

# BU CS 332 – Theory of Computation

## Lecture 11:

- TM Variants and Closure Properties
- Church-Turing Thesis

Reading:

Sipser Ch 3.2

Mark Bun

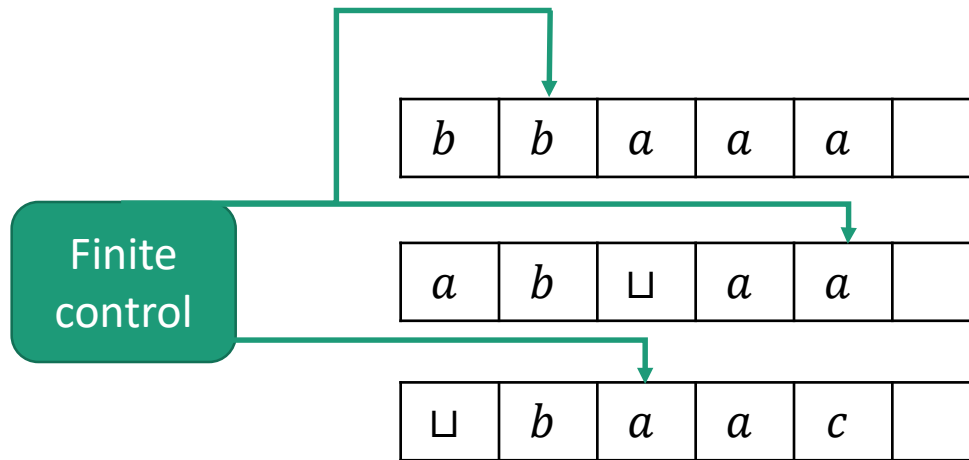
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# TM Variants

# TMs are equivalent to...

- TMs with “stay put”
- TMs with 2-way infinite tapes
- Multi-tape TMs
- Nondeterministic TMs
- Random access TMs
- Enumerators
- Finite automata with access to an unbounded queue
- Primitive recursive functions
- Cellular automata
- ...

# Multi-Tape TMs



Fixed number of tapes  $k$  (can't change during computation)

Transition function  $\delta : Q \times \Gamma^k \rightarrow Q \times \Gamma^k \times \{L, R, S\}^k$

# How to Simulate It

To show that a **TM variant** is no more powerful than the **basic, single-tape TM**:

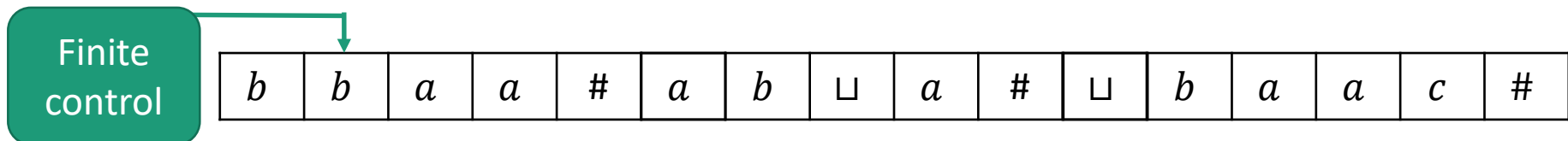
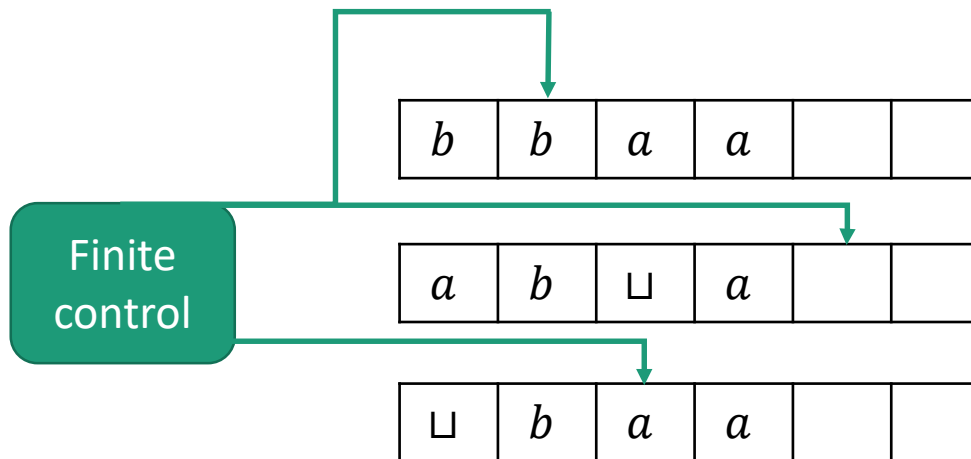
Show that if  $M$  is any variant machine, there exists a basic, single-tape TM  $M'$  that can simulate  $M$

(Usual) parts of the simulation:

- Describe how to initialize the tapes of  $M'$  based on the input to  $M$
- Describe how to simulate one step of  $M$ 's computation using (possibly many steps of)  $M'$

# Multi-Tape TMs are Equivalent to Single-Tape TMs

**Theorem:** Every  $k$ -tape TM  $M$  can be simulated by an equivalent single-tape TM  $M'$



# Simulating Multiple Tapes

## Implementation-Level Description of $M'$

On input  $w = w_1 w_2 \dots w_n$

1. Format tape into  $\# \dot{w}_1 w_2 \dots w_n \# \dot{\sqcup} \# \dot{\sqcup} \# \dots \#$

2. For each move of  $M$ :

Scan left-to-right, finding current symbols

Scan left-to-right, writing new symbols,

Scan left-to-right, moving each tape head

If a tape head goes off the right end, insert blank

If a tape head goes off left end, move back right

# Why are Multi-Tape TMs Helpful?

To show a language is Turing-recognizable or decidable, it's enough to construct a multi-tape TM

Often easier to construct multi-tape TMs

**Ex.** Decider for  $\{a^i b^j \mid i > j\}$

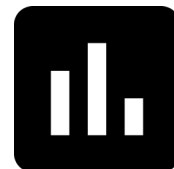


# Why are Multi-Tape TMs Helpful?

To show a language is Turing-recognizable or decidable, it's enough to construct a multi-tape TM

Very helpful for proving **closure properties**

**Ex.** Closure of recognizable languages under union. Suppose  $M_1$  is a single-tape TM recognizing  $L_1$ ,  $M_2$  is a single-tape TM recognizing  $L_2$



What's wrong with this construction?

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# Closure Properties

The Turing-decidable languages are closed under:

- Union
- Concatenation
- Star
- Intersection
- Reverse
- Complement

The Turing-recognizable languages are closed under:

- Union
- Concatenation
- Star
- Intersection
- Reverse

# Nondeterministic TMs

At any point in computation, may nondeterministically branch. Accepts iff there exists an accepting branch.

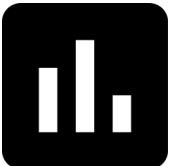
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What is the language of this NTM?

# Nondeterministic TMs

**Ex.** Given TMs  $M_1$  and  $M_2$ , construct an NTM recognizing  $L(M_1) \cup L(M_2)$

# Nondeterministic TMs

**Ex.** NTM for  $\{w \mid w \text{ is a binary number representing the product of two positive integers } a, b\}$



# Nondeterministic TMs

An NTM  $N$  accepts input  $w$  if when run on  $w$  it accepts on at least one computational branch

$$L(N) = \{w \mid N \text{ accepts input } w\}$$

An NTM  $N$  is a decider if on **every** input, it halts on **every** computational branch

# Nondeterministic TMs

**Theorem:** Every nondeterministic TM can be simulated by an equivalent deterministic TM

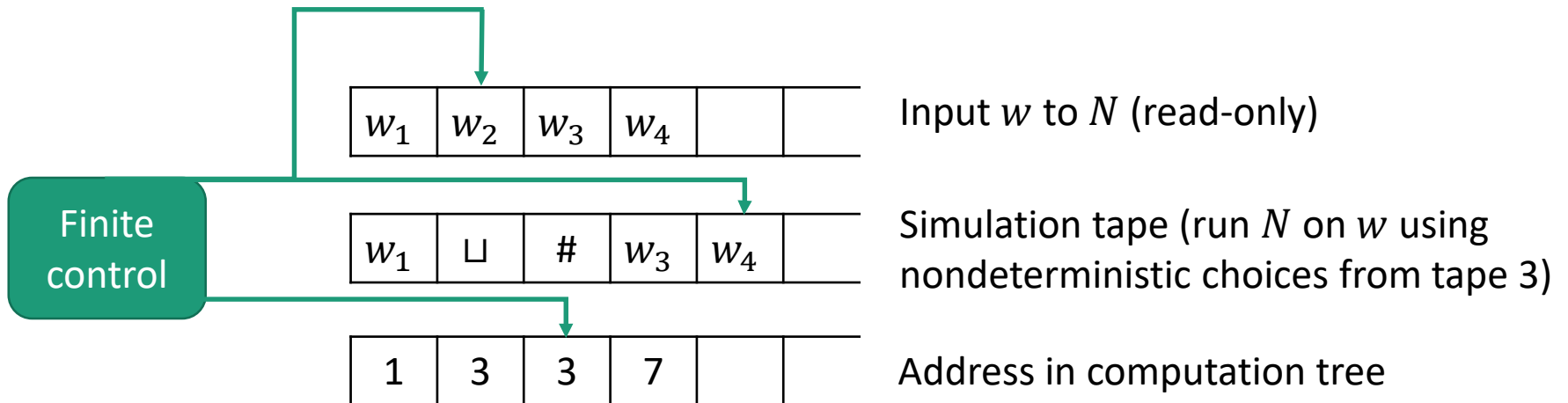
**Proof idea:**

Systematically try all 1-step computations, all 2-step computations, ... and see if one of them accepts

# Nondeterministic TMs

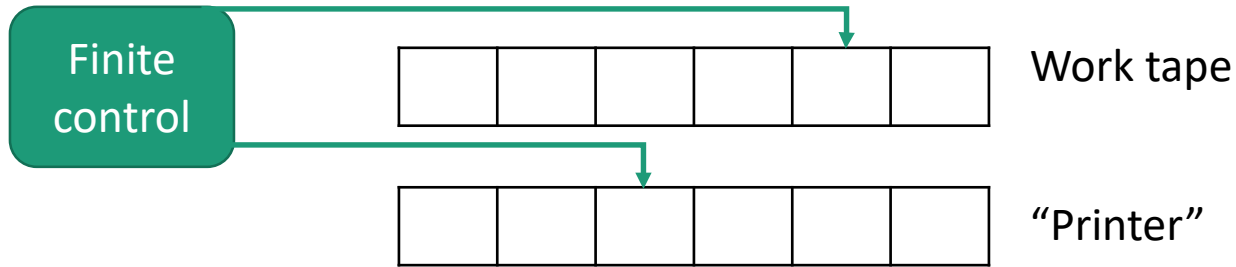
**Theorem:** Every nondeterministic TM has an equivalent deterministic TM

**Proof idea:** Simulate an NTM  $N$  using a 3-tape TM



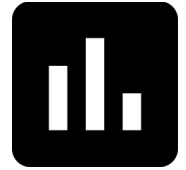


# Enumerators



- Starts with two blank tapes
  - Prints strings to printer
- $L(E) = \{\text{strings eventually printed by } E\}$
- May never terminate (even if language is finite)
  - May print the same string many times

# Enumerator Example



What is the language enumerated by the following program?

"Write 1 to the work tape. Repeat the following forever:  
Multiply the binary number on the work tape by 2, and copy  
the result to the printer."

- a)  $\{x \mid x \text{ is a binary number } n^2 \text{ for some } n \geq 1\}$
- b)  $\{x \mid x \text{ is a binary number } 2^n \text{ for some } n \geq 0\}$
- c)  $\{x \mid x \text{ is a binary number } 2^{2^n} \text{ for some } n \geq 0\}$
- d) None of the above

# Enumerable = Turing-Recognizable

**Theorem:** A language is Turing-recognizable  $\Leftrightarrow$  some enumerator enumerates it

$\Leftarrow$  Start with an enumerator  $E$  for  $A$  and give a TM

# Enumerable = Turing-Recognizable

**Theorem:** A language is Turing-recognizable  $\Leftrightarrow$  some enumerator enumerates it

$\Rightarrow$  Start with a TM  $M$  for  $A$  and give an enumerator



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# Church-Turing Thesis

The equivalence of these models is a **mathematical theorem**

**Church-Turing Thesis v1:** The basic TM (hence all of these models) captures our intuitive notion of algorithms

**Church-Turing Thesis v2:** Any physically realizable model of computation can be simulated by the basic TM

The Church-Turing Thesis is **not** a mathematical statement!