

BU CS 332 – Theory of Computation

Lecture 10:

- Turing Machines
- TM Variants and Closure Properties

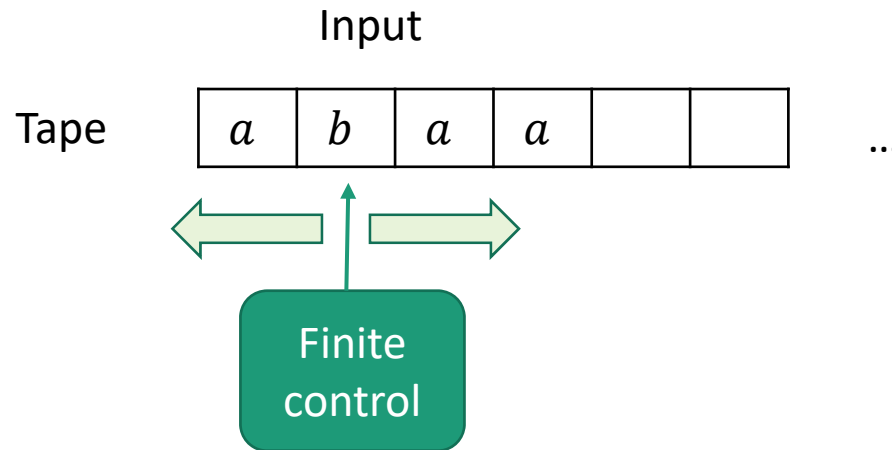
Reading:

Sipser Ch 3.1-3.3

Mark Bun

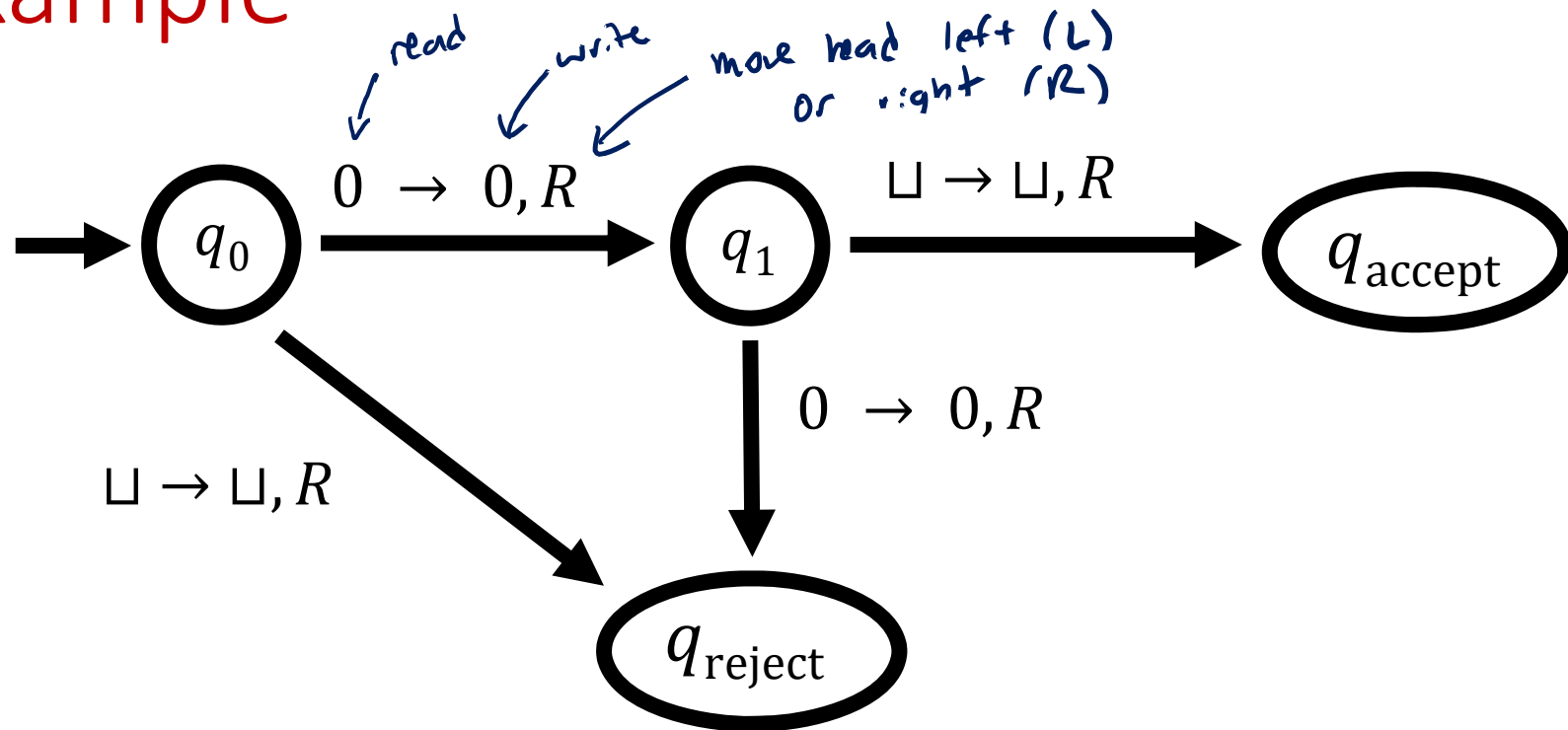
February 24, 2021

The Basic Turing Machine (TM)



- Input is written on an infinitely long tape
- Head can both read and write, and move in both directions
- Computation halts as soon as control reaches “accept” or “reject” state

Example



Formal Definition of a TM

A TM is a 7-tuple $M = (Q, \Sigma, \Gamma, \delta, q_0, q_{\text{accept}}, q_{\text{reject}})$

- Q is a finite set of states
- Σ is the input alphabet (does **not** include \sqcup)
- Γ is the tape alphabet (contains \sqcup and Σ)
- $\delta : Q \times \Gamma \rightarrow Q \times \Gamma \times \{L, R\}$ is the transition function

$$\delta(p, a) = (q, b, n)$$

Handwritten annotations:
 p : current state
 a : current symbol (read)
 q : next state
 b : next symbol (write)
 n : movement (left or right)

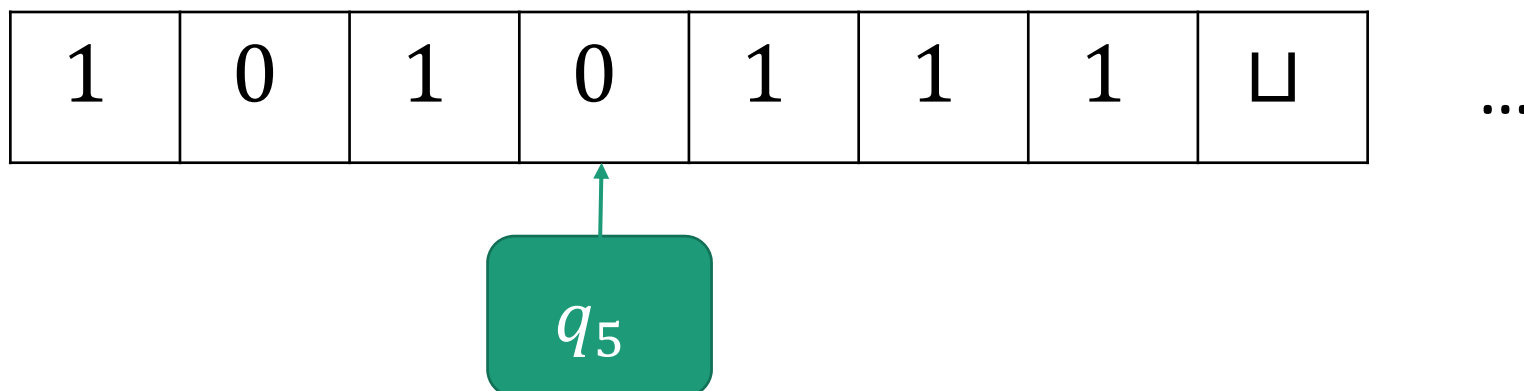
- $q_0 \in Q$ is the start state
- $q_{\text{accept}} \in Q$ is the accept state
- $q_{\text{reject}} \in Q$ is the reject state ($q_{\text{reject}} \neq q_{\text{accept}}$)

Configuration of a TM: Formally

A **configuration** is a string uqv where $q \in Q$ and $u, v \in \Gamma^*$

- Tape contents = uv (followed by blanks \sqcup)
- Current state = q
- Tape head on first symbol of v

Example: $101q_50111$



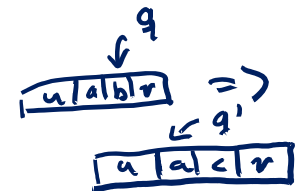
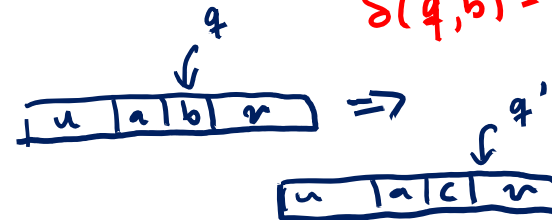
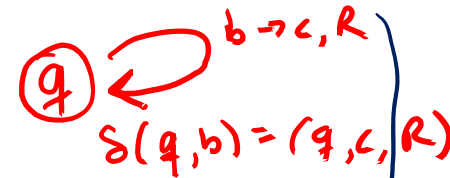
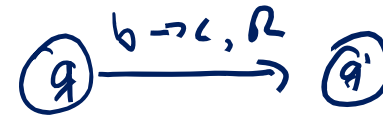
How a TM Computes

On input w

Start configuration: $q_0 w$ ← start state

One step of computation:

- $u a q b v$ yields $u a c q' v$ if $\delta(q, b) = (q', c, R)$
- $u a q b v$ yields $u q' a c v$ if $\delta(q, b) = (q', c, L)$
- If we are at the left end of the tape in configuration $q b v$, what configuration do we reach if $\delta(q, b) = (q', c, L)$?



$q b v$ ← q
 $\boxed{b \mid v}$
 Next instruction: $\delta(q, b) = (q', c, L)$
 New config?: $\boxed{c \mid v}$ $q' c v$



How a TM Computes

Start configuration: q_0w

One step of computation:

- $uaqbv$ yields $uacq'v$ if $\delta(q, b) = (q', c, R)$
- $uaqbv$ yields $uq'acv$ if $\delta(q, b) = (q', c, L)$
- qbv yields $q'cv$ if $\delta(q, b) = (q', c, L)$

Accepting configuration: $q = q_{\text{accept}}$

Rejecting configuration: $q = q_{\text{reject}}$

How a TM Computes

M **accepts** input w if there is a sequence of configurations C_1, \dots, C_k such that: *C_i as snapshot of TM @ time i*

- $C_1 = q_0 w$ *TM starts in start config*
- C_i yields C_{i+1} for every i *Transition takes TM from C_i to C_{i+1}*
- C_k is an accepting configuration *TM halts and accepts*

$L(M)$ = the set of all strings w which M accepts

A is **Turing-recognizable** if $A = L(M)$ for some TM M :

- $w \in A \Rightarrow M$ halts on w in state q_{accept}
- $w \notin A \Rightarrow M$ halts on w in state q_{reject} **OR**
 M runs forever on w

Recognizers vs. Deciders

$L(M)$ = the set of all strings w which M accepts

A is **Turing-recognizable** if $A = L(M)$ for some TM M :

- $w \in A \Rightarrow M$ halts on w in state q_{accept}
- $w \notin A \Rightarrow M$ halts on w in state q_{reject} **OR**
 M runs forever on w

A is **(Turing-)decidable** if $A = L(M)$ for some TM M
which halts on every input

- $w \in A \Rightarrow M$ halts on w in state q_{accept}
- $w \notin A \Rightarrow M$ halts on w in state q_{reject} (no infinite looping)

Recognizers vs. Deciders



Which of the following is true about the relationship between decidable and recognizable languages?

Decidable langs. \subseteq Recognizable langs.

- a) The decidable languages are a subset of the recognizable languages
- b) The recognizable languages are a subset of the decidable languages
- c) They are incomparable: There might be decidable languages which are not recognizable and vice versa

Example: Arithmetic on a TM

The following TM decides $MULT = \{a^i b^j c^k \mid i \times j = k\}$:

On input string w : $w \in \{a, b, c\}^*$

1. Check w is formatted correctly
2. For each a appearing in w :
3. For each b appearing in w :
4. Attempt to cross off a c . If none exist, **reject**.
5. If all c 's are crossed off, **accept**. Else, **reject**.

High-level

a 's before b 's before c 's

$k < (i \times j)$

$(i \times j) = k$

$k > (i \times j)$

Example: Arithmetic on a TM

The following TM decides $MULT = \{a^i b^j c^k \mid i \times j = k\}$:

On input string w :

1. Scan the input from left to right to determine whether it is a member of $L(a^* b^* c^*)$ ← can do w/ DFA
⇒ can do in one scan w/ TM
2. Return head to left end of tape
3. Cross off an a if one exists. Scan right until a b occurs. Shuttle between b 's and c 's crossing off one of each until all b 's are gone. **Reject** if all c 's are gone but some b 's remain. (cross off c's) $k < i \times j$
4. Restore crossed off b 's. If any a 's remain, repeat step 3.
5. If all c 's are crossed off, **accept**. Else, **reject**. $k = i \times j$ $k > i \times j$

$a a b b c c c c$

$\phi \neq \phi$
large alphabet $\{a, b, c, \phi, \psi, \chi, \omega\}$

$a a \# b b \# c c c c c$

Back to Hilbert's Tenth Problem

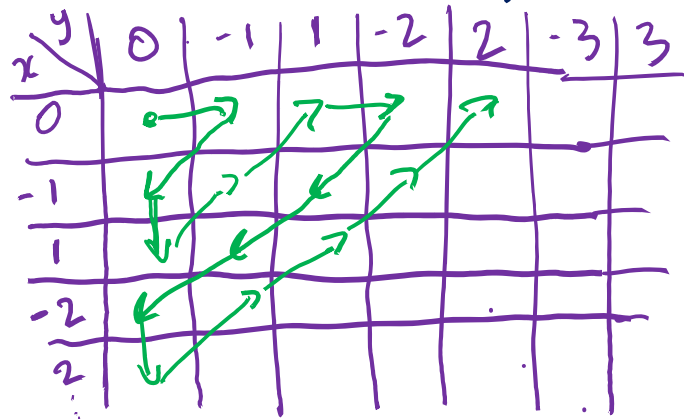
Computational Problem: Given a Diophantine equation, does it have a solution over the integers?

$$L = \{ p(z_1, \dots, z_m) \mid \begin{array}{l} p \text{ is an integer polynomial} \\ \exists z_1, \dots, z_m \in \mathbb{Z} \quad p(z_1, \dots, z_m) = 0 \end{array} \}$$

- L is Turing-recognizable

Simple case: $L_2 = \{ p(x, y) \mid \exists x, y \quad p(x, y) = 0 \}$

Try out (in a slightly clever way) all possible $(x, y) \in \mathbb{Z}^2$
and see if $p(x, y) = 0$ "detecting"



Try $p(0,0)$. If $= 0$, accept

Try $p(0, -1)$. If ≥ 0 , accept

 $\rho(-1, 0)$ $\rho(1, 2)$

$p \in L$
 $p \notin L$



forever



- L is **not** decidable (1949-70)

TM Variants

How Robust is the TM Model?

Does changing the model result in different languages being recognizable / decidable?



So far we've seen...

- We can require that NFAs have a single accept state
- Adding nondeterminism does not change the languages recognized by finite automata *Subset constructions*
- Bonus problem on test: Allowing DFAs to have multiple passes over their input does not increase their power

Turing machines have an **astounding** level of robustness

TMs are equivalent to...

- TMs with “stay put”
- TMs with 2-way infinite tapes
- Multi-tape TMs
- Nondeterministic TMs
- Random access TMs
- Enumerators
- Finite automata with access to an unbounded queue
- Primitive recursive functions *analog of recog. lang. from λ -calculus*
- Cellular automata
- ...

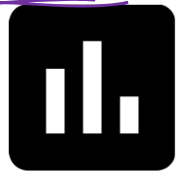
Extensions that do not increase the power of the TM model

- TMs that are allowed to “stay put” instead of moving left or right

$$\delta : Q \times \Gamma \rightarrow Q \times \Gamma \times \{L, R, S\}$$

“stay put”

How would you show that TMs with stay put are no more powerful than ordinary TMs?



“No more powerful”
Ordinary TMs are at least as powerful
 \Rightarrow Anything a TM w/ stay put can do, an ordinary TM can do

Extensions that do not increase the power of the TM model

- TMs that are allowed to “stay put” instead of moving left or right

$$\delta : Q \times \Gamma \rightarrow Q \times \Gamma \times \{L, R, S\}$$

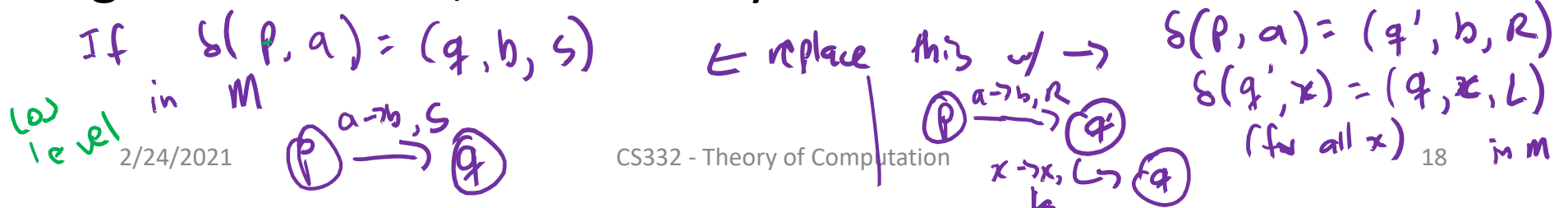
TMs w/ stay put are equivalent in power. Show this. and show that ordinary TMs can be converted into TMs w/ stay put

Proof that TMs with “stay put” are no more powerful:

Simulation: Convert any TM M with “stay put” into an equivalent TM M' without

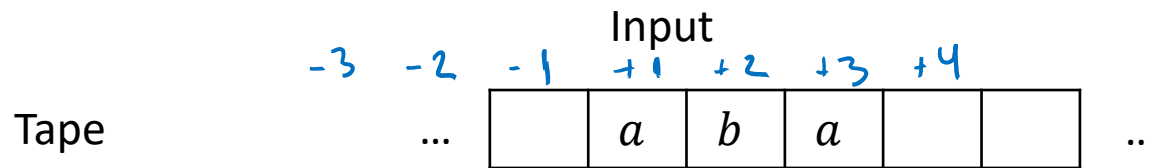
Implementation level

Replace every “stay put” instruction in M with a move right instruction, followed by a move left instruction in M'



Extensions that do not increase the power of the TM model

- TMs with a 2-way infinite tape, unbounded left to right



Proof that TMs with 2-way infinite tapes are no more powerful:

Simulation: Convert any TM M with 2-way infinite tape into a 1-way infinite TM M' with a “two-track tape”



Formalizing the Simulation

$$M = (Q, \Sigma, \Gamma, \delta, q_0, q_{acc}, q_{rej})$$

$$M' = (Q', \Sigma, \Gamma', \delta', q'_0, q'_{accept}, q'_{reject})$$

New tape alphabet: $\Gamma' = (\Gamma \times \Gamma) \cup \{\$ \}$

New state set: $Q' = Q \times \{+, -\}$

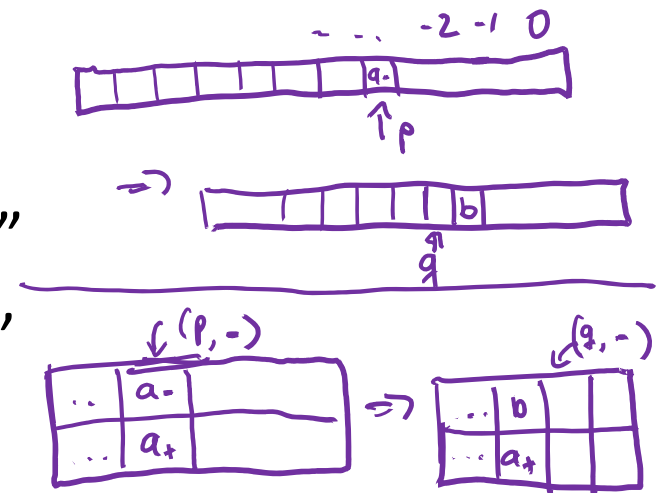
$(q, -)$ means “ q , working on upper track”

$(q, +)$ means “ q , working on lower track”

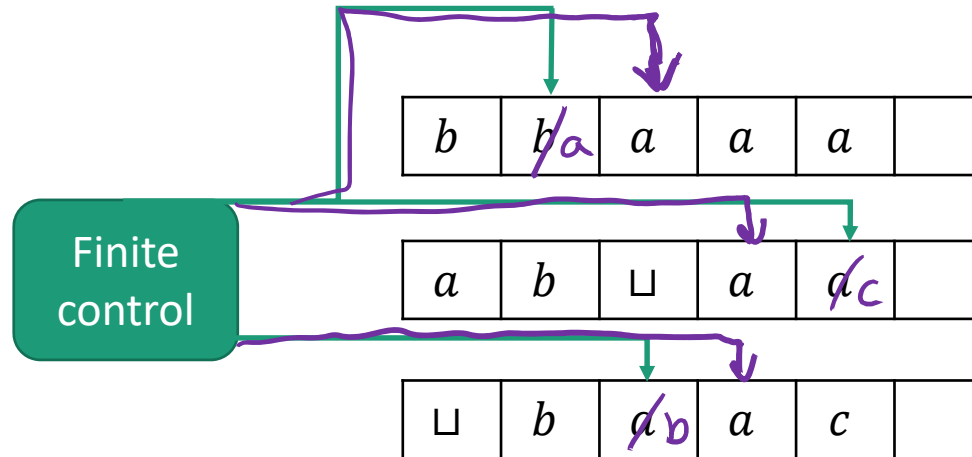
New transitions:

If $\delta(p, a_-) = (q, b, L)$, let $\delta'((p, -), (a_-, a_+)) = ((q, -), (b, a_+), R)$

Also need new transitions for moving right, lower track, hitting \$,
initializing input into 2-track format



Multi-Tape TMs



Convention

Input (read only)

work types

Fixed number of tapes k (can't change during computation)

Transition function $\delta : Q \times \Gamma^k \rightarrow Q \times \Gamma^k \times \{L, R, S\}^k$ *write type k*

$$\delta(p, \underbrace{a_1, \dots, a_k}_{\substack{\uparrow \\ \text{read tape 1}}}, \underbrace{a_{k+1}, \dots, a_n}_{\substack{\nwarrow \\ \text{read tape } n}}) = (q, \underbrace{b_1, \dots, b_k}_{\substack{\uparrow \\ \text{write tape 1}}}, \underbrace{m_1, \dots, m_n}_{\substack{\uparrow \\ \text{use tape 1}}})$$

Multi-Tape TMs are Equivalent to Single-Tape TMs

Theorem: Every k -tape TM M can be simulated by an equivalent single-tape TM M'

