

Enabling Efficient Deletes in Log-Structured KV-Stores



Subhadeep Sarkar

Enabling Efficient Deletes in Log-Structured KV-Stores



Lethe [\ˈlē-thē\]
n: the goddess of
forgetfulness

Log-Structured Merge-tree

LSM-tree

LSM-tree

The Log-Structured Merge-Tree (LSM-Tree)

1996

Patrick O'Neil¹, Edward Cheng²
Dieter Gawlick³, Elizabeth O'Neil¹
To be published: Acta Informatica

LSM-tree
O'Neil *et al.*



1996

LSM-tree
O'Neil *et al.*



1996

LSM-tree
O'Neil *et al.*

1996



Bigtable

2006

LSM-tree
O'Neil et al.

1996


Bigtable

2006

APACHE HBASE 

2007

LSM-tree
O'Neil *et al.*

1996


Bigtable

2006

APACHE
HBASE 

2007


cassandra

2010

LSM-tree
O'Neil et al.

1996


Bigtable

2006

APACHE HBASE 

2007


cassandra

2010


levelDB

2011

LSM-tree
O'Neil *et al.*

1996


Bigtable

2006

APACHE
HBASE 

2007


cassandra

2010


levelDB

2011

 RocksDB

2013

LSM-tree
O'Neil et al.

1996



2006



2007



2010



2011



RocksDB

2013

2021

LSM-tree
O'Neil et al.

1996



2006



2007



2010



2011



RocksDB

2013

2021



LSM-tree



2021



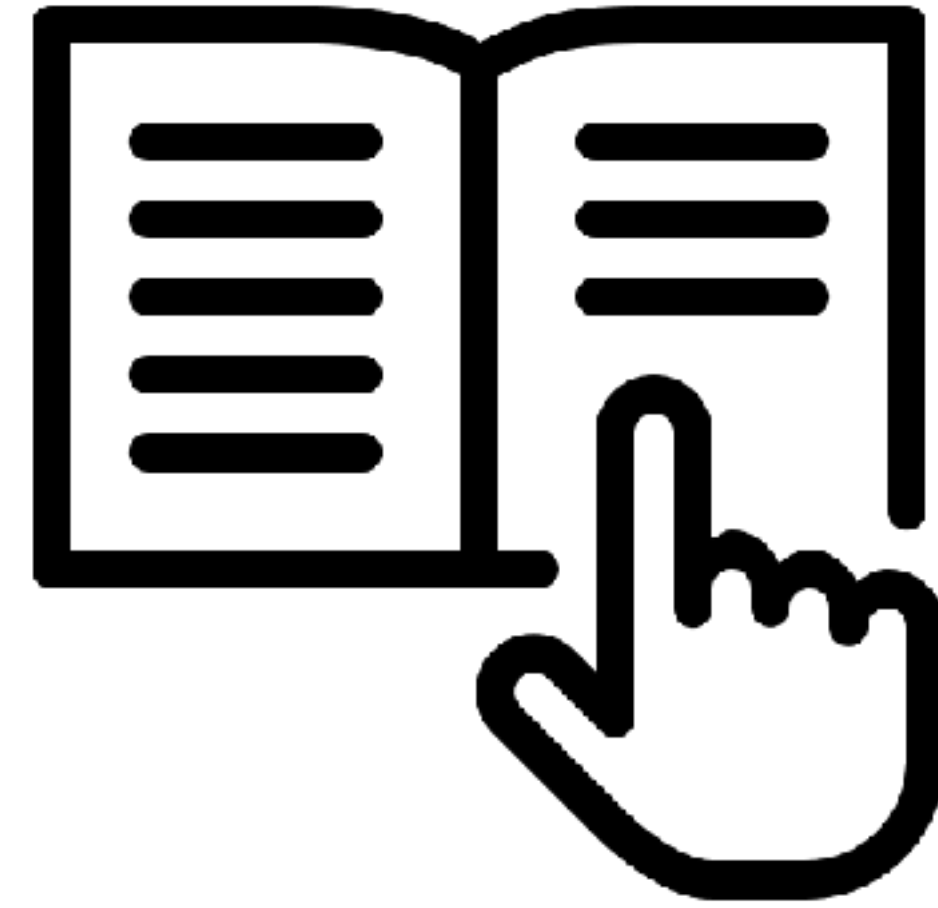
LSM-tree



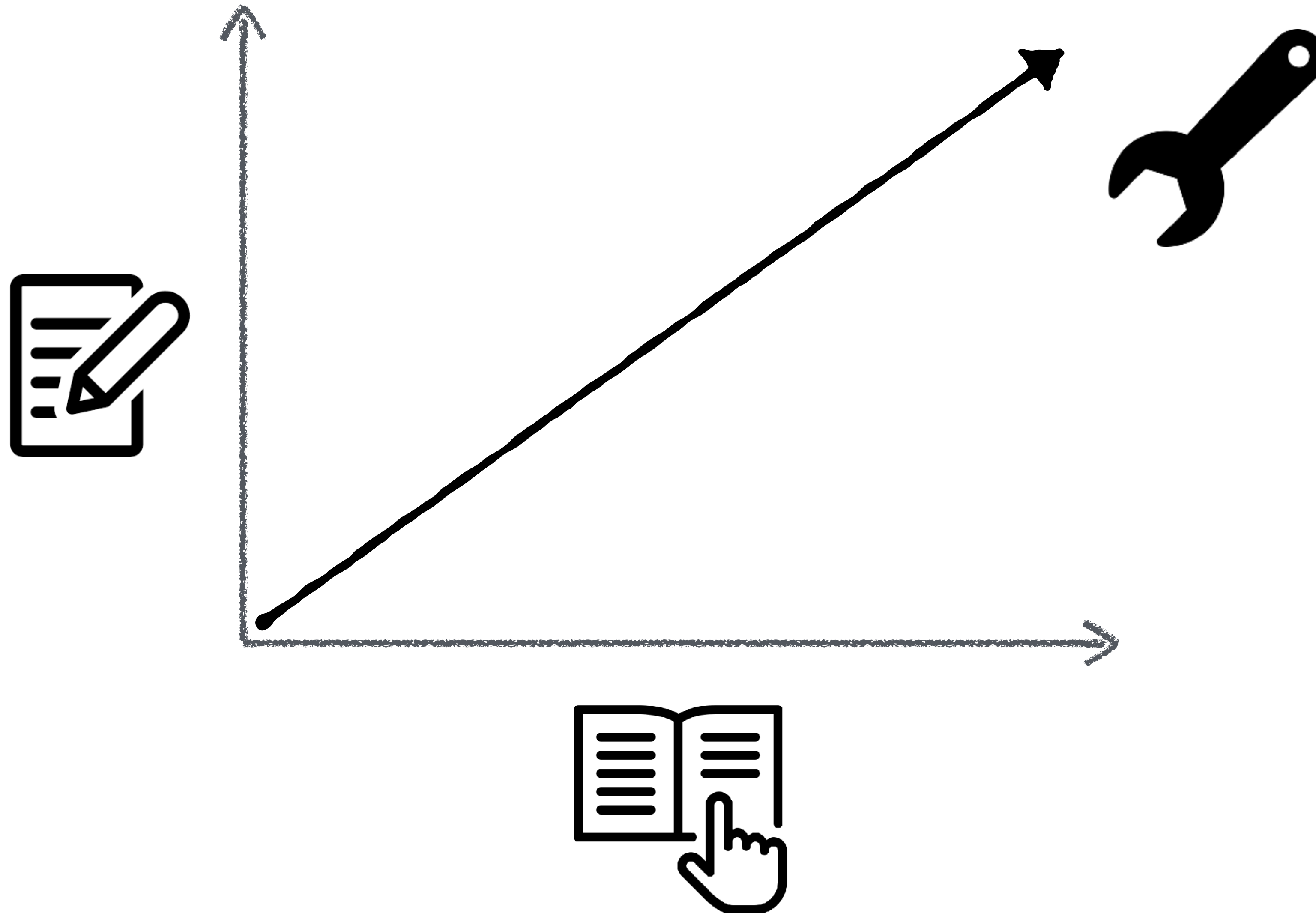
Why **LSM** ?



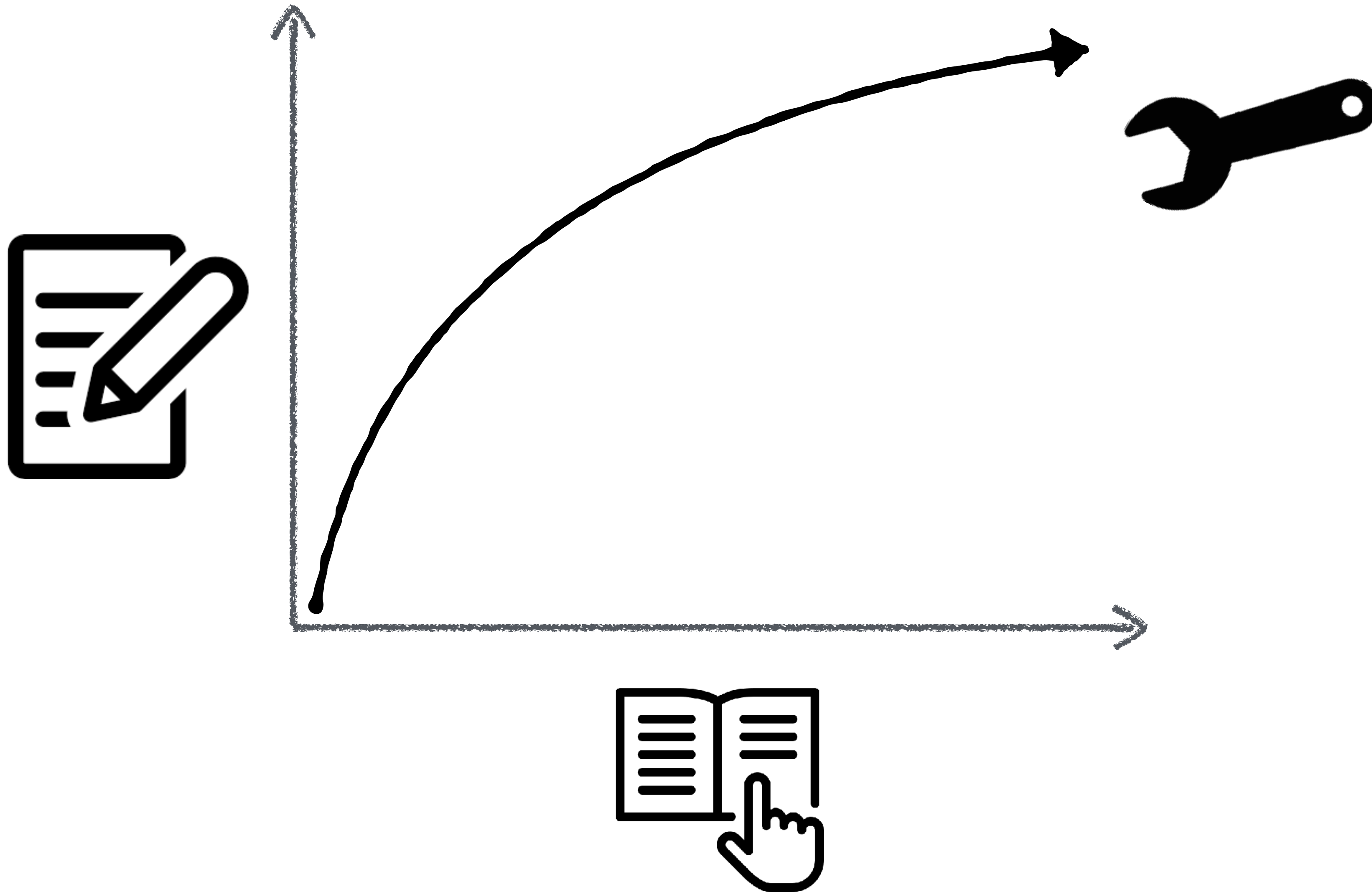
Why **LSM** ?



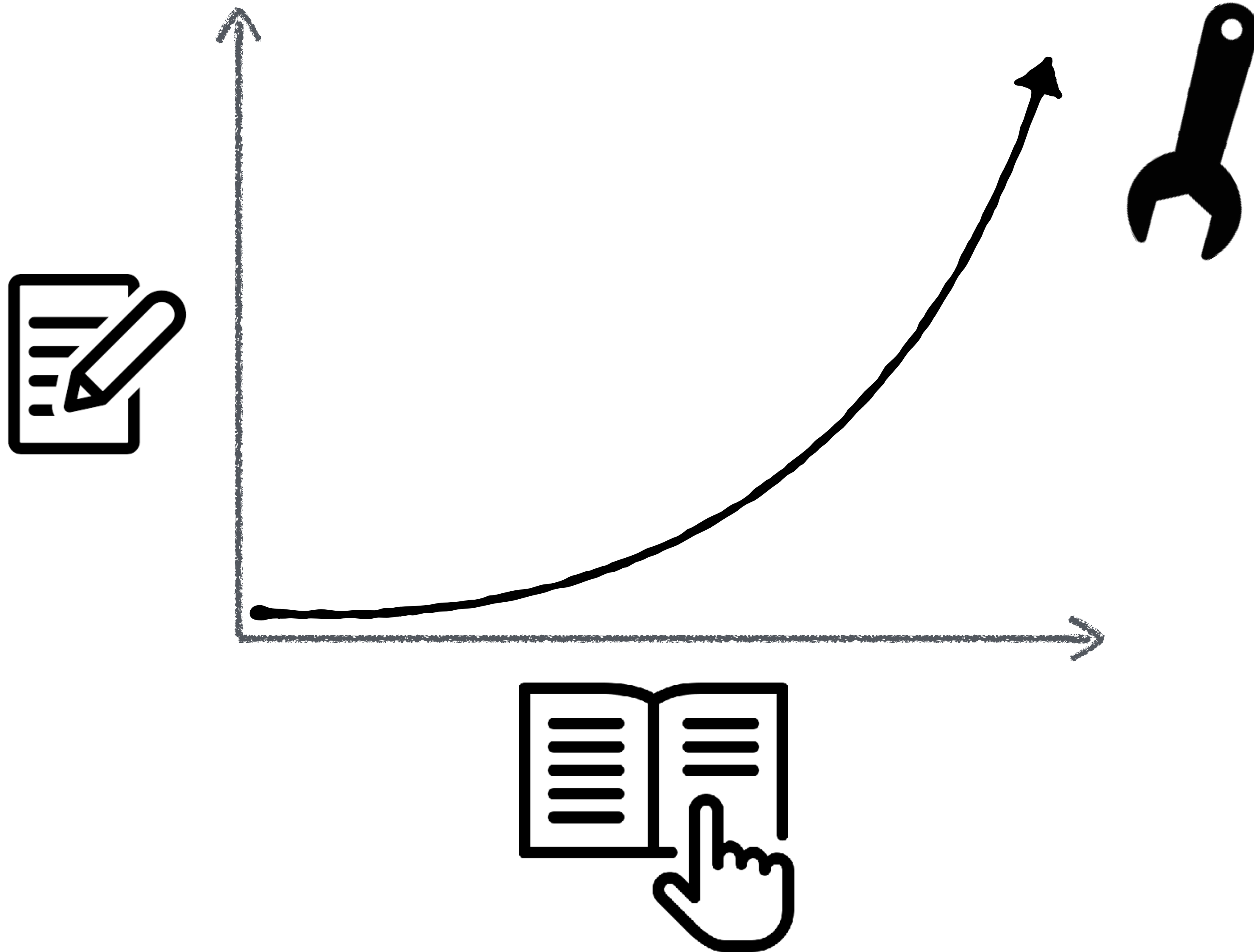
Why **LSM** ?



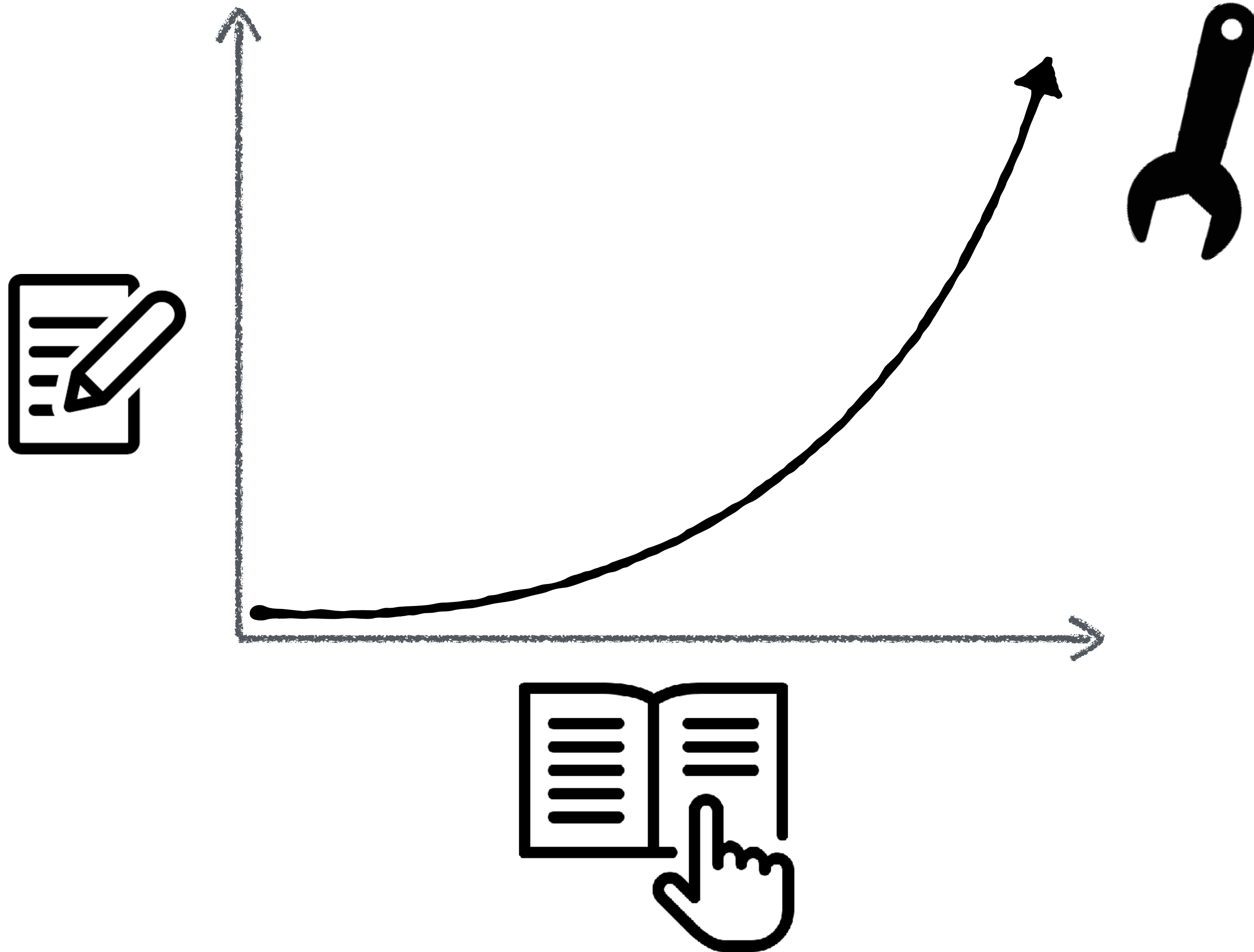
Why **LSM** ?



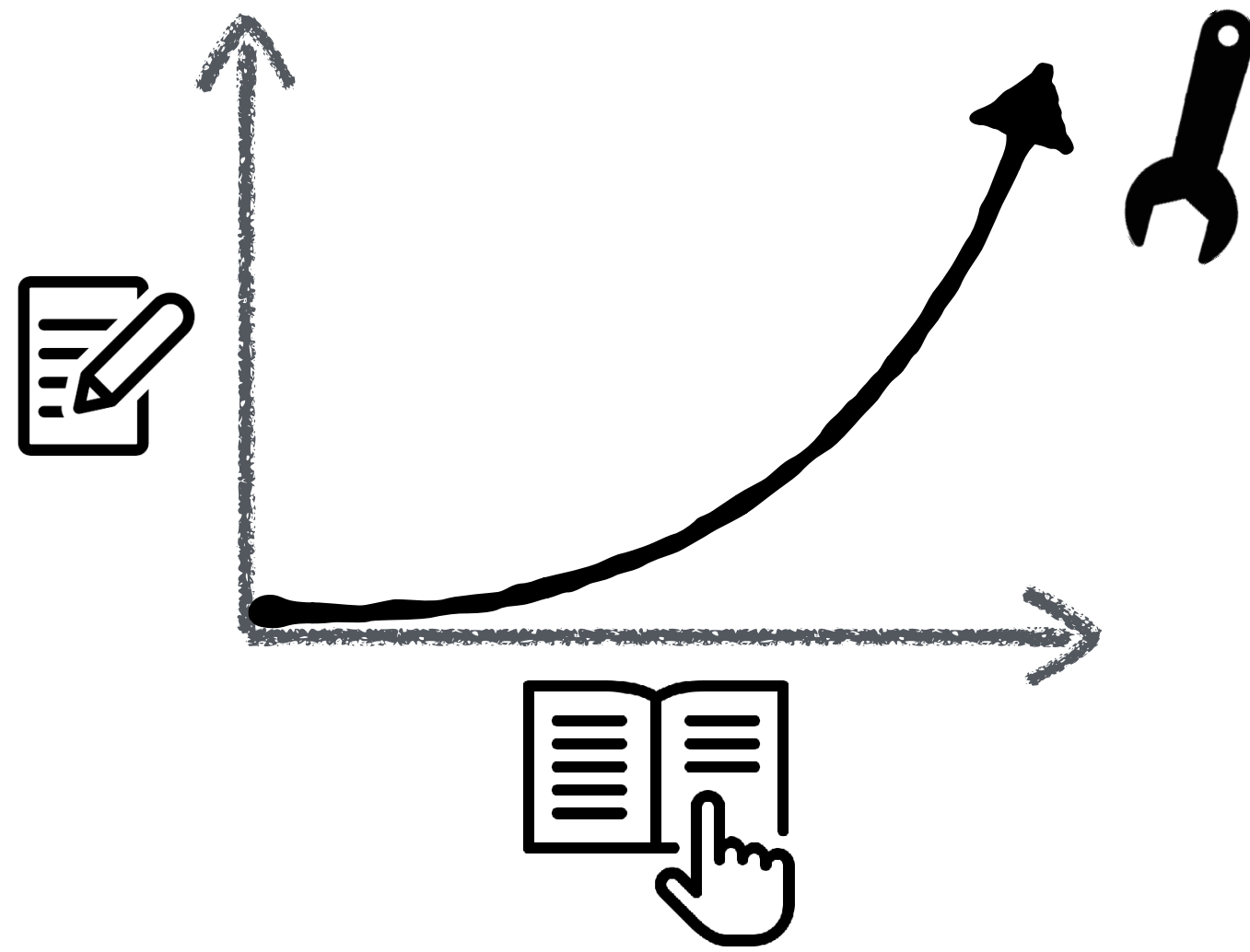
Why **LSM** ?



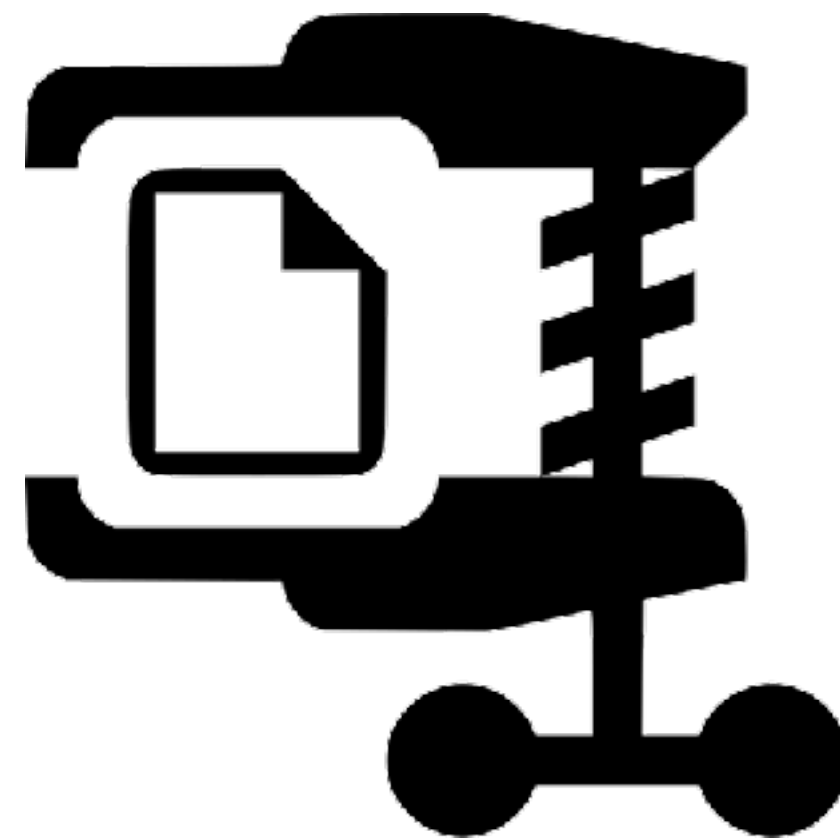
Why **LSM** ?



Why **LSM** ?



tunable read-write
performance

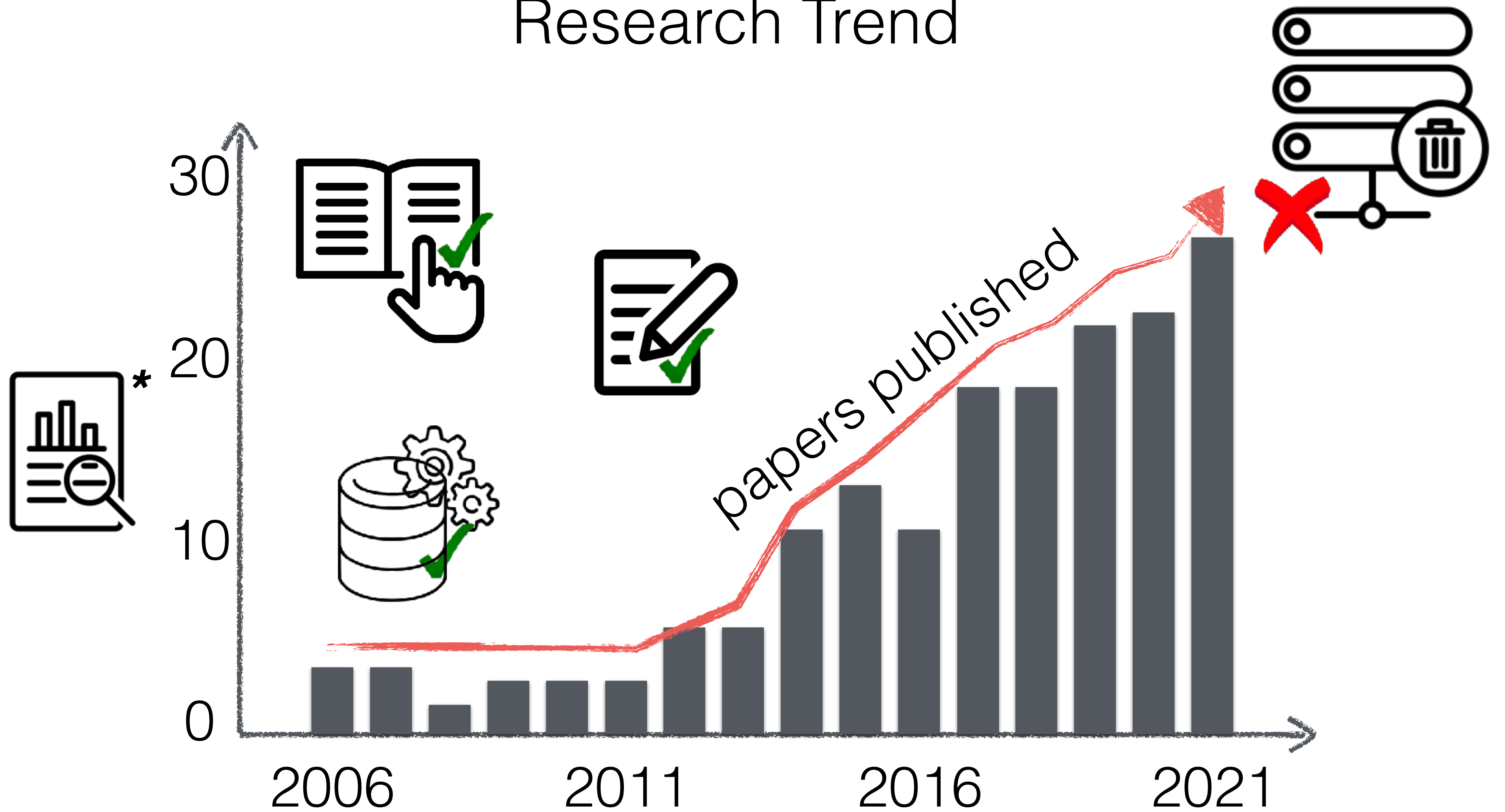


good space
utilization



scales well

Research Trend



* data from DBLP


Large-scale production

ZippyDB 
25.2M/day

UP2X 
92.5M merge through deletes

Internal db ops

table drop 

data migration 

cleanup 
/gc

Privacy

 CCPA 
(California)

 GDPR 
(EU, UK)

 VCPDA 
(Virginia)

Large-scale
production


Internal db
ops

Privacy

ZippyDB 
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GDPR 
(EU, UK)



CCPA 
(California)



VCPDA 
(Virginia)

UP2X 

92.5M merge through deletes



GDPR
(EU, UK)



CCPA
(California)



VCPDA
(Virginia)



on-demand

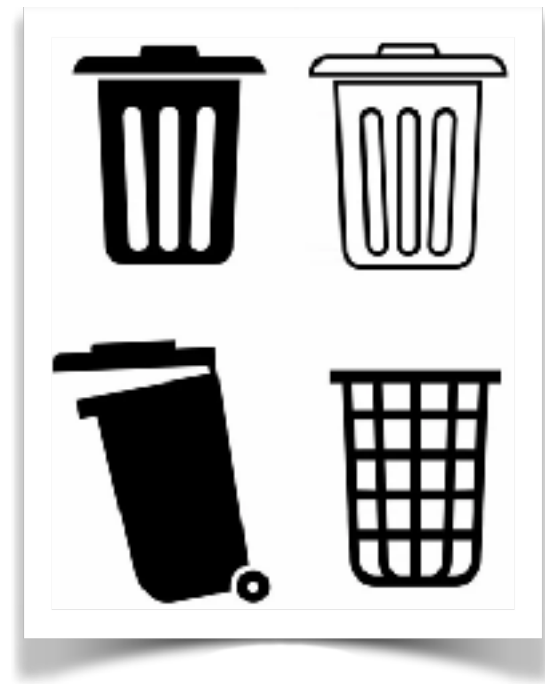


rolling

*delete all data for
user X within D days*

*keep deleting all data
older than D days*

What do **LSM** systems lack today?



supporting
diverse delete
types

time-bound
deletes



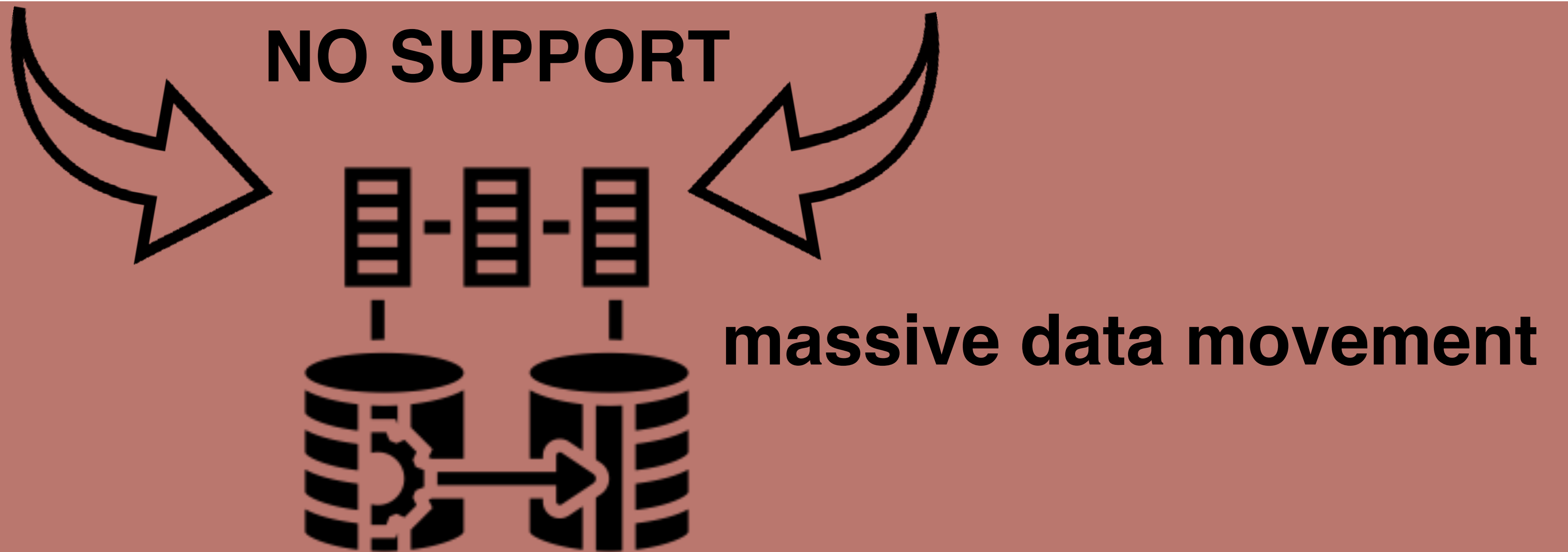
NO SUPPORT

What do **LSM** systems lack today?



supporting
diverse delete
types

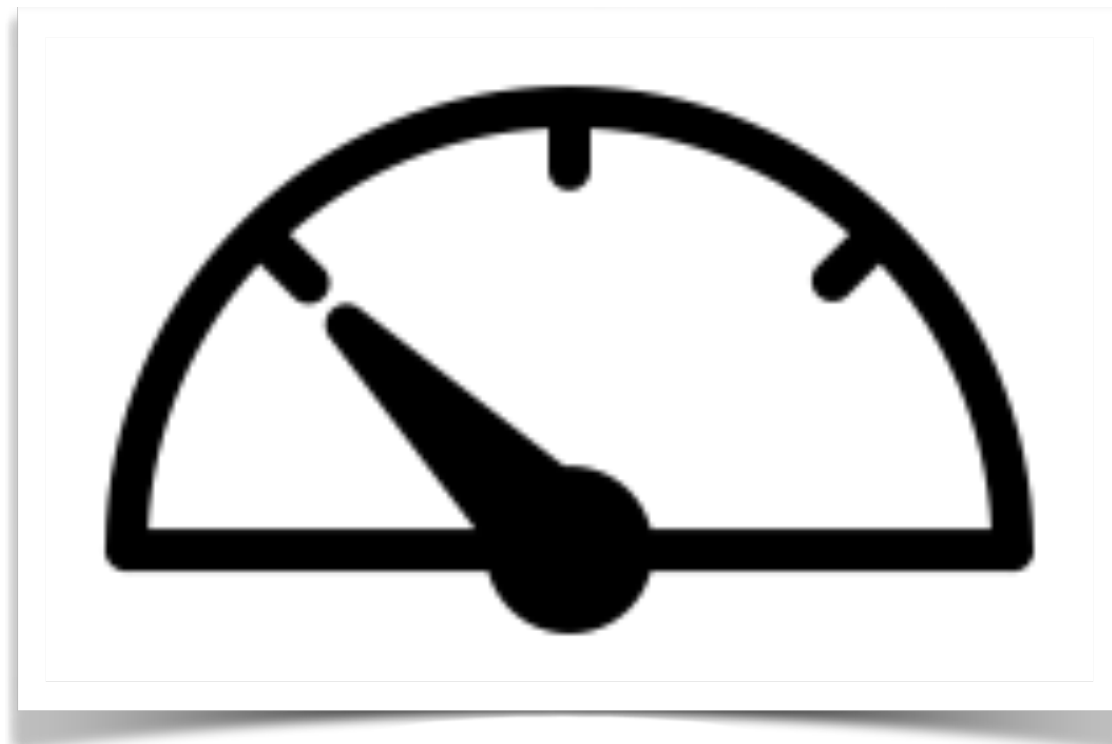
time-bound
deletes



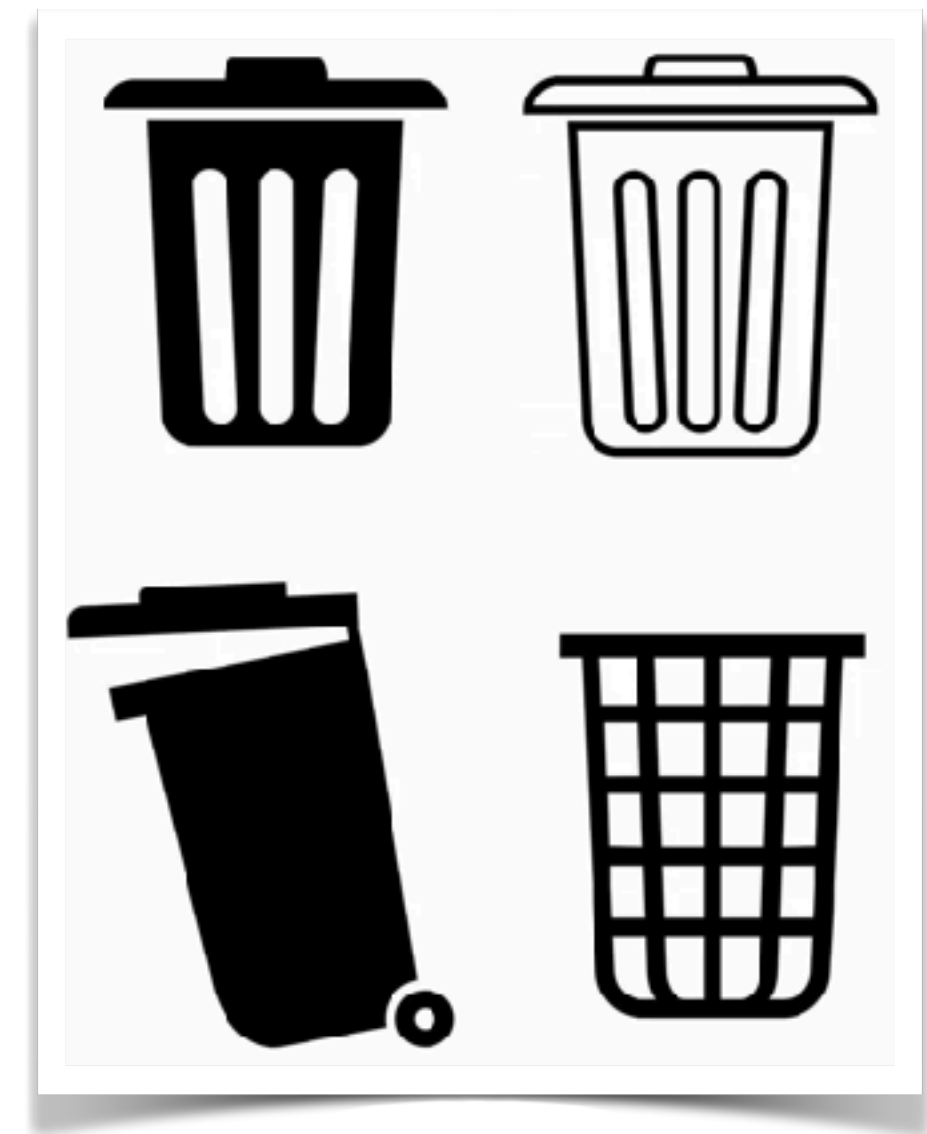
What do LSM systems **need** today?



time-bound
deletes



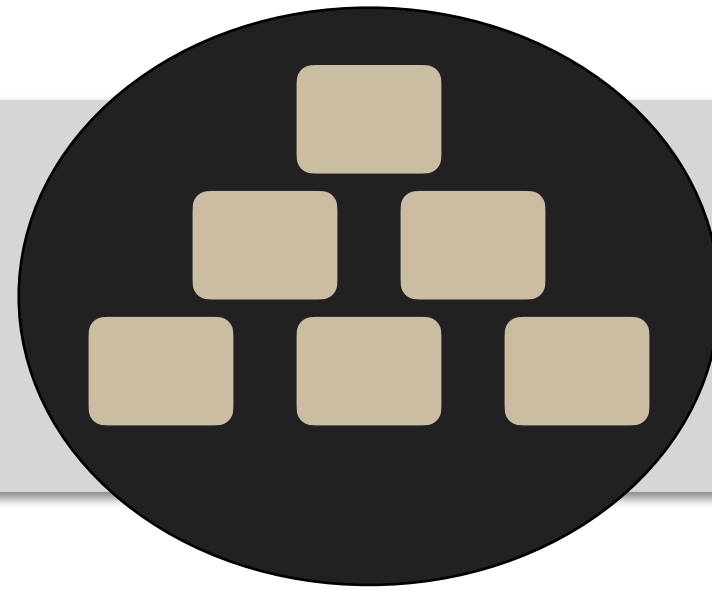
overall
performance



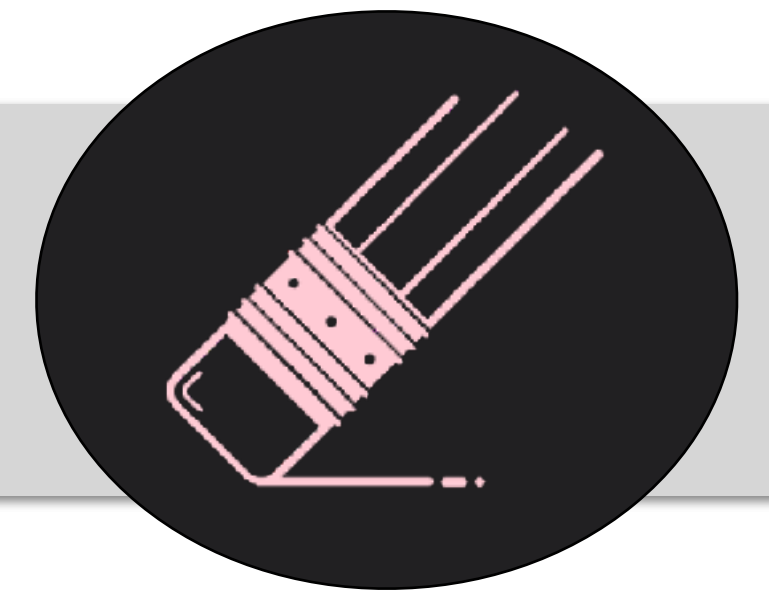
supporting
diverse deletes

Outline

Part 1: **LSM Basics**



Part 2: **The Problem: Deletes in LSMs**

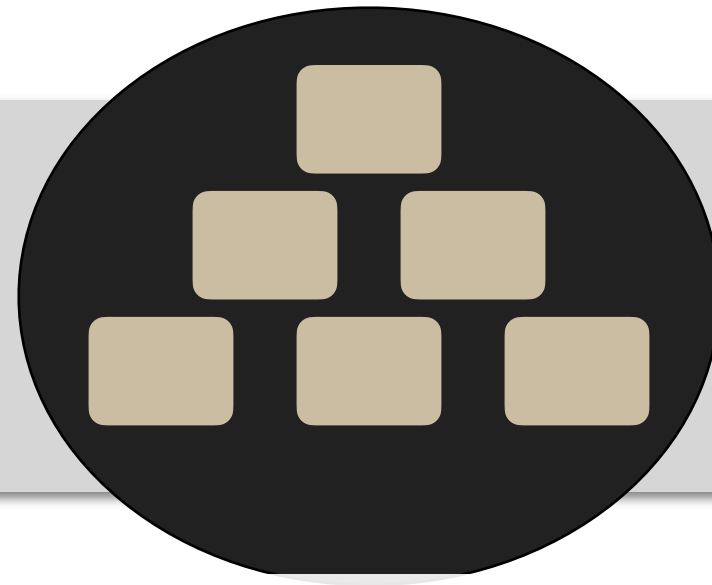


Part 3: **Lethe: Enabling Efficient Deletes**

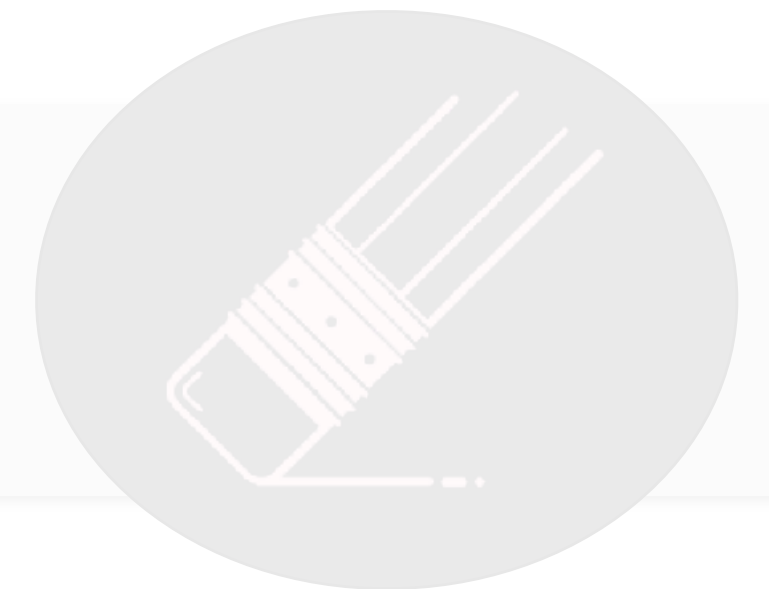


Outline

Part 1: **LSM Basics**



Part 2: The Problem: Deletes in LSMs



Part 3: **Lethe: Enabling Efficient Deletes**

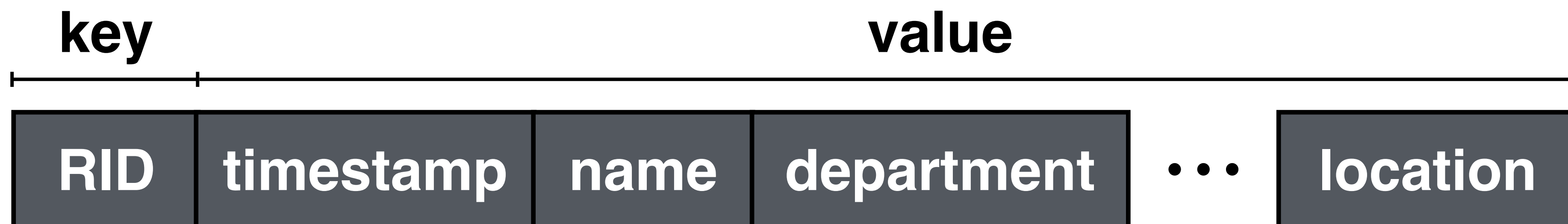


LSM Basics

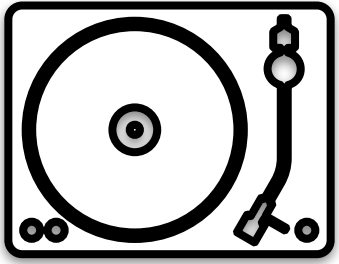
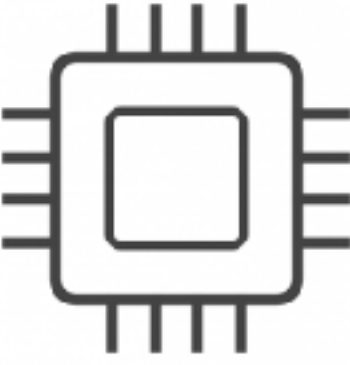
key-value pairs



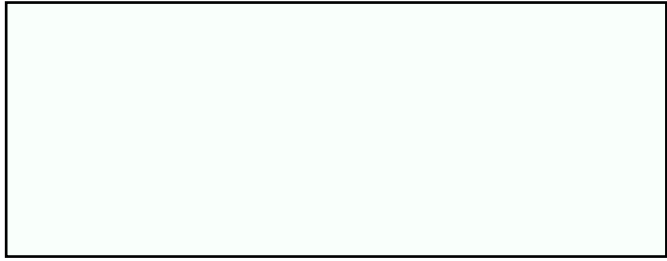
LSM Basics



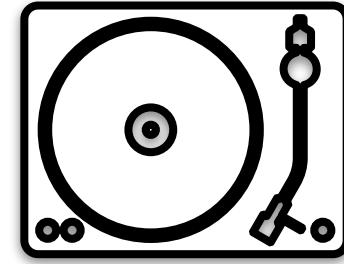
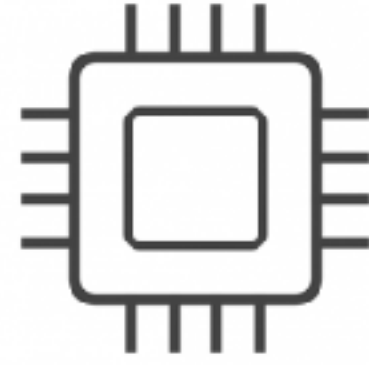
LSM Basics



buffer



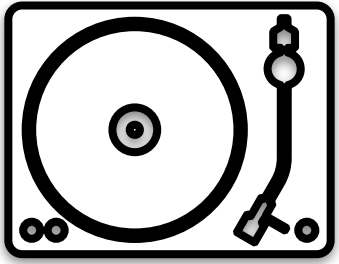
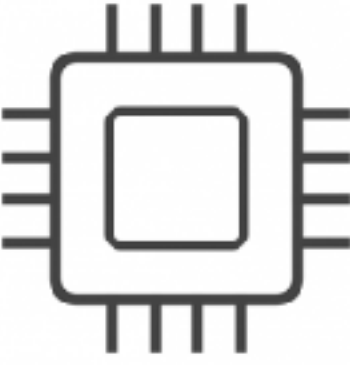
LSM Basics



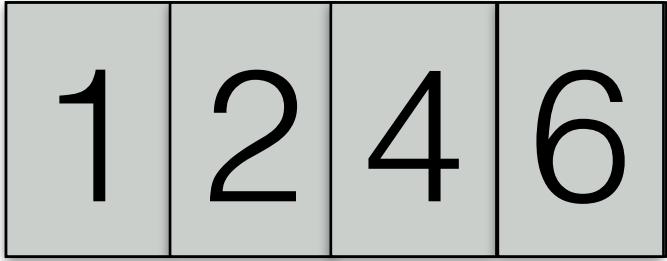
buffer

2	6	1	4
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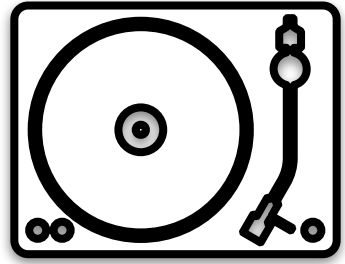
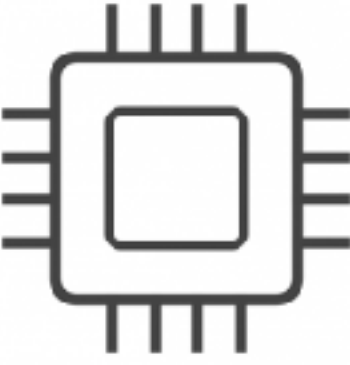
LSM Basics



buffer



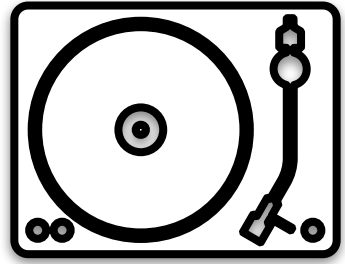
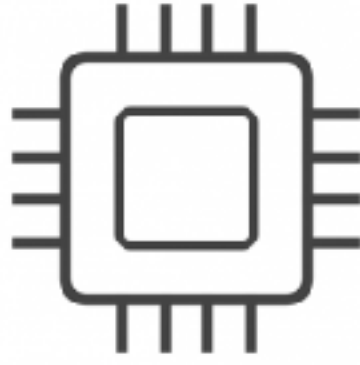
LSM Basics



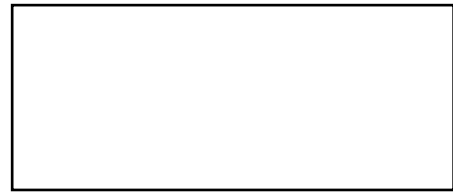
buffer



LSM Basics



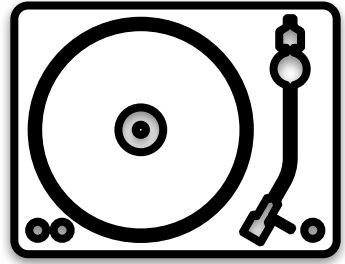
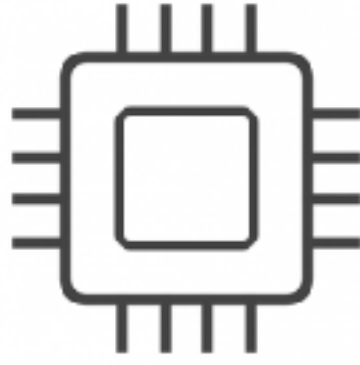
buffer



L1



LSM Basics



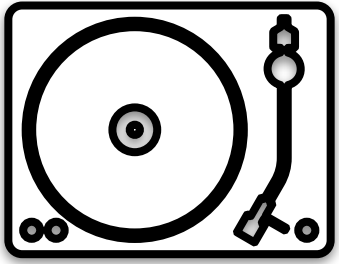
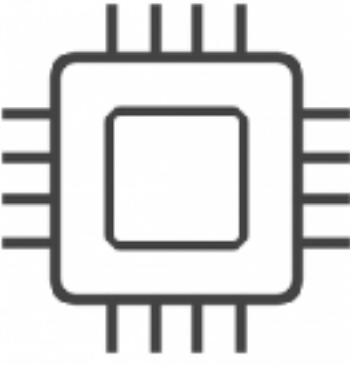
buffer



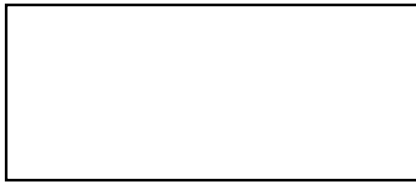
L1



LSM Basics



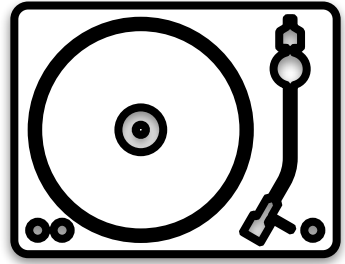
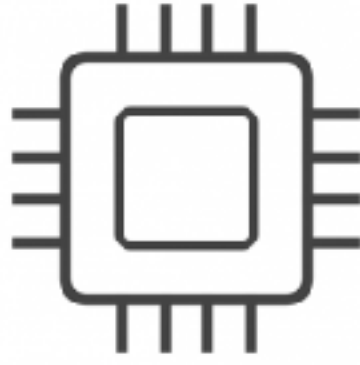
buffer



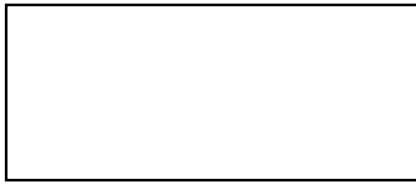
L1



LSM Basics



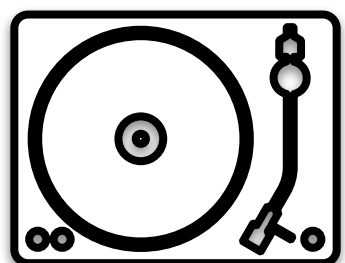
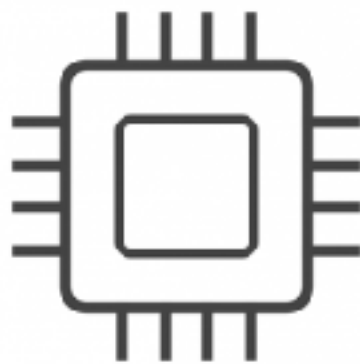
buffer



L1



LSM Basics



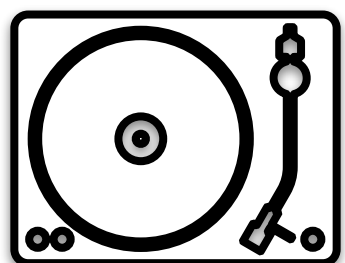
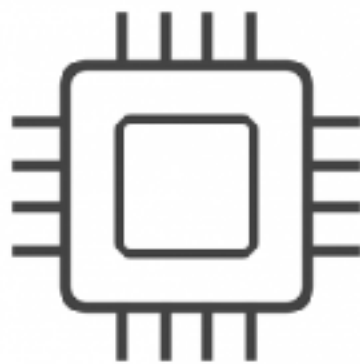
buffer



L1



LSM Basics



buffer

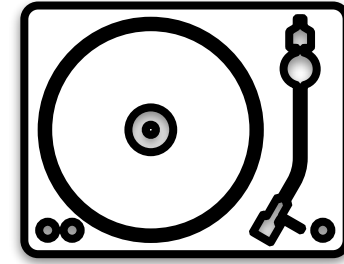
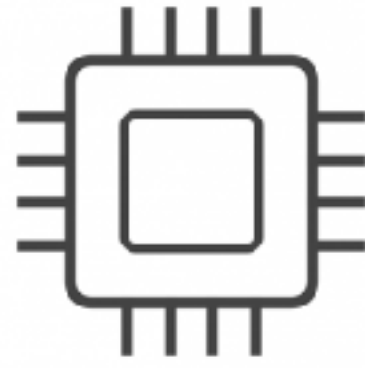


L1

L2



LSM Basics



buffer



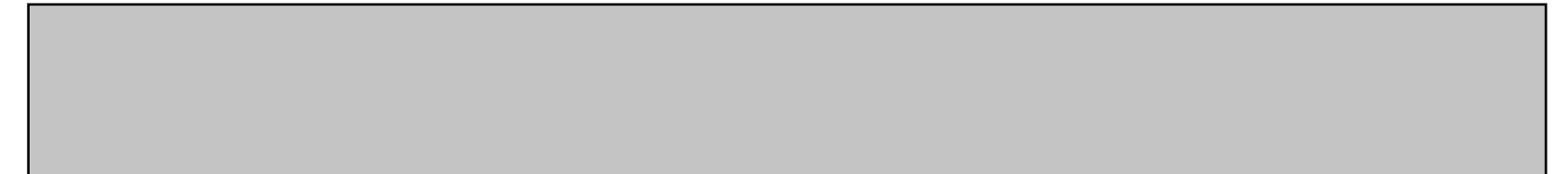
L1



L2



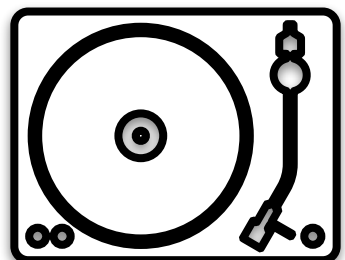
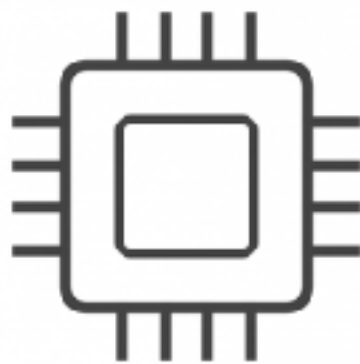
L3



compaction

exponentially larger capacity

LSM Basics



buffer



L1



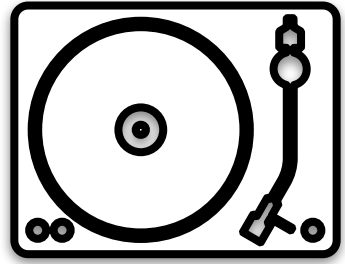
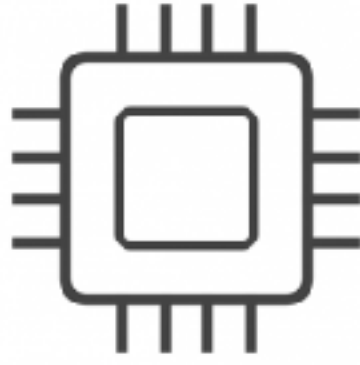
L2



L3



LSM Basics



buffer



L1



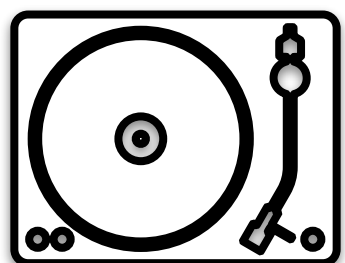
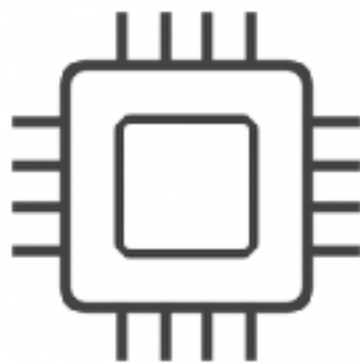
L2



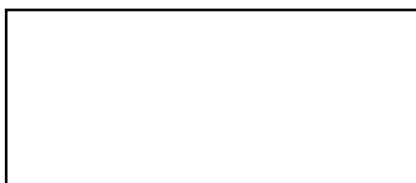
L3



LSM Basics



buffer



L1



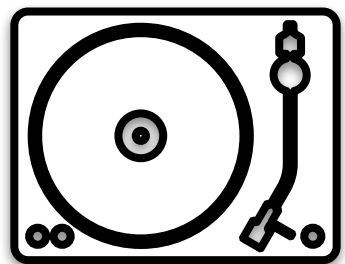
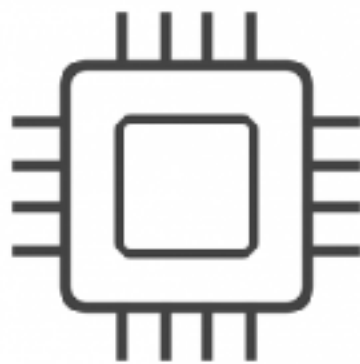
L2



L3



LSM Basics



buffer



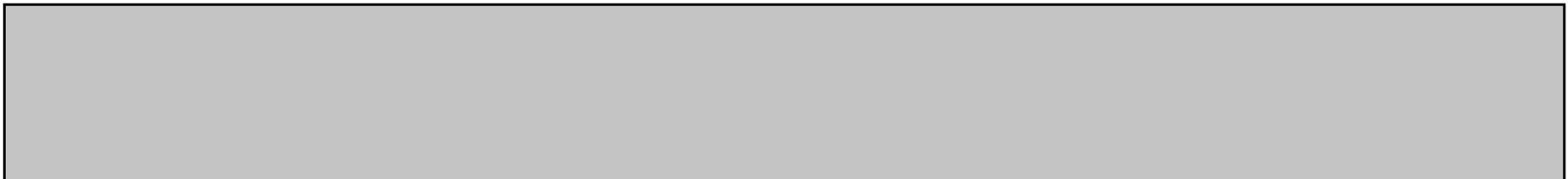
L1



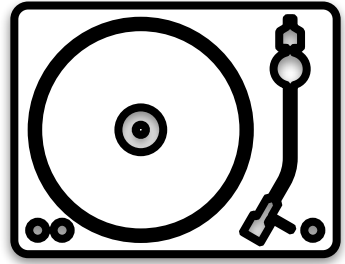
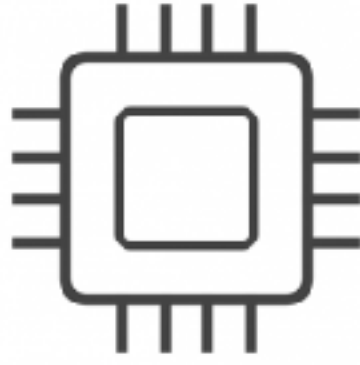
L2



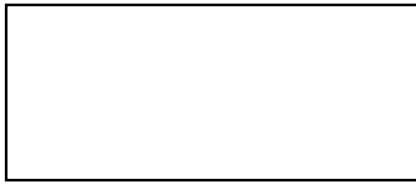
L3



LSM Basics



buffer



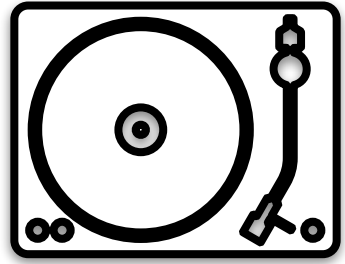
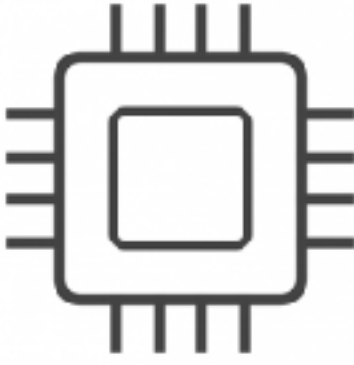
L1

L2

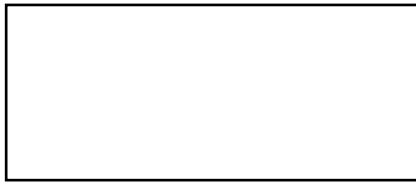
L3



LSM Basics



buffer



L1

L2

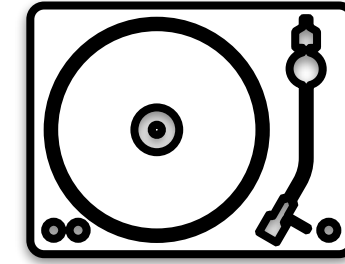
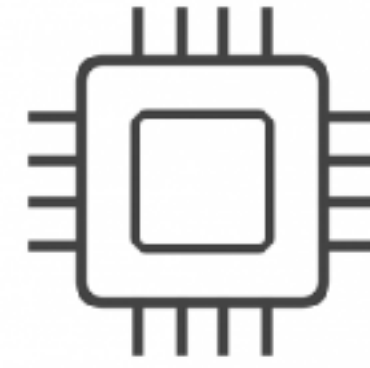
L3

L4

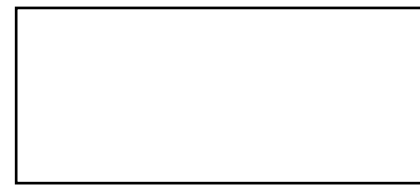
burst of I/Os
prolonged write stalls



Partial Compaction



buffer



L1



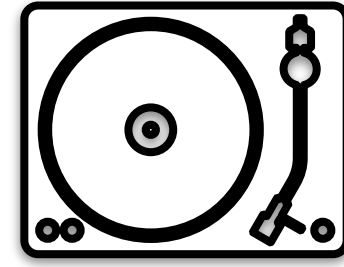
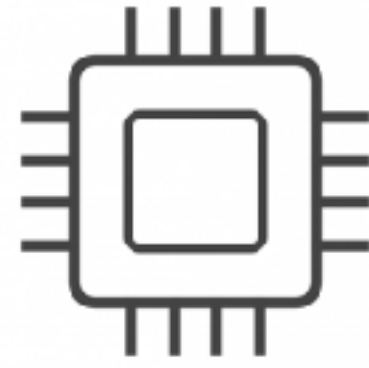
L2



L3



Partial Compaction



buffer



L1



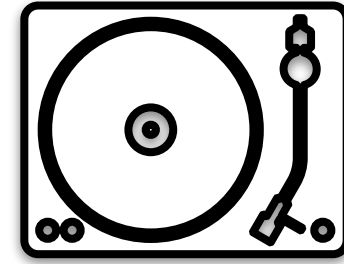
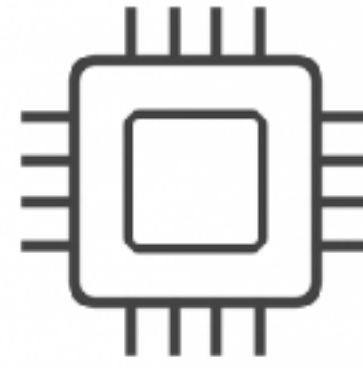
L2



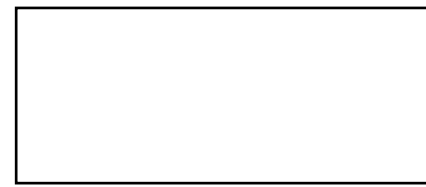
L3



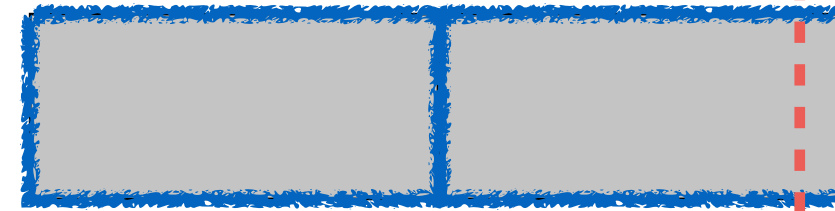
Partial Compaction



buffer



L1



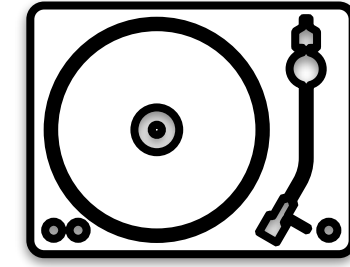
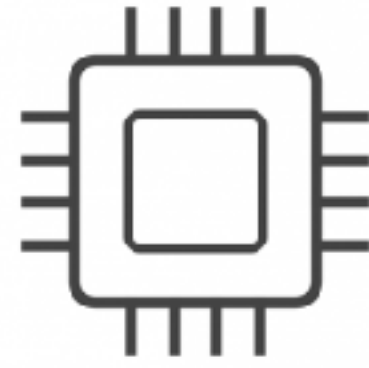
L2



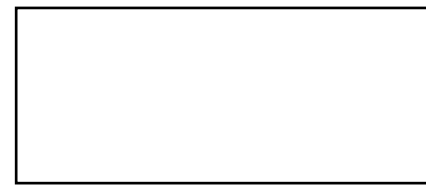
L3



Partial Compaction



buffer



L1



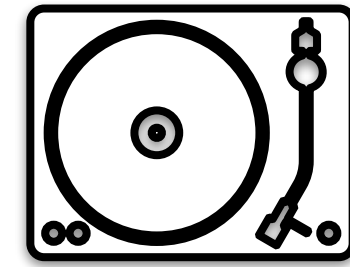
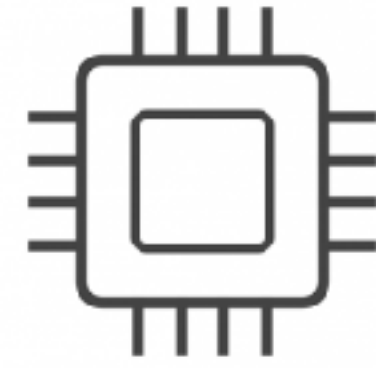
L2



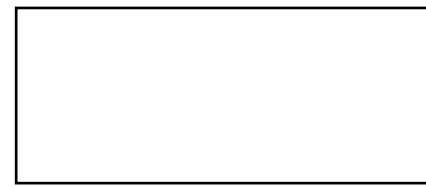
L3



Partial Compaction



buffer



L1



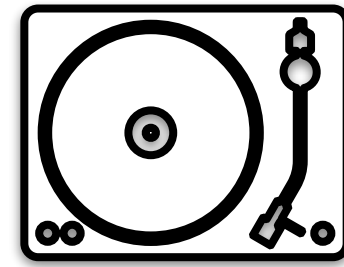
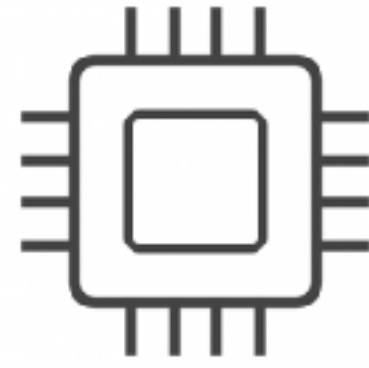
L2



L3



Partial Compaction



buffer



L1



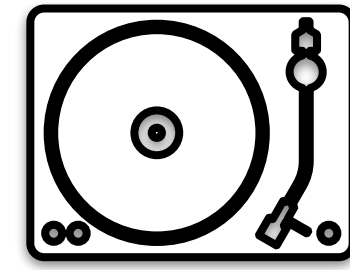
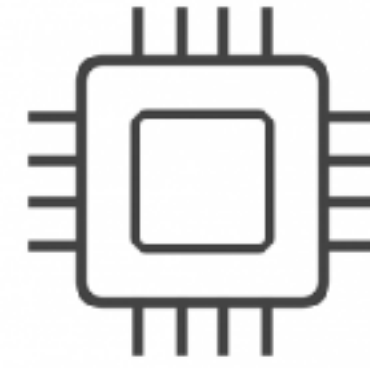
L2



L3



Partial Compaction



buffer



L1



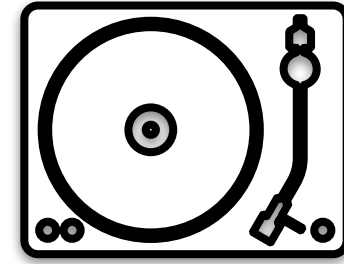
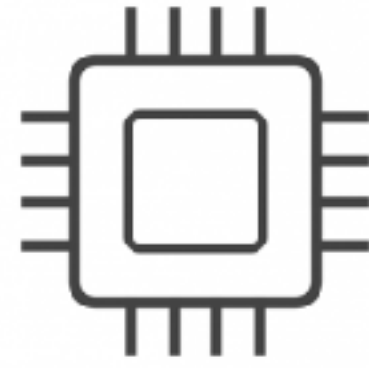
L2



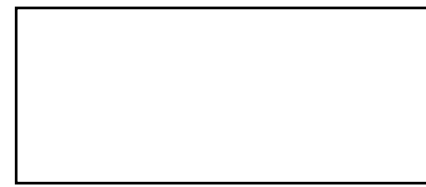
L3



Partial Compaction



buffer



L1



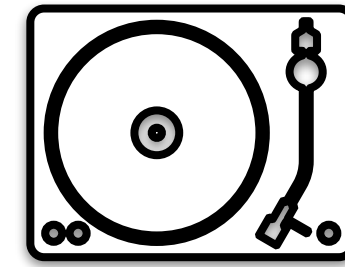
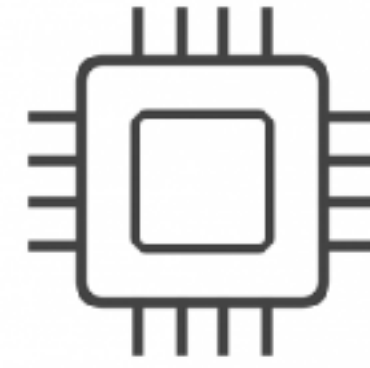
L2



L3



Partial Compaction



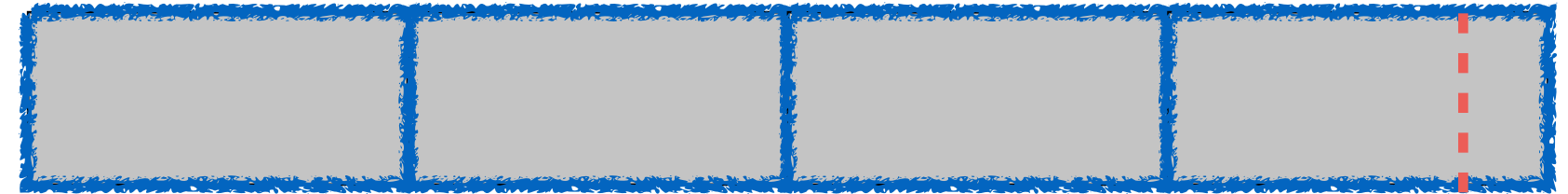
buffer



L1



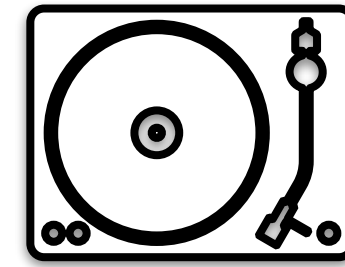
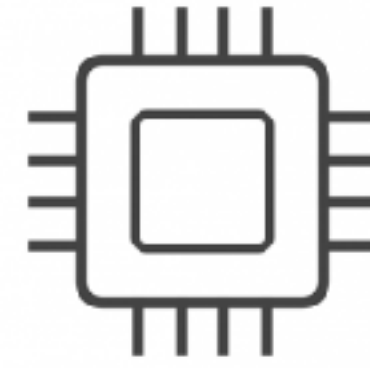
L2



L3



Partial Compaction



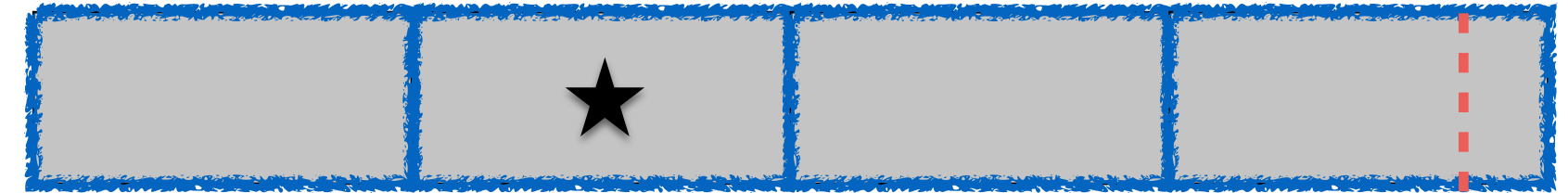
buffer



L1



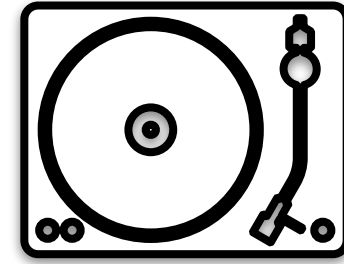
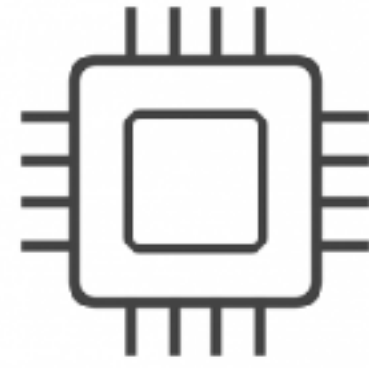
L2



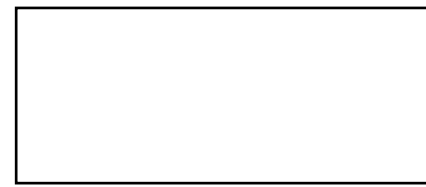
L3



Partial Compaction



buffer



L1



L2

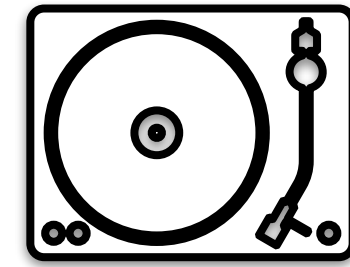
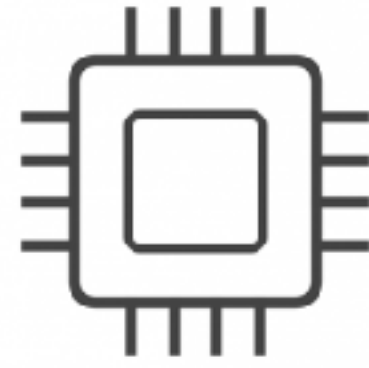


L3

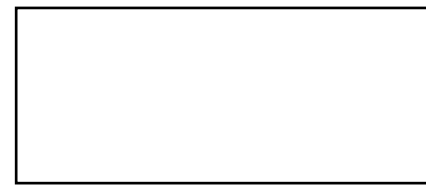


amortized compaction cost

Lookups



buffer



L1



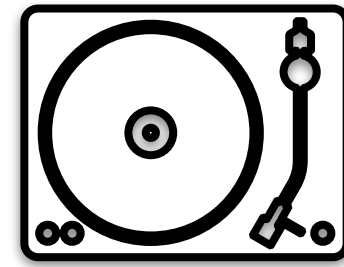
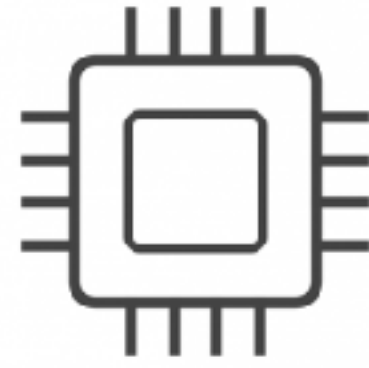
L2



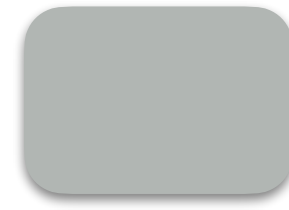
L3



Lookups



fence
pointers



L1



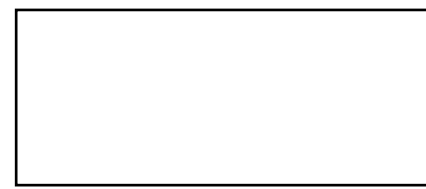
L2



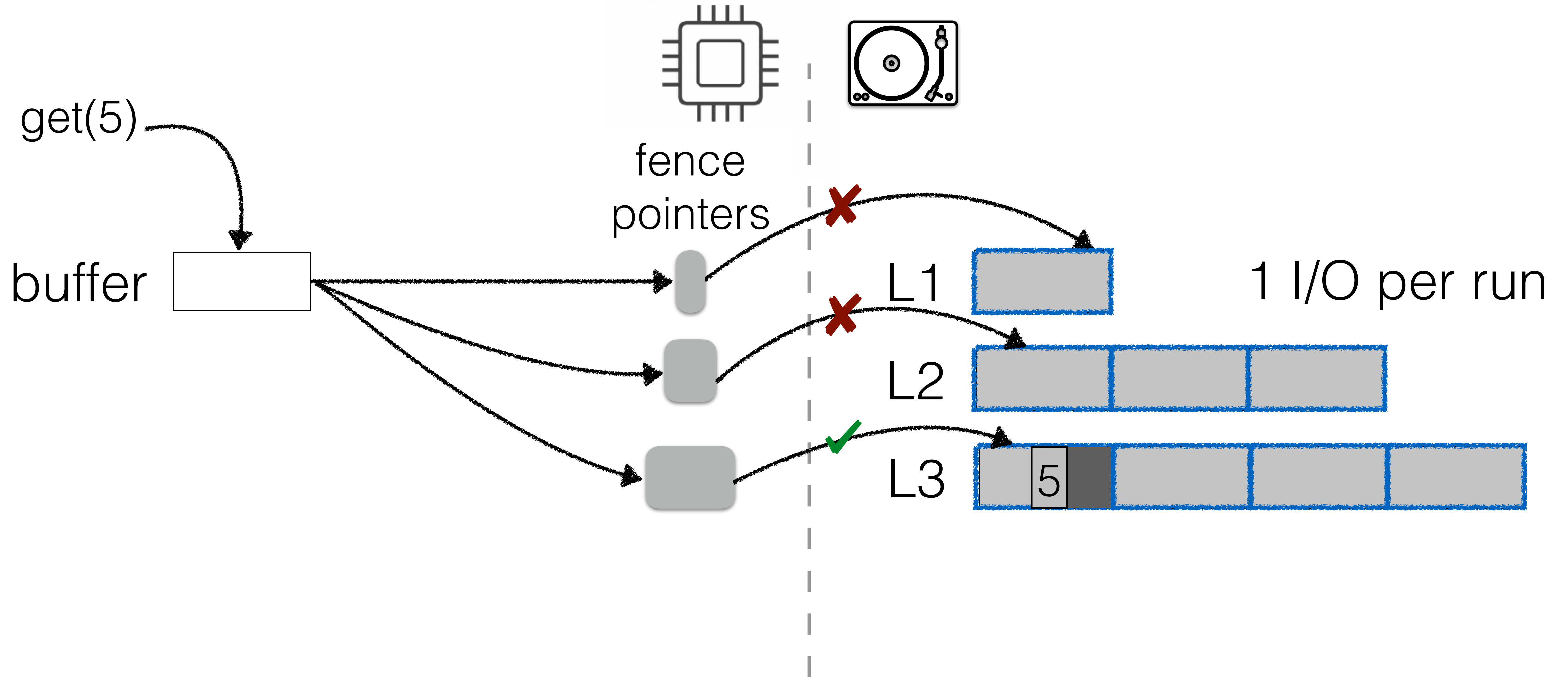
L3



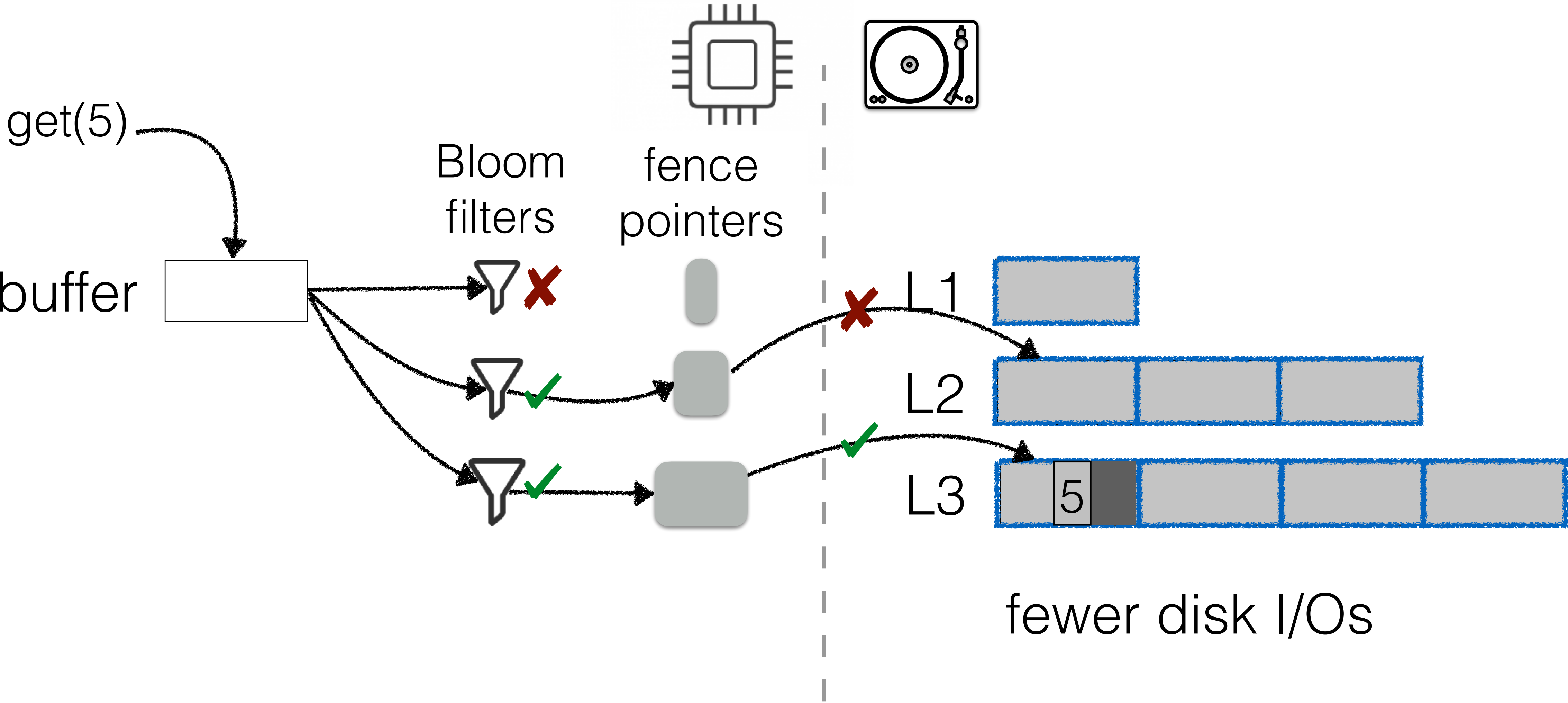
buffer



Lookups

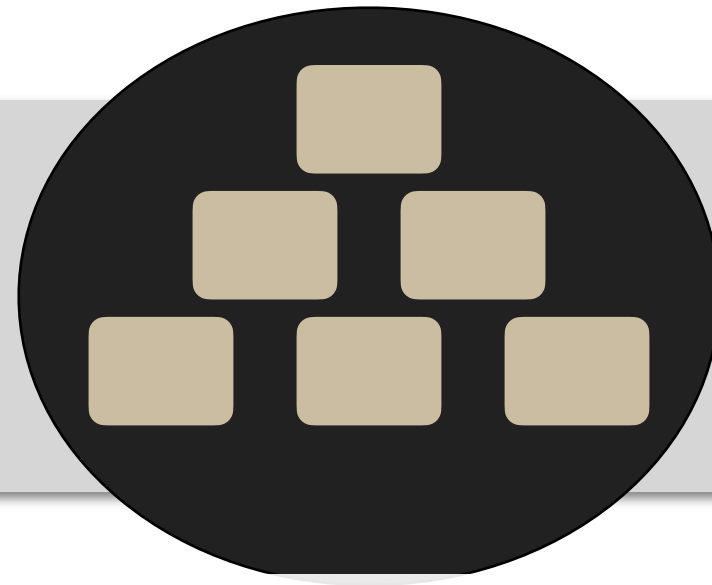


Lookups

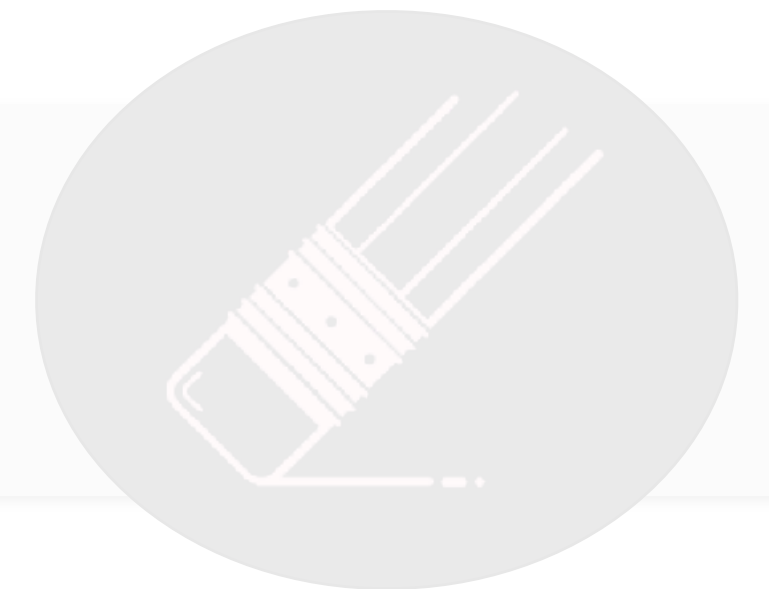


Outline

Part 1: **LSM Basics**



Part 2: The Problem: Deletes in LSMs

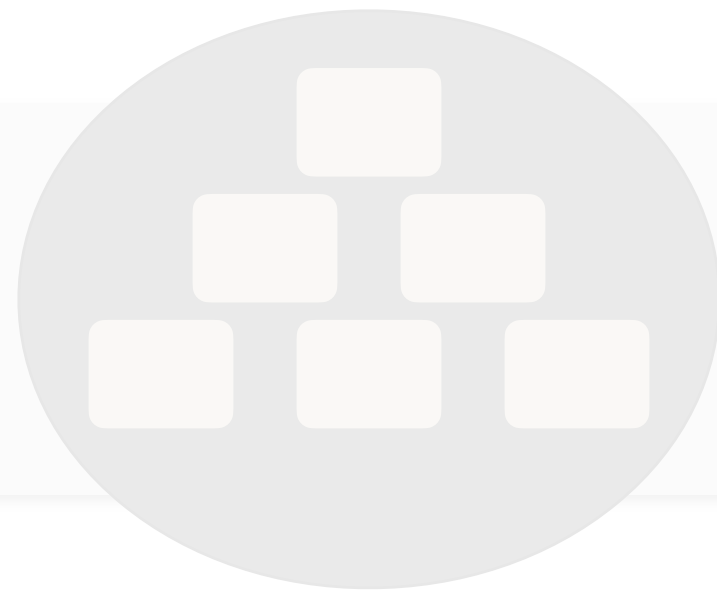


Part 3: **Lethe: Enabling Efficient Deletes**

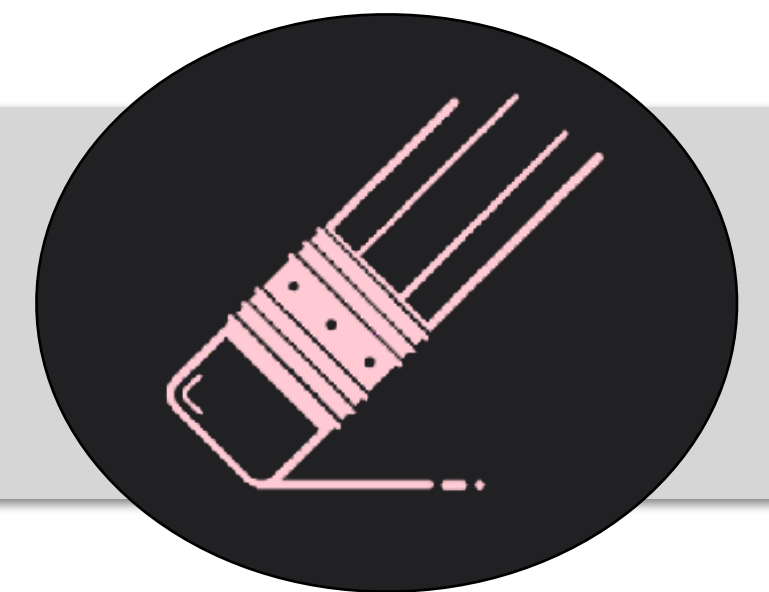


Outline

Part 1: LSM Basics



Part 2: **The Problem: Deletes in LSMs**

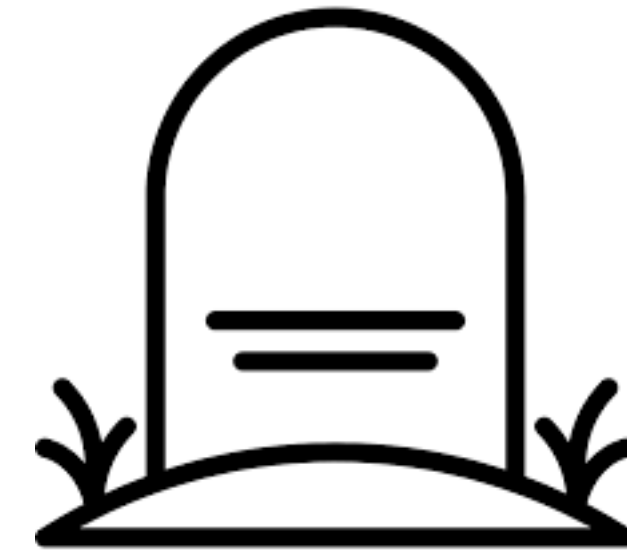


Part 3: **Lethe: Enabling Efficient Deletes**



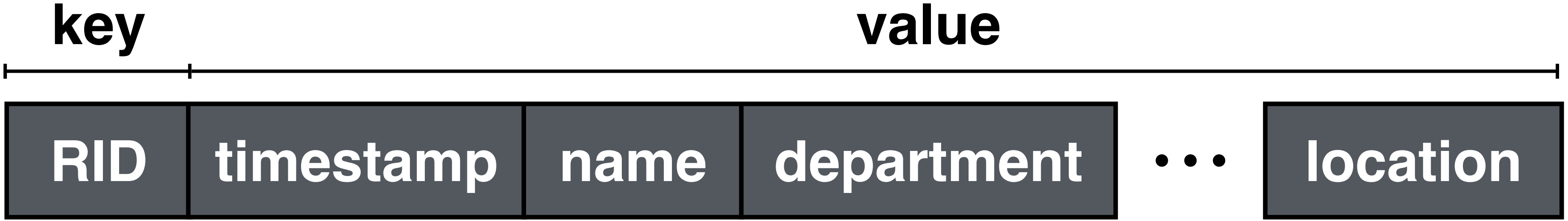
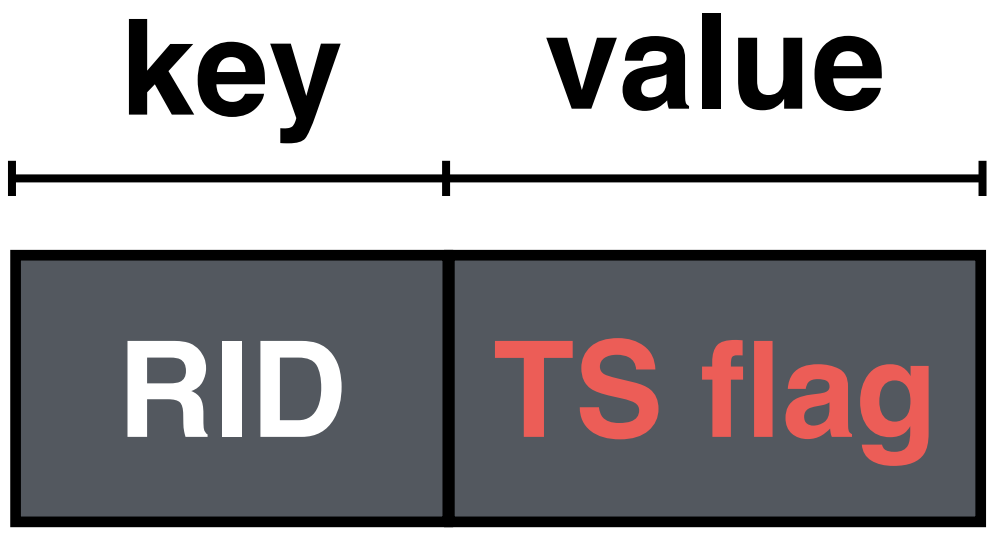
Deletes in LSMs

delete



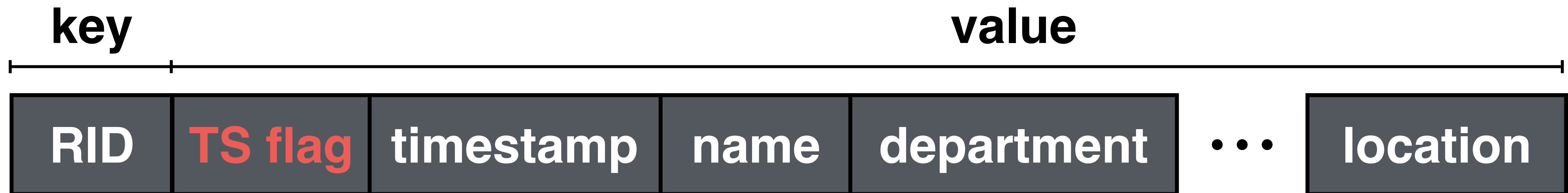
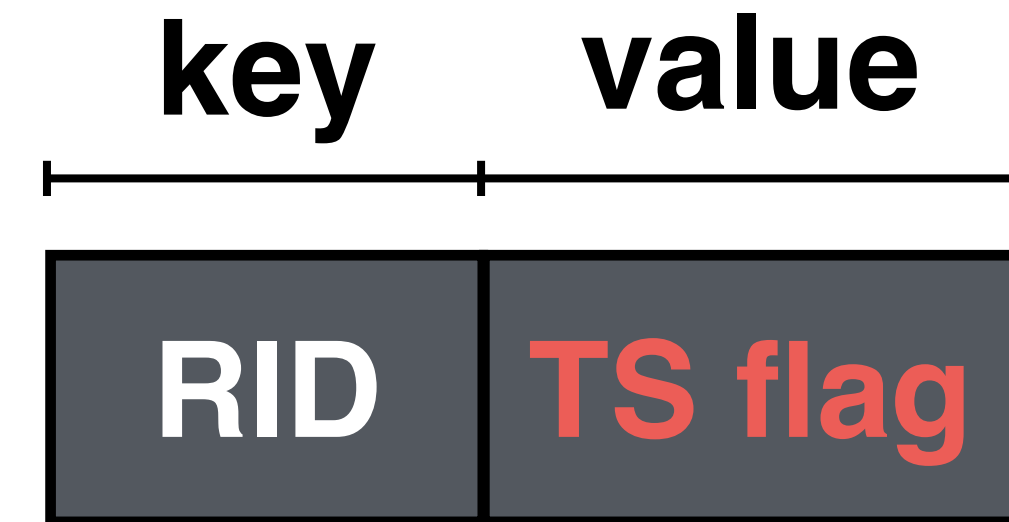
Deletes in LSMs

delete := insert tombstone

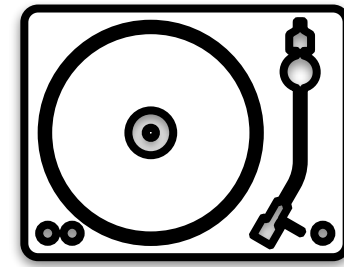
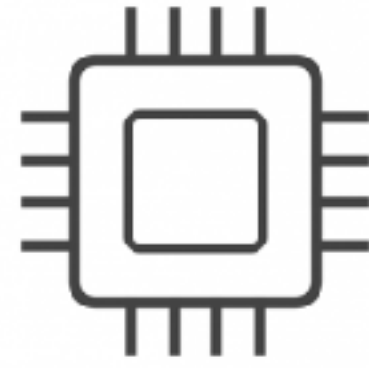
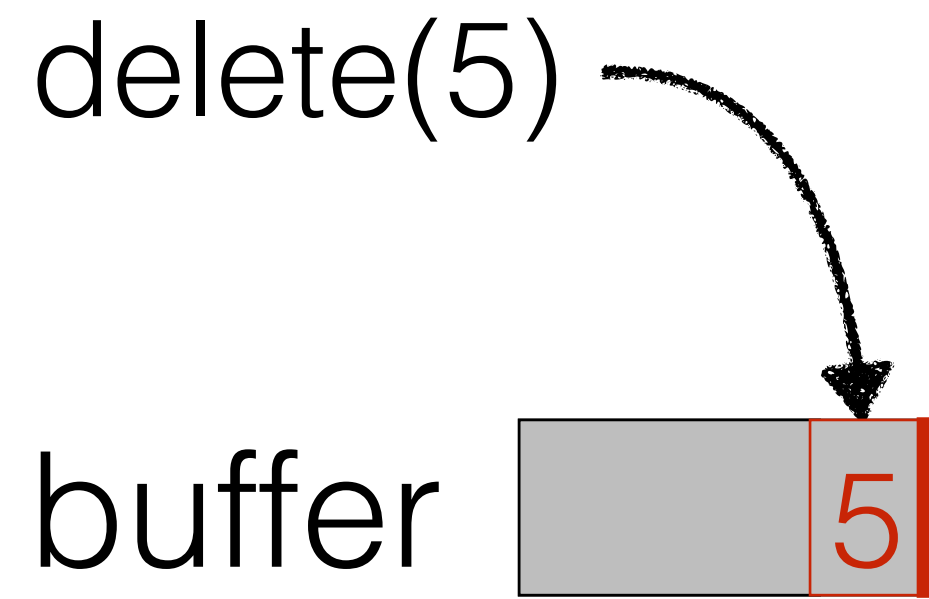


Deletes in LSMs

delete := insert tombstone



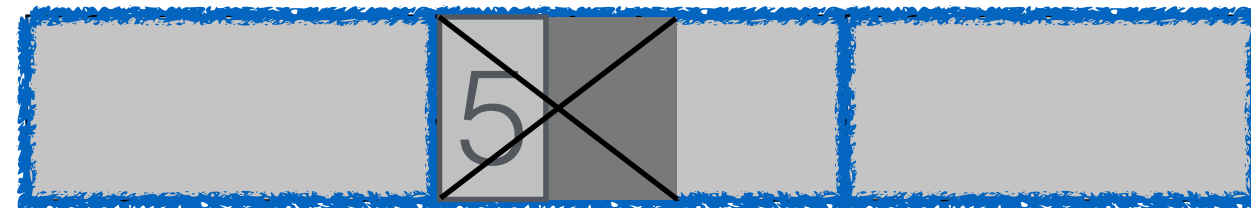
Deletes in LSMs



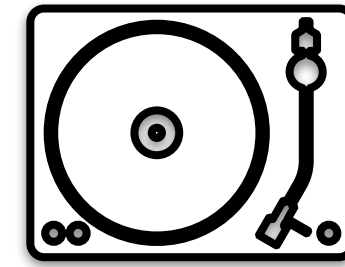
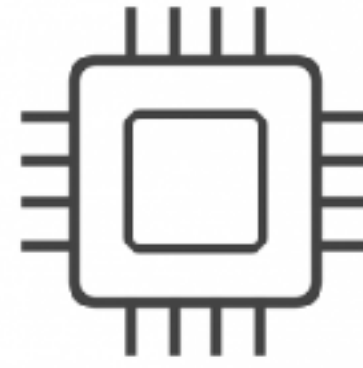
L1

L2

L3



Deletes in LSMs



buffer



L1



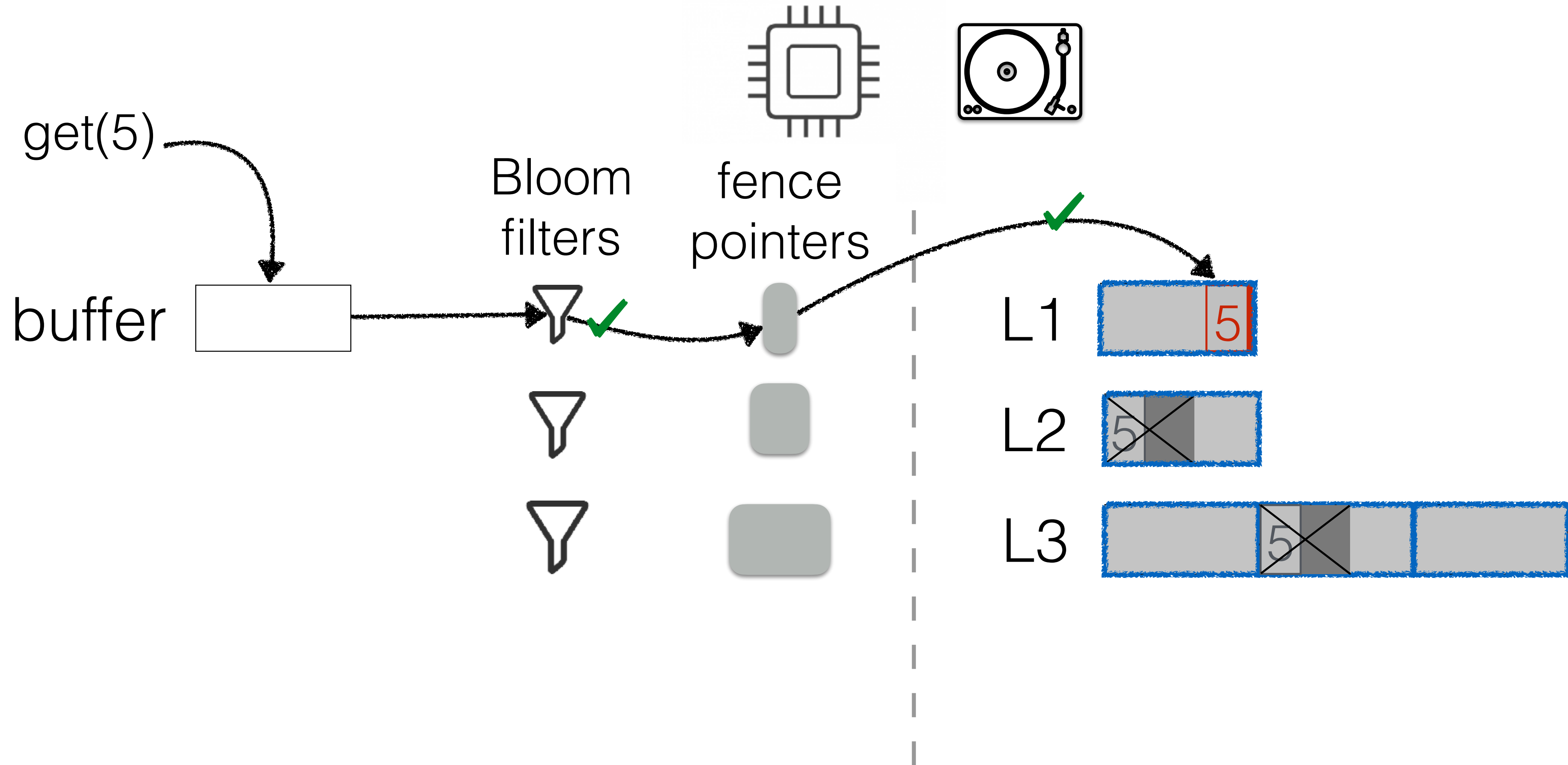
L2



L3



Deletes in LSMs



The **Problem**

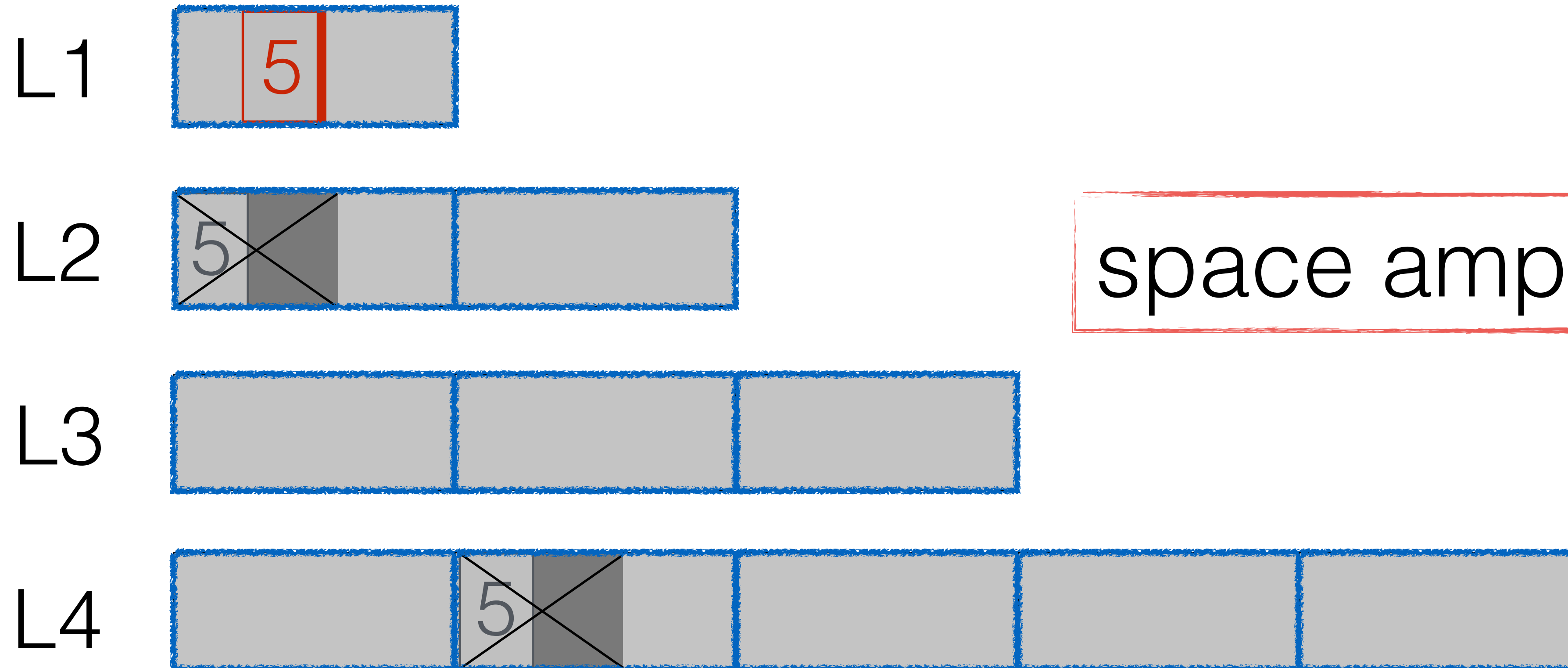


The **Problem**



Performance Roadblock

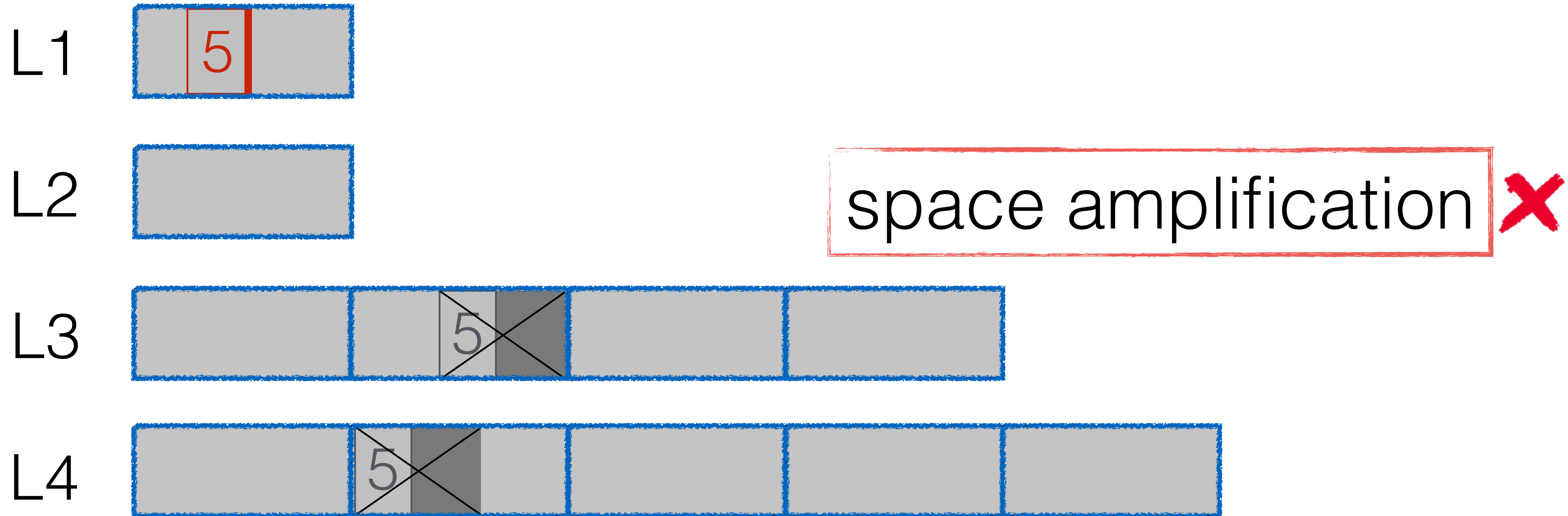
Performance Roadblock



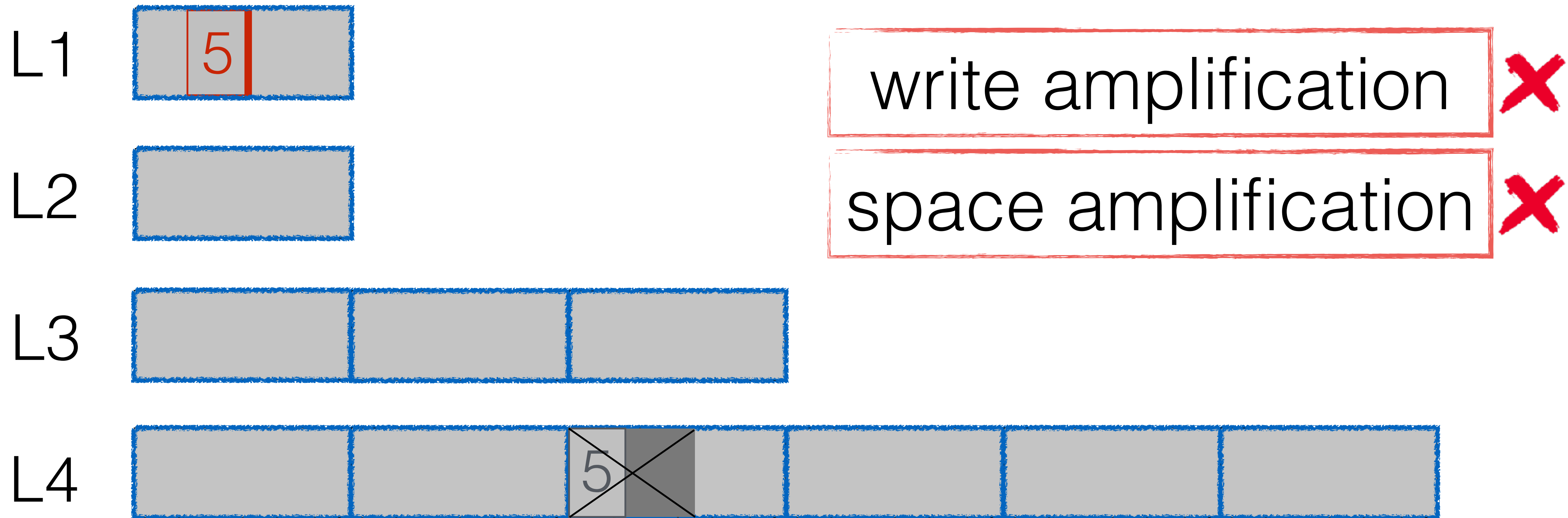
space amplification



Performance Roadblock



Performance Roadblock

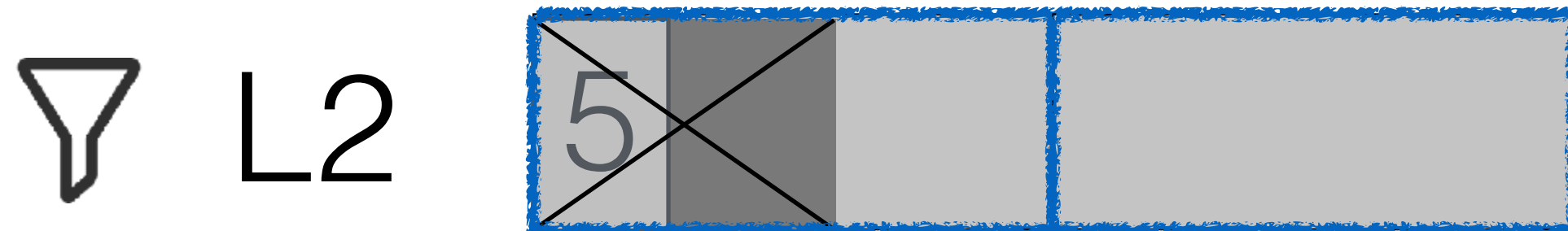


Performance Roadblock

Bloom
filters



write amplification ✖



space amplification ✖



Performance Roadblock

Bloom
filters



L1



L2



L3



L4



poor read perf. ❌

write amplification ❌

space amplification ❌

Performance Roadblock

Bloom
filters



L1



L2



L3



L4



poor read perf. ❌

write amplification ❌

space amplification ❌

The **Problem**

poor read perf.

write amplification

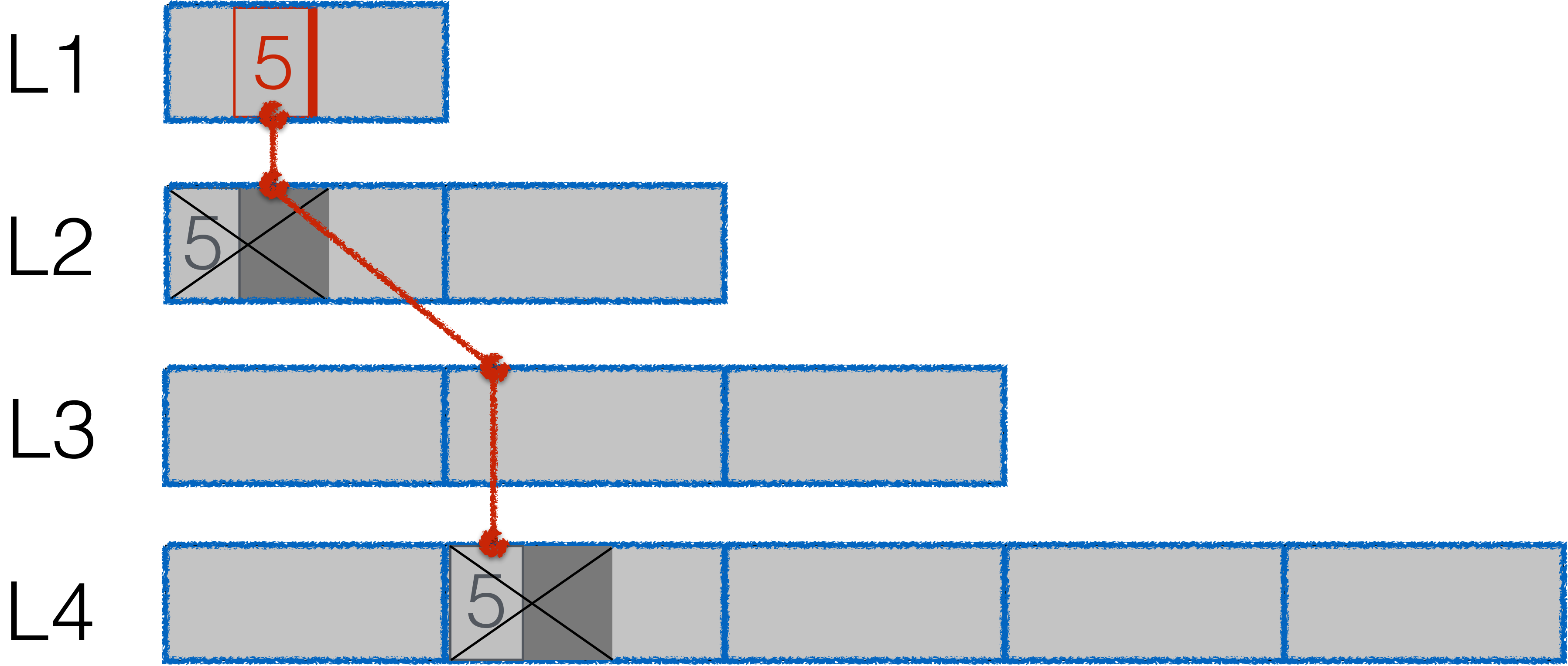
space amplification





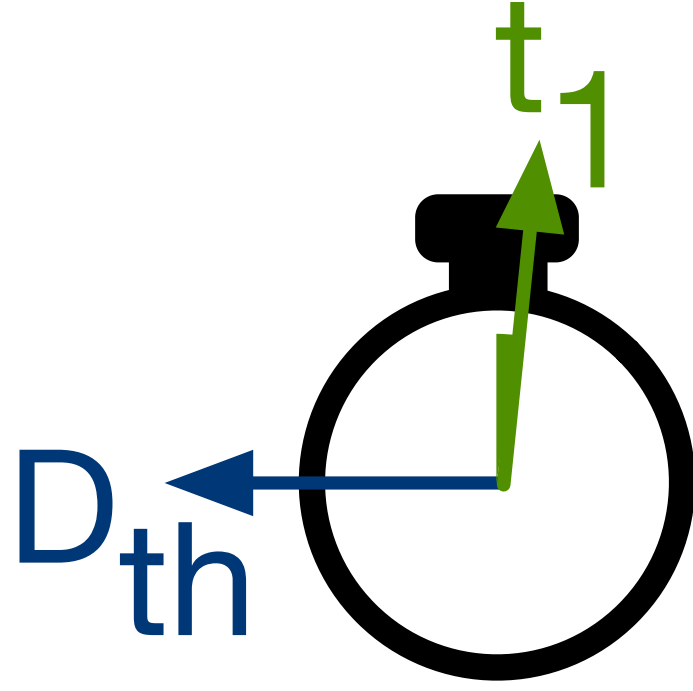
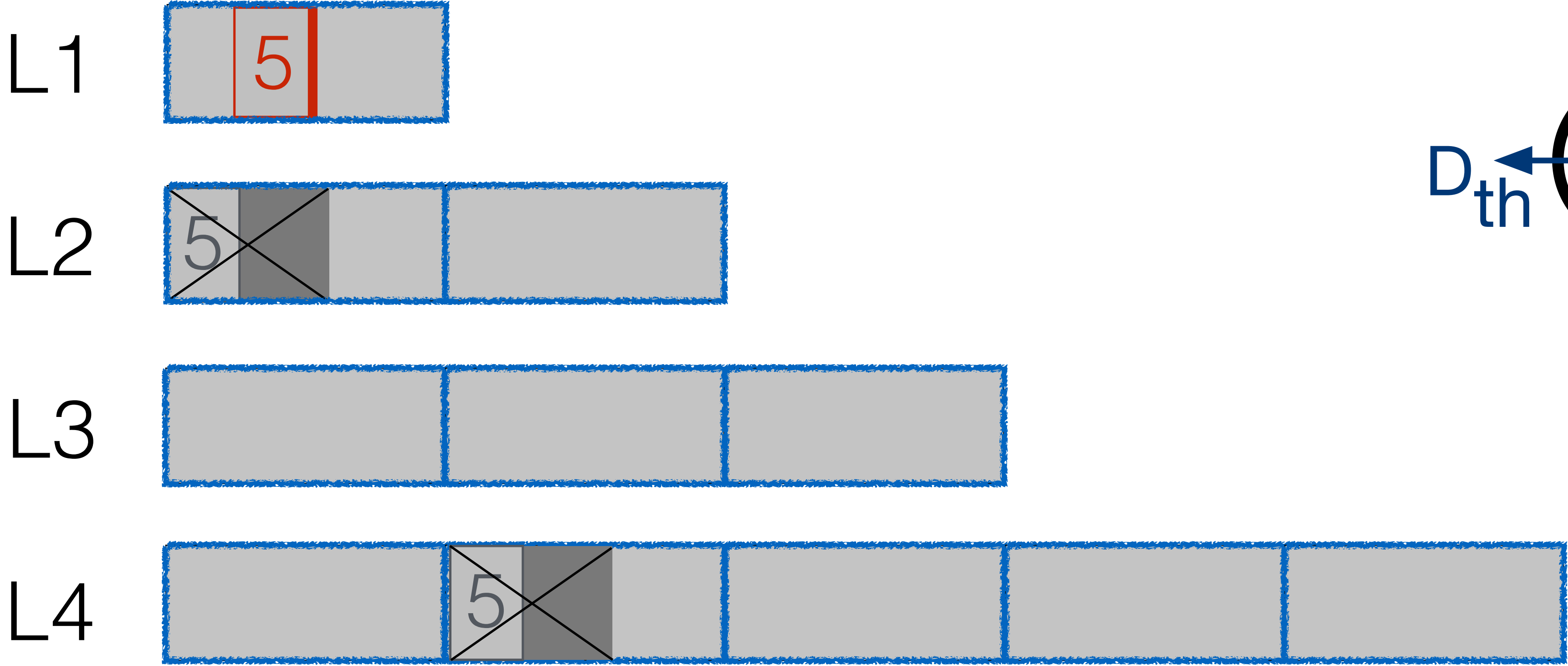
delete persistence latency

delete persistence latency



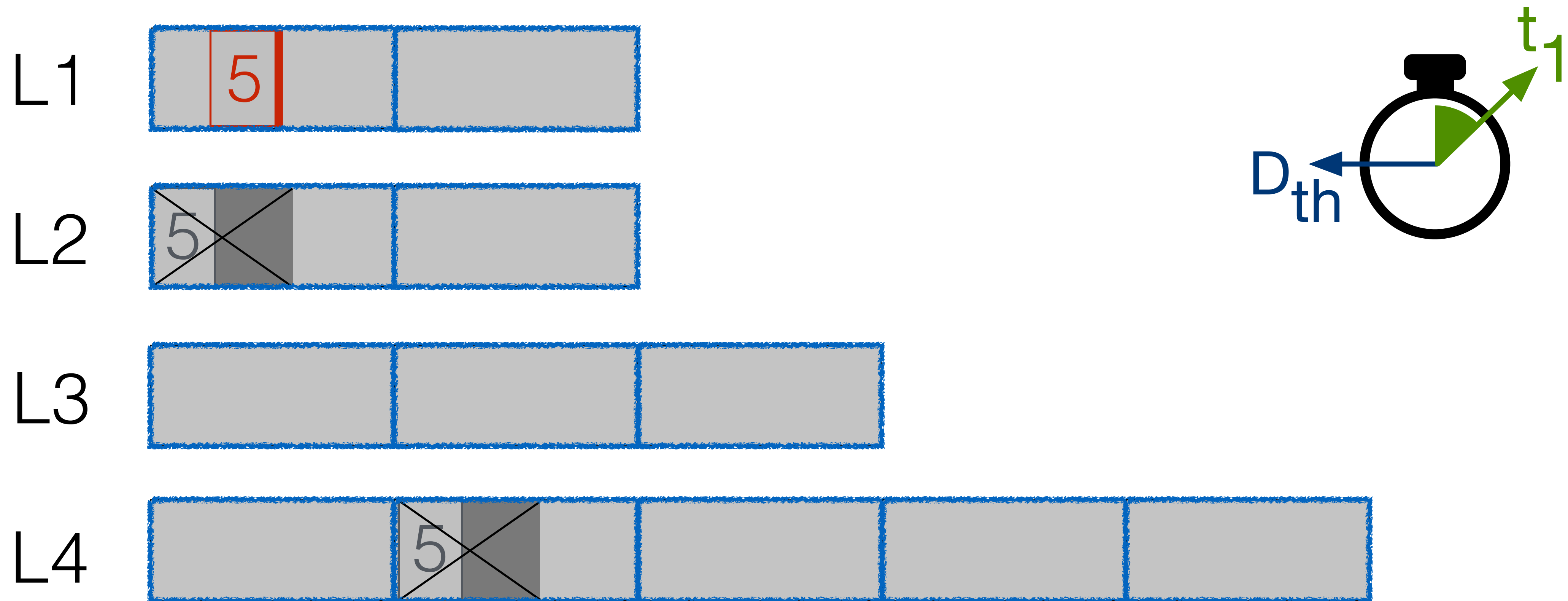
delete persistence latency

delete(5) within a threshold time: D_{th}



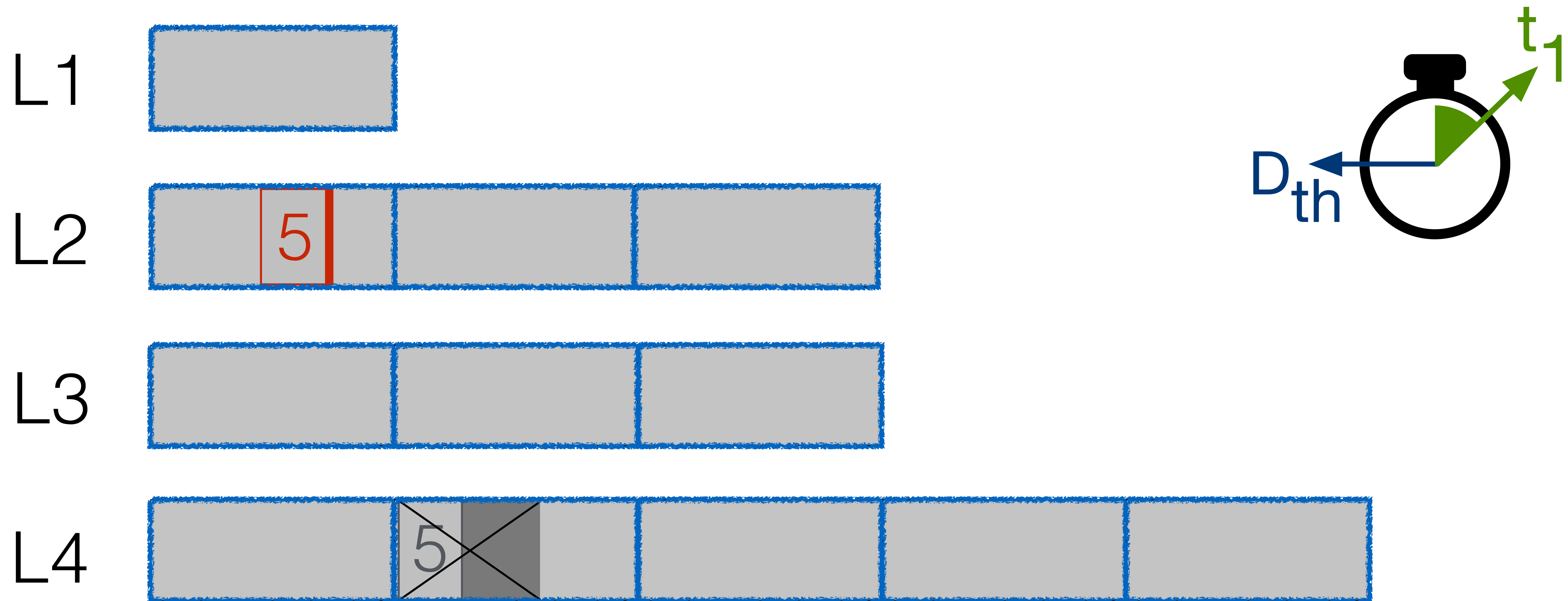
delete persistence latency

delete(5) within a threshold time: D_{th}



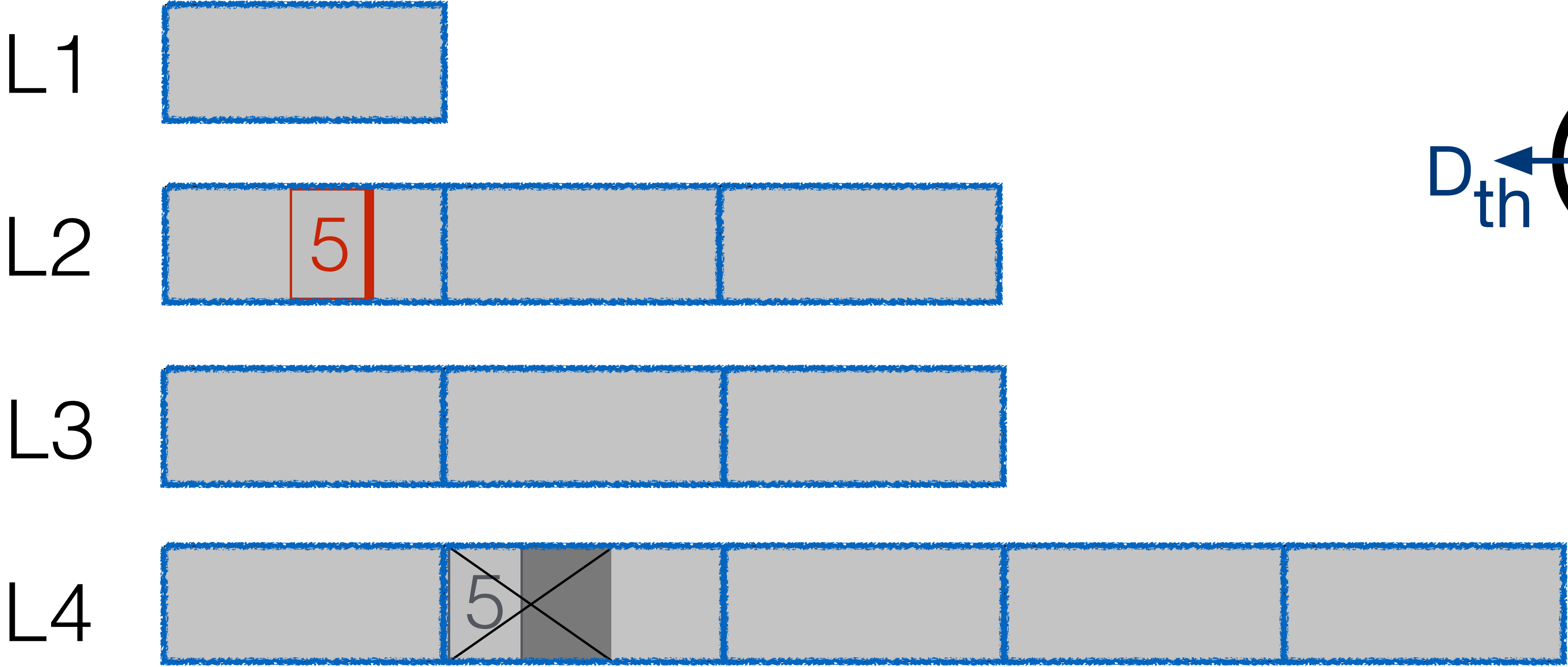
delete persistence latency

delete(5) within a threshold time: D_{th}



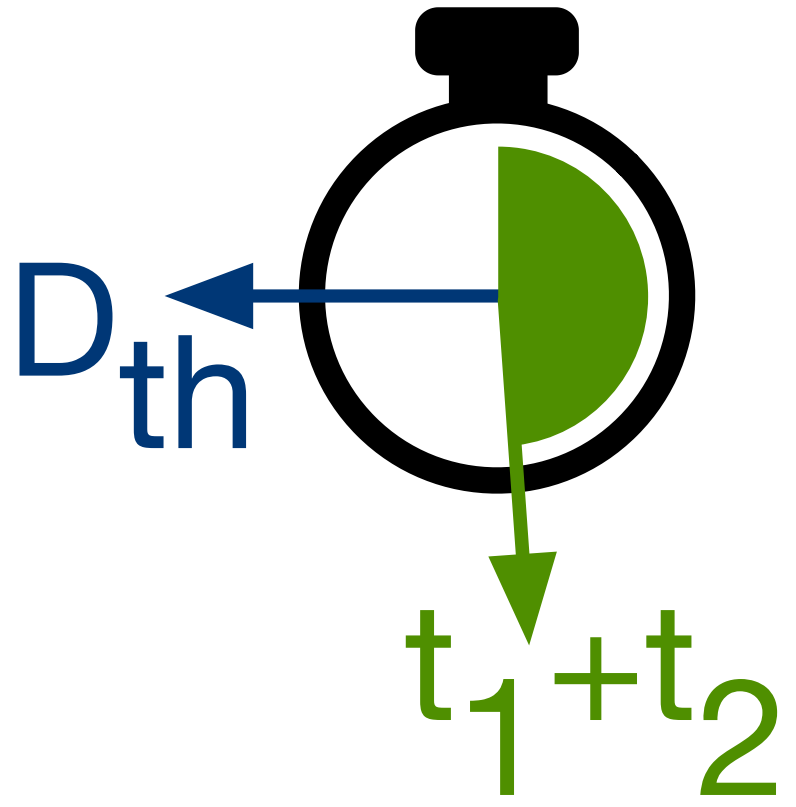
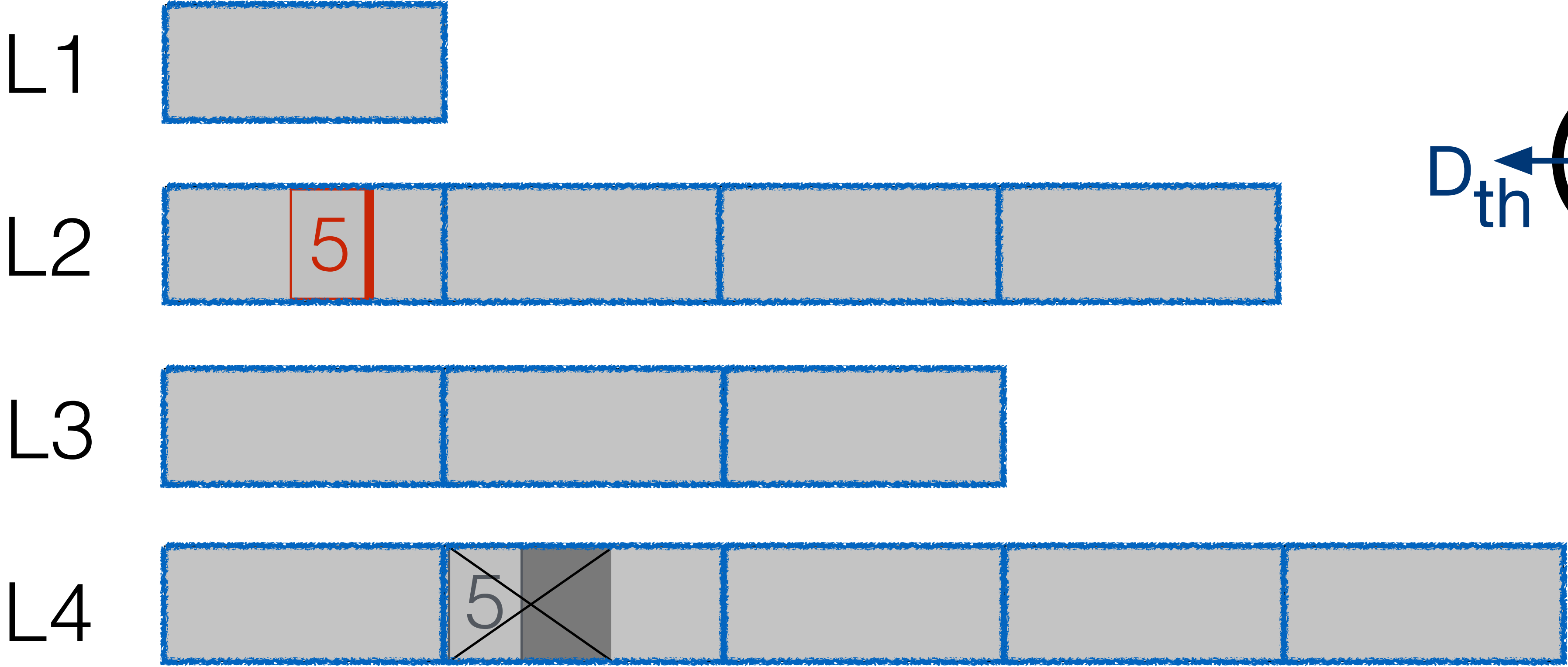
delete persistence latency

delete(5) within a threshold time: D_{th}



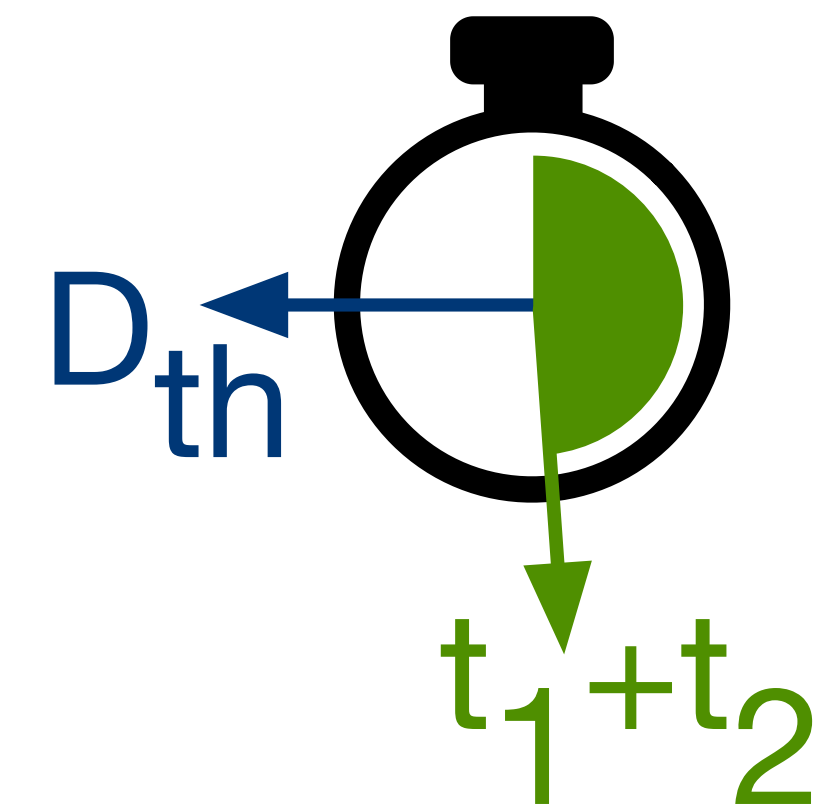
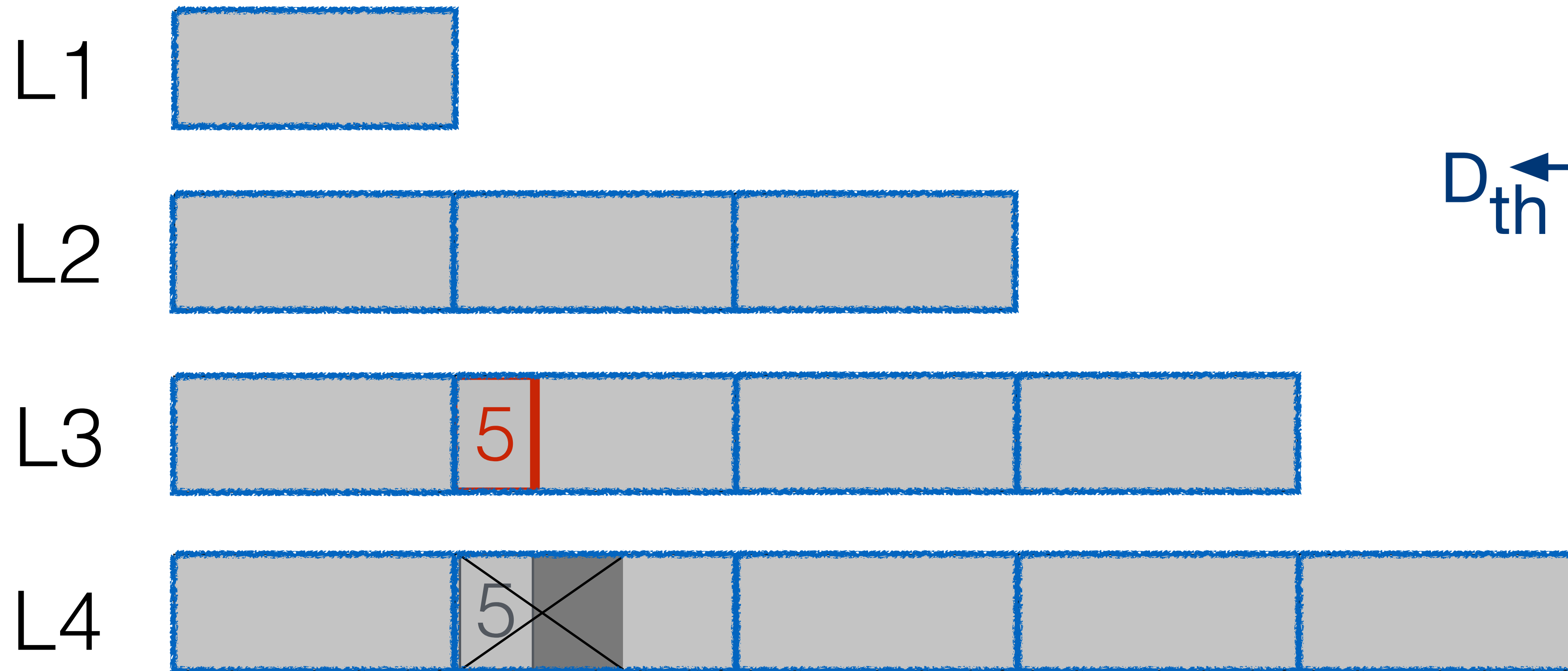
delete persistence latency

delete(5) within a threshold time: D_{th}



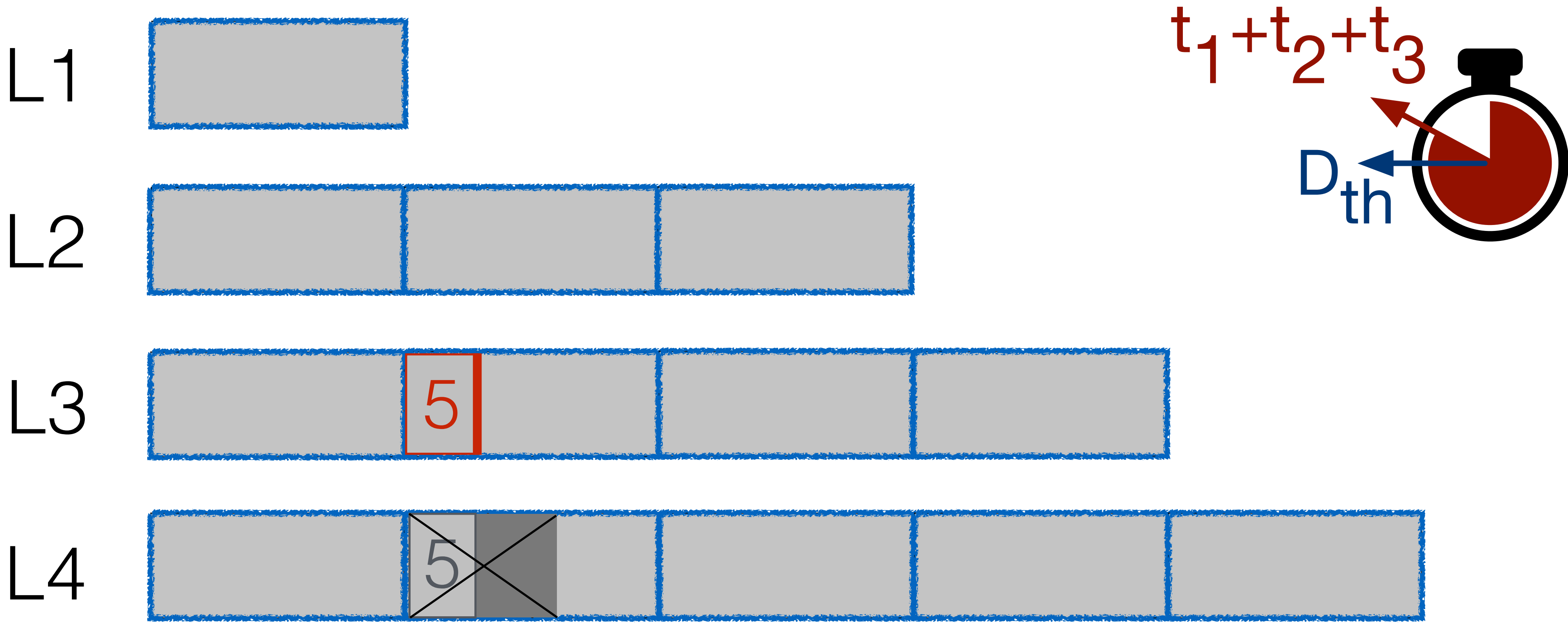
delete persistence latency

delete(5) within a threshold time: D_{th}



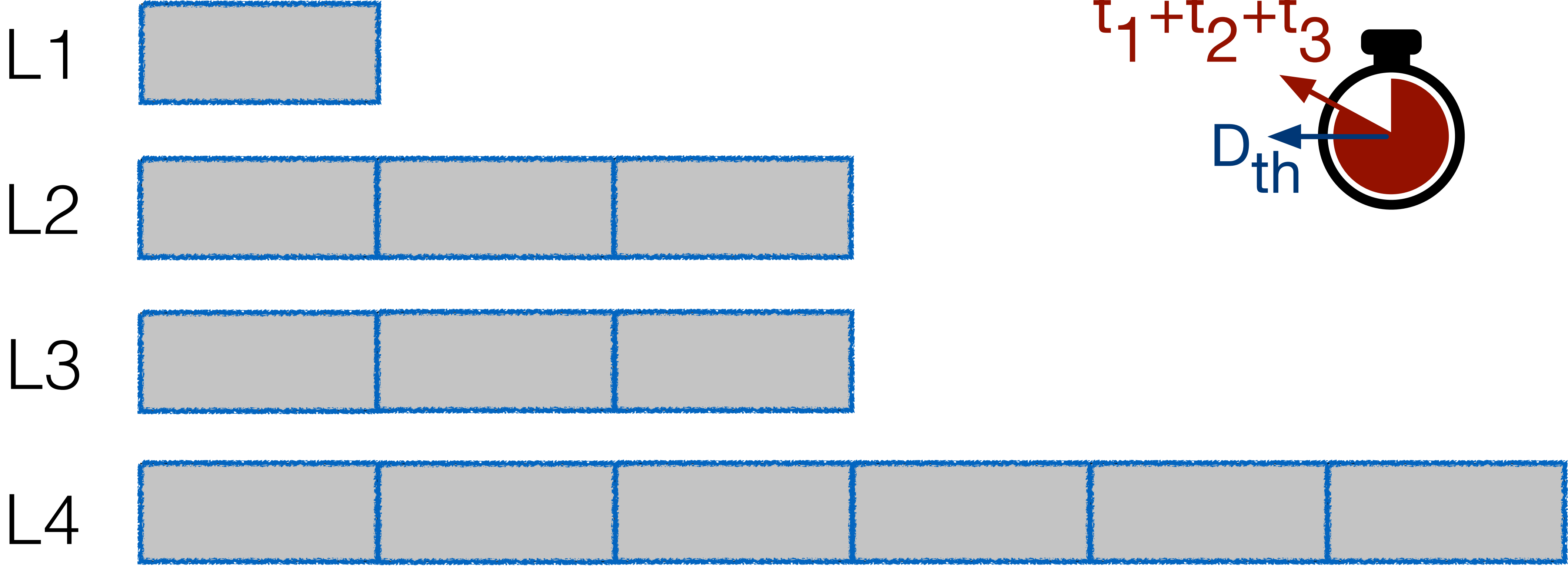
delete persistence latency

delete(5) within a threshold time: D_{th}



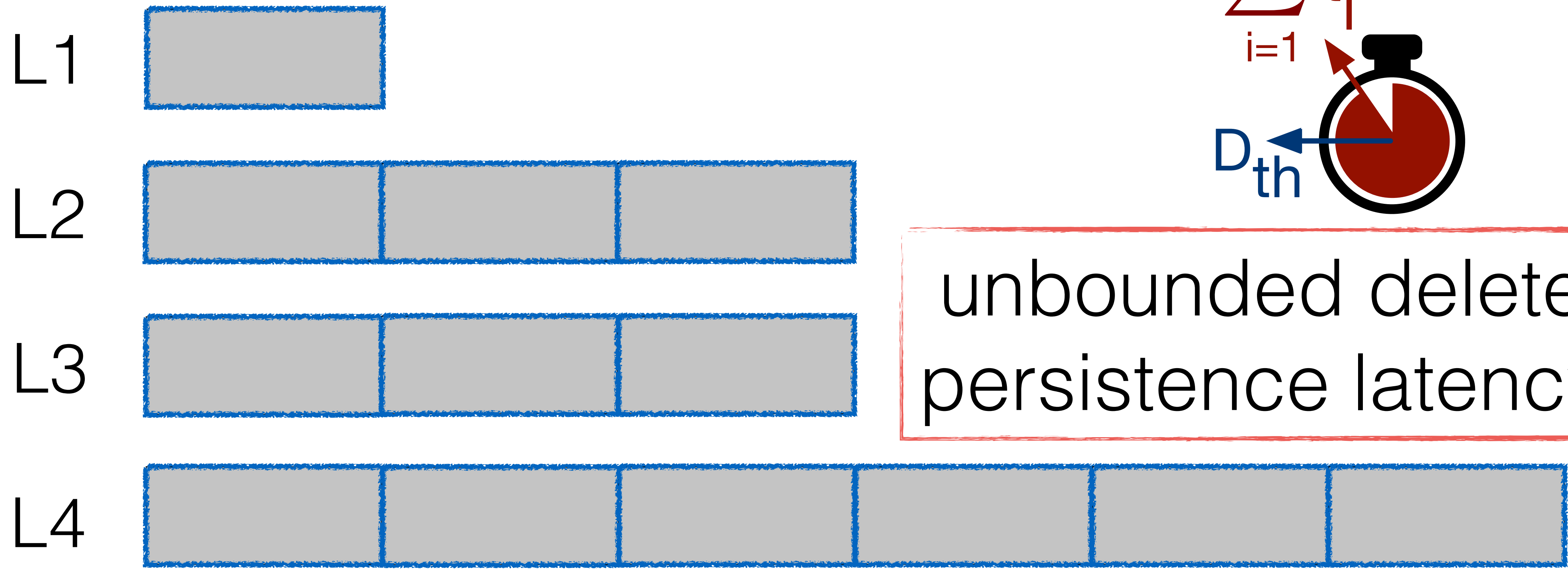
delete persistence latency

delete(5) within a threshold time: D_{th}



delete persistence latency

delete(5) within a threshold time: D_{th}



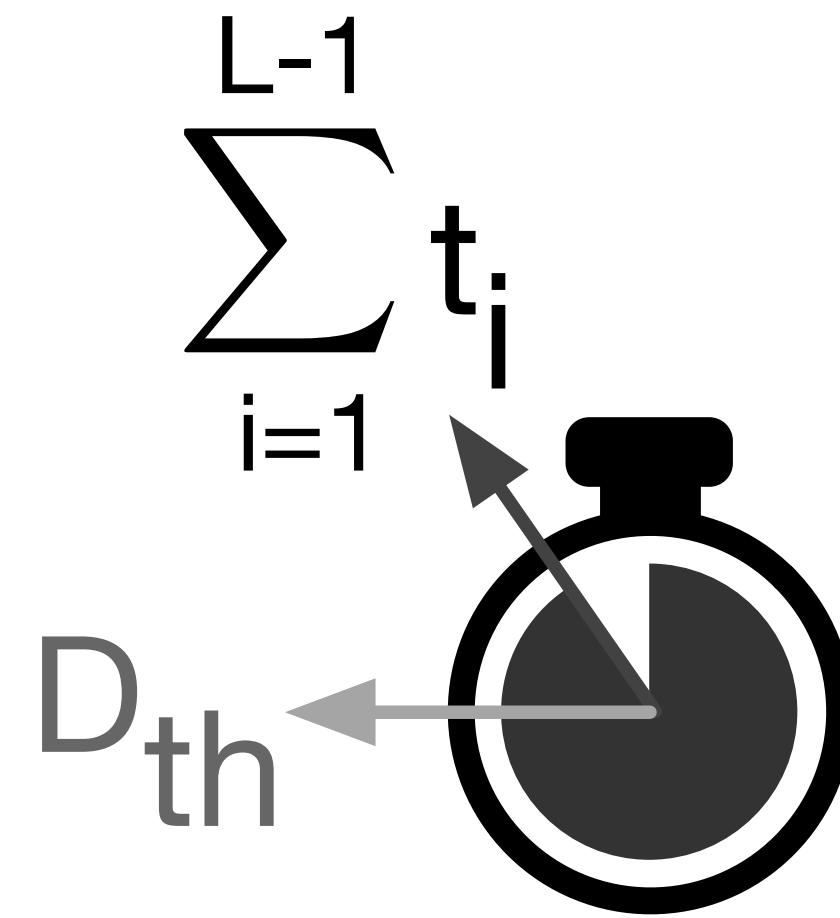
unbounded delete persistence latency ✗

The **Problem**

poor read perf.

write amplification

space amplification



unbounded delete
persistence latency

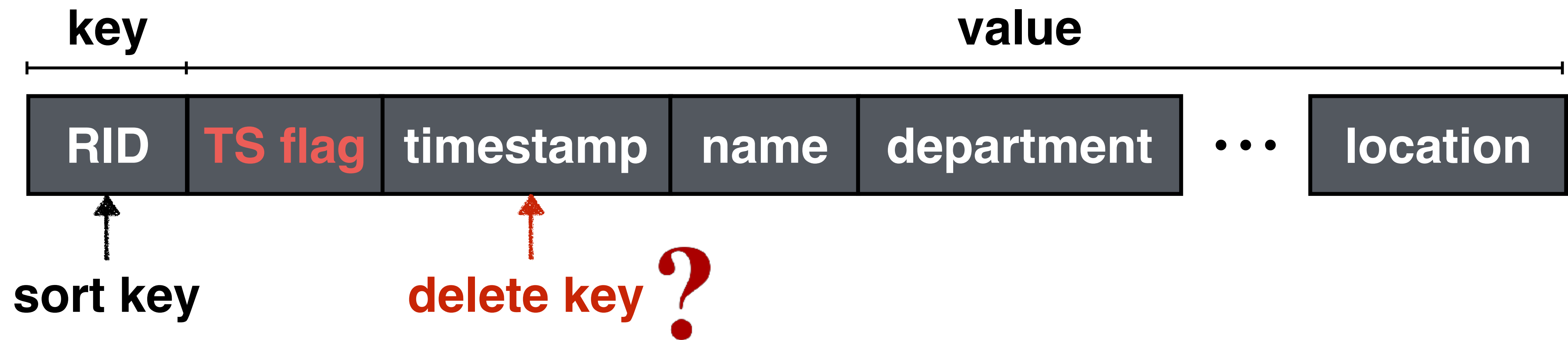




deletes on a secondary attribute

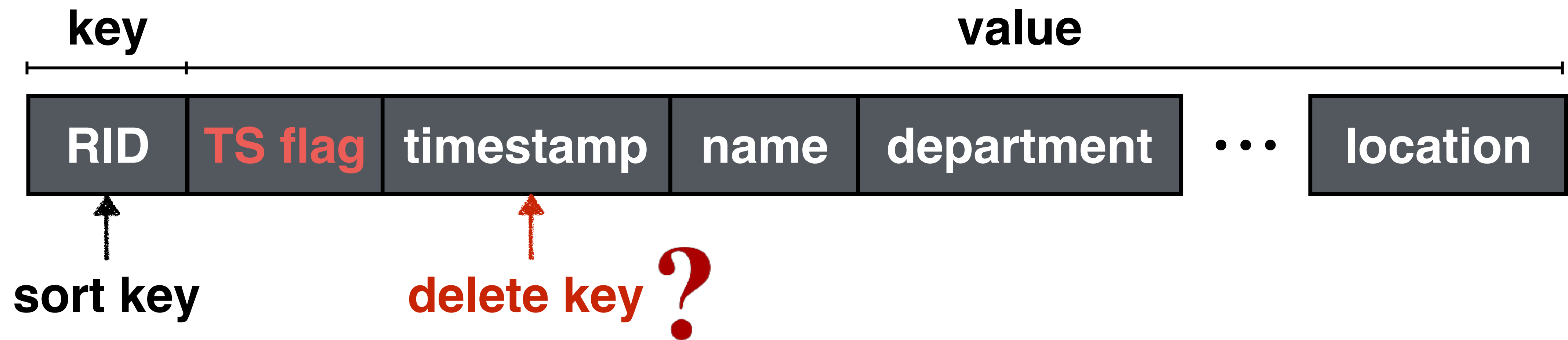
deletes on a secondary attribute

delete all entries older than: **D days**



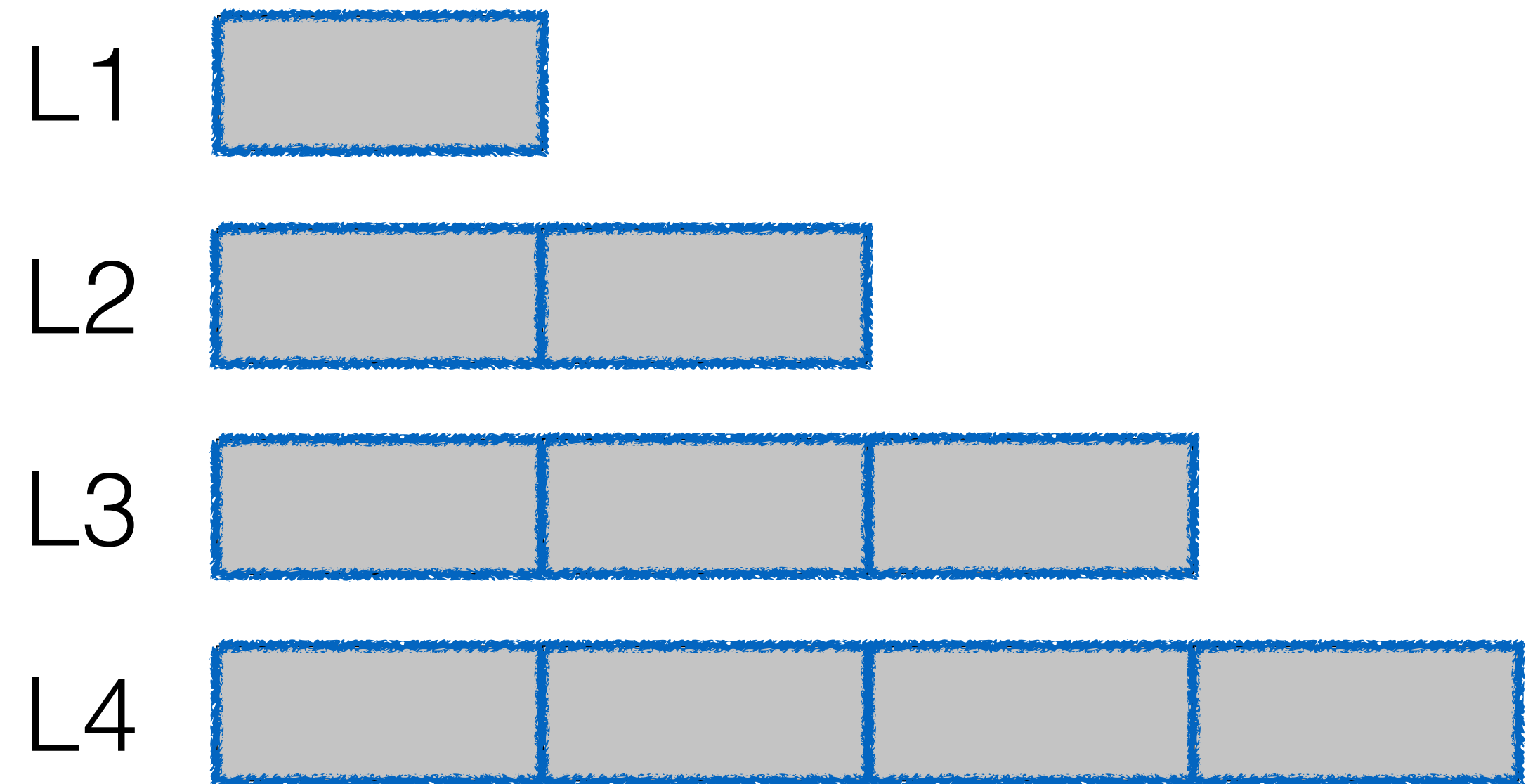
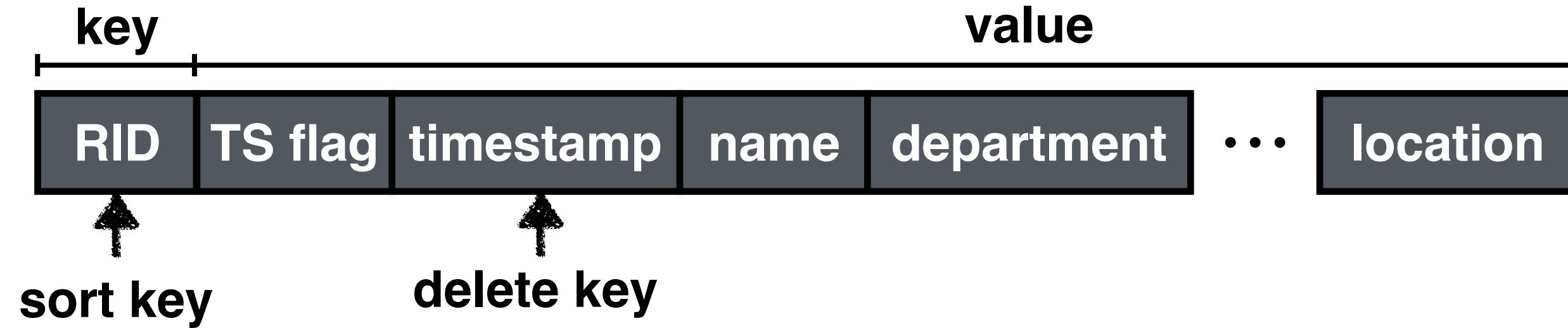
deletes on a secondary attribute

delete all entries older than: **D days**



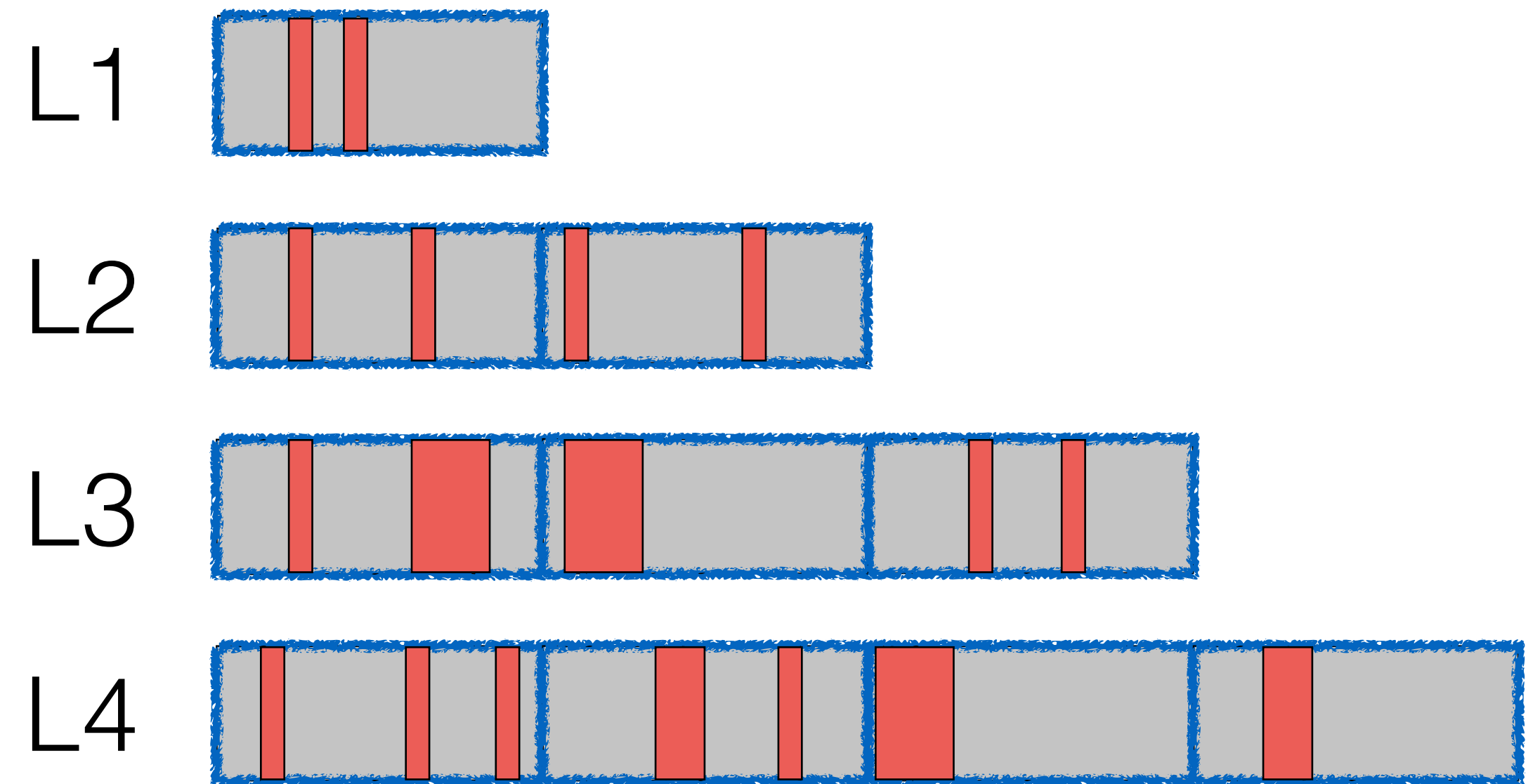
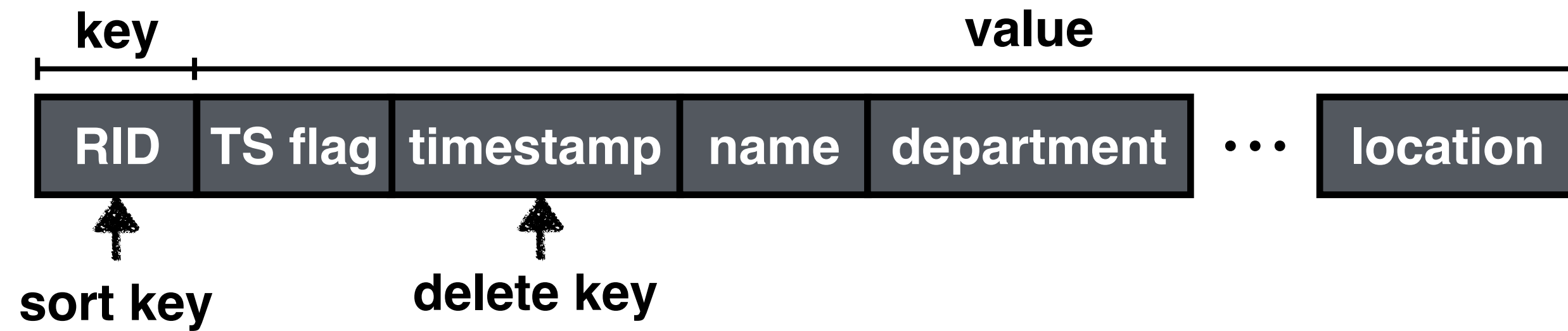
deletes on a secondary attribute

delete all entries older than: **D days**



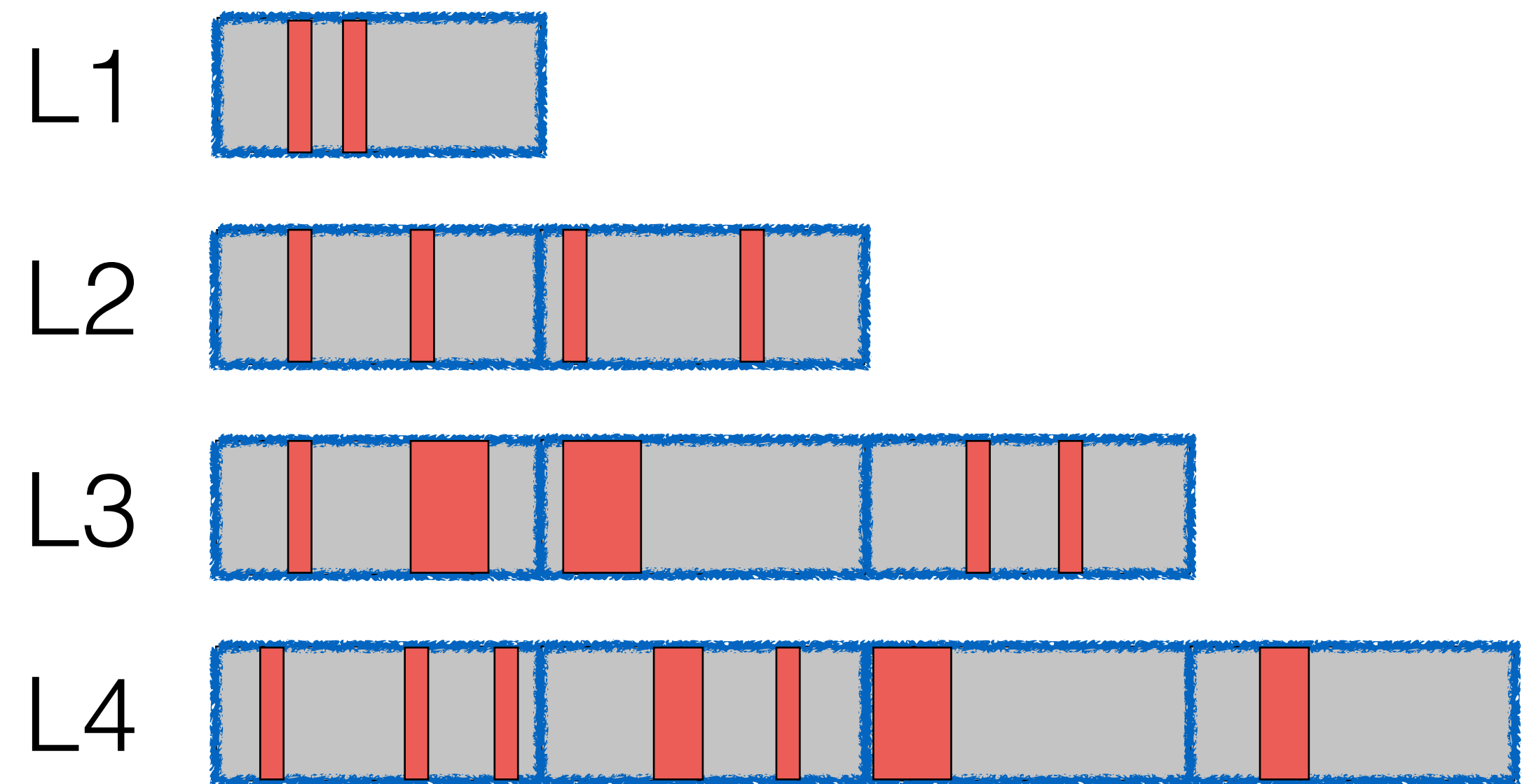
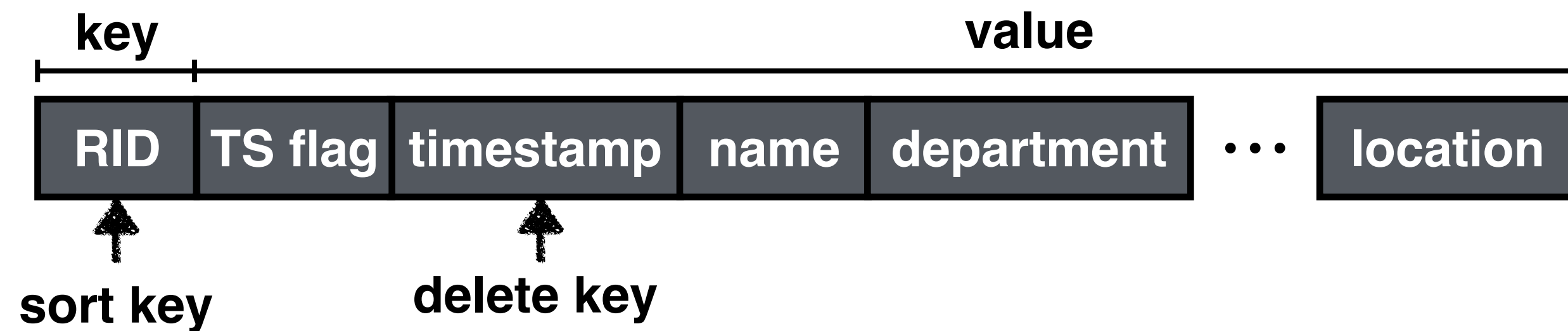
deletes on a secondary attribute

delete all entries older than: **D days**



deletes on a secondary attribute

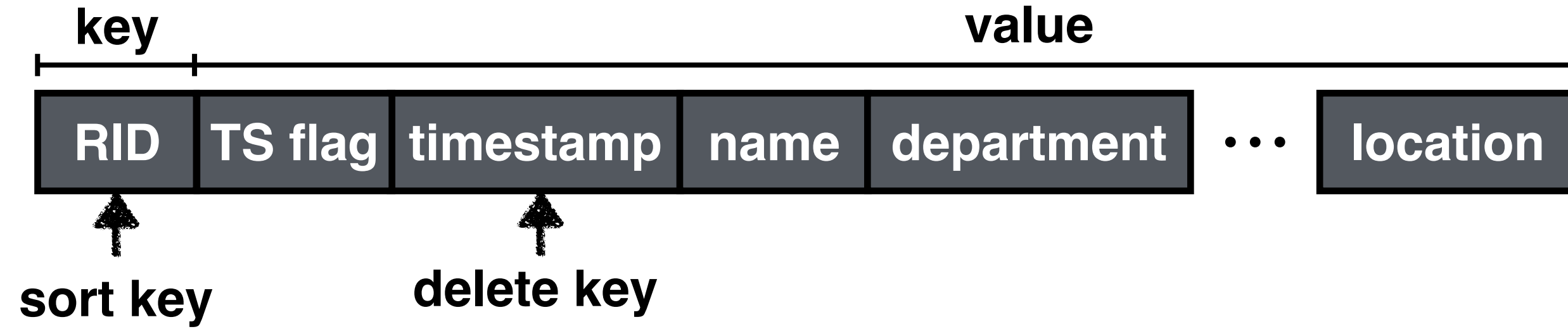
delete all entries older than: **D days**



scattered occurrences

deletes on a secondary attribute

delete all entries older than: **D days**



L1

L2

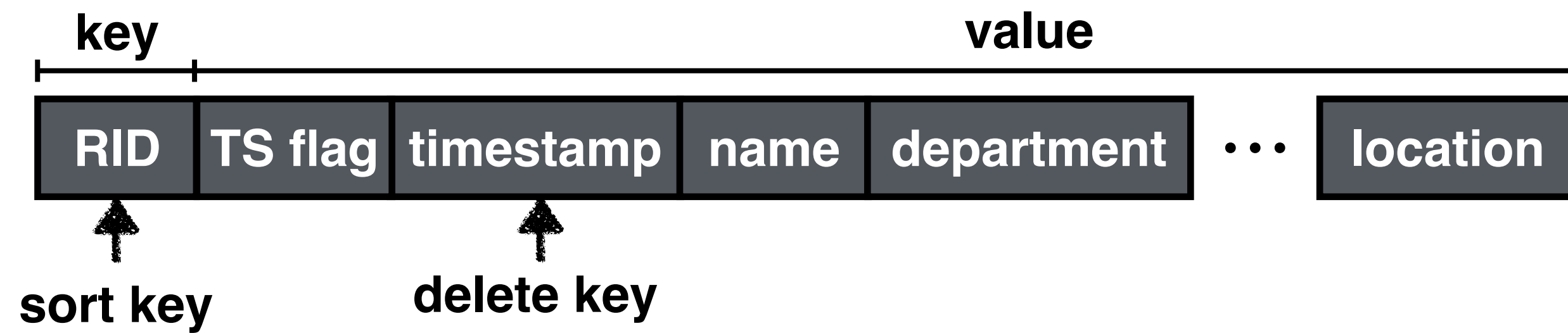
L3

L4



deletes on a secondary attribute

delete all entries older than: **D days**



L1

L2

L3

L4

latency spikes

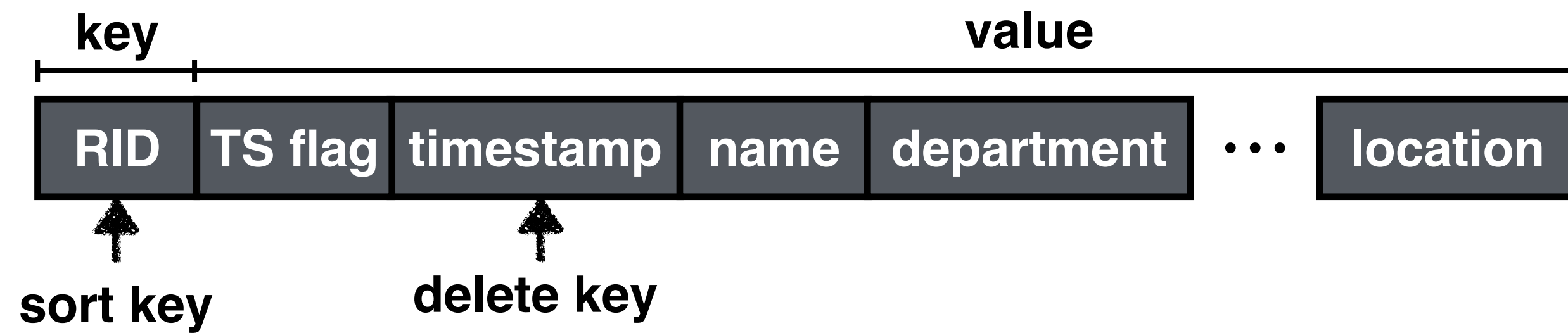


superfluous I/Os



deletes on a secondary attribute

delete all entries older than: **D days**



L1

L2

latency spikes



L3

superfluous I/Os



L4

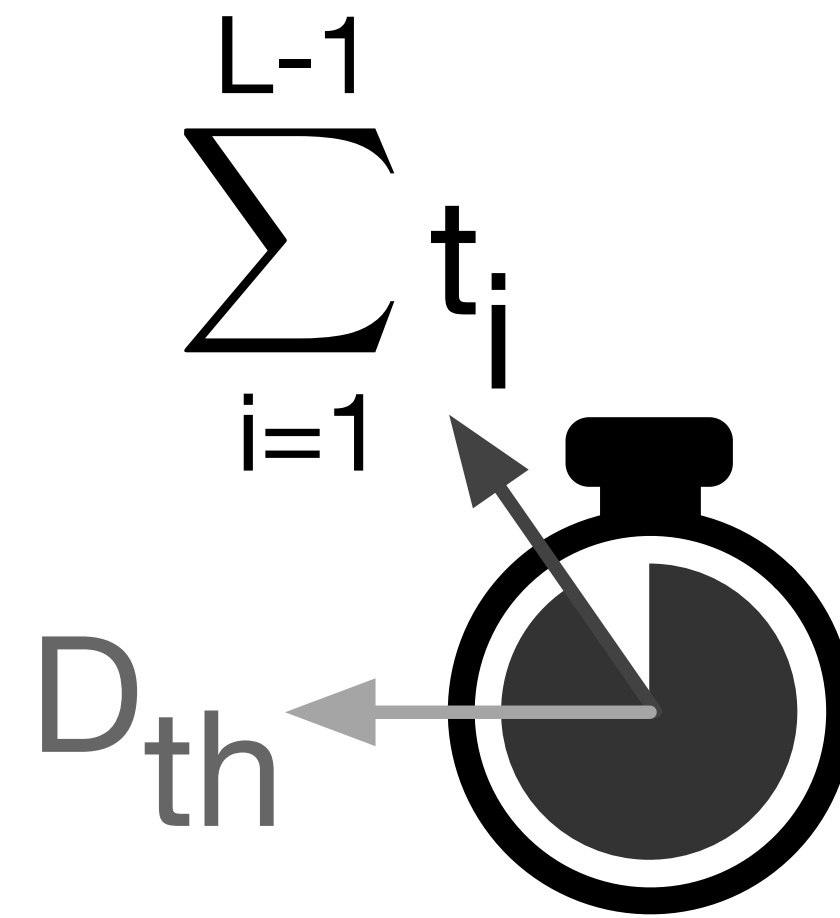


The Problem

poor read perf.

write amplification

space amplification



unbounded delete
persistence latency

latency spikes

superfluous I/Os

Outline

Part 1: LSM Basics



Part 2: **The Problem: Deletes in LSMs**

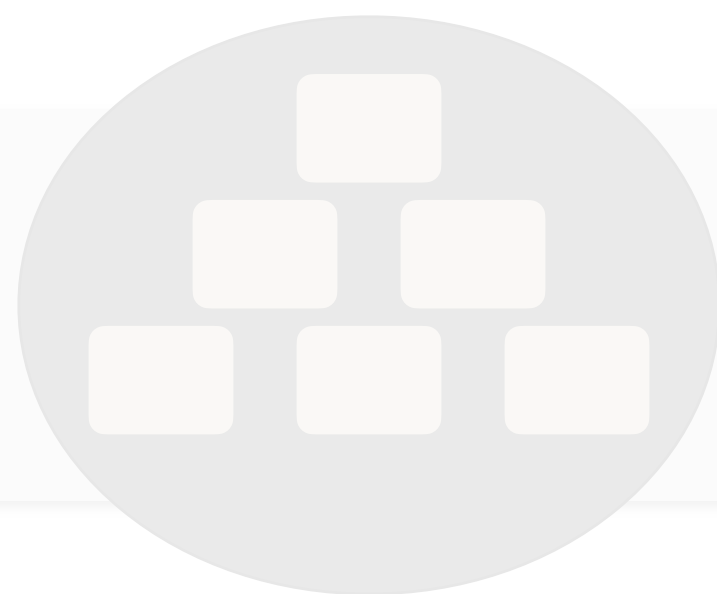


Part 3: **Lethe: Enabling Efficient Deletes**



Outline

Part 1: **LSM Basics**



Part 2: **The Problem: Deletes in LSMs**



Part 3: **Lethe: Enabling Efficient Deletes**



poor read perf.

write amplification

space amplification

FADE

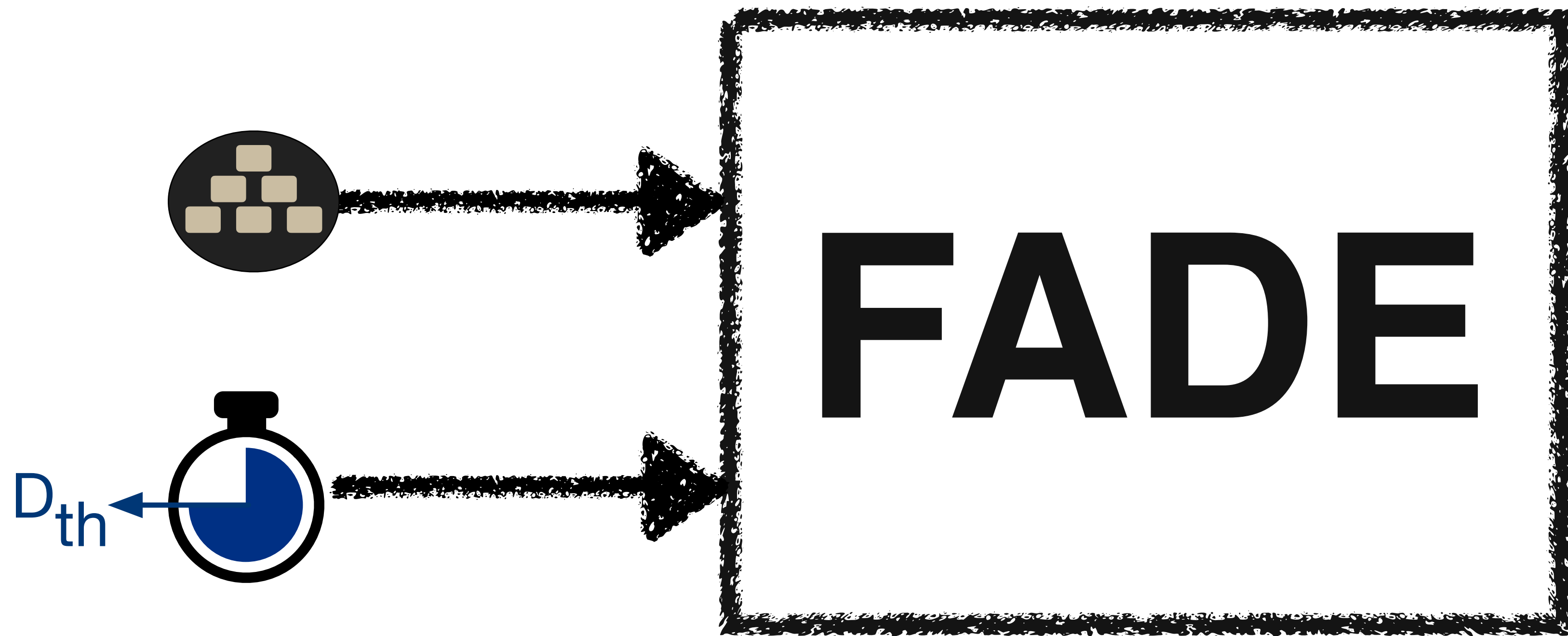
unbounded delete
persistence latency

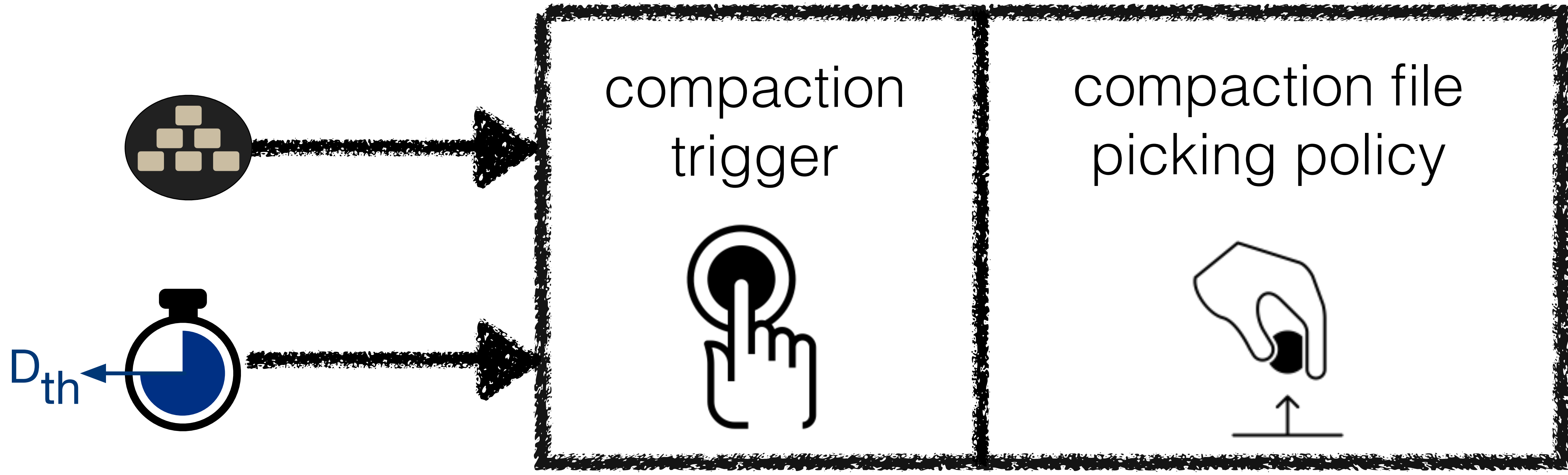
$$\sum_{i=1}^{L-1} t_i$$



latency spikes

superfluous I/Os

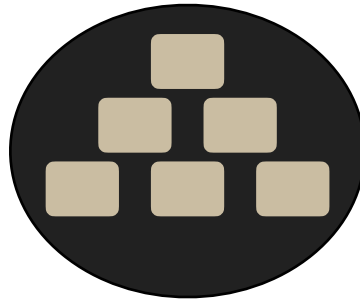




compaction
trigger

compaction file
picking policy

compaction trigger



TTL



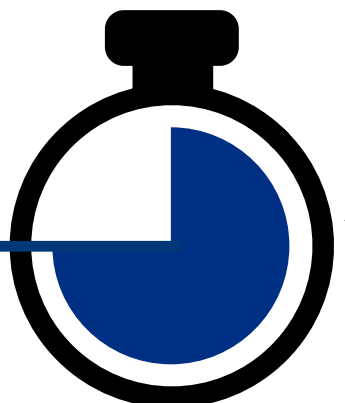
age

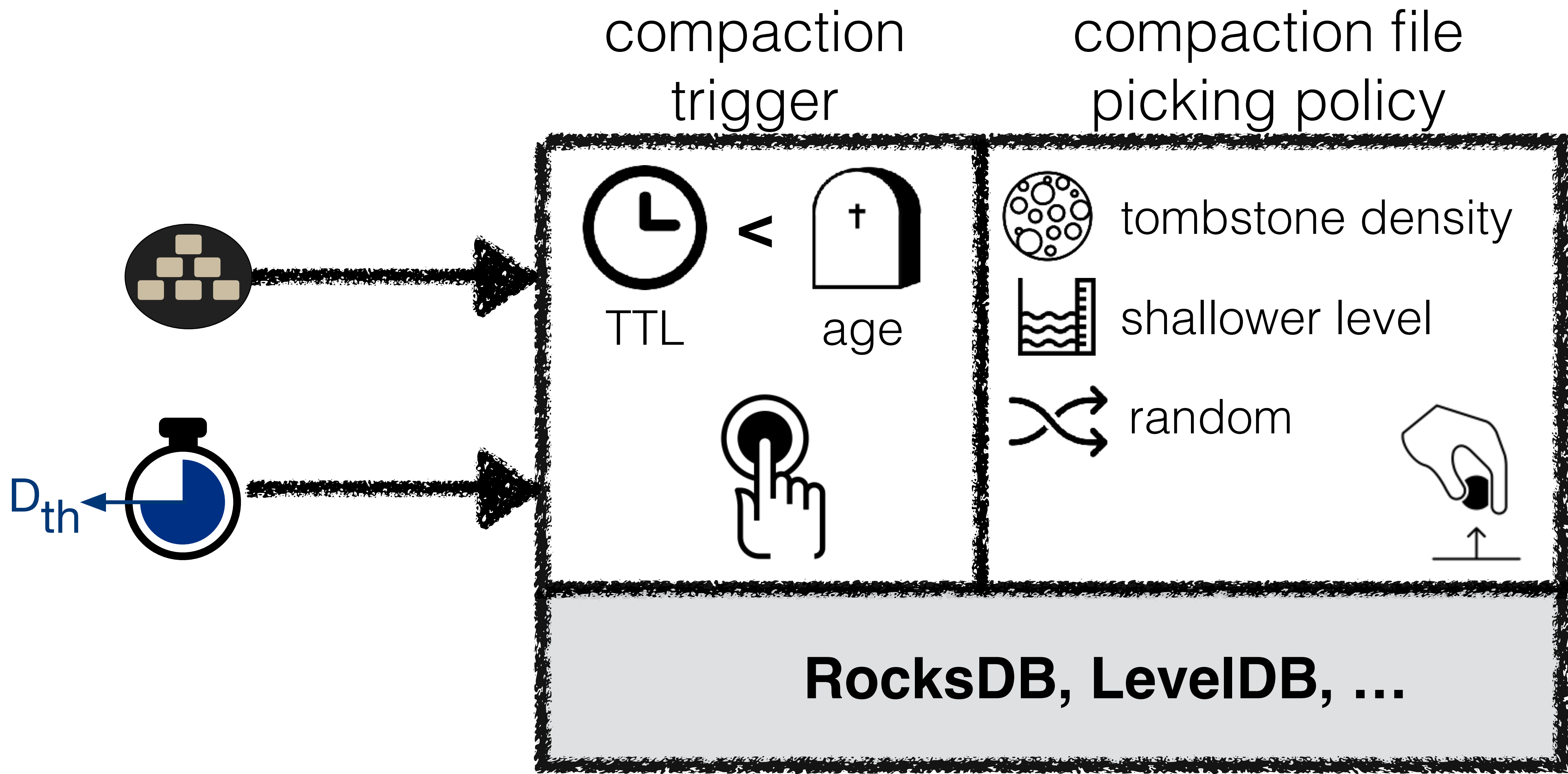


compaction file picking policy



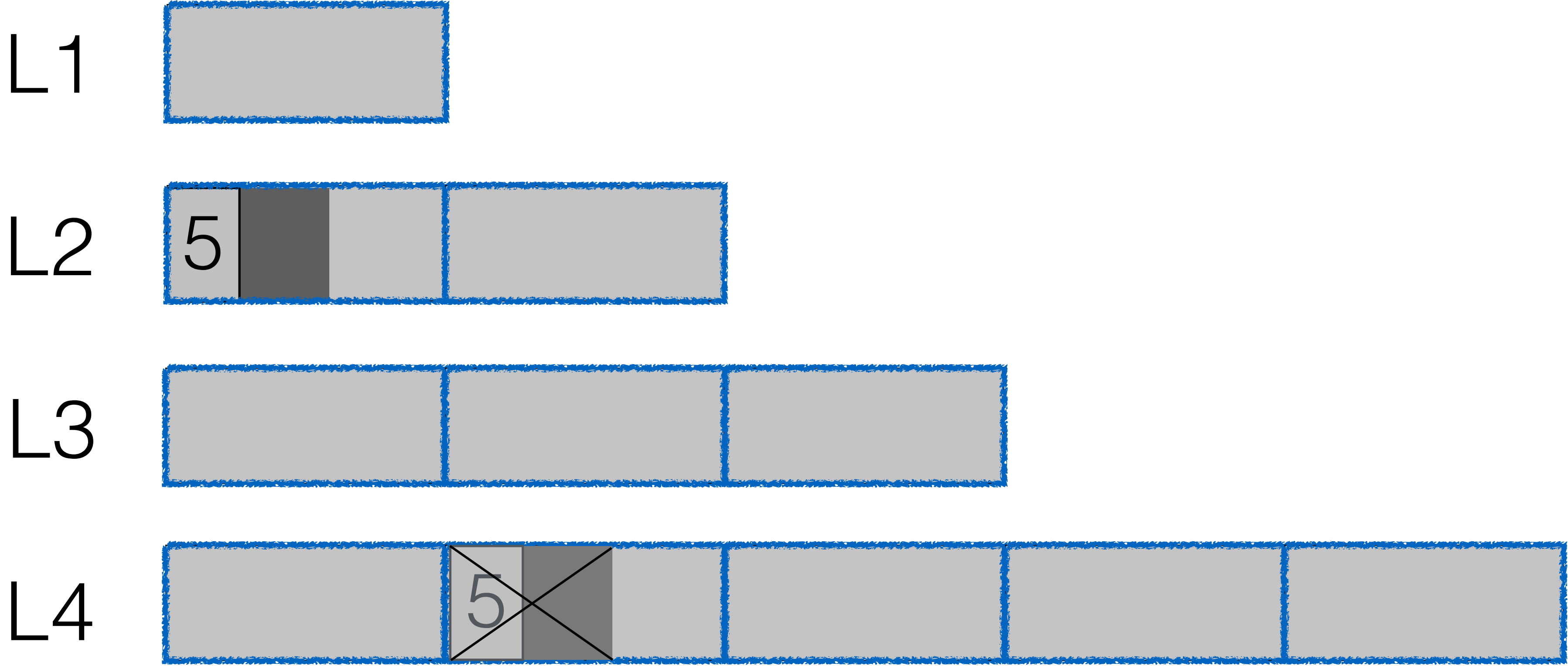
D_{th}





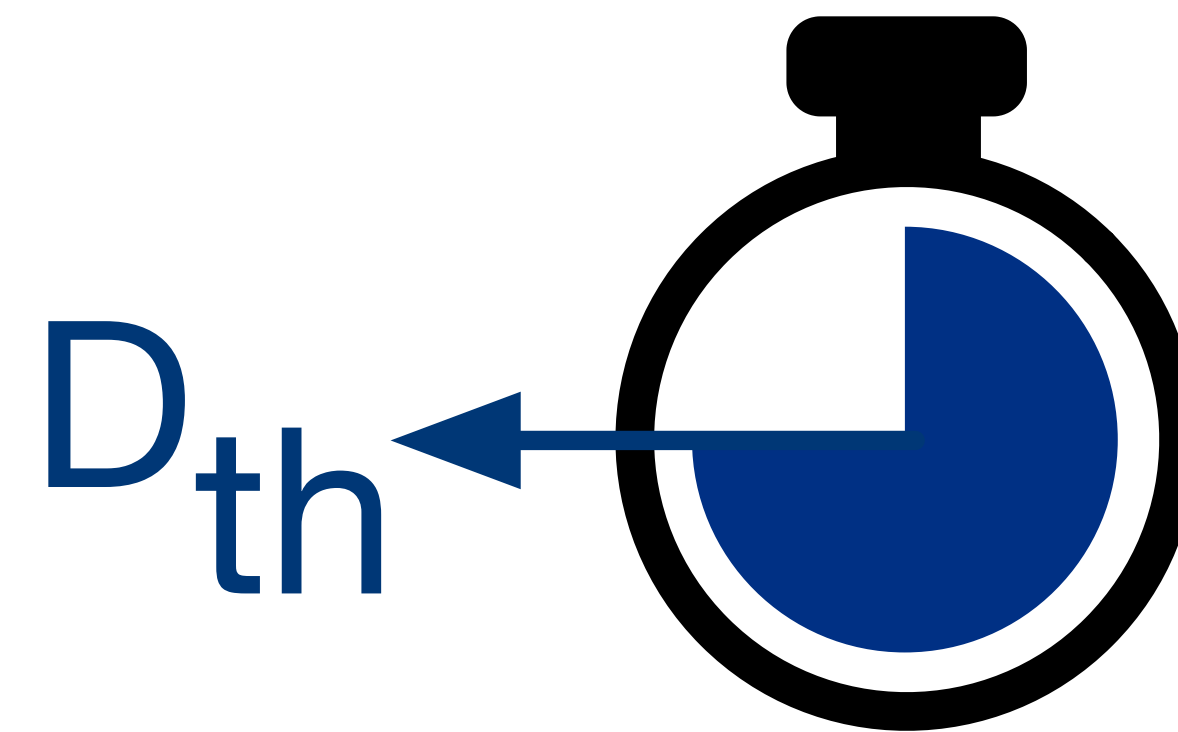
FAst DElete

delete(5) within a threshold time: **D_{th}**



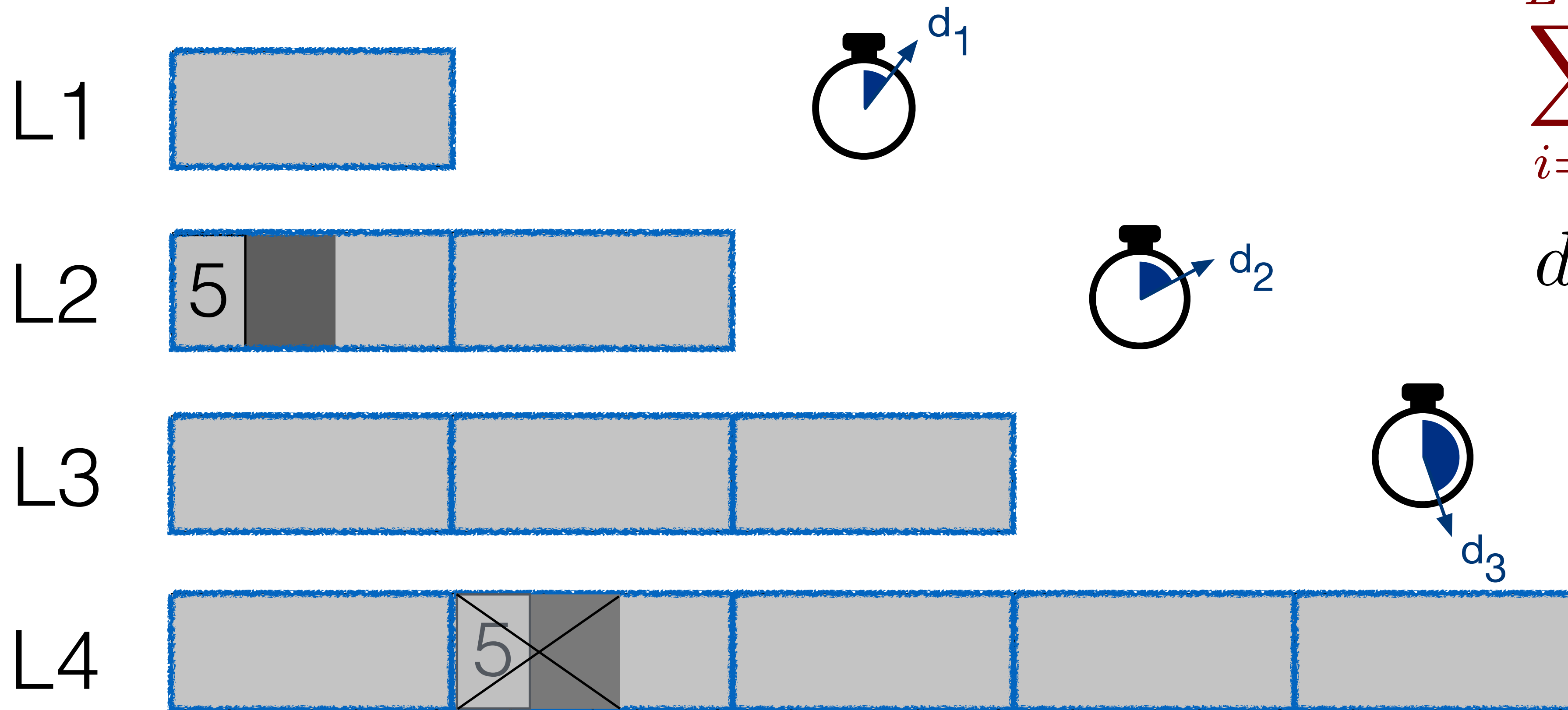
FAst DElete

delete(5) within a threshold time: D_{th}



FAst DElete

delete(5) within a threshold time: D_{th}

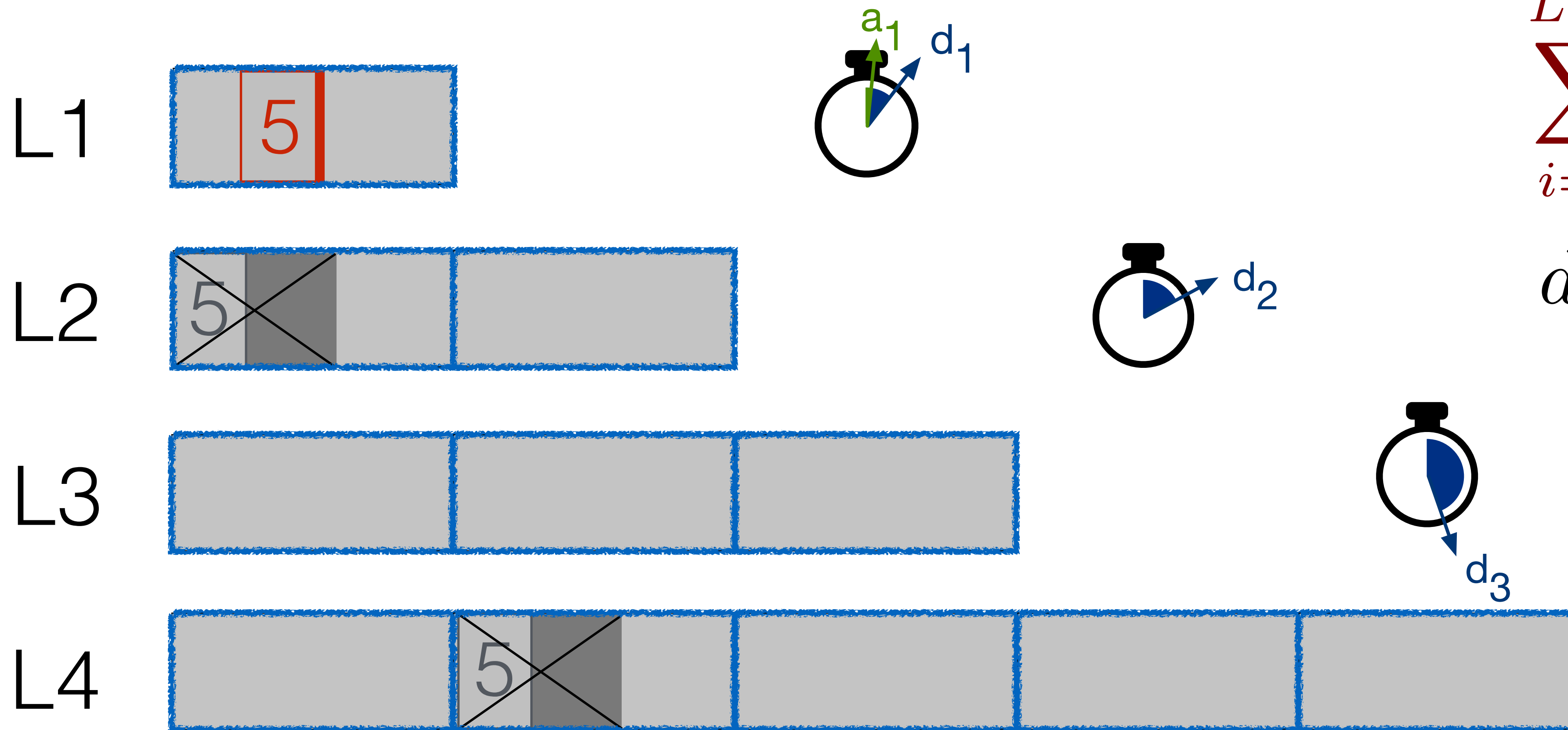


$$\sum_{i=1}^{L-1} d_i \leq D_{th}$$

$$d_i = T \cdot d_{i-1}$$

FAst DElete

delete(5) within a threshold time: D_{th}

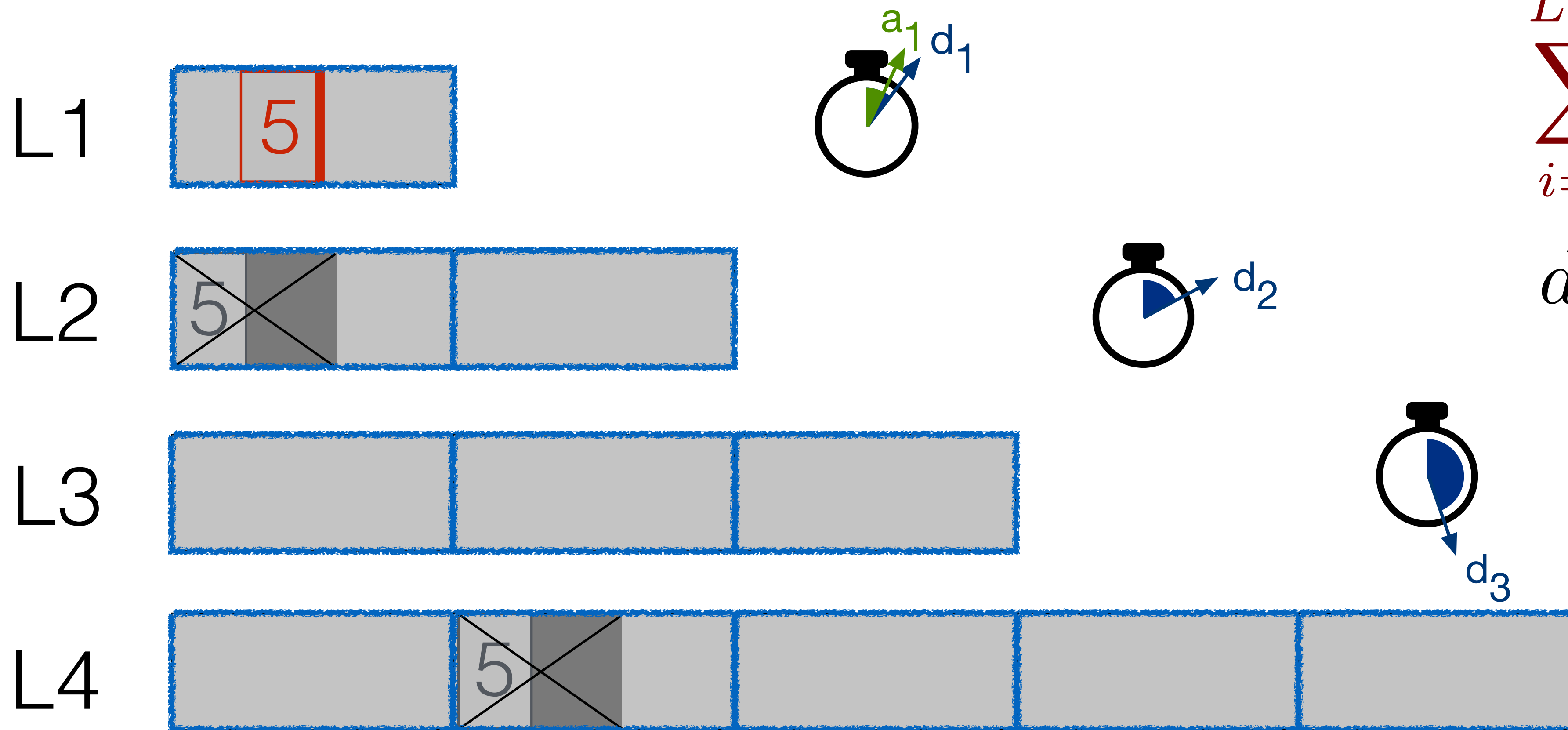


$$\sum_{i=1}^{L-1} d_i \leq D_{th}$$

$$d_i = T \cdot d_{i-1}$$

FAst DElete

delete(5) within a threshold time: D_{th}

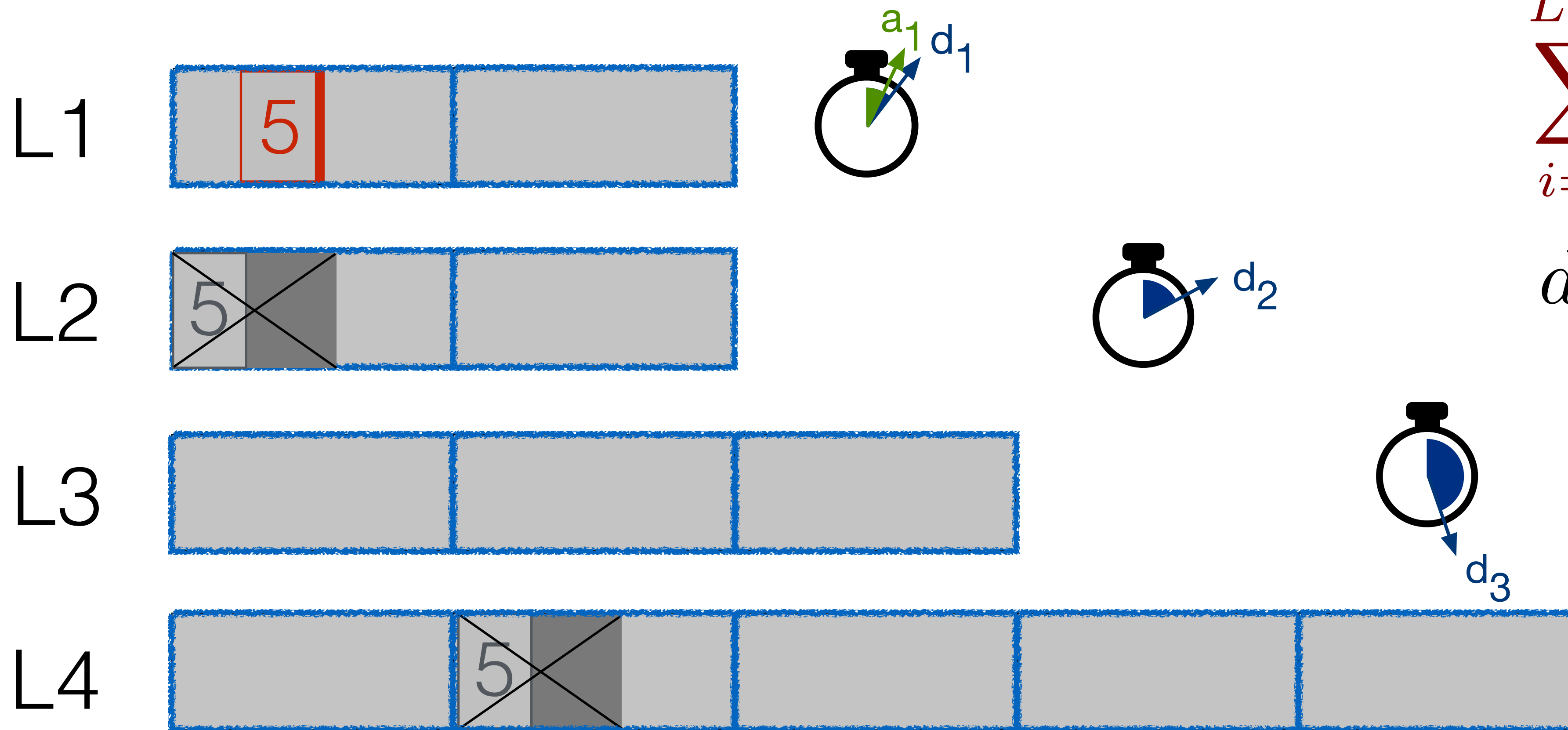


$$\sum_{i=1}^{L-1} d_i \leq D_{th}$$

$$d_i = T \cdot d_{i-1}$$

FAst DElete

delete(5) within a threshold time: D_{th}

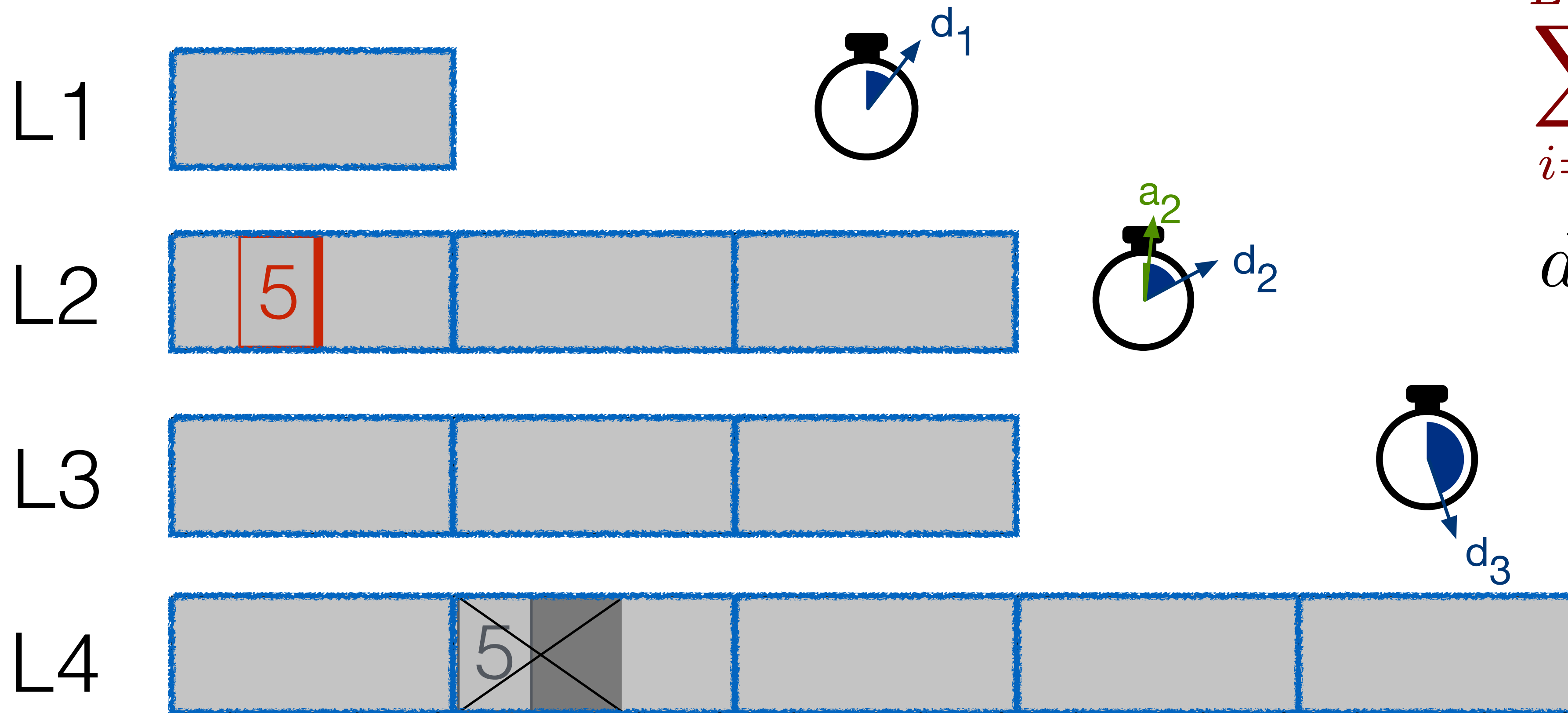


$$\sum_{i=1}^{L-1} d_i \leq D_{th}$$

$$d_i = T \cdot d_{i-1}$$

FAst DElete

delete(5) within a threshold time: D_{th}

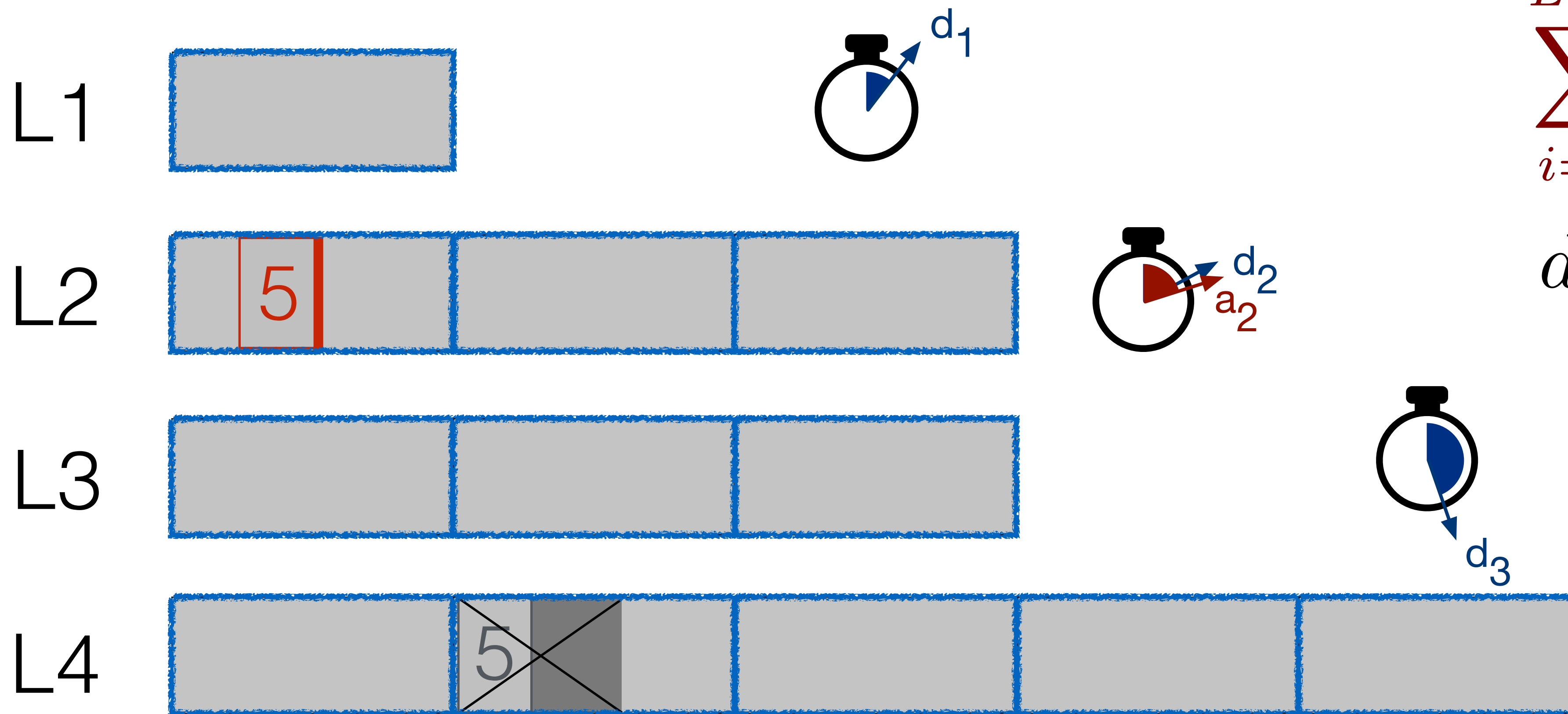


$$\sum_{i=1}^{L-1} d_i \leq D_{th}$$

$$d_i = T \cdot d_{i-1}$$

FAst DElete

delete(5) within a threshold time: D_{th}

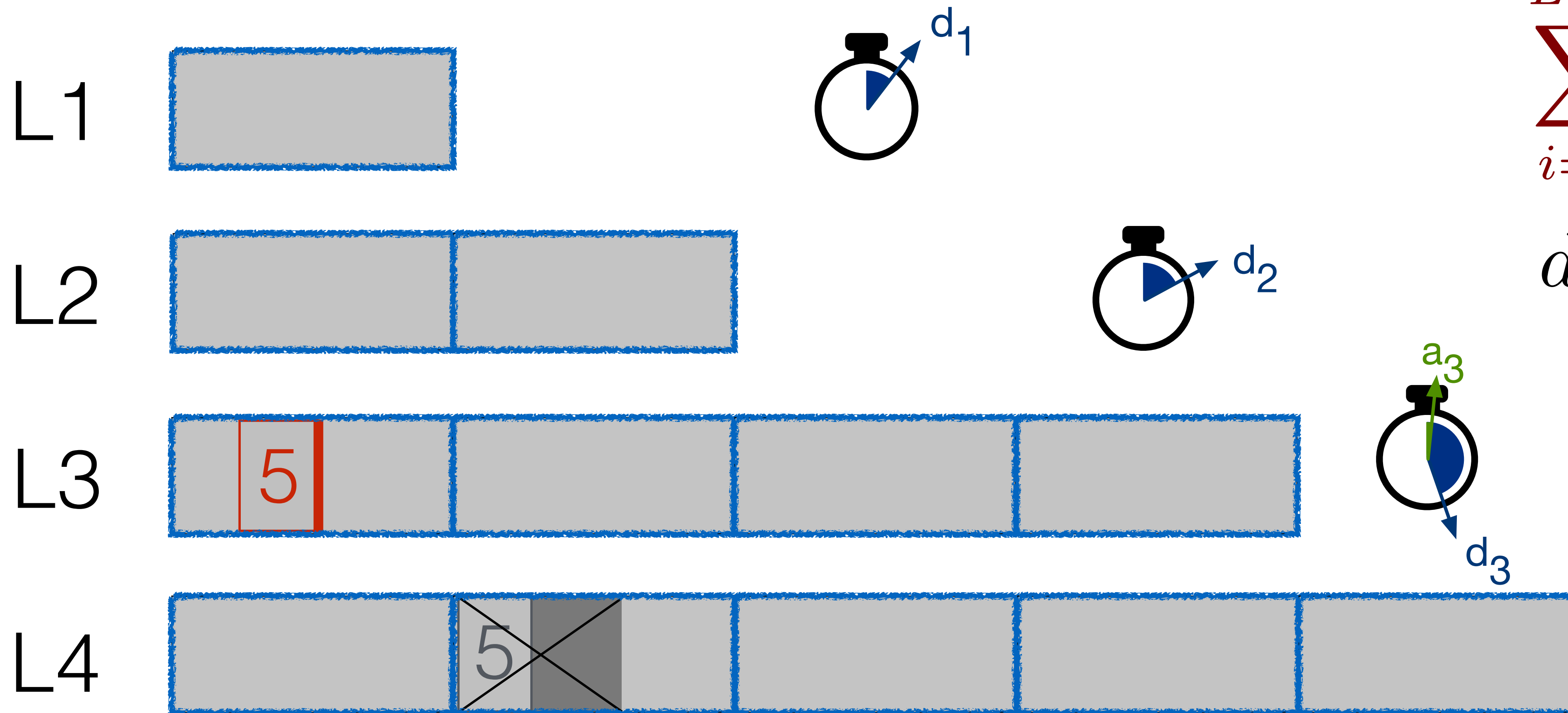


$$\sum_{i=1}^{L-1} d_i \leq D_{th}$$

$$d_i = T \cdot d_{i-1}$$

FAst DElete

delete(5) within a threshold time: D_{th}

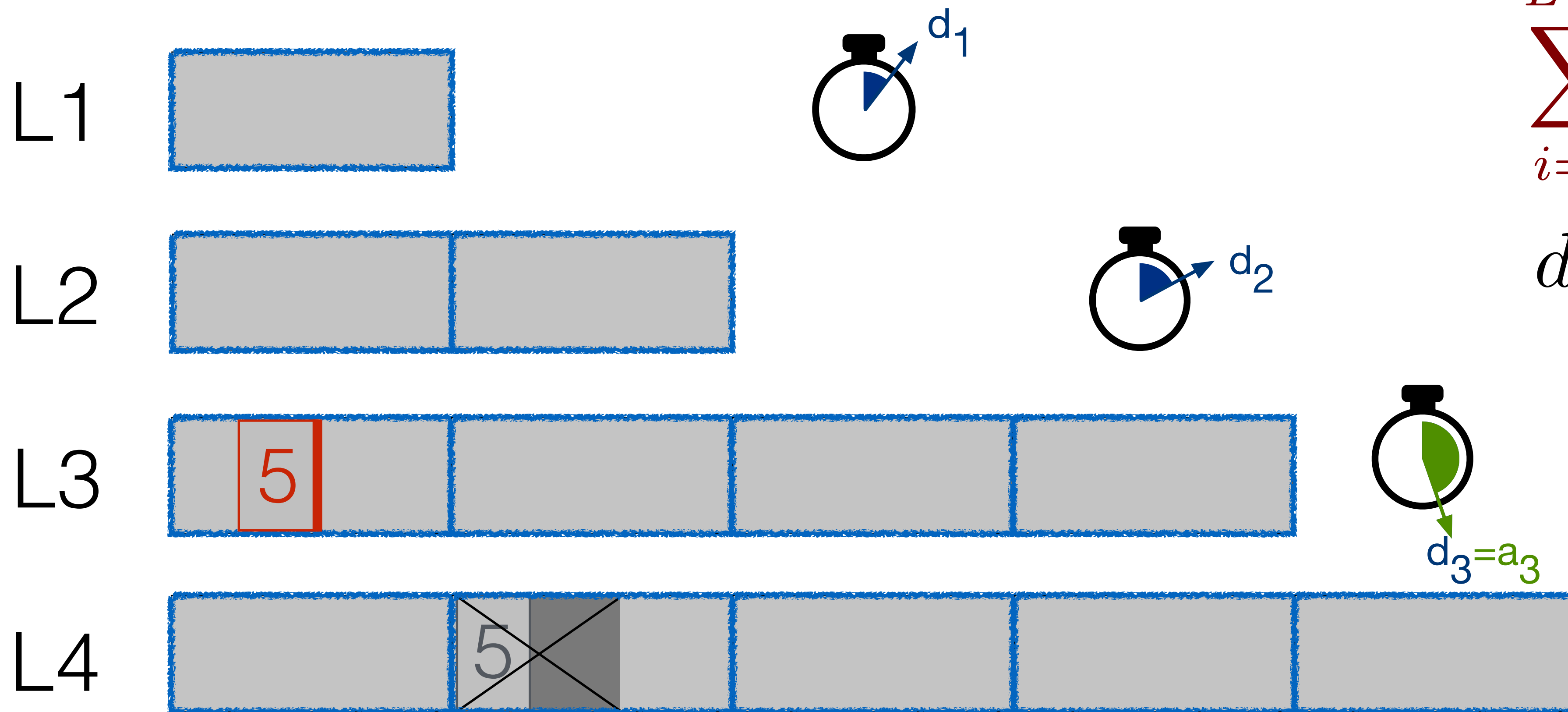


$$\sum_{i=1}^{L-1} d_i \leq D_{th}$$

$$d_i = T \cdot d_{i-1}$$

FAst DElete

delete(5) within a threshold time: D_{th}

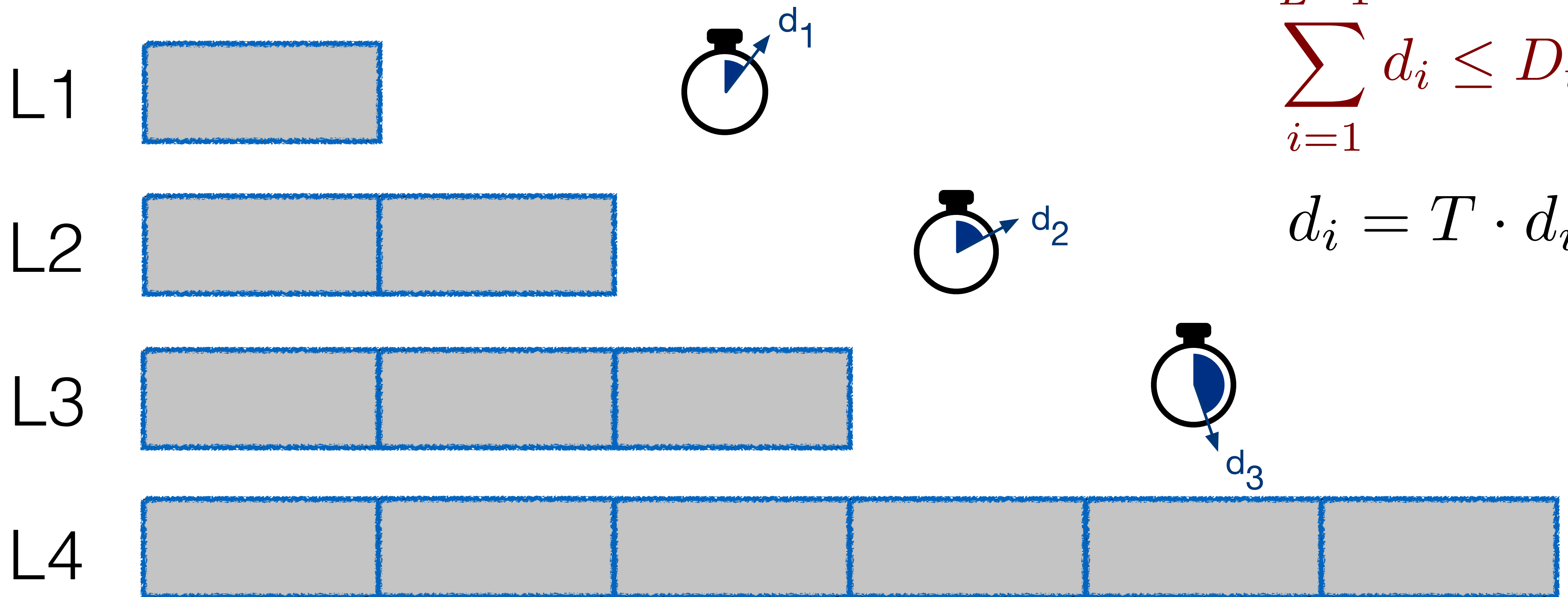


$$\sum_{i=1}^{L-1} d_i \leq D_{th}$$

$$d_i = T \cdot d_{i-1}$$

FAst DElete

delete(5) within a threshold time: D_{th}

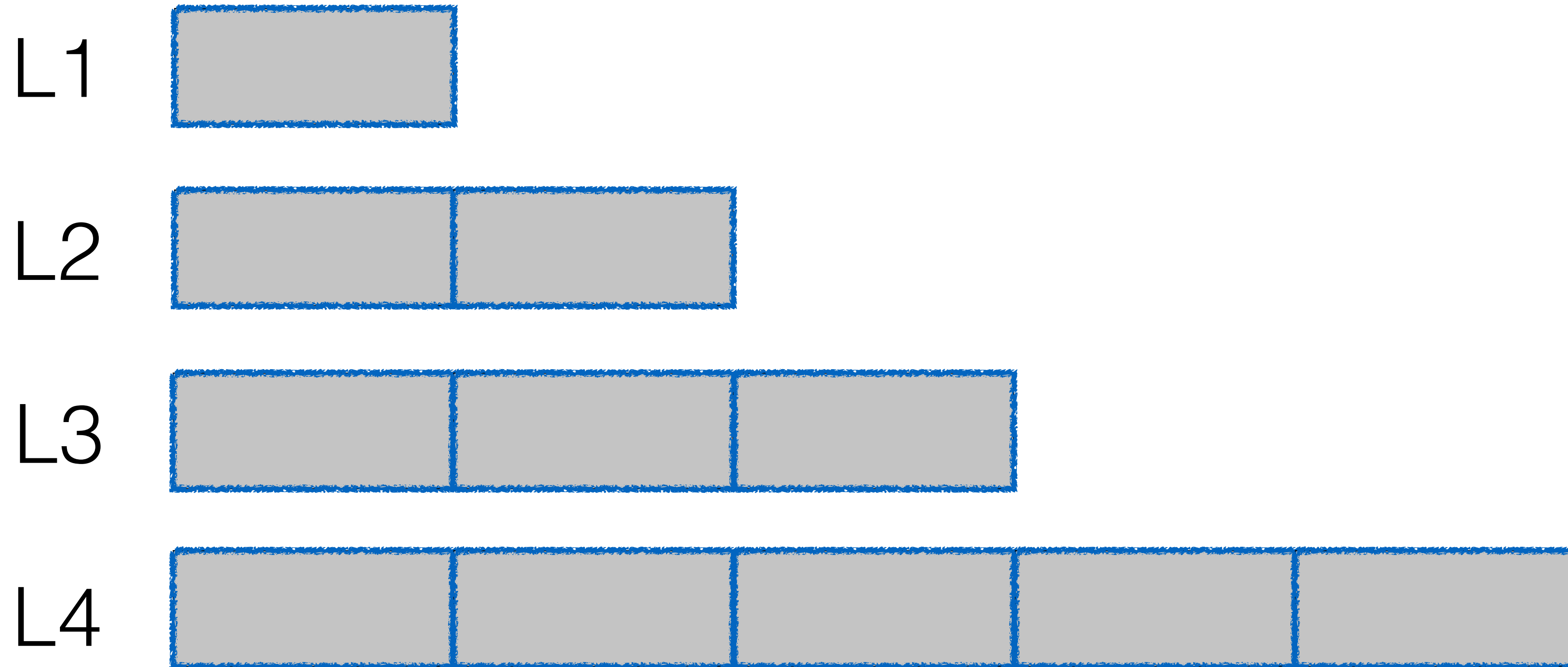


$$\sum_{i=1}^{L-1} d_i \leq D_{th}$$

$$d_i = T \cdot d_{i-1}$$

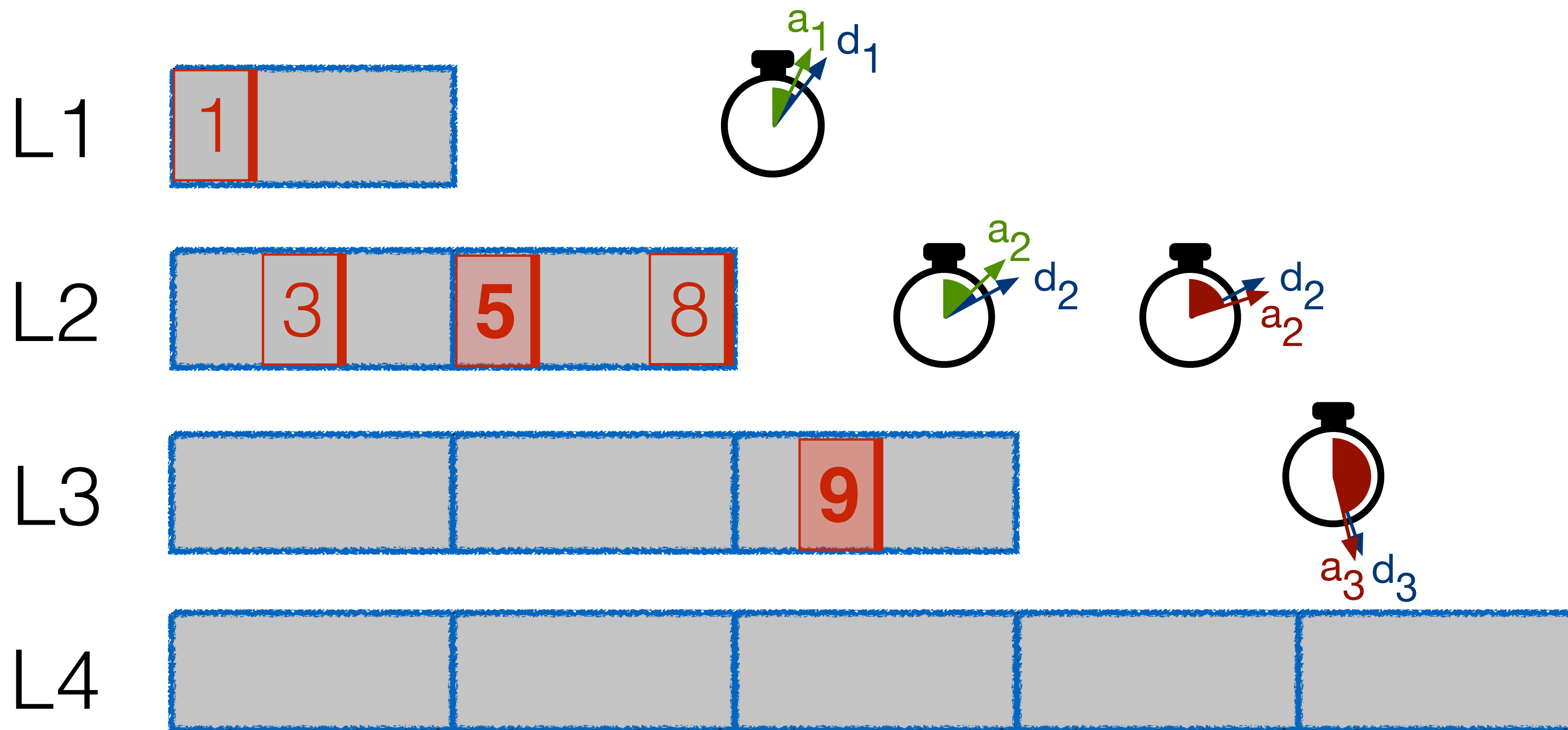
FAst DElete

breaking ties in practical workloads



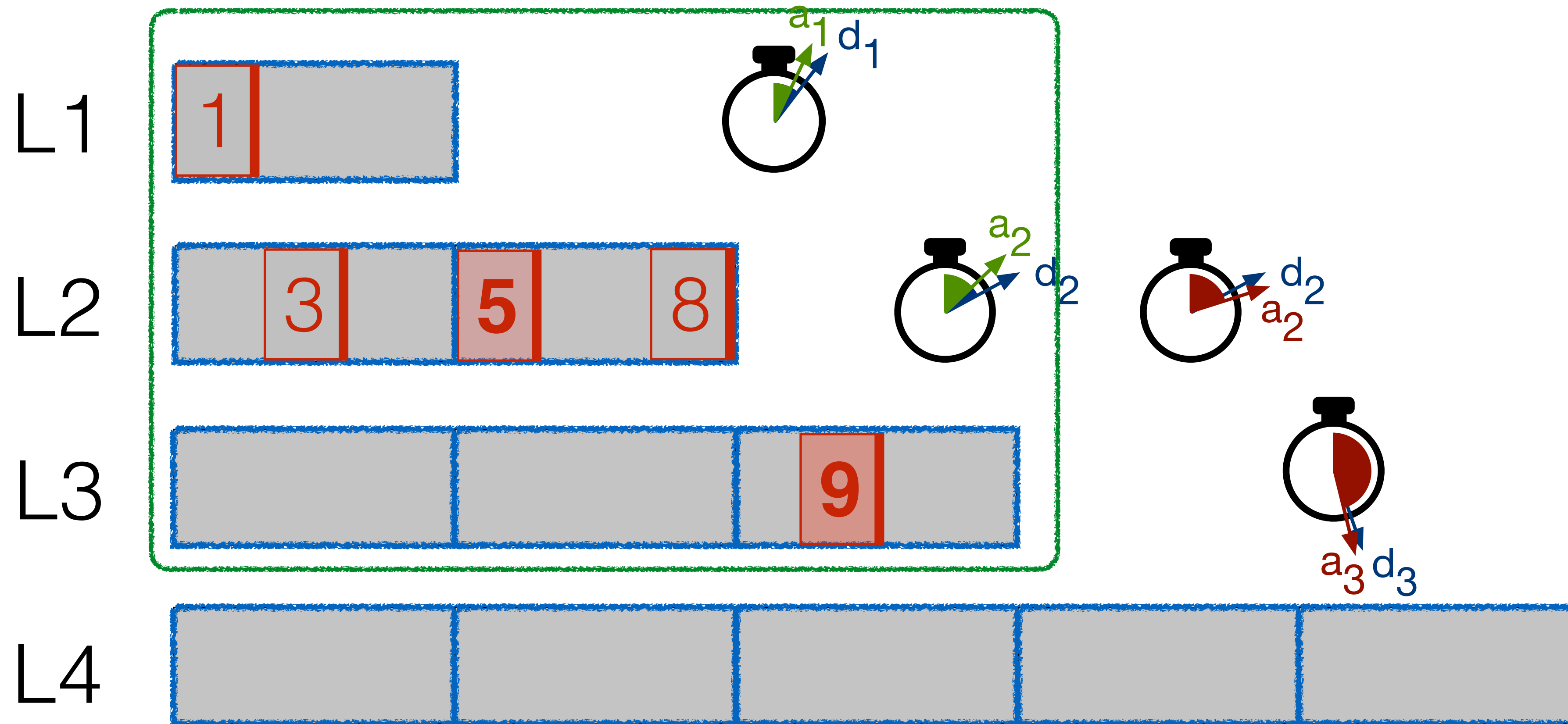
FASt DElete

breaking ties in practical workloads



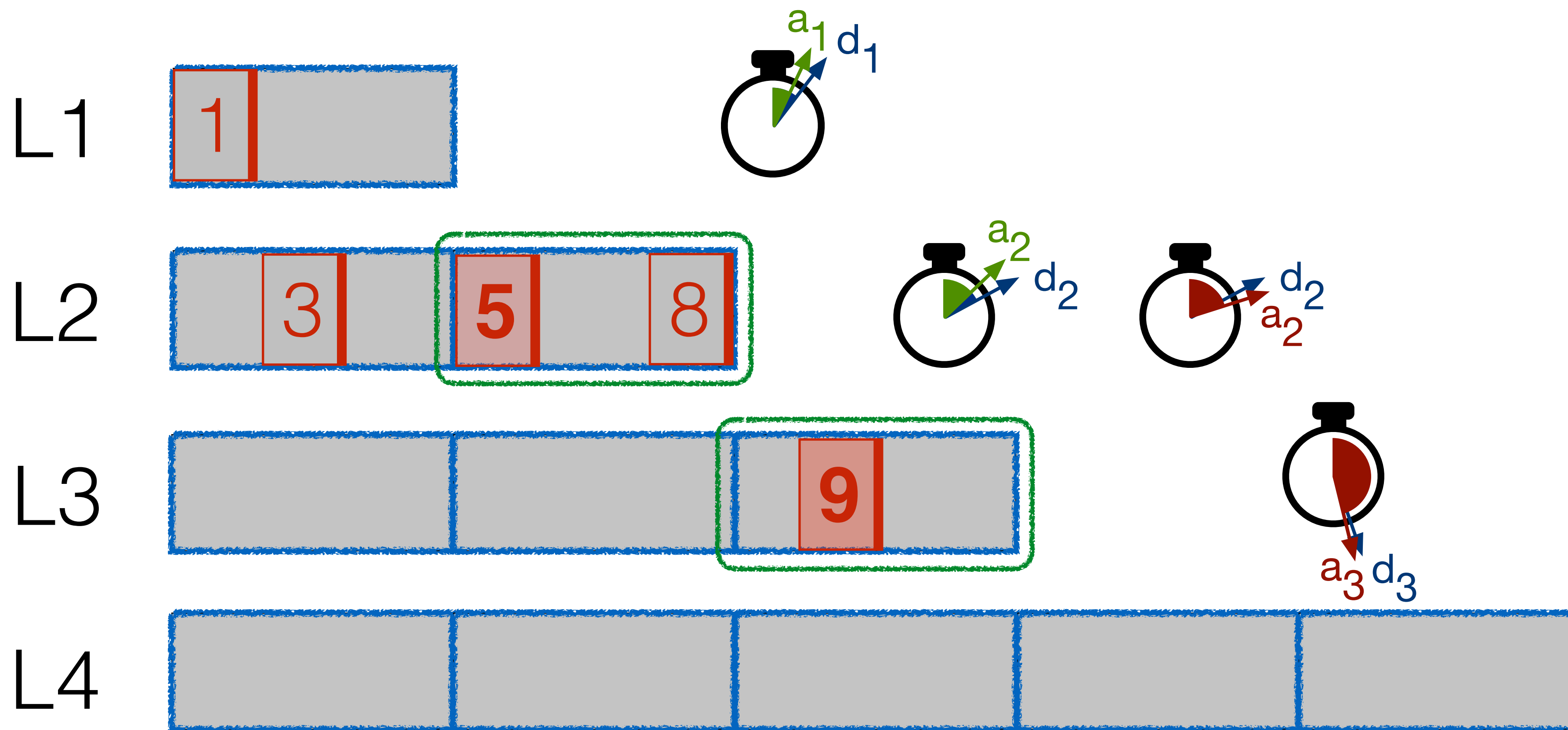
FAst DElete

breaking ties in practical workloads



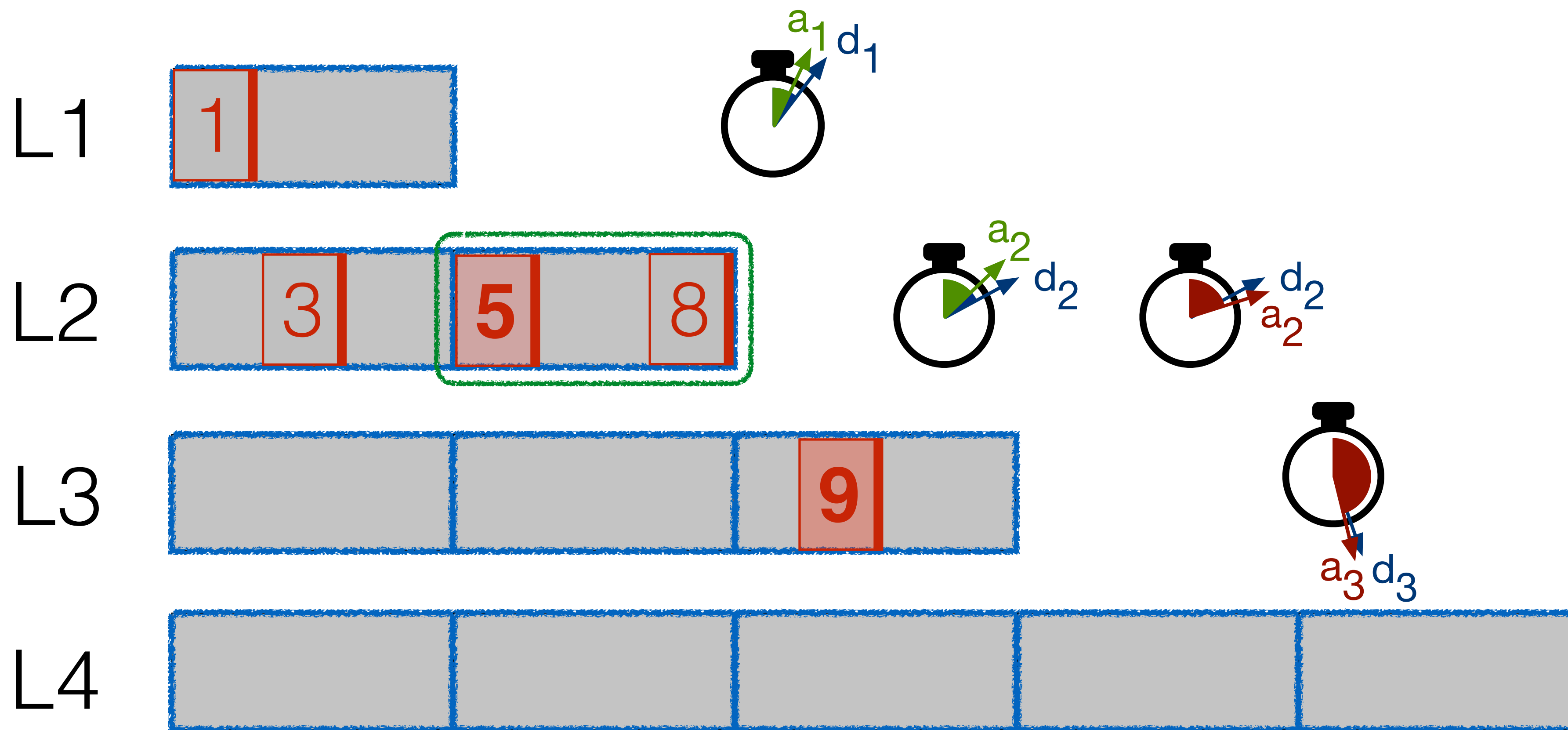
FASt DElete

breaking ties in practical workloads



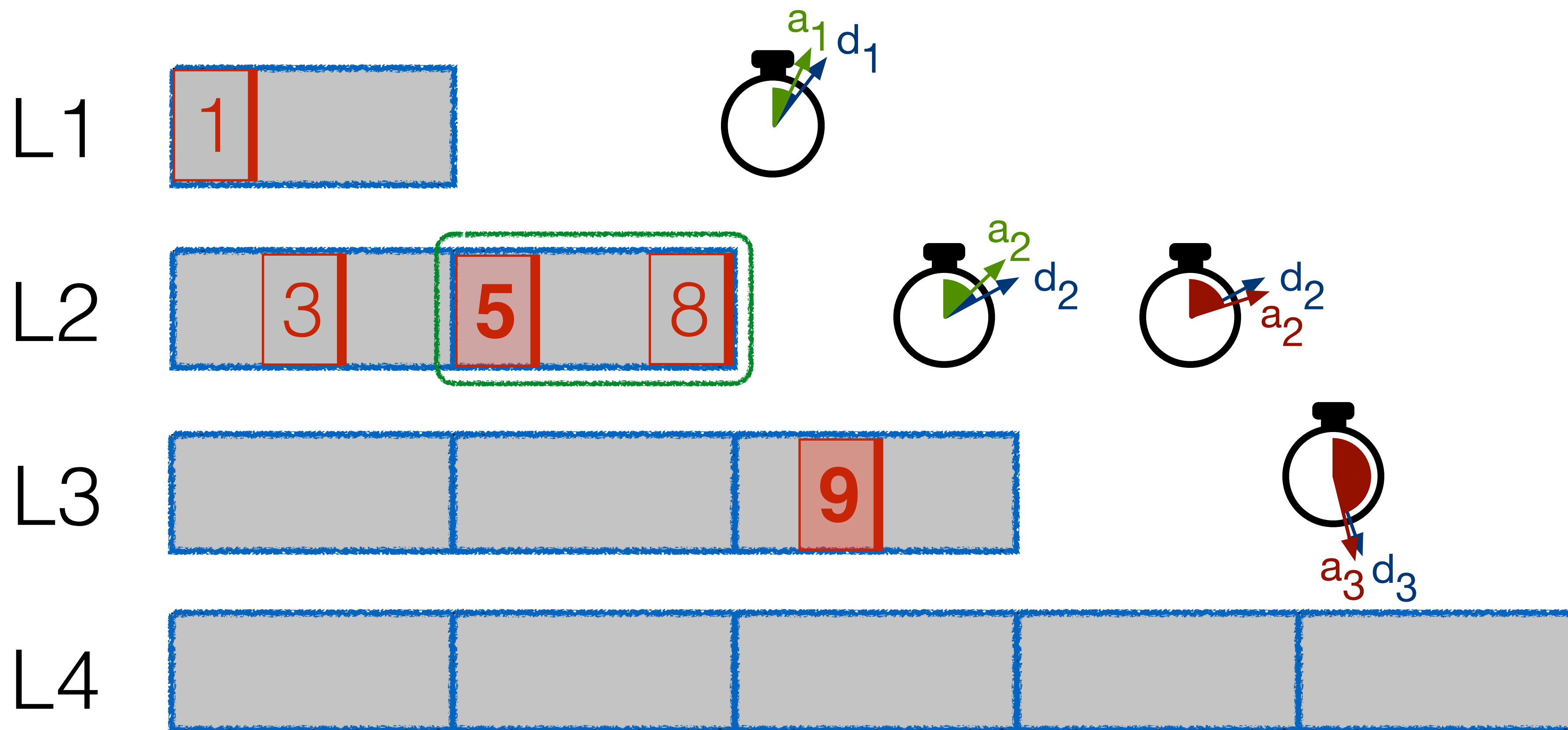
FAst DElete

breaking ties in practical workloads

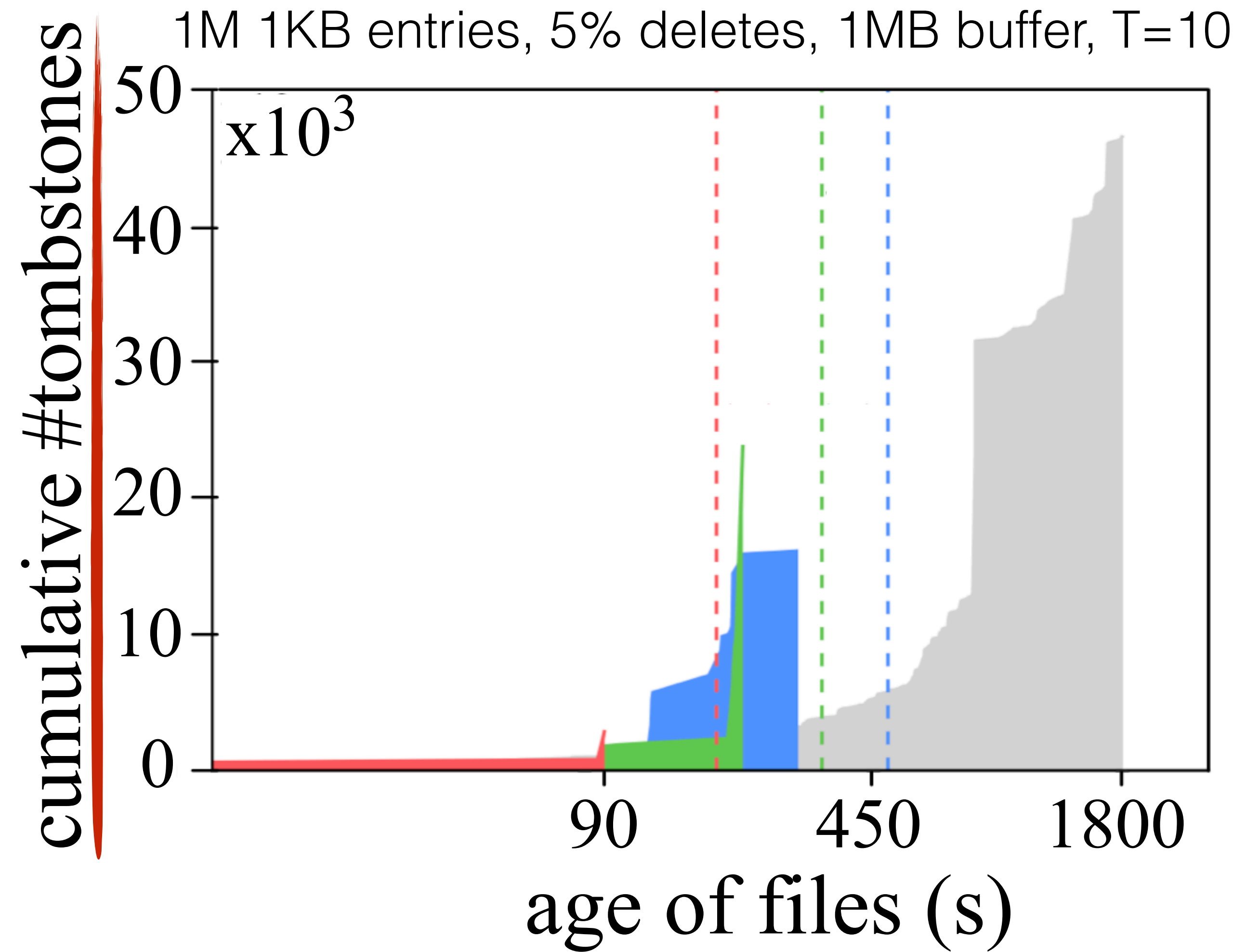


FAst DElete

breaking ties in practical workloads



FAst DElete



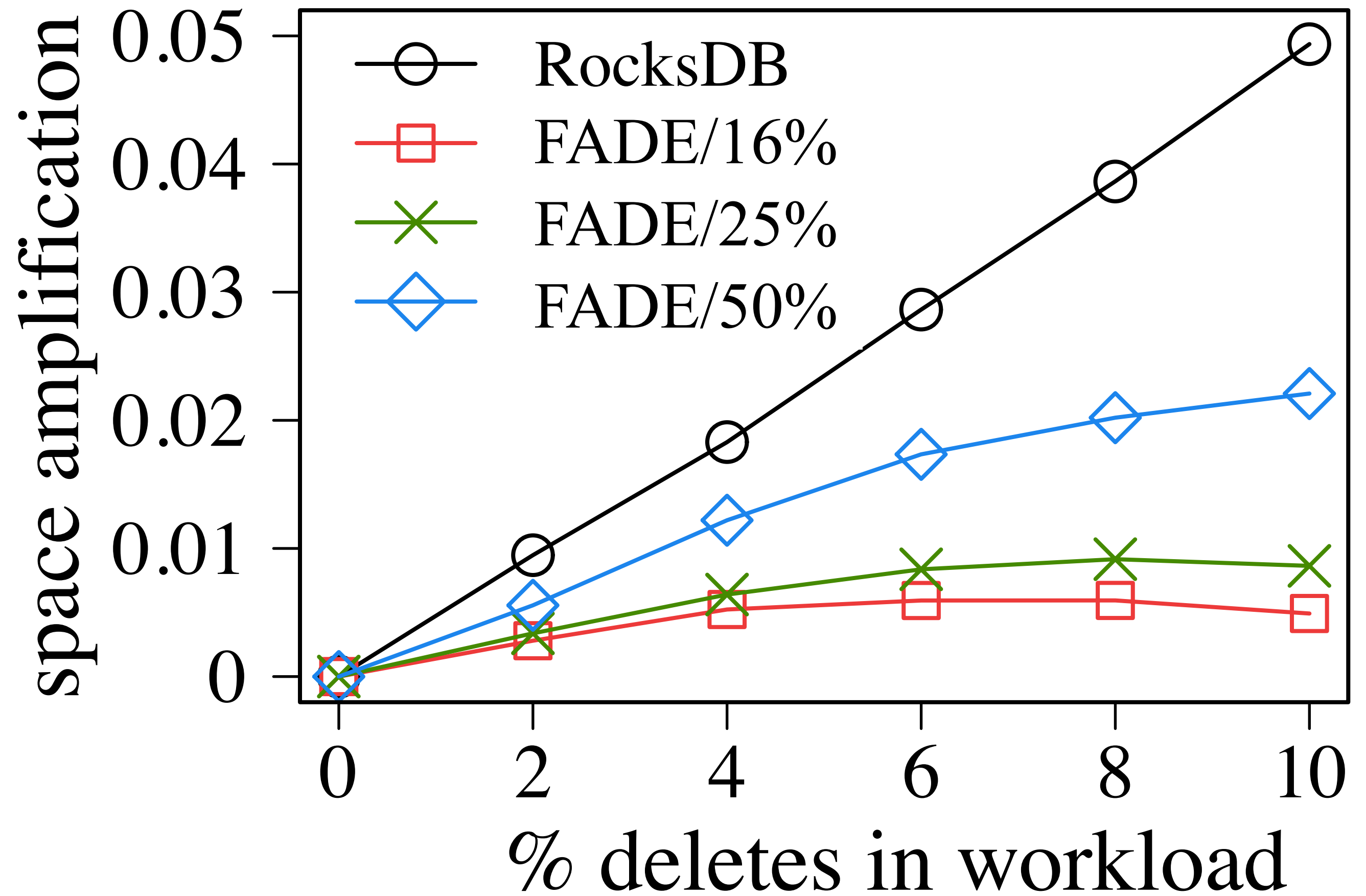
timely delete persistence

within D_{th}



FAst DElete

1M 1KB entries, 1MB buffer, T=10



reduced space amplification

2.1 - 9.8x

timely delete persistence

within D_{th}

FAst DElete

improved read performance

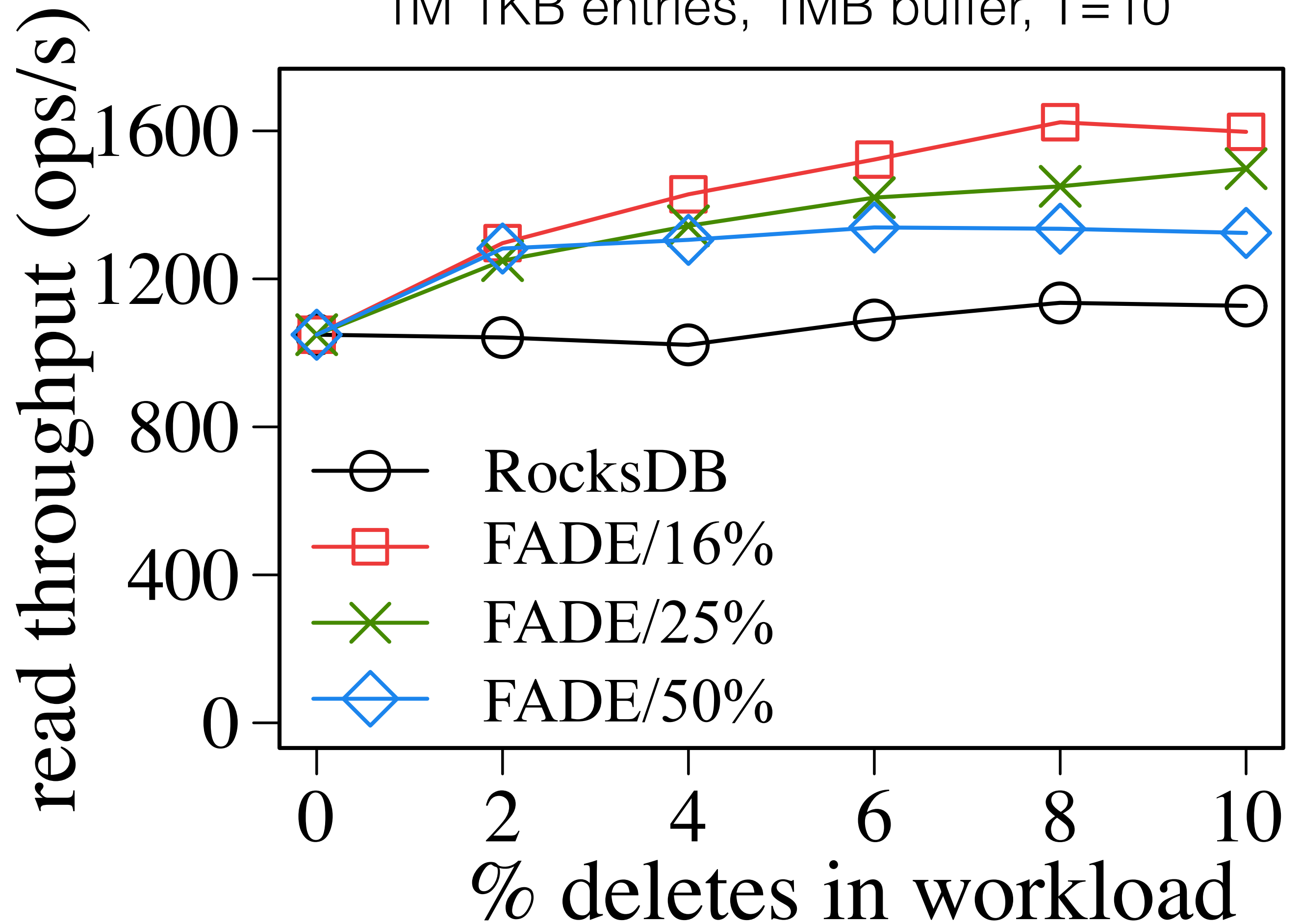
1.2 - 1.4x

reduced space amplification

2.1 - 9.8x

timely delete persistence

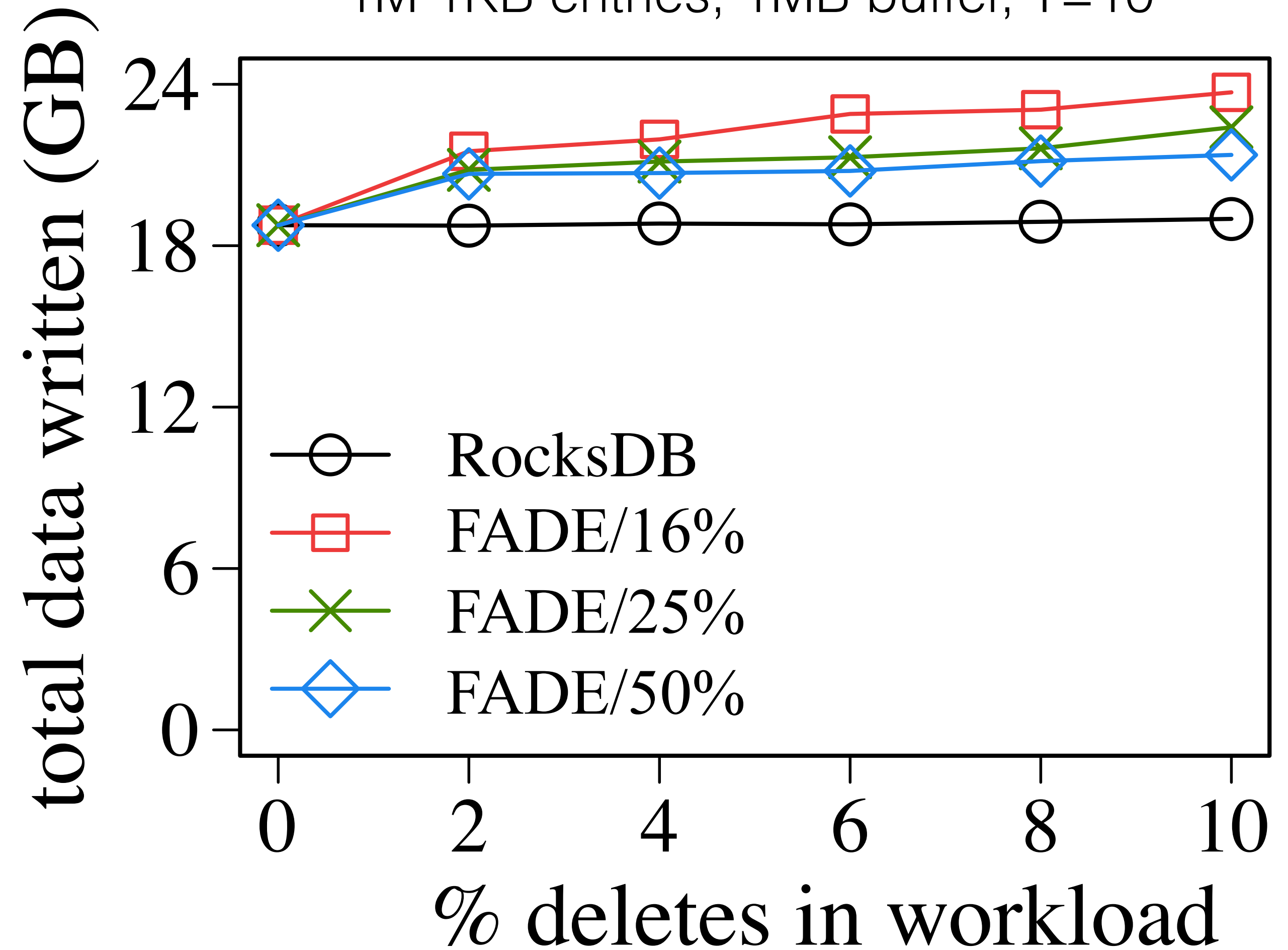
within D_{th}



FAst DElete

- higher write amplification ↑
4 - 25%
- improved read performance ✓
1.2 - 1.4x
- reduced space amplification ✓
2.1 - 9.8x
- timely delete persistence ✓
within D_{th}

1M 1KB entries, 1MB buffer, T=10



FAst DElete

higher write amplification

4 - 25%



improved read performance

1.2 - 1.4x



reduced space amplification

2.1 - 9.8x

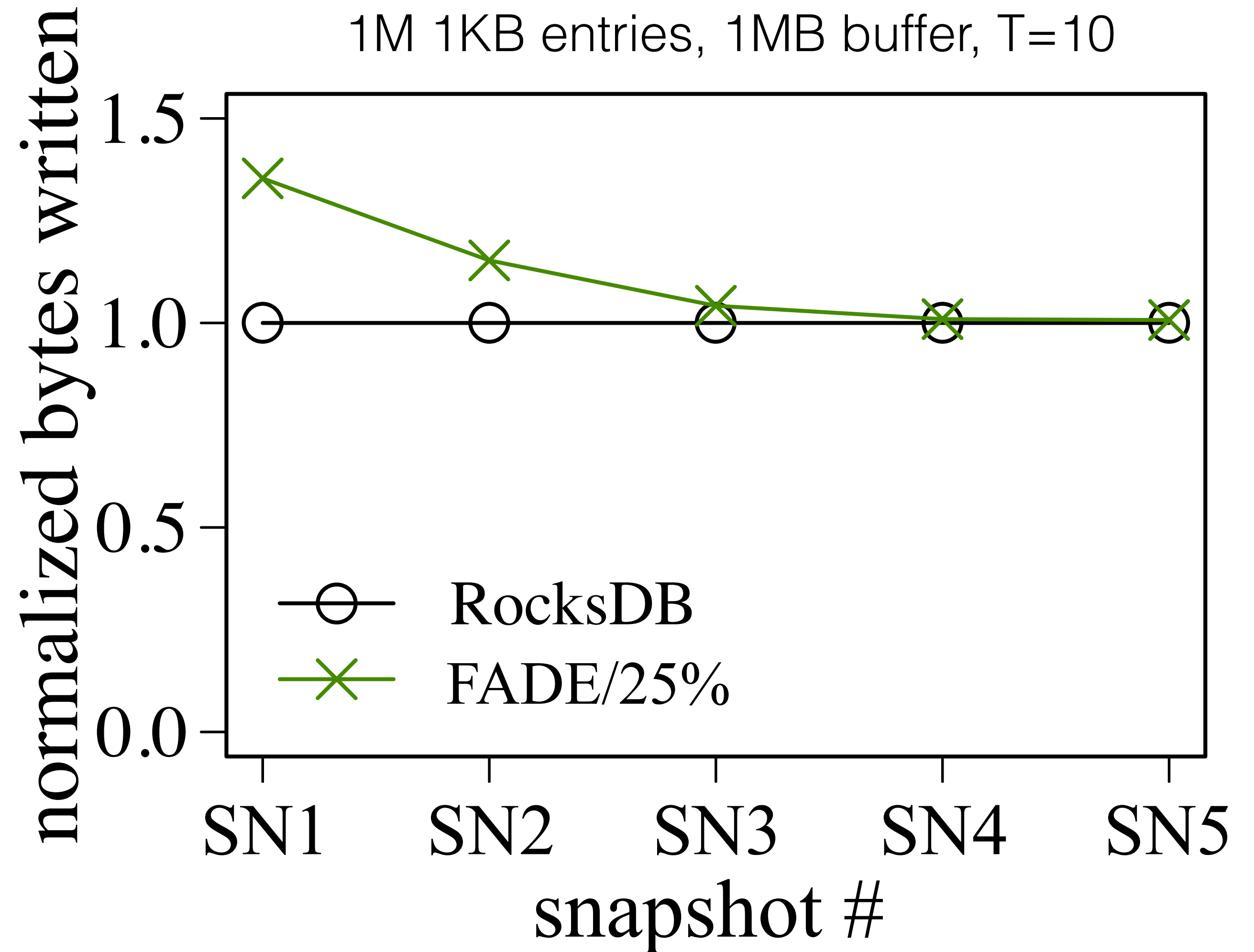


timely delete persistence

within D_{th}

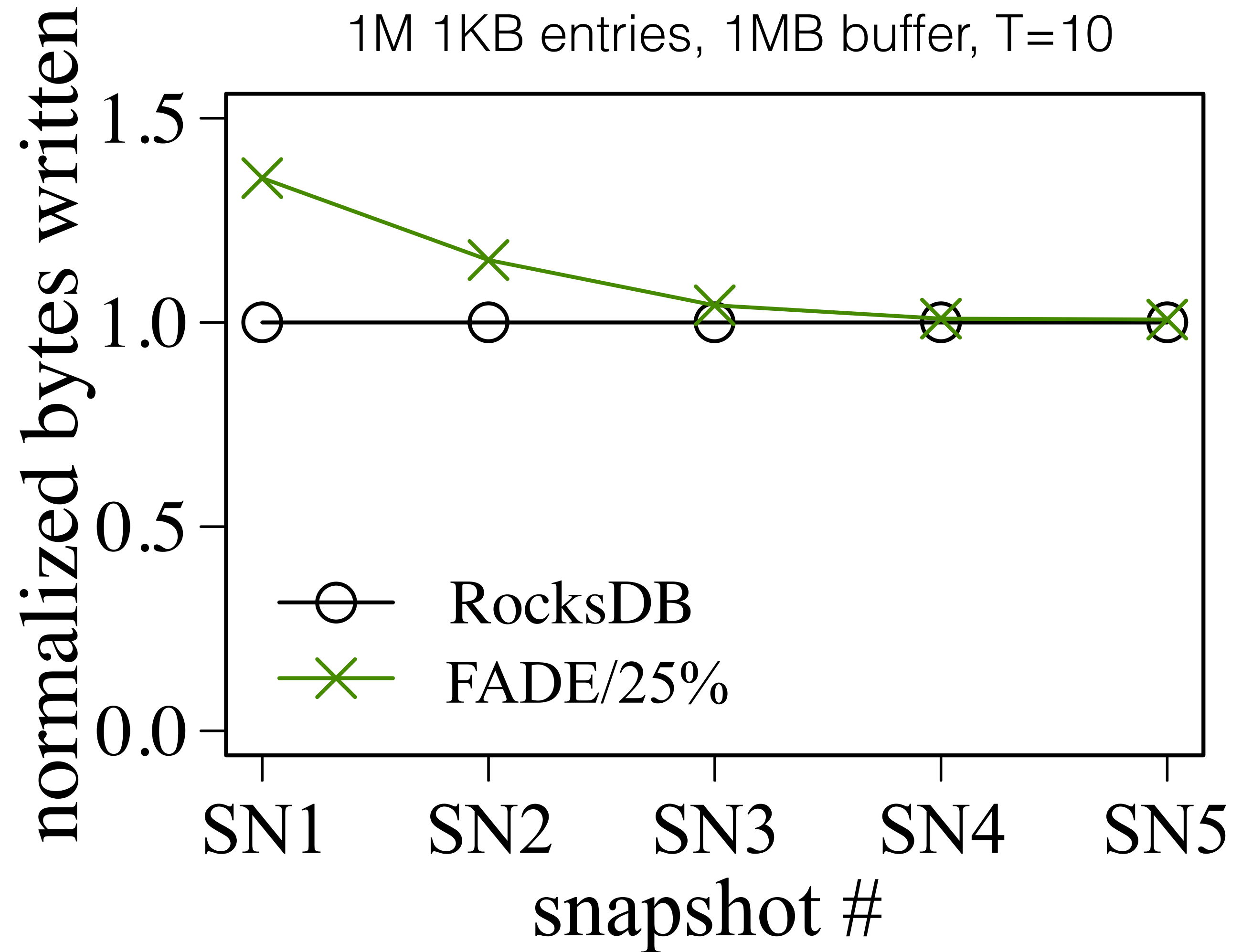


1M 1KB entries, 1MB buffer, T=10



FAst DElete

- higher write amplification ●
0.7%
- improved read performance ✓
1.2 - 1.4x
- reduced space amplification ✓
2.1 - 9.8x
- timely delete persistence ✓
within D_{th}



FASt DElete

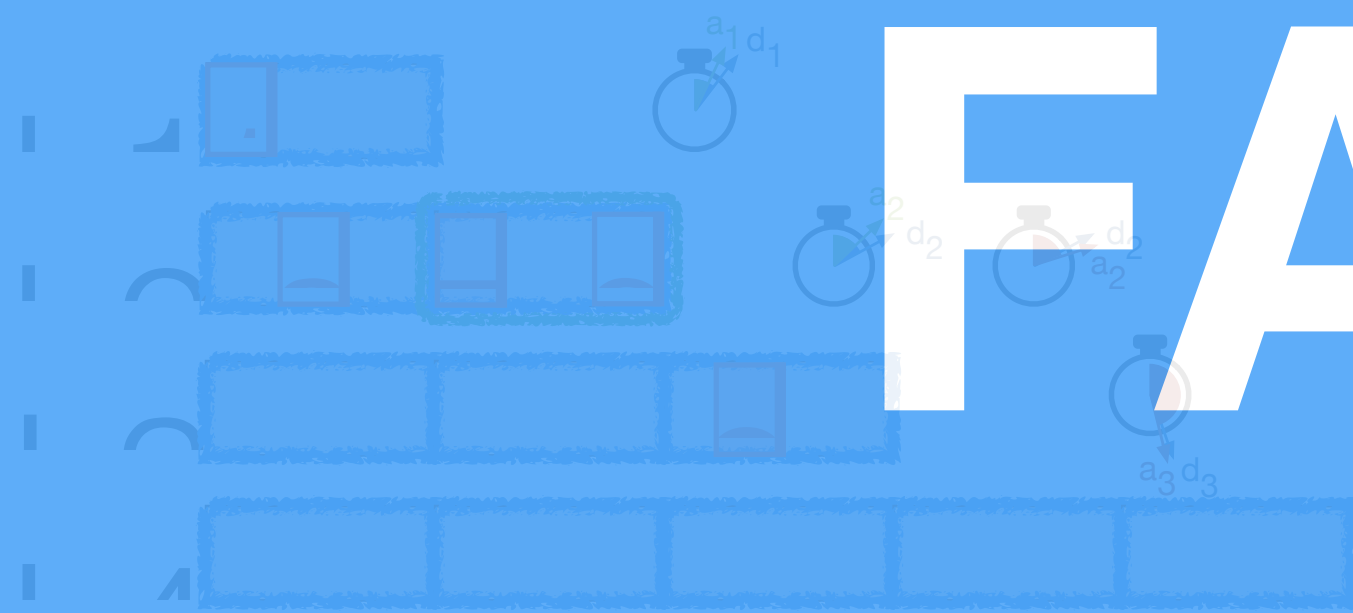
higher write amplification

improved read performance

reduced space amplification

timely delete persistence

FADE



latency spikes

Kiwi

superfluous I/Os

FASt DElete

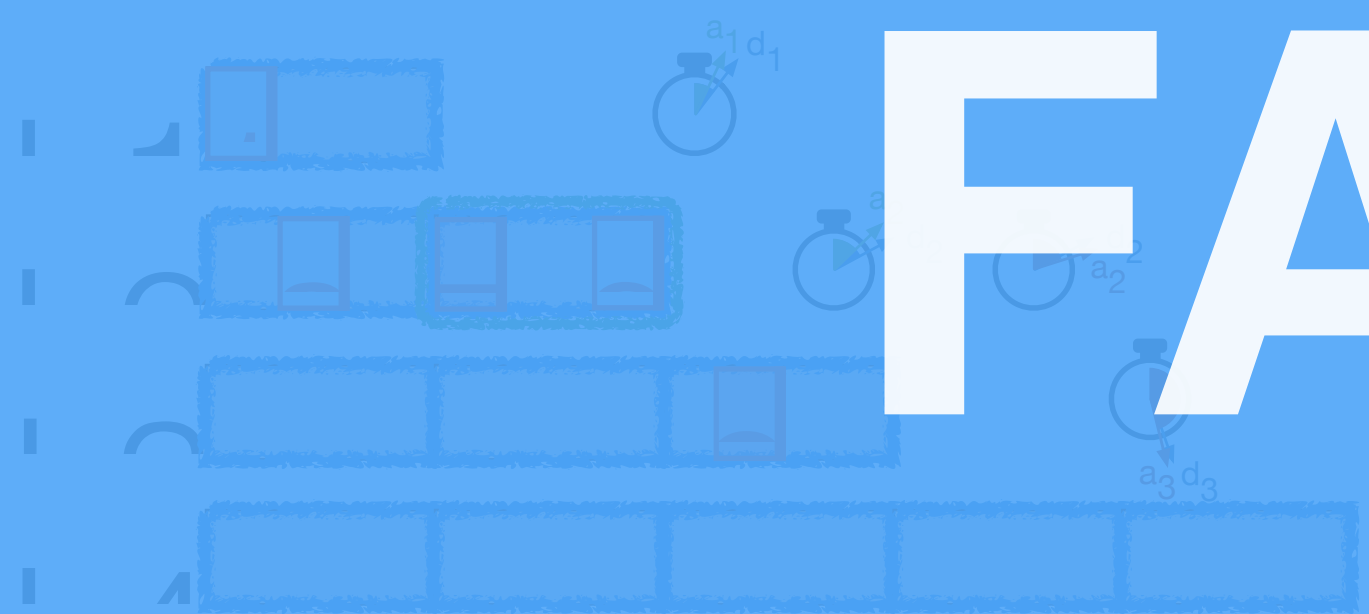
higher write amplification

poor read performance

reduced space amplification

timely delete persistence

FADE



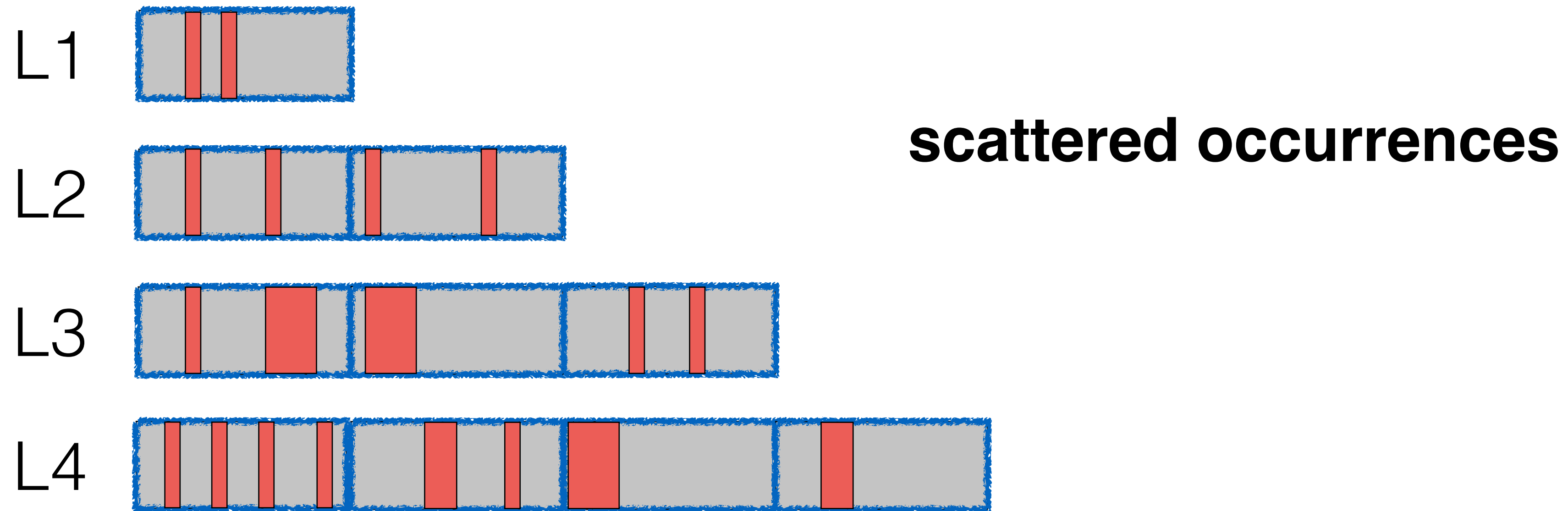
latency spikes

Kiwi

superior S/Ds

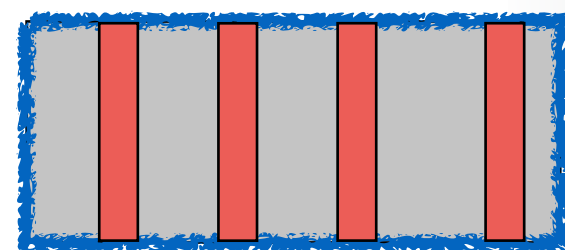
Key Weaving storage layout

delete all entries older than: **D days**

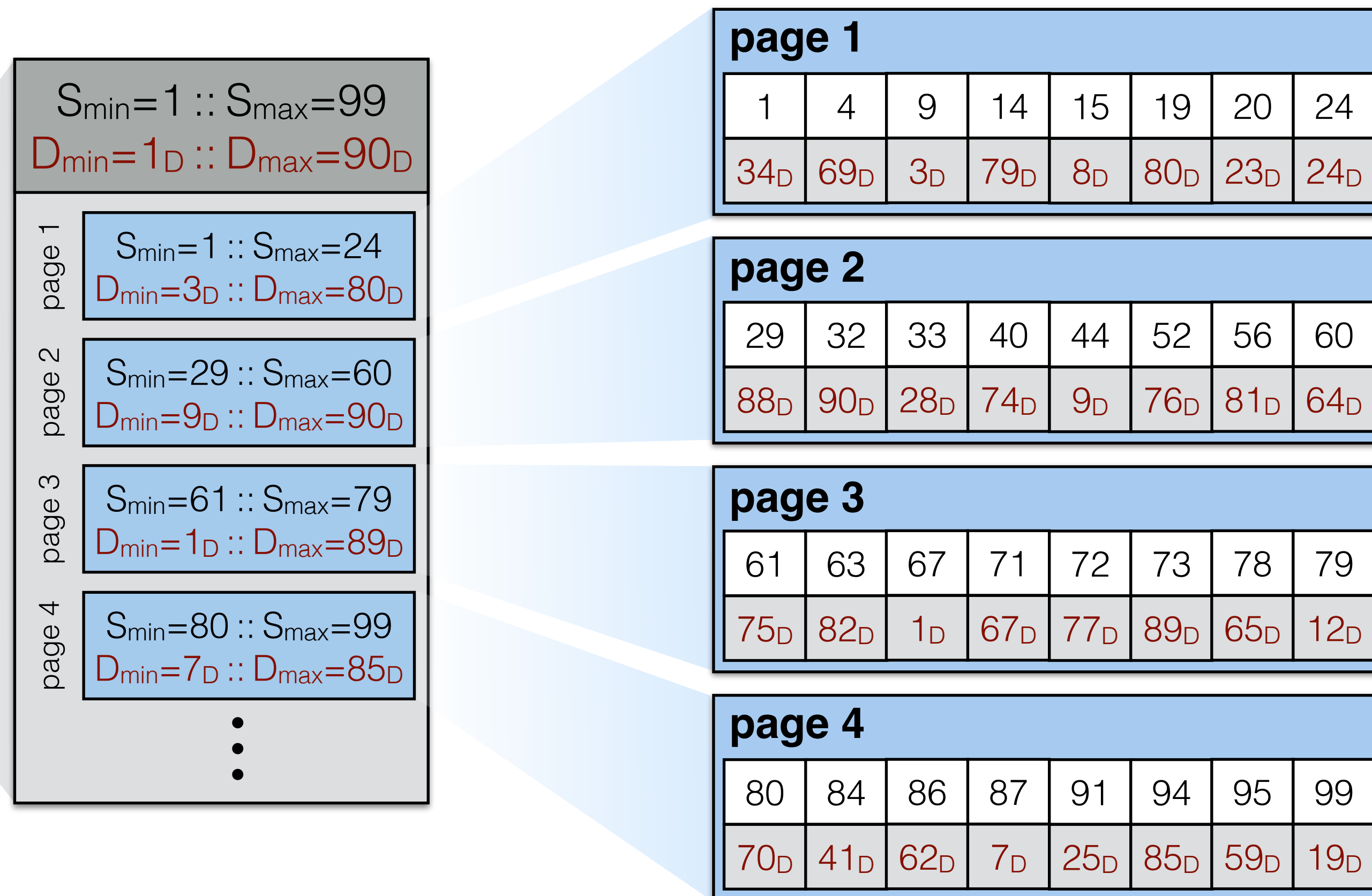


Key Weaving storage layout

delete all entries with timestamp $\leq 65_D$

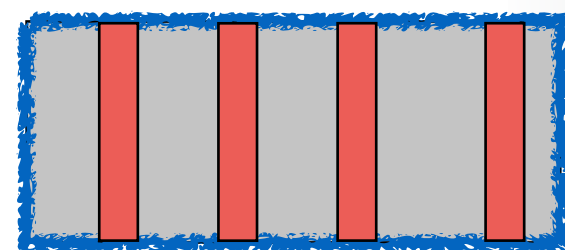


SST file

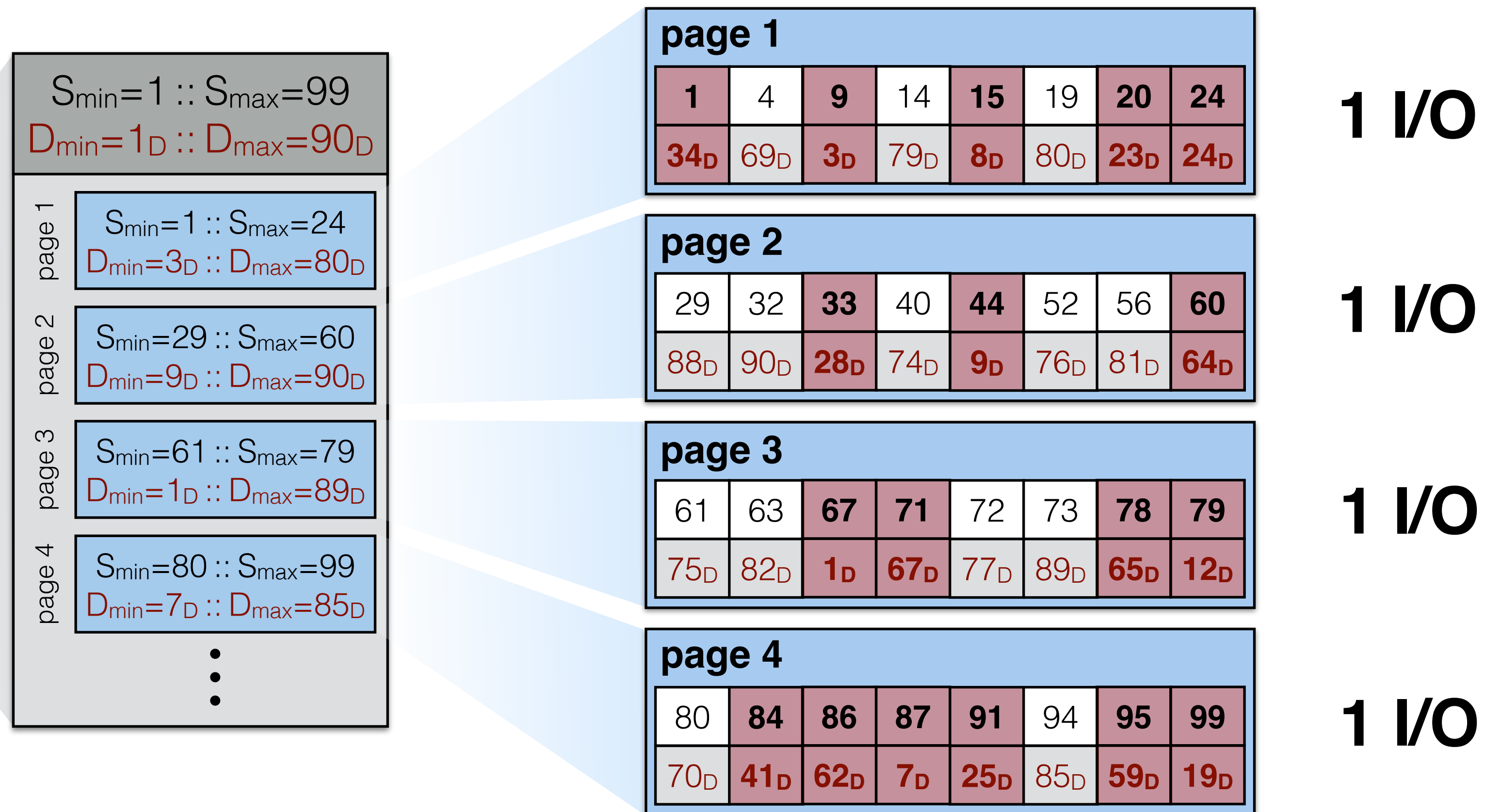


Key Weaving storage layout

delete all entries with timestamp $\leq 65_D$

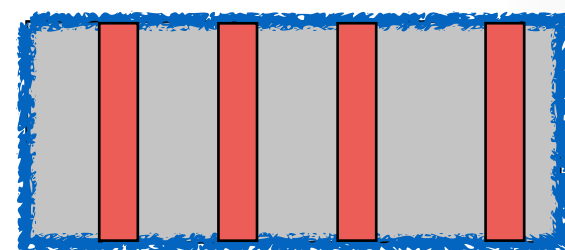


SST file

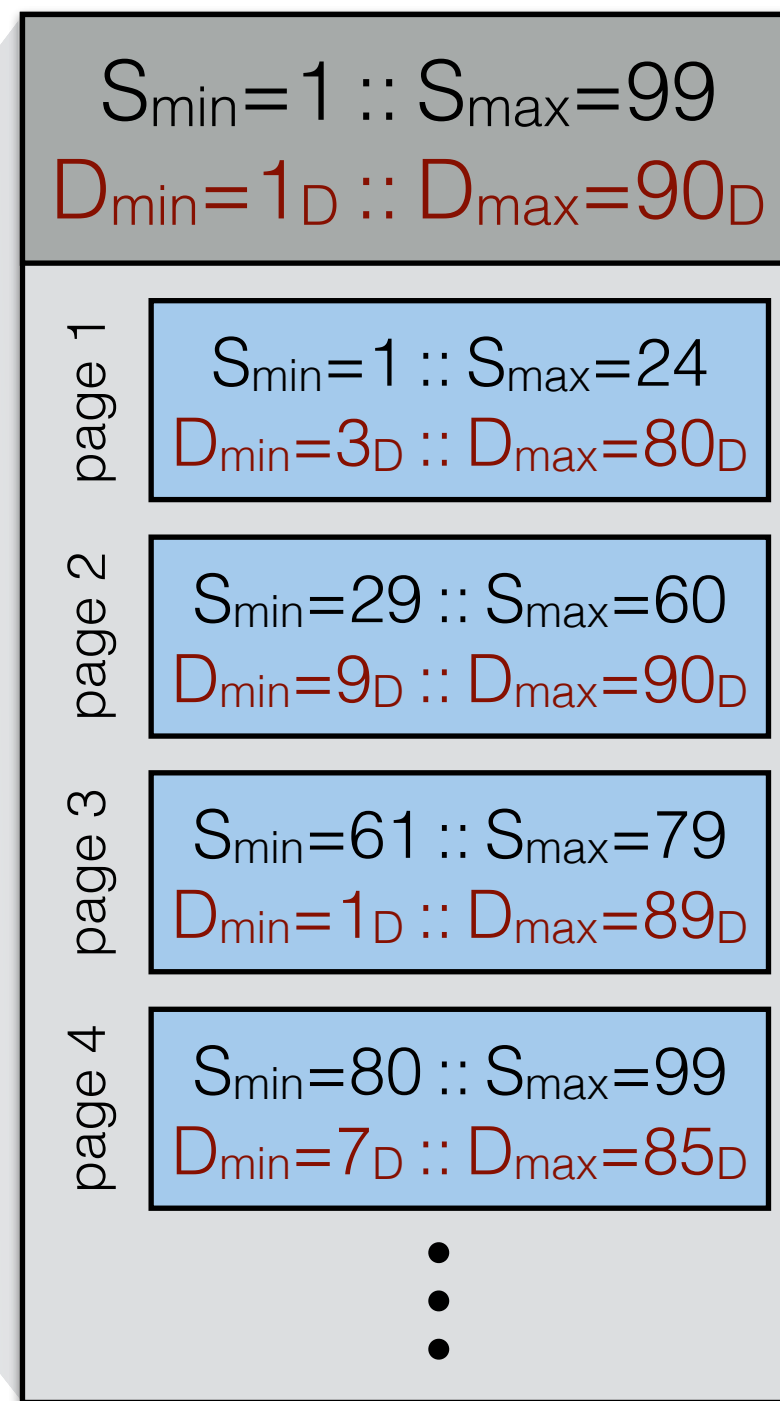


Key Weaving storage layout

delete all entries with timestamp $\leq 65_D$

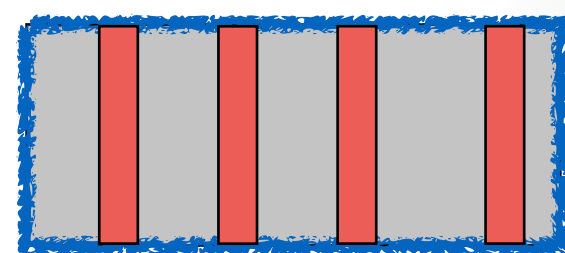


SST file

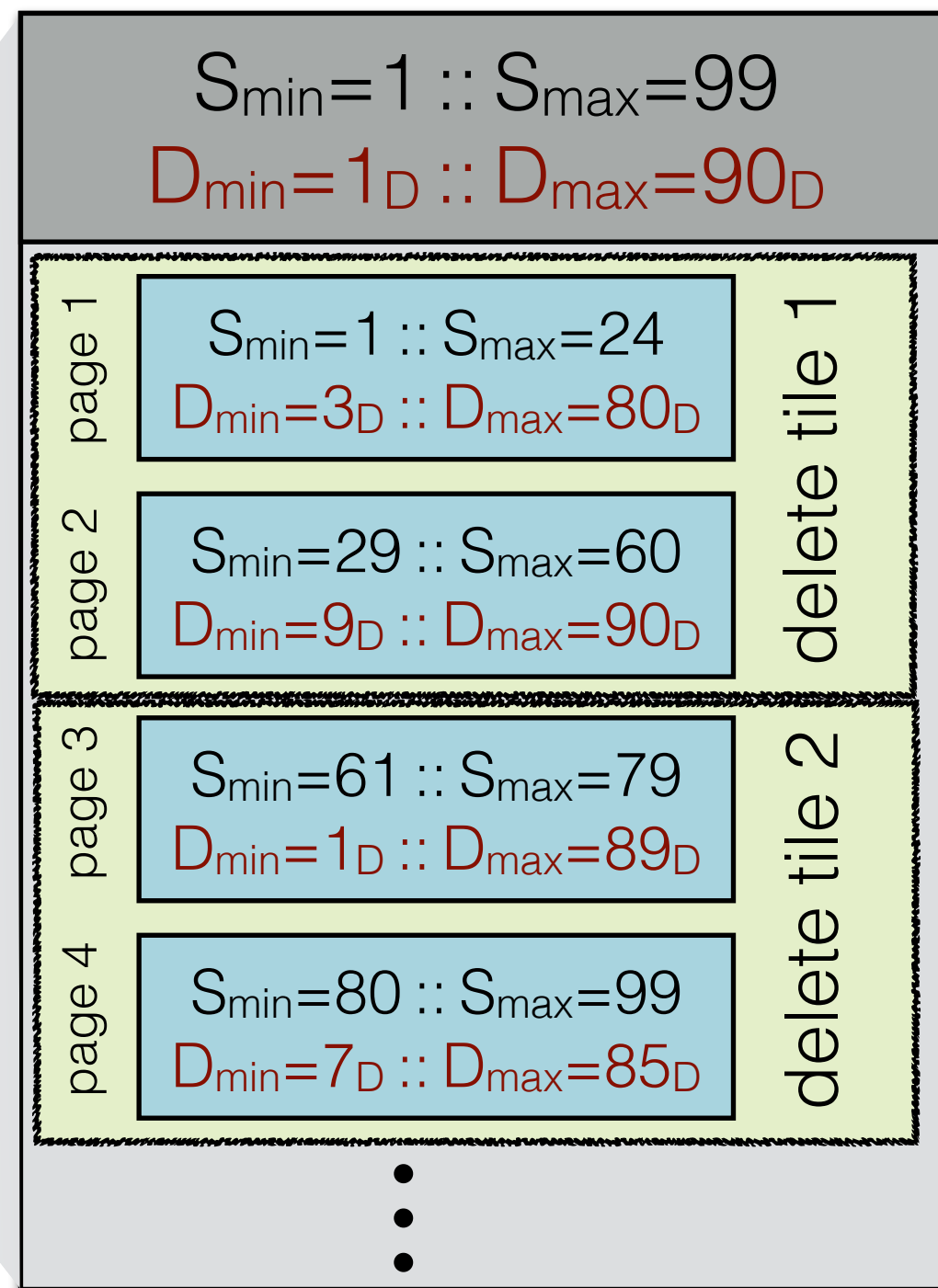


Key Weaving storage layout

delete all entries with timestamp $\leq 65_D$



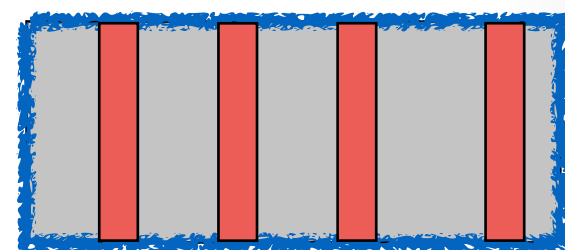
SST file



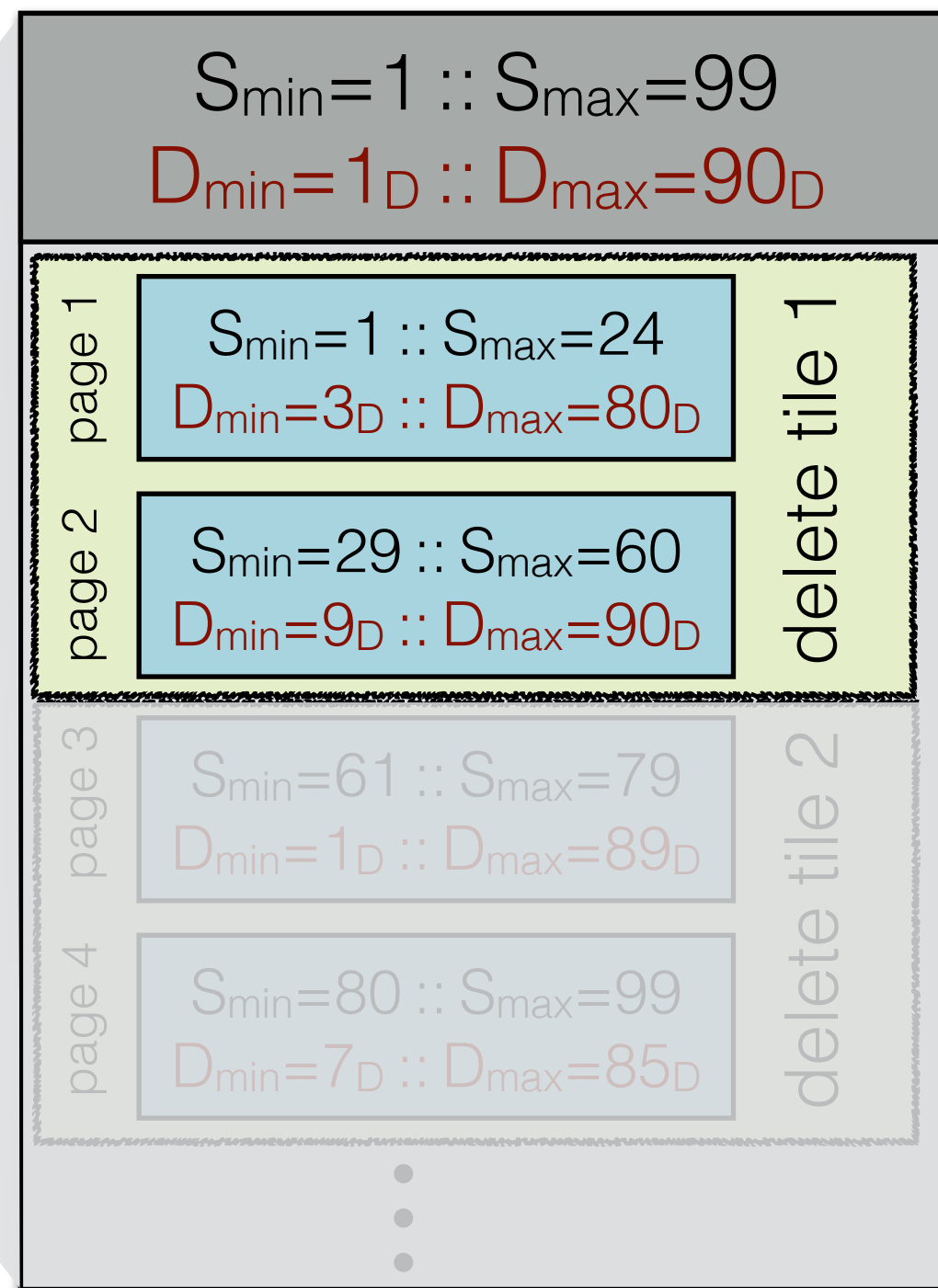
partitioned on S

Key Weaving storage layout

delete all entries with timestamp $\leq 65_D$



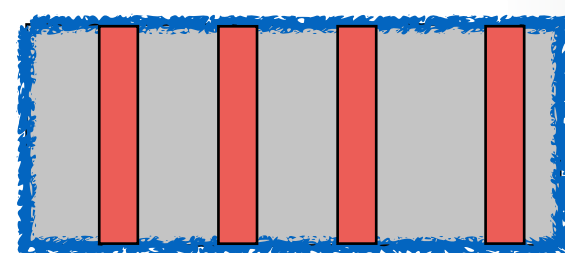
SST file



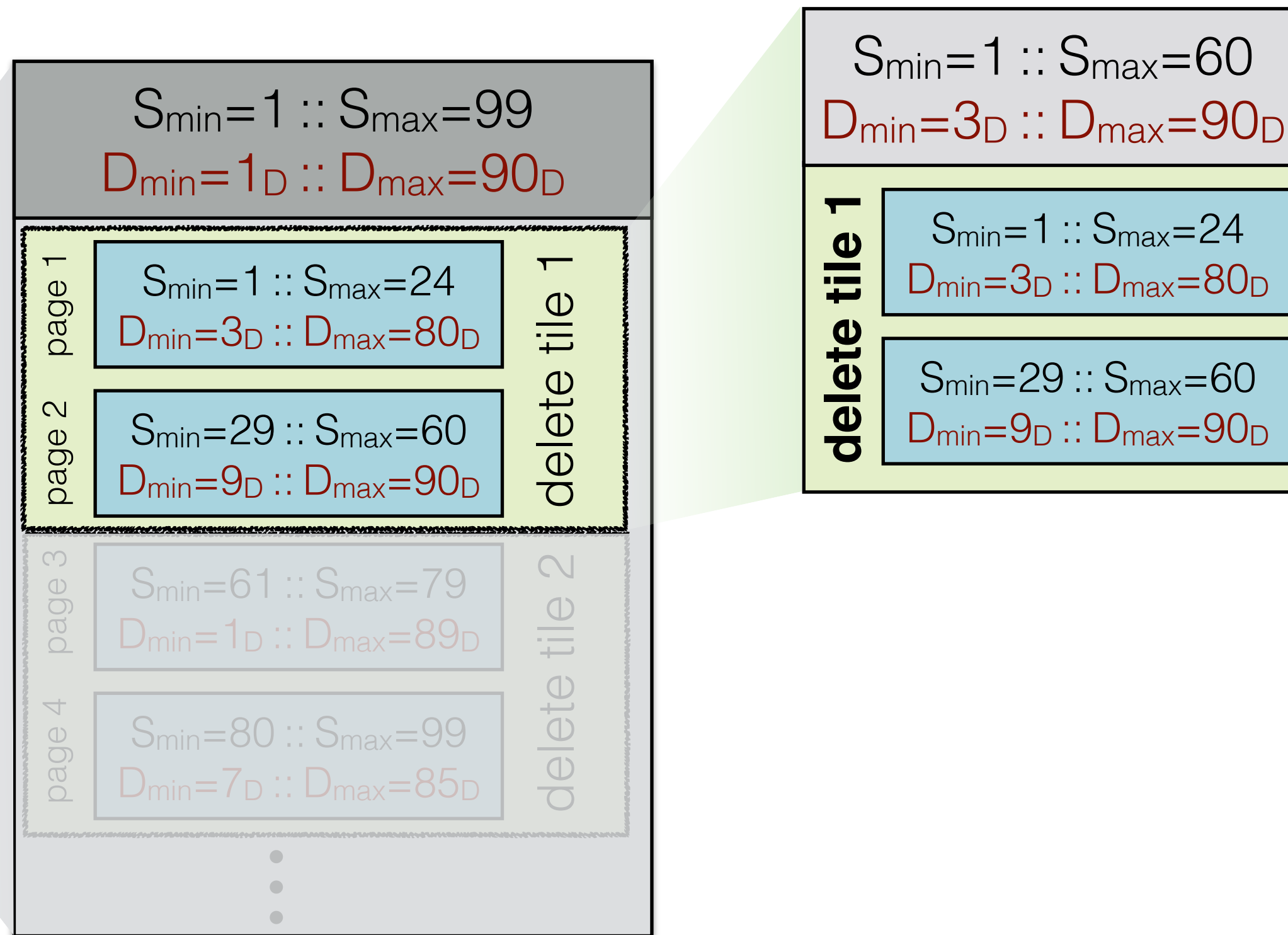
partitioned on S

Key Weaving storage layout

delete all entries with timestamp $\leq 65_D$



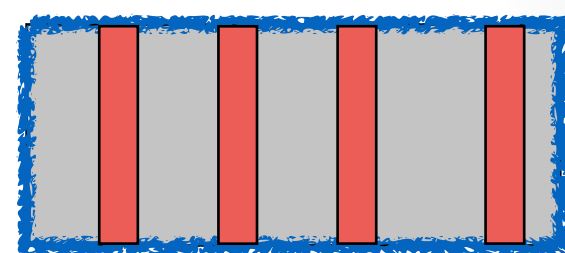
SST file



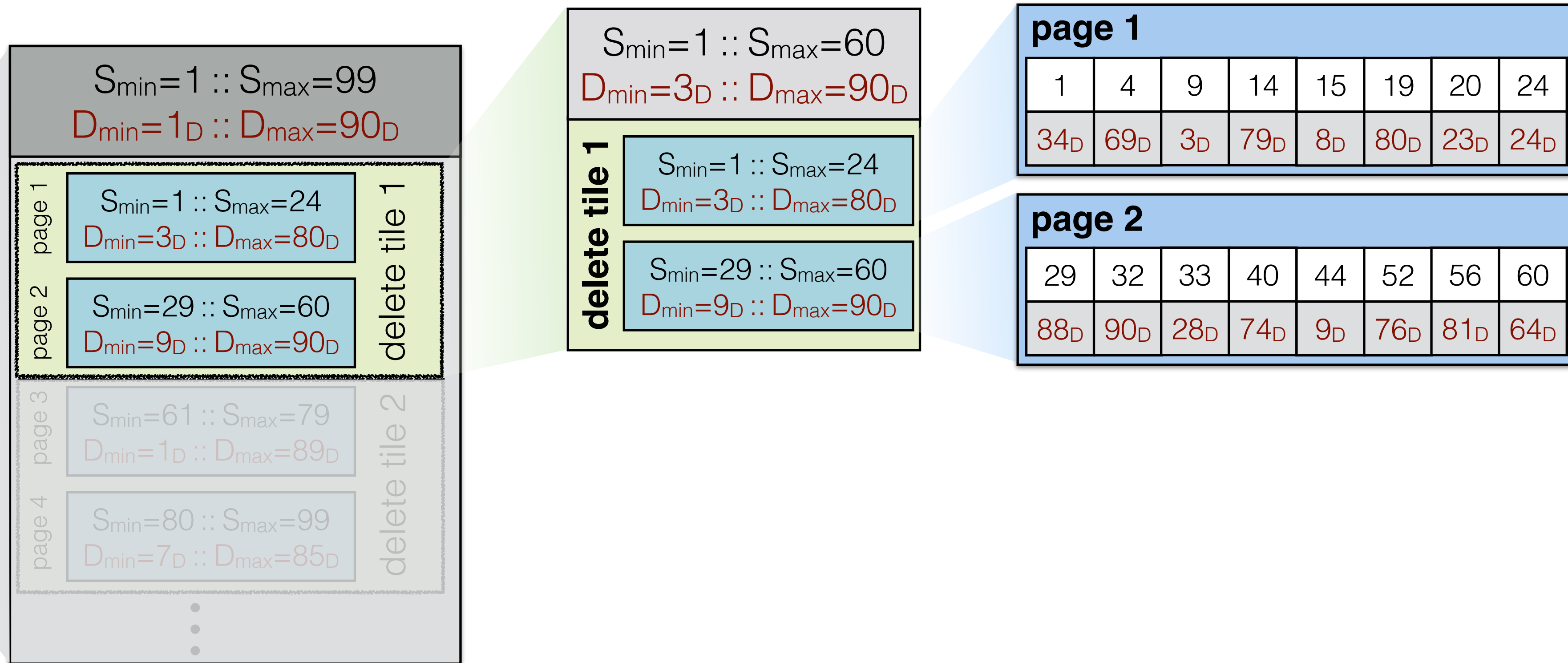
partitioned on S

Key Weaving storage layout

delete all entries with timestamp $\leq 65_D$



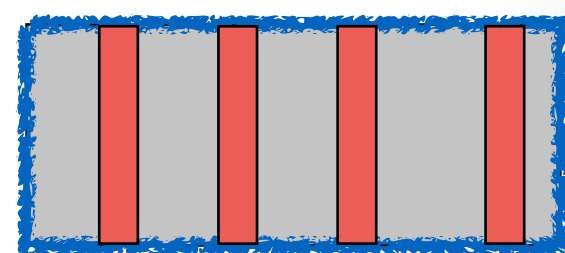
SST file



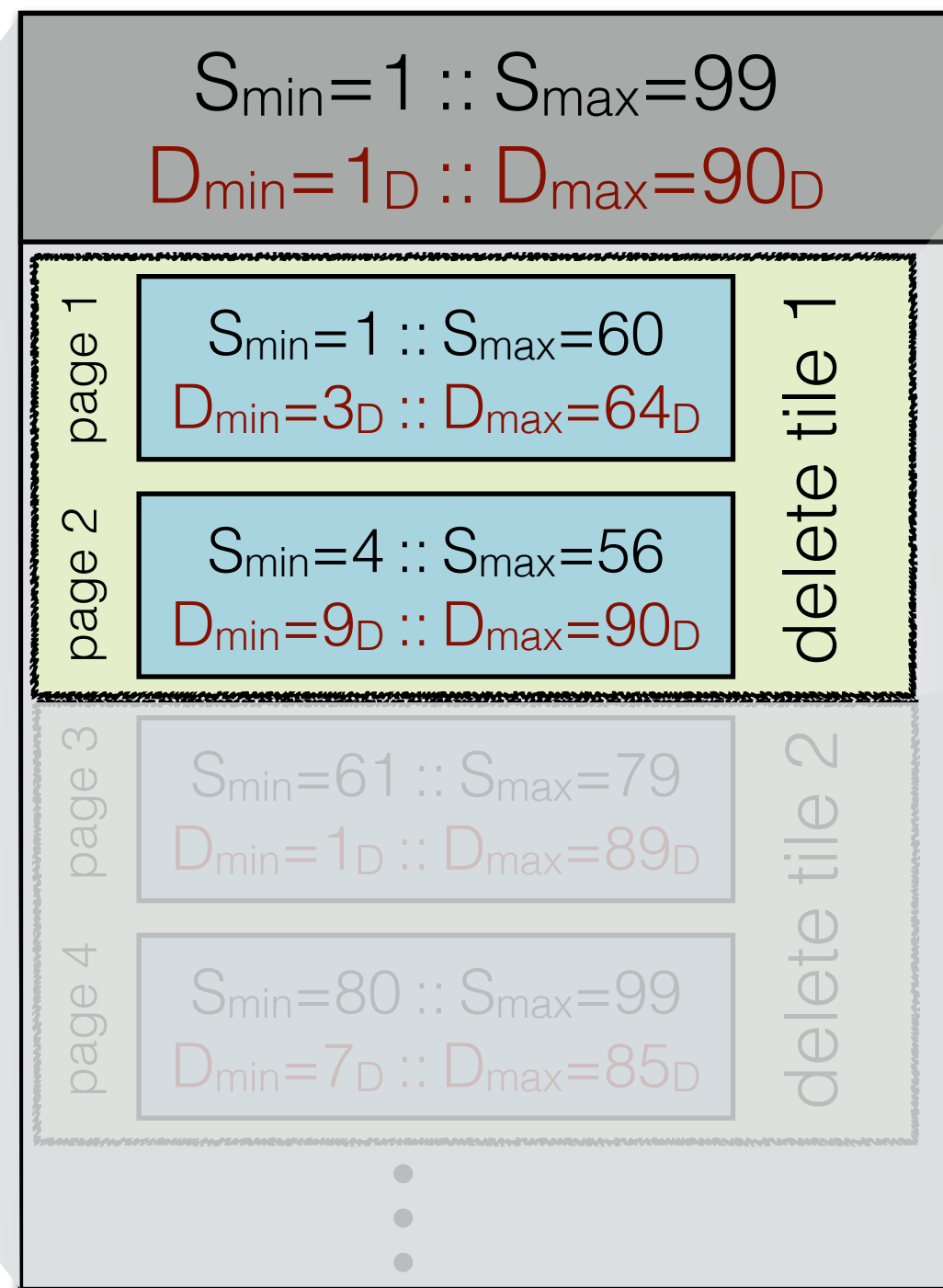
partitioned on S

Key Weaving storage layout

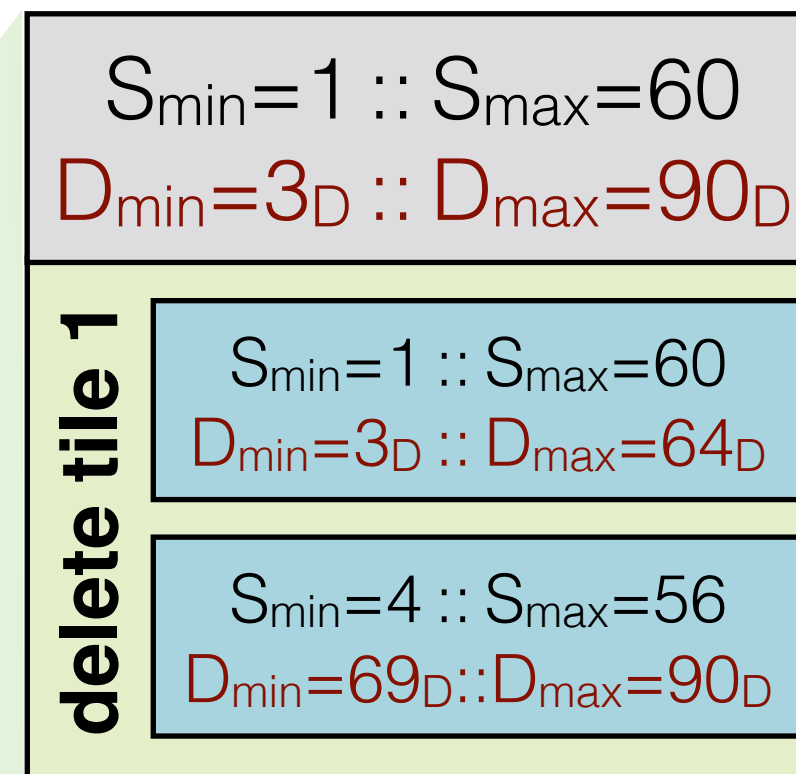
delete all entries with timestamp $\leq 65_D$



SST file



partitioned on S



partitioned on D

page 1

9	15	44	20	24	33	1	60
3_D	8_D	9_D	23_D	24_D	28_D	34_D	64_D

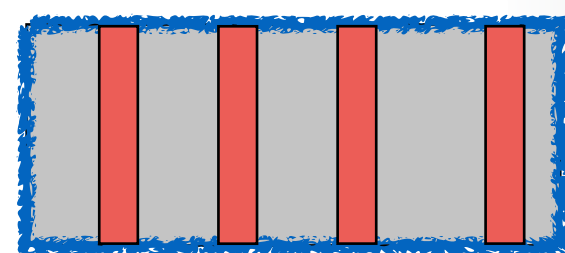
page 2

4	40	52	14	19	56	29	32
69_D	74_D	76_D	79_D	80_D	81_D	88_D	90_D

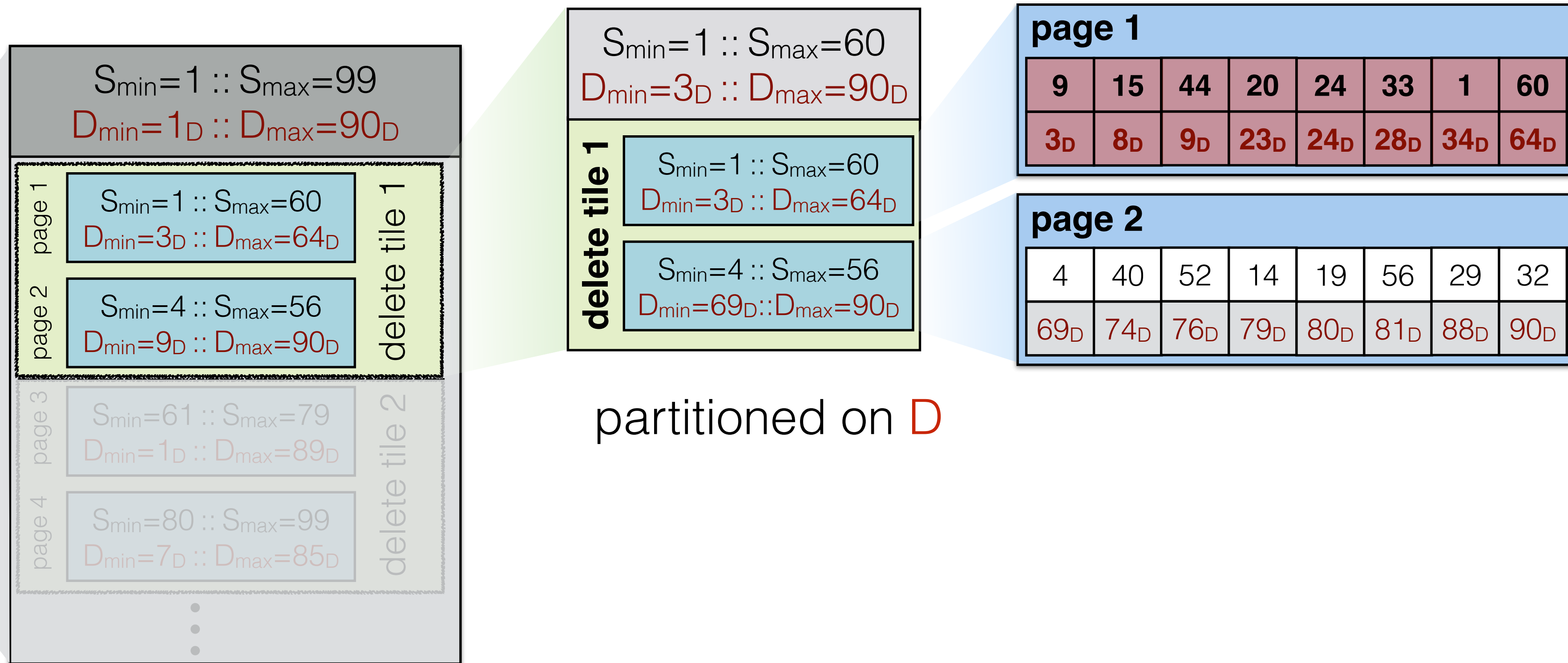
Key Weaving storage layout

delete all entries with timestamp $\leq 65_D$

drop
page



SST file

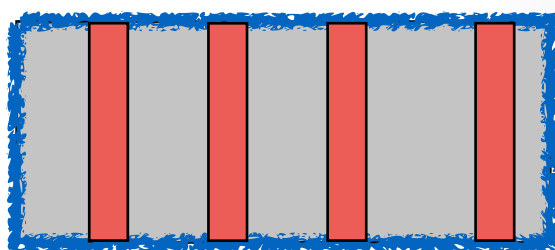


partitioned on S

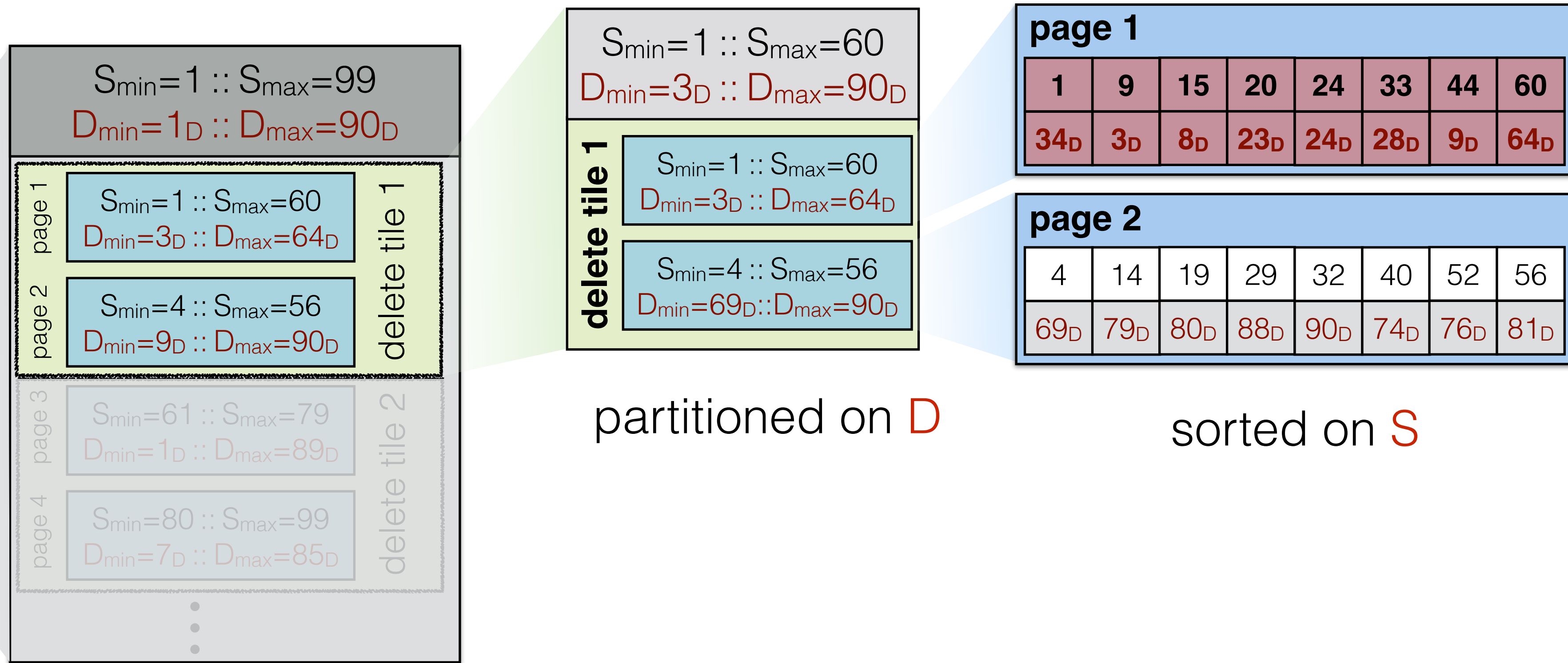
Key Weaving storage layout

delete all entries with timestamp $\leq 65_D$

drop
page



SST file



partitioned on S

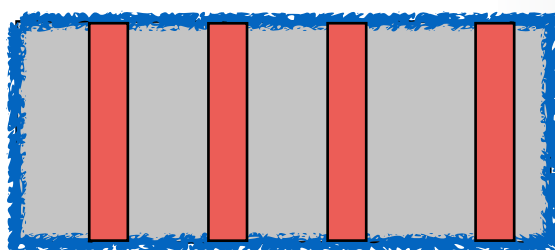
partitioned on D

sorted on S

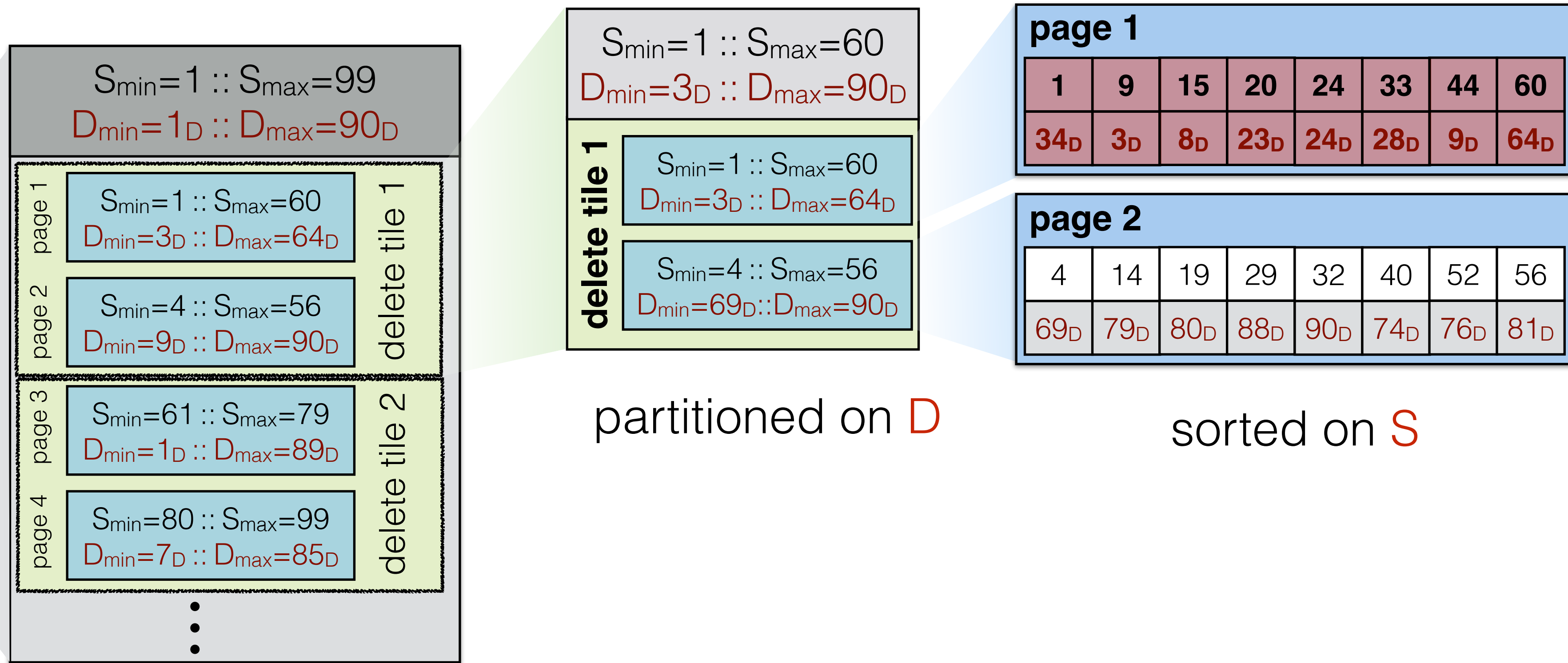
Key Weaving storage layout

delete all entries with timestamp $\leq 65_D$

drop
page



SST file



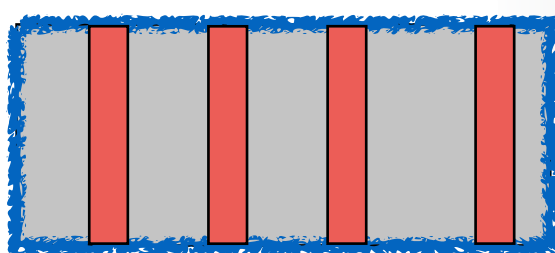
partitioned on D

sorted on S

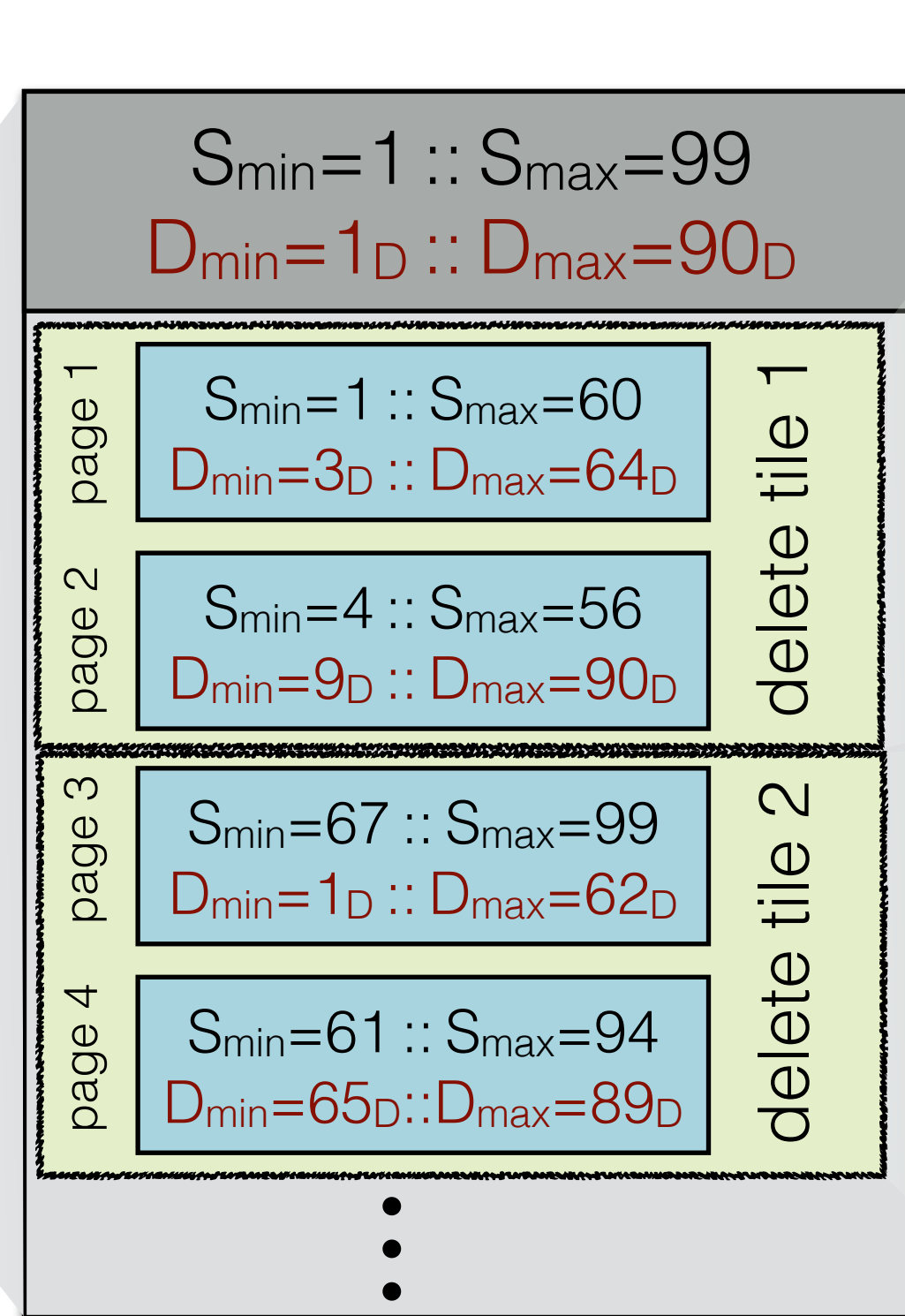
partitioned on S

Key Weaving storage layout

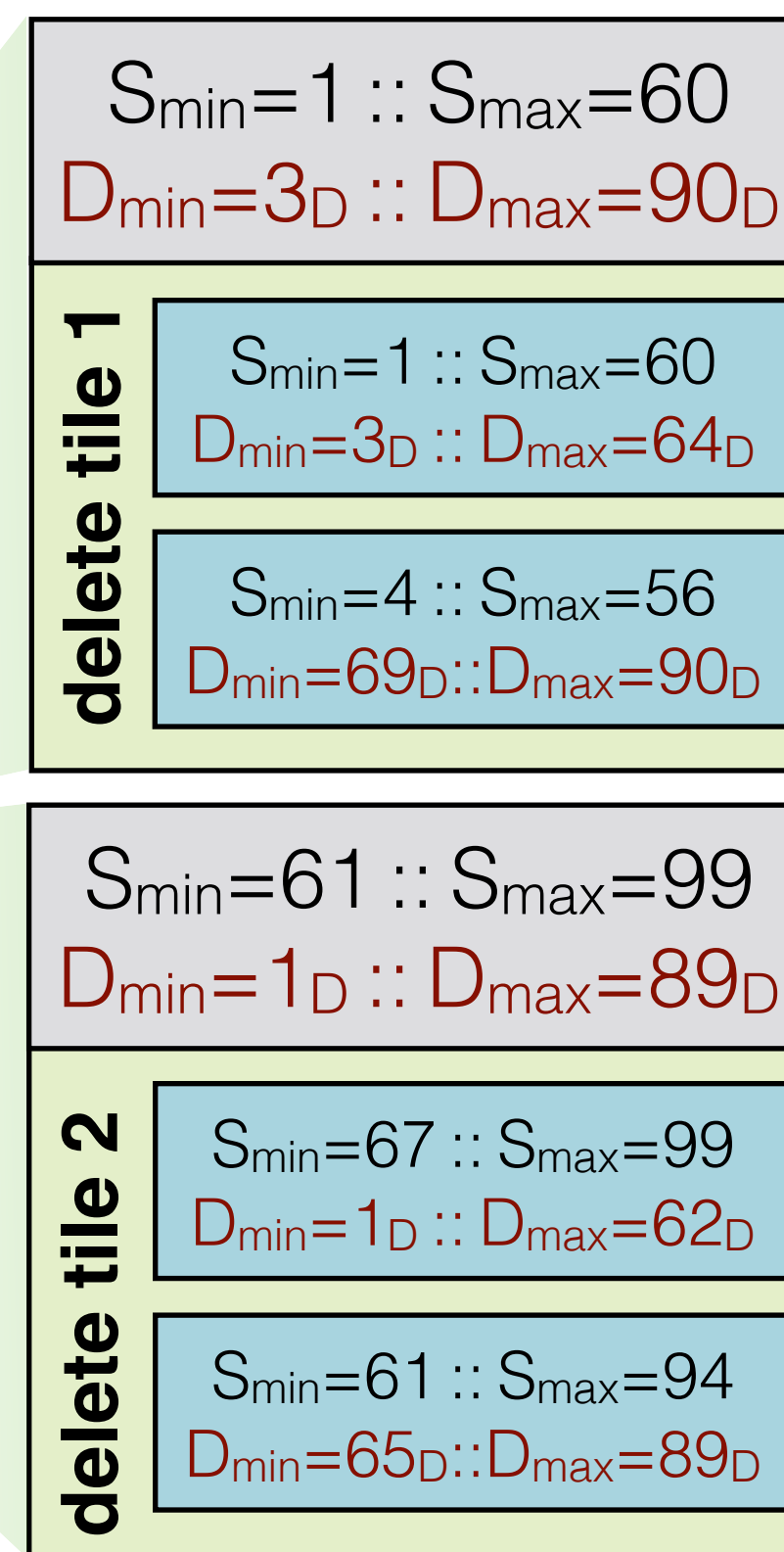
delete all entries with timestamp $\leq 65_D$



SST file



partitioned on S



partitioned on D

page 1

1	9	15	20	24	33	44	60
34 _D	3 _D	8 _D	23 _D	24 _D	28 _D	9 _D	64 _D

drop page

page 2

4	14	19	29	32	40	52	56
69 _D	79 _D	80 _D	88 _D	90 _D	74 _D	76 _D	81 _D

1 I/O

page 3

67	79	84	86	87	91	95	99
1 _D	12 _D	41 _D	62 _D	7 _D	25 _D	59 _D	19 _D

drop page

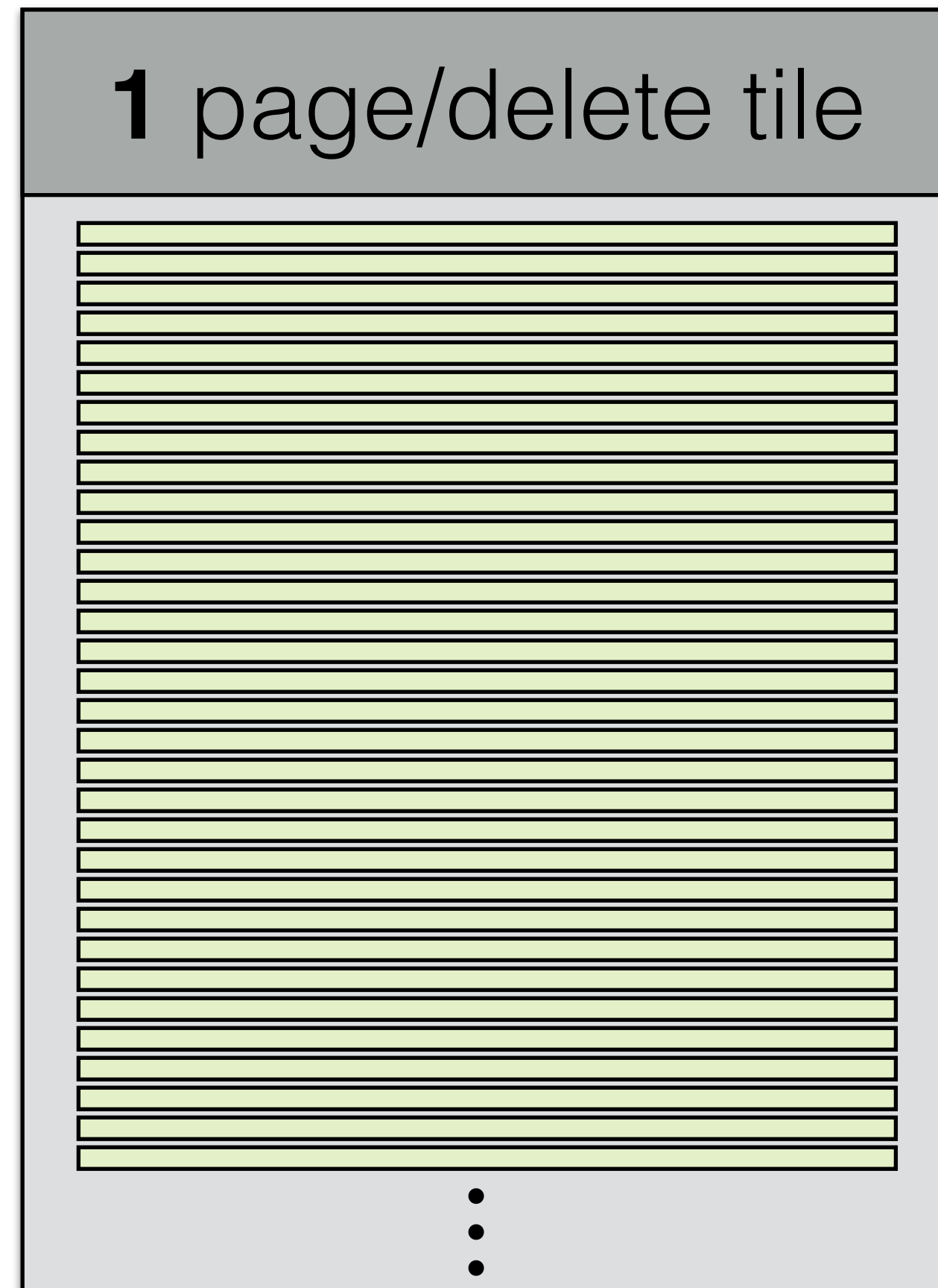
page 4

61	63	71	72	73	78	80	94
75 _D	82 _D	67 _D	77 _D	89 _D	65 _D	70 _D	85 _D

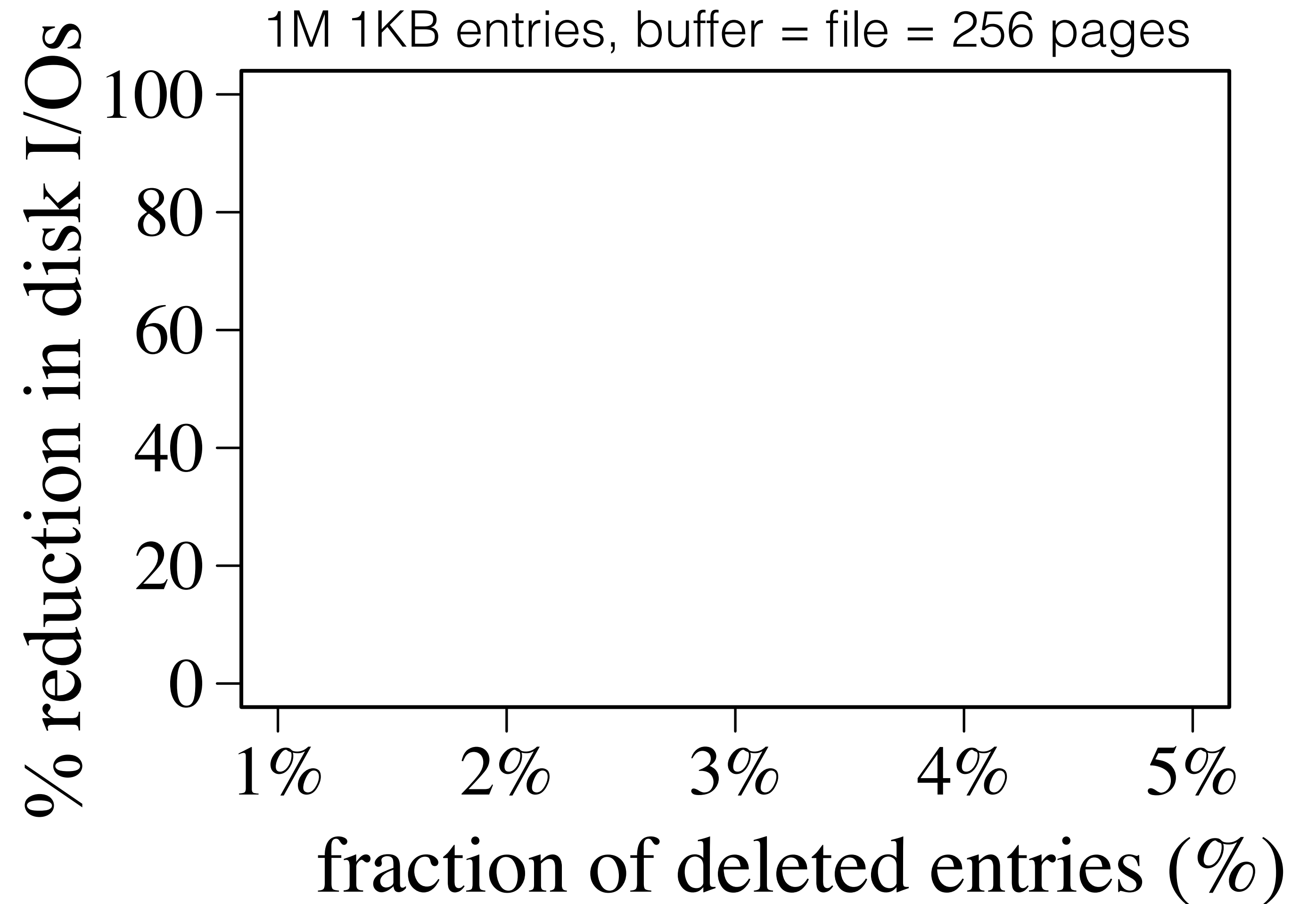
1 I/O

sorted on S

Key Weaving storage layout



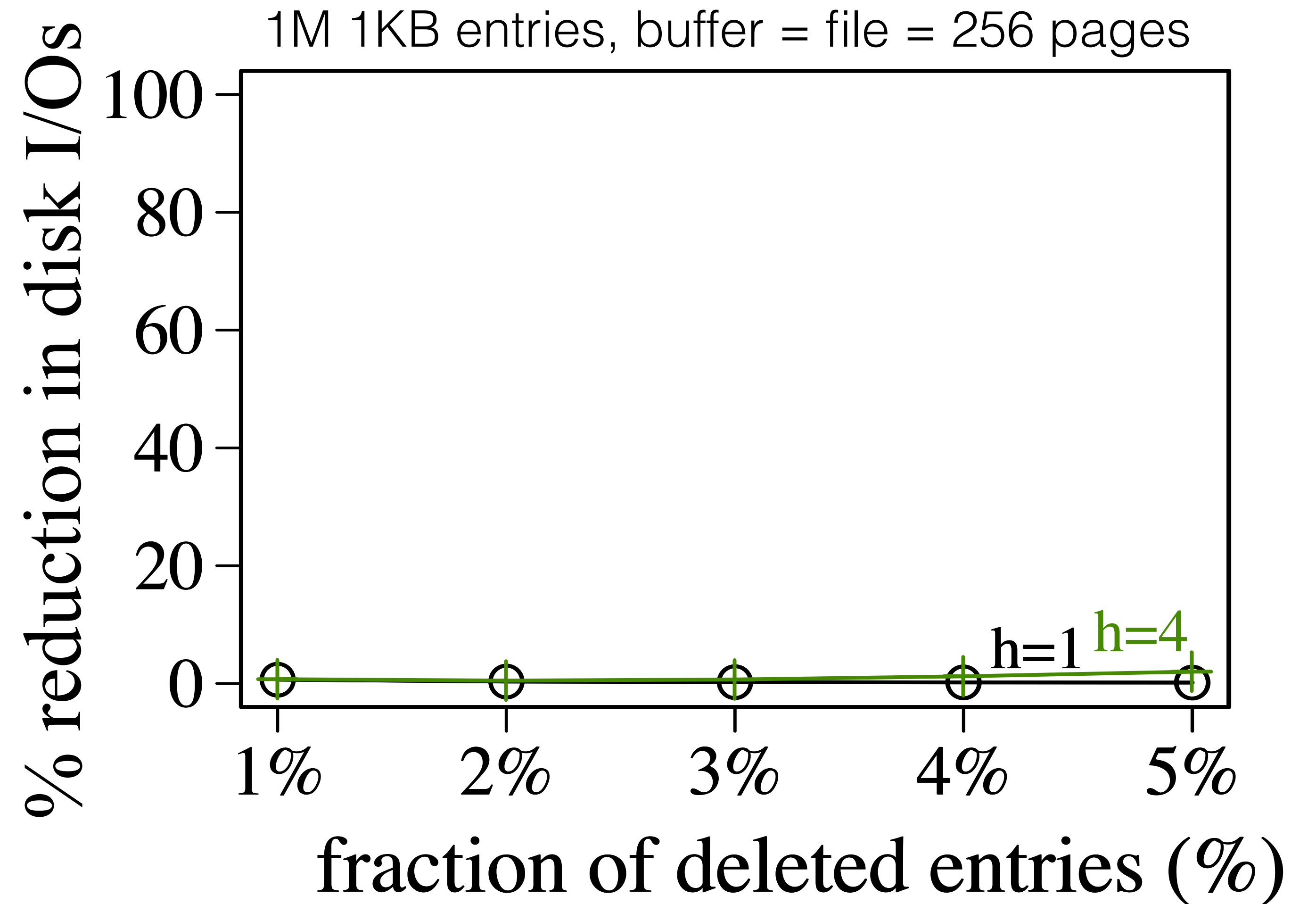
Internals of a file in **KiWi**



Key Weaving storage layout



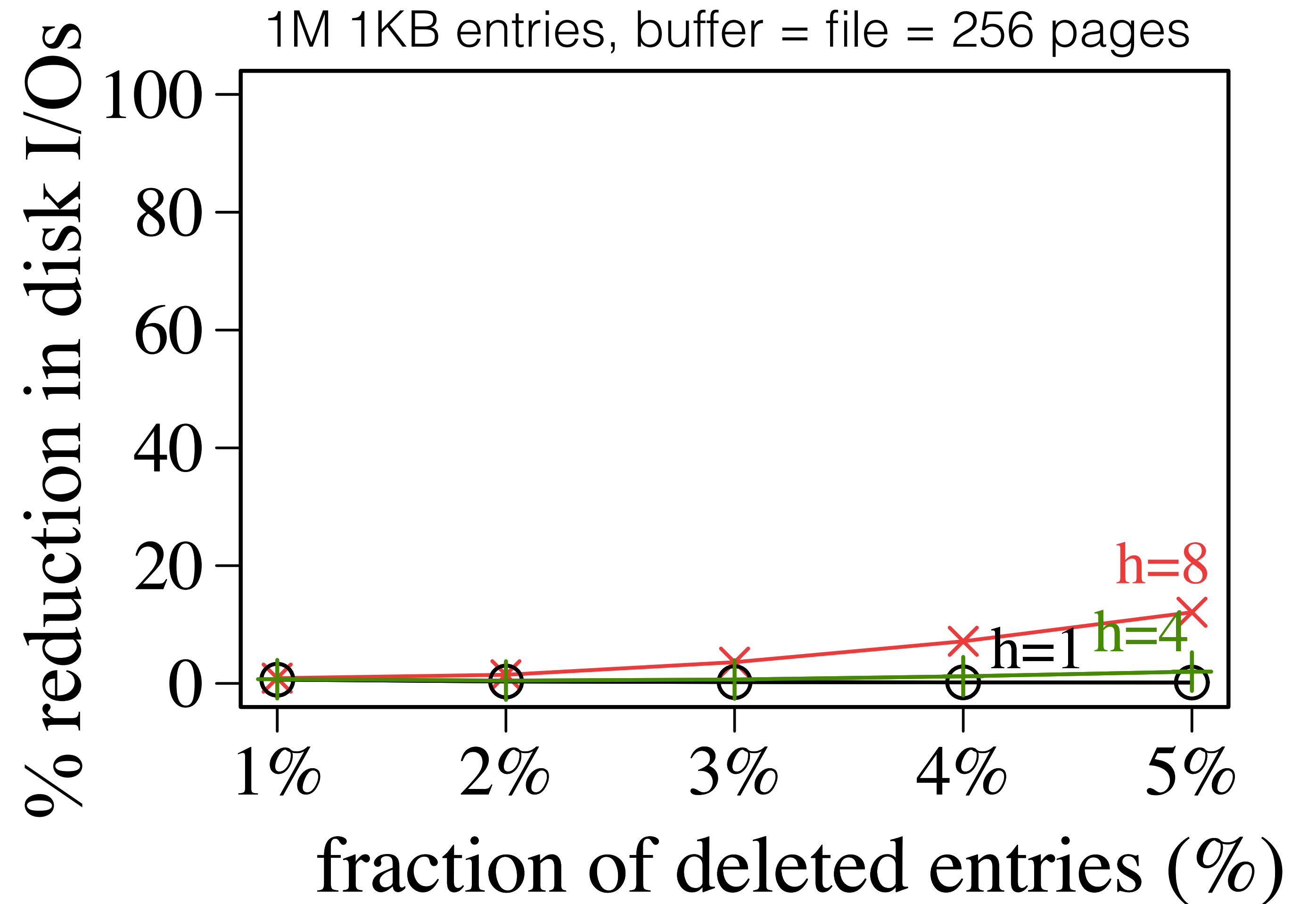
Internals of a file in **KiWi**



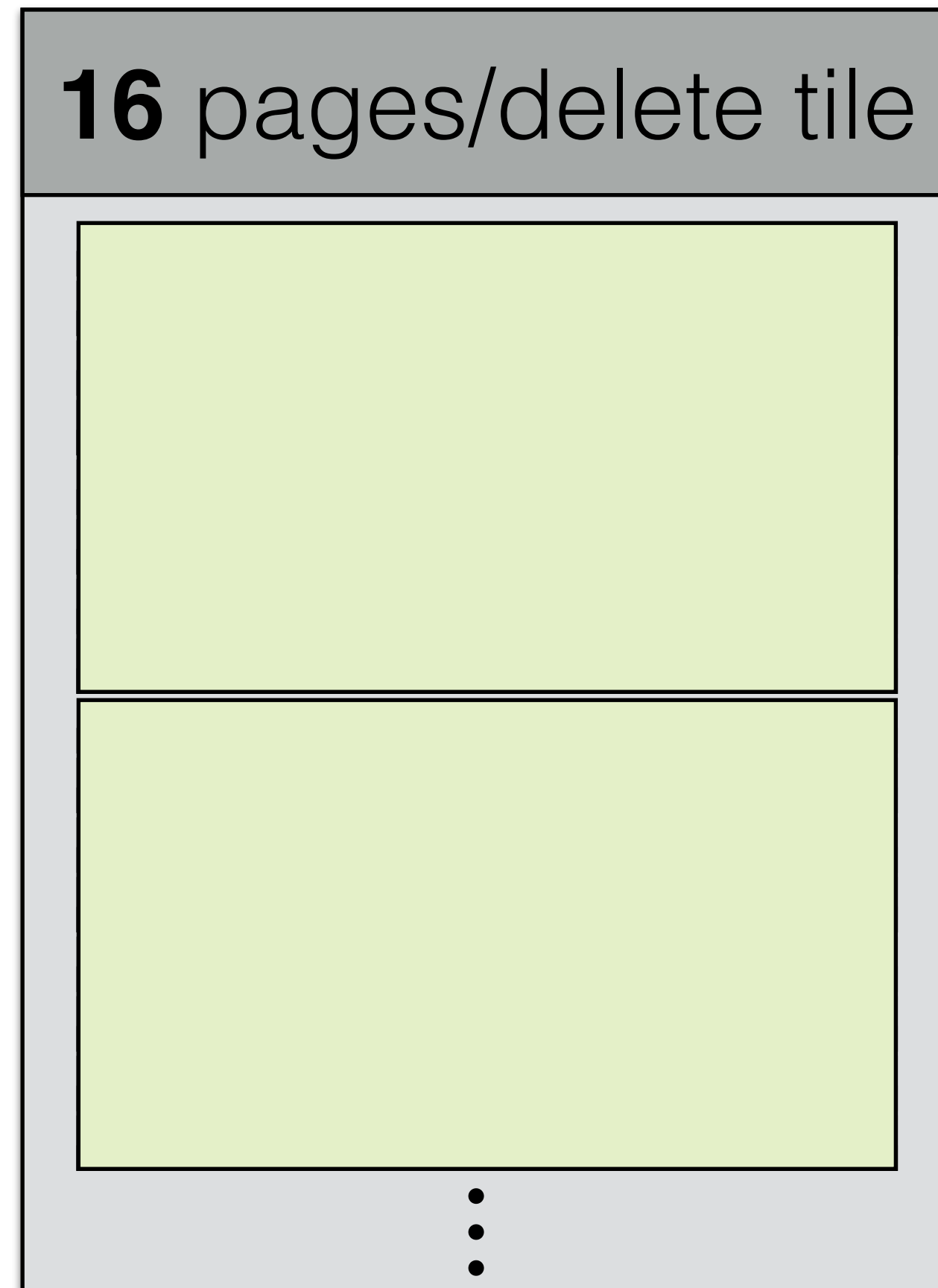
Key Weaving storage layout



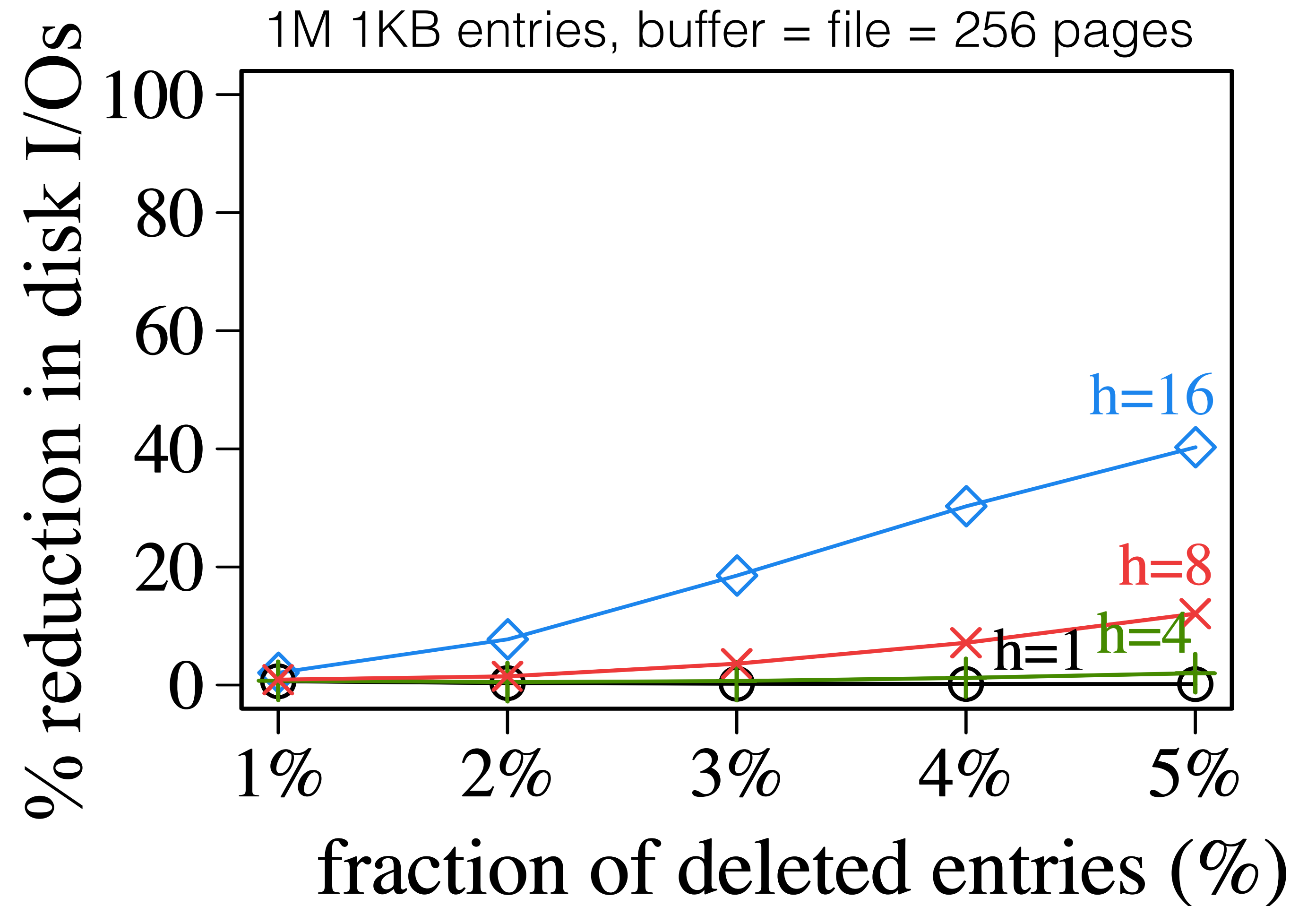
Internals of a file in **KiWi**



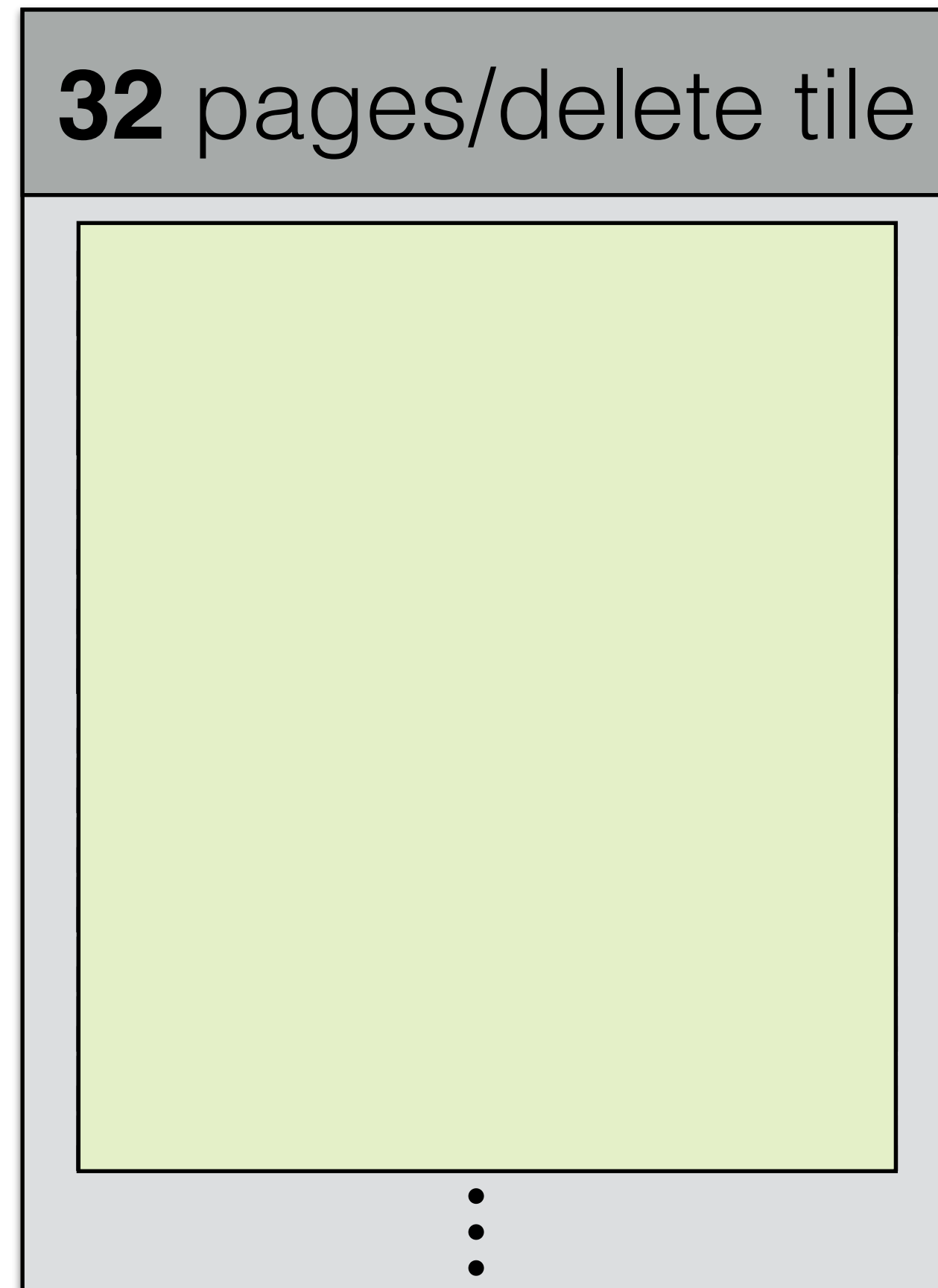
Key Weaving storage layout



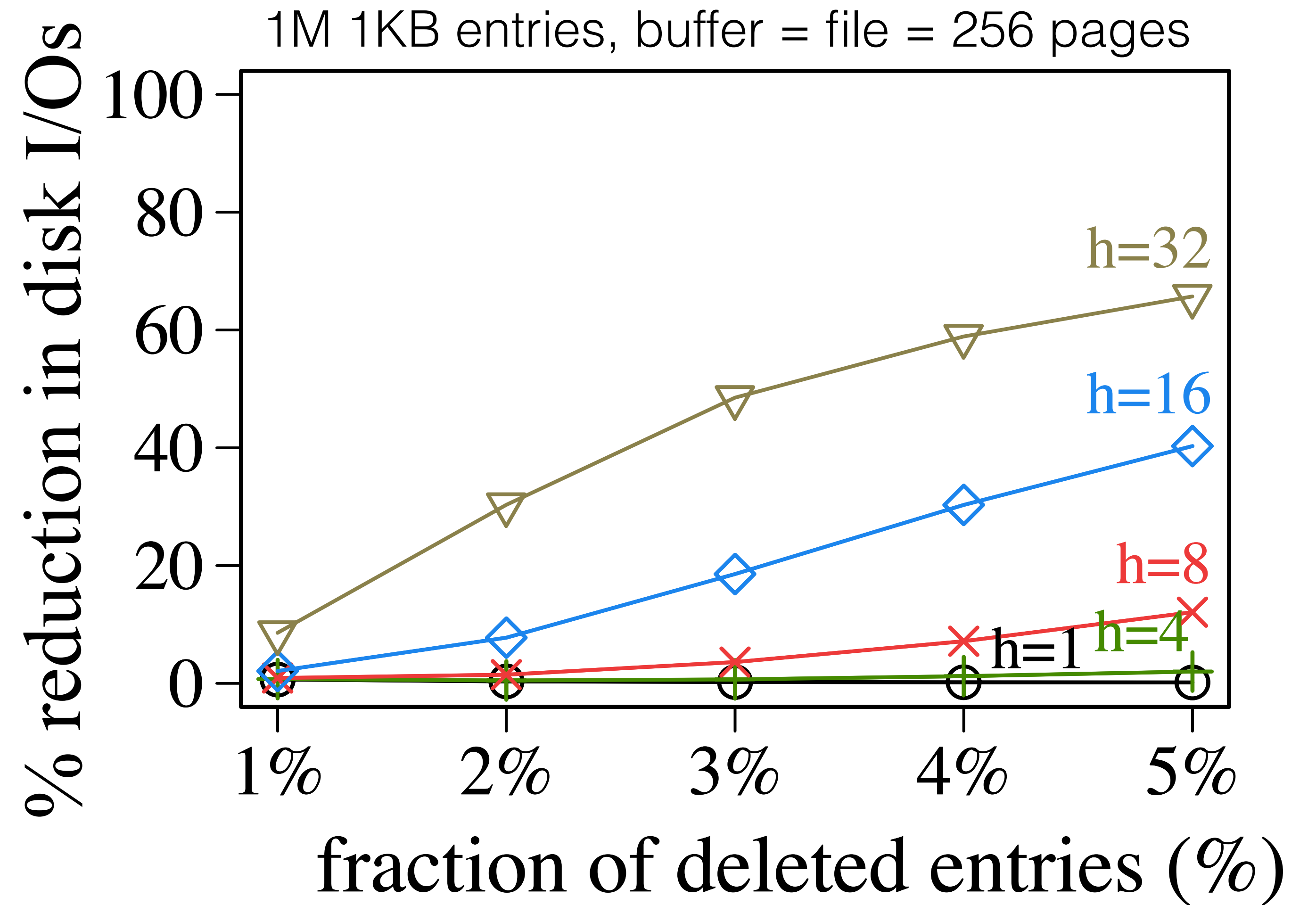
Internals of a file in **KiWi**



Key Weaving storage layout



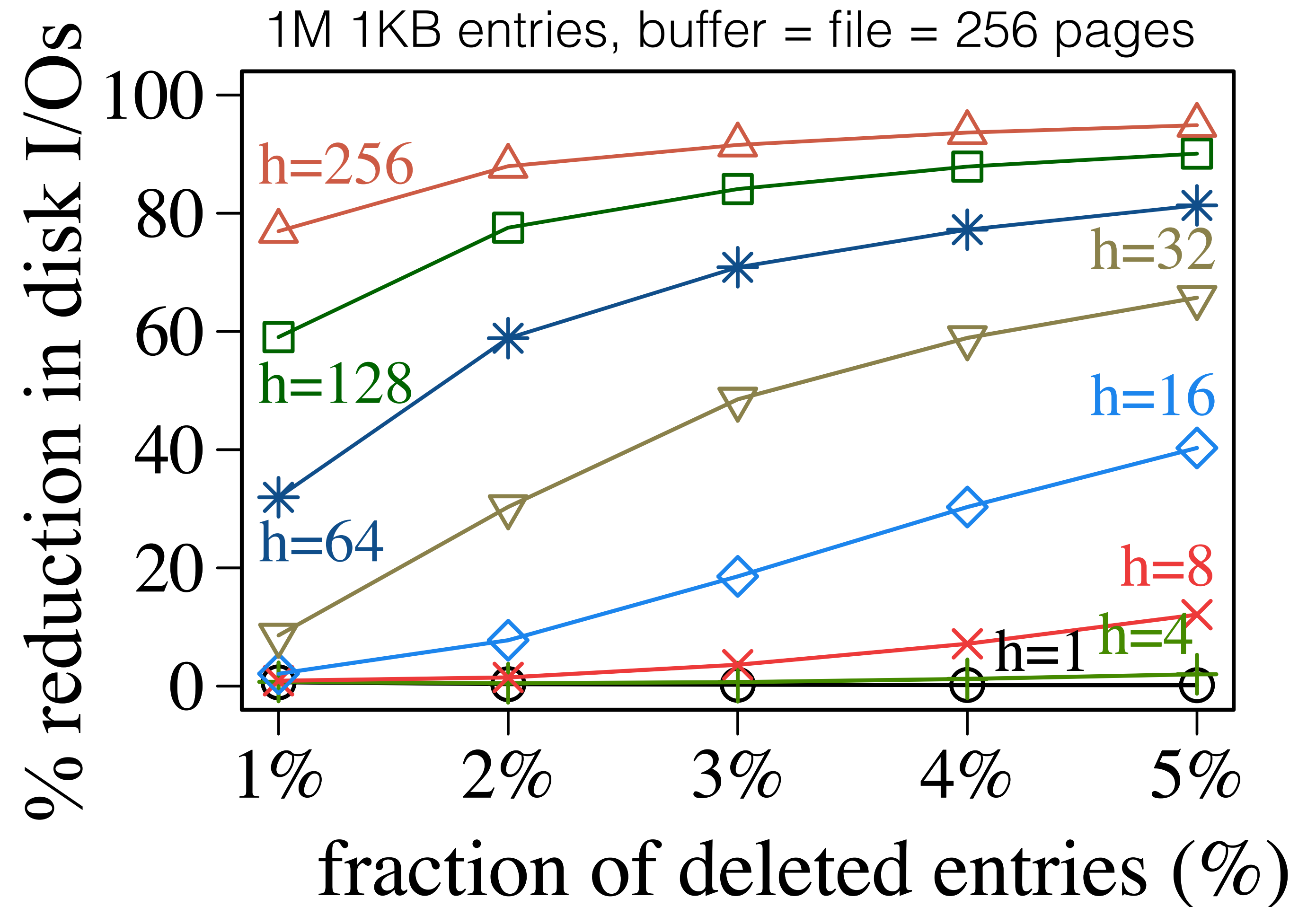
Internals of a file in **KiWi**






Key Weaving storage layout

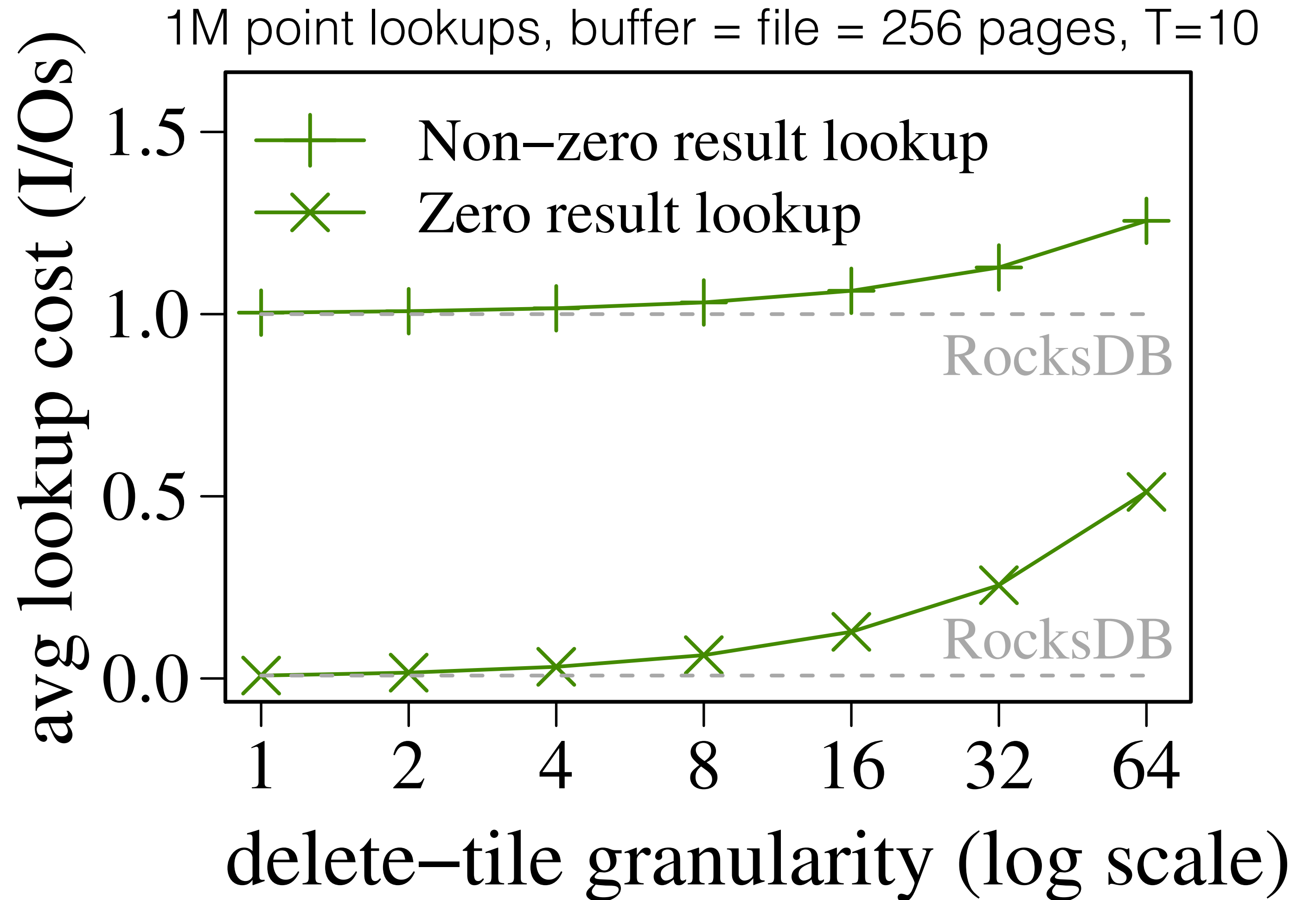
reduced latency spikes ✓

full page drops reduces superfluous I/Os ✓



Key Weaving storage layout

- higher lookup cost 
- reduced latency spikes 
- full page drops reduces superfluous I/Os 



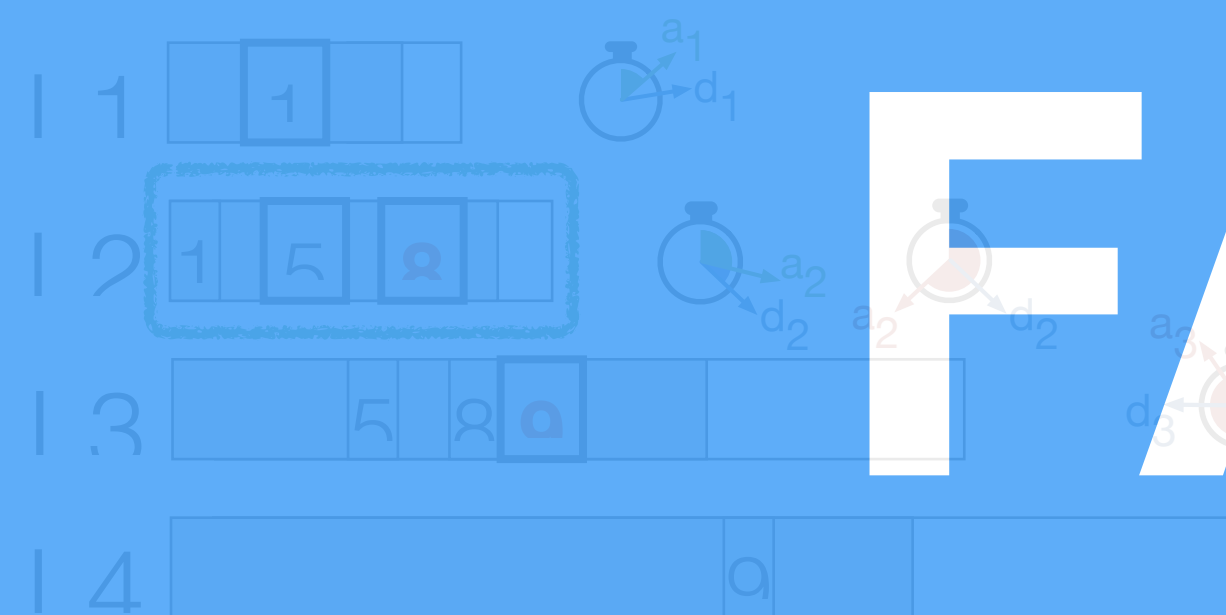
FASt DElete

amortized write

reduced space

improved read

timely delete persistence



FADE

higher lookup cost

Kiwi

reduced latency spikes

full page drops reduces
superfluous I/Os

FADE

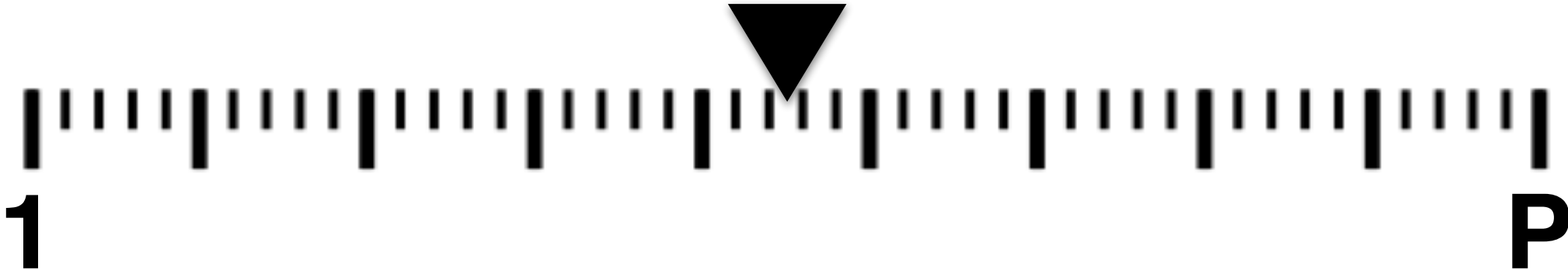
Kiwi



Lethe

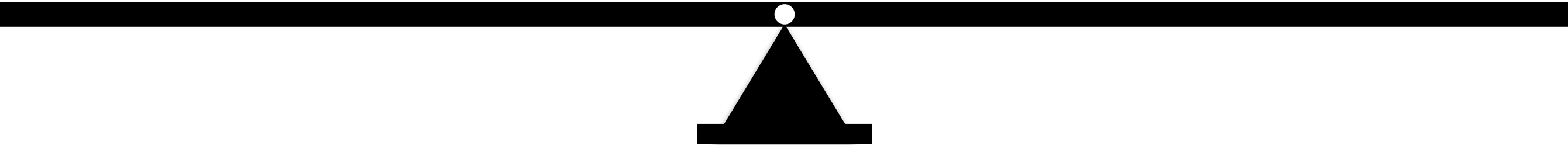


delete tile size



lookup
cost

secondary range
delete cost

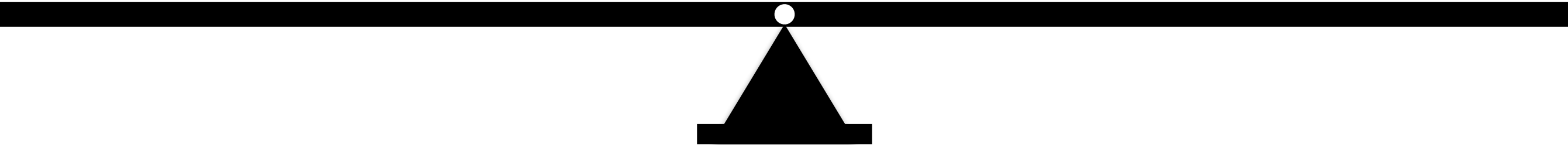


delete tile size



lookup
cost

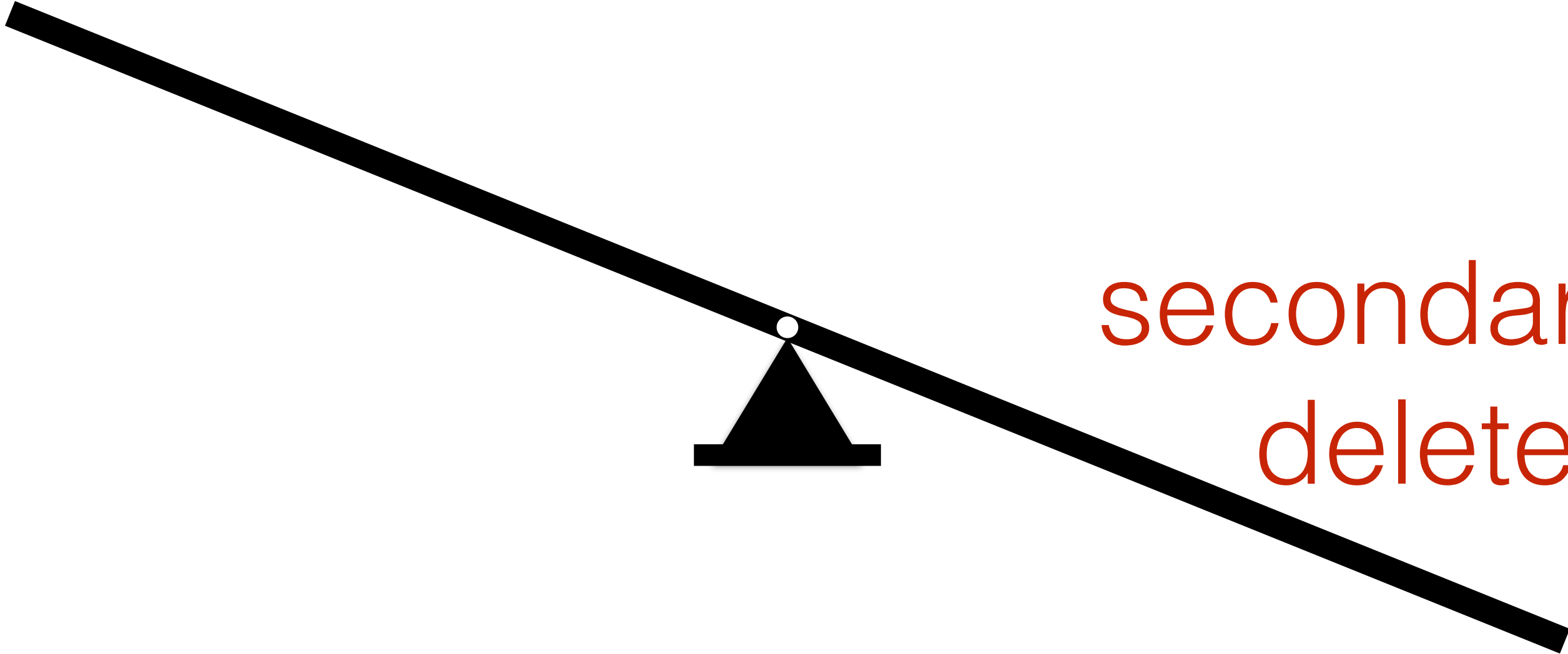
secondary range
delete cost



delete tile size



lookup
cost

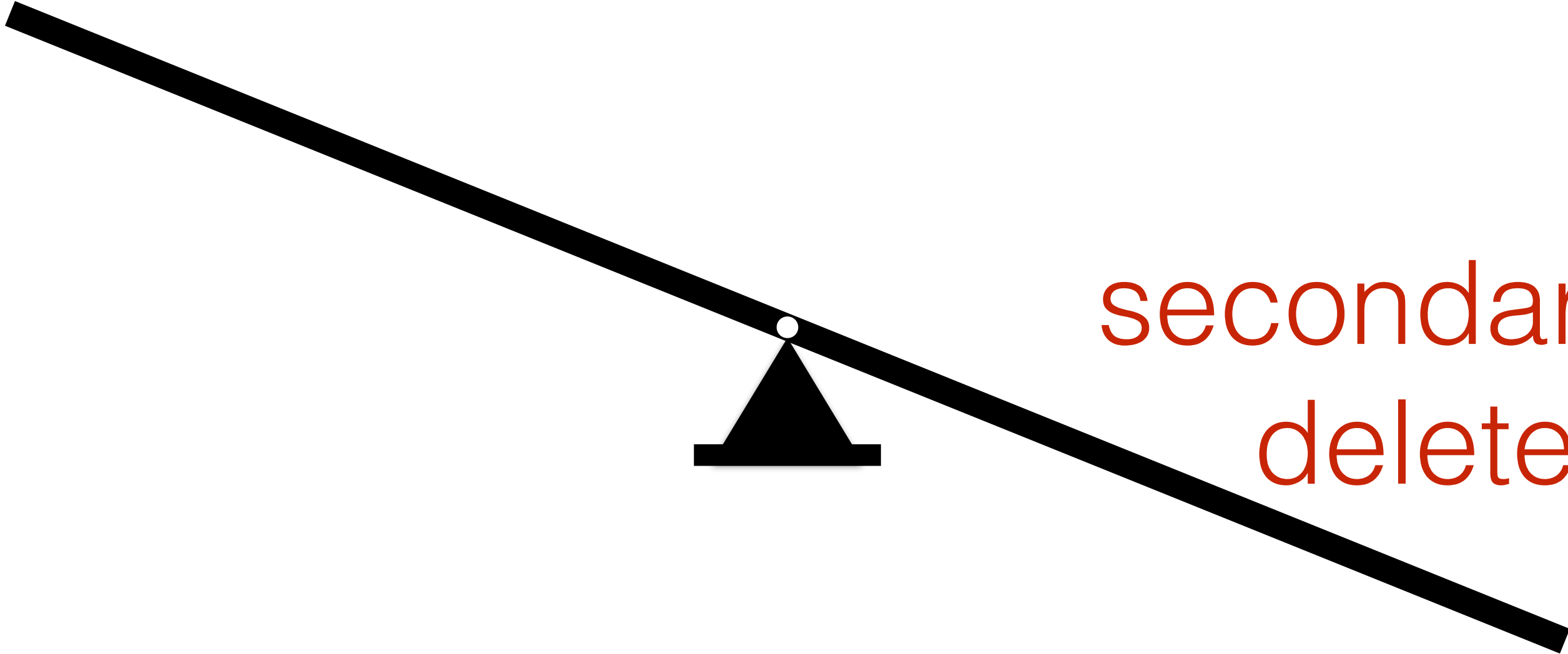


secondary range
delete cost

delete tile size



lookup
cost



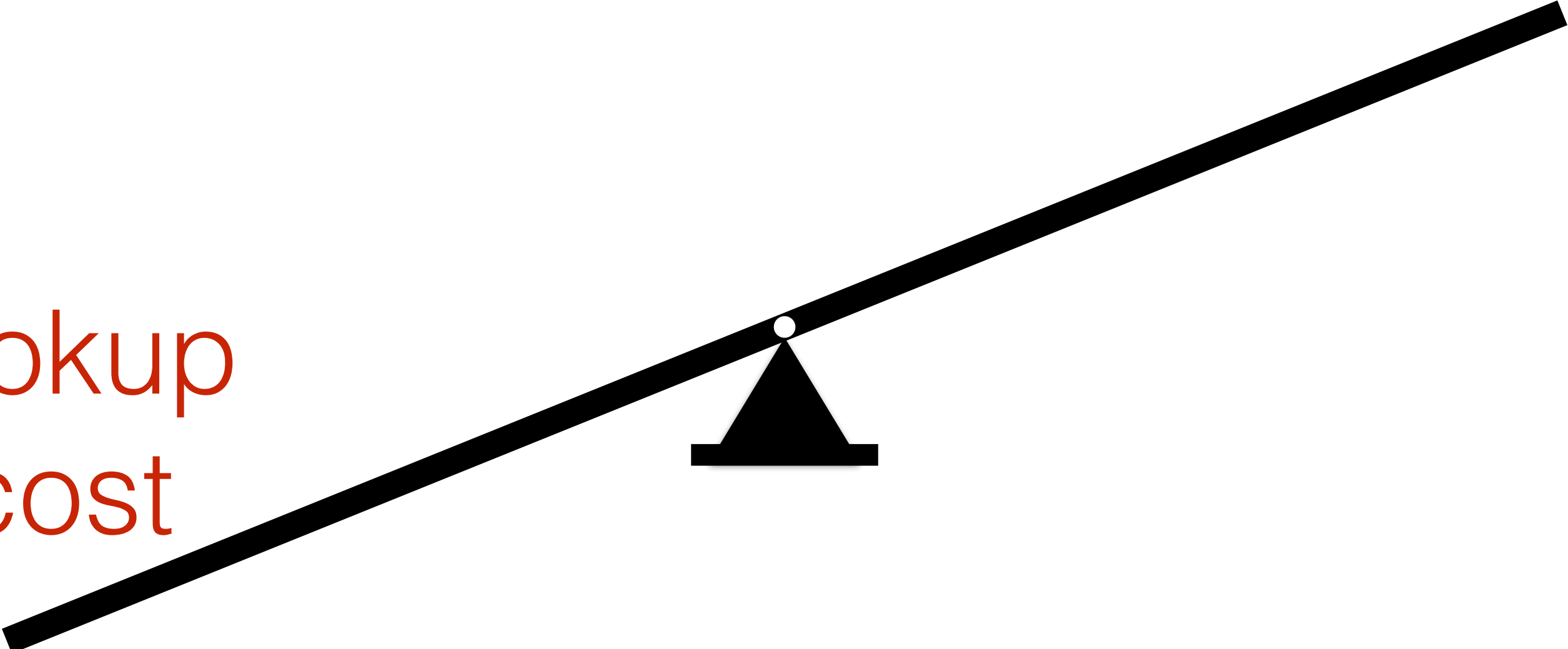
secondary range
delete cost

delete tile size



secondary range
delete cost

lookup
cost

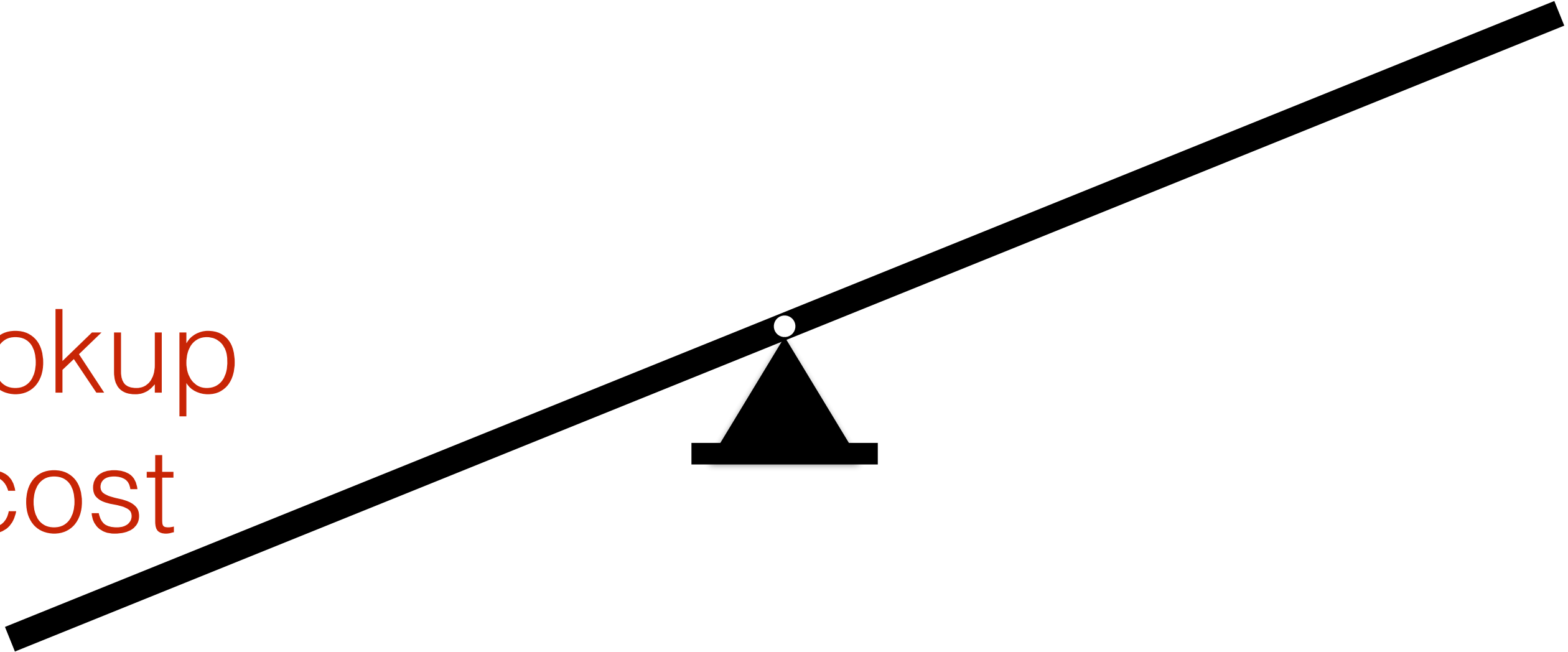


delete tile size



secondary range
delete cost

lookup
cost

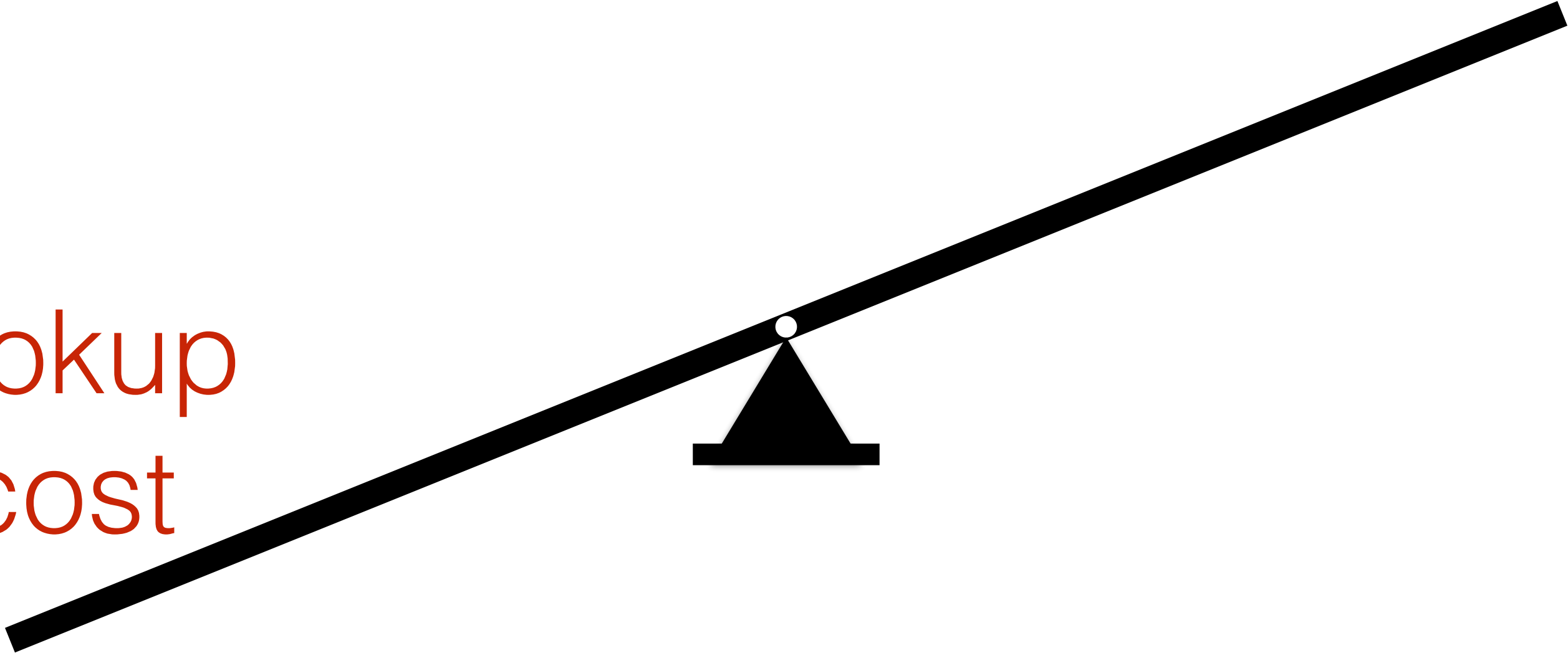


delete tile size



secondary range
delete cost

lookup
cost

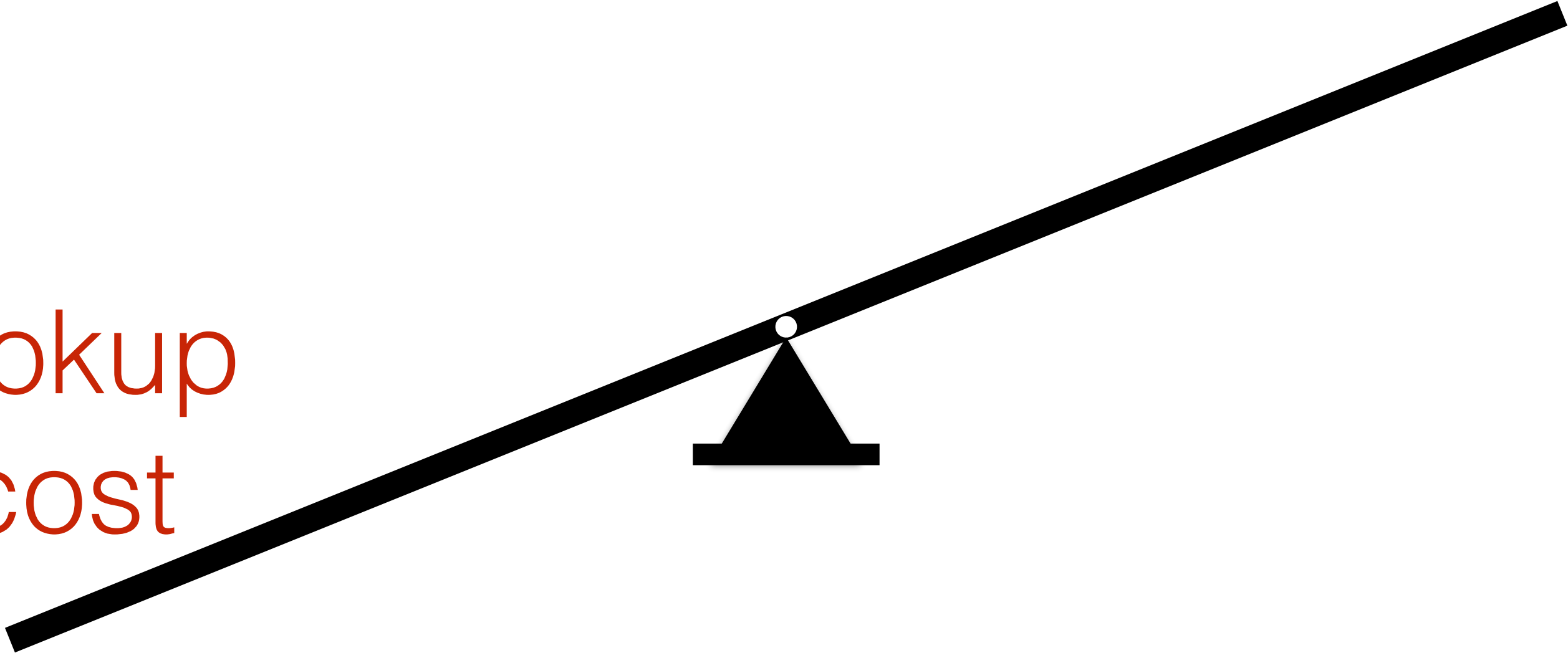


delete tile size



secondary range
delete cost

lookup
cost

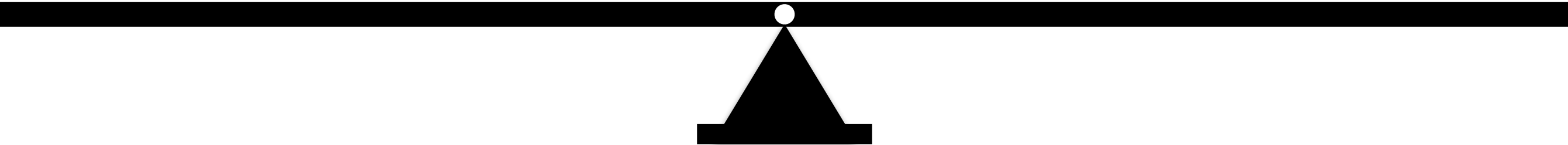


delete tile size

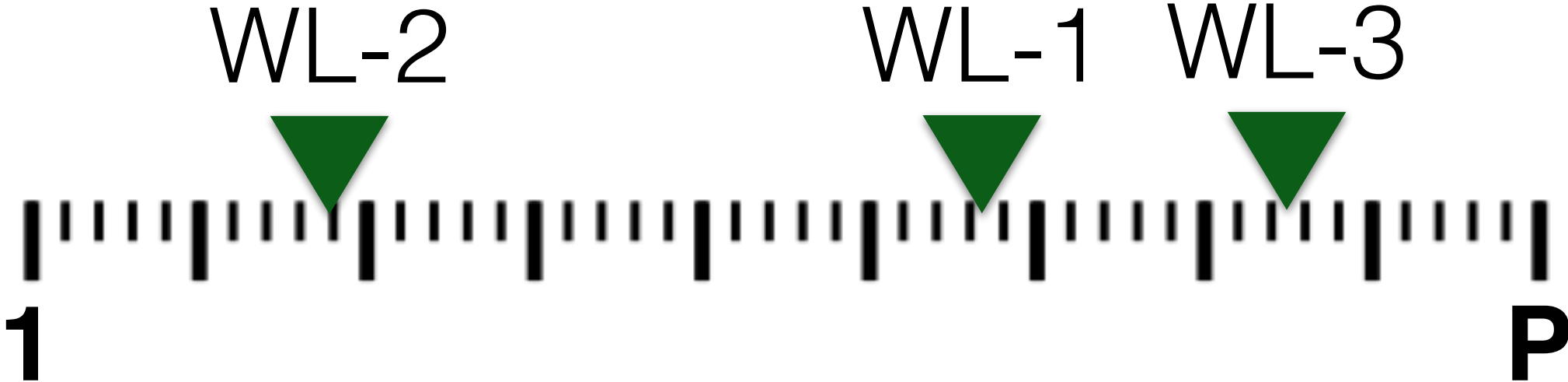


lookup
cost

secondary range
delete cost

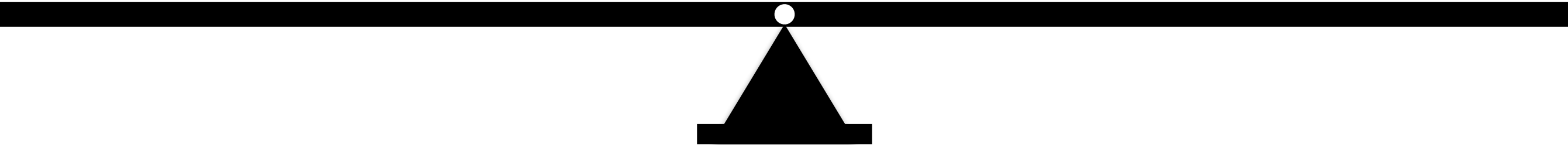


delete tile size



lookup
cost

secondary range
delete cost





suboptimal state-of-the-art design
for workloads with deletes



FADE persists deletes timely
using latency-driven compactions



KiWi supports efficient
secondary range deletes
using key-interweaved data storage



suboptimal state of the art design
for workloads with deletes



FADE persists deletes timely
using latency-driven compactions



KiWi supports efficient
secondary range deletes
by key-interweaved data layout

Thank You!

disc-projects.bu.edu/lethe/



Lethe strikes balance between
cost, performance, and latency