

# BU CS 332 – Theory of Computation

## Lecture 18:

- More Mapping Reductions
- Computation History Method

Reading:

Sipser Ch 5.3, 5.1

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March 24, 2021

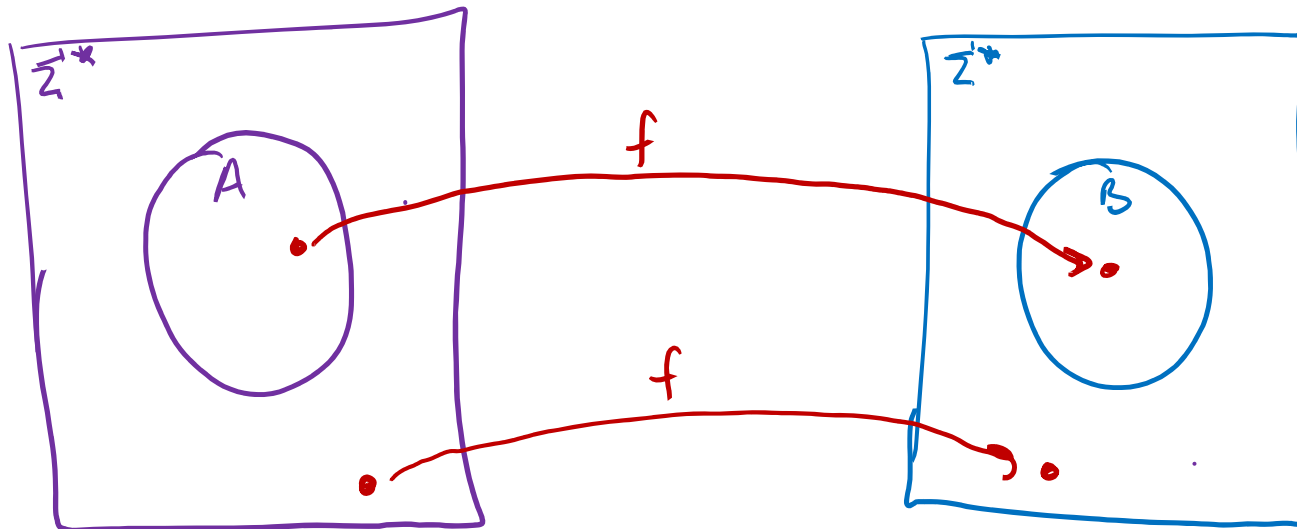
# Mapping Reductions

## Definition:

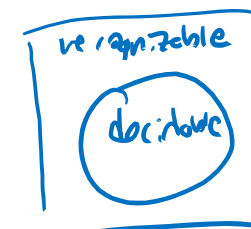
Language  $A$  is **mapping reducible** to language  $B$ , written

$$A \leq_m B$$

if there is a computable function  $f: \Sigma^* \rightarrow \Sigma^*$  such that for all strings  $w \in \Sigma^*$ , we have  $w \in A \iff f(w) \in B$



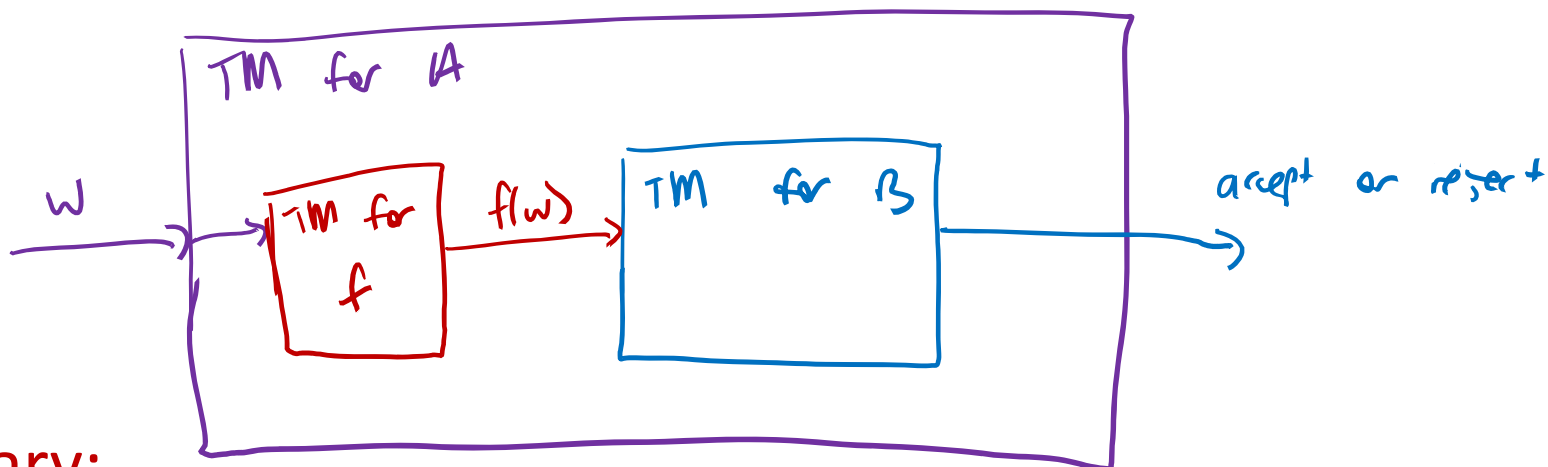
# Mapping Reductions: Implications



Theorem:

← "respectively"

If  $A \leq_m B$  and  $B$  is decidable (resp. recognizable), then  $A$  is also decidable (resp. recognizable)



Corollary:

If  $A \leq_m B$  and  $A$  is undecidable (resp. unrecognizable), then  $B$  is also undecidable (resp. unrecognizable)

## Example: Another reduction to $EQ_{TM}$

$$EQ_{TM} = \{\langle M_1, M_2 \rangle \mid M_1, M_2 \text{ are TMs and } L(M_1) = L(M_2)\}$$

Theorem:  $A_{TM} \leq_m EQ_{TM}$

Proof: The following TM  $N$  computes the reduction  $f$ :



What should the inputs and outputs to  $f$  be?

- a)  $f$  should take as input a pair  $\langle M_1, M_2 \rangle$  and output a pair  $\langle M, w \rangle$
- b)  $f$  should take as input a pair  $\langle M, w \rangle$  and output a pair  $\langle M_1, M_2 \rangle$
- c)  $f$  should take as input a pair  $\langle M_1, M_2 \rangle$  and either accept or reject
- d)  $f$  should take as input a pair  $\langle M, w \rangle$  and either accept or reject

$$\text{input} \in A_{TM} \iff f(\text{input}) \in EQ_{TM}$$

$$\langle M, w \rangle \in A_{TM} \iff \langle M_1, M_2 \rangle = f(\langle M, w \rangle) \in EQ_{TM}$$

# Example: Another reduction to $EQ_{TM}$

$$EQ_{TM} = \{ \langle M_1, M_2 \rangle \mid M_1, M_2 \text{ are TMs and } L(M_1) = L(M_2) \}$$

**Theorem:**  $A_{TM} \leq_m EQ_{TM}$

Want:  $\langle M, w \rangle \in A_{TM} \Leftrightarrow \langle M_1, M_2 \rangle \in EQ_{TM}$

**Proof:** The following TM  $N$  computes the reduction  $f$ :  $\in EQ_{TM}$

On input  $\langle M, w \rangle$ : (instance of  $A_{TM}$ )

1. Construct TMs  $M_1, M_2$  as follows:

$M_1$  = "On input  $x$ ,

1. Ignore  $x$
2. Run  $M$  on  $w$ .  
Return its output"

$M_2$  = "On input  $x$ ,  
Accept."

2. Output  $\langle M_1, M_2 \rangle$  (instance of  $EQ_{TM}$ )

$$L(M_2) = \Sigma^*$$

$$L(M_1) = \begin{cases} \Sigma^* & \text{if } M \text{ accepts } w \\ \emptyset & \text{if } M \text{ does not accept } w \end{cases}$$

$\Downarrow$

$$L(M_1) = L(M_2) \text{ iff } M \text{ accepts input } w$$

$\Downarrow$

$$\langle M, w \rangle \in A_{TM} \Leftrightarrow f(\langle M, w \rangle) = \langle M_1, M_2 \rangle \in EQ_{TM}$$

# Consequences of $A_{\text{TM}} \leq_m EQ_{\text{TM}}$

1. Since  $A_{\text{TM}}$  is undecidable,  $EQ_{\text{TM}}$  is also undecidable

$$A \leq_m B \Rightarrow \overline{A} \leq_m \overline{B}$$

2.  $A_{\text{TM}} \leq_m EQ_{\text{TM}}$  implies  $\overline{A_{\text{TM}}} \leq_m \overline{EQ_{\text{TM}}}$

Since  $\overline{A_{\text{TM}}}$  is unrecognizable,  $\overline{EQ_{\text{TM}}}$  is unrecognizable

unrecognizability not closed under complement:

- $\overline{A_{\text{TM}}}$  is unrecog.
- $\overline{\overline{A_{\text{TM}}}} = A_{\text{TM}}$  is recognizable

# $EQ_{TM}$ itself is also unrecognizable

$$EQ_{TM} = \{\langle M_1, M_2 \rangle \mid M_1, M_2 \text{ are TMs and } L(M_1) = L(M_2)\}$$

**Theorem:**  $\overline{A_{TM}} \leq_m EQ_{TM}$  hence  $EQ_{TM}$  is unrecognizable

**Proof:** The following TM computes the reduction:

$$L(M_1) = \begin{cases} \Sigma^* & \text{if } M \text{ accepts } w \\ \emptyset & \text{if } M \text{ does not acc. } w \end{cases}$$

On input  $\langle M, w \rangle$ :

1. Construct TMs  $M_1, M_2$  as follows:

$M_1$  = "On input  $x$ ,

1. Ignore  $x$
2. Run  $M$  on input  $w$
3. If  $M$  accepts, **accept**.  
Otherwise, **reject**."

2. Output  $\langle M_1, M_2 \rangle$

$L(M_2) = \emptyset$   
 $\Rightarrow L(M_1) = L(M_2)$  iff  
 $M_2$  = "On input  $x$ ,  
1. Ignore  $x$  and **reject**" accept  $w$

$$\begin{aligned} \Rightarrow \langle M, w \rangle \in \overline{A_{TM}} & \text{ iff} \\ & \langle M_1, M_2 \rangle \in EQ_{TM} \\ \Rightarrow \langle M, w \rangle \in A_{TM} & \text{ iff} \\ & f(\langle M, w \rangle) \in EQ_{TM} \end{aligned}$$

# Computation History Method



# Problems in Language Theory

Apparent dichotomy:

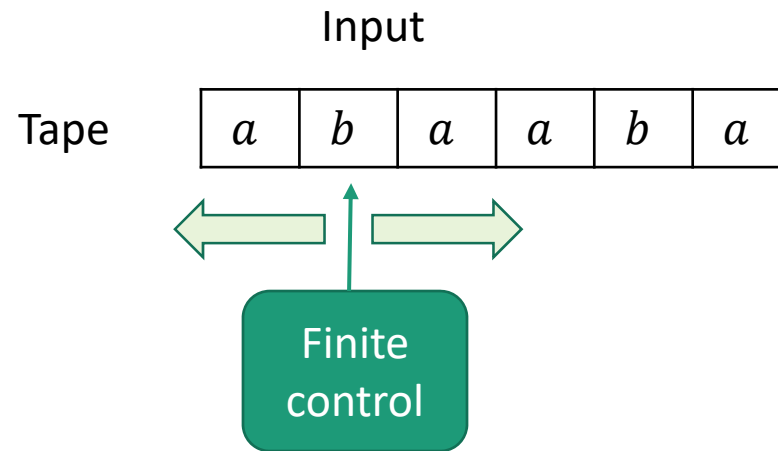
- TMs seem to be able to solve problems about the power of weaker computational models (e.g., DFAs)
- TMs can't solve problems about the power of TMs themselves

**Question:** Are there undecidable problems that do not involve TM descriptions?

$A_{\text{DFA}}$ decidable	$A_{\text{TM}}$ undecidable
$E_{\text{DFA}}$ decidable	$E_{\text{TM}}$ undecidable
$EQ_{\text{DFA}}$ decidable	$EQ_{\text{TM}}$ undecidable

# Linear Bounded Automata (LBA)

A linear bounded automaton (LBA) is a TM variant with a bounded tape. The number of tape cells is the length of the input.



Intermediate in power between DFAs and TMs:

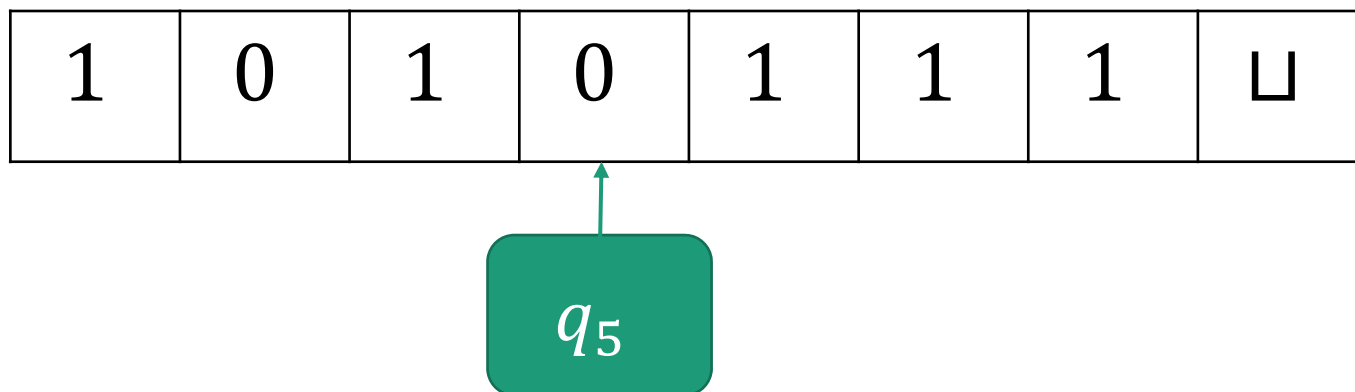
Regular langs.  $\subsetneq$  SPACE( $n$ )  $\subsetneq$  Turing-recognizable langs.  
Languages rec. by LBAs

# Configurations

A **configuration** is a string  $uqv$  where  $q \in Q$  and  $u, v \in \Gamma^*$

- Tape contents =  $uv$
- Current state =  $q$
- Tape head on first symbol of  $v$

Ex.  $101q_50111 \sqcup$



# Computing with Configurations

A sequence of configurations  $C_0, \dots, C_\ell$  is an **accepting computation history** for TM (or LBA)  $M$  on input  $w$  if

1.  $C_0$  is the start configuration  $q_0 w_1 \dots w_n$
2. Every  $C_{i+1}$  legally follows from  $C_i$
3.  $C_\ell$  is an accepting configuration  $\dots q_{\text{accept}} \dots$

**Rejecting computation history:** Same thing, but  $C_\ell$  is a rejecting configuration  $\dots q_{\text{reject}} \dots$

If  $M$  loops on  $w$ , there is no accepting or rejecting computation history

# Counting Configurations



How many distinct configurations are possible for an LBA with  $k$  states,  $a$  symbols in its tape alphabet, and a tape of length  $n$ ?

- a.  $kan$
- b.  $k + a + n$
- c.  $ka^n$
- d.  $kna^n$

How many possible strings of the form:

$$x_1 x_2 \dots x_i q x_{i+1} \dots x_n$$

are there where:

- $x_1, \dots, x_n \in \Gamma$  ( $|\Gamma| = a$ )
- $q \in Q$  ( $|Q| = k$ )

1. How many  $x_1, \dots, x_n$ 's are there?  $a^n$
2. How many choices for  $q$ ?  $k$
3. How many locations are there for TM head?  $n$

Total # of configs. =  $a^n \cdot k \cdot n$

# LBA Halting

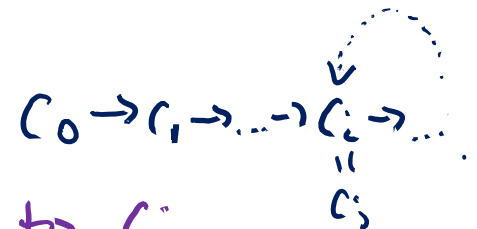
**Theorem:** Let  $B$  be an LBA with  $k$  states and  $a$  symbols in its tape alphabet. Then  $B$  halts on input  $w$  if and only if  $B$  halts on input  $w$  within  $kna^n$  steps.

**Proof:**  $\Leftarrow$  If  $B$  halts on  $w$  w/in  $kna^n$  steps, then  $B$  halts on  $w$   
 $\Rightarrow$  (contradiction) Assume  $B$  does not halt on  $w$  w/in  $kna^n$  steps  
Show  $B$  does not halt on  $w$

$B$  run on  $w$  enters configurations  $C_0 \rightarrow C_1 \rightarrow \dots \rightarrow C_\ell$   
all configurations

$\leq \ell$  possible config. for  $B$  on  $w$

By pigeonhole,  $\exists 0 \leq i < j \leq \ell$  s.t.  $C_i = C_j$   
 $\Rightarrow B$  enters an infinite loop, repeatedly returning to  $C_i$



# Deciding $A_{\text{LBA}}$

$A_{\text{LBA}} = \{\langle B, w \rangle \mid B \text{ is an LBA that accepts input } w\}$

**Theorem:**  $A_{\text{LBA}}$  is decidable

**Proof:** The following TM decides  $A_{\text{LBA}}$ :

On input  $\langle B, w \rangle$ :

1. Simulate  $B$  on input  $w$  for  $kna^n$  steps
2. If simulation accepts, **accept**.

If simulation rejects or has not yet halted, **reject**.

Analysis:

- If  $\langle B, w \rangle \in A_{\text{LBA}}$ , then  $B$  accepts  $w$ . By LBA Halting Thm  $B$  accepts  $w$  w/in  $kna^n$  steps.  $\Rightarrow$  TM accepts  $\langle B, w \rangle$
- If  $\langle B, w \rangle \notin A_{\text{LBA}}$ ,  $B$  either rejects or loops. In either case, TM rejects





## LBAs can “check” TMs

LBAs are not powerful enough to perform general TM computations themselves.

But they can *check* the computation of a general TM  $M$  on input  $w$

$B_{M,w}$  = “On input  $x = \langle C_0, C_1, \dots, C_\ell \rangle$  a sequence of configs.:

**Accept** if all of the following hold, and **reject** otherwise:

1.  $C_0$  is the starting configuration of  $M$  on  $w$ ,
2. Every  $C_{i+1}$  legally follows from  $C_i$ , and
3.  $C_\ell$  is an accepting configuration”



What is the language of  $B_{M,w}$  ?

$$L(B_{M,w}) = \{ x = \langle C_0, \dots, C_\ell \rangle \mid x \text{ is an accepting computation history for } M \text{ on } w \}$$



# Computation History Method

Reduction from the undecidable language  $A_{\text{TM}}$  to a language  $L$  using the following idea:

Given an input  $\langle M, w \rangle$  to  $A_{\text{TM}}$ , the ability to solve  $L$  enables checking the existence of an accepting computation history for  $M$  on  $w$

Can be used to prove undecidability of  $E_{\text{LBA}}$ ,  $ALL_{\text{CFG}}$ , Post Correspondence Problem, first-order logic ...

# $E_{LBA}$ is unrecognizable

$E_{LBA} = \{ \langle B \rangle \mid B \text{ is an LBA recognizing } \emptyset \}$

**Theorem:**  $\overline{A_{TM}} \leq_m E_{LBA}$  hence  $E_{LBA}$  is unrecognizable

**Proof:** The following TM computes the reduction:

On input  $\langle M, w \rangle$ : (TM  $M$ , string  $w$ , input to  $\overline{A_{TM}}$ )

1. Construct LBA  $B_{M,w}$  as follows:

$B_{M,w}$  = "On input  $x = \langle C_0, C_1, \dots, C_\ell \rangle$  a sequence of configs.:

**Accept** if  $x$  is an accepting computation history of

$M$  on  $w$ . Otherwise, **reject**.

2. Output  $\langle B_{M,w} \rangle$ . (input to  $E_{LBA}$ )

$L(B_{M,w}) = \{ x \mid x \text{ is an accepting computation hist of } M \text{ on input } w \}$

Analysis: •  $\langle M, w \rangle \in \overline{A_{TM}} \Rightarrow M$  does not accept on  $w$

$\Rightarrow \nexists x$  s.t.  $x$  is an accepting comp. hist. of  $M$  on  $w$

$\Rightarrow L(B_{M,w}) = \emptyset \Rightarrow \langle B_{M,w} \rangle \in E_{LBA}$

•  $\langle M, w \rangle \in A_{TM} \Rightarrow M$  accepts on input  $w \Rightarrow \exists x$  an accepting comp. hist.  $\Rightarrow L(B_{M,w}) \neq \emptyset$

$\Rightarrow \langle B_{M,w} \rangle \notin E_{LBA}$



# Recap of LBAs

## LBAs are simple:

- Can determine whether an LBA halts on a given input by checking if it repeats a configuration
- Implies  $A_{\text{LBA}}$  is decidable

## LBAs are powerful:

- An LBA can check the computation of a general TM on a given input
- Implies  $E_{\text{LBA}}$  is undecidable

# Problems in Language Theory

$A_{\text{DFA}}$ decidable	$A_{\text{LBA}}$ decidable	$A_{\text{TM}}$ undecidable
$E_{\text{DFA}}$ decidable	$E_{\text{LBA}}$ undecidable	$E_{\text{TM}}$ undecidable
$EQ_{\text{DFA}}$ decidable	$EQ_{\text{LBA}}$ undecidable	$EQ_{\text{TM}}$ undecidable

# Undecidable problems outside language theory

## Post Correspondence Problem (PCP):



**Domino:**  $\left[ \begin{array}{c} a \\ ab \end{array} \right]$ . Top and bottom are strings.

**Input:** Collection of dominos.

$$\left[ \begin{array}{c} aa \\ aba \end{array} \right], \left[ \begin{array}{c} ab \\ aba \end{array} \right], \left[ \begin{array}{c} ba \\ aa \end{array} \right], \left[ \begin{array}{c} abab \\ b \end{array} \right]$$

**Match:** List of some of the input dominos (repetitions allowed) where top = bottom

$$\left[ \begin{array}{c} ab \\ aba \end{array} \right], \left[ \begin{array}{c} aa \\ aba \end{array} \right], \left[ \begin{array}{c} ba \\ aa \end{array} \right], \left[ \begin{array}{c} aa \\ aba \end{array} \right], \left[ \begin{array}{c} abab \\ b \end{array} \right]$$

**Problem:** Does a match exist?

This is **un**decidable