BU CS 332 – Theory of Computation

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Lecture 22:

NP

Mark Bun November 23, 2021 Reading:

Sipser Ch 7.3-7.4
Hwd 9
Wednesday 11:59 PM

Nondeterministic time and NP

Let $f: \mathbb{N} \to \mathbb{N}$ A NTM M runs in time f(n) if on every input $w \in \Sigma^n$, M halts on w within at most f(n) steps on every computational branch

NTIME(f(n)) is a class (i.e., set) of languages:

A language $A \in NTIME(f(n))$ if there exists an NTM M that

- 1) Decides A, and
- 2) Runs in time O(f(n))

Definition: NP is the class of languages decidable in polynomial time on a nondeterministic TM

$$NP = \bigcup_{k=1}^{\infty} NTIME(n^k)$$

Speeding things up with nondeterminism

HW 5 Problem 3:

 $TRIANGLE = \{\langle G \rangle | \text{digraph } G \text{ contains a triangle} \}$

Deterministic algorithm:

Nondeterministic algorithm:

1) Nondeterministic algorithm.

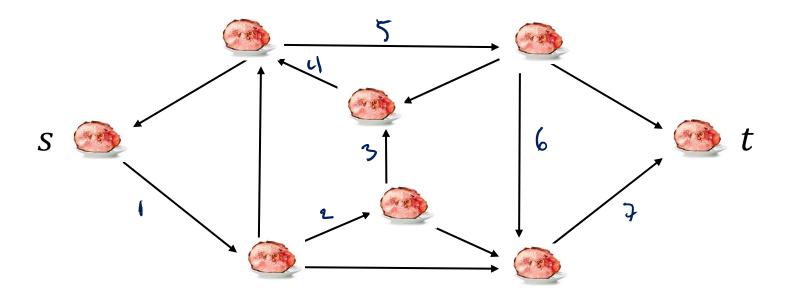
1) Nondeterministic ally guess
$$(u, v, \omega)$$
] $6 \times 6 \times 0 (\log |v|)$ bits

1) Check it (u, v) , (v, ω) , $(\omega, \omega) \in E$

yerlizes = IV V= {1, ..., k} Withy dam on # (002h b.ts

Hamiltonian Path

 $HAMPATH = \{\langle G, s, t \rangle | G \text{ is a directed graph and there}$ is a path from s to t that passes through every vertex exactly once}



$HAMPATH \in NP$

The following **nondeterministic** algorithm decides *HAMPATH* in polynomial time:

On input $\langle G, s, t \rangle$: (Vertices of G are numbers 1, ..., k)

- 1. Nondeterministically guess a sequence $c_1, c_2, ..., c_k$ of numbers 1, ..., k
- 2. Check that $c_1, c_2, ..., c_k$ is a permutation: Every number 1, ..., k appears exactly once
- 3. Check that $c_1 = s$, $c_k = t$, and there is an edge from every c_i to c_{i+1}
- 4. Accept if all checks pass, otherwise, reject.

Analyzing the algorithm

Need to check:

- 1) Correctness
- a) II <6,5,27 FH Ampath, I or Hamiltonian path C.,..., Cre =7 Branch of congulation that guesses this path leads NTM to accept V
- b) If (6,5,t) & HAMPATH, then every (1,-5 (4 is not of Hamiltonian path from 5 to t. =7 Every computation broadle rejects -

2) Running time

Gressing (1,7) (h tokes $\Theta(h \log h)$ time (becking permutation takes $O((k \log h)^2)$ time (becking (1,7) (h is an cit path takes O(k) lookups to ad; matrix / ad; list of G

An alternative characterization of NP

"Languages with polynomial-time verifiers" How did we design an NTM for HAMPATH?

- Given a candidate path, it is easy (poly-time) to check whether this path is a Hamiltonian path
- We designed a poly-time NTM by nondeterministically guessing this path and then checking it
- Lots of problems have this structure (CLIQUE, 3-COLOR, COMPOSITE,...). They might be hard to solve, but a candidate solution is easy to check.

An alternative characterization of NP

"Languages with polynomial-time verifiers"

A verifier for a language L is a deterministic algorithm V such that $w \in L$ iff there exists a string c such that $V(\langle w,c\rangle)$ accepts

"Mstance" "(ortifically "where" "where" "Proof"

Running time of a verifier is only measured in terms of |w|

V is a polynomial-time verifier if it runs in time polynomial in |w| on every input $\langle w, c \rangle$

(Without loss of generality, |c| is polynomial in |w|, i.e., $|c| = O(|w|^k)$ for some constant k)

HAMPATH has a polynomial-time verifier

Certificate c: $C(t_1, \dots, Cu)$ a condidate path c has length Verifier V:

Verifier V:

On input (G, s, t; c): (Vertices of G are numbers $1, \dots, k$)

Poly time

- 1. Check that $c_1, c_2, ..., c_k$ is a permutation: Evéry number 1, ..., k appears exactly once
- 2. Check that $c_1 = s$, $c_k = t$, and there is an edge from every c_i to c_{i+1}
- 3. Accept if all checks pass, otherwise, reject.

NP is the class of languages with polynomialtime verifiers

Theorem: A language $L \in NP$ iff there is a polynomial-time verifier for L

Alternative proof of $NP \subseteq EXP$



Mpat (W, C)

One can prove NP \subseteq EXP as follows. Let V be a verifier for a language L running in time T(n). We can construct a $2^{O(T(n))}$ time algorithm for L as follows.



- On input $\langle w, c \rangle$, run V on $\langle w, c \rangle$ and output the result
- b) On input w, run V on all possible $\langle w, c \rangle$, where c is a certificate. Accept if any run accepts.
- On input w, run V on all possible $\langle w, c \rangle$, where c is a certificate of length at most T(|w|). Accept if any run accepts.
 - d) On input w, run V on all possible $\langle x, c \rangle$, where x is a string of length |w| and c is a certificate of length at most T(|w|). Accept if any run accepts.

NP is the class of languages with polynomialtime verifiers

Theorem: A language $L \in NP$ iff there is a polynomial-time verifier for $L \mapsto T(A)$

Proof: \leftarrow Let L have a poly-time verifier $V(\langle w, c \rangle)$

Idea: Design NTM N for L that nondeterministically guesses a certificate

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NTM N:
On input W:

1) Nondet gress C of length = T(IWI)

2) Ran V(CW,(7). If accepts, accept If reject, percent
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(onectress:

U C L & 7 2 C, 1(1 & T(1w1) s.t. V((u,(7)) a coots

W a coot w on some comp. branch

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Lintine:

1(1 is polynomial in /w)

-> step 1 is poly time

1 runs in poly-time =>

step 2 poly - time 12

NP is the class of languages with polynomialtime verifiers

 \Rightarrow Let L be decided by an NTM N running in time T(n)and making up to b nondeterministic choices in each step

Idea: Design verifier V for L where certificate is sequence

WARNING: Don't mix-and-match the NTM and verifier interpretations of NP

To show a language L is in NP, do exactly one:

Exhibit a poly-time <u>NTM</u> for L
 N = "On input w:
 <Do some nondeterministic stuff>..."

OR

2) Exhibit a poly-time (deterministic) verifier for L V = ``On input w and certificate c: $< \text{Do some deterministic stuff} > \dots \text{``}$

Examples of NP languages: SAT

"Is there an assignment to the variables in a logical formula that make it evaluate to true?"

- Boolean variable: Variable that can take on the value true/false (encoded as 0/1) Ex. 1,12,3 X,9,2
- Boolean operations: \land (AND), \lor (OR), \neg (NOT)
- Boolean formula: Expression made of Boolean variables and operations. Ex: $(x_1 \lor \overline{x_2}) \land x_3 \overset{\text{red}}{\smile} x_1 \overset{\text{red}}{\smile} x_2 \overset{\text{red}}{\smile} x_3 \overset{\text{red}}$
- A formula φ is satisfiable if there exists an assignment that satisfies it

Examples of NP languages: SAT

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Ex: (x_1 \vee \overline{x_2}) \wedge x_3 Yes because (1.1,1) Satisfiable?

Ex: (x_1 \vee x_2) \wedge \overline{x_1} \wedge \overline{x_2} = (x_1 \vee x_2) \wedge \overline{(x_1 \vee x_2)} \wedge \overline{(x_1 \vee x_2)} Satisfiable?

Not satisfiable (1.1) Possible satisfiable formula?
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