

# BU CS 332 – Theory of Computation

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## Lecture 3:

- Deterministic Finite Automata
- Non-deterministic FAs

Reading:

Sipser Ch 1.1-1.2

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# Last Time

- Parts of a theory of computation: Model for machines, model for problems, theorems relating machines and problems
- Strings: Finite concatenations of symbols
- Languages: Sets  $L$  of strings
- Computational (decision) problem: Given a string  $x$ , is it in the language  $L$ ?

# Deterministic Finite Automata

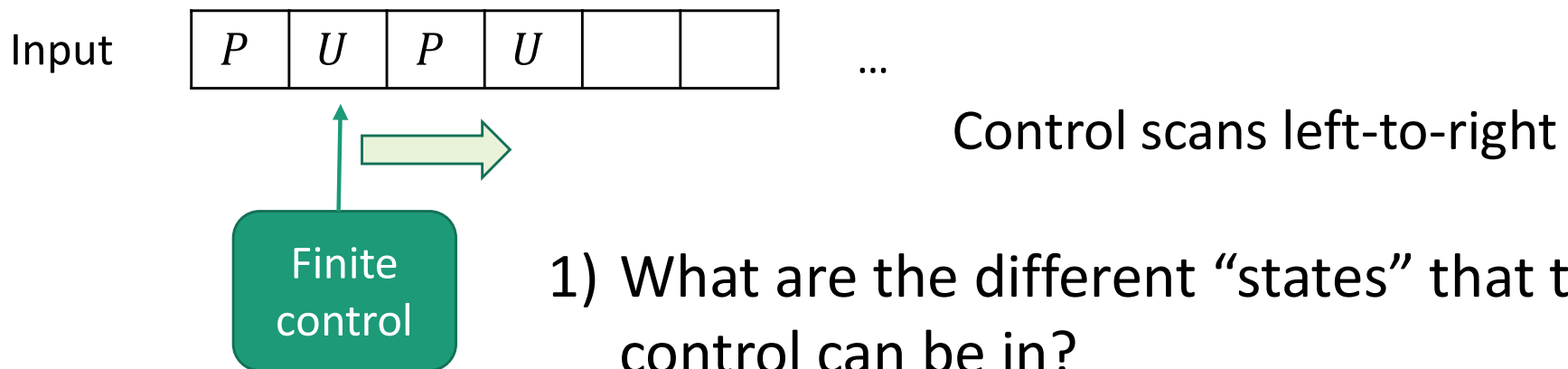
# A (Real-Life?) Example

- **Example:** Kitchen scale
- $P$  = Power button (ON / OFF)
- $U$  = Units button (cycles through g / oz / lb)
  - Only works when scale is ON, but units remembered when scale is OFF
- Starts OFF in g mode
- **A computational problem:** Does a sequence of button presses in  $\{P, U\}^*$  leave the scale ON in oz mode?



# Machine Models

- Finite Automata (FAs): Machine with a finite amount of unstructured memory



- 1) What are the different “states” that the control can be in?
- 2) In what state does the control start?
- 3) When the control reads an new input character, how does it transition to a new state?
- 4) How do I know if I’m in the desired state at the end?

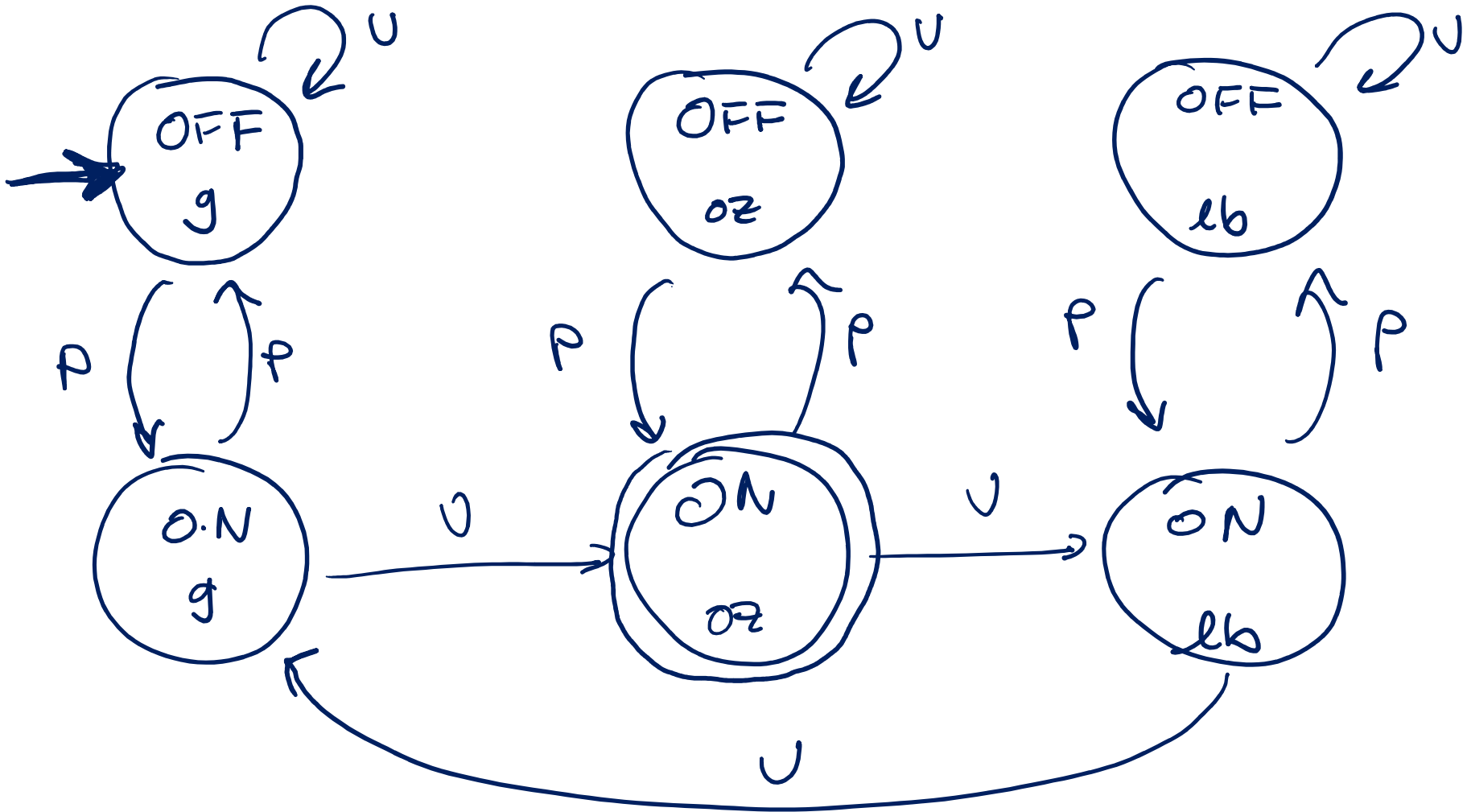
# A DFA for the Kitchen Scale Problem

$P$  = Power button (ON / OFF)

$U$  = Units button (cycles through g / oz / lb)

Starts OFF in g mode

Problem: Does a sequence of button presses leave the scale ON in oz mode?

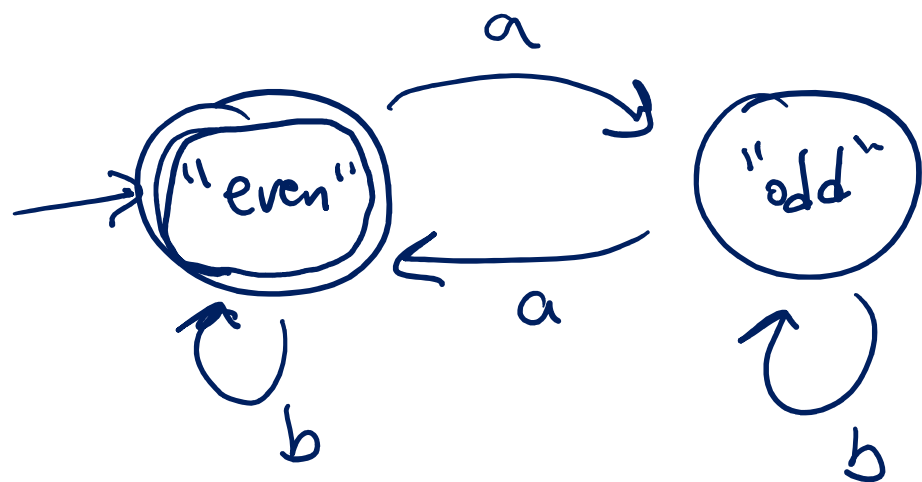


# A DFA Recognizing Parity

The **language** recognized by a DFA is the set of inputs on which it ends in an “accept” state

**Parity:** Given a string consisting of  $a$ 's and  $b$ 's, does it contain an even number of  $a$ 's?

$\Sigma = \{a, b\}$        $L = \{w \mid w \text{ contains an even number of } a\text{'s}\}$



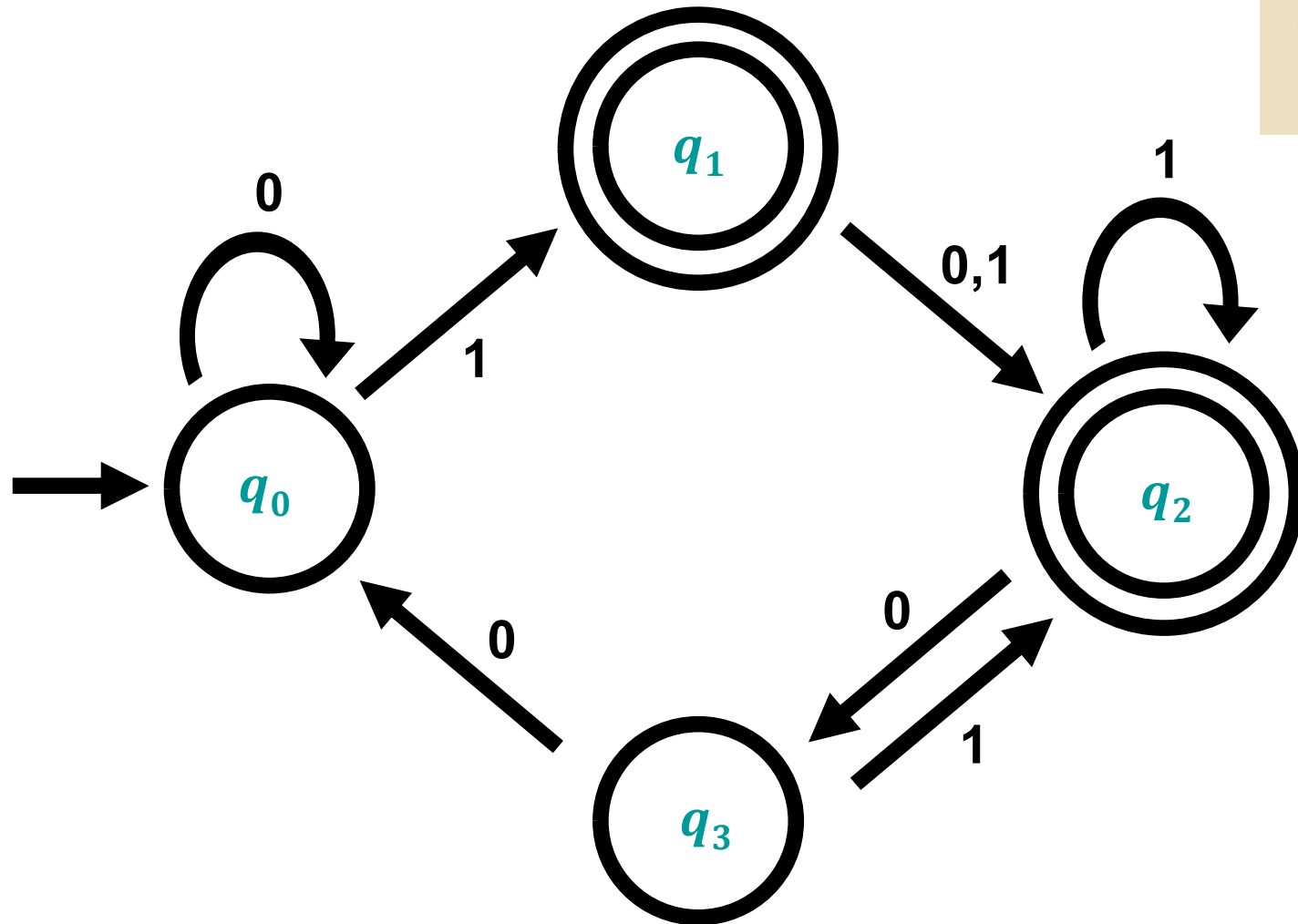
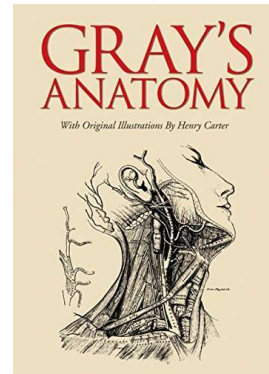
even  $\xrightarrow{a}$  odd  $\xrightarrow{a}$  even  $\xrightarrow{b}$  even  
 $\xrightarrow{a}$  odd  $\xrightarrow{b}$  odd



Which state is reached by the parity DFA on input aabab?

- a) “even”
- b) “odd”

# Anatomy of a DFA





# Some Tips for Thinking about DFAs

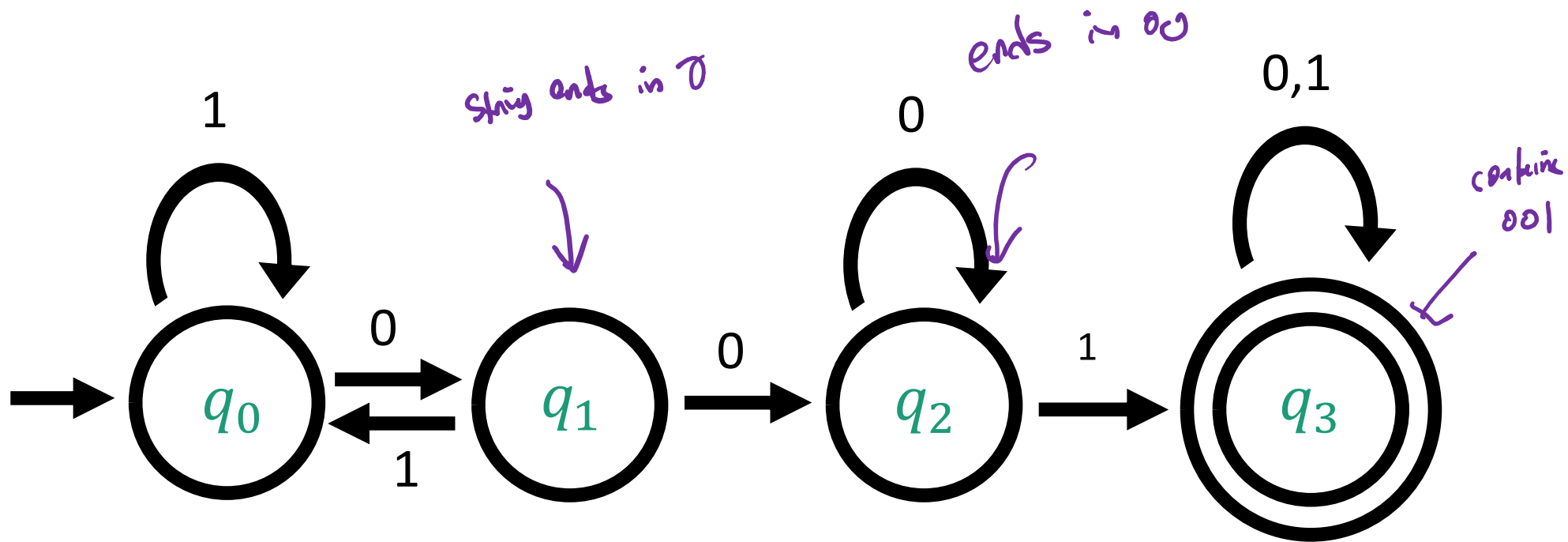
## Given a DFA, what language does it recognize?

- Try experimenting with it on short strings. Do you notice any patterns?
- What kinds of inputs cause the DFA to get trapped in a state?

## Given a language, construct a DFA recognizing it

- Imagine you are a machine, reading one symbol at a time, always prepared with an answer
- What is the essential information that you need to remember? Determines set of states.

# What language does this DFA recognize?



$\{w \in \{0,1\}^* \mid w \text{ contains } 001 \text{ as a substring}\}$

$= \{w \in \{0,1\}^* \mid w \text{ contains two or more } 0\text{'s followed by a } 1\}$

# Practice!

- Lots of worked out examples in Sipser
- Automata Tutor: <https://automata-tutor.model.in.tum.de/>

# Formal Definition of a DFA

A finite automaton is a 5-tuple  $M = (Q, \Sigma, \delta, q_0, F)$

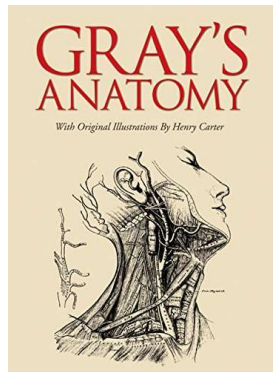
$Q$  is the set of states

$\Sigma$  is the alphabet

$\delta: Q \times \Sigma \rightarrow Q$  is the transition function  
*current state* *next symbol* *next state*

$q_0 \in Q$  is the start state

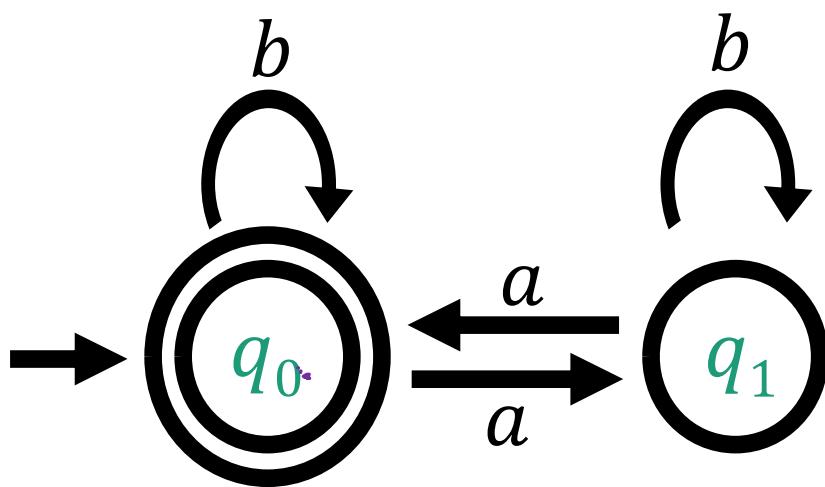
$F \subseteq Q$  is the set of accept states



# A DFA for Parity

**Parity:** Given a string consisting of  $a$ 's and  $b$ 's, does it contain an even number of  $a$ 's?

$\Sigma = \{a, b\}$        $L = \{w \mid w \text{ contains an even number of } a\text{'s}\}$



State set  $Q = \{q_0, q_1\}$

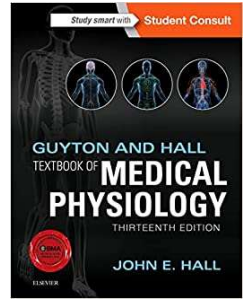
Alphabet  $\Sigma = \{a, b\}$

Transition function  $\delta : Q \times \Sigma \rightarrow Q$

$\delta$	$a$	$b$
$q_0$	$\delta(q_0, a) = q_1$	$q_0$
$q_1$	$q_0$	$q_1$

Start state  $q_0$

Set of accept states  $F = \{q_0\}$



# Formal Definition of DFA Computation

A DFA  $M = (Q, \Sigma, \delta, q_0, F)$  **accepts** a string  $w = w_1w_2 \cdots w_n \in \Sigma^*$  (where each  $w_i \in \Sigma$ ) if there exist  $r_0, \dots, r_n \in Q$  such that

1.  $r_0 = q_0 \rightarrow \textcircled{r_0}$

2.  $\delta(r_i, w_{i+1}) = r_{i+1}$  for each  $i = 0, \dots, n - 1$ , and



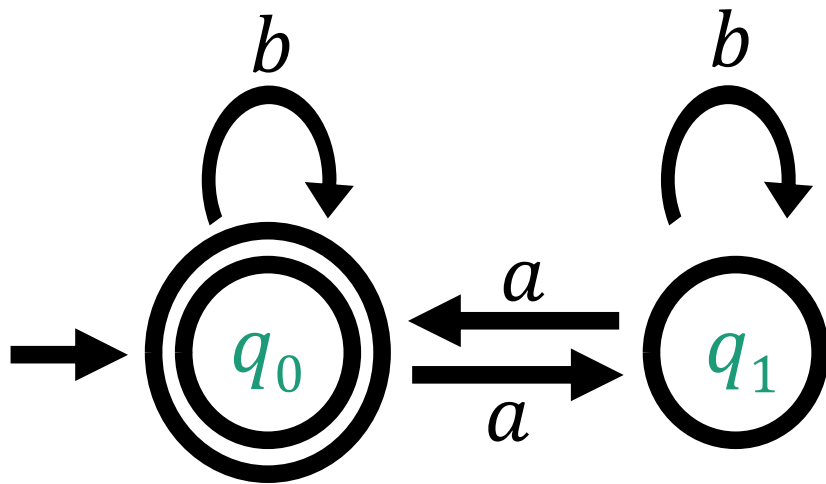
3.  $r_n \in F \textcircled{\textcircled{r_n}}$

$L(M)$  = the **language** of machine  $M$

= set of all strings machine  $M$  accepts

$M$  **recognizes** the language  $L(M)$

# Example: Computing with the Parity DFA



Let  $w = \overset{w_1 w_2 w_3 w_4}{abba}$   
 Does  $M$  accept  $w$ ?

What is  $\delta(r_2, w_3)$ ?  
 a)  $q_0$   
 b)  $q_1$



A DFA  $M = (Q, \Sigma, \delta, q_0, F)$  **accepts** a string  $w = w_1 w_2 \cdots w_n \in \Sigma^*$  (where each  $w_i \in \Sigma$ ) if there exist  $r_0, \dots, r_n \in Q$  such that

1.  $r_0 = q_0$
2.  $\delta(r_i, w_{i+1}) = r_{i+1}$   
for each  $i = 0, \dots, n - 1$
3.  $r_n \in F$

$r_0 = q_0$   
 $r_1 = q_1 = \delta(r_0, w_1) = \delta(q_0, a)$   
 $r_2 = q_1 = \delta(r_1, w_2) = \delta(q_1, b)$   
 $r_3 = q_1 = \delta(r_2, w_3) = \delta(q_1, b)$   
 $r_4 = q_0 = \delta(r_3, w_4) = \delta(q_1, a)$   
 $r_4 \in F$

# Regular Languages

Definition: A language is **regular** if it is recognized by a DFA

$L = \{ w \in \{a, b\}^* \mid w \text{ has an even number of } a\text{'s} \}$  is regular

$L = \{ w \in \{0, 1\}^* \mid w \text{ contains } 001 \}$  is regular

Many interesting problems are captured by regular languages

Network Protocols

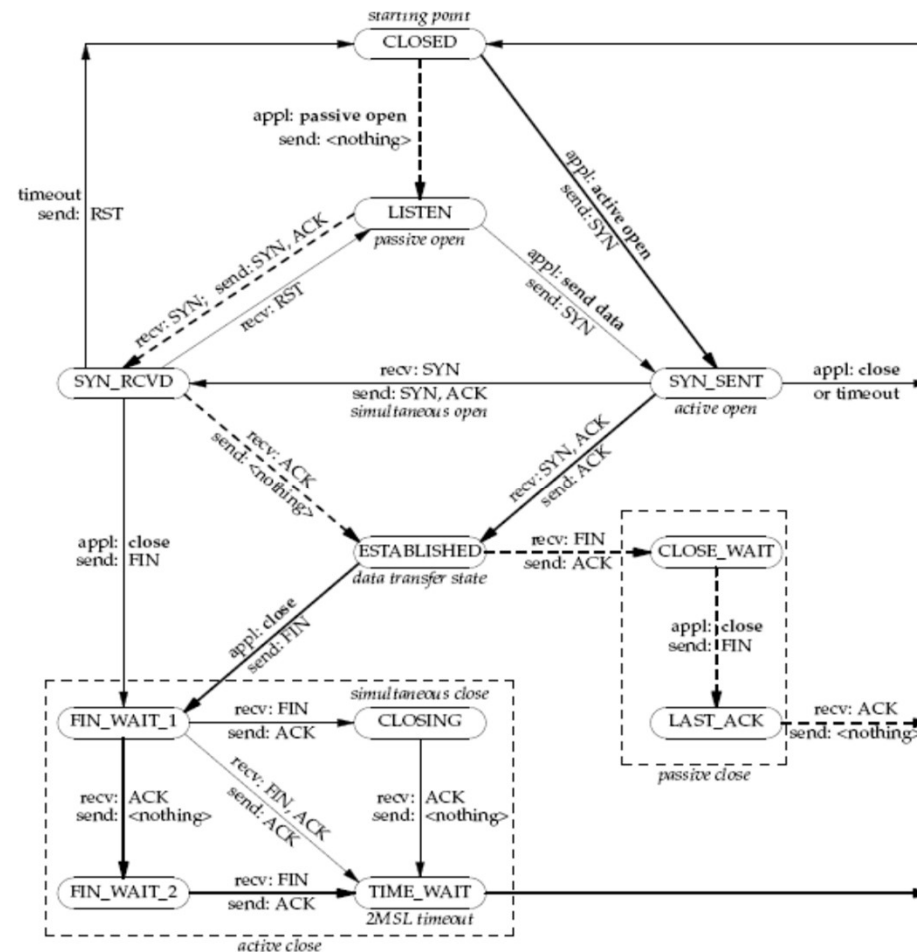
Compilers

Genetic Testing

Arithmetic



# Internet Transmission Control Protocol



Let  $TCPS = \{ w \mid w \text{ is a complete TCP Session} \}$

**Theorem:** TCPS is regular

# Compilers

## Comments :

Are delimited by `/* */`

Cannot have nested `/* */`

Must be closed by `*/`

`*/` is illegal outside a comment

$\text{COMMENTS} = \{\text{strings over } \{0,1, /, *\} \text{ with legal comments}\}$

**Theorem:** COMMENTS is regular

# Genetic Testing

DNA sequences are strings over the alphabet  $\{A, C, G, T\}$ .

TAGACAT

A gene  $g$  is a special substring over this alphabet.

$g = \text{CAT}$

A genetic test searches a DNA sequence for a gene.

$\text{GENETICTEST}_g = \{\text{strings over } \{A, C, G, T\} \text{ containing } g \text{ as a substring}\}$

**Theorem:**  $\text{GENETICTEST}_g$  is regular for every gene  $g$ .

# Arithmetic

$$\text{LET } \Sigma = \left\{ \begin{array}{l} \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}, \\ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \end{array} \right\}$$

$$\begin{array}{cccc}
 0 & 0 & 0 & 1 \\
 + & 0 & 0 & 1 \\
 \hline
 1 & 0 & 0 & 1 \\
 1 & 1 & 0 & 1
 \end{array}$$

- A string over  $\Sigma$  has three ROWS ( $\text{ROW}_1, \text{ROW}_2, \text{ROW}_3$ )
- Each ROW  $b_0b_1b_2 \dots b_N$  represents the integer
 
$$b_0 + 2b_1 + \dots + 2^N b_N.$$
- Let  $\text{ADD} = \{S \in \Sigma^* \mid \text{ROW}_1 + \text{ROW}_2 = \text{ROW}_3\}$

**Theorem.** ADD is regular.

# Nondeterministic Finite Automata

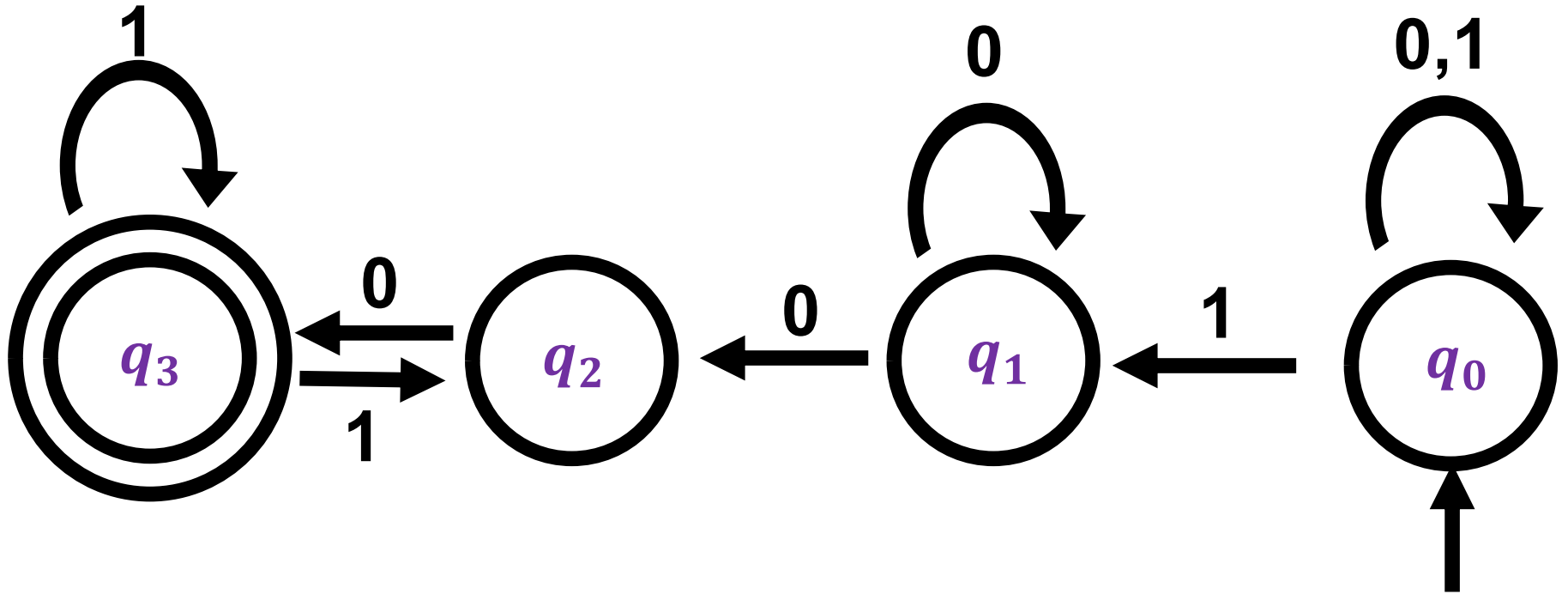
# Nondeterminism

In a DFA, the machine is always in exactly one state upon reading each input symbol

In a **nondeterministic** FA, the machine can “try out” many different ways of reading the same string

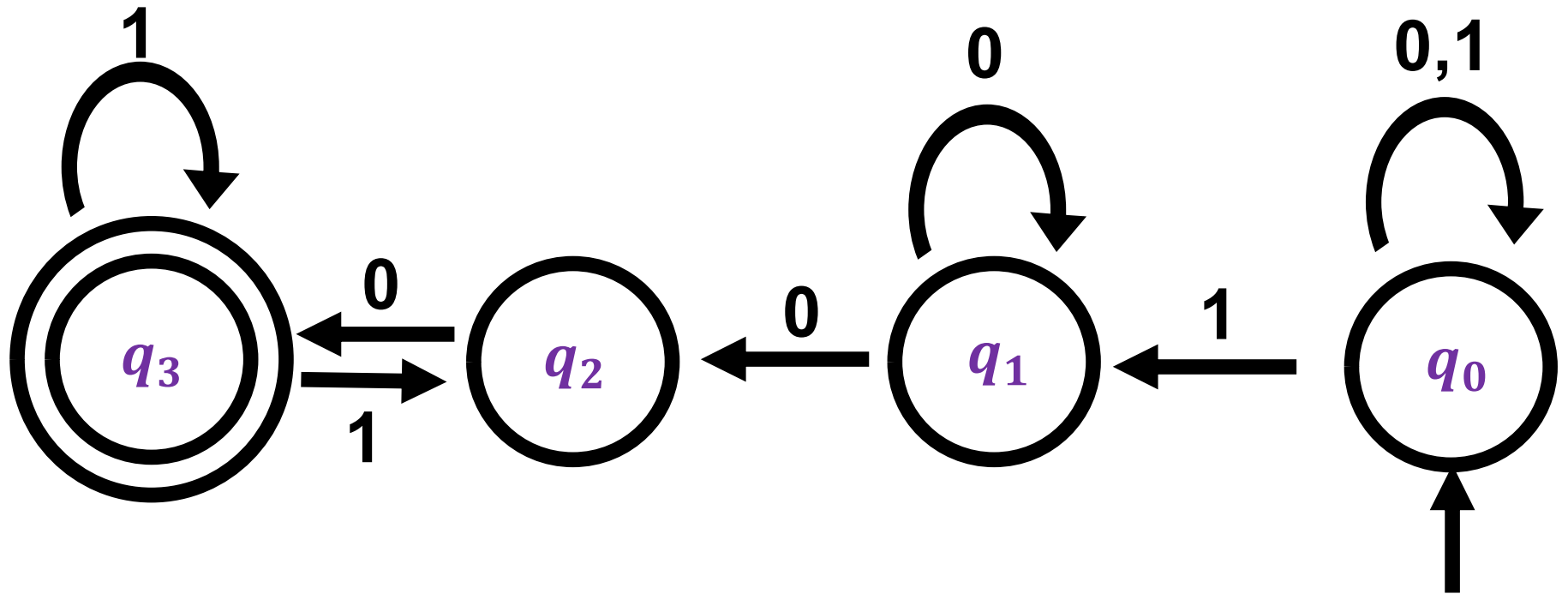
- Next symbol may cause an NFA to “branch” into multiple possible computations
- Next symbol may cause NFA’s computation to fail to enter any state at all

# Nondeterminism



A **Nondeterministic Finite Automaton** (NFA) accepts if there ***exists*** a way to make it reach an accept state.

# Nondeterminism



**Example:** Does this NFA accept the string 1100? **YES**

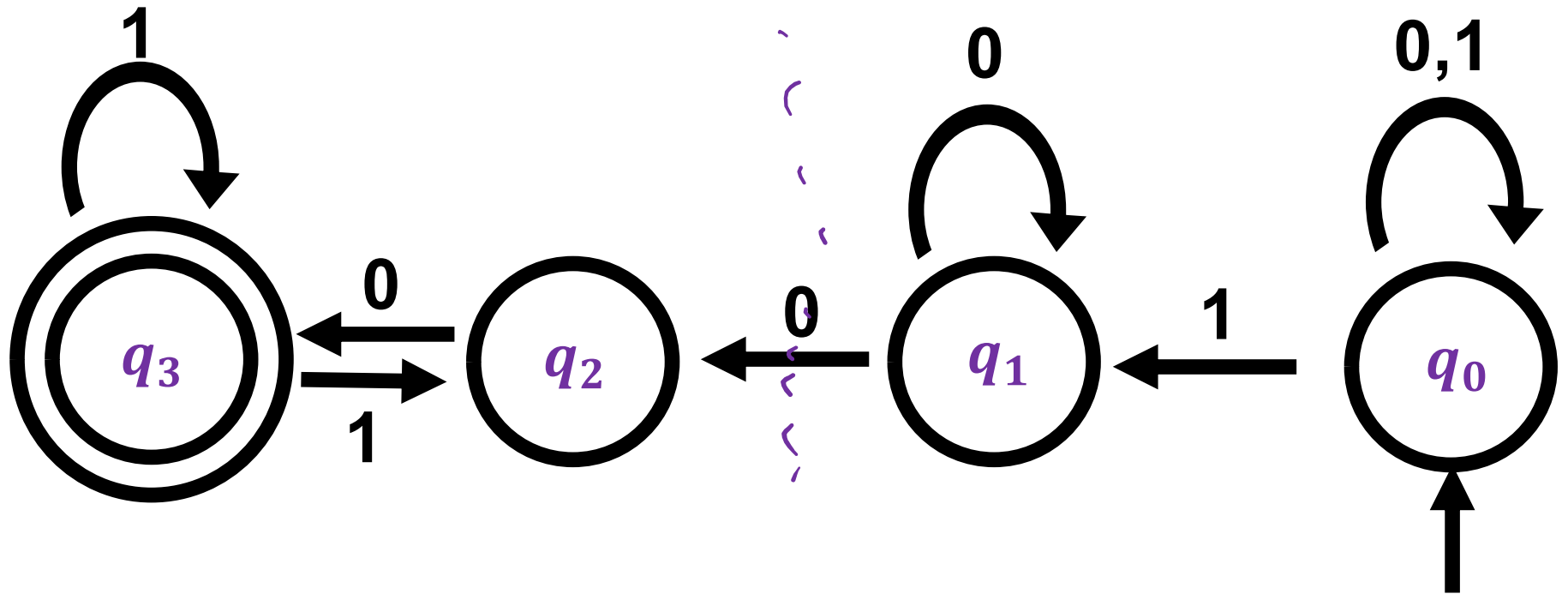
$q_0 \xrightarrow{1} q_0 \xrightarrow{1} q_1 \xrightarrow{0} q_2 \xrightarrow{0} q_3$  (accept)

$q_0 \xrightarrow{1} q_1 \xrightarrow{1} \perp$  (fail)

$q_0 \xrightarrow{1} q_0 \xrightarrow{1} q_1 \xrightarrow{0} q_1 \xrightarrow{0} q_2$  (reject)



# Nondeterminism



**Example:** Does this NFA accept the string 11?

NO Every computation path leads to rejection or failure

# Some special transitions

