area, volume, etc.) taken up by it