BU CS 332 – Theory of Computation

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Lecture 12:

- Decidable Languages
- Universal TM

Reading:

Sipser Ch 4.1

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Last Time

Nondeterministic TMs

An NTM N accepts input w if when run on w it accepts on at least one computational branch

Church-Turing Thesis

- v1: The basic TM (and all equivalent models) capture our intuitive notion of algorithms
- v2: Any physically realizable model of computation can be simulated by the basic TM

Decidable Languages

1928 – The Entscheidungsproblem

The "Decision Problem"

TM

Is there an algorithm which takes as input a formula (in first-order logic) and decides whether it's logically valid?





is the statement true or take?

Wmathematical

Question: Can computers automate mathematicians?

Question: (an me automate theorems about regular languages?

Questions about regular languages

- Given a DFA D and a string w, does D accept input w?
- Given a DFA D, does D recognize the empty language?
- Given DFAs D_1 , D_2 , do they recognize the same language?

(Same questions apply to NFAs, regexes)

Goal: Formulate each of these questions as a language, and decide them using Turing machines

Questions about regular languages

Design a TM which takes as input a DFA D and a string w, and determines whether D accepts w

How should the input to this TM be represented?

Let $D = (Q, \Sigma, \delta, q_0, F)$. List each component of the tuple separated by #

- ullet Represent Q by ,-separated binary strings
- Represent Σ by ,-separated binary strings
- Represent $\delta: Q \times \Sigma \to Q$ by a ,-separated list of triples (p, a, q), ...

Denote the encoding of D, w by $\langle D, w \rangle$

Example

$$Q = 340, 9.3$$
 $Z' = 20, 63$
 $S(9.0) = 9.5$

Start 9.

$$b$$

$$\downarrow a$$

$$q_0$$

$$\downarrow a$$

$$q_1$$

$$(0)$$
: $(0,0,1),(0,1,0),(1,0,0),(1,0,1)$

Representation independence

Computability (i.e., decidability and recognizability) is **not** affected by the precise choice of encoding

M decides language about DFHs under encoding (.)
Why? A TM can always convert between different (reasonable)
encodings N decides language under enoding []:

On input [D]:

1) (oncert [D] to (D)

2) Run M on input (D), accept if it accepts,

From now on, we'll take () to mean "any reasonable encoding"

reject other wire

A "universal" algorithm for recognizing regular Comutational problem languages

 $A_{DFA} = \{\langle D, w \rangle \mid DFA D \text{ accepts } w\}$

Given D=A O, string w Does D acent w?

Theorem: A_{DFA} is decidable

Proof: Define a (high-level) 3-tape TM M on input $\langle D, w \rangle$:

- 1. Check if $\langle D, w \rangle$ is a valid encoding (reject if not)
- 2. Simulate D on w, i.e.,
- oinit if you want, understood to ullet Tape 2: Maintain w and head location of D
 - Tape 3: Maintain state of D, update according to δ
- 3. Accept if D ends in an accept state, reject otherwise

Other decidable languages

 $A_{DFA} = \{\langle D, w \rangle \mid DFA D \text{ accepts } w\}$

 $A_{NFA} = \{\langle N, w \rangle \mid NFA \ N \text{ accepts } w\}$

 $A_{REX} = \{\langle R, w \rangle \mid \text{regular expression } R \text{ generates } w\}$

NFA Acceptance

Your TM should: Accept (N, w) if N accept w

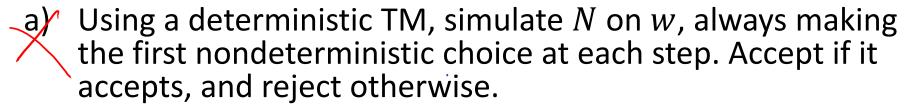
Next (N, w) if N accept w

Next (N, w) if N accept w

Which of the following describes a decider for A_{NFA}



 $\{\langle N, w \rangle \mid NFA \ N \text{ accepts } w \}$?



Using a deterministic TM, simulate all possible choices of N on w for 1 step of computation, 2 steps of computation, etc. Accept whenever some simulation accepts.



Use the subset construction to convert N to an equivalent DFA M. Simulate M on w, accept if it accepts, and reject otherwise.

Regular Languages are Decidable

Theorem: Every regular language L is decidable

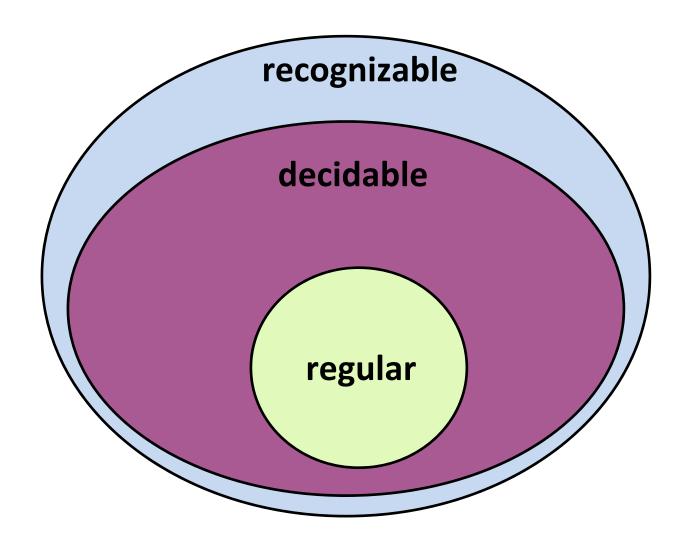
Proof 1: If L is regular, it is recognized by a DFA D. Convert this DFA to a TM M. Then M decides L.

Proof 2: If L is regular, it is recognized by a DFA D. The following TM M_D decides L.

On input w:

- 1. Run the decider for A_{DFA} on input $\langle D, w \rangle$
- 2. Accept if the decider accepts; reject otherwise

Classes of Languages

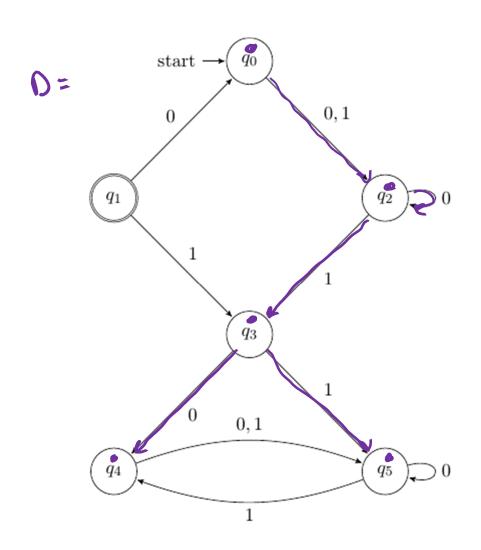


More Decidable Languages: Emptiness Testing

Theorem: $E_{DFA} = \{\langle D \rangle \mid D \text{ is a DFA such that } L(D) = \emptyset \}$ is decidable Given DFA D, is if the case that D accepts Proof: The following TM decides E_{DFA} . If $L(D) = \emptyset$, there are no reachable accept states => TM accepts that $L(D) = \emptyset$. Where $L(D) = \emptyset$ is a DFA with $L(D) = \emptyset$. Where $L(D) = \emptyset$ is a DFA with $L(D) = \emptyset$.

- 1. Perform k steps of breadth-first search on state diagram of D to determine if an accept state is reachable from the start state
- 2. Reject if a DFA accept state is reachable; accept otherwise

E_{DFA} Example



BIS traversal.	
90	
92	
9-3	
94, 95	
No accept states reachable	ore
=> L(0) = p	
reject Input CD>	

New Deciders from Old: Equality Testing

 $EQ_{\mathrm{DFA}} = \{\langle D_1, D_2 \rangle \mid D_1, D_2 \text{ are DFAs and } L(D_1) = L(D_2)\}$

Theorem: EQ_{DFA} is decidable

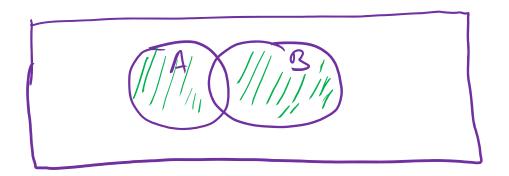
Proof: The following TM decides EQ_{DFA}

On input $\langle D_1, D_2 \rangle$, where $\langle D_1, D_2 \rangle$ are DFAs:

- A AB= &(W&A and W&B) Or (W&B and W&A)?
- 1. Construct DFA D recognizing the symmetric difference $L(D_1) \triangle L(D_2) = \frac{7}{2} \cup \frac{1}{2} \cup \frac{1}{2}$
- 2. Run the decider for E_{DFA} on $\langle D \rangle$ and return its output
- I) If $L(0_1) = L(0_2)$, then $L(0_1) \Delta L(0_2) = g = g$ decider for $E_0 = A$ and $E_$
- 2) If $L(n_1) \neq L(n_2) \Rightarrow L(n_1) \wedge L(n_2) \neq \emptyset \Rightarrow \text{decider for}$ E DEA rejects => TM rejects

Symmetric Difference

 $A \triangle B = \{ w \mid w \in A \text{ or } w \in B \text{ but not both} \}$



$$A \Delta B = (A \setminus B) \cup (B \setminus A)$$

$$= (A \cap B) \cup (B \cap A)$$

Universal Turing Machine

Meta-Computational Languages

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A_{\text{DFA}} = \{\langle D, w \rangle \mid \text{DFA } D \text{ accepts } w\}

A_{\text{TM}} = \{\langle M, w \rangle \mid \text{TM } M \text{ accepts } w\}
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 $E_{\text{DFA}} = \{\langle D \rangle \mid \text{DFA } D \text{ recognizes the empty language } \emptyset\}$ $E_{\text{TM}} = \{\langle M \rangle \mid \text{TM } M \text{ recognizes the empty language } \emptyset\}$

 $EQ_{\mathrm{DFA}} = \{\langle D_1, D_2 \rangle \mid D_1 \text{ and } D_2 \text{ are DFAs, } L(D_1) = L(D_2)\}$ $EQ_{\mathrm{TM}} = \{\langle M_1, M_2 \rangle \mid M_1 \text{ and } M_2 \text{ are TMs, } L(M_1) = L(M_2)\}$

The Universal Turing Machine



 $A_{\text{TM}} = \{ \langle M, w \rangle \mid M \text{ is a TM that accepts input } w \}$

Theorem: A_{TM} is Turing-recognizable

Constational problem.

Given TM M and imput w

does M accept 4?

The following "Universal TM" U recognizes $A_{\rm TM}$ On input $\langle M, w \rangle$:

- 1. Simulate running *M* on input *w*
- 2. If *M* accepts, accept. If *M* rejects, reject.

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Analysis.
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1) If (M, U) & Arm => M accents W => U accents (M, W)
2) If (M, W) & Arm => either & M resterts w => U rejects (M, w)

(M loops on W) => U loops on (M, W)
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Universal TM and A_{TM}

Why is the Universal TM not a decider for $A_{\rm TM}$?



The following "Universal TM" U recognizes A_{TM}

On input $\langle M, w \rangle$:

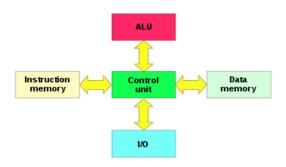
- 1. Simulate running *M* on input *w*
- 2. If *M* accepts, accept. If *M* rejects, reject.
- a) It may reject inputs $\langle M, w \rangle$ where M accepts w
- b) It may accept inputs $\langle M, w \rangle$ where M rejects w
- c) It may loop on inputs $\langle M, w \rangle$ where M loops on w
- d) It may loop on inputs $\langle M, w \rangle$ where M accepts w

More on the Universal TM

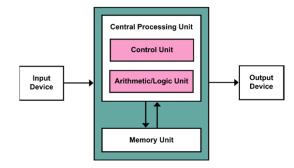
"It is possible to invent a single machine which can be used to compute any computable sequence. If this machine **U** is supplied with a tape on the beginning of which is written the S.D ["standard description"] of some computing machine **M**, then **U** will compute the same sequence as **M**."

- Turing, "On Computable Numbers..." 1936

- Foreshadowed general-purpose programmable computers
- No need for specialized hardware: Virtual machines as software



Harvard architecture: Separate instruction and data pathways



von Neumann architecture: Programs can be treated as data

Undecidability

 A_{TM} is Turing-recognizable via the Universal TM

...but it turns out A_{TM} (and E_{TM} , EQ_{TM}) is **undecidable**

i.e., computers cannot solve these problems no matter how much time they are given