

BU CS 332 – Theory of Computation

Lecture 17:

- Mapping Reductions

Reading:

Sipser Ch 5.3

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March 21, 2021

Reductions

A **reduction** from problem A to problem B is an algorithm for problem A which uses an algorithm for problem B as a subroutine

If such a reduction exists, we say “ A reduces to B ”

Positive uses: If A reduces to B and B is decidable, then A is also decidable

Ex. E_{DFA} is decidable $\Rightarrow EQ_{\text{DFA}}$ is decidable

Negative uses: If A reduces to B and A is undecidable, then B is also undecidable

Ex. E_{TM} is undecidable $\Rightarrow EQ_{\text{TM}}$ is undecidable

Warning



$\{ \langle M, w \rangle \mid \text{TM } M \text{ accepts } w \}$

What's wrong with the following "proof"?

Bogus "Theorem": A_{TM} is not Turing-recognizable

Bogus "Proof": Suppose for contradiction ^(false statement) that there exists a recognizer R for A_{TM} . We construct a recognizer for $\overline{A_{\text{TM}}}$:

TM S

On input $\langle M, w \rangle$:

1. Run R on input $\langle M, w \rangle$
2. If R accepts, **reject**. Otherwise, **accept**.

n of recognizable

Problem: S has wrong behavior when M loops on w

If M loops on w, S loops on $\langle M, w \rangle \Rightarrow$
 $\langle M, w \rangle \notin L(S)$

But $\langle M, w \rangle \notin A_{\text{TM}} \Leftrightarrow \langle M, w \rangle \in \overline{A_{\text{TM}}}$

This sure looks like a reduction from $\overline{A_{\text{TM}}}$ to A_{TM}

$L(S) \neq \overline{A_{\text{TM}}}$

Mapping Reductions: Motivation

1. How do we formalize the notion of a reduction?
2. How do we use reductions to show that languages are unrecognizable?
3. How do we protect ourselves from accidentally “proving” bogus statements about recognizability?

Computable Functions

So far: Comput. devices solve decision (yes/no) problems

Definition:

Now: TMs can compute functions

A function $f: \Sigma^* \rightarrow \Sigma^*$ is **computable** if there is a TM M which, given as input any $w \in \Sigma^*$, halts with only $f(w)$ on its tape. (“Outputs $f(w)$ ”)

Start:



End:



Computable Functions

Definition: Ex: There are uncomputable functions
 $f_{ATM}(\langle M, w \rangle) = \begin{cases} 1 & \text{if } M \text{ accepts } w \\ 0 & \text{otherwise} \end{cases}$

A function $f: \Sigma^* \rightarrow \Sigma^*$ is **computable** if there is a TM M which, given as input any $w \in \Sigma^*$, halts with only $f(w)$ on its tape. ("Outputs $f(w)$ ")

$$\langle x, y \rangle = x \# y$$



Example 1: $f(\langle x, y \rangle) = x + y$

$$\Sigma = \{0, 1, \#\}$$

$$f(x \# y) = x + y$$

$$f(w) = \# \text{ if } w \text{ not of form } x \# y$$

where $z = x + y$



Example 2: $f(\langle M, w \rangle) = \langle M' \rangle$ where M is a TM, w is a string, and M' is a TM that ignores its input and simulates running M on w

$M' =$ "On input x :"

"Ignore x , run M on w , output its result"

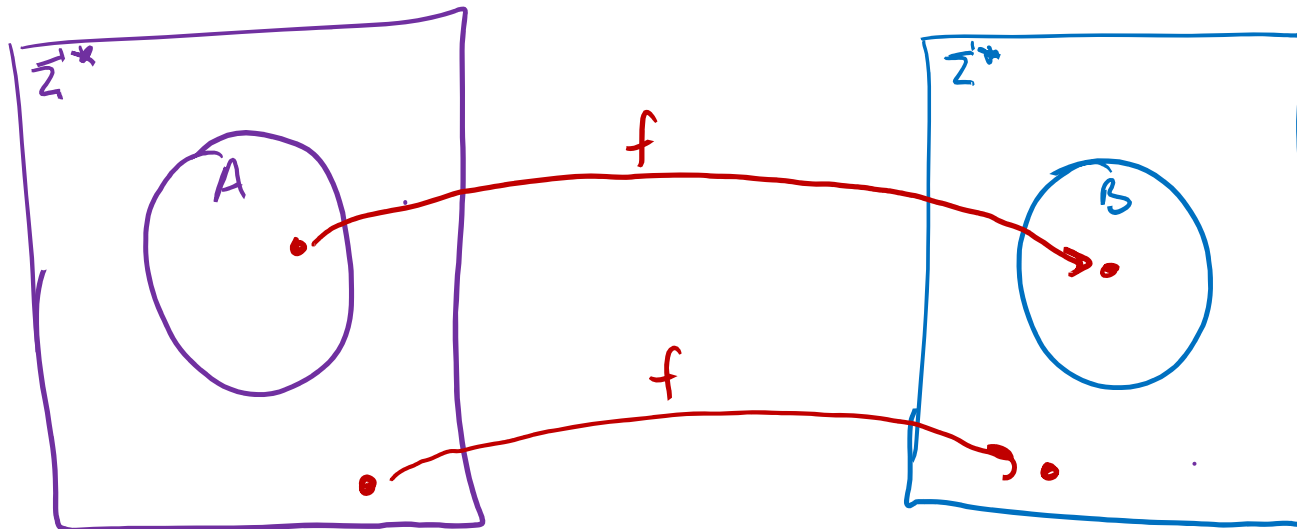
Mapping Reductions

Definition:

Language A is **mapping reducible** to language B , written

$$A \leq_m B$$

if there is a computable function $f: \Sigma^* \rightarrow \Sigma^*$ such that for all strings $w \in \Sigma^*$, we have $w \in A \iff f(w) \in B$





Mapping Reductions

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Theorem: $A \leq_m B \implies \bar{A} \leq_m \bar{B}$.

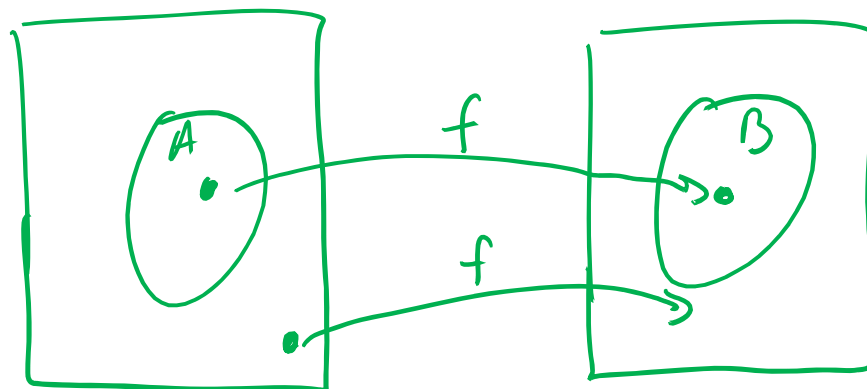
If $A \leq_m B$, which of the following is always true?

a) $\bar{A} \leq_m B$

b) $A \leq_m \bar{B}$

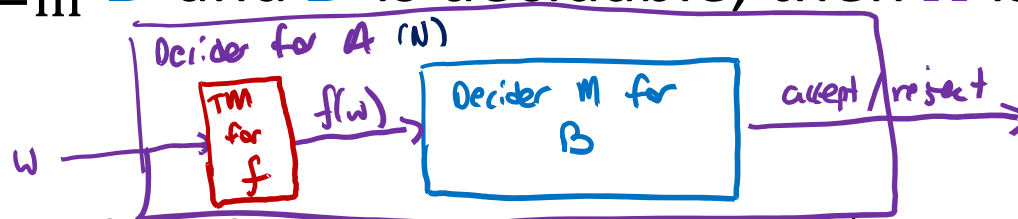
c) $\bar{A} \leq_m \bar{B}$

d) $\bar{B} \leq_m \bar{A}$



Decidability

Theorem: If $A \leq_m B$ and B is decidable, then A is also decidable



Proof: Let M be a decider for B and let $f: \Sigma^* \rightarrow \Sigma^*$ be a mapping reduction from A to B . Construct a decider for A as follows:

Proof of correctness:

TM N :

On input w :

1. Compute $f(w)$
2. Run M on input $f(w)$
3. If M accepts, **accept**. If it rejects, **reject**.

1) If $w \in A$, then $f(w) \in B$ {mapping red.}
 $\Rightarrow M$ accepts on input $f(w)$ [M decides B]
 $\Rightarrow N$ accepts w

2) If $w \notin A$, then $f(w) \notin B$
 $\Rightarrow M$ rejects on input $f(w)$
 $\Rightarrow N$ rejects w

Undecidability

Theorem: If $A \leq_m B$ and B is decidable, then A is also decidable

Corollary: If $A \leq_m B$ and A is undecidable, then B is also undecidable

Old Proof: Equality Testing for TMs

$$EQ_{TM} = \{\langle M_1, M_2 \rangle \mid M_1, M_2 \text{ are TMs and } L(M_1) = L(M_2)\}$$

Theorem: EQ_{TM} is undecidable

Proof: Suppose for contradiction that there exists a decider R for EQ_{TM} . We construct a decider for E_{TM} as follows:

On input $\langle M \rangle$:

1. Construct TMs M_1, M_2 as follows:

$$M_1 = M$$

$M_2 =$ "On input x ,
1. Ignore x and **reject**"

2. Run R on input $\langle M_1, M_2 \rangle$

3. If R accepts, **accept**. Otherwise, **reject**.

This is a reduction from E_{TM} to EQ_{TM}

$$\langle M_1, M_2 \rangle \in EQ_{TM} \Leftrightarrow M \in E_{TM}$$

New Proof: Equality Testing for TMs

$$EQ_{TM} = \{ \langle M_1, M_2 \rangle \mid M_1, M_2 \text{ are TMs and } L(M_1) = L(M_2) \}$$

Theorem: $E_{TM} \leq_m EQ_{TM}$ hence EQ_{TM} is undecidable

Proof: The following TM N computes the reduction f :

(E.g. A_{TM} informally reduces to E_{TM} , but $A_{TM} \neq E_{TM}$)

Using our prior knowledge that E_{TM} is undecidable to prove a new statement that EQ_{TM} is undecidable.

TM N

On input $\langle M \rangle$:

1. Construct TMs M_1, M_2 as follows:

$$M_1 = M$$

$M_2 =$ "On input x ,
1. Ignore x and **reject**"

2. Output $\langle M_1, M_2 \rangle$

Function f : $f(\langle M \rangle) = \langle M_1, M_2 \rangle$

↑
instance of E_{TM}

↑
instance of EQ_{TM}

$$\left\{ L(M) = \emptyset \Leftrightarrow L(M_1) = L(M_2) \right\} \text{ i.e., } \langle M \rangle \in E_{TM} \Leftrightarrow \langle M_1, M_2 \rangle \in EQ_{TM}$$

Mapping Reductions: Recognizability

Theorem: If $A \leq_m B$ and B is recognizable, then A is also recognizable

Proof: Let M be a recognizer for B and let $f: \Sigma^* \rightarrow \Sigma^*$ be a mapping reduction from A to B . Construct a recognizer for A as follows:

Same proof as for decidability.

TM N

On input w :

1. Compute $f(w)$

2. Run M on input $f(w)$

3. If M accepts, **accept**. Otherwise, **reject**.

1) If $w \in A$, then $f(w) \in B$

(mapping red.)

$\Rightarrow M$ accepts $f(w)$

$\Rightarrow N$ correctly accepts

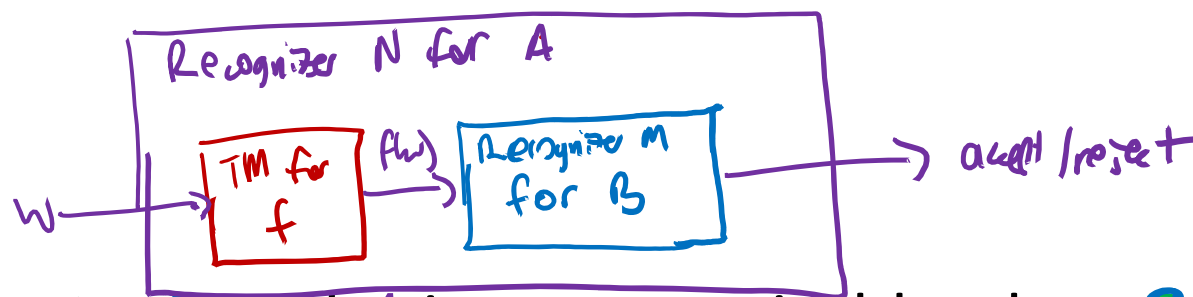
2) If $w \notin A$, then $f(w) \notin B$

$\Rightarrow M$ either rejects or loops on $f(w)$

$\Rightarrow N$ correctly either rejects or loops

Unrecognizability

Theorem: If $A \leq_m B$ and B is recognizable, then A is also recognizable



Corollary: If $A \leq_m B$ and A is **un**recognizable, then B is also **un**recognizable

Corollary: If $\overline{A_{TM}} \leq_m B$, then B is **un**recognizable

Corollary: If $A_{TM} \leq_m \overline{B}$ then B is **un**recognizable



Recognizability and A_{TM}

Let L be a language. Which of the following is true?

- a) If $L \leq_m A_{TM}$, then L is recognizable
- b) If $A_{TM} \leq_m L$, then L is recognizable
- c) If L is recognizable, then $L \leq_m A_{TM}$
- d) If L is recognizable, then $A_{TM} \leq_m L$

✓ because A_{TM} is recognizable

Theorem: L is recognizable *if and only if* $L \leq_m A_{TM}$

Recognizability and A_{TM} "L is no harder than A_{TM} "

Theorem: L is recognizable if and only if $L \leq_m A_{TM}$

Proof: \Leftarrow Follows from A_{TM} recognizable "A_{TM} is the hardest recognizable language"
 \Rightarrow let L be recognizable by TM M . Goal: (construct mapping reduction f from L to A_{TM} . The following TM N computes f .)

TM N
 On input w : (instance of L)
 Output $\langle \underline{M}, w \rangle$

"A_{TM} is complete for $RE = \{ \text{recognizable languages} \}$ under mapping reductions"

Analysis: wts that $w \in L \Leftrightarrow f(w) \in A_{TM}$

1) $w \in L \Rightarrow M$ accepts on input w } M recognizes L
 $\Rightarrow f(w) = \langle M, w \rangle \in A_{TM}$ } (def'n of N)

2) $w \notin L \Rightarrow M$ does not accept w
 $\Rightarrow f(w) = \langle M, w \rangle \notin A_{TM}$