

# BU CS 332 – Theory of Computation

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## Lecture 4:

- Nondeterministic Finite Automata
- NFAs vs. DFAs
- Closure Properties

Reading:

Sipser Ch 1.1-1.2

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# Last Time

- Deterministic Finite Automata (DFAs)
  - Informal description: State diagram
  - Formal description: What are they?  $M = (Q, \Sigma, \delta, q_0, F)$
  - Formal description: How do they compute?
- A language is **regular** if it is recognized by a DFA

$L \subseteq \Sigma_+^*$  is regular if

$\exists$  a DFA  $M$  s.t.  $L$  is the language  
recognized by  $M$

$\Leftrightarrow L = \{ x \in \Sigma_+^* \mid M \text{ accepts } x \}$

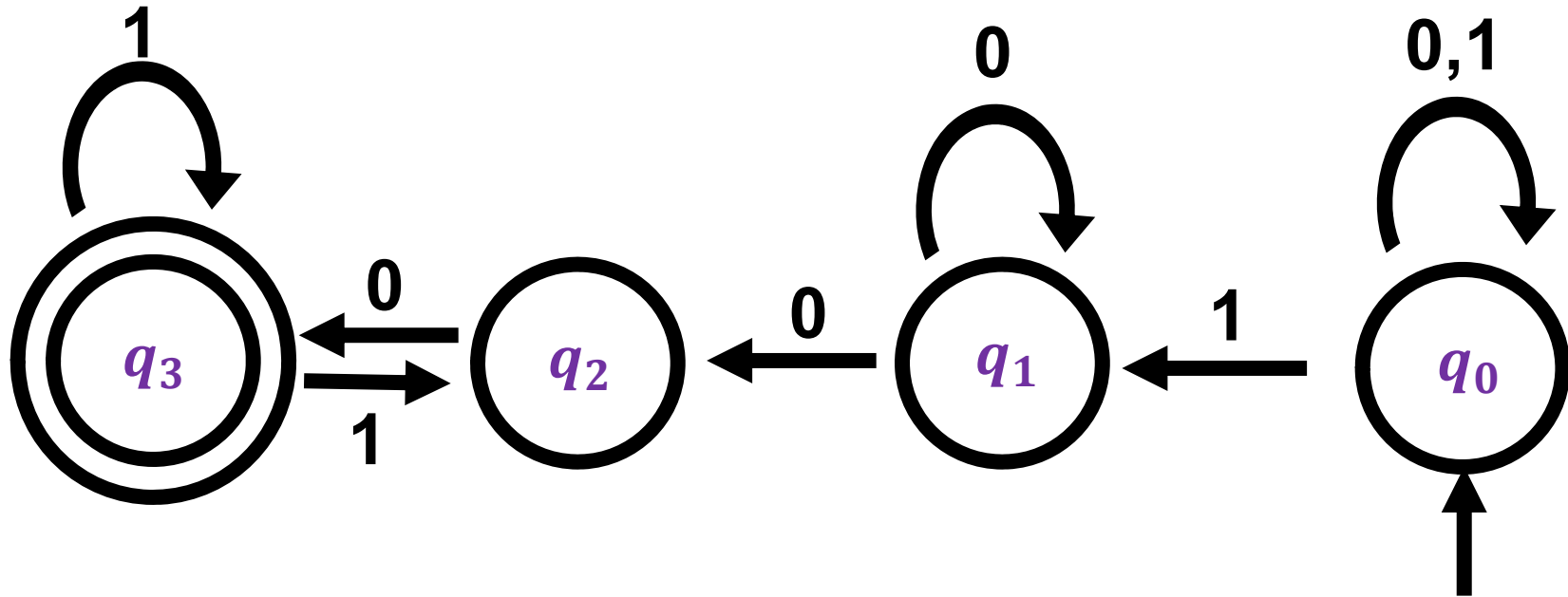
# Nondeterminism

In a DFA, the machine is always in exactly one state upon reading each input symbol

In a **nondeterministic** FA, the machine can try out many different ways of reading the same string

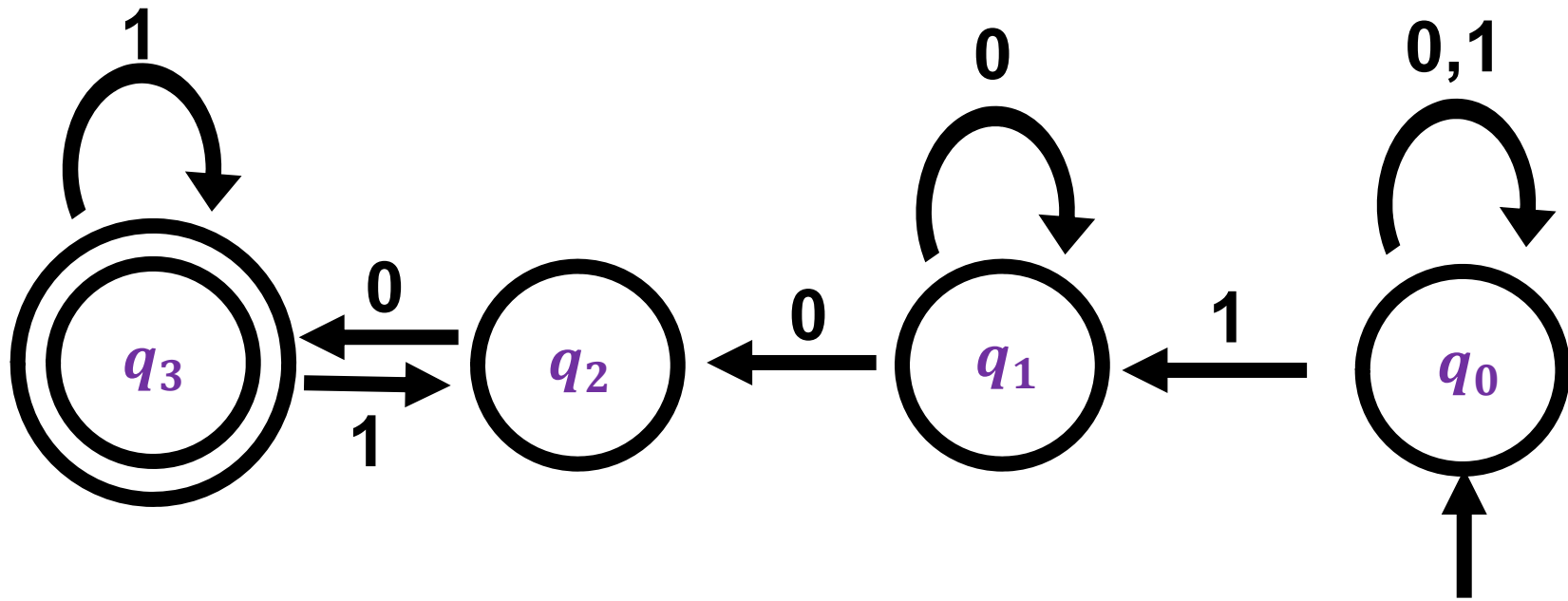
- Next symbol may cause an NFA to “branch” into multiple possible computations
- Next symbol may cause NFA’s computation to fail to enter any state at all

# Nondeterminism



A **Nondeterministic Finite Automaton** (NFA) accepts if there **exists** a way to make it reach an accept state.

# Nondeterminism



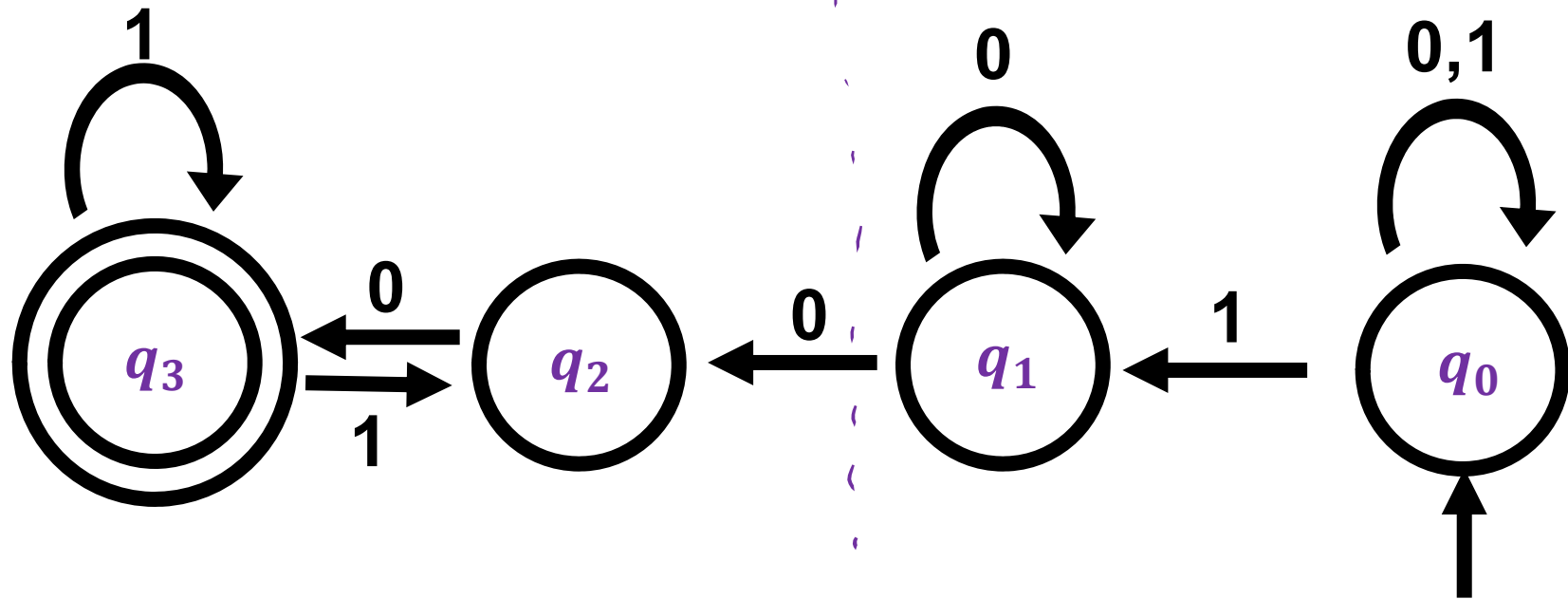
**Example:** Does this NFA accept the string 1100?

YES

$q_0 \xrightarrow{1} q_1 \xrightarrow{1} \perp$

$q_0 \xrightarrow{1} q_0 \xrightarrow{1} q_1 \xrightarrow{0} q_2 \xrightarrow{0} q_3$  accept

# Nondeterminism

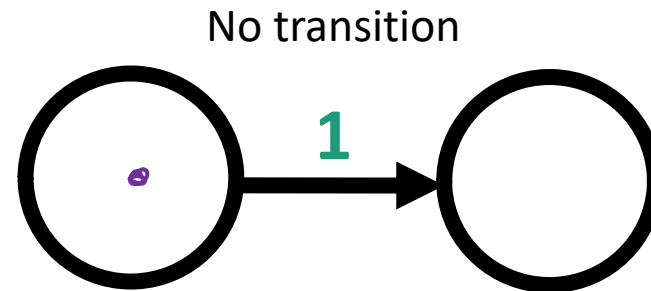
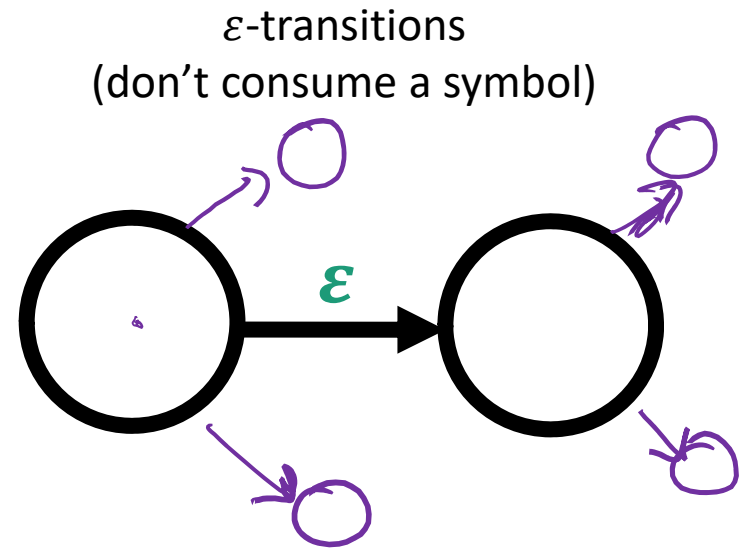
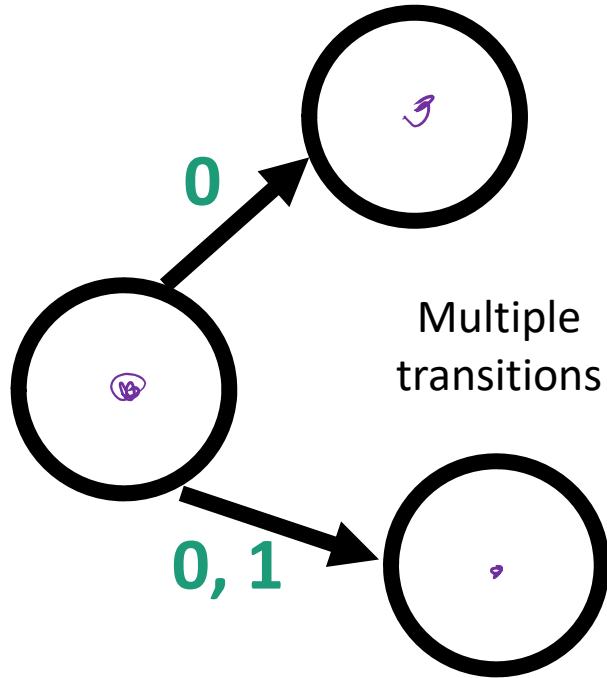


**Example:** Does this NFA accept the string 11?

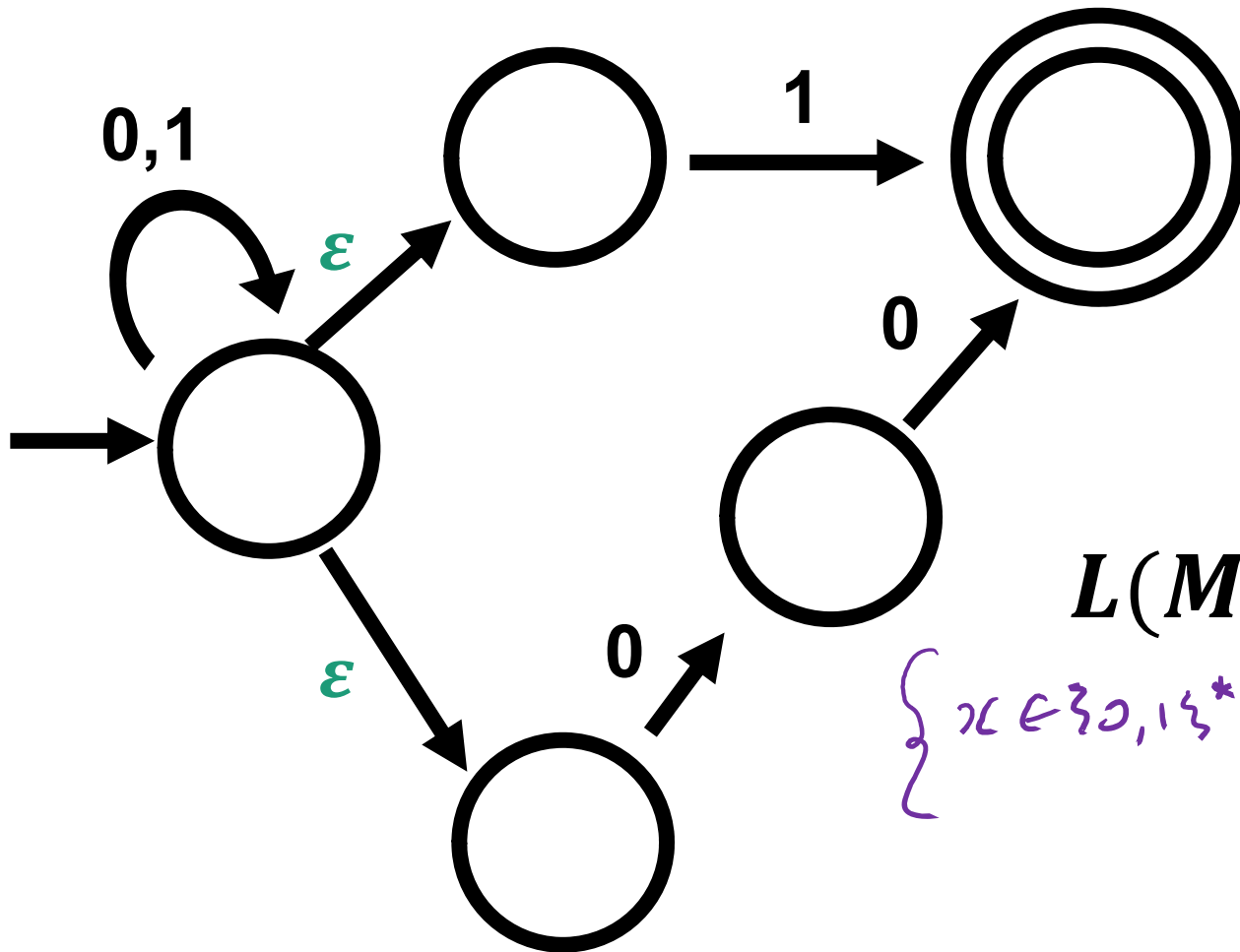
No

No computation paths lead to acceptance

# Some special transitions



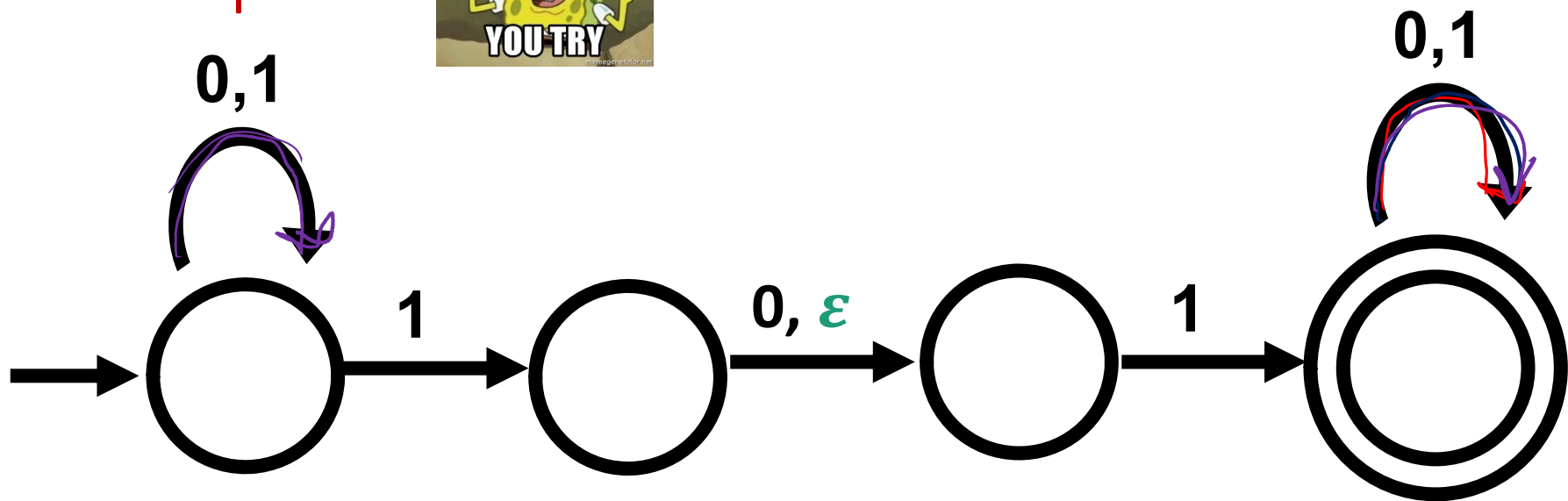
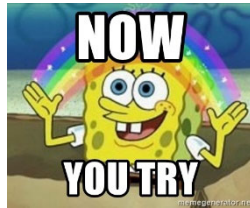
# Example



$$L(M) = \left\{ x \in \{0,1\}^* \mid \begin{array}{l} x \text{ ends in } 1 \\ \text{OR} \\ x \text{ ends in } 00 \end{array} \right\}$$



# Example



$L(N) =$

- a)  $\{w \mid w \text{ ends with } 101\}$
- b)  $\{w \mid w \text{ ends with } 11 \text{ or } 101\}$
- c)  $\{w \mid w \text{ contains } 101\}$
- d)  $\{w \mid w \text{ contains } \underline{11} \text{ or } \underline{101}\}$



# Formal Definition of a NFA

An **NFA** is a 5-tuple  $M = (Q, \Sigma, \delta, q_0, F)$

$Q$  is the set of states

$$P(Q) = \{ R \mid R \subseteq Q \}$$

"power set of  $Q$ "

$\Sigma$  is the alphabet

old state    next symbol    set of possible next states

$$\Sigma_{\epsilon} = \Sigma \cup \{ \epsilon \}$$

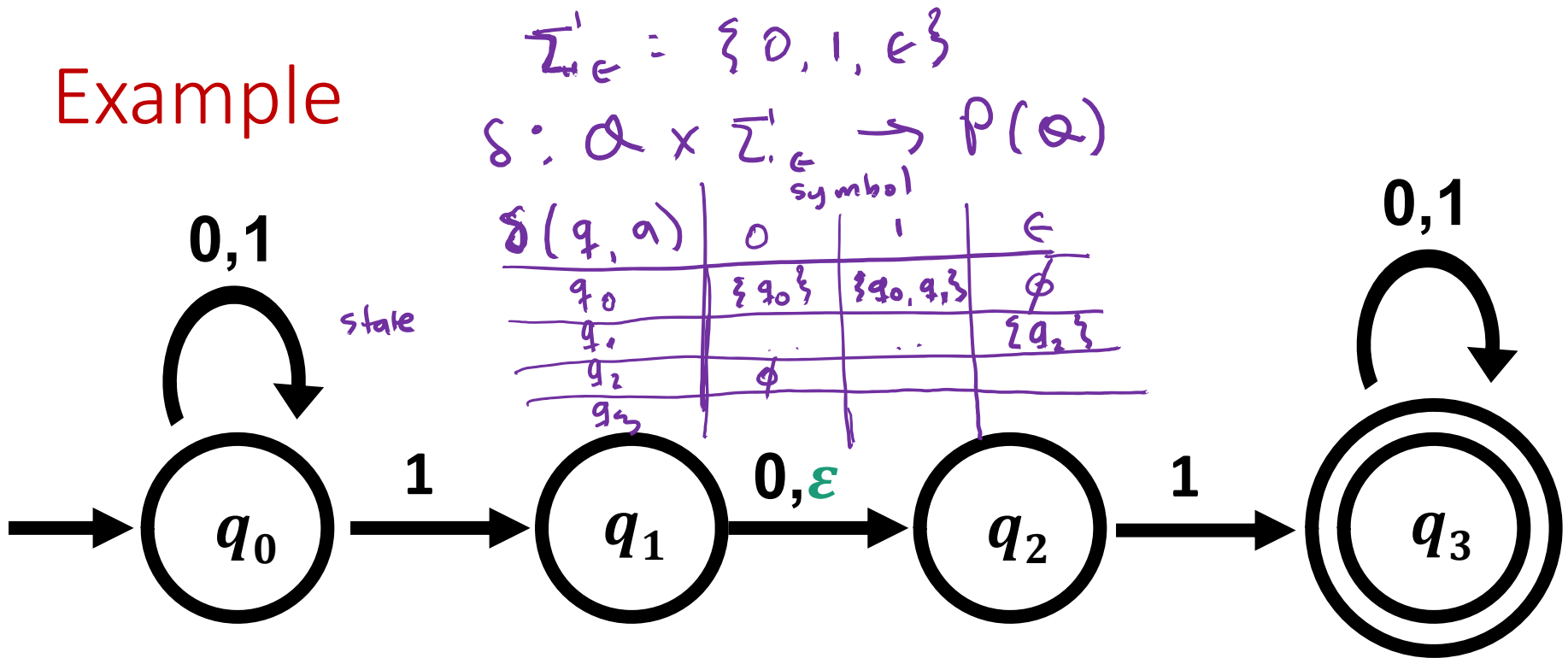
$\delta: Q \times \Sigma_{\epsilon} \rightarrow P(Q)$  is the transition function

$q_0 \in Q$  is the start state

$F \subseteq Q$  is the set of accept states

$M$  **accepts** a string  $w$  if **there exists** a path from  $q_0$  to an accept state that can be followed by reading  $w$ .

# Example



$$N = (Q, \Sigma, \delta, q_0, F)$$

$$Q = \{q_0, q_1, q_2, q_3\}$$

$$\Sigma = \{0, 1\}$$

$$F = \{q_3\}$$

$$\Sigma^* = \{0, 1\}^*$$

$$= \{ \text{all } 0-1 \text{ strings} \}$$

$$\delta(q_0, 0) = \{q_0\}$$

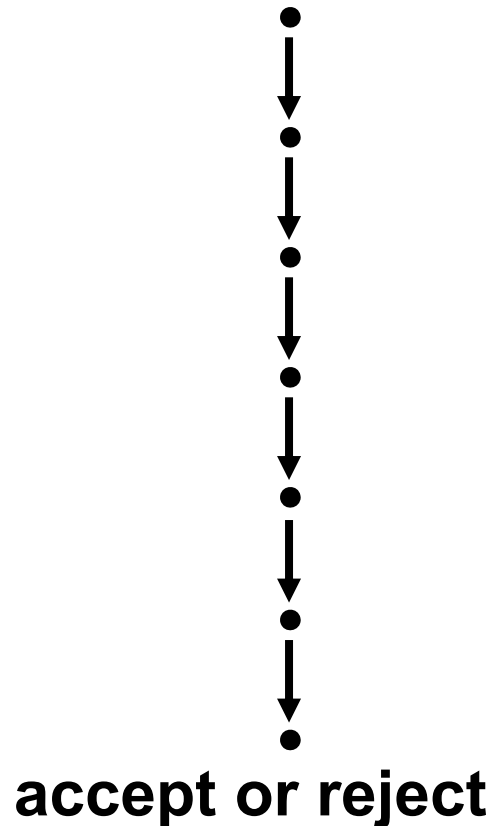
$$\delta(q_0, 1) = \{q_0, q_1\}$$

$$\delta(q_1, \epsilon) = \{q_2\}$$

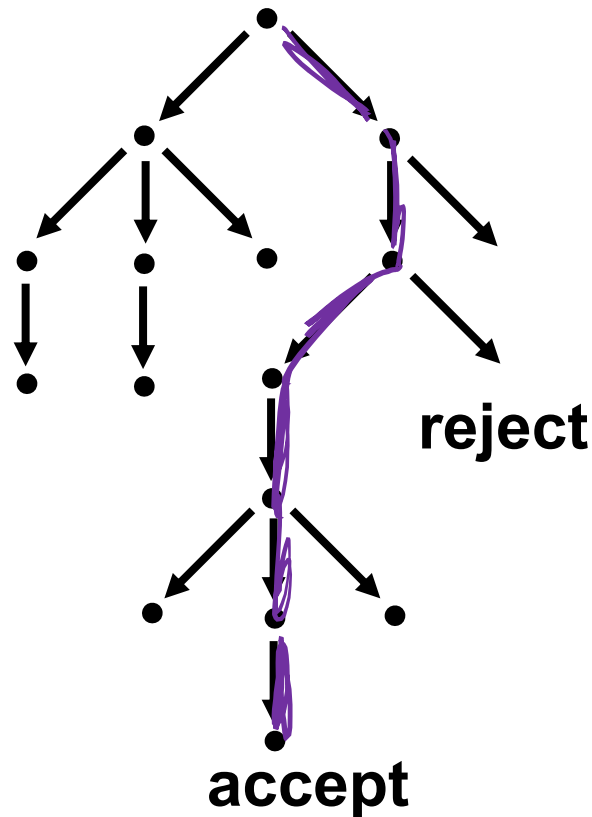
$$\delta(q_2, 0) = \emptyset$$

# Nondeterminism

## Deterministic Computation



## Nondeterministic Computation



### *Ways to think about nondeterminism*

- (restricted) parallel computation
- tree of possible computations
- guessing and verifying the "right" choice

# Why study NFAs?

- Not really a realistic model of computation: Real computing devices can't really try many possibilities in parallel

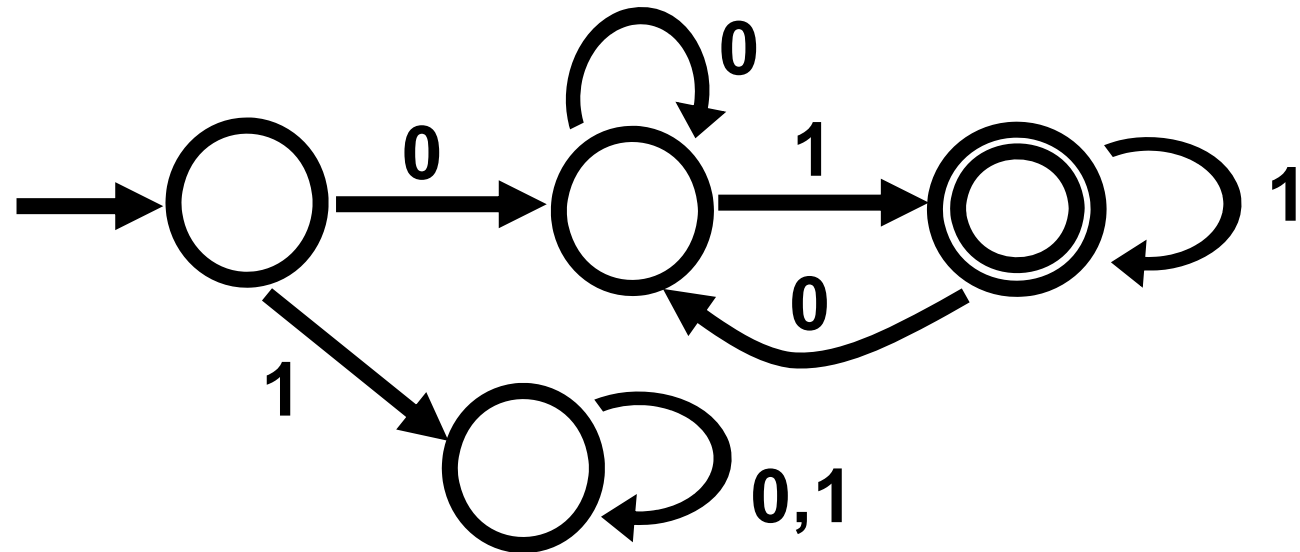
But:

- Useful tool for understanding power of DFAs/regular languages
- NFAs can be simpler than DFAs
- Lets us study “nondeterminism” as a resource  
(cf. P vs. NP)

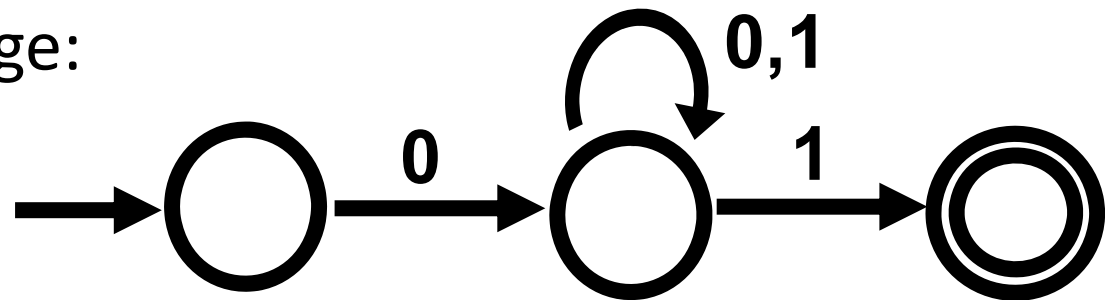
# NFAs can be simpler than DFAs

A DFA that recognizes the language  $\{w \mid w \text{ starts with } 0 \text{ and ends with } 1\}$ :

*Every DFA requires  $\geq 4$  states*



An NFA for this language:



# Equivalence of NFAs and DFAs

# Equivalence of NFAs and DFAs

Every DFA *is* an NFA, so NFAs are *at least* as powerful as DFAs

Regular languages  $\subseteq$  Langs. recog. by NFAs  
(i.e. langs recognizable by DFAs)

**Theorem:** For every NFA  $N$ , there is a DFA  $M$  such that  $L(M) = L(N)$   $\Rightarrow$  regular langs  $\supseteq$  Langs recog. by NFAs

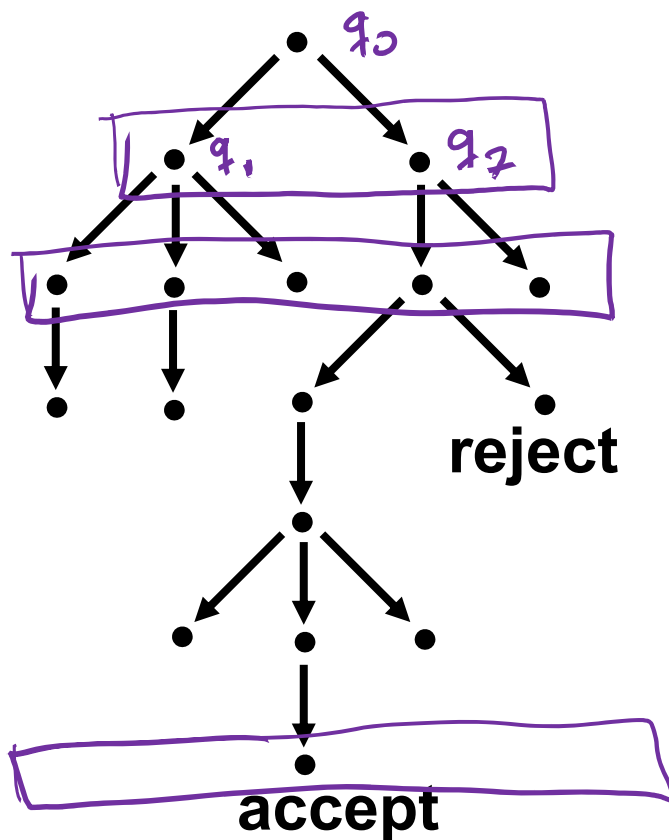
**Corollary:** A language is regular if and only if it is recognized by an NFA



# Equivalence of NFAs and DFAs (Proof)

Let  $N = (Q, \Sigma, \delta, q_0, F)$  be an NFA

Goal: Construct DFA  $M = (Q', \Sigma, \delta', q_0', F')$  recognizing  $L(N)$



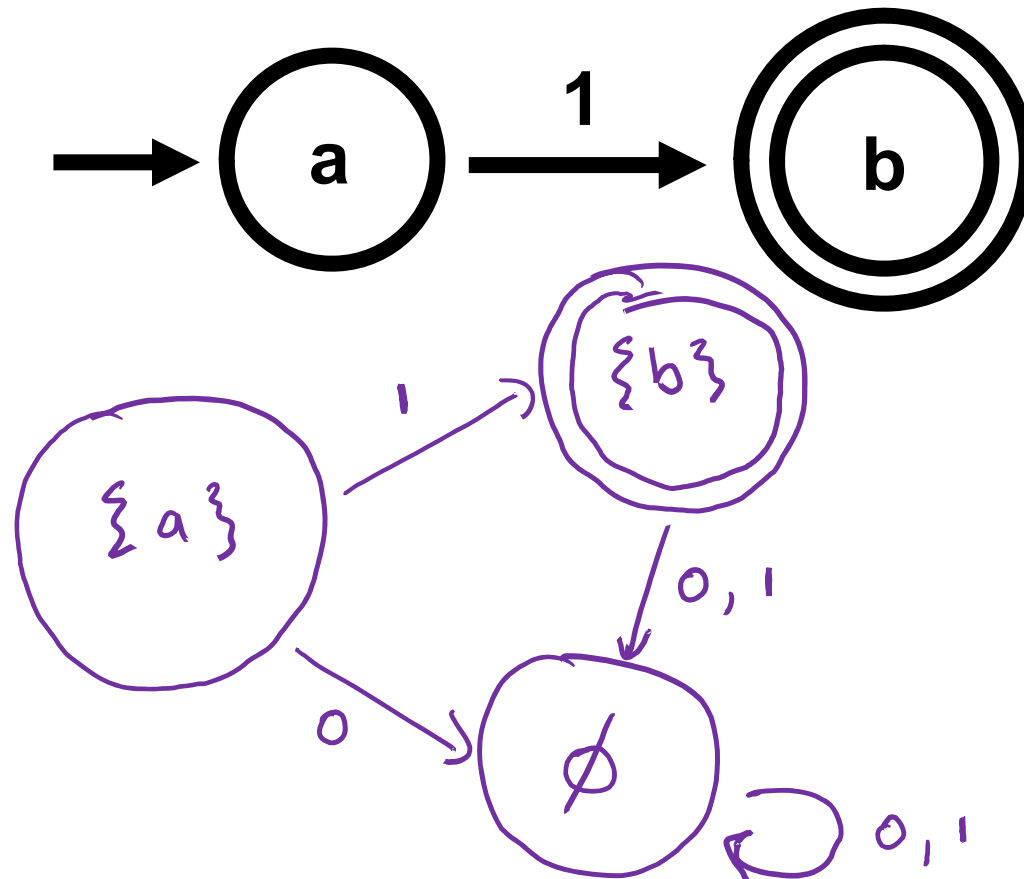
**Intuition:** Run all threads of  $N$  in parallel, maintaining the set of states where all threads are.

**Formally:**  $Q' = P(Q)$

“The Subset Construction”

# NFA -> DFA Example

$\Sigma = \{0,1\}$



## Subset Construction (Formally, first attempt)

**Input:** NFA  $N = (Q, \Sigma, \delta, q_0, F)$

**Output:** DFA  $M = (Q', \Sigma, \delta', q_0', F')$

$$Q' = \mathcal{P}(Q) = \{R \mid R \subseteq Q\}$$

$$\delta' : Q' \times \Sigma \rightarrow Q'$$

$$\delta'(R, \sigma) = \bigcup_{r \in R} \delta(r, \sigma) \quad \text{for all } R \subseteq Q \text{ and } \sigma \in \Sigma.$$

$$q_0' = \{q_0\}$$

$$F' = \{R \mid R \subseteq Q, \exists q \in F \text{ s.t. } q \in R\}$$

# Subset Construction (Formally, for real)

**Input:** NFA  $N = (Q, \Sigma, \delta, q_0, F)$

**Output:** DFA  $M = (Q', \Sigma, \delta', q_0', F')$

$$Q' = P(Q)$$

$E(R)$  = set of states reachable  
via 1 or more  $\epsilon$   
transition from a state  
in  $R$

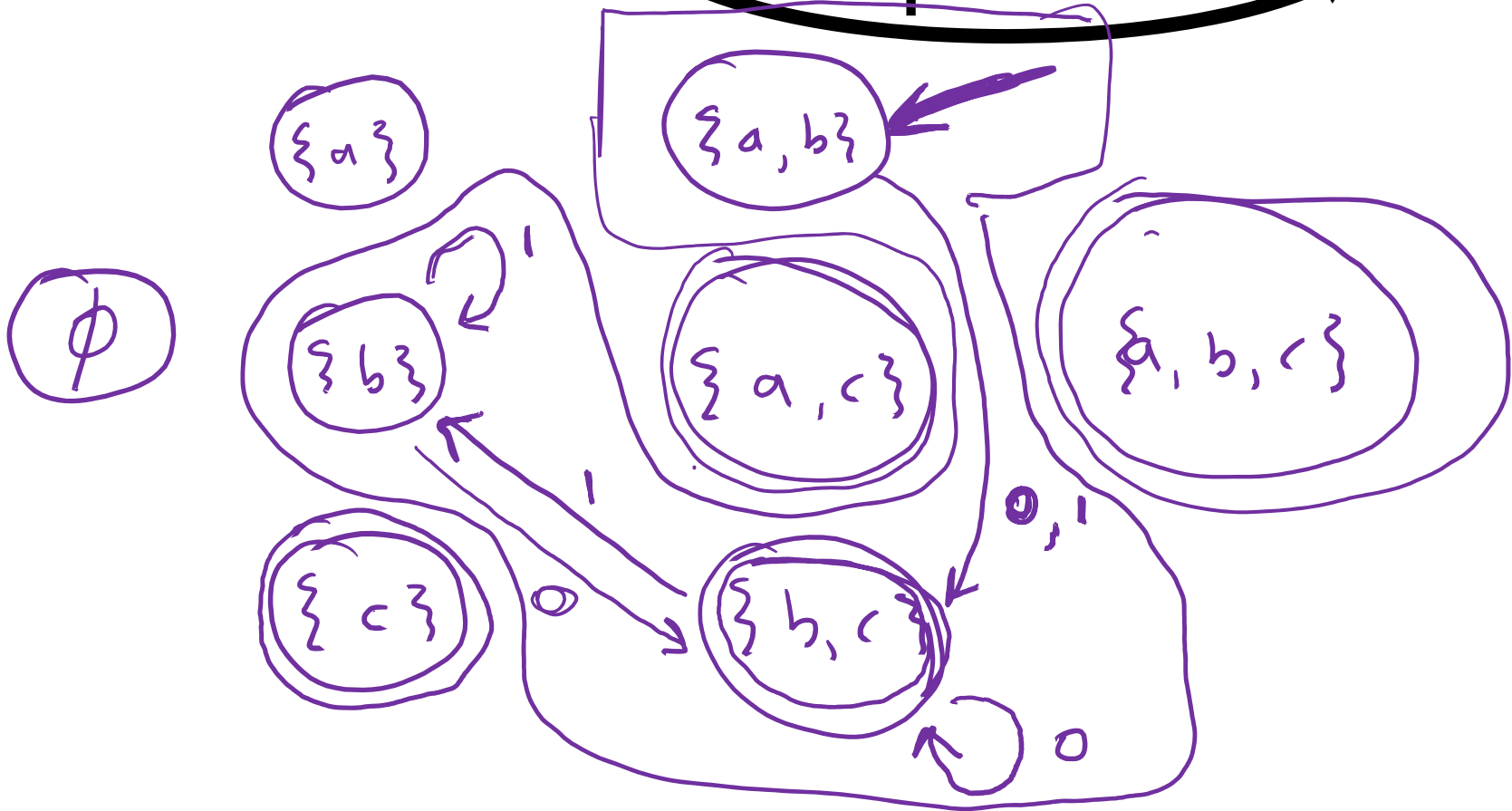
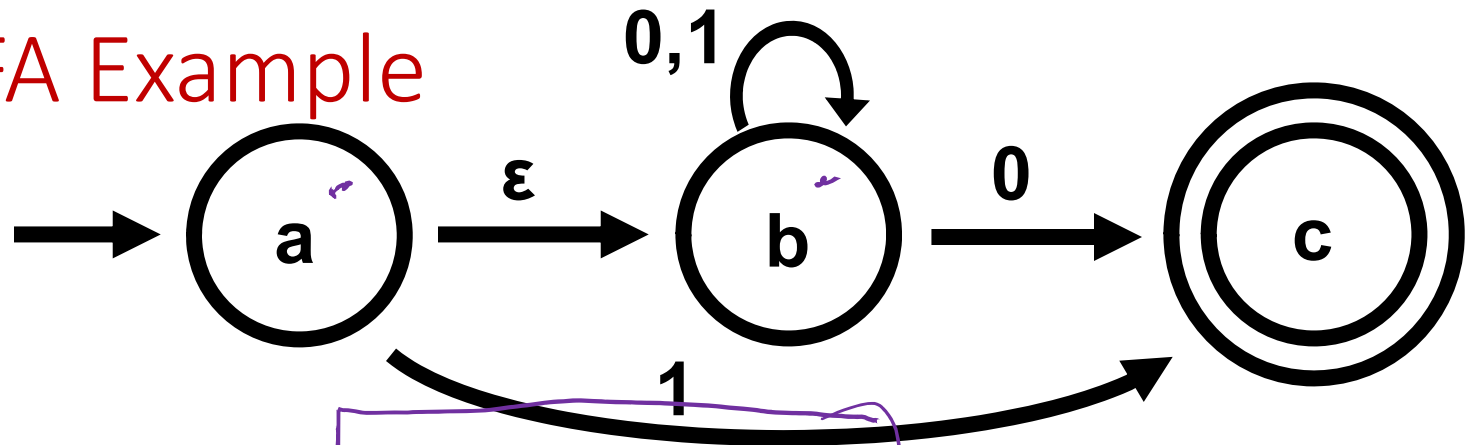
$$\delta' : Q' \times \Sigma \rightarrow Q'$$

$$\delta'(R, \sigma) = \bigcup_{r \in R} E(\delta(r, \sigma)) \quad \text{for all } R \subseteq Q \text{ and } \sigma \in \Sigma.$$

$$q_0' = E(\{q_0\})$$

$$F' = \{R \in Q' \mid R \text{ contains some accept state of } N\}$$

# NFA -> DFA Example



# Proving the Construction Works

**Claim:** For every string  $w$ , running  $M$  on  $w$  leads to state

$\{q \in Q \mid \text{There exists a computation path of } N \text{ on input } w \text{ ending at } q\}$

(of the NFA)  
= Set of states of the NFA

**Proof idea:** By induction on  $|w|$

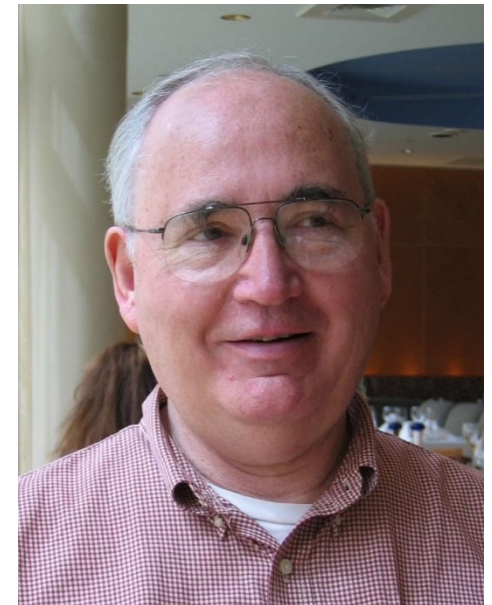
# Historical Note

Subset Construction introduced in Rabin & Scott's 1959 paper "Finite Automata and their Decision Problems"



1976 ACM Turing Award citation

For their joint paper "Finite Automata and Their Decision Problem," which introduced the idea of nondeterministic machines, which has proved to be an enormously valuable concept. Their (Scott & Rabin) classic paper has been a continuous source of inspiration for subsequent work in this field.





## NFA $\rightarrow$ DFA: The Catch

If  $N$  is an NFA with  $s$  states, how many states does the DFA obtained using the subset construction have? (In the worst case.)

$$Q' = P(Q)$$

$$|Q'| = |P(Q)| = 2^{|Q|} = 2^s$$

a)  $s$

b)  $s^2$

c)  $2^s$

d) None of the above



# Is this construction the best we can do?

Subset construction converts an  $n$  state NFA into a  $2^n$ -state DFA

Could there be a construction that always produces, say, an  $n^2$ -state DFA?

**Theorem:** For every  $n \geq 1$ , there is a language  $L_n$  such that

1. There is an  $(n + 1)$ -state NFA recognizing  $L_n$ .
2. There is no DFA recognizing  $L_n$  with fewer than  $2^n$  states.

**Conclusion:** For finite automata, nondeterminism provides an exponential savings over determinism (in the worst case).