

BU CS 332 – Theory of Computation

Lecture 20:

- More on NP
- P vs. NP

Reading:

Sipser Ch 7.3-7.5

HW 8 out, due April 21
(Tuesday)

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Goals of complexity theory

Ultimate goal: Classify problems according to their feasibility and inherent computational difficulty

$P \approx$ Decision problems which can be solved efficiently

Can we exhibit general classes of problems which are either in P or provably not in P ?

Some problems **provably require exponential time!** (Chapter 9)

NP: A fundamental and practically important class of problems which have defied classification, but nevertheless exhibits important structure (NP completeness)

Nondeterministic Time and NP

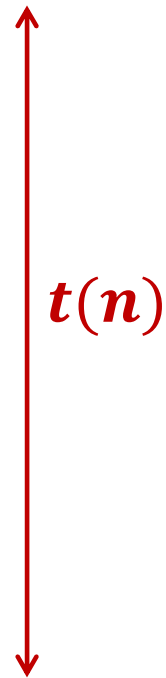
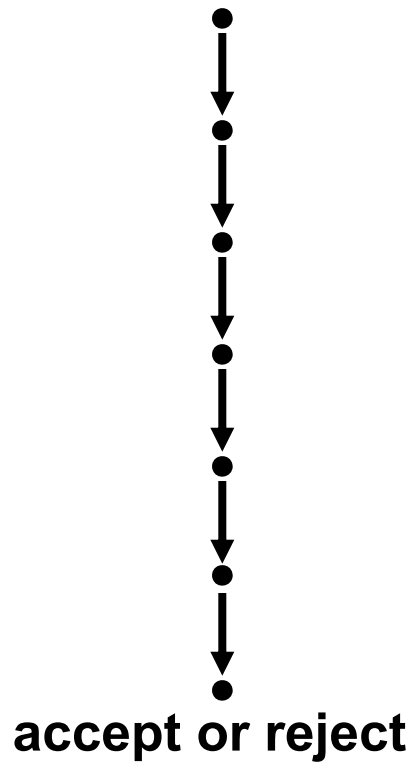
Nondeterministic time

Let $f : \mathbb{N} \rightarrow \mathbb{N}$

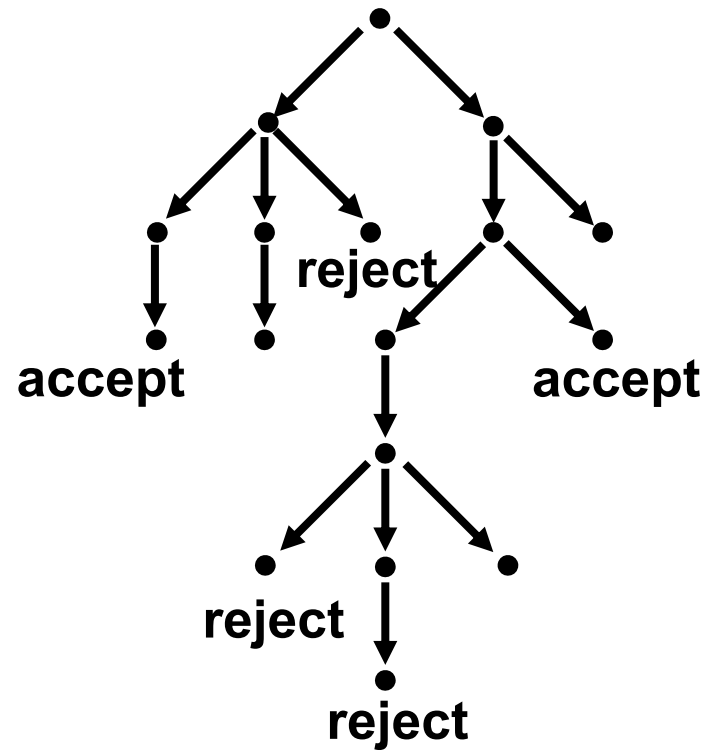
A NTM M runs in time $f(n)$ if on **every** input $w \in \Sigma^n$,
 M halts on w within at most $f(n)$ steps on **every**
computational branch

Deterministic vs. nondeterministic time

Deterministic



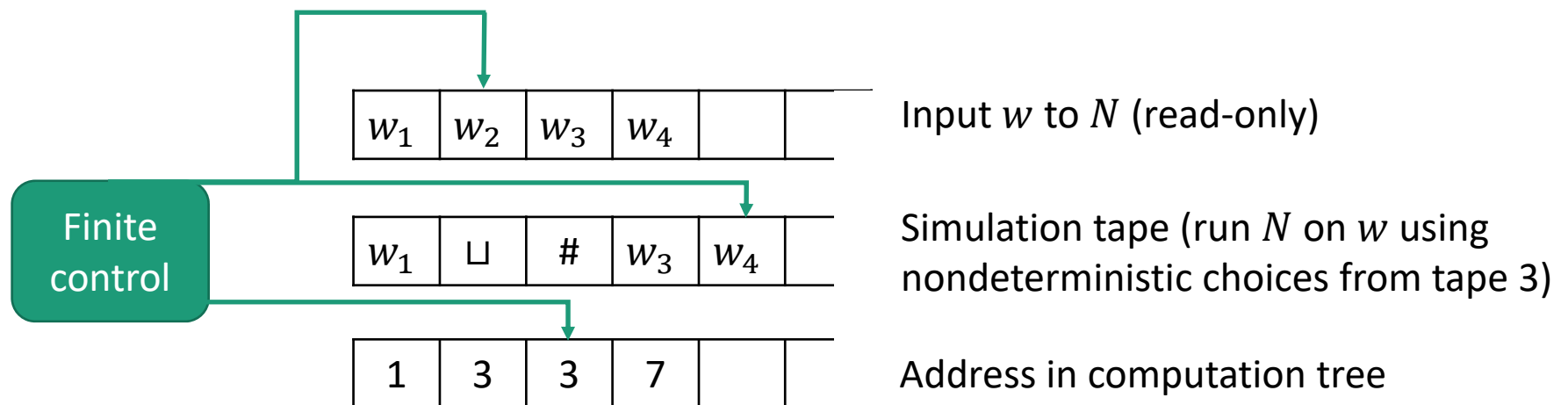
Nondeterministic



Deterministic vs. nondeterministic time

Theorem: Let $t(n) \geq n$ be a function. Every NTM running in time $t(n)$ has an equivalent single-tape TM running in time $2^{O(t(n))}$

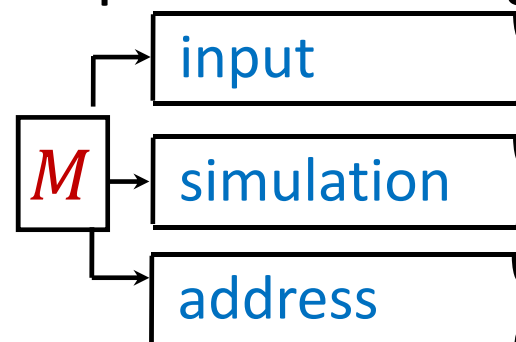
Proof: Simulate NTM by 3-tape TM



Deterministic vs. nondeterministic time

Theorem: Let $t(n) \geq n$ be a function. Every NTM running in time $t(n)$ has an equivalent single-tape TM running in time $2^{O(t(n))}$

Proof: Simulate NTM by 3-tape TM



• # leaves: $b^{t(n)}$

• # nodes: $1 + b + b^2 + \dots + b^{t(n)} \leq 2b^{t(n)}$



Running time:

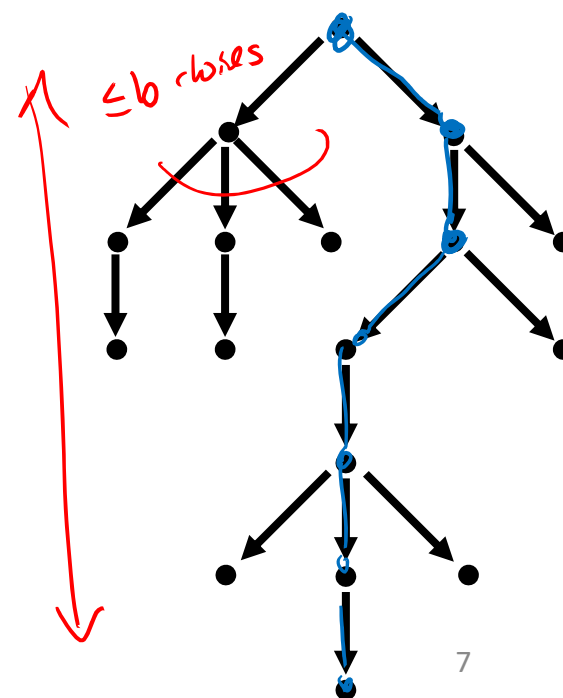
To simulate one root-to-node path:

$O(t(n))$

b is constant

Total time:

$2b^{t(n)} \cdot O(t(n)) = O(t(n) \cdot b^{t(n)}) = 2^{O(t(n))}$



Deterministic vs. nondeterministic time

Theorem: Let $t(n) \geq n$ be a function. Every NTM running in time $t(n)$ has an equivalent single-tape TM running in time $2^{O(t(n))}$

Proof: Simulate NTM by 3-tape TM in time $2^{O(t(n))}$

We know that a 3-tape TM can be simulated by a single-tape TM with quadratic overhead, hence we get running time

$$(2^{O(t(n))})^2 = 2^{2 \cdot O(t(n))} = 2^{O(t(n))}$$

Therefore:

$$\text{NTIME}(t(n)) \subseteq \text{TIME}(2^{O(t(n))})$$

Difference in time complexity

Extended Church-Turing Thesis:

At most **polynomial** difference in running time between all (reasonable) deterministic models

At most **exponential** difference in running time between deterministic and nondeterministic models

Nondeterministic time

Let $f : \mathbb{N} \rightarrow \mathbb{N}$

A NTM M runs in time $f(n)$ if on every input $w \in \Sigma^n$, M halts on w within at most $f(n)$ steps on every computational branch

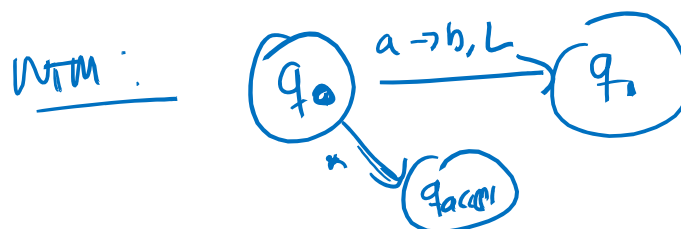
NTIME $(f(n))$ is a class (i.e., set) of languages:

A language $A \in \underline{\text{NTIME}}(f(n))$ if there exists an NTM M that

- 1) Decides A , and
- 2) Runs in time $O(f(n))$

$$\text{NTIME}(f(n)) \subseteq \text{TIME}(2^{O(f(n))})$$

NTIME explicitly



A language $A \in \text{NTIME}(f(n))$ if there exists an NTM M such that, on every input $w \in \Sigma^*$

1. Every computational branch of M halts in either the accept or reject state within $f(|w|)$ steps
(M runs in time $f(n)$)
(or computational branch dies w/ no outgoing transitions)
2. $w \in A$ iff **there exists** an accepting computational branch of M on input w
3. $w \notin A$ iff **every** computational branch of M rejects on input w (or dies with no applicable transitions)
Together = M decides A

Complexity class NP [Nondeterministic polynomial time]

Definition: NP is the class of languages decidable in polynomial time on a nondeterministic TM

$$\text{NP} = \bigcup_{k=1}^{\infty} \text{NTIME}(n^k)$$

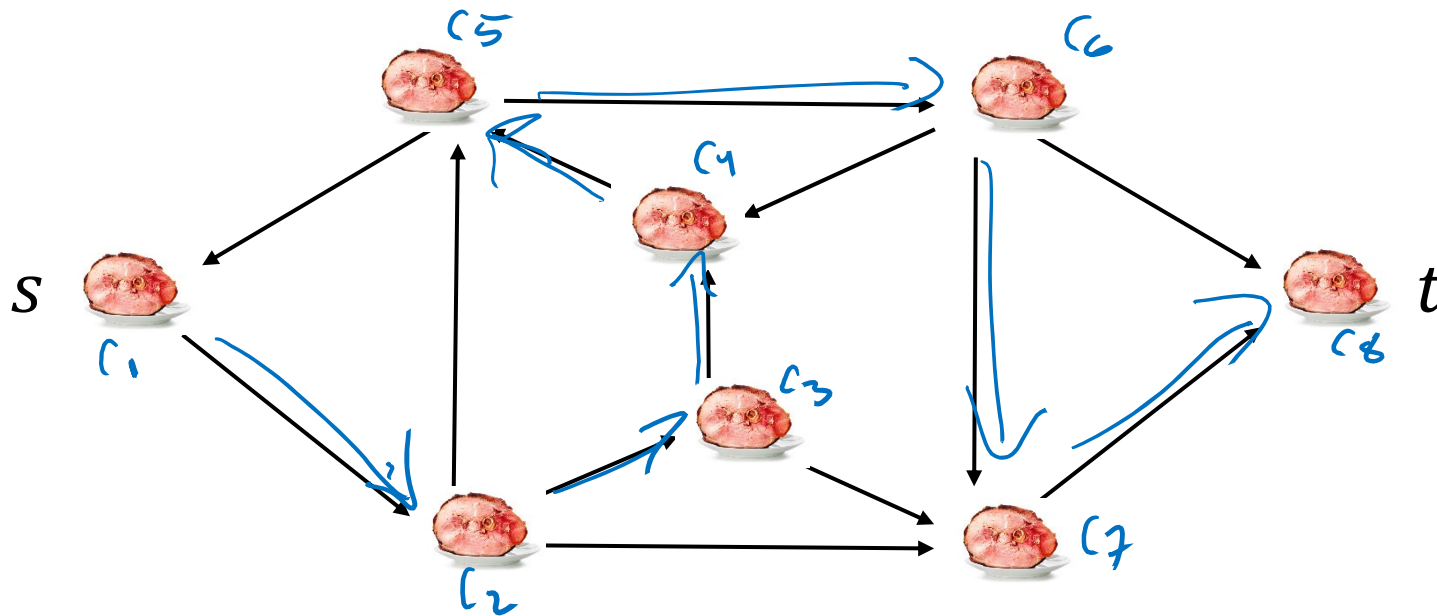


$$P \subseteq \text{NP} \subseteq \text{EXP}$$

↑
why? $\text{NTIME}(n^k) \subseteq \text{TIME}(2^{\alpha n^k})$

Hamiltonian Path

$HAMPATH = \{ \langle G, s, t \rangle \mid G \text{ is a directed graph and there is a path from } s \text{ to } t \text{ that passes through every vertex exactly once} \}$



HAMPATH \in NP

Analysis:

$\langle G, s, t \rangle \in \text{HAMPATH} \Rightarrow \exists$ a nondeterministic guess of c_1, \dots, c_k that passes all checks

$\langle G, s, t \rangle \notin \text{HAMPATH} \Rightarrow$ Every guess of c_1, \dots, c_k either fails to visit every vertex exactly

The following nondeterministic algorithm accepts in time $O(n^{1.5})$, where $n = |\langle G, s, t \rangle|$, adjacency matrix encoding s to t

or fails to be a directed path

On input $\langle G, s, t \rangle$: (Vertices of G are numbers $1, \dots, k$)

1. **Nondeterministically** guess a sequence

c_1, c_2, \dots, c_k of numbers $1, \dots, k$

2. Check that c_1, c_2, \dots, c_k is a permutation: Every number $1, \dots, k$ appears exactly once

3. Check that $c_1 = s, c_k = t$, and there is an edge from every c_i to c_{i+1}

4. **Accept** if all checks pass, otherwise, **reject**.

= check we visit every vertex exactly once

= check c_1, \dots, c_k forms a path from s to t

An alternative characterization of NP

“Languages with polynomial-time verifiers”

A **verifier** for a language L is a **deterministic** algorithm V such that $w \in L$ iff there **exists** a string c such that $V(\langle w, c \rangle)$ accepts

“certificate” “proof” “witness”

Running time of a verifier is only measured in terms of $|w|$

V is a **polynomial-time verifier** if it runs in time polynomial in $|w|$ on every input $\langle w, c \rangle$

(Without loss of generality, $|c|$ is polynomial in $|w|$, i.e., $|c| = O(|w|^k)$ for some constant k)

HAMPATH has a polynomial-time verifier

Certificate c : $c_1, \dots, c_k \in \{1, \dots, k\}$

Verifier V : V is deterministic, runs in time $O(n^{1.5})$ as a function of $|\langle G, s, t \rangle|$

On input $\langle G, s, t; c \rangle$: (Vertices of G are numbers $1, \dots, k$)

1. Check that c_1, c_2, \dots, c_k is a permutation: Every number $1, \dots, k$ appears exactly once
2. Check that $c_1 = s, c_k = t$, and there is an edge from every c_i to c_{i+1}
3. **Accept** if all checks pass, otherwise, **reject**.

why a verifier?

$\langle G, s, t \rangle \in \text{HAMPATH} \Rightarrow \exists c$ s.t. $V(\langle G, s, t; c \rangle)$ accepts.
 $\langle G, s, t \rangle \notin \text{HAMPATH} \Rightarrow \forall c$ causes $V(\langle G, s, t; c \rangle)$ to reject

NP is the class of languages with polynomial-time verifiers *(poly-time as an NTM)*

Theorem: A language $L \in \text{NP}$ iff there is a polynomial-time verifier for L

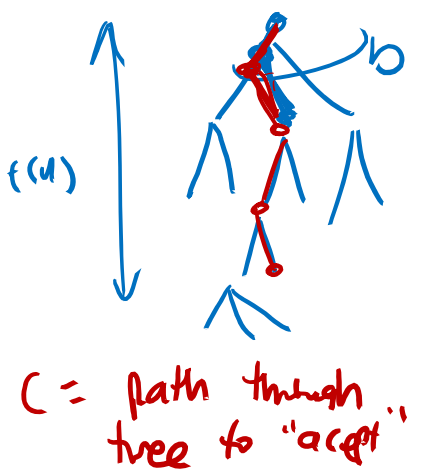
Proof: \Rightarrow | Let $L \in \text{NP}$, w/ NTM deciding L in time $t(n)$, w/ b nondeterministic choices in every step *polynomial*

Construct verifier $V(\langle w, c \rangle)$ w input, c certificate

Idea: Use c to encode a of $b^{t(n)}$ possible nondeterministic choices of machine N

"On input $\langle w, c \rangle$:"

1. Simulate N on w using c as sequence of nondeterministic choices
2. If N accepts, accept; else, reject"



⇐ | Let $V(w, c)$ be a verifier for L running
in time $T = O(n^k)$ for some const. k



Goal: Design a poly-time NTM deciding L

Idea: Non-deterministically guess c and use verifier to check it

NTM

"On input w :

1) Non-deterministically guess c of length $|c| \leq T$

2) Run $V(w, c)$, accept if accepts, reject o.w."

$w \in L \Rightarrow \exists |c| \leq T. V(w, c) \text{ accepts} \Rightarrow \text{NTM accepts}$

$w \notin L \Rightarrow \forall |c| \leq T \quad V(w, c) \text{ rejects} \Rightarrow \text{NTM rejects on all branches}$