

# TOWARDS RECONFIGURABLE DATA STREAM PROCESSING



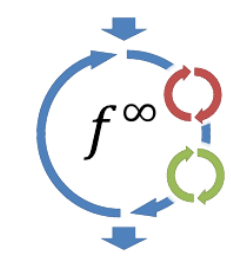
John Liagouris

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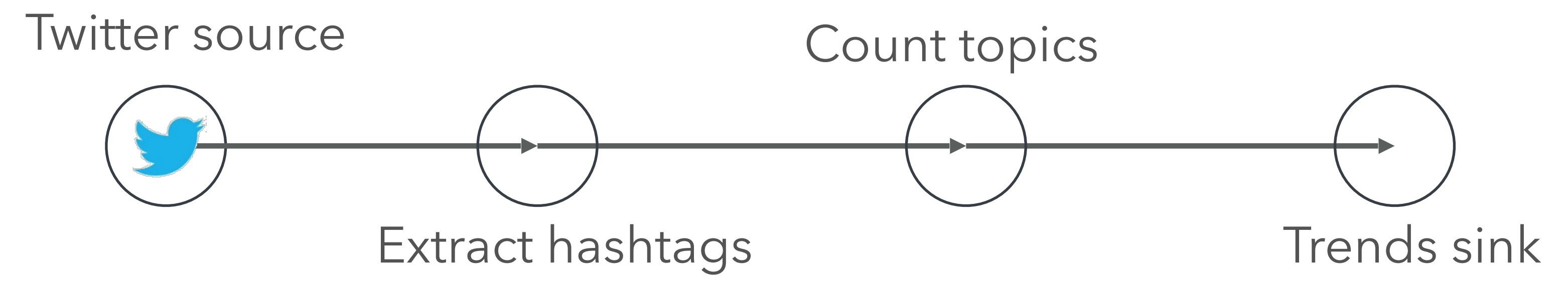
MSR Redmond

16 May 2019

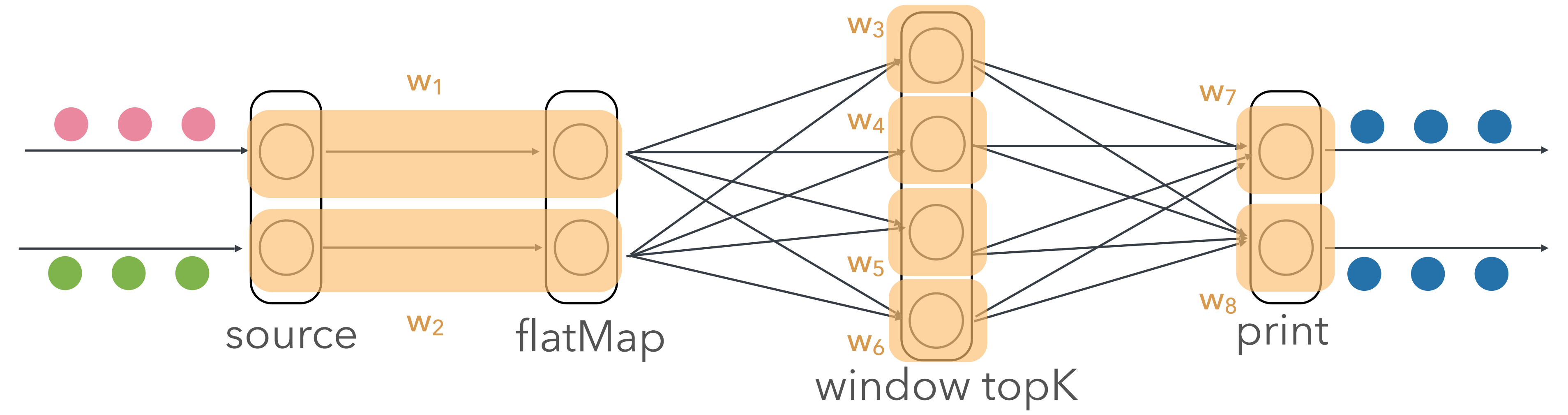
# STREAMING DATAFLOWS



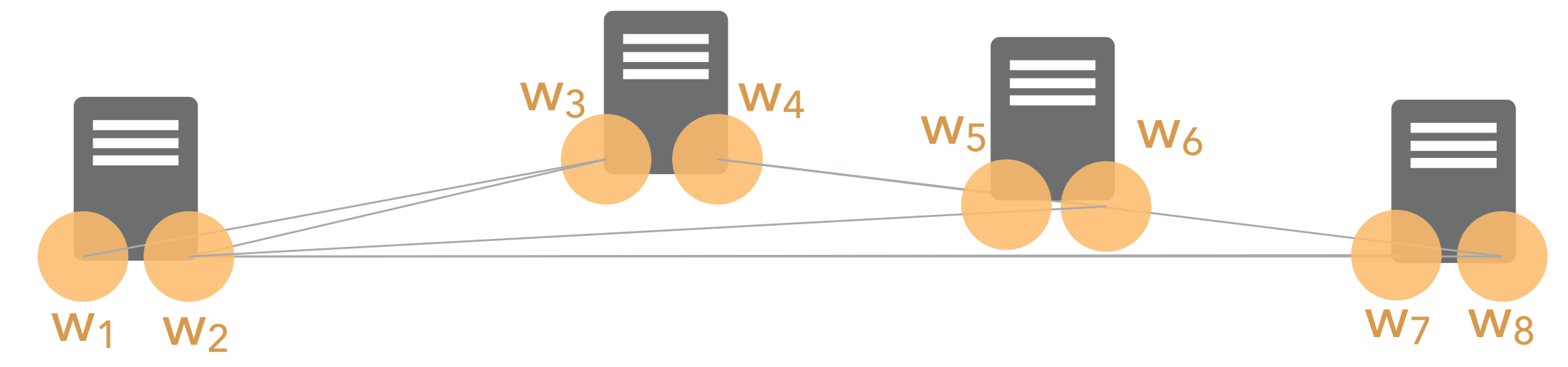
Logic



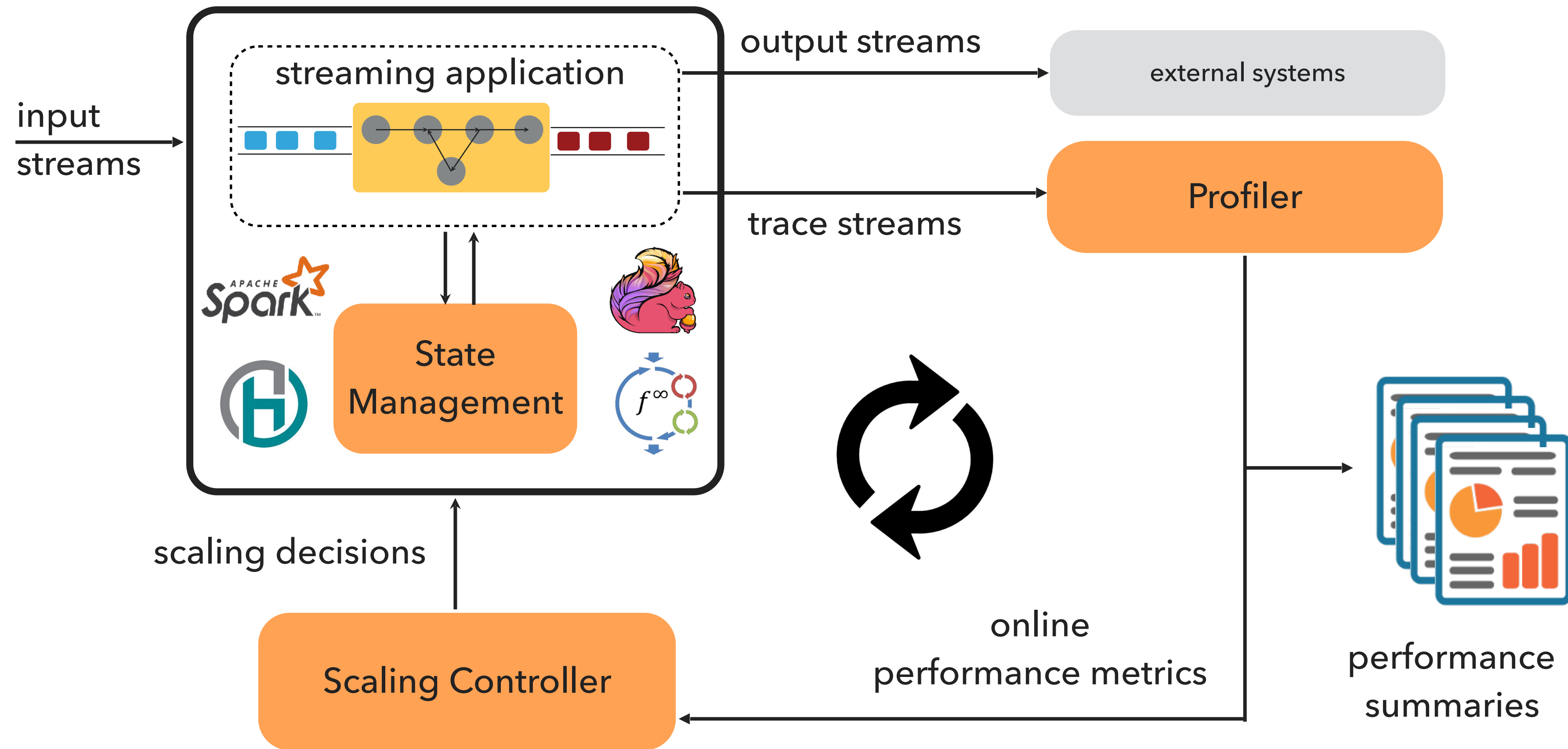
Query Plan



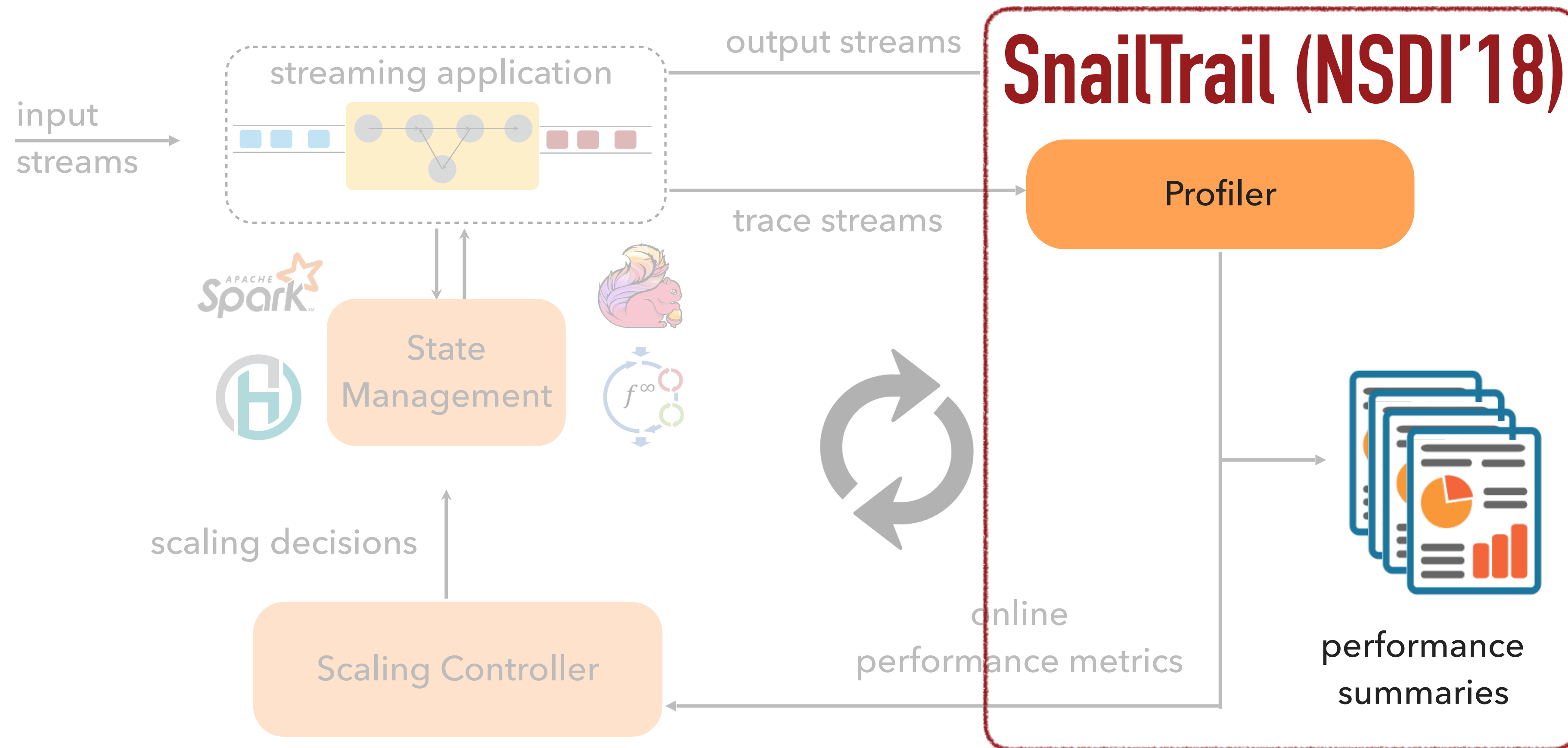
Deployment



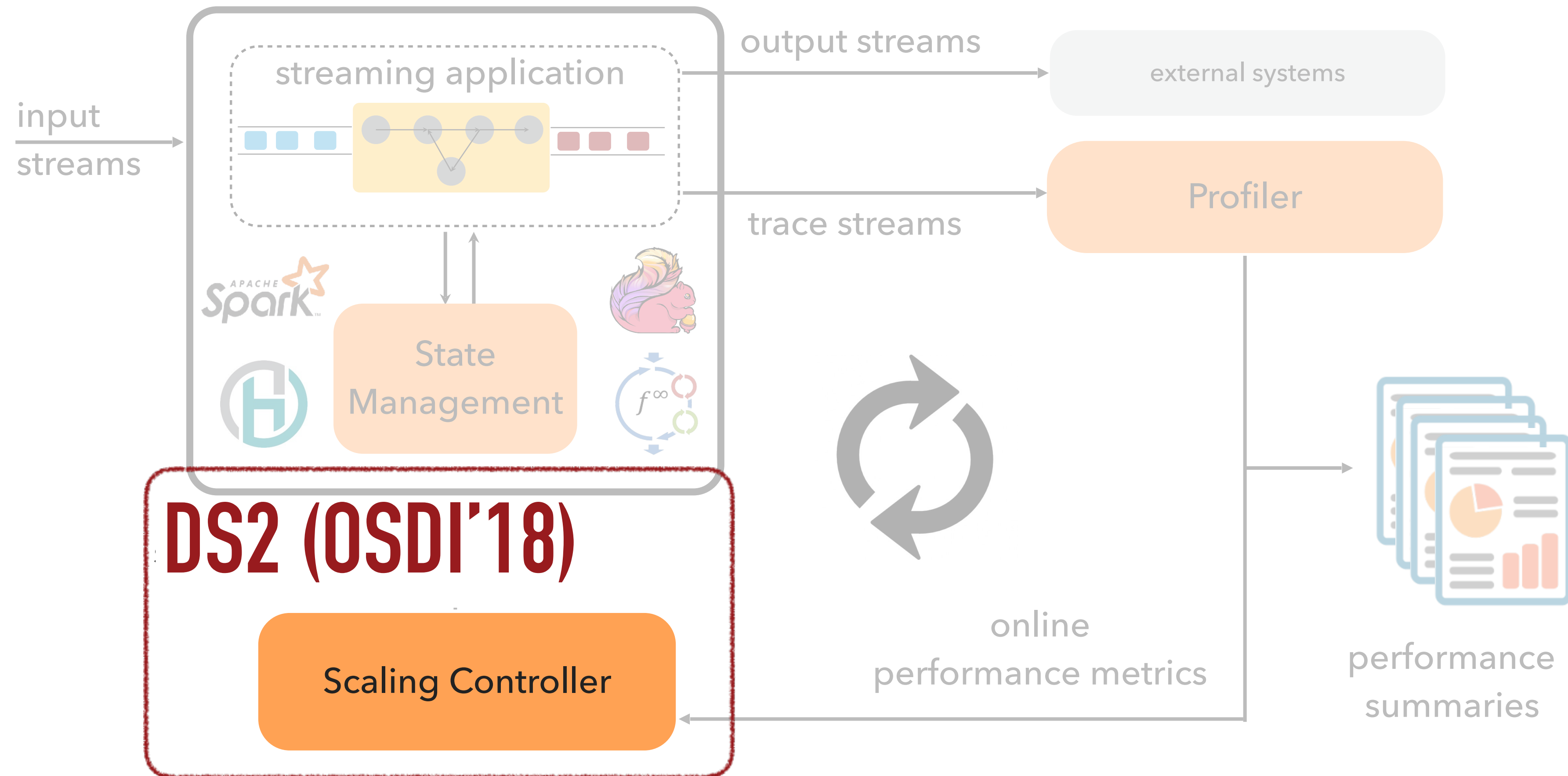
# RECONFIGURABLE STREAM PROCESSING OVERVIEW



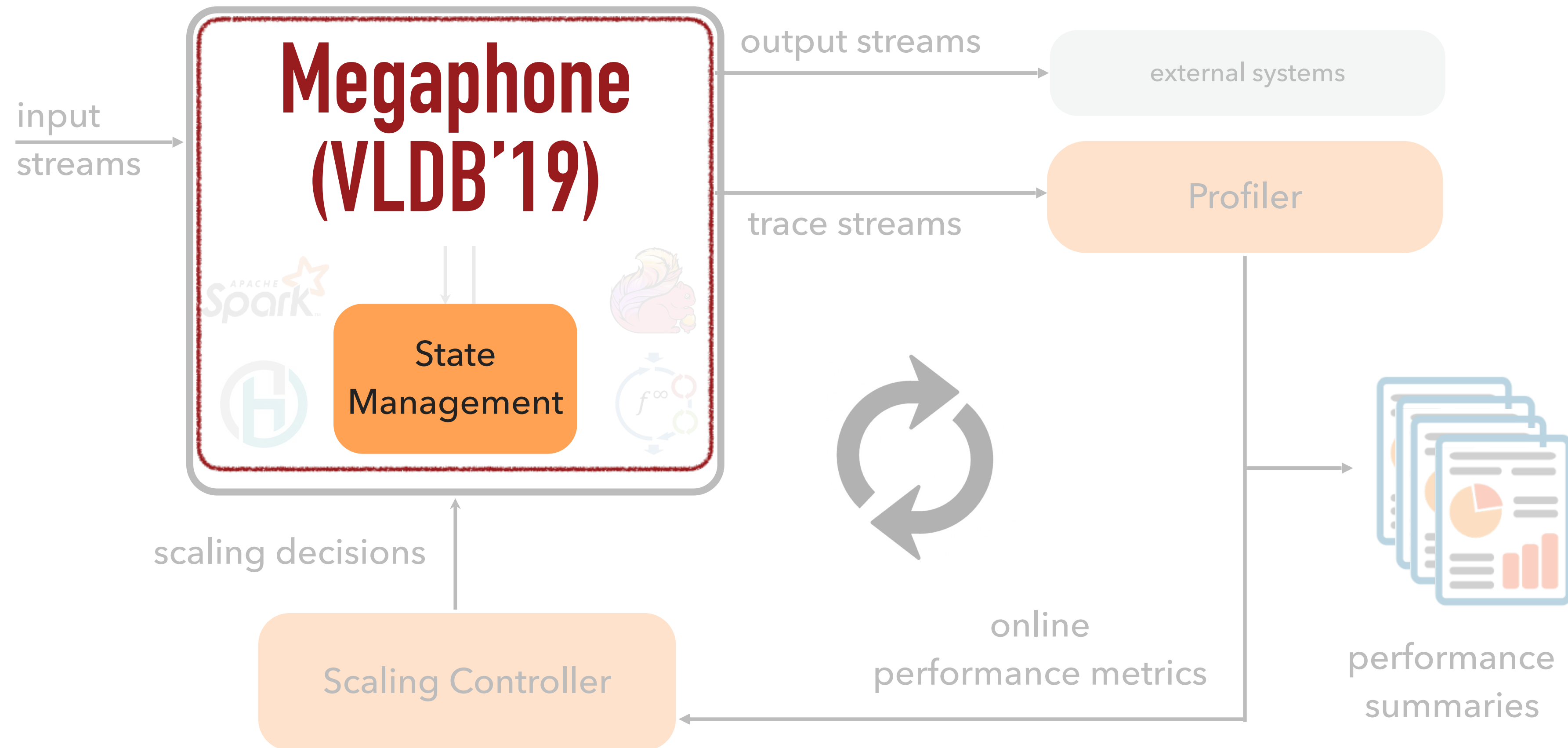
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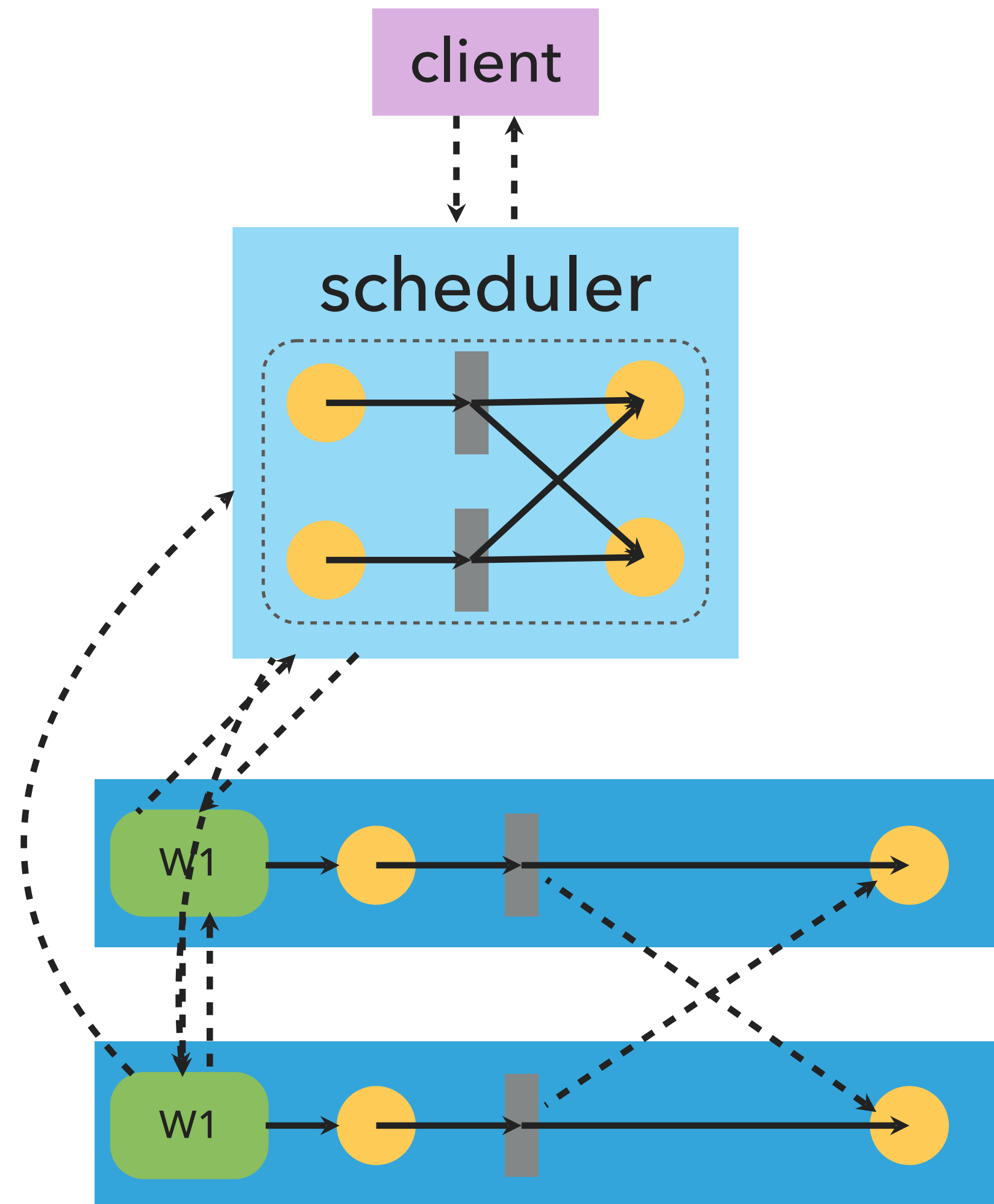


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## PART I

# SNAILTRAIL: ONLINE CRITICAL PATH ANALYSIS FOR DISTRIBUTED STREAMING DATAFLOWS

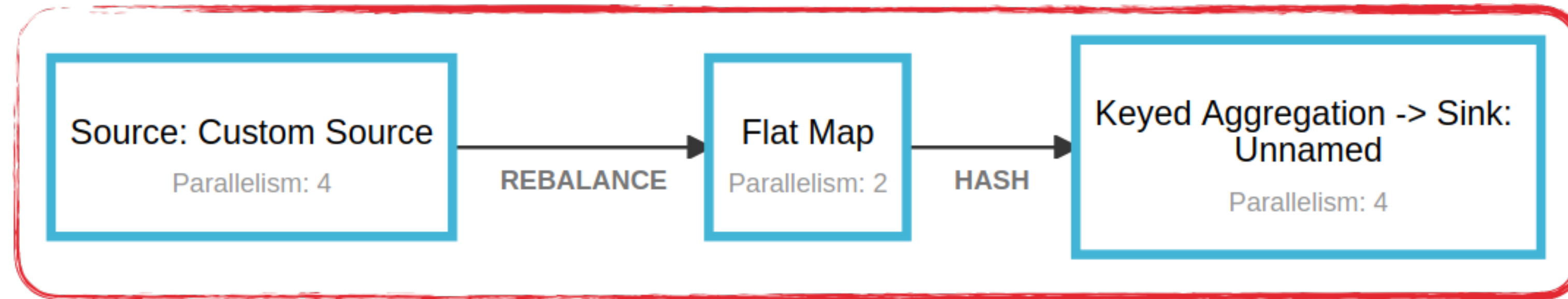
# PROFILING DISTRIBUTED DATAFLOWS IS HARD



- ▶ long-running, dynamic workloads
- ▶ many tasks, activities, operators, dependencies
- ▶ bottleneck causes are usually not isolated but span multiple processes

# PERFORMANCE METRICS IN EXISTING SYSTEMS (FLINK)

Dataflow graph



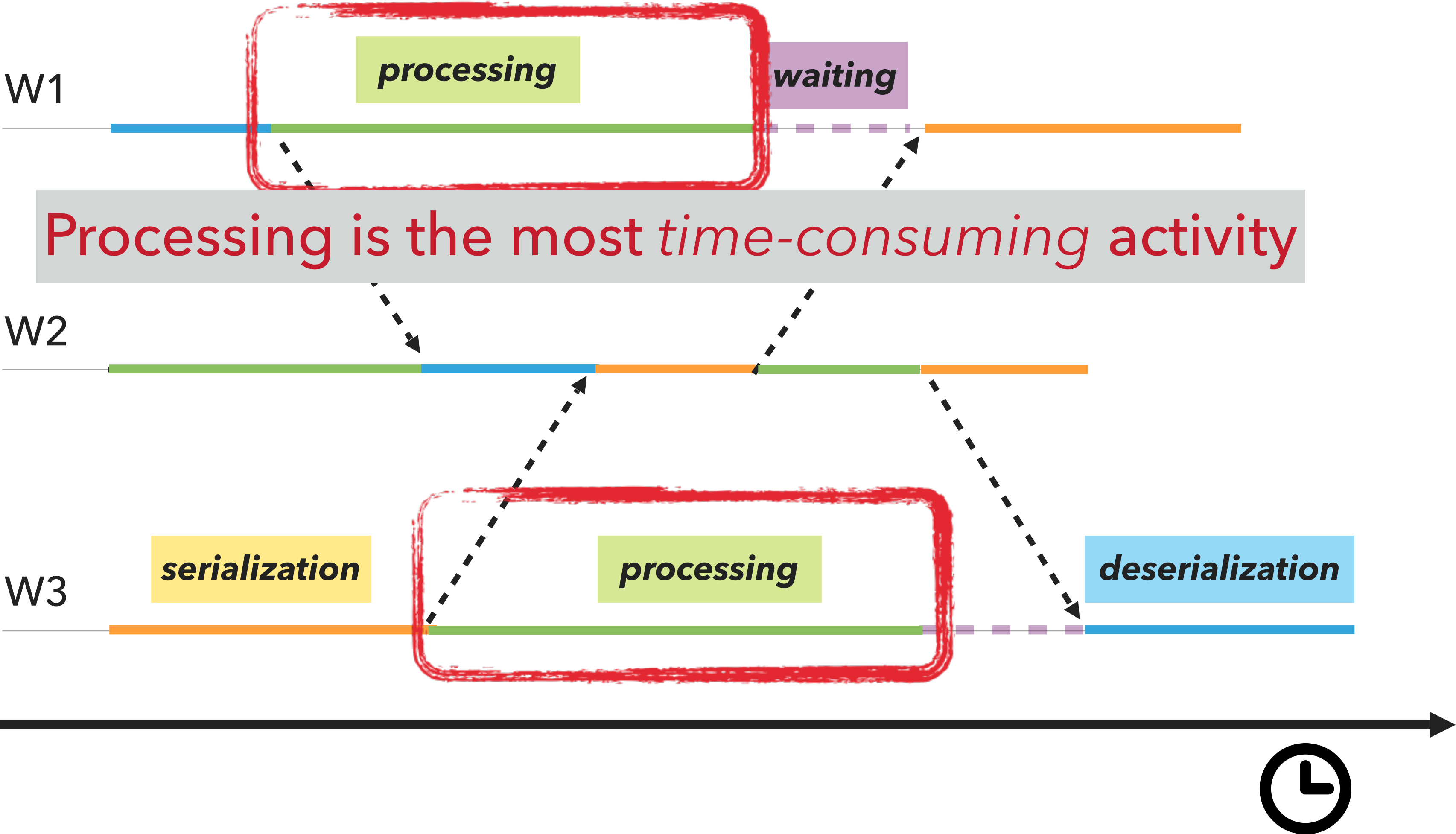
Custom aggregate metrics

Duration

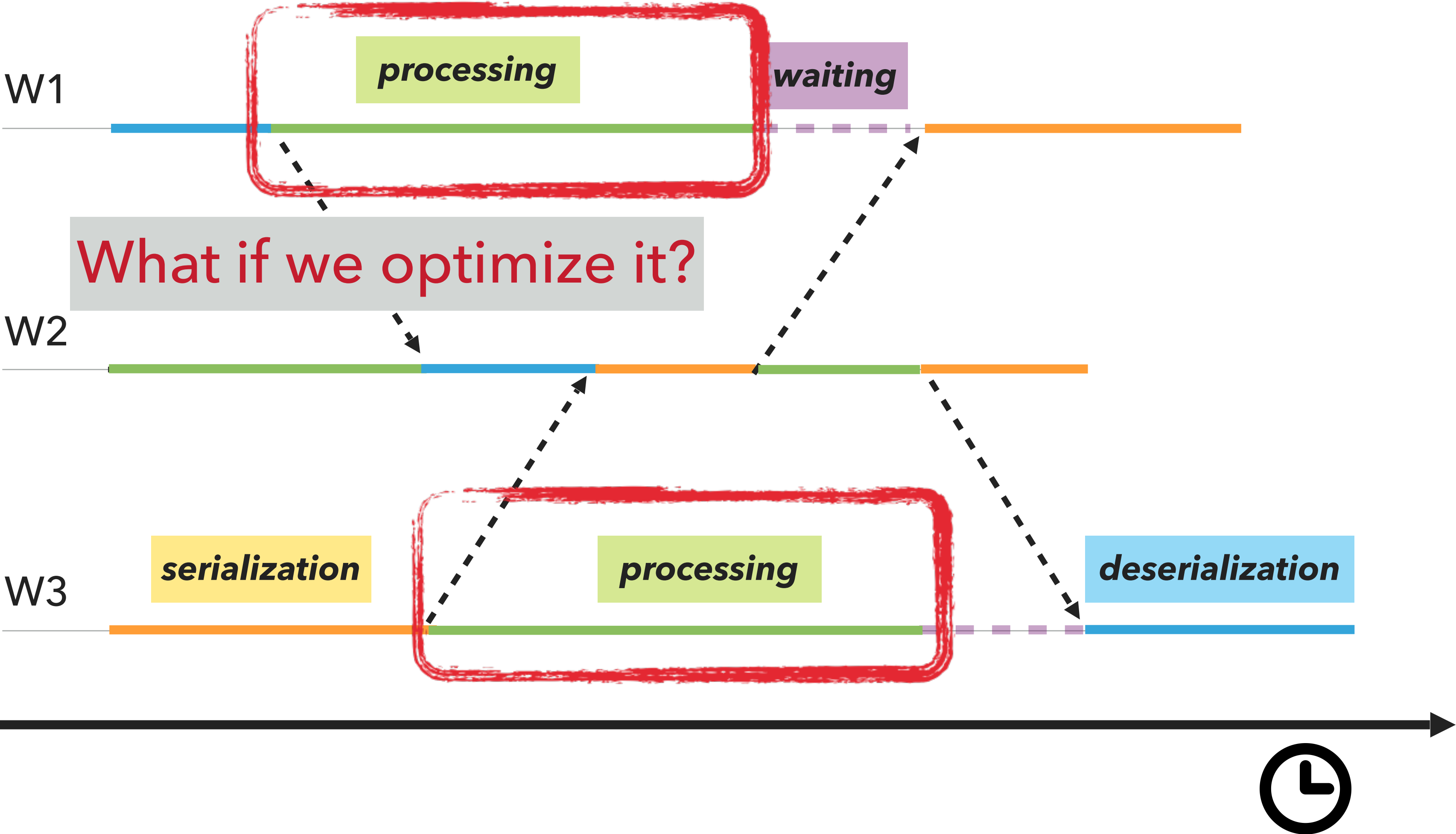
Aggregate data exchange

Subtasks						TaskManagers						Metrics		Accumulators		Checkpoints		Back Pressure	
Start Time	End Time	Duration	Name			Bytes received	Records received	Bytes sent	Records sent	Parallelism	Tasks	Status	Bytes received	Records received	Bytes sent	Records sent	Attempt	Host	Status
2017-10-19, 17:45:43	2017-10-19, 17:47:42	1m 58s	Source: Custom Source			0 B	0	2.56 GB	12,942,429	4	0 4 0 0 0 0	RUNNING	2.29 GB	126,924,569	1		kalamari:43402	RUNNING	
2017-10-19, 17:45:43	2017-10-19, 17:47:42	1m 58s	Flat Map			2.54 GB	12,844,494	4.59 GB	254,656,192	2	0 2 0 0 0 0	RUNNING	2.30 GB	127,731,623	1		kalamari:43402	RUNNING	
			Start Time	End Time	Duration	Bytes received	Records received												
			2017-10-19, 17:45:43		1m 58s	1.26 GB	6,401,851												
			2017-10-19, 17:45:43		1m 58s	1.27 GB	6,442,643												
2017-10-19, 17:45:43	2017-10-19, 17:47:42	1m 58s	Keyed Aggregation -> Sink: Unnamed			4.59 GB	254,646,032	0 B	0	4	0 4 0 0 0 0	RUNNING							

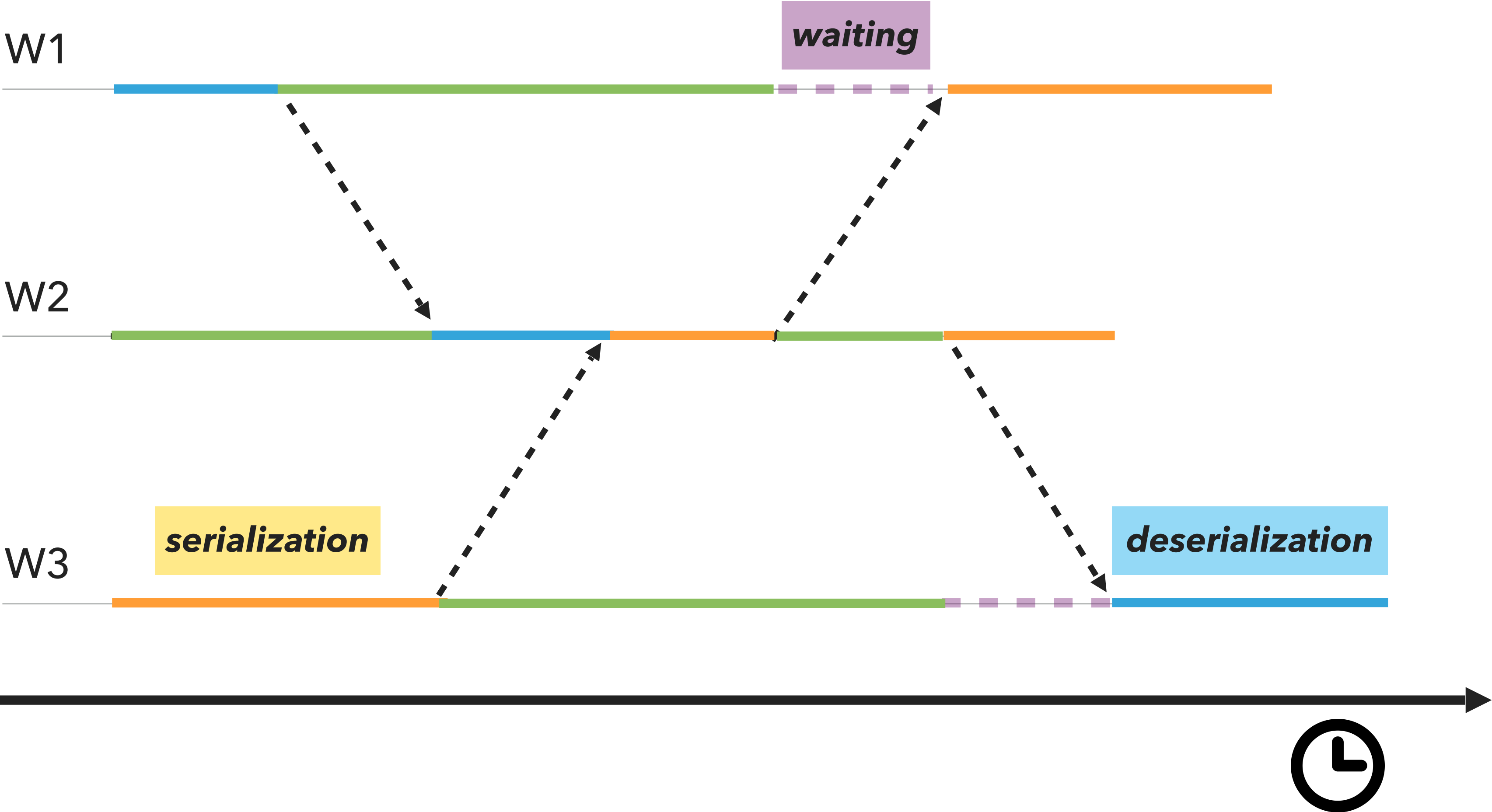
# A PARALLEL EXECUTION



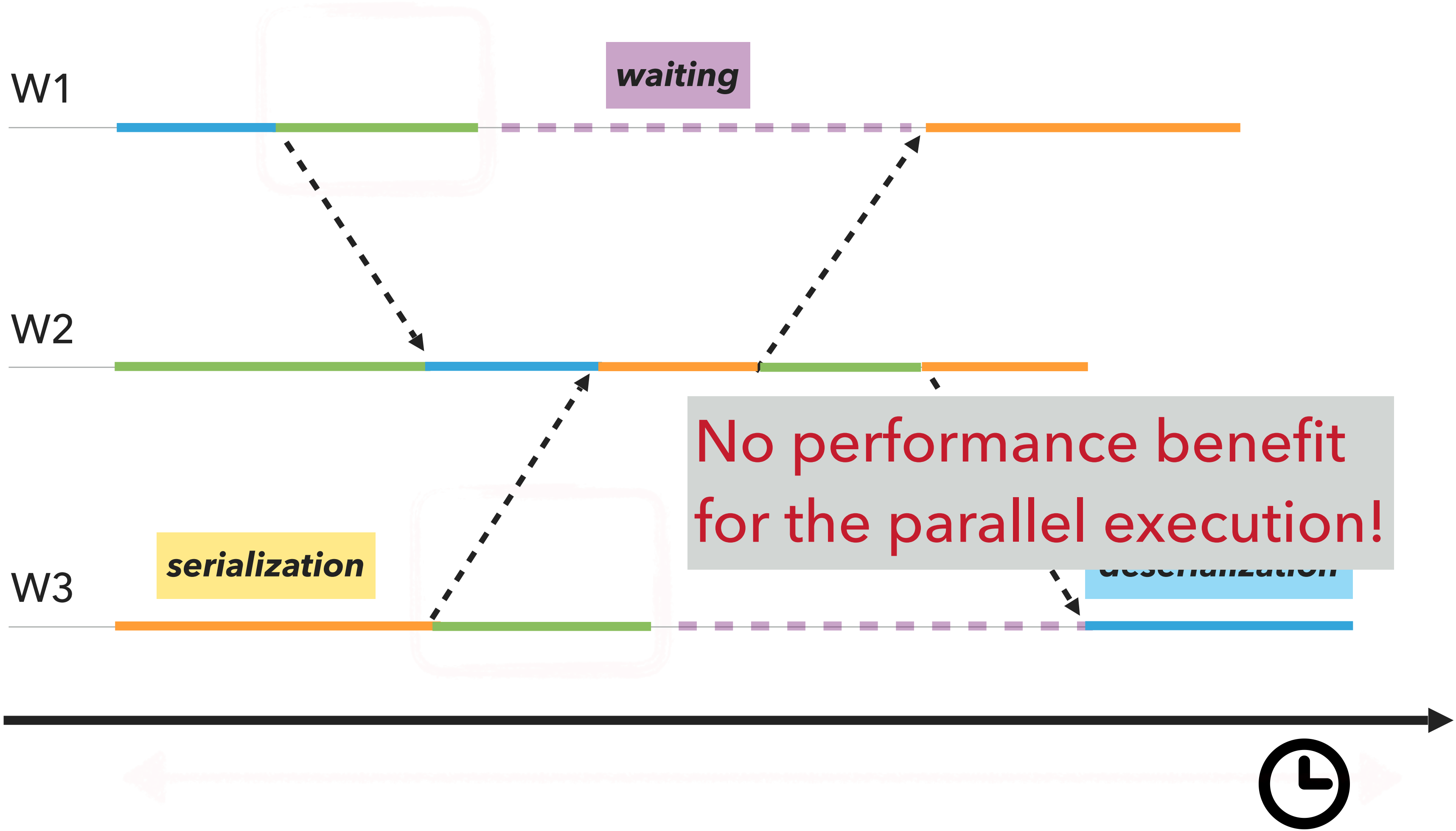
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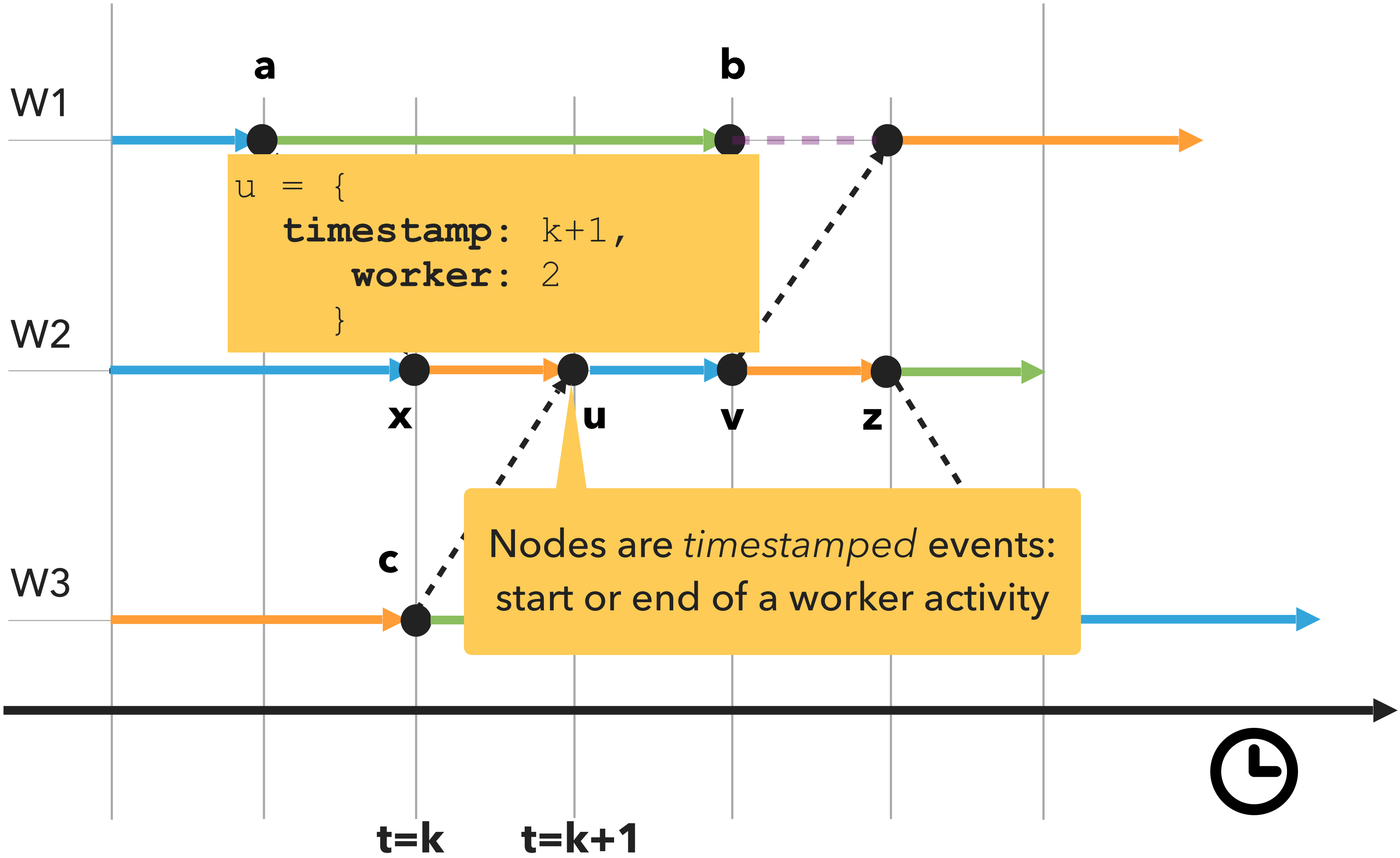
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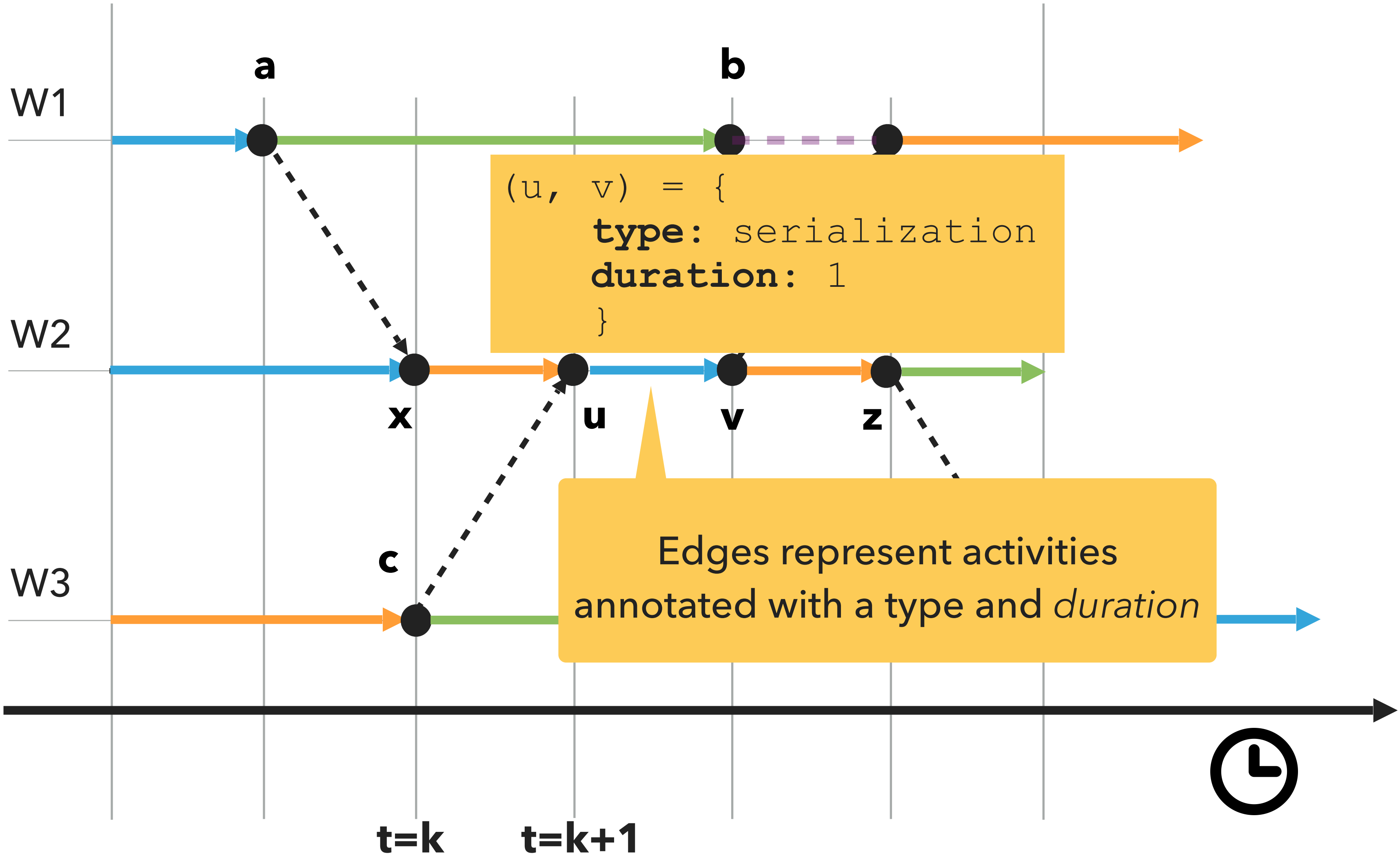
# A PARALLEL EXECUTION



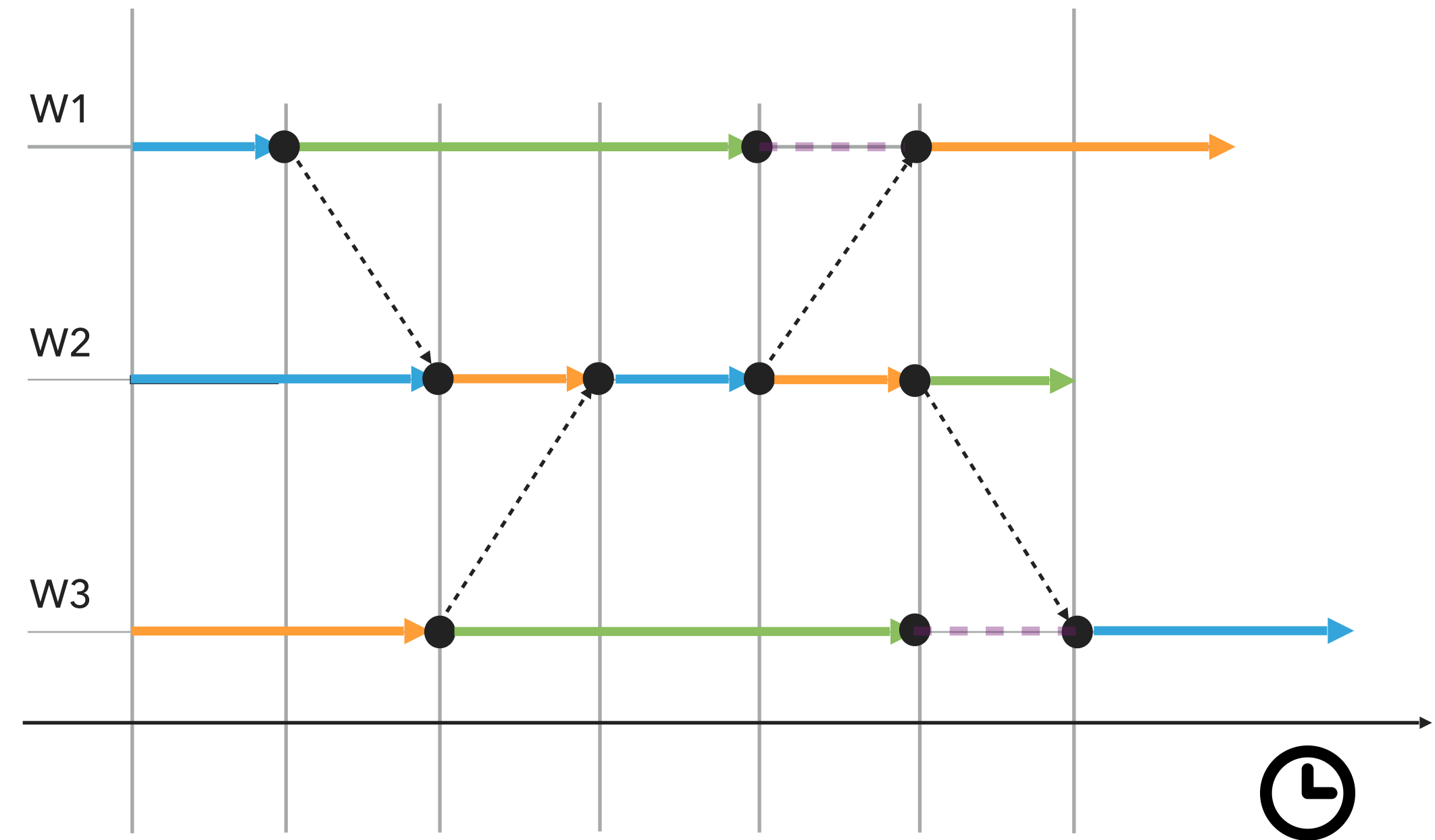
# THE PROGRAM ACTIVITY GRAPH (PAG)



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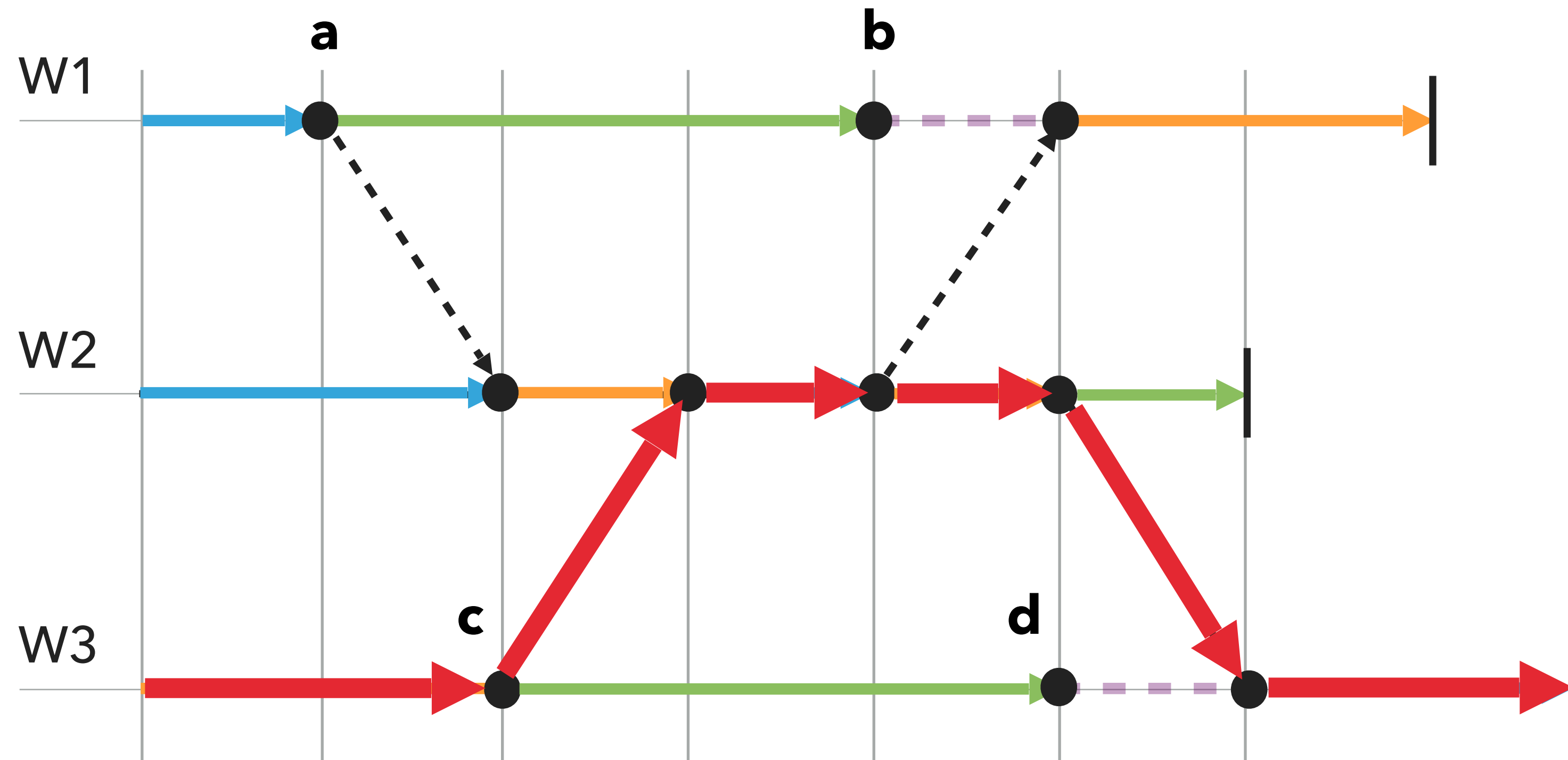


The Program Activity Graph captures **computational dependencies** among parallel workers



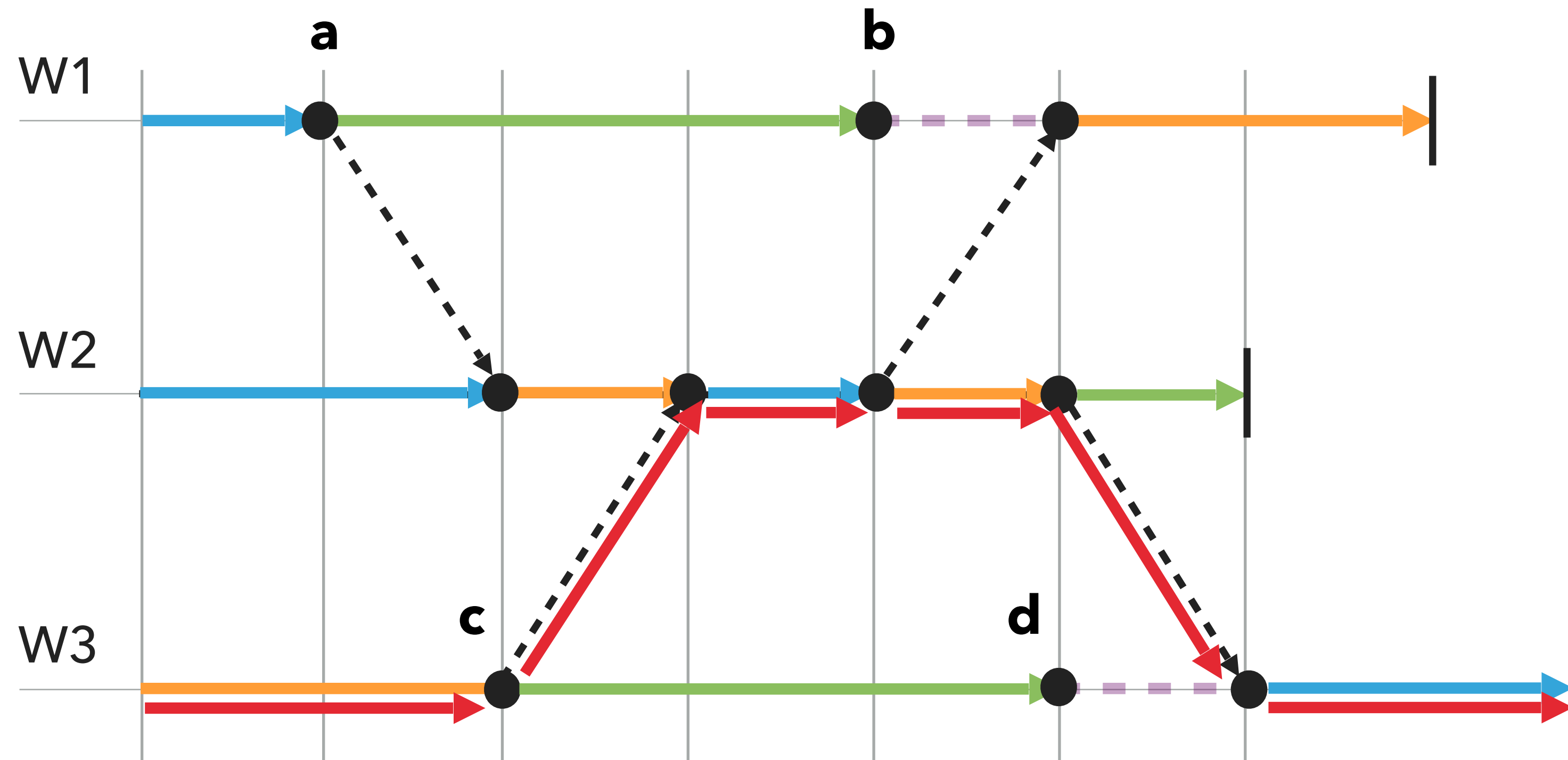
- ▶ Which activities **delay** the overall execution?
- ▶ i.e. which activities lie on the **critical path** of the execution?

# CRITICAL PATH



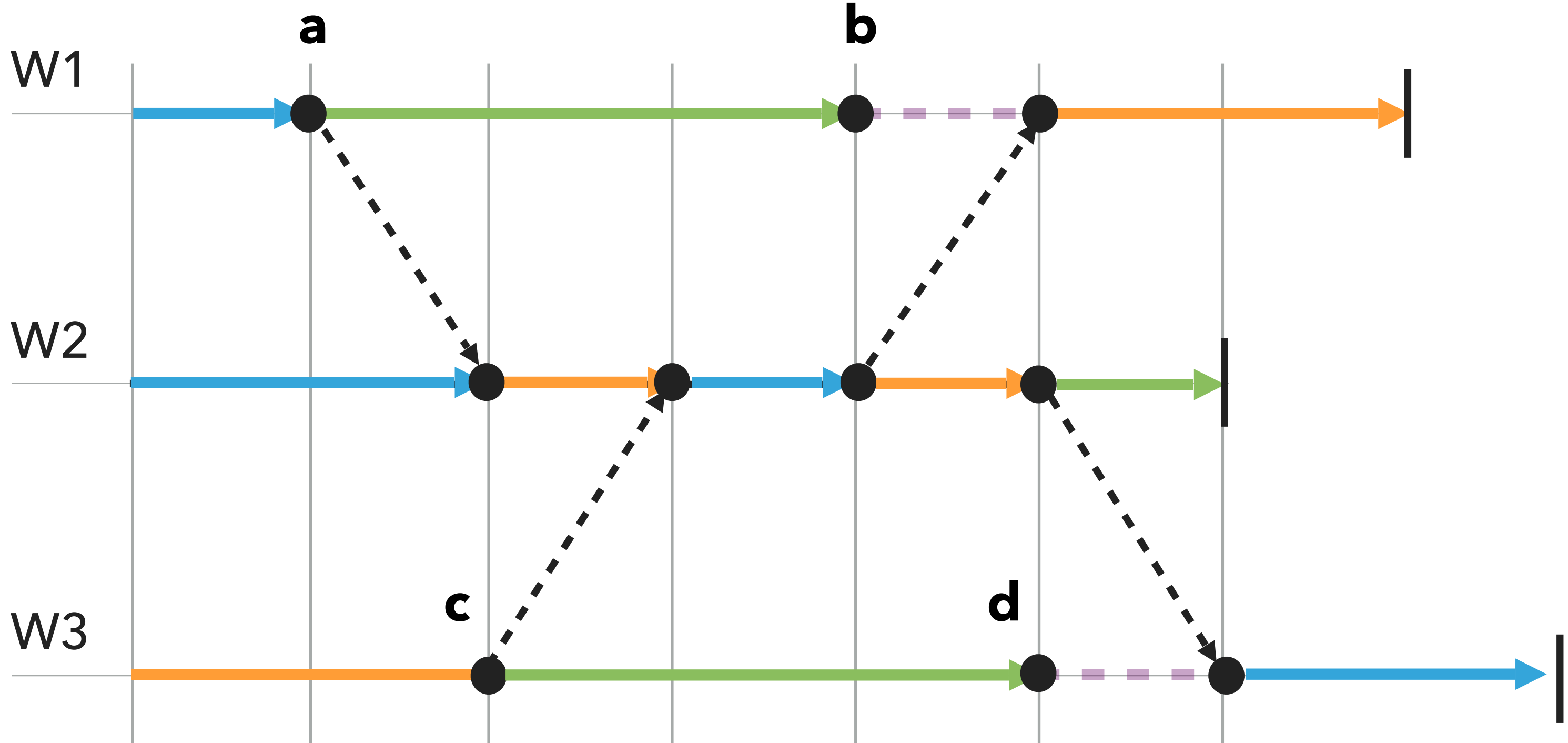
The **longest path** in the execution history  
(not considering waiting activities)

# CRITICAL PATH

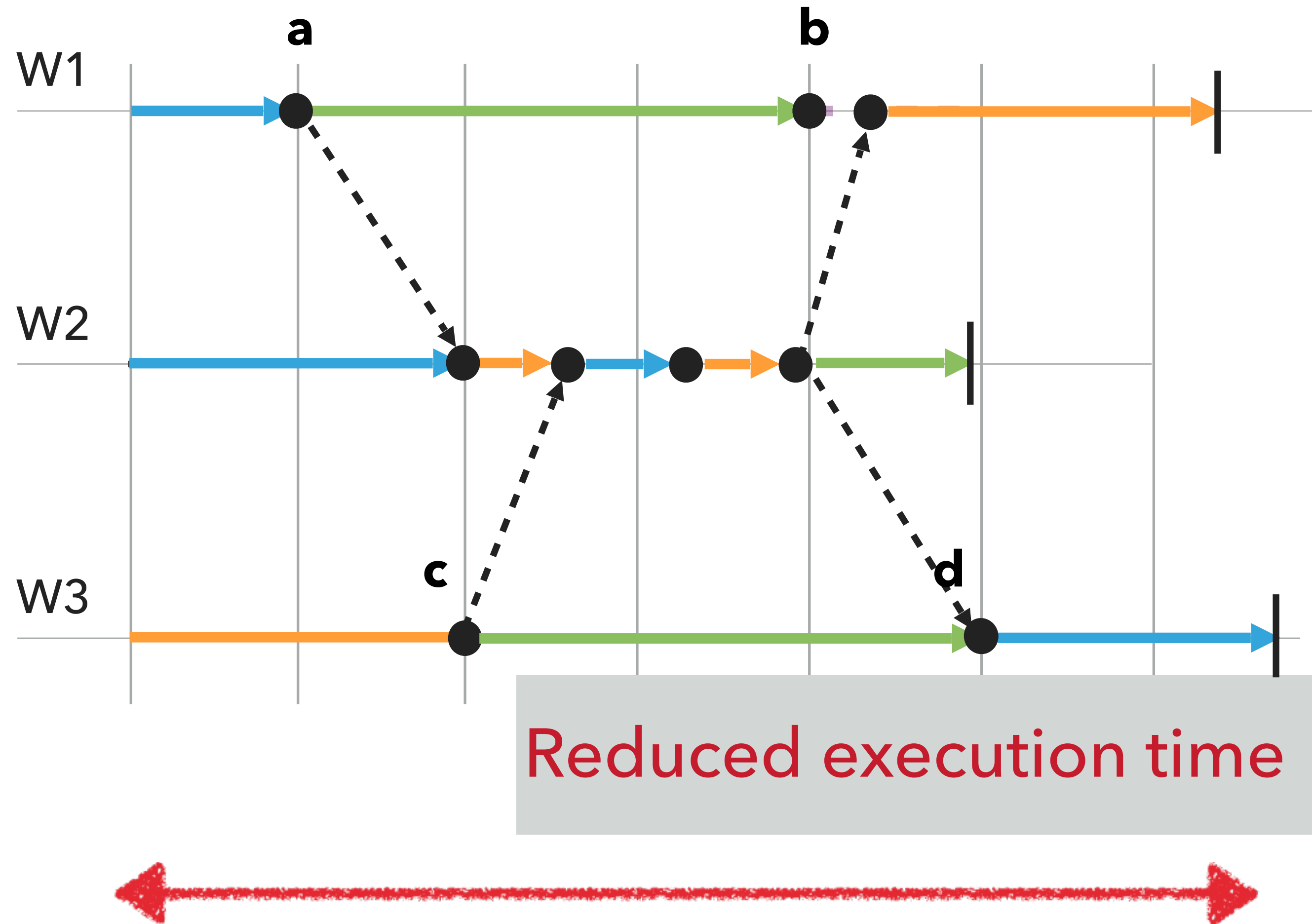


Optimizing activities on the critical path can potentially reduce the execution time

# CRITICAL PATH

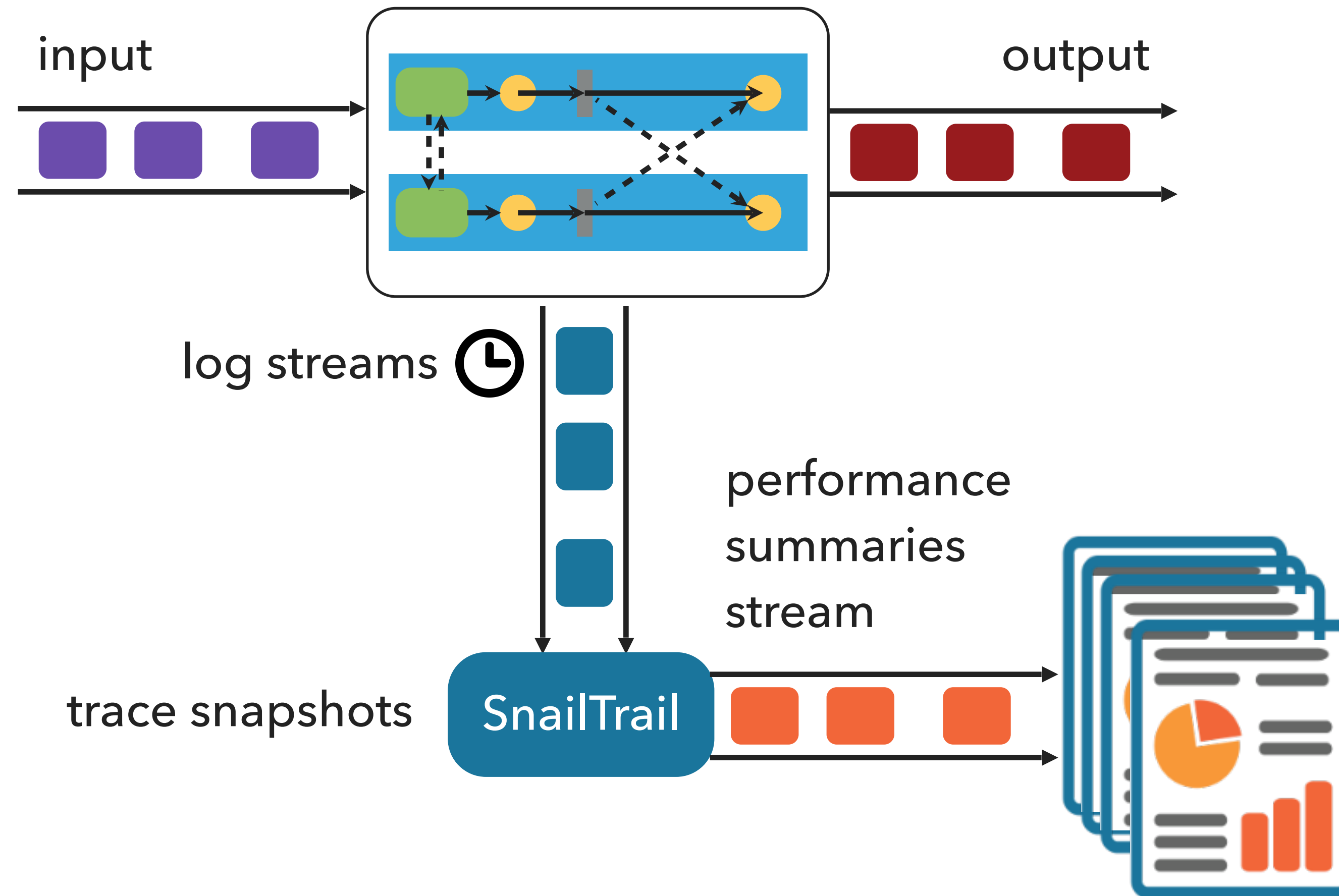


# CRITICAL PATH

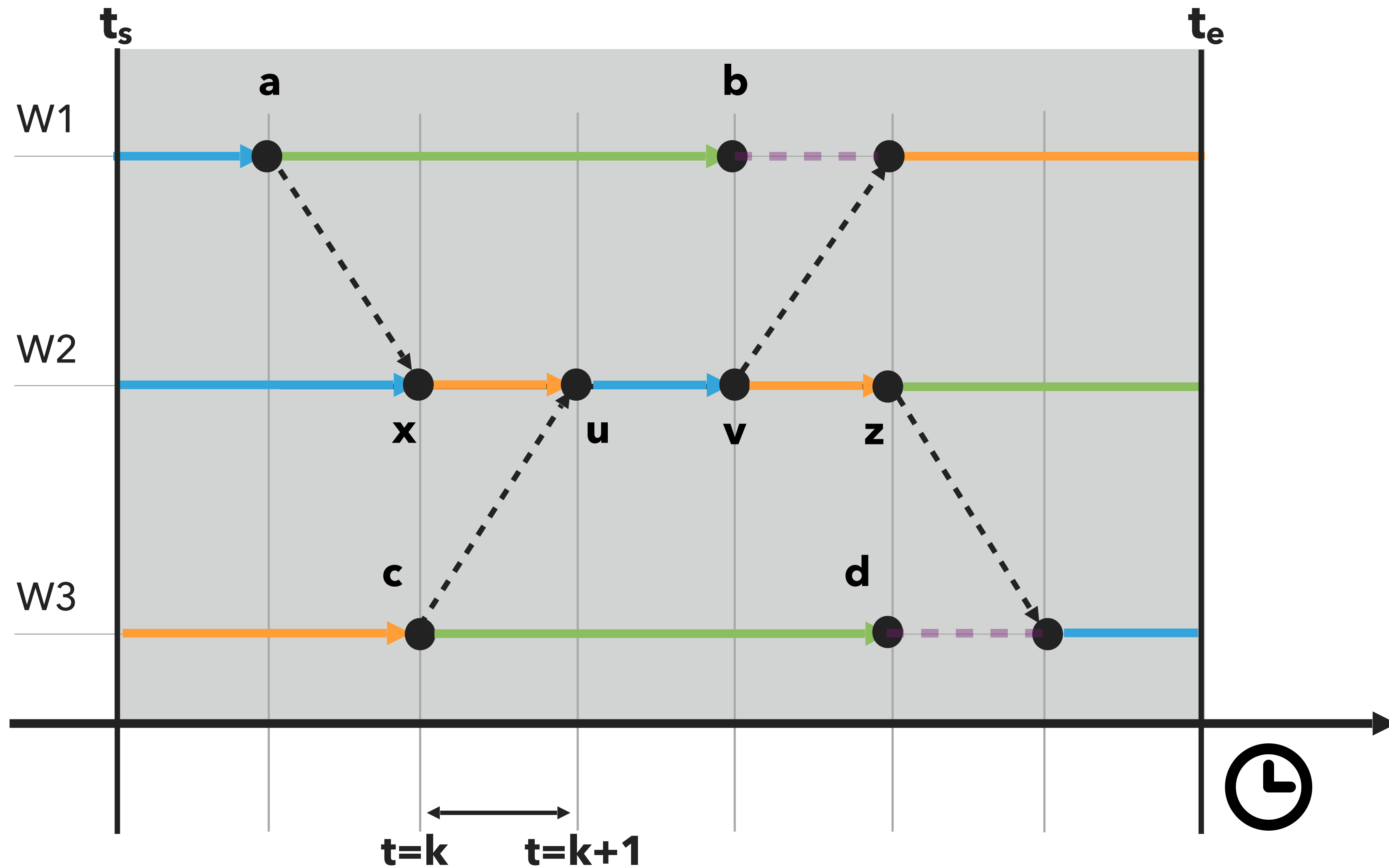


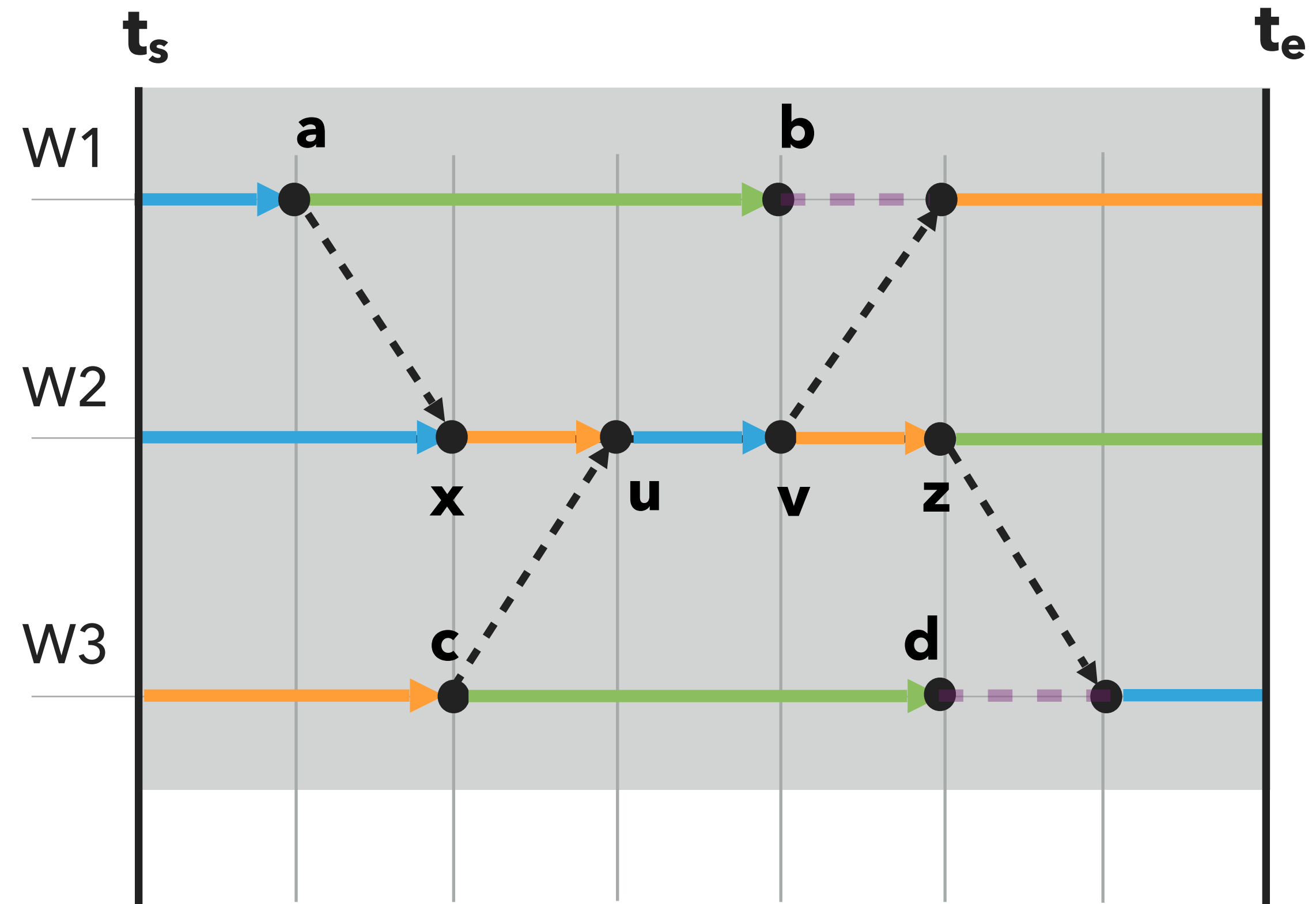
How to efficiently compute the critical path for **continuously running**, distributed dataflow applications with potentially **unbounded input**?

# CRITICAL PATH ANALYSIS ON TRACE SNAPSHOTS

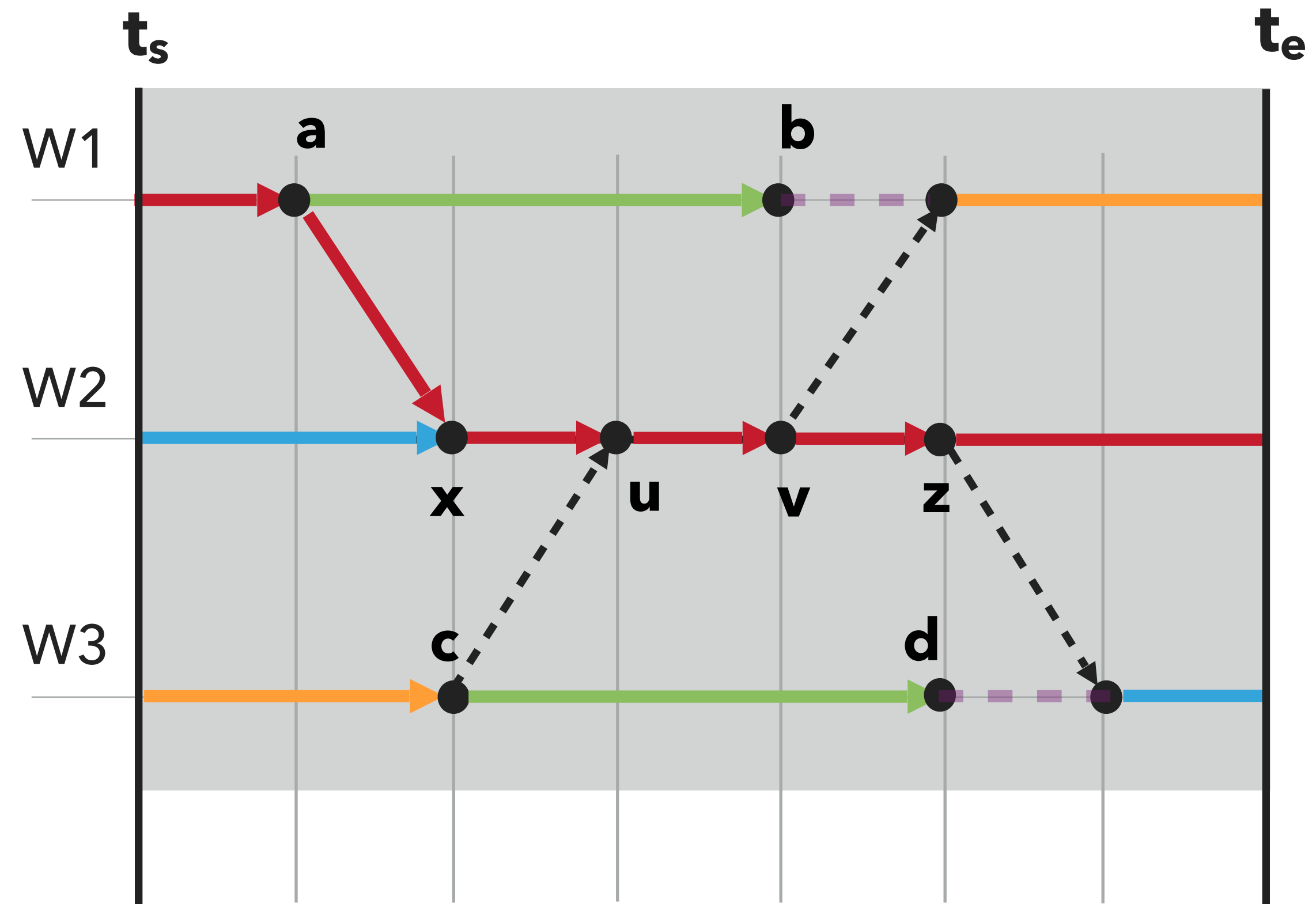


# PROGRAM ACTIVITY GRAPH SNAPSHOT

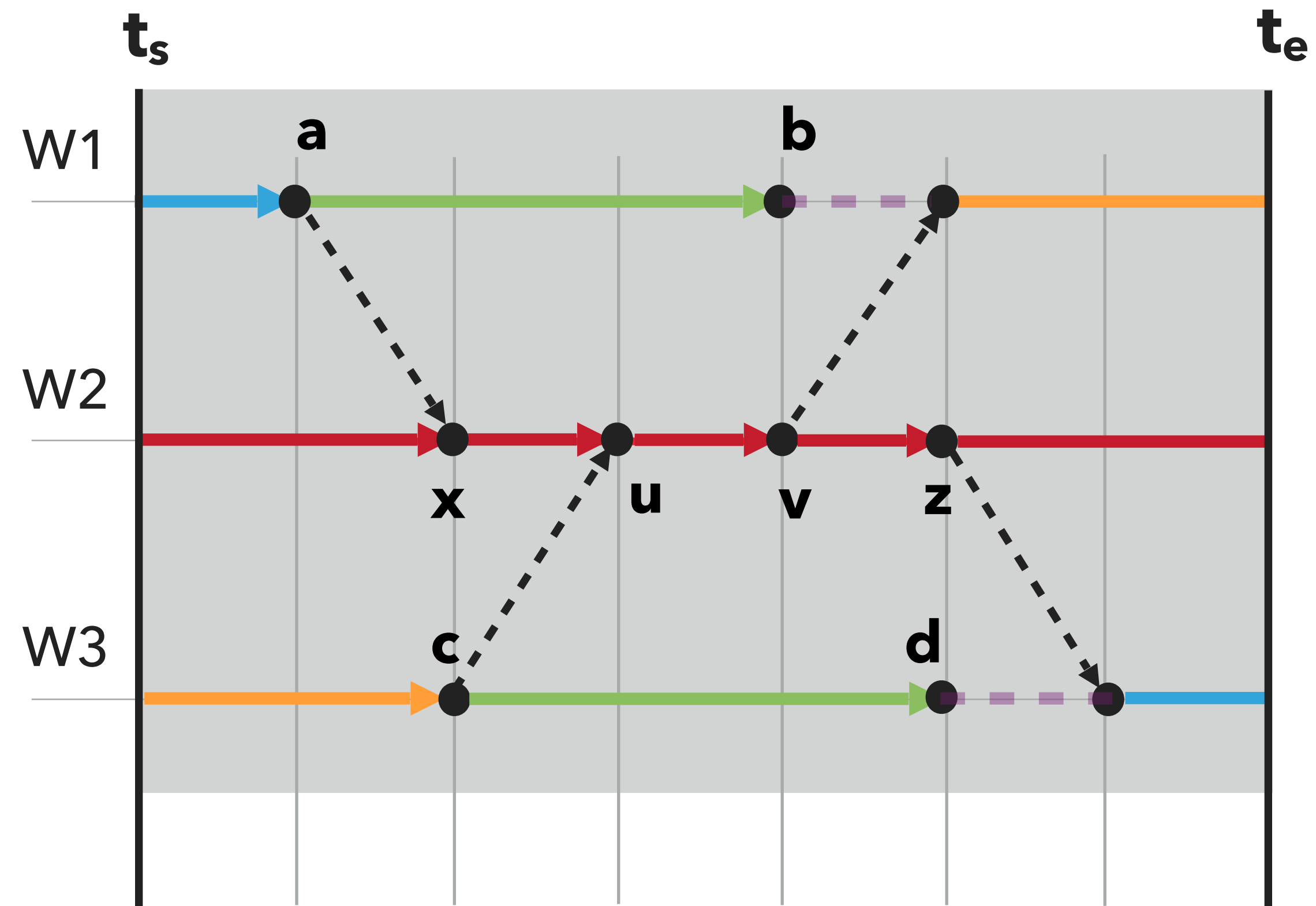




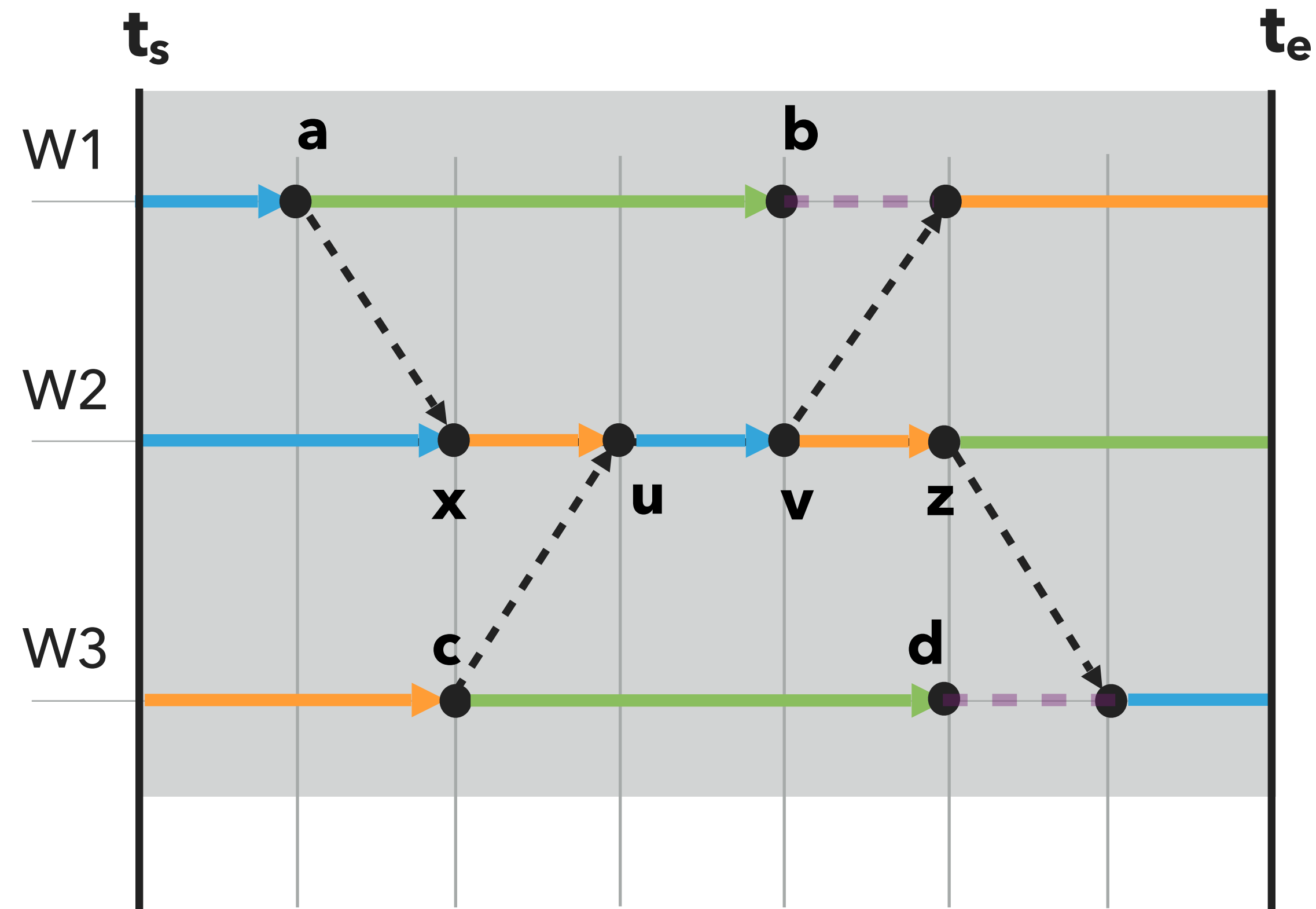
- ▶ All paths have the same length:  $t_e - t_s$



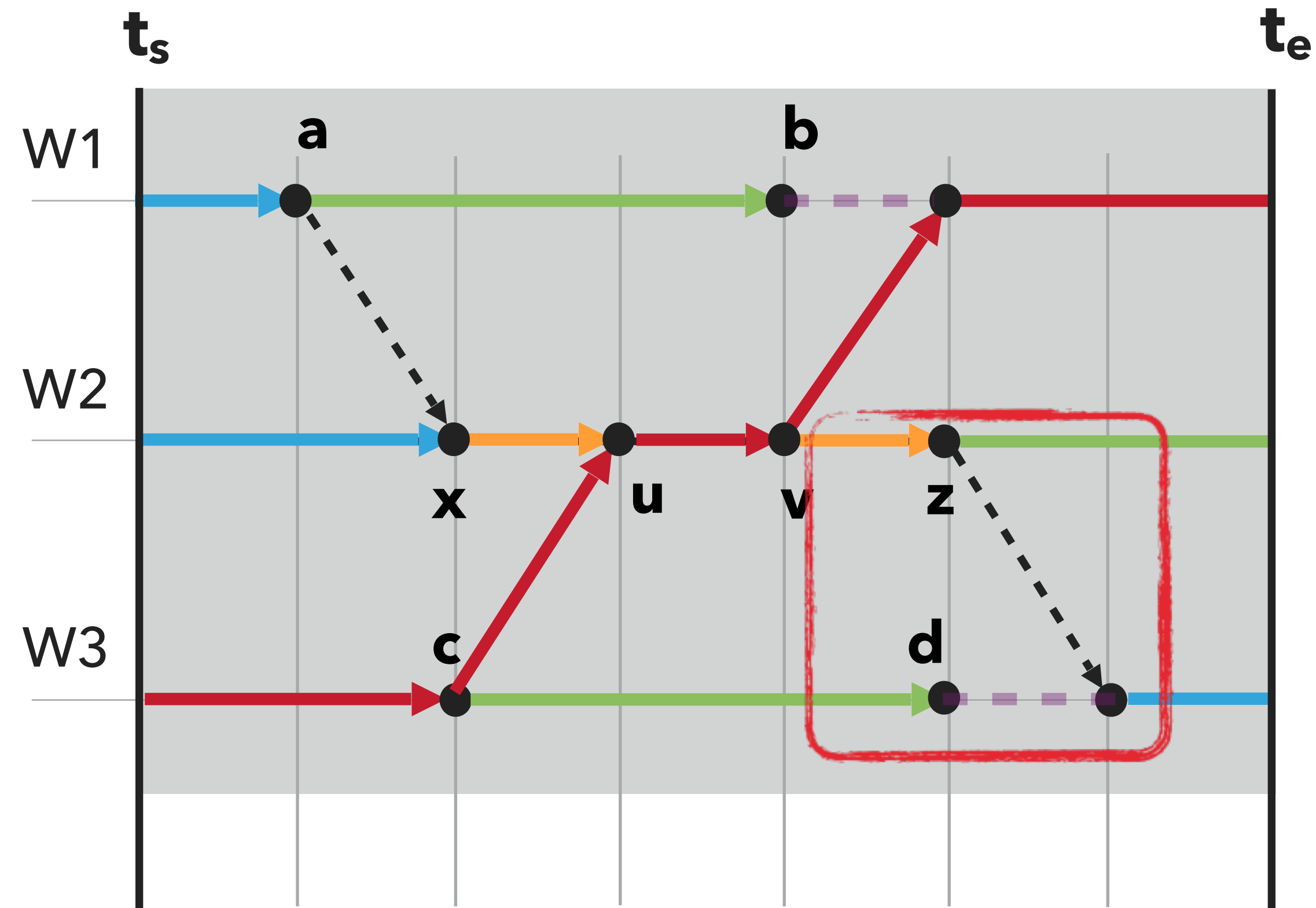
- ▶ All paths have the same length:  $t_e - t_s$



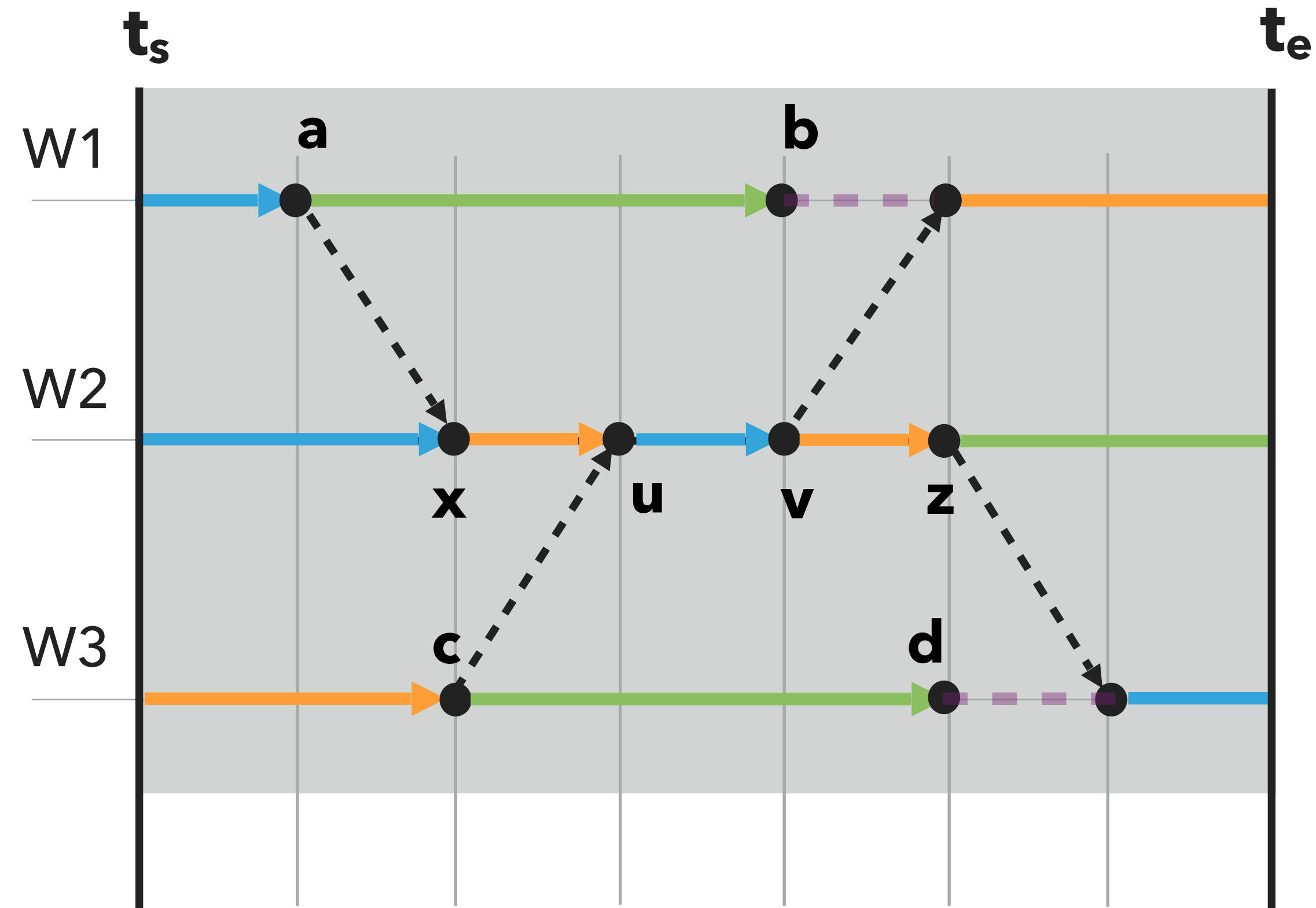
- ▶ All paths have the same length:  $t_e - t_s$



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- ▶ Choosing a random path might miss critical activities

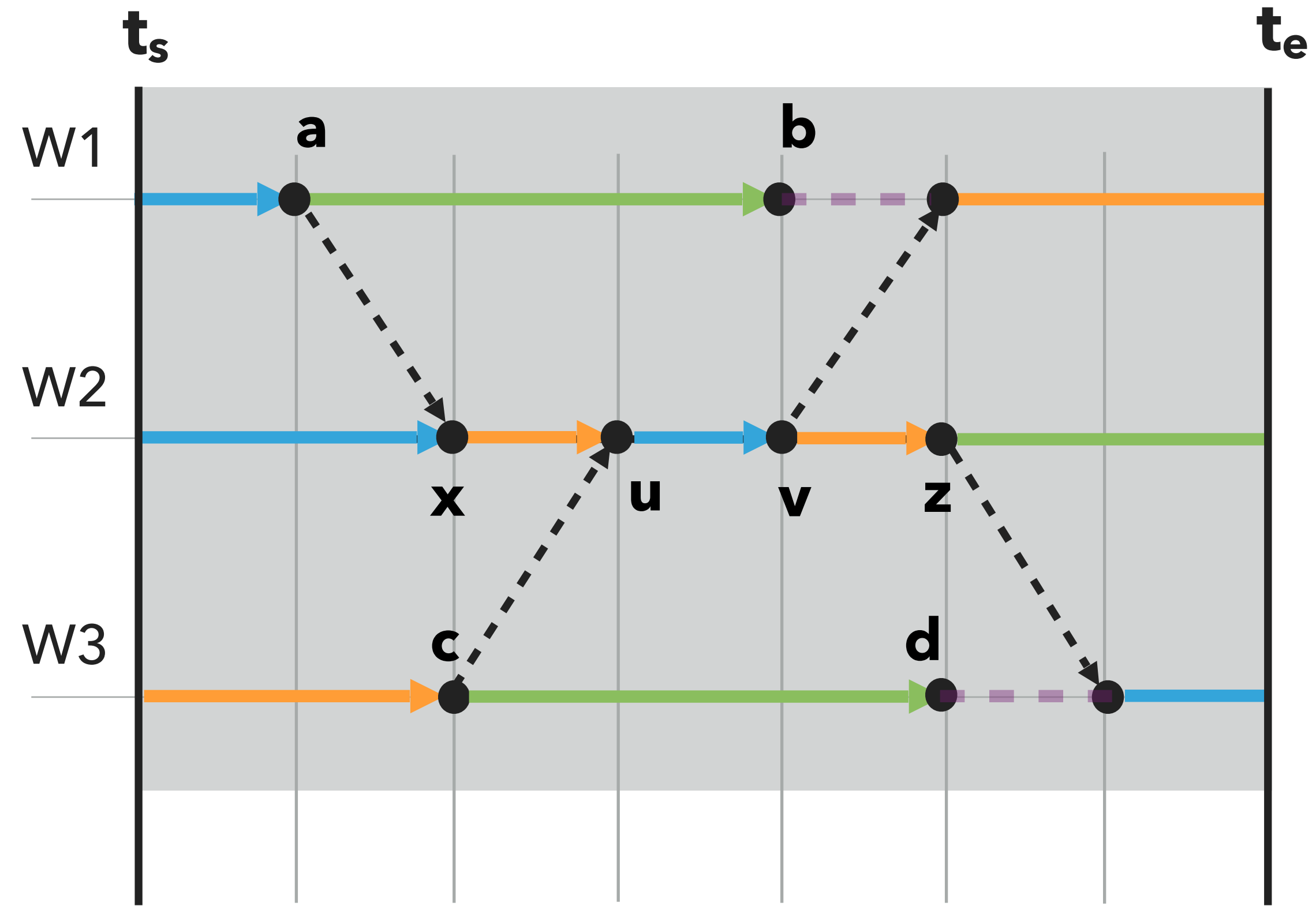


- ▶ All paths have the same length:  $t_e - t_s$
- ▶ Choosing a random path might miss critical activities



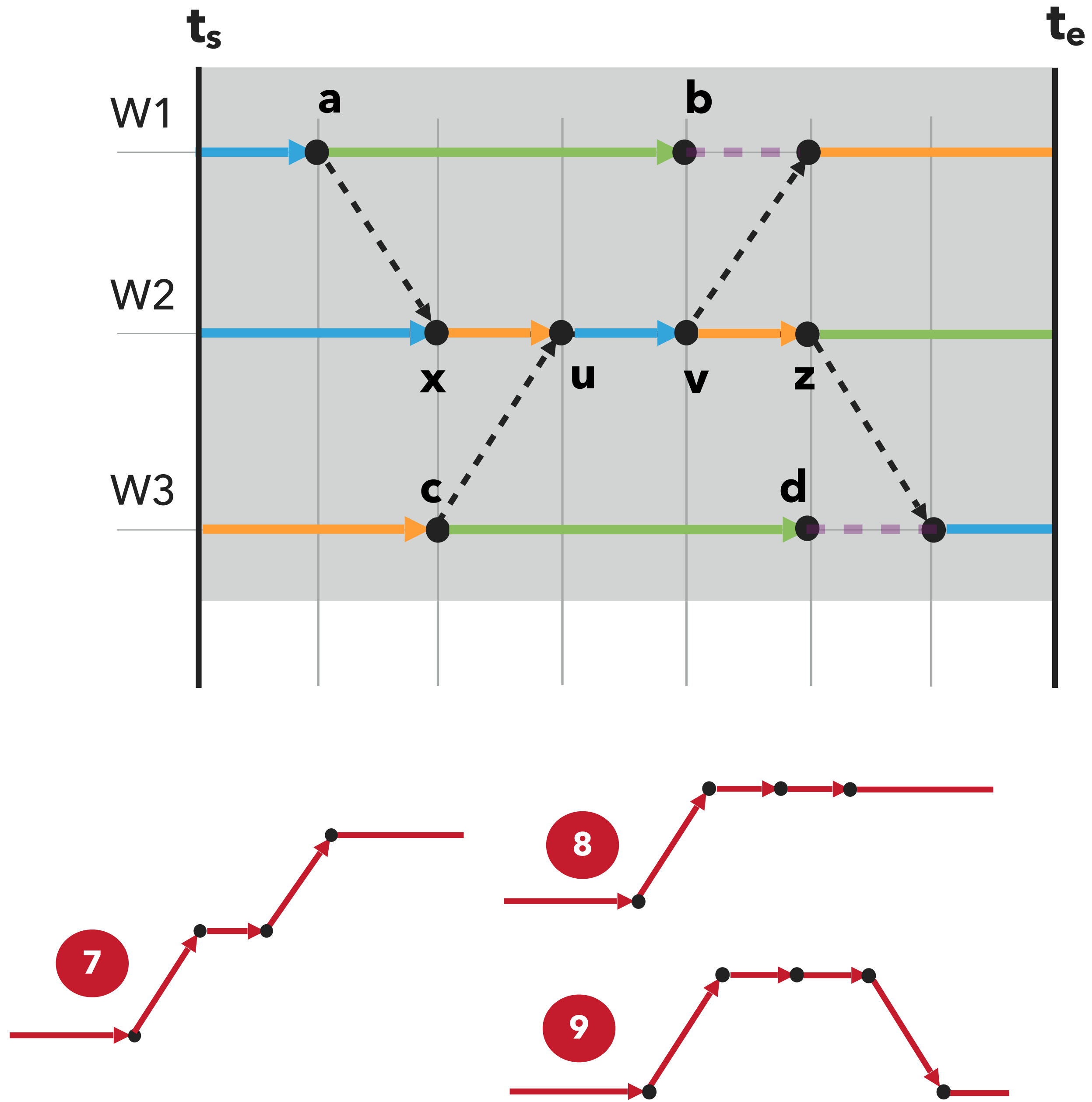
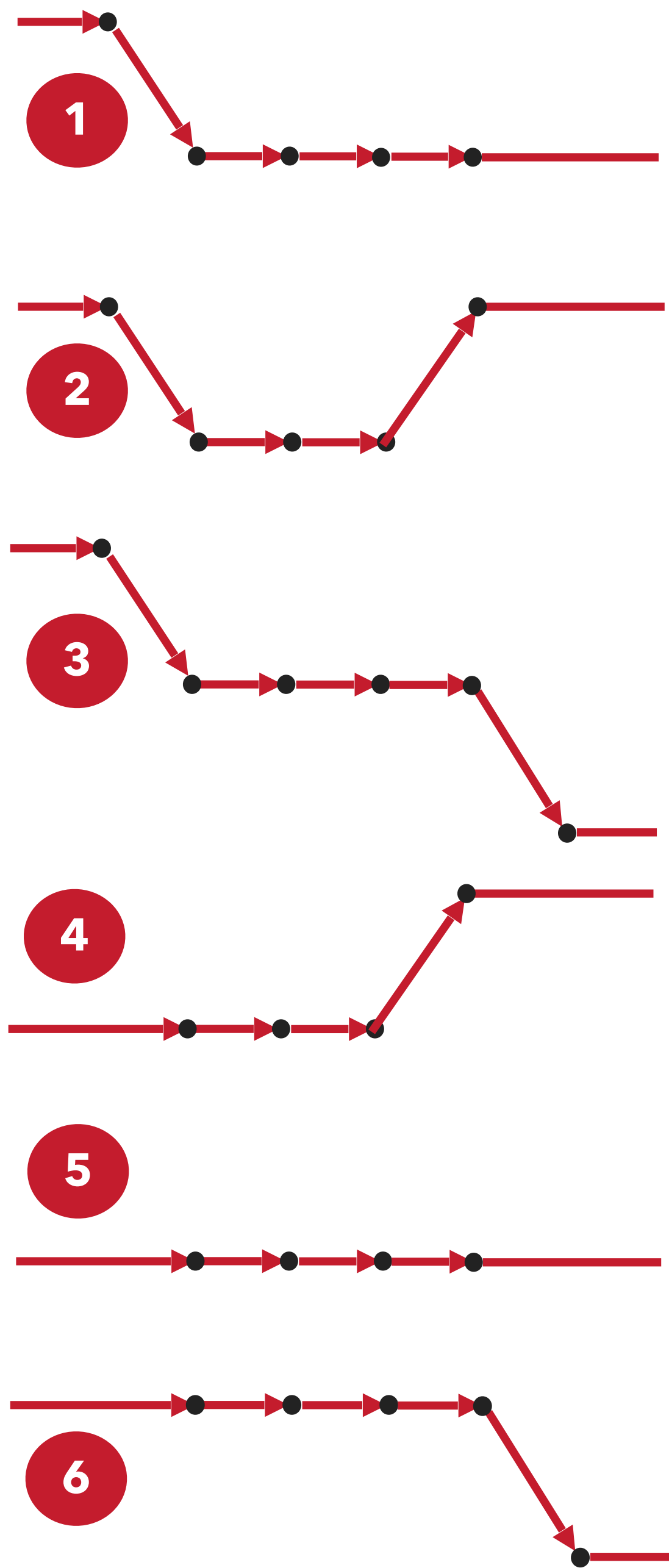
- ▶ All paths have the same length:  $t_e - t_s$
- ▶ Choosing a random path might miss critical activities
- ▶ Enumerating all paths is impractical

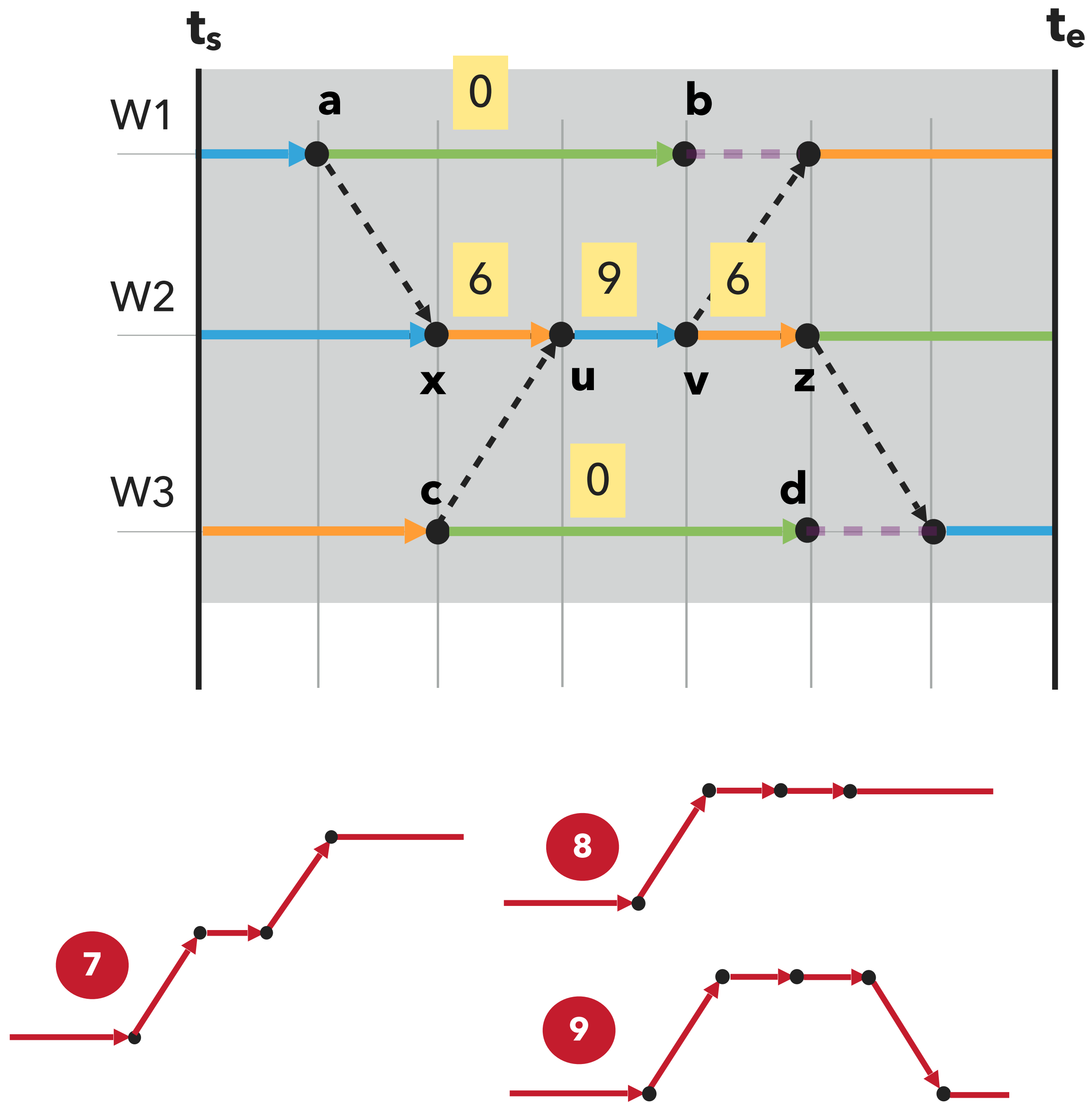
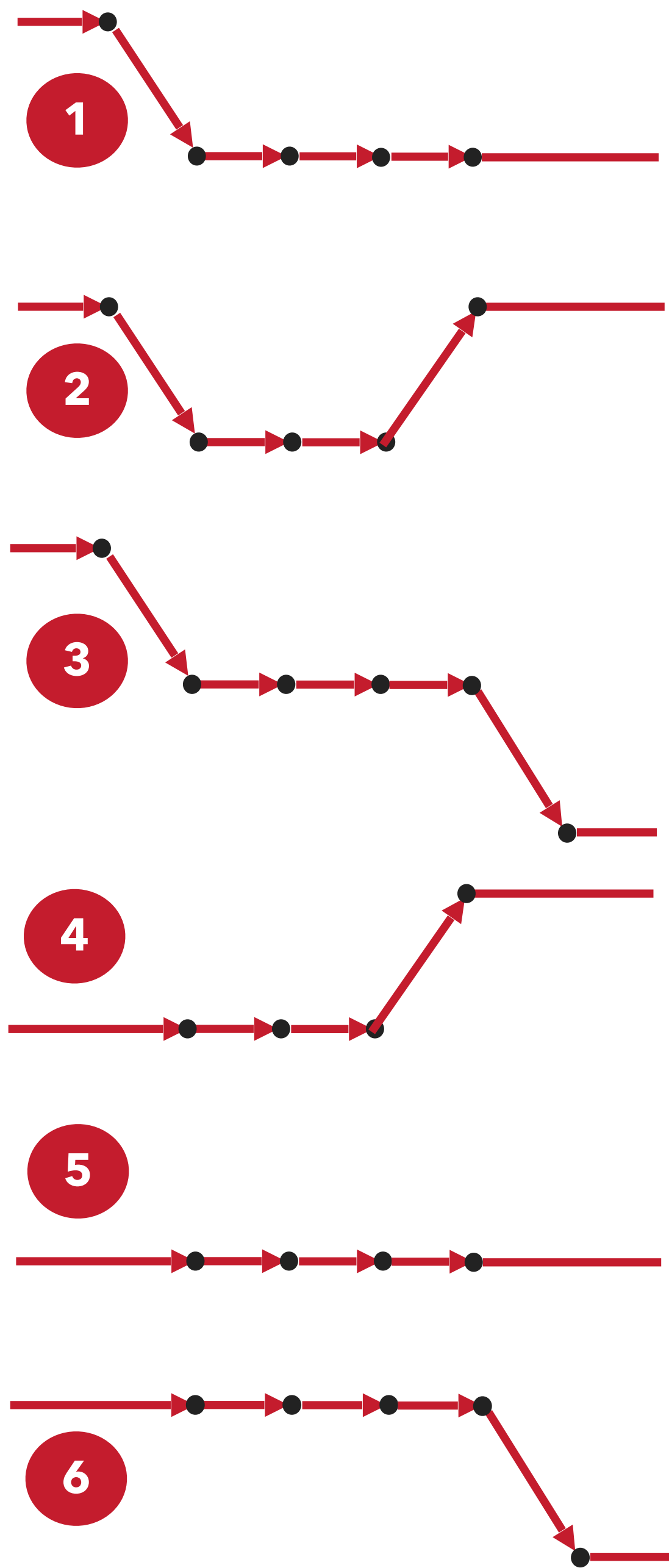
All paths are potentially part of the **evolving critical path**



How to **rank** activities with regard to **criticality**?

**Intuition:** the more paths an activity appears on the more probable it is **critical**





# CRITICAL PARTICIPATION (CP METRIC)

An estimation of the activity's participation in the critical path

centrality: the number of paths this activity appears on

activity duration (edge weight)

$$CP_a = \frac{C(a) \cdot a_w}{N(t_e - t_s)}$$

total number of paths in the PAG snapshot

Can be computed without path materialization!

# CRITICAL PARTICIPATION (CP METRIC)

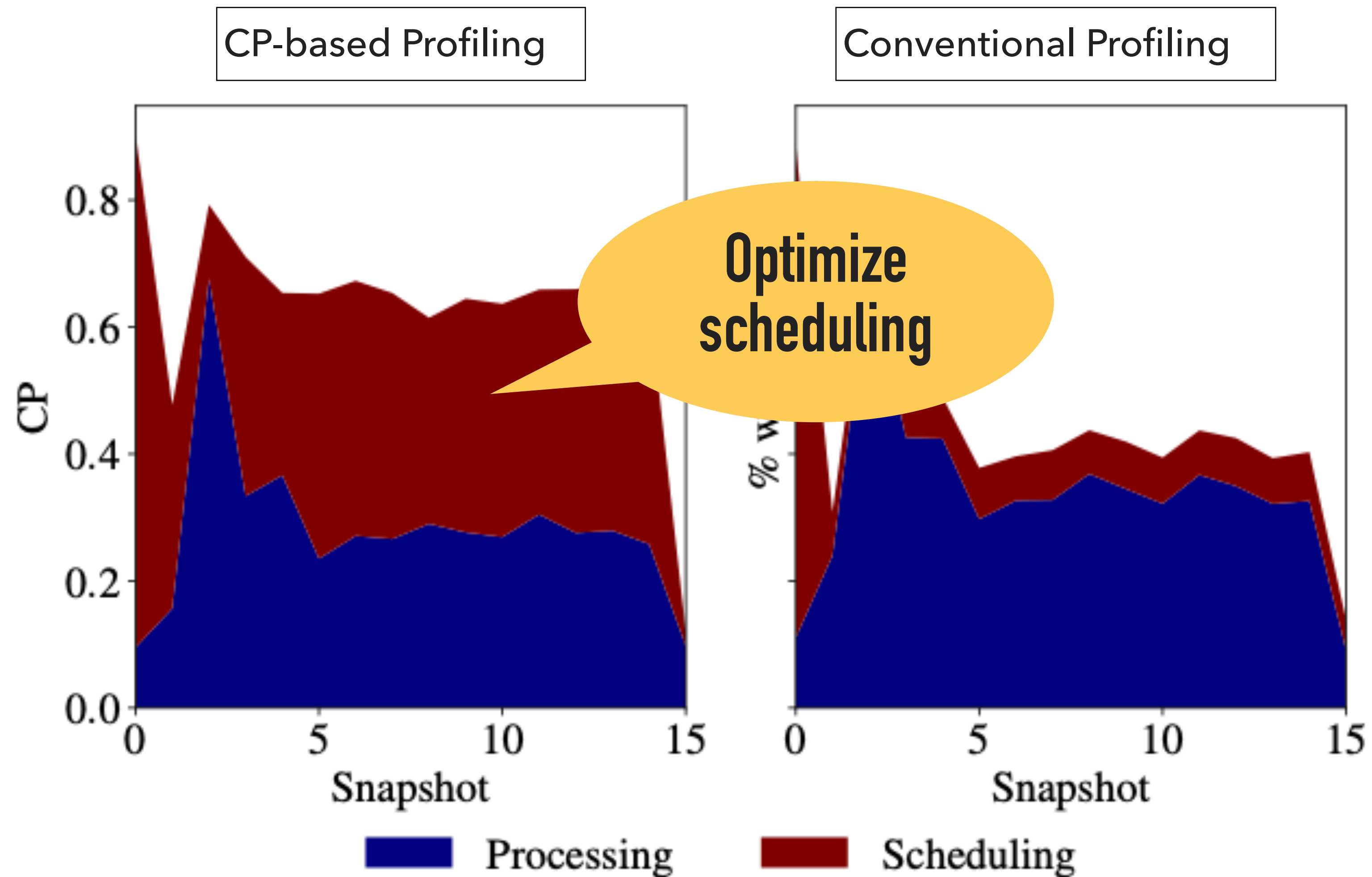
$$\sum_{\forall T \in G} \sum_{\forall a:T} CP_a = 1$$

The contribution of an activity to the critical path is normalized over all other activities in the same snapshot

$T$ : type of activity  $a$

$G$ : the PAG snapshot

# COMPARISON WITH CONVENTIONAL PROFILING



**Apache Spark: Yahoo! Streaming Benchmark, 16 workers, 8s snapshots**

See also: Venkataraman, S., Panda, A., Ousterhout, K., Ghodsi, A., Franklin, M. J., Recht, B., and Stoica, I. *Drizzle: Fast and Adaptable*

*Stream Processing at Scale*. In SOSP, 2017.

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# CP-BASED SUMMARIES

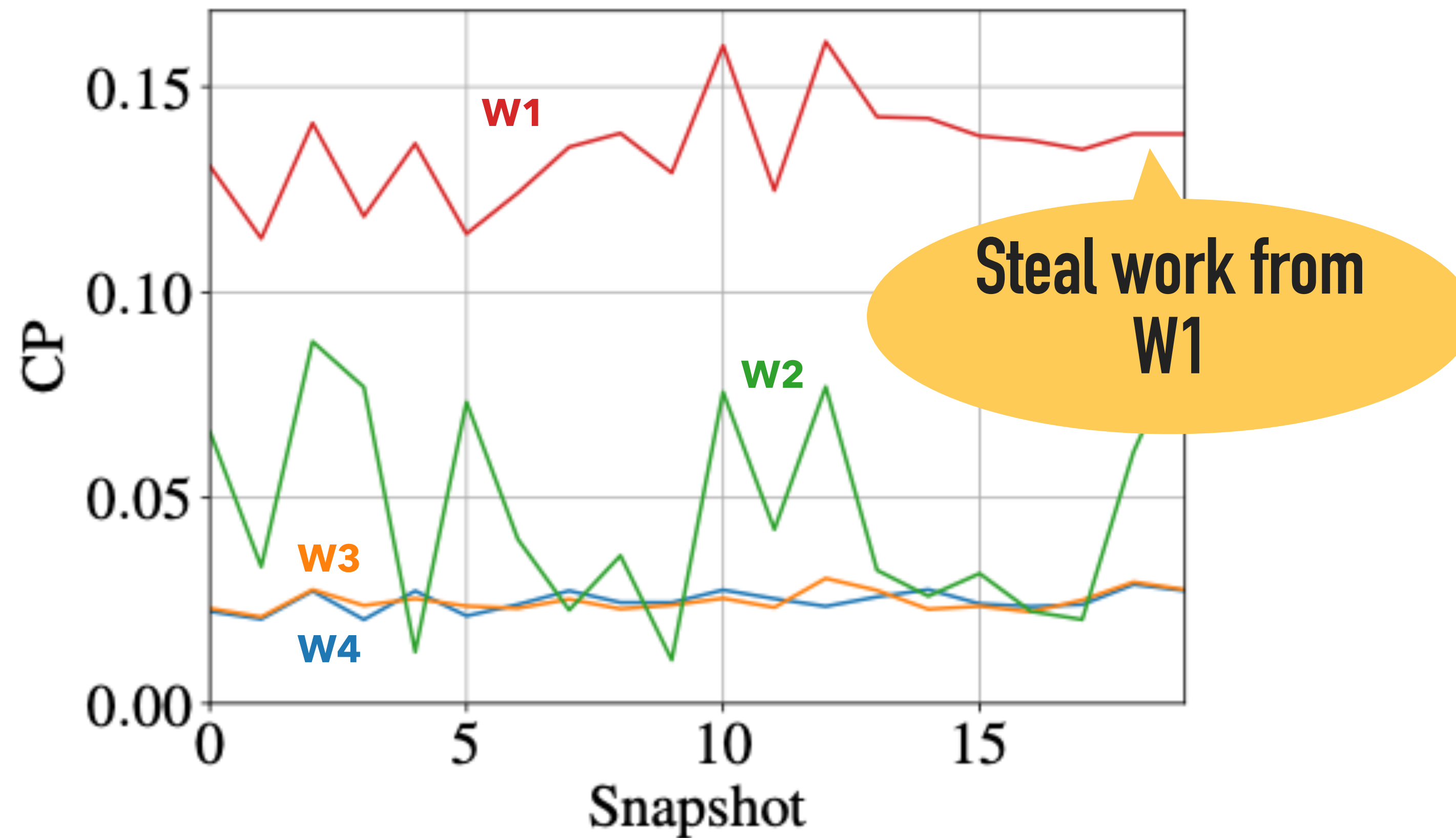
- ▶ **Activity** Summary
  - ▶ *which **activity type** is a bottleneck?*

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# CP-BASED SUMMARIES

- ▶ **Activity** Summary
  - ▶ *which **activity type** is a bottleneck?*
- ▶ **Straggler** Summary
  - ▶ *which **worker** is a bottleneck?*

## Straggler Summary



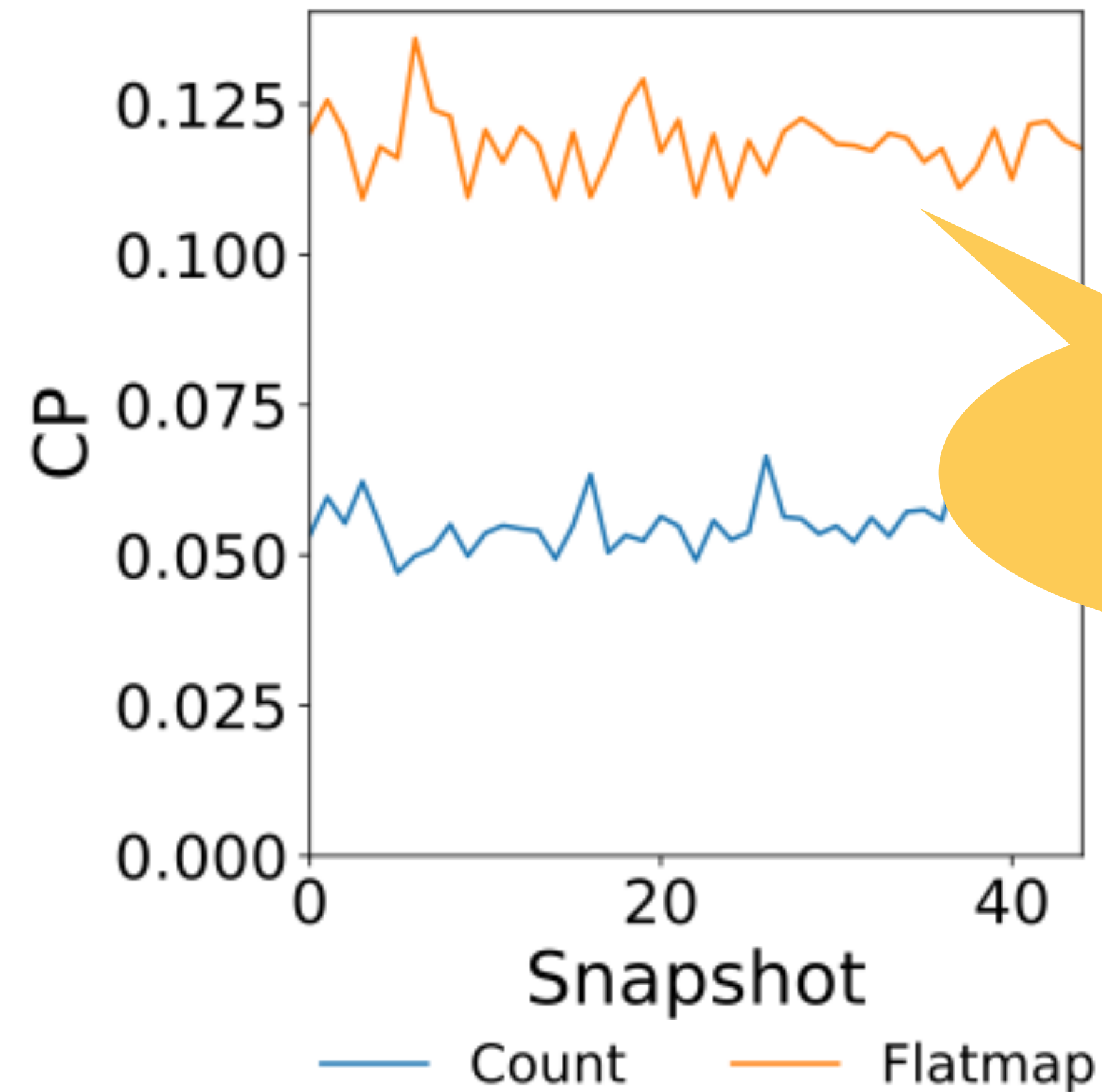
Apache Flink: Dhalion WordCount Benchmark, 4 workers, 1s snapshots

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# CP-BASED SUMMARIES

- ▶ **Activity** Summary
  - ▶ *which **activity type** is a bottleneck?*
- ▶ **Straggler** Summary
  - ▶ *which **worker** is a bottleneck?*
- ▶ **Operator** Summary
  - ▶ *which **operator** is a bottleneck?*

## Operator Summary



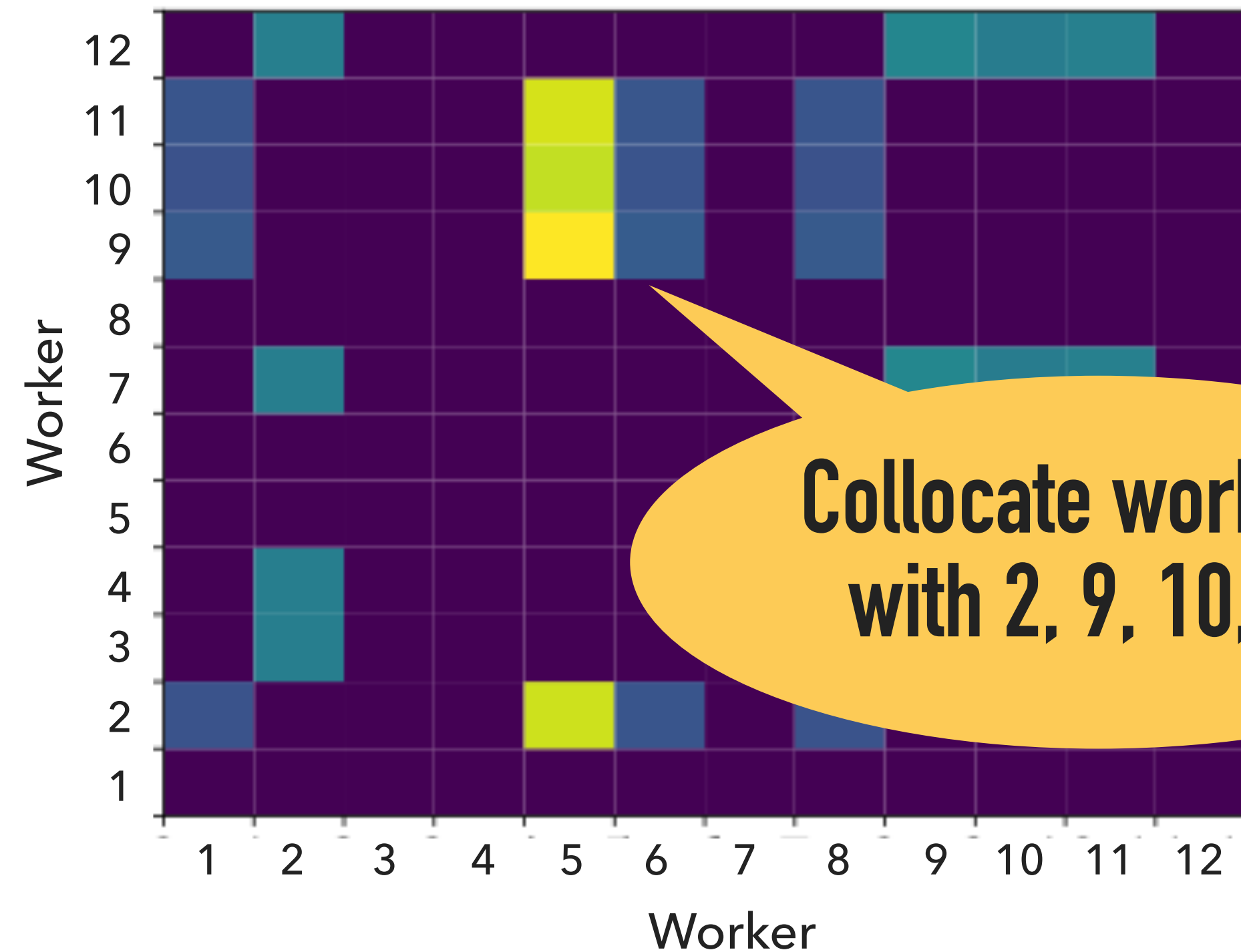
Apache Flink: Dhalion WordCount Benchmark, 10 workers, 1s snapshots

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# CP-BASED SUMMARIES

- ▶ **Activity** Summary
  - ▶ *which **activity type** is a bottleneck?*
- ▶ **Straggler** Summary
  - ▶ *which **worker** is a bottleneck?*
- ▶ **Operator** Summary
  - ▶ *which **operator** is a bottleneck?*
- ▶ **Communication** Summary
  - ▶ *which communication **channels** are bottlenecks?*

# Communication Summary



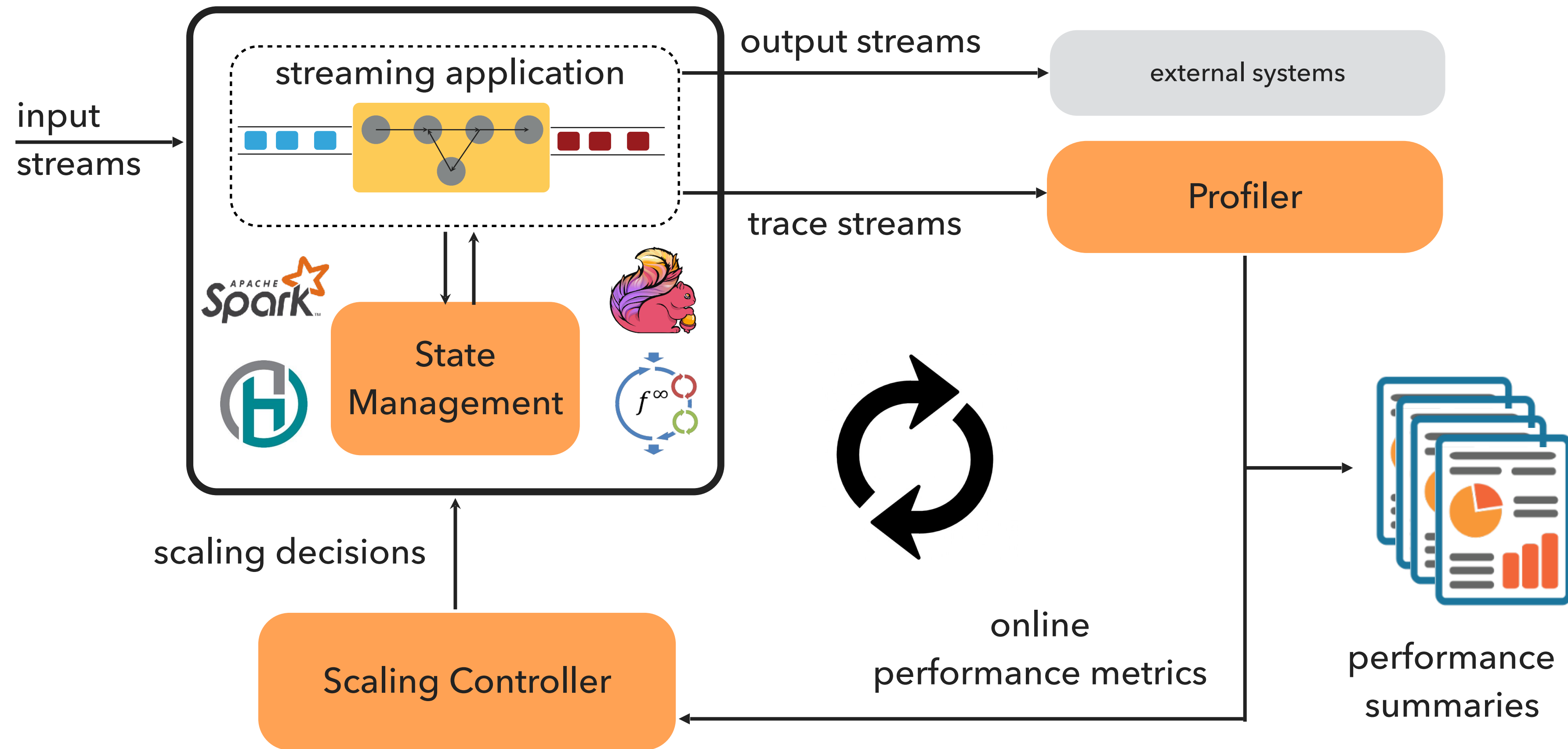
Collocate worker 5 with 2, 9, 10, 11

Communication Criticality



Timely Dataflow: Breadth-First Search, 12 workers, 1s snapshots

# RECONFIGURABLE STREAM PROCESSING OVERVIEW

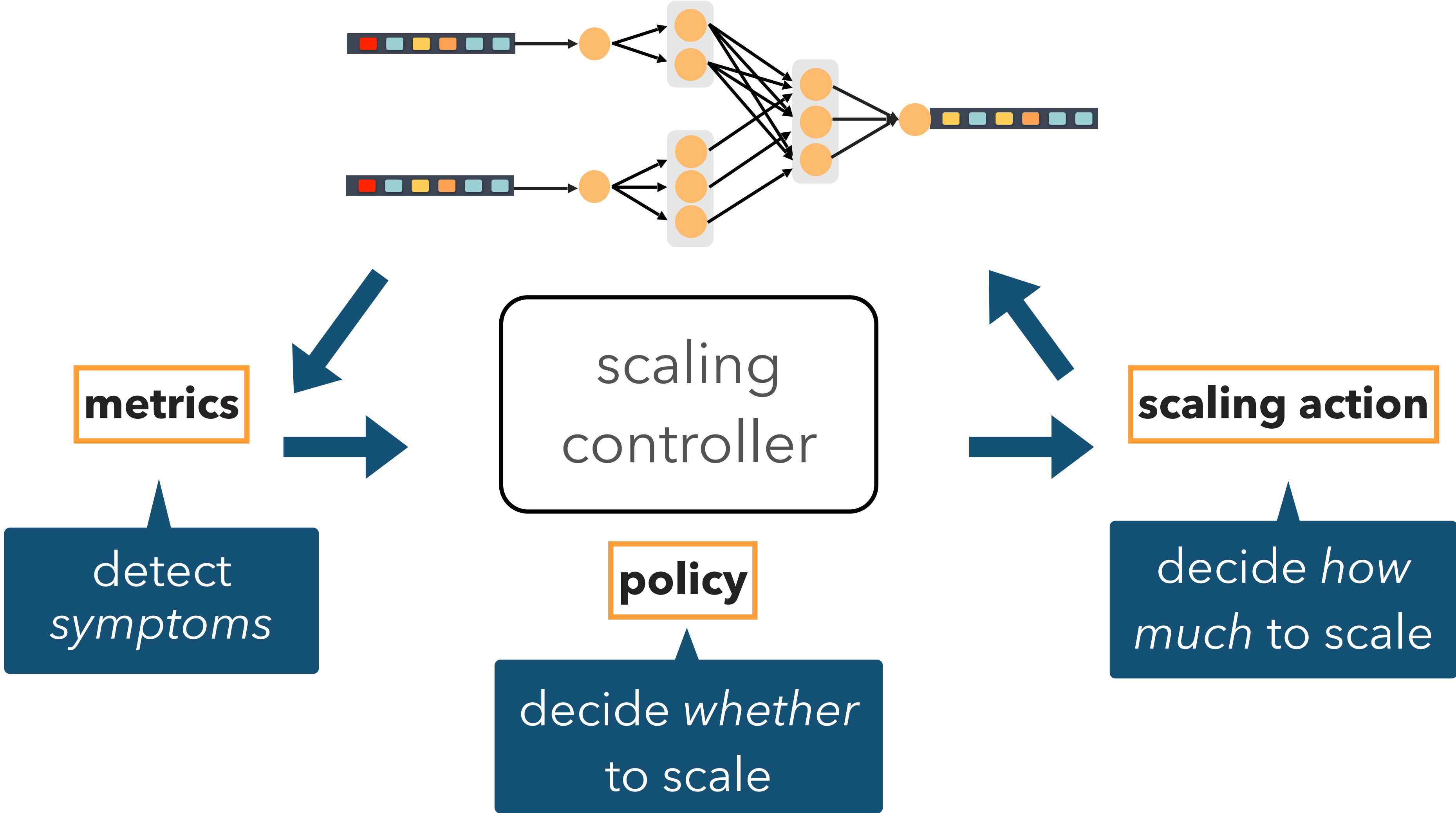


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## PART II

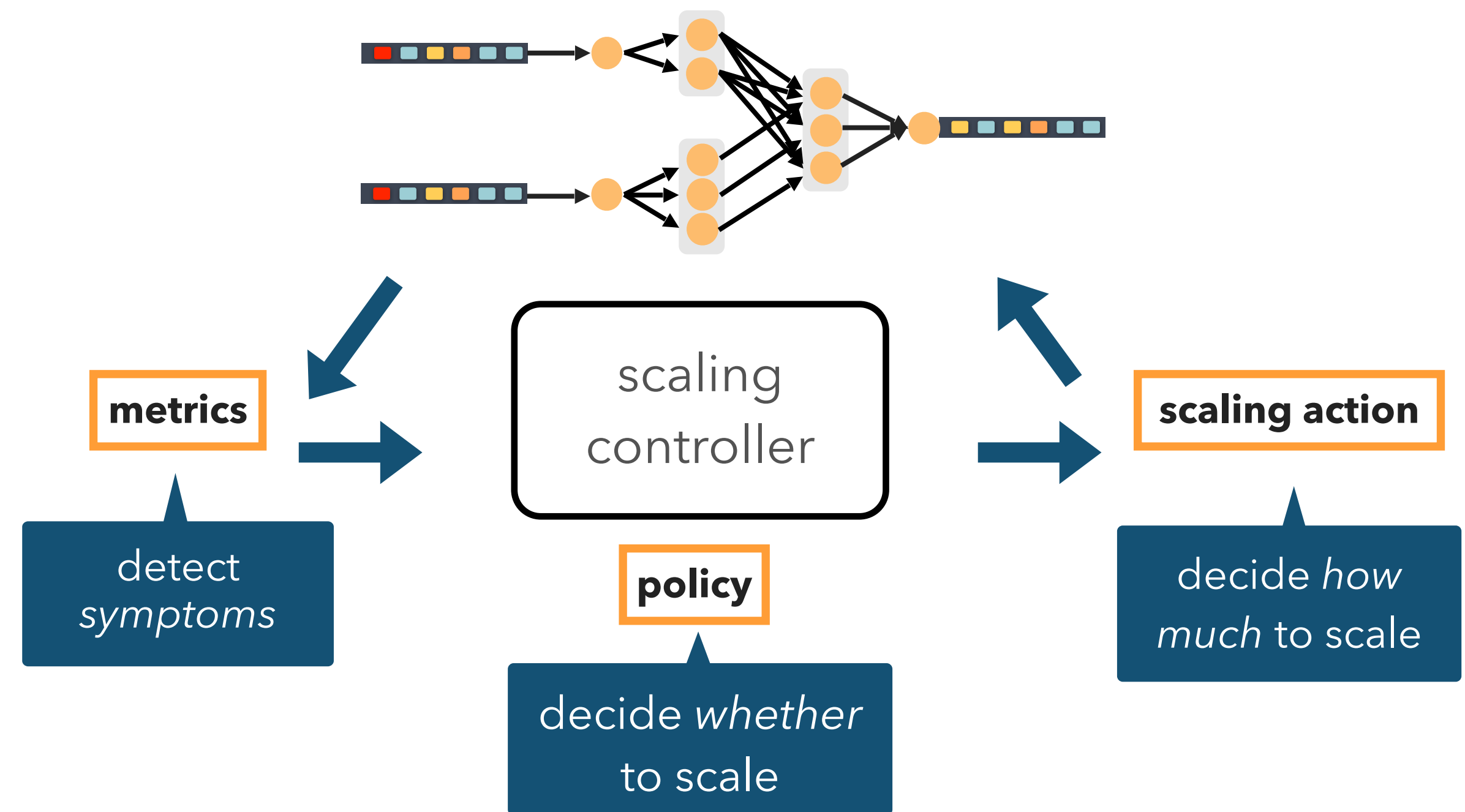
# DS2: FAST, ACCURATE, AUTOMATIC SCALING DECISIONS FOR DISTRIBUTED STREAMING DATAFLOWS

# AUTOMATIC SCALING OVERVIEW



# AUTOMATIC SCALING REQUIREMENTS

- ▶ **Accuracy**
  - ▶ no over/under-provisioning
- ▶ **Stability**
  - ▶ no oscillations
- ▶ **Performance**
  - ▶ fast convergence



# HEURISTIC SCALING APPROACHES

## metrics

CPU utilization  
backlog, tuples/s  
backpressure signal

Problematic under  
**interference,**  
**multi-tenancy**

## policy

threshold and  
rule-based  
*if CPU > 80% => scale*

Sensitive to  
**noise,** manual,  
**hard to tune**

## scaling action

small changes,  
one operator  
at a time

Non-predictive,  
**speculative** steps

Borealis

StreamCloud

Seep

IBM Streams

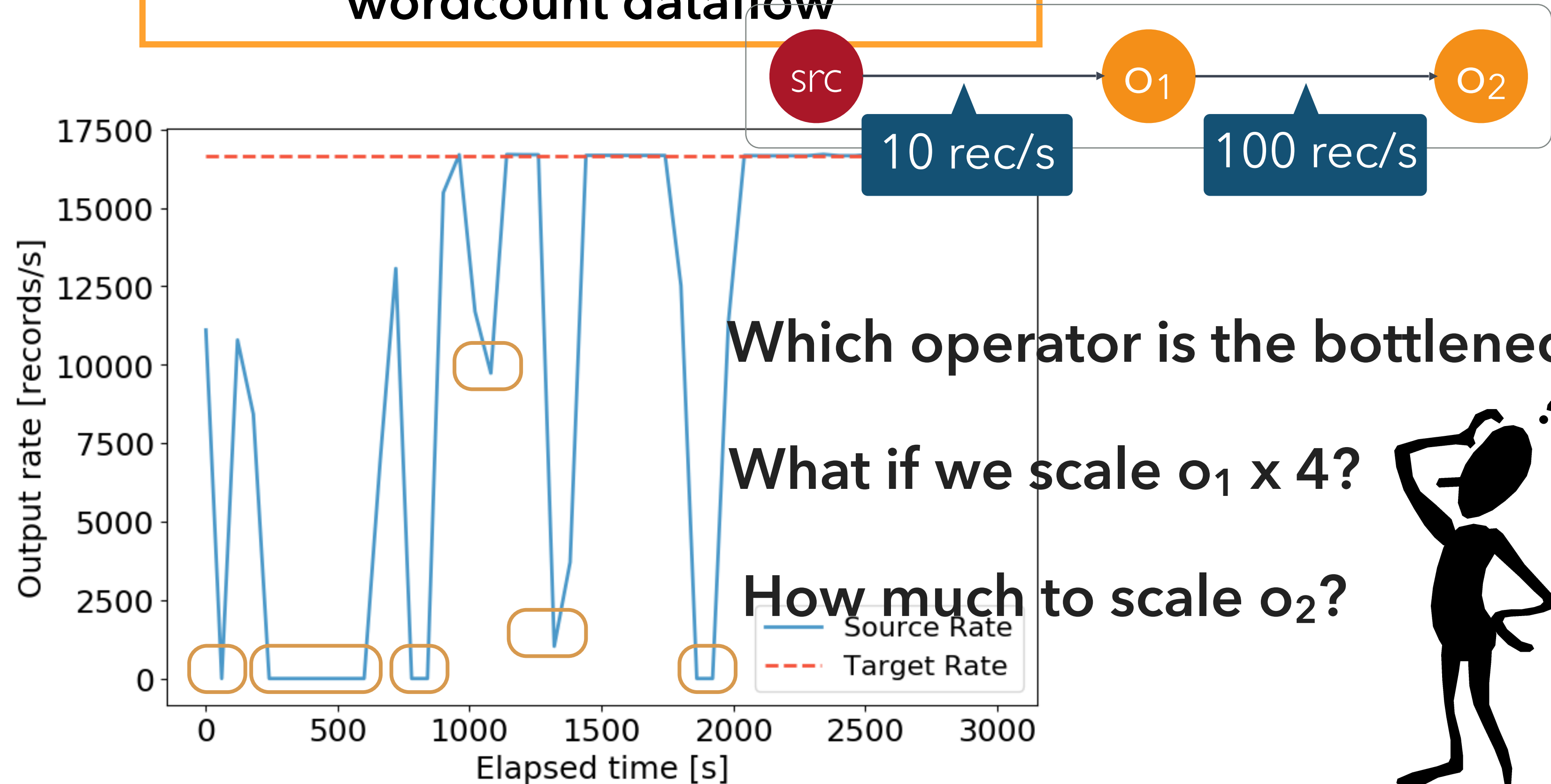
Spark Streaming

Google Dataflow

Dhalion

**Effect of Dhalion's scaling actions  
in an initially under-provisioned  
wordcount dataflow**

back-pressure!  
target: 40 rec/s

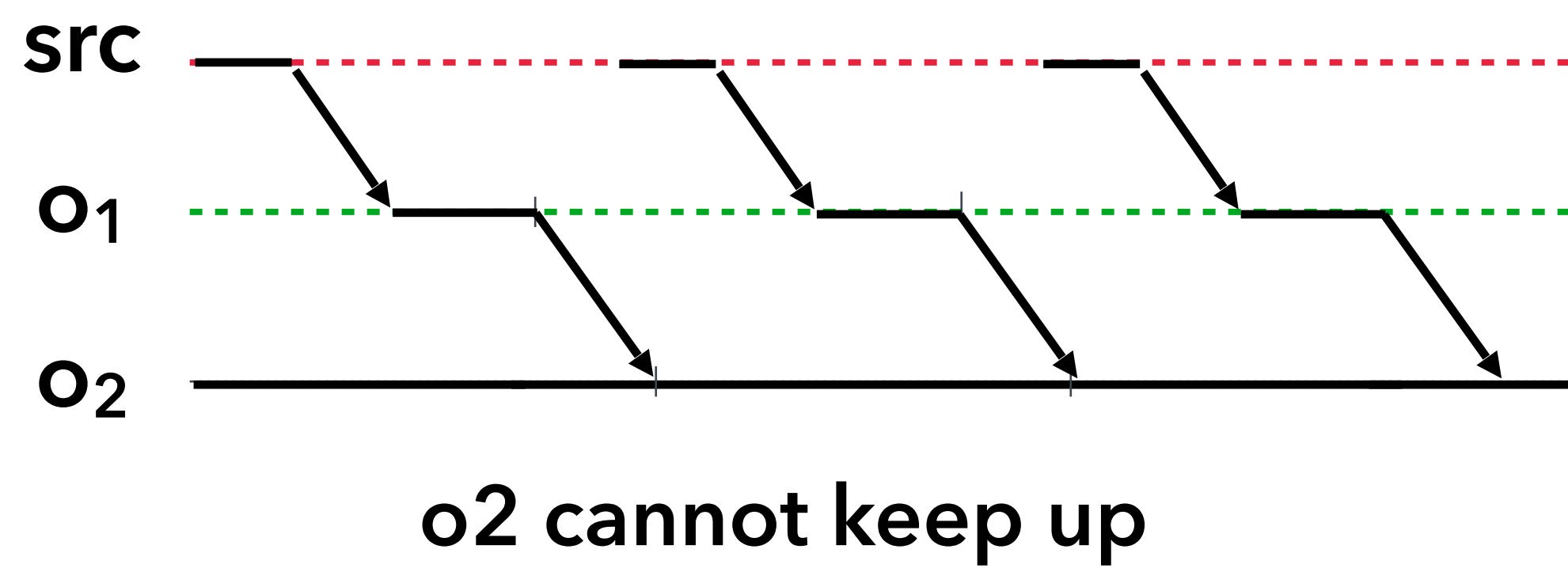
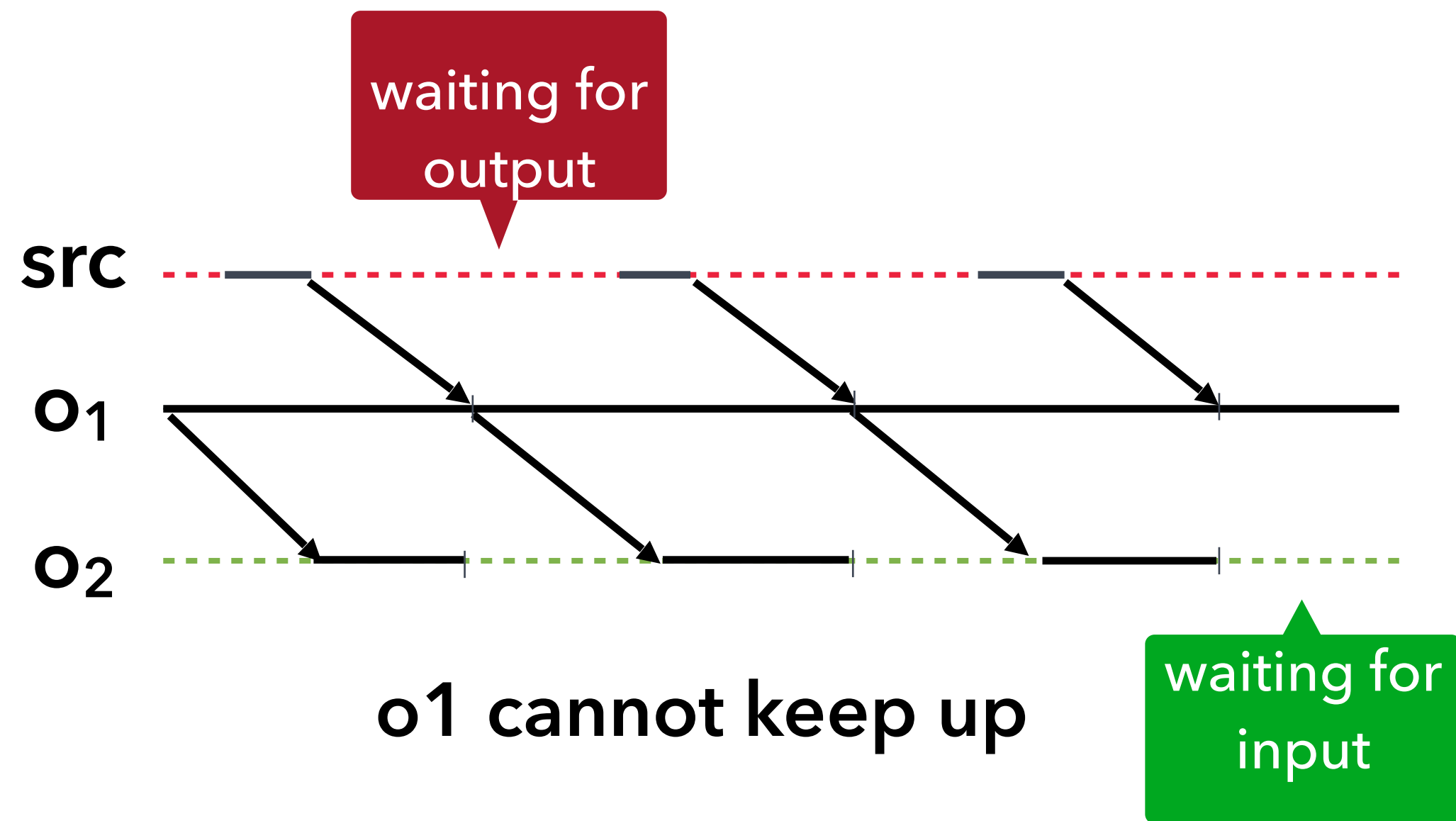


Which operator is the bottleneck?

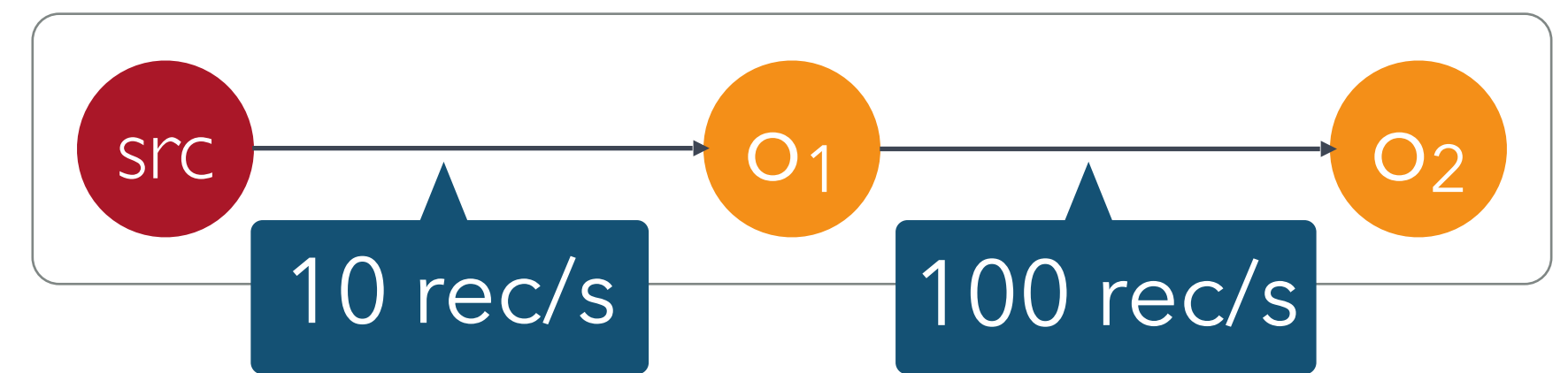
What if we scale o<sub>1</sub> x 4?

How much to scale o<sub>2</sub>?





 back-pressure!  
target: 40 rec/s



Which operator is the bottleneck?

What if we scale  $o_1 \times 4$ ?

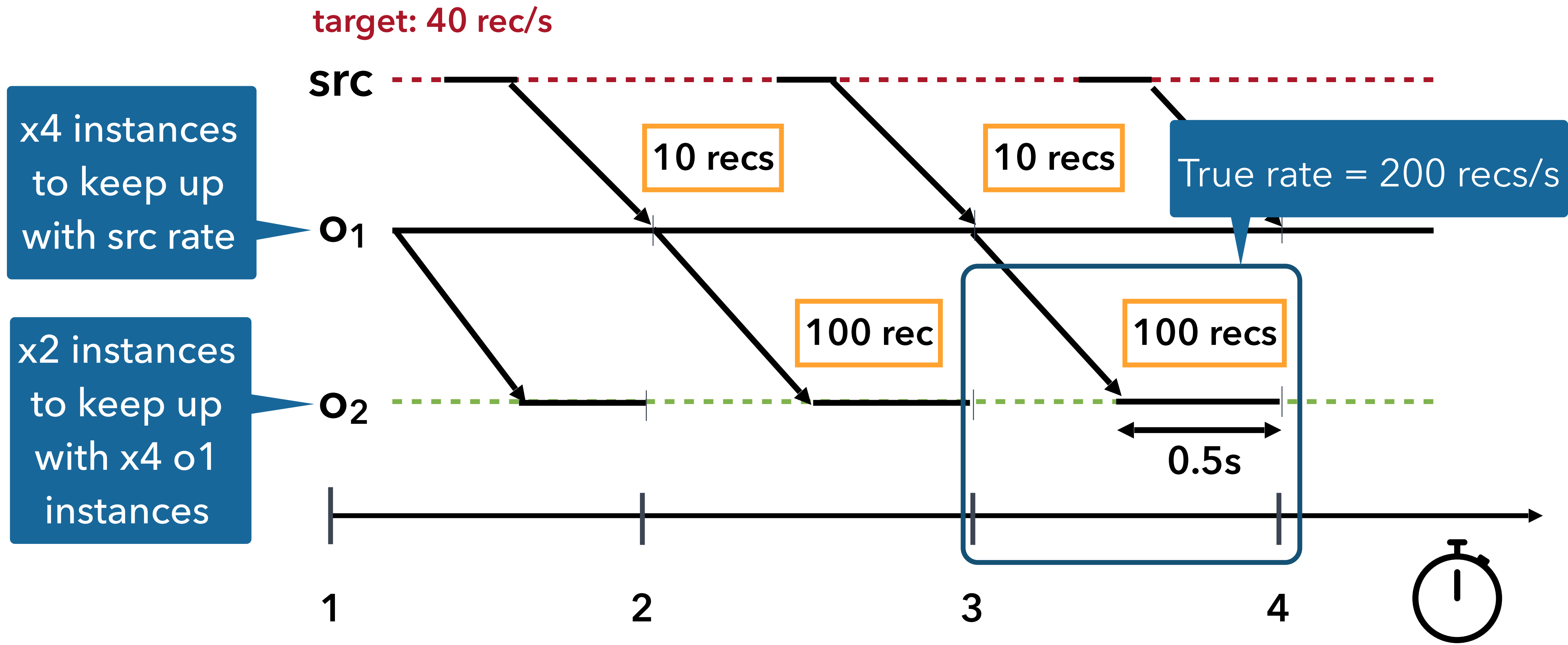
How much to scale  $o_2$ ?



# THE DS2 MODEL

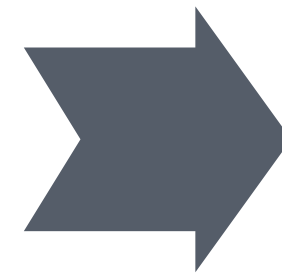
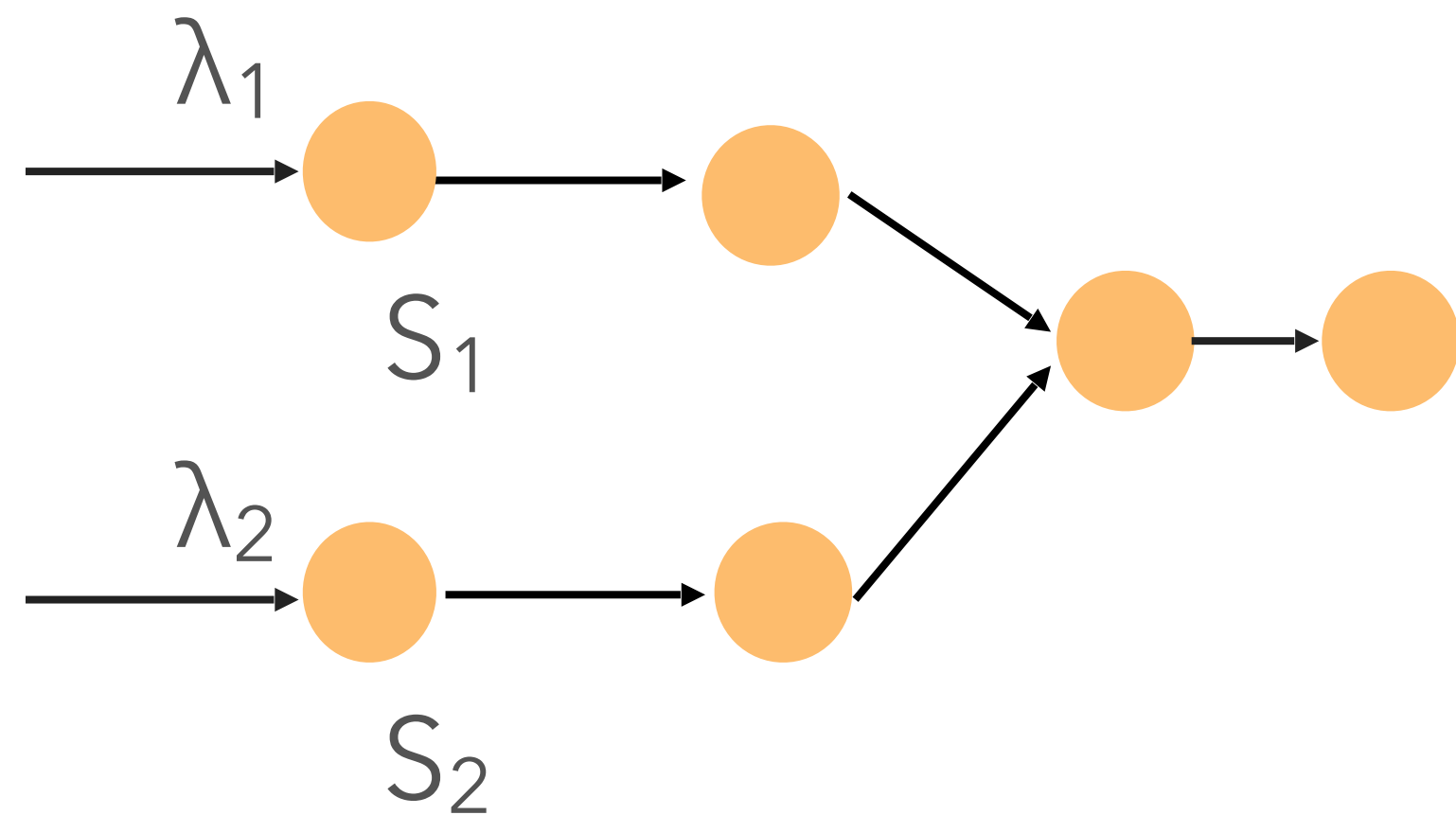
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**Intuition:** use the dataflow graph to extract **operator dependencies** and system **instrumentation** to collect **accurate**, representative metrics.

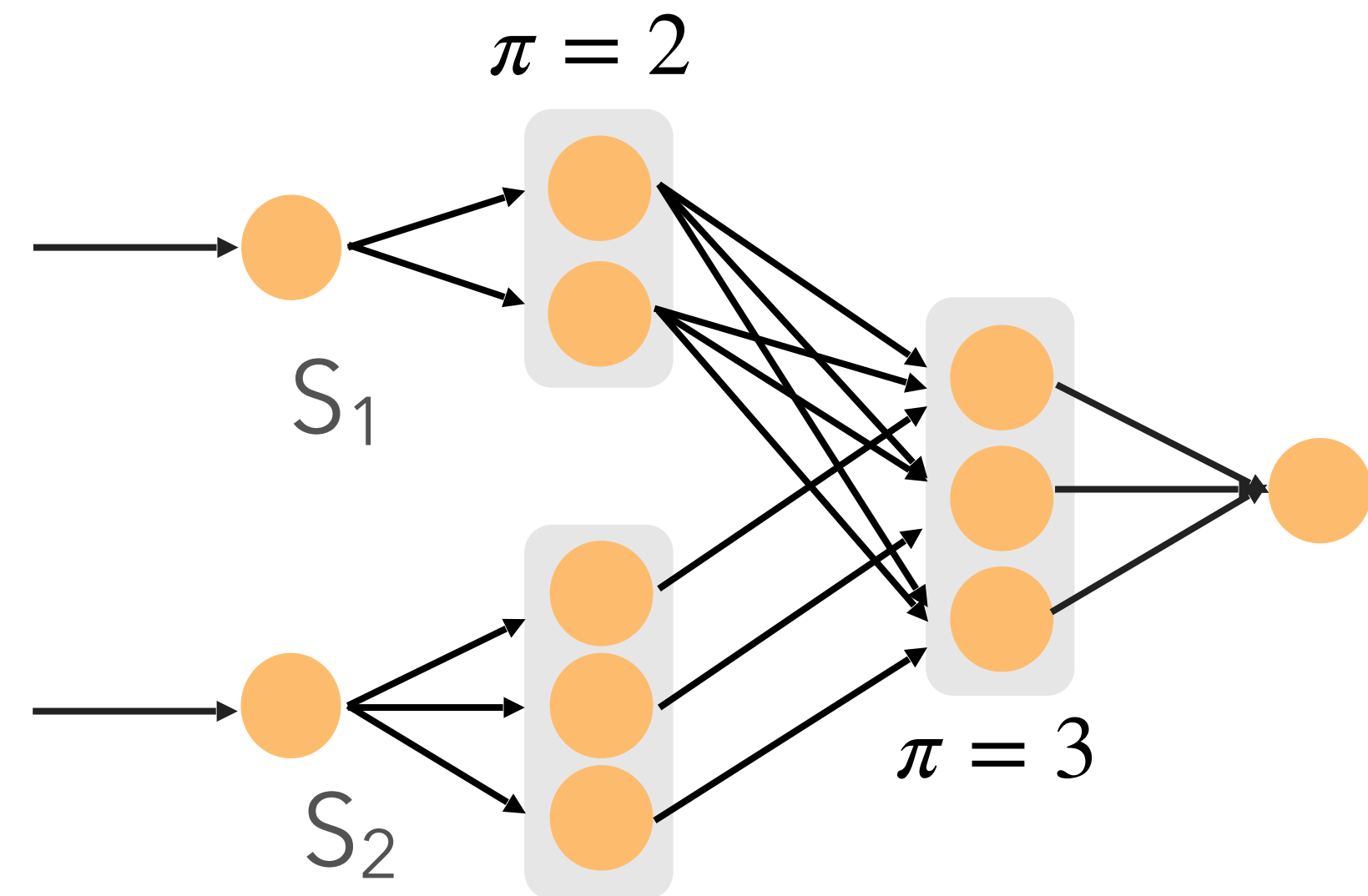


# THE DATAFLOW SCALING PROBLEM

logical dataflow



physical dataflow



Given a logical dataflow with sources  $S_1, S_2, \dots, S_n$  and rates  $\lambda_1, \lambda_2, \dots, \lambda_n$  identify **the minimum parallelism  $\pi_i$**  per operator  $i$ , such that the physical dataflow can **sustain all source rates**.

# DS2 MODEL: USEFUL TIME AND TRUE RATES

## Useful time $W_u$

The time spent by an operator instance in **deserialization, processing,** and **serialization** activities.

## True processing / output rates

$$\lambda_p = \frac{R_{pcd}}{W_u} \quad \lambda_o = \frac{R_{psd}}{W_u}$$

## Aggregated true processing / output rates

$$o_i[\lambda_p] = \sum_{k=1}^{k=p_i} \lambda_p^k \quad o_i[\lambda_o] = \sum_{k=1}^{k=p_i} \lambda_o^k$$

# DS2 MODEL: OPTIMAL PARALLELISM

## Optimal parallelism per operator

$$\pi_i = \left[ \sum_{\forall j:j < i} A_{ji} \cdot o_j[\lambda_o]^* \cdot \left( \frac{o_i[\lambda_p]}{p_i} \right)^{-1} \right], n \leq i < m$$

*Dataflow adjacency matrix*

*Aggregated true output rate of operator  $o_j$  considering optimal parallelism for all operators up to  $o_j$*

*Measured true processing rate with current parallelism*

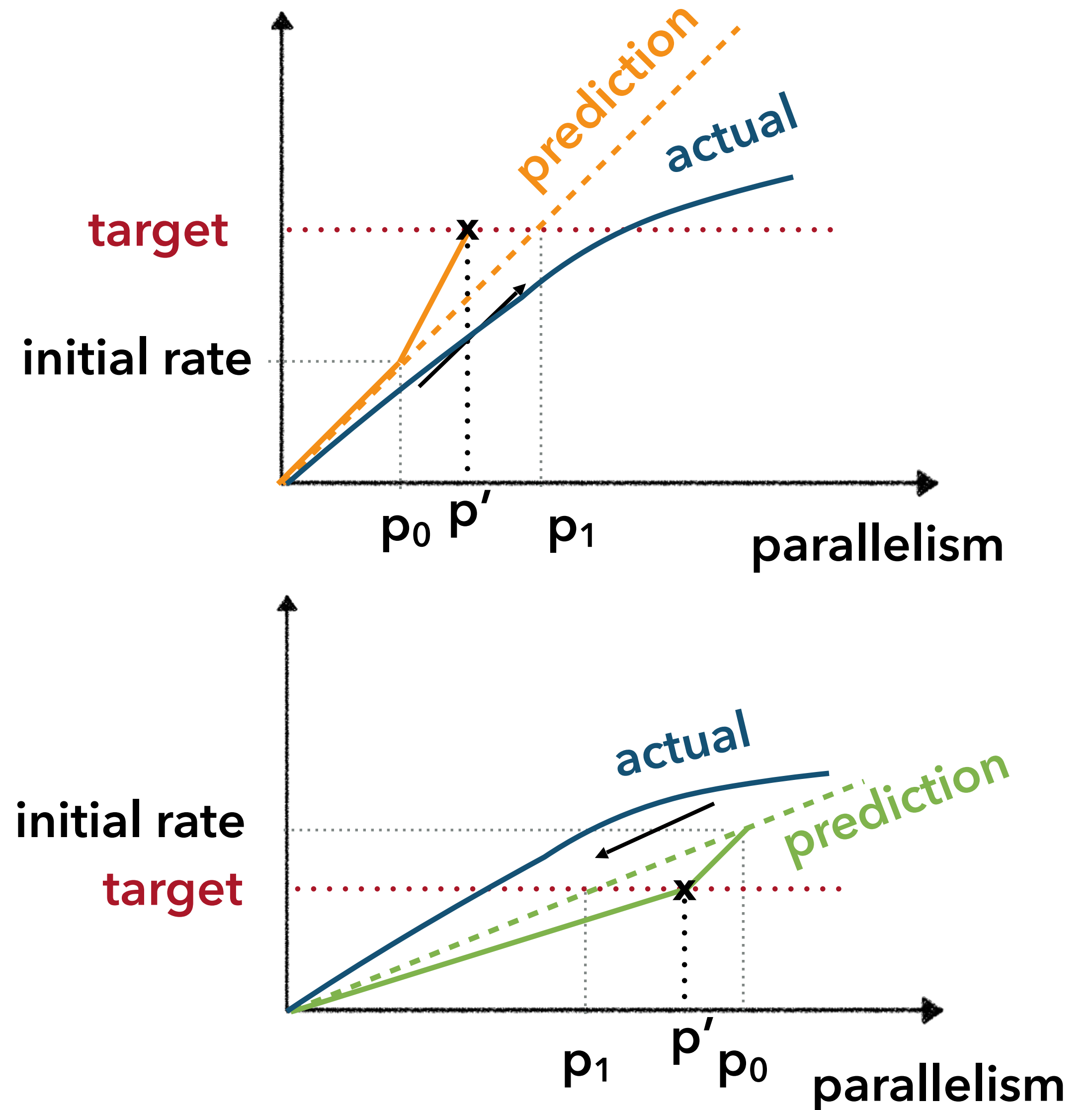
# DS2 MODEL PROPERTIES

If operator scaling is **linear**, then:

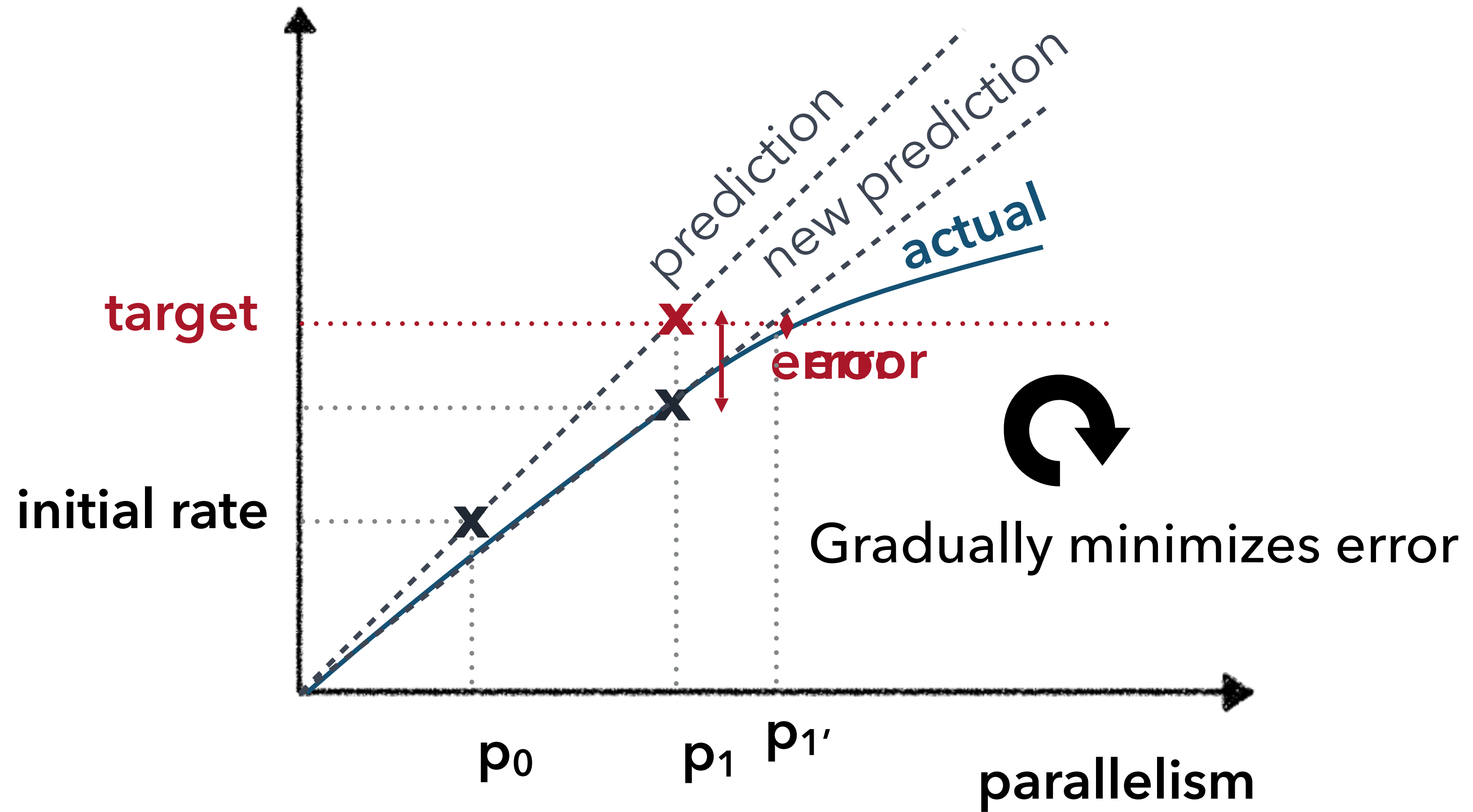
- ▶ **no overshoot** when scaling up
- ▶ **no undershoot** when scaling down

Ideal rates act as an **upper bound** when scaling up and as a **lower bound** when scaling down:

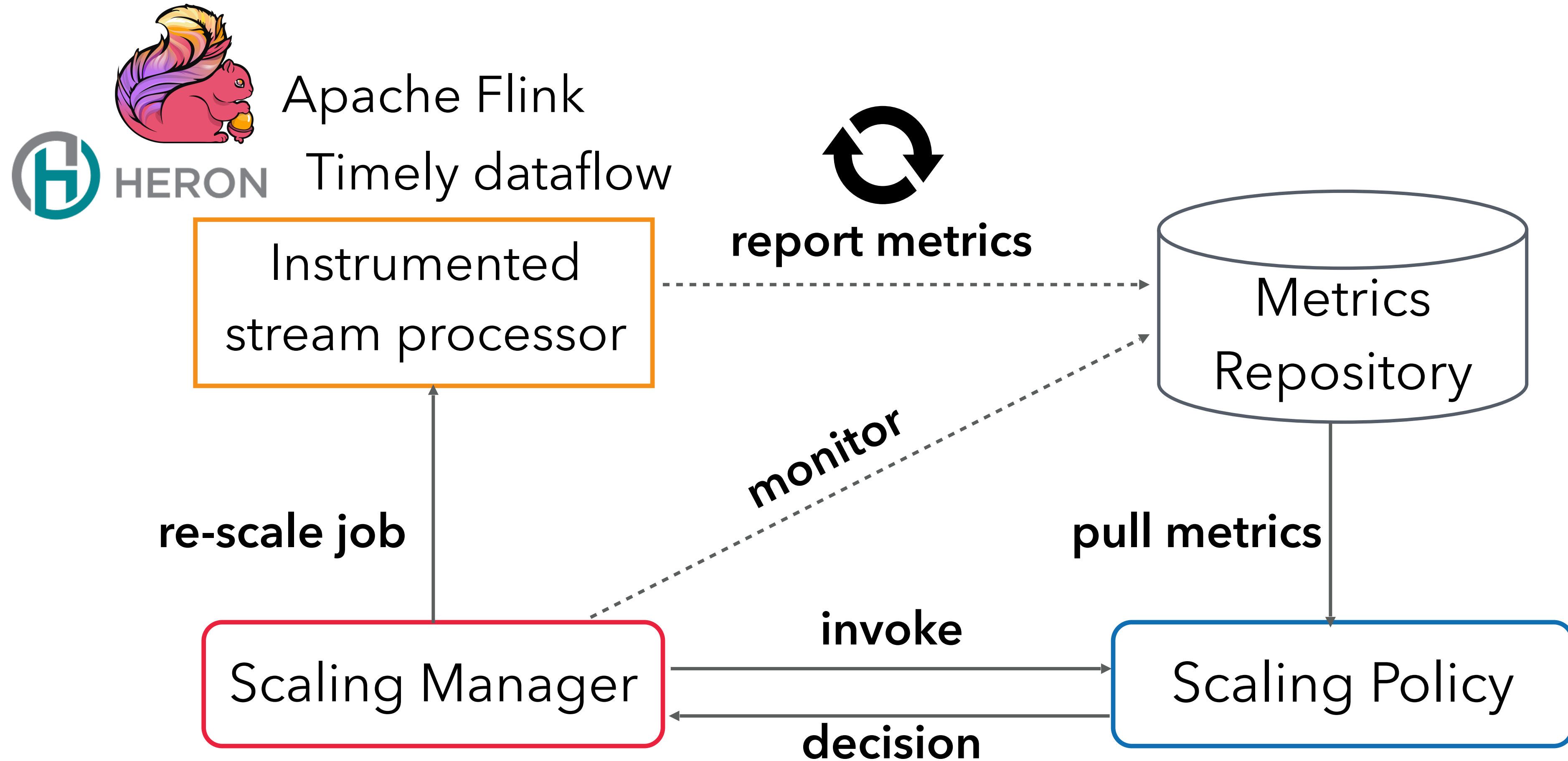
- ▶ DS2 will **converge monotonically** to the target rate



# DS2 MODEL PROPERTIES



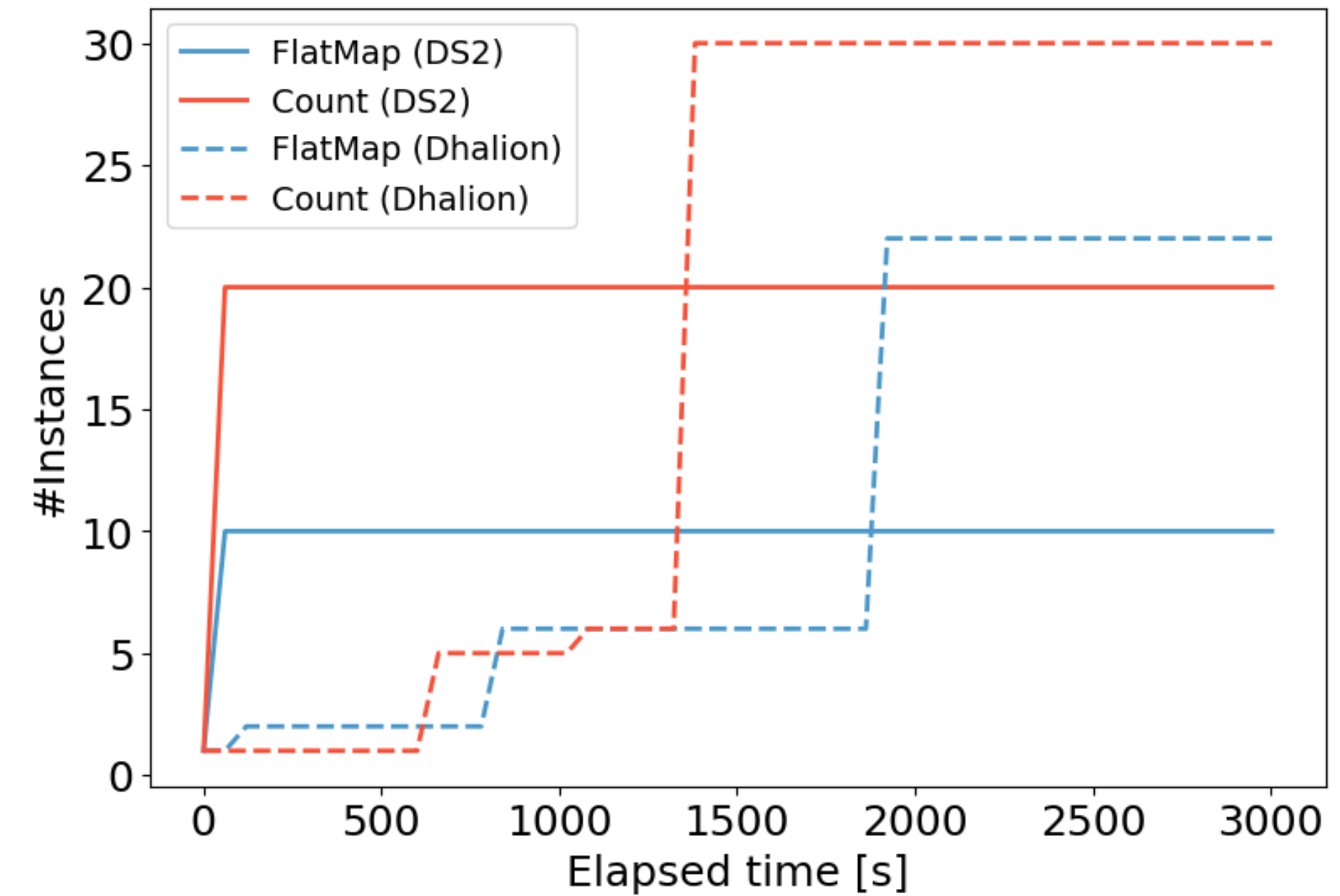
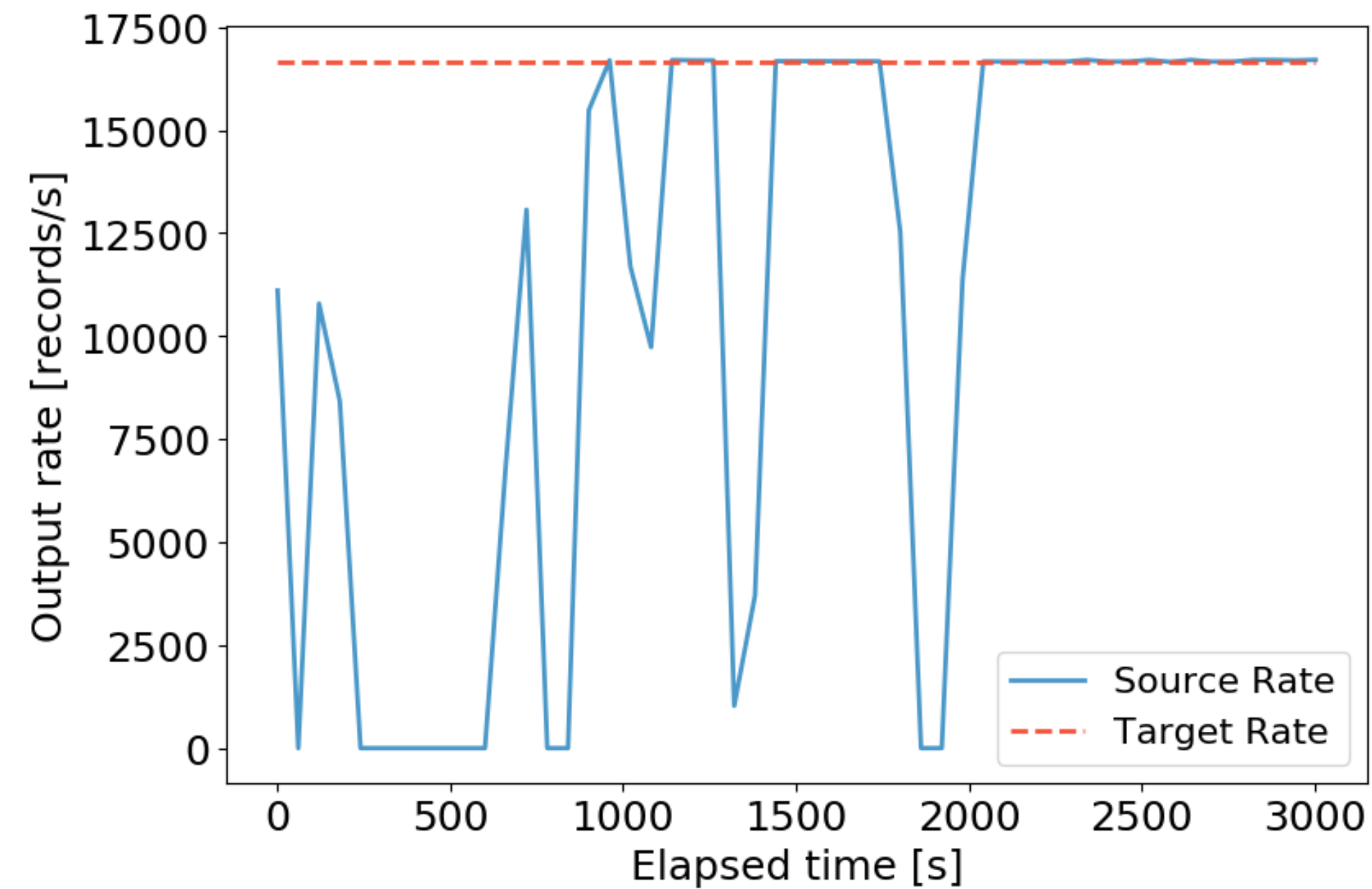
# ONLINE AND REACTIVE OPERATION



# DS2 VS STATE-OF-THE-ART ON HERON

Initially under-provisioned wordcount dataflow

Target rate: 16.700 rec/s



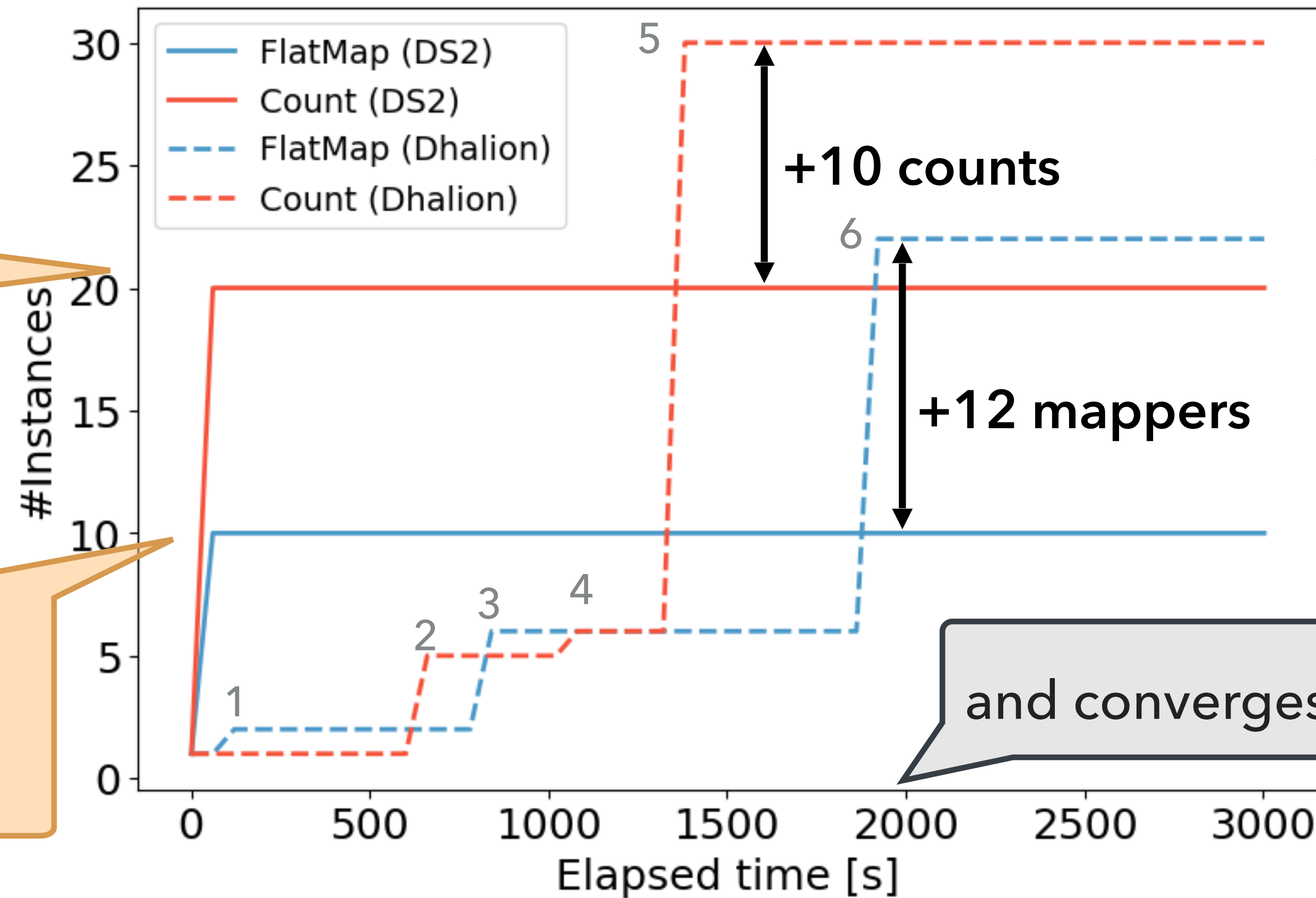
# DS2 VS STATE-OF-THE-ART ON HERON

Initially under-provisioned wordcount dataflow

Target rate: 16.700 rec/s

DS2 converges in a **single step** for both operators

and converges in **60s**, as soon as it receives the Heron metrics



Dhalion scales one operator at a time, and needs **six steps** in total

and converges in **2000s**

# DS2 CONVERGENCE ON NEXMARK QUERIES

**One step** for many queries and initial configurations, at most **three**

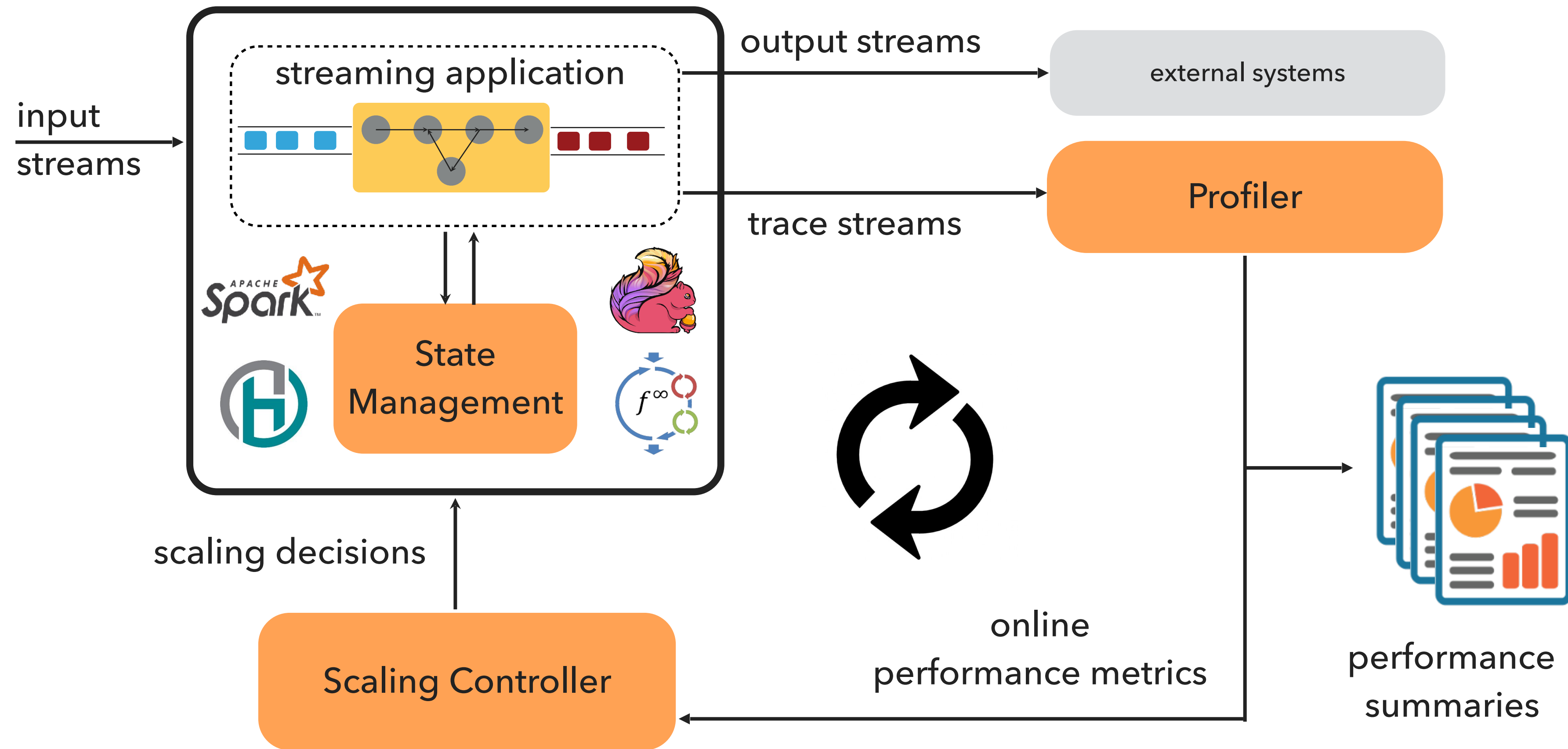
	initial parallelism	Q1: flatmap	Q2: filter	Q3: incremental join	Q5: tumbling window join	Q8: sliding window	Q11: session window	
<b>scale-up</b>	8 →	12 → 16	11 → 13 → 14	16 → 20	14 → 15 → 16	10	12 → 22 → 28	
	12 →	16		14	18 → 20	16	10	22 → 28
	16 →	16	12 → 14	20	16	8 → 10	10	26 → 28
	20 →	16	13 → 14	20	14 → 16	8 → 10	10	28
	24 →	16	14	20	14 → 16	8 → 10	10	28
<b>scale-down</b>	28 →	16	14	20	13 → 16	8 → 10	10	28

Convergence to the optimal configuration

No oscillations

→ : scaling action

# RECONFIGURABLE STREAM PROCESSING OVERVIEW

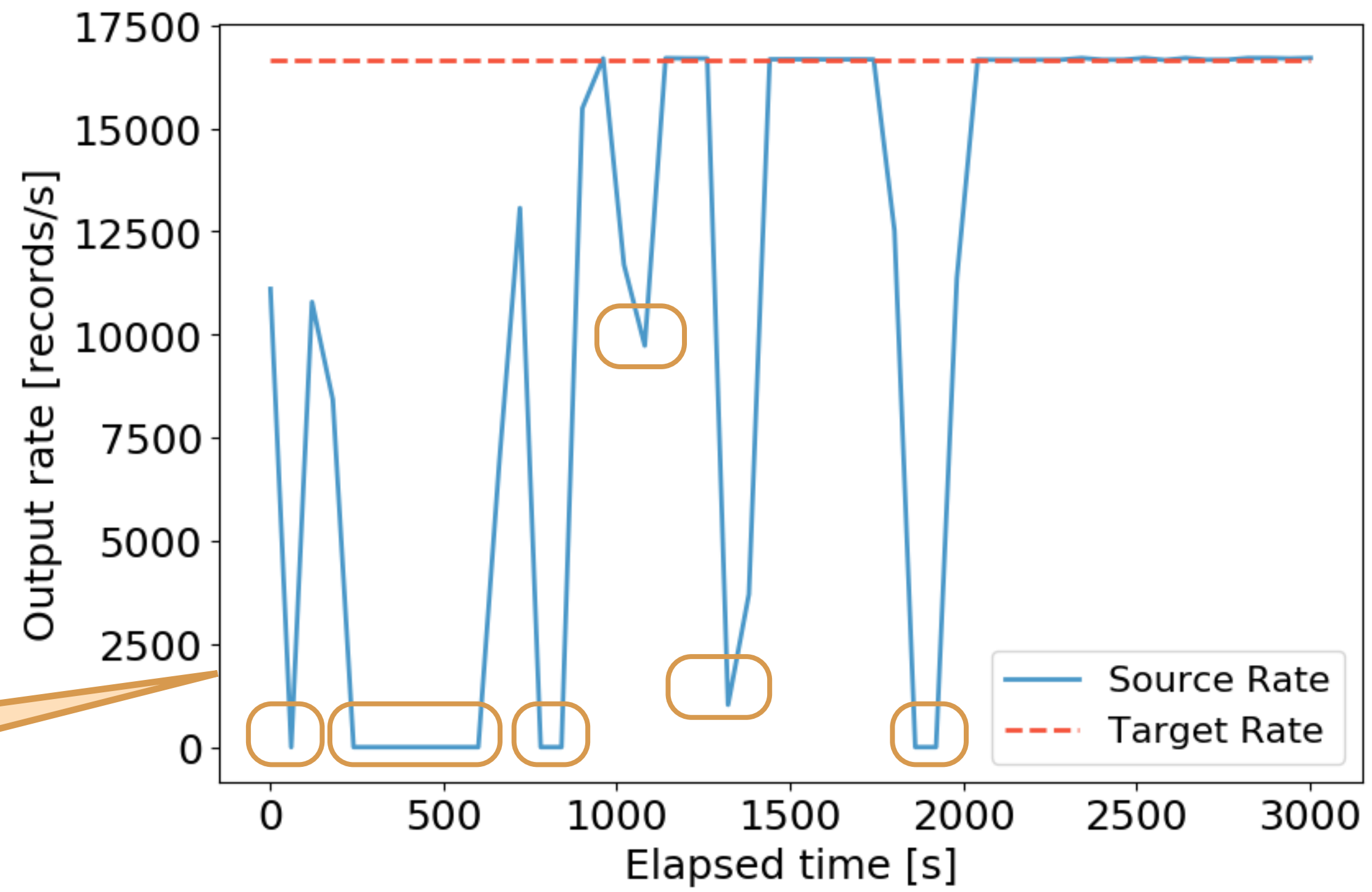


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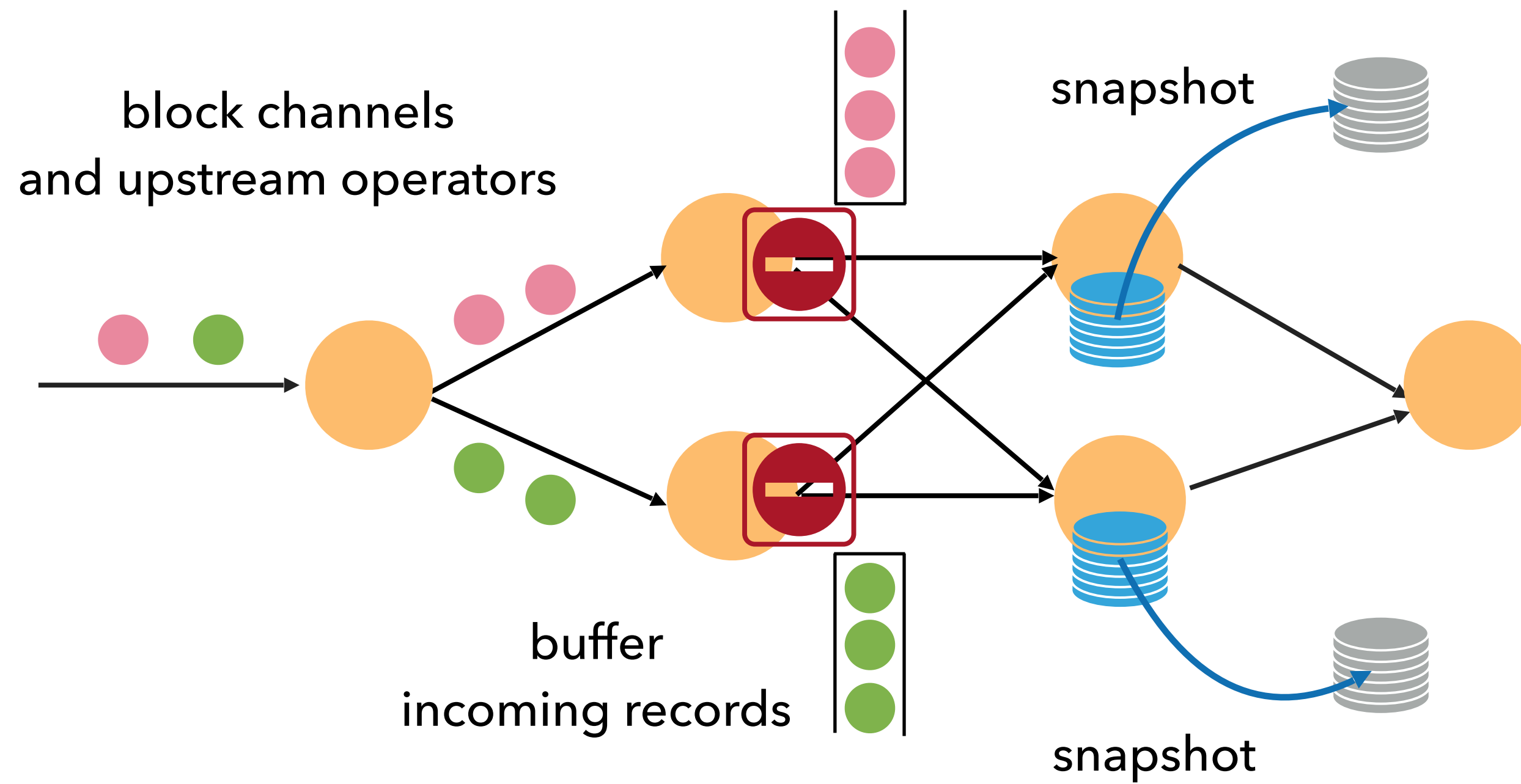
## PART III

# MEGAPHONE: LATENCY-CONSCIOUS STATE MIGRATION FOR DISTRIBUTED STREAMING DATAFLOWS

Drops due to system downtime

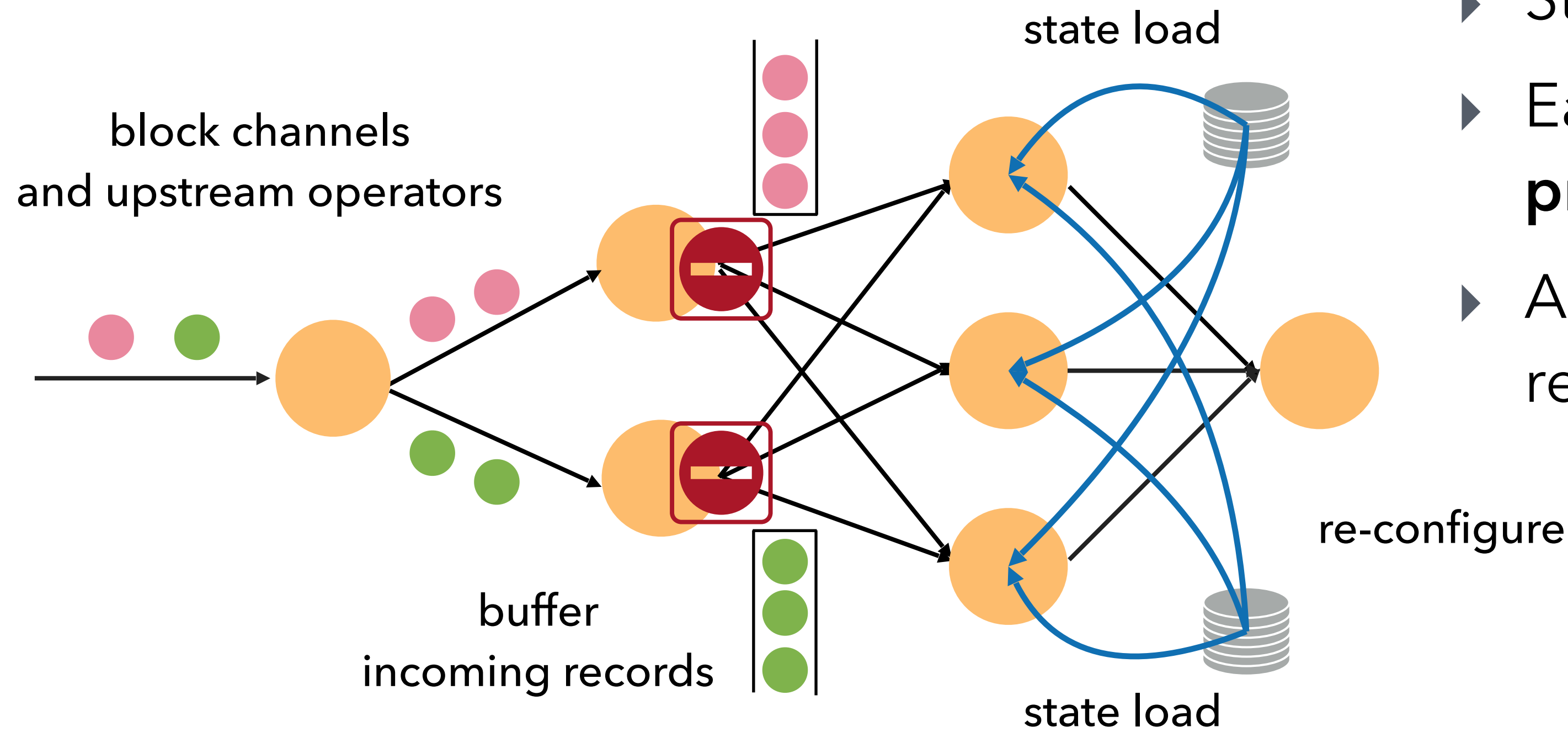


# PAUSE-AND-RESTART STATE MIGRATION



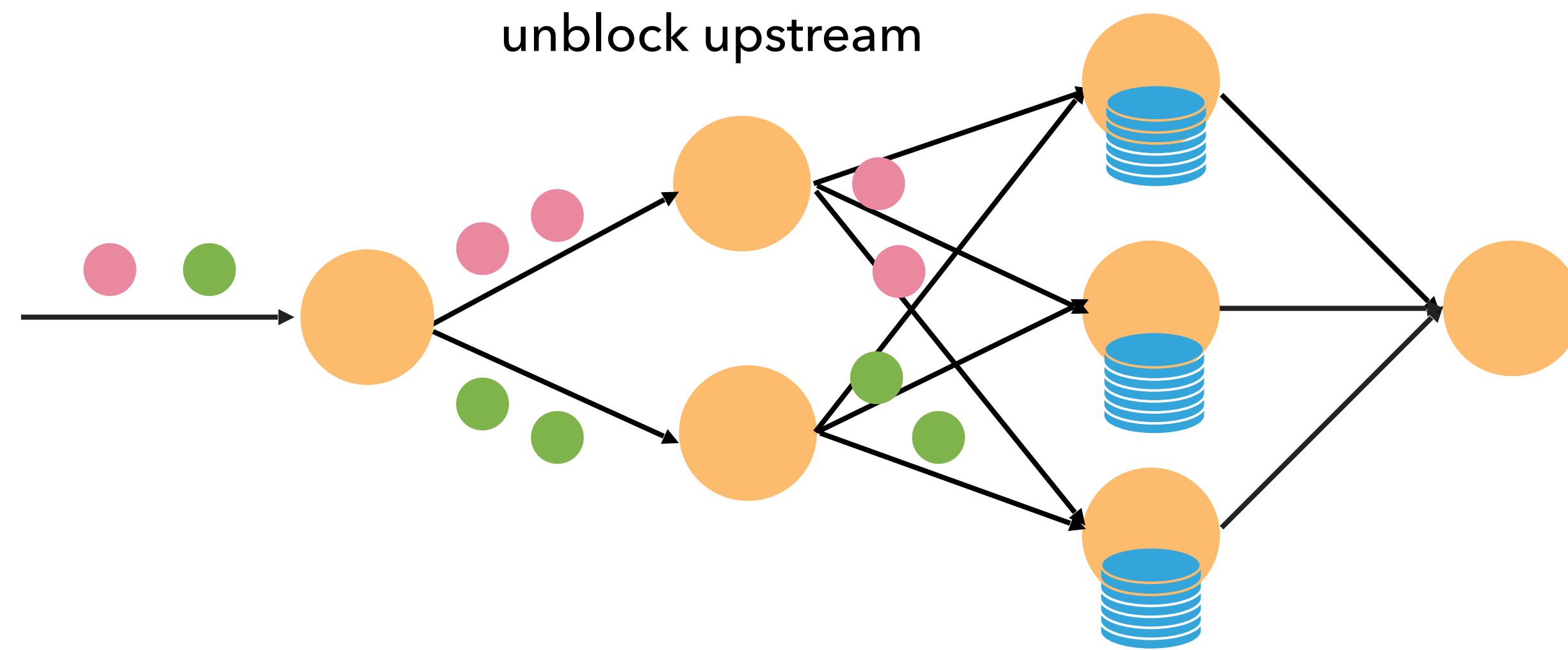
- ▶ State is **scoped** to a single task
- ▶ Each stateful task is responsible for **processing** *and* **state management**

# PAUSE-AND-RESTART STATE MIGRATION



- ▶ State is **scoped** to a single task
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- ▶ All affected operators **block** until the reconfiguration is complete

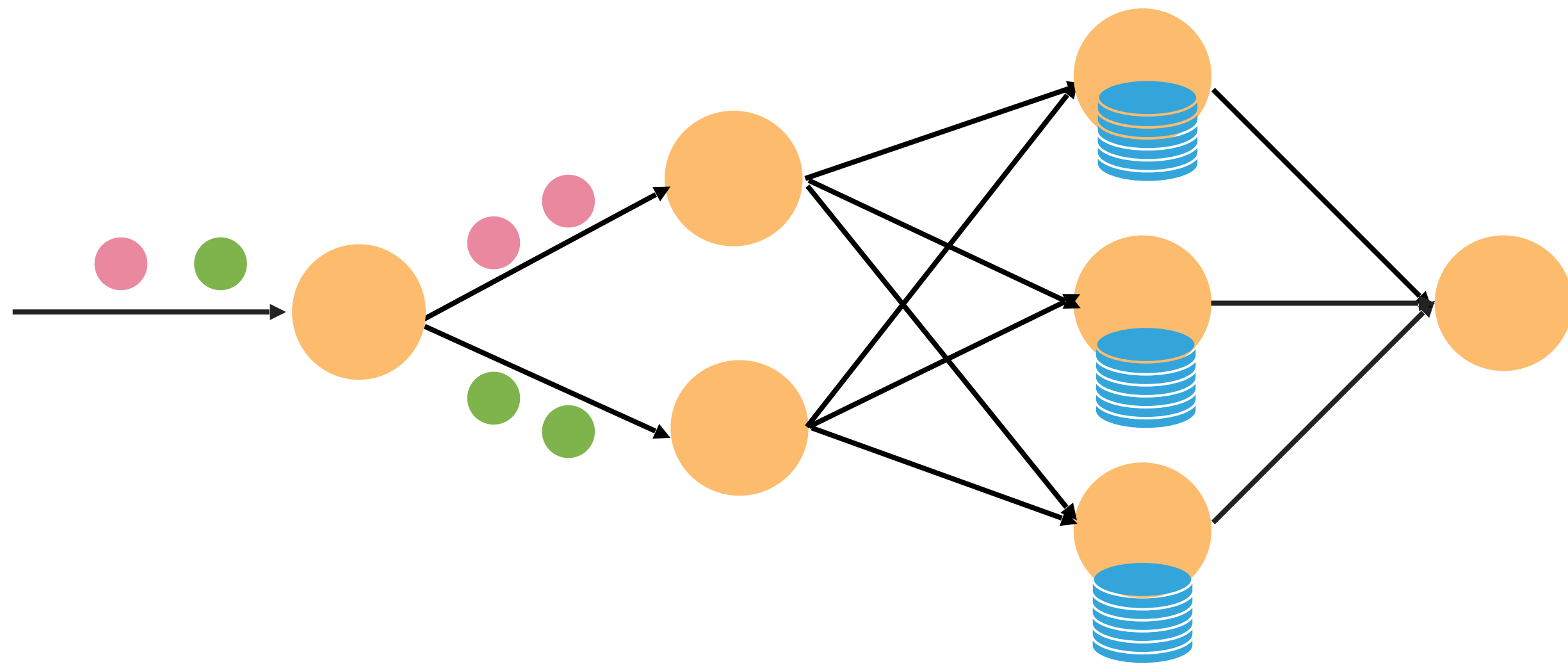
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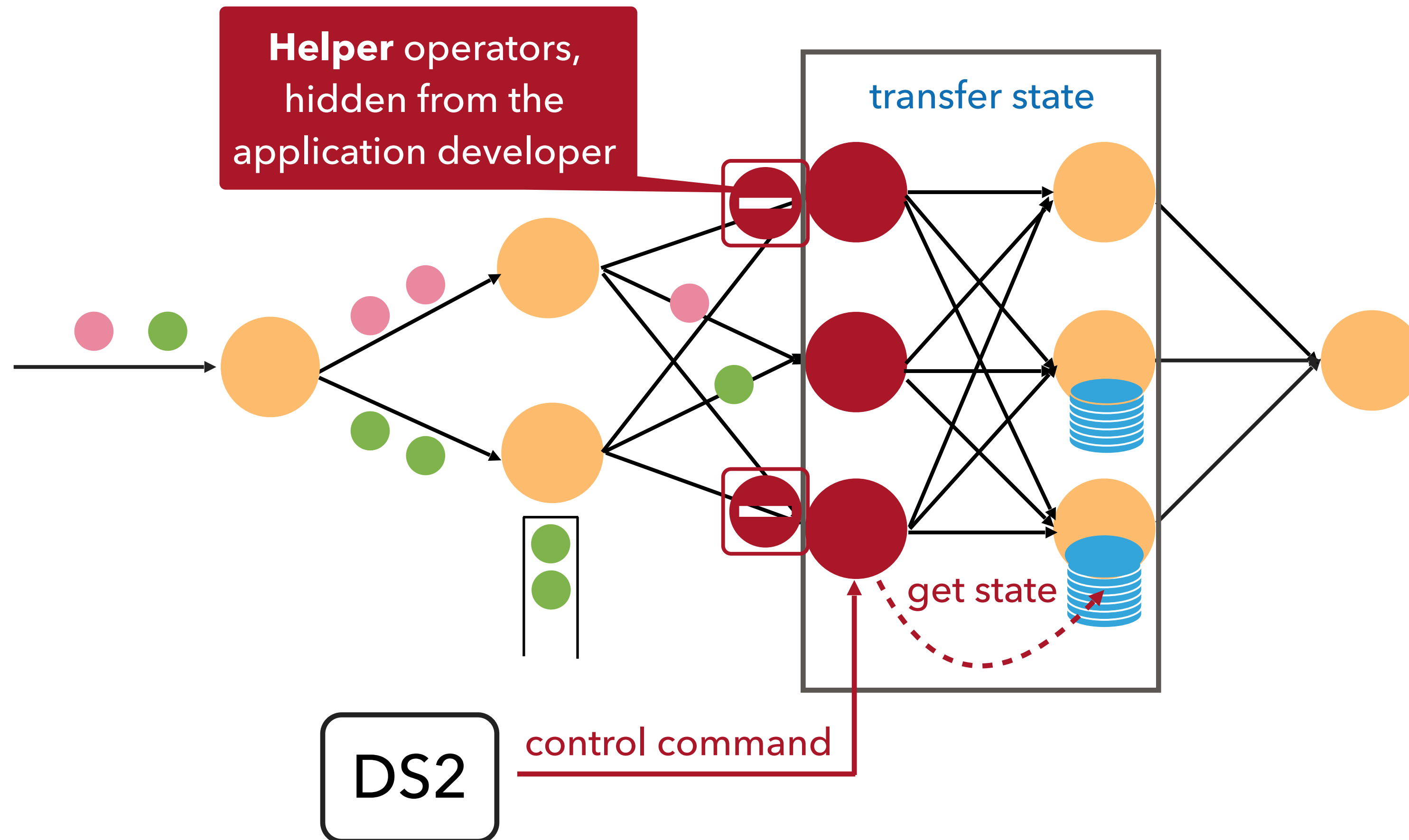
# LIVE STATE MIGRATION

**Intuition**: treat state migration as a **dataflow operation** and *interleave* **fine-grained** state transfers with processing.



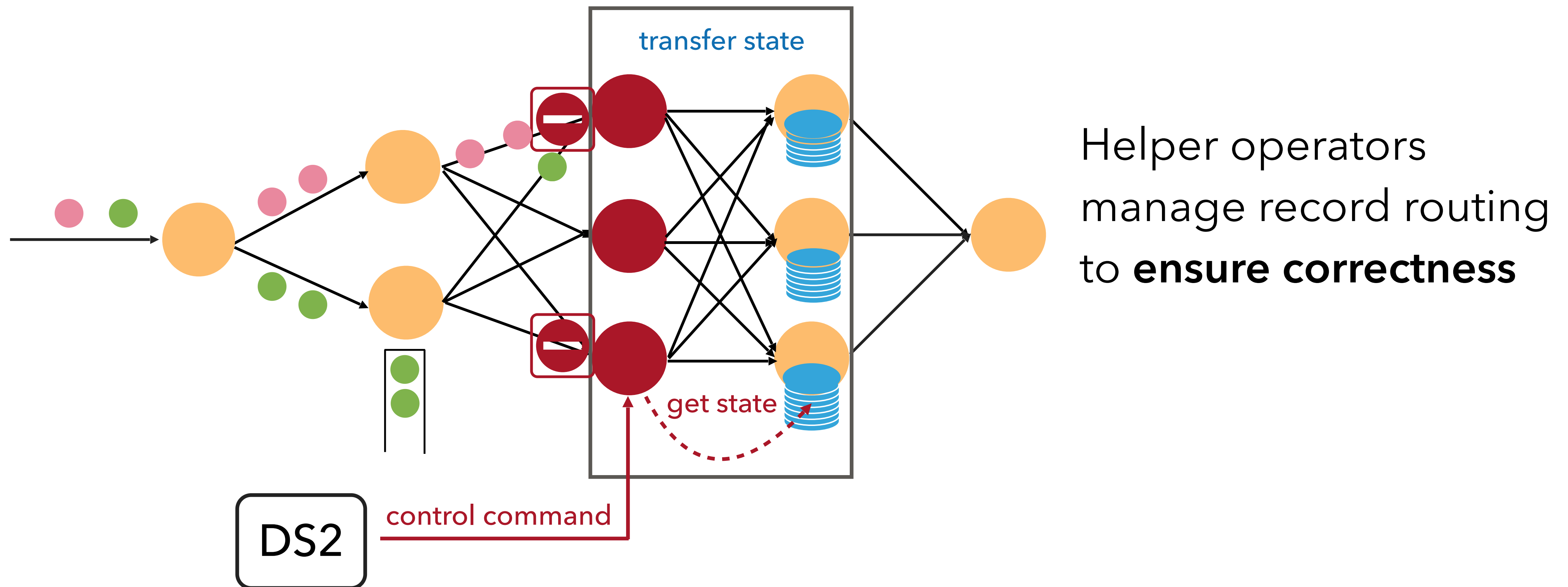
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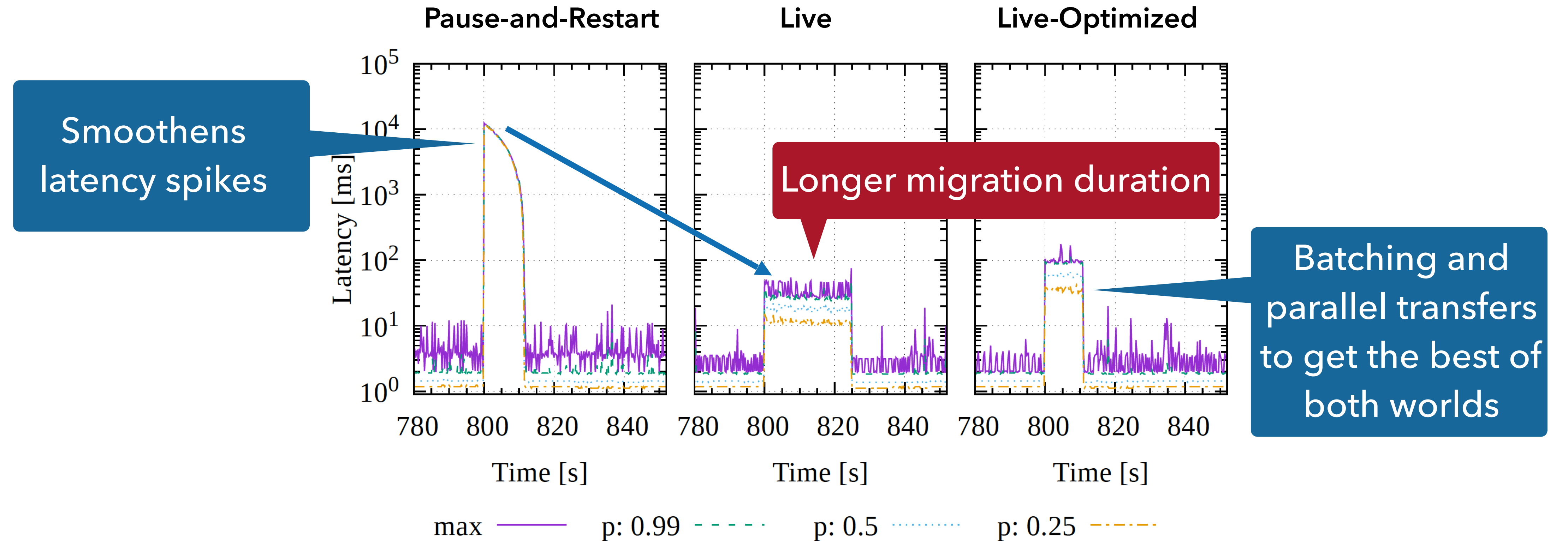


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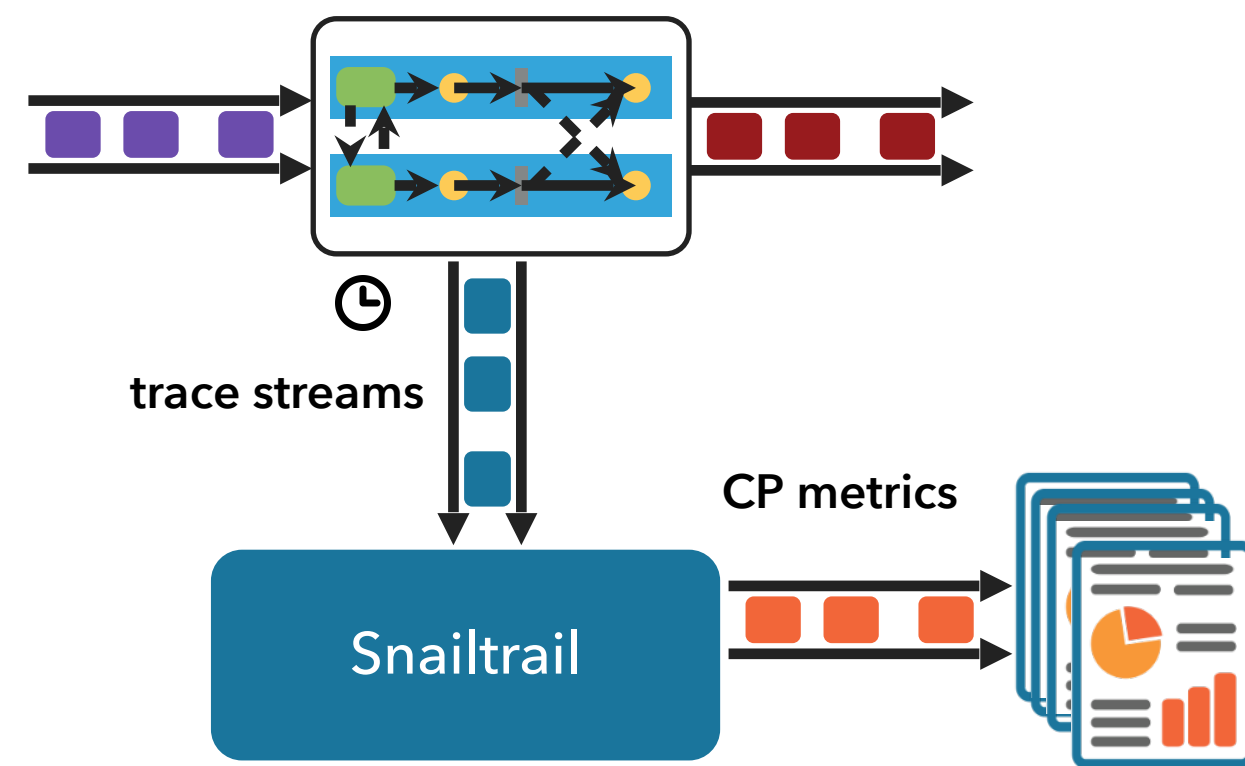
# LIVE STATE MIGRATION IN ACTION



**Migration of 1 billion keys, 8GB data**

# SUMMARY

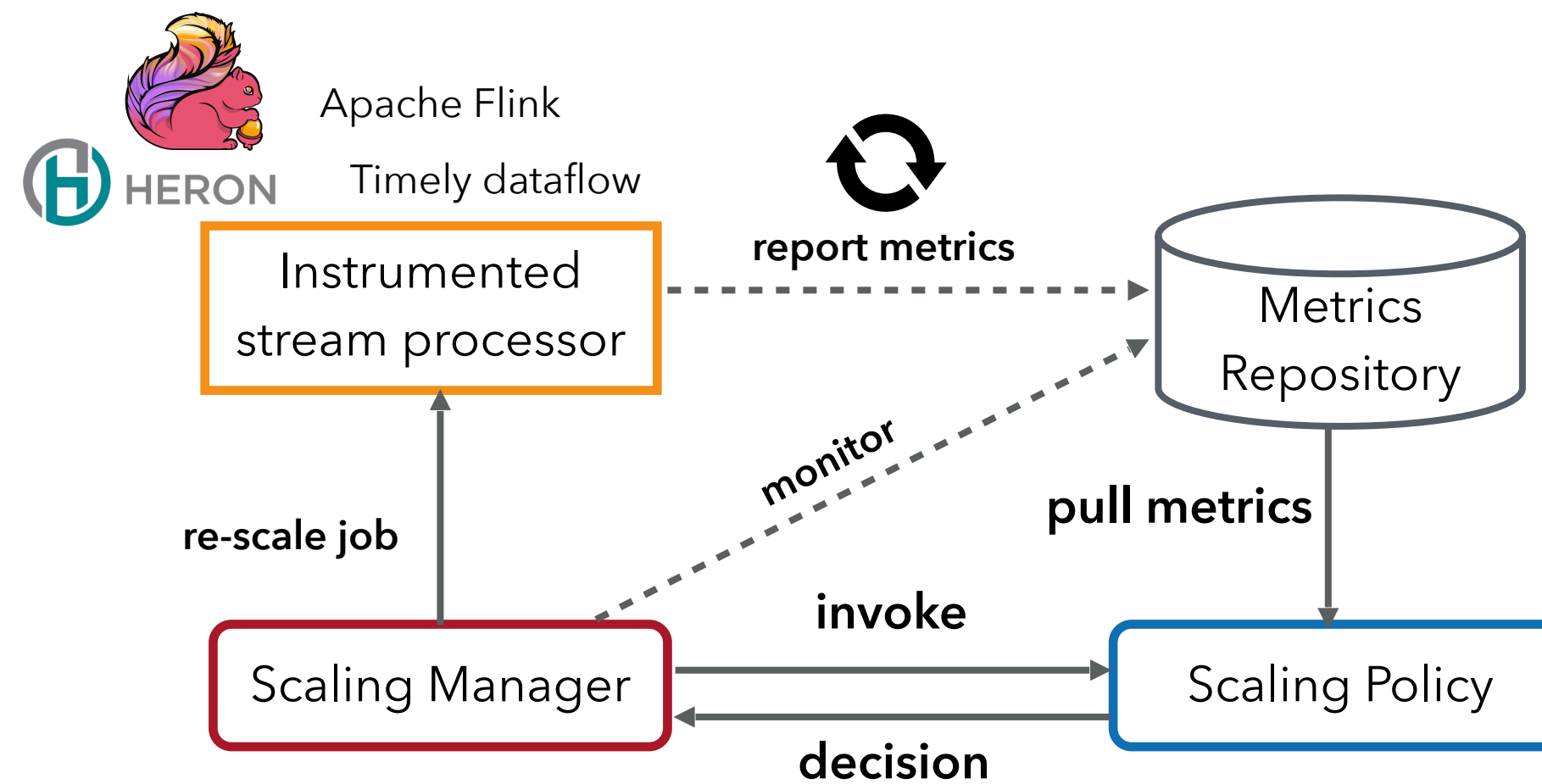
## PART I: Online Critical Path Analysis



critical participation

real-time performance summaries

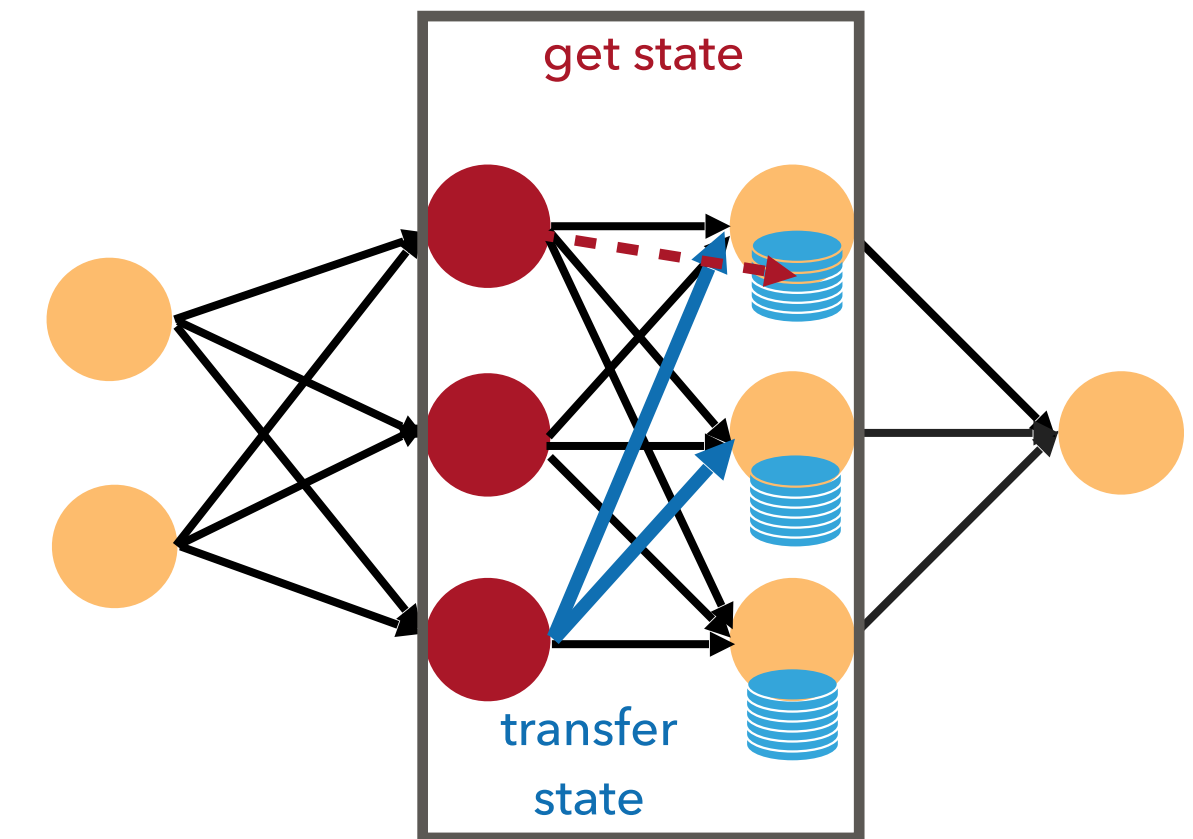
## Part II: Automatic Scaling Decisions



true vs observed rates

fast convergence

## Part III: Live State Migration



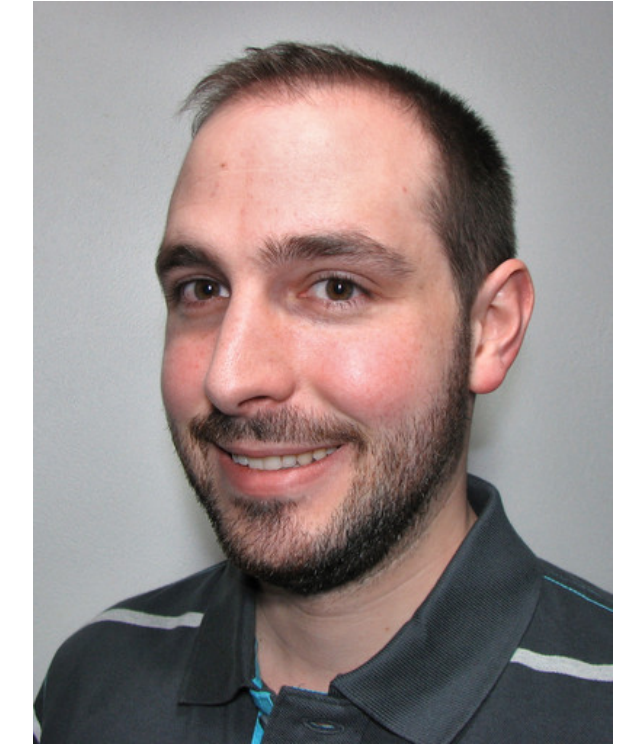
fluid migration

low latency spikes



<https://github.com/strymon-system>

# COLLABORATORS



# TOWARDS RECONFIGURABLE DATA STREAM PROCESSING



John Liagouris

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MSR Redmond

16 May 2019