

BU CS 332 – Theory of Computation

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Lecture 12:

- Church-Turing Thesis
- Decidable Languages
- Universal TM

Reading:

Sipser Ch 3.3, 4.1

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Last Time: Nondeterministic TMs

An NTM N accepts input w if when run on w it accepts on at least one computational branch

$$L(N) = \{w \mid N \text{ accepts input } w\}$$

$w \in L(N) \Rightarrow$ there exists a branch of N 's computation leading it to accept input w

$w \notin L(N) \Rightarrow$ all branches of N 's computation lead it to reject, run forever, or fail to reach any state on input w

An NTM N is a decider if on **every** input, it halts on **every** computational branch

$w \in L(N) \Rightarrow$ there exists a branch of N 's computation leading it to accept input w

$w \notin L(N) \Rightarrow$ all branches of N 's computation lead it to reject input w

Nondeterministic TMs

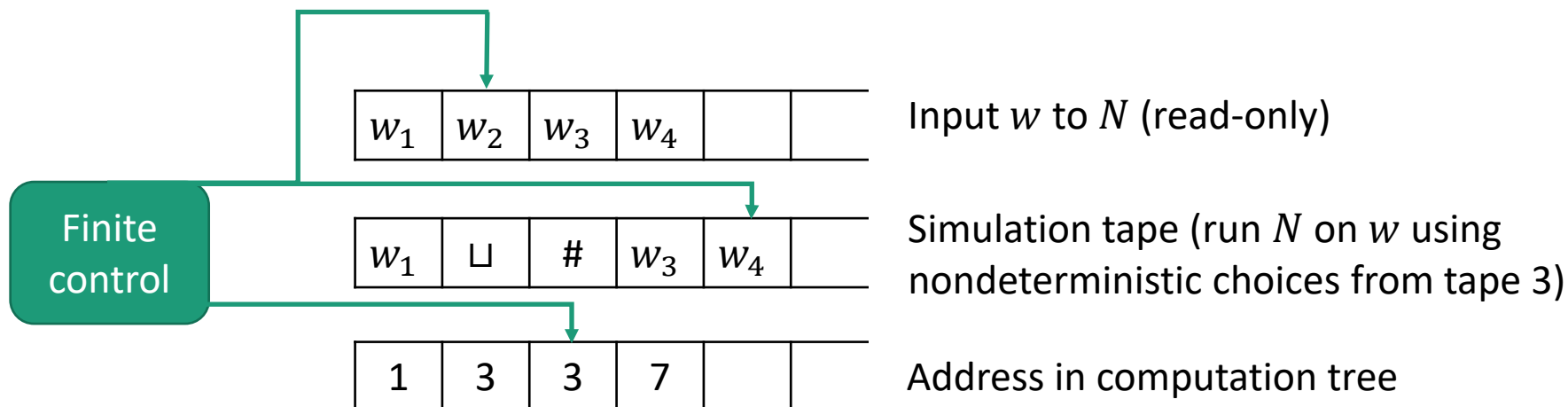
Theorem: Every nondeterministic TM can be simulated by an equivalent deterministic TM

Proof idea: Explore “tree of possible computations”

Nondeterministic TMs

Theorem: Every nondeterministic TM has an equivalent deterministic TM

Proof idea: Simulate an NTM N using a 3-tape TM
(See Sipser for full description)



TMs are equivalent to...

- TMs with “stay put”
- TMs with 2-way infinite tapes
- Multi-tape TMs
- Nondeterministic TMs
- Random access TMs
- Enumerators
- Finite automata with access to an unbounded queue
- Primitive recursive functions
- Cellular automata
- ...

Church-Turing Thesis

The equivalence of these models is a **mathematical theorem** (you can prove that each can simulate another)

Church-Turing Thesis v1: The basic TM (hence all of these models) captures our intuitive notion of algorithms

Church-Turing Thesis v2: Any physically realizable model of computation can be simulated by the basic TM

The Church-Turing Thesis is **not** a mathematical statement! Can't be mathematically proved

Decidable Languages

1928 – The *Entscheidungsproblem*

The “Decision Problem”

Is there an algorithm which takes as input a formula (in first-order logic) and decides whether it’s logically valid?



Questions about regular languages

- Given a DFA D and a string w , does D accept input w ?
- Given a DFA D , does D recognize the empty language?
- Given DFAs D_1, D_2 , do they recognize the same language?

(Same questions apply to NFAs, regexes)

Goal: Formulate each of these questions as a language, and decide them using Turing machines

Questions about regular languages

Design a TM which takes as input a DFA D and a string w , and determines whether D accepts w

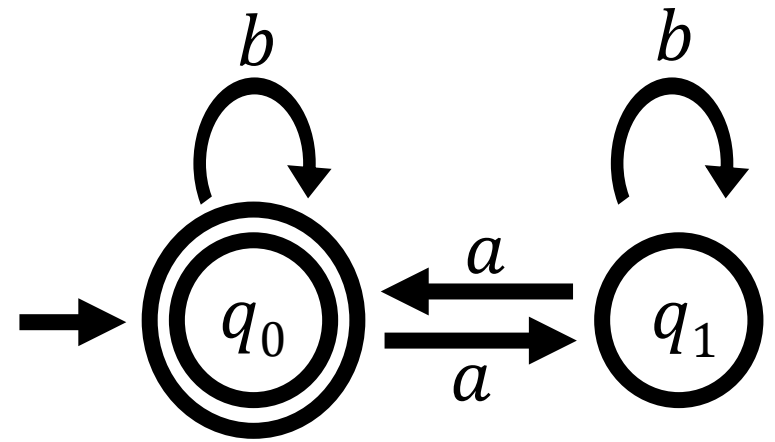
How should the input to this TM be represented?

Let $D = (Q, \Sigma, \delta, q_0, F)$. List each component of the tuple separated by #

- Represent Q by ,-separated binary strings
- Represent Σ by ,-separated binary strings
- Represent $\delta : Q \times \Sigma \rightarrow Q$ by a ,-separated list of triples $(p, a, q), \dots$

Denote the **encoding** of D, w by $\langle D, w \rangle$

Example



Representation independence

Computability (i.e., decidability and recognizability) is **not** affected by the precise choice of encoding

Why? A TM can always convert between different (reasonable) encodings

From now on, we'll take $\langle \quad \rangle$ to mean “some reasonable encoding”

A “universal” algorithm for recognizing regular languages

$$A_{\text{DFA}} = \{\langle D, w \rangle \mid \text{DFA } D \text{ accepts } w\}$$

Theorem: A_{DFA} is decidable

Proof: Define a (high-level) 3-tape TM M on input $\langle D, w \rangle$:

1. Check if $\langle D, w \rangle$ is a valid encoding (reject if not)
2. Simulate D on w , i.e.,
 - Tape 2: Maintain w and head location of D
 - Tape 3: Maintain state of D , update according to δ
3. **Accept** if D ends in an accept state, **reject** otherwise

Other decidable languages

$$A_{\text{DFA}} = \{\langle D, w \rangle \mid \text{DFA } D \text{ accepts } w\}$$

$$A_{\text{NFA}} = \{\langle N, w \rangle \mid \text{NFA } N \text{ accepts } w\}$$

$$A_{\text{REGEX}} = \{\langle R, w \rangle \mid \text{regular expression } R \text{ generates } w\}$$

NFA Acceptance



Which of the following describes a **decider** for $A_{\text{NFA}} = \{\langle N, w \rangle \mid \text{NFA } N \text{ accepts } w\}$?

- a) Using a deterministic TM, simulate N on w , always making the first nondeterministic choice at each step. Accept if it accepts, and reject otherwise.
- b) Using a deterministic TM, simulate all possible choices of N on w for 1 step of computation, 2 steps of computation, etc. Accept whenever some simulation accepts.
- c) Use the subset construction to convert N to an equivalent DFA M . Simulate M on w , accept if it accepts, and reject otherwise.

Regular Languages are Decidable

Theorem: Every regular language L is decidable

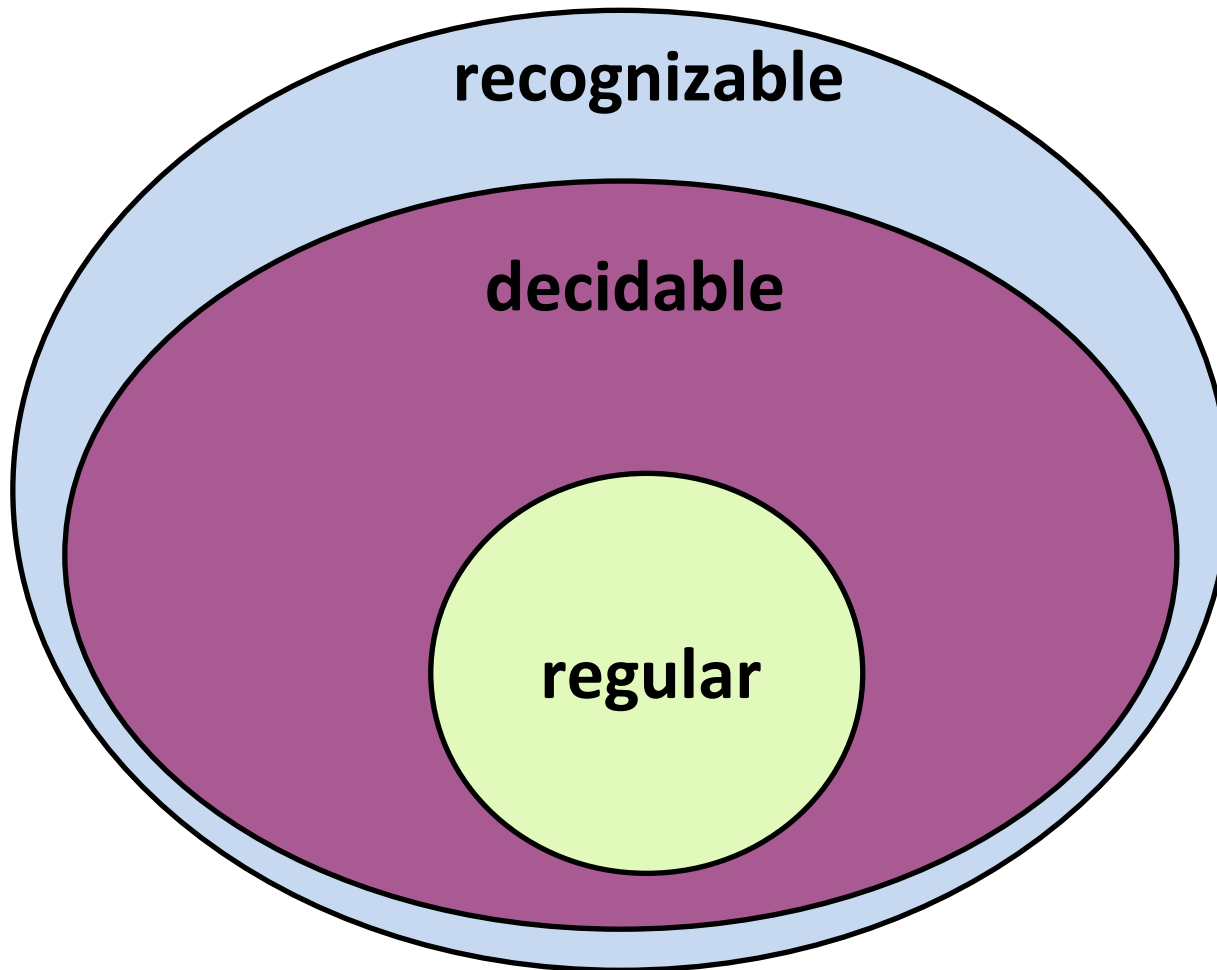
Proof 1: If L is regular, it is recognized by a DFA D . Convert this DFA to a TM M . Then M decides L .

Proof 2: If L is regular, it is recognized by a DFA D . The following TM M_D decides L .

On input w :

1. Run the decider for A_{DFA} on input $\langle D, w \rangle$
2. **Accept** if the decider accepts; **reject** otherwise

Classes of Languages



More Decidable Languages: Emptiness Testing

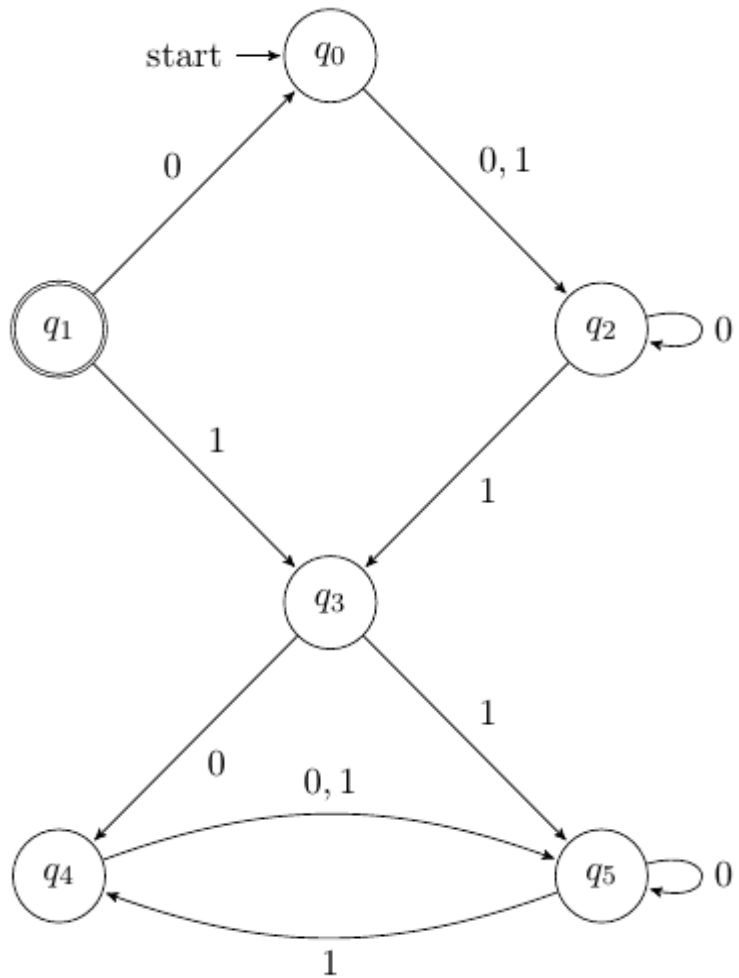
Theorem: $E_{\text{DFA}} = \{\langle D \rangle \mid D \text{ is a DFA such that } L(D) = \emptyset\}$ is decidable

Proof: The following TM decides E_{DFA}

On input $\langle D \rangle$, where D is a DFA with k states:

1. Perform k steps of breadth-first search on state diagram of D to determine if an accept state is reachable from the start state
2. **Reject** if a DFA accept state is reachable; **accept** otherwise

E_{DFA} Example



New Deciders from Old: Equality Testing

$$EQ_{\text{DFA}} = \{\langle D_1, D_2 \rangle \mid D_1, D_2 \text{ are DFAs and } L(D_1) = L(D_2)\}$$

Theorem: EQ_{DFA} is decidable

Proof: The following TM decides EQ_{DFA}

On input $\langle D_1, D_2 \rangle$, where $\langle D_1, D_2 \rangle$ are DFAs:

1. Construct DFA D recognizing the **symmetric difference** $L(D_1) \Delta L(D_2)$
2. Run the decider for E_{DFA} on $\langle D \rangle$ and return its output

Symmetric Difference

$$A \Delta B = \{w \mid w \in A \text{ or } w \in B \text{ but not both}\}$$

Universal Turing Machine

Meta-Computational Languages

$$A_{\text{DFA}} = \{\langle D, w \rangle \mid \text{DFA } D \text{ accepts } w\}$$

$$A_{\text{TM}} = \{\langle M, w \rangle \mid \text{TM } M \text{ accepts } w\}$$

$$E_{\text{DFA}} = \{\langle D \rangle \mid \text{DFA } D \text{ recognizes the empty language } \emptyset\}$$

$$E_{\text{TM}} = \{\langle M \rangle \mid \text{TM } M \text{ recognizes the empty language } \emptyset\}$$

$$EQ_{\text{DFA}} = \{\langle D_1, D_2 \rangle \mid D_1 \text{ and } D_2 \text{ are DFAs, } L(D_1) = L(D_2)\}$$

$$EQ_{\text{TM}} = \{\langle M_1, M_2 \rangle \mid M_1 \text{ and } M_2 \text{ are TMs, } L(M_1) = L(M_2)\}$$

The Universal Turing Machine



$A_{\text{TM}} = \{\langle M, w \rangle \mid M \text{ is a TM that accepts input } w\}$

Theorem: A_{TM} is Turing-recognizable

The following “Universal TM” U recognizes A_{TM}

On input $\langle M, w \rangle$:

1. Simulate running M on input w
2. If M accepts, **accept**. If M rejects, **reject**.

Universal TM and A_{TM}



Why is the Universal TM not a decider for A_{TM} ?

The following “Universal TM” U recognizes A_{TM}

On input $\langle M, w \rangle$:

1. Simulate running M on input w
2. If M accepts, **accept**. If M rejects, **reject**.

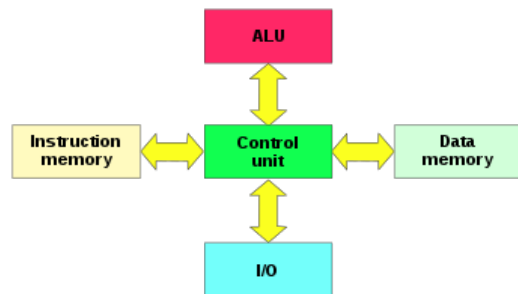
- a) It may reject inputs $\langle M, w \rangle$ where M accepts w
- b) It may accept inputs $\langle M, w \rangle$ where M rejects w
- c) It may loop on inputs $\langle M, w \rangle$ where M loops on w
- d) It may loop on inputs $\langle M, w \rangle$ where M accepts w

More on the Universal TM

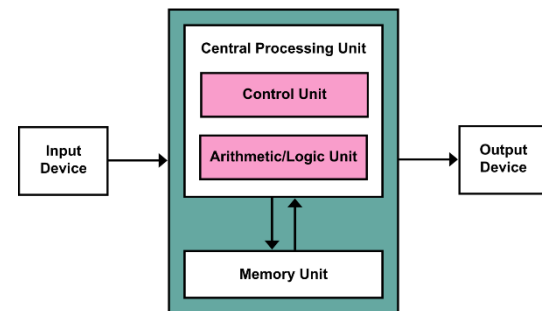
"It is possible to invent a single machine which can be used to compute any computable sequence. If this machine **U** is supplied with a tape on the beginning of which is written the S.D ["standard description"] of some computing machine **M**, then **U** will compute the same sequence as **M**."

- Turing, "On Computable Numbers..." 1936

- Foreshadowed general-purpose programmable computers
- No need for specialized hardware: Virtual machines as software



Harvard architecture:
Separate instruction and data pathways



von Neumann architecture:
Programs can be treated as data

Undecidability

A_{TM} is Turing-recognizable via the Universal TM

...but it turns out A_{TM} (and E_{TM}, EQ_{TM}) is **undecidable**

i.e., computers cannot solve these problems no matter how much time they are given

How can we prove this?

... after the break