

BU CS 332 – Theory of Computation

<https://forms.gle/G5t6TLBUBoA56cL6>



Lecture 16:

- More Examples of Reductions
- Mapping Reductions

Reading:

Sipser Ch 5.1, 5.3

Mark Bun

March 26, 2025

Last Time: Reductions

A **reduction** from problem A to problem B is an algorithm for problem A which uses an algorithm for problem B as a subroutine

If such a reduction exists, we say “ A reduces to B ”

Positive uses: If A reduces to B and B is decidable, then A is also decidable

Ex. E_{DFA} is decidable $\Rightarrow EQ_{\text{DFA}}$ is decidable

Negative uses: If A reduces to B and A is undecidable, then B is also undecidable

Ex. UD is undecidable $\Rightarrow \underline{A_{\text{TM}}}$ is undecidable

Halting Problem

Reduce from A_{TM} to $HALT_{TM}$ \Leftarrow
and this is undecidable

$HALT_{TM} = \{ \langle M, w \rangle \mid M \text{ is a TM that halts on input } w \}$

Theorem: $HALT_{TM}$ is undecidable

Proof: Suppose for contradiction that there exists a decider H for $HALT_{TM}$. We construct a decider V for A_{TM} as follows:

On input $\langle M, w \rangle$:

1. Run H on input $\langle M, w \rangle$
2. If H rejects, **reject**
3. If H accepts, run M on w
4. If M accepts, **accept**
Otherwise, **reject**.

- $\langle M, w \rangle \in A_{TM} \Rightarrow M$ accepts input w
 $\Rightarrow H$ accepts input $\langle M, w \rangle$ ✓
 \Rightarrow proceed to line 3, V accepts in line 4 ✓
- $\langle M, w \rangle \notin A_{TM}$ either:
 - a) M loops on $w \Rightarrow$
 H rejects input $\langle M, w \rangle$
 $\Rightarrow V$ rejects in line 2 ✓
 - b) M rejects on $w \Rightarrow$
 H accepts $\langle M, w \rangle$
 \Rightarrow proceed to line 3, V rejects in line 4 ✓

Use H to test whether M will make a decision on w or not

Run M on w

This is a reduction from A_{TM} to $HALT_{TM}$

Halting Problem

Computational problem: Given a program (TM) and input w , does that program halt on input w ?

- A central problem in formal verification
- Dealing with undecidability in practice:
 - Use heuristics that are correct on most real instances, but may be wrong or loop forever on others
 - Restrict to a “non-Turing-complete” subclass of programs for which halting is decidable
 - Use a programming language that lets a programmer specify hints (e.g., loop invariants) that can be compiled into a formal proof of halting

$A_{TM} = \{ \langle M, w \rangle \mid \text{TM } M \text{ accepts input } w \}$

Emptiness testing for TMs

Computational problem:

Given TM M , does M recognize the empty language?

$$E_{TM} = \{ \langle M \rangle \mid M \text{ is a TM and } L(M) = \emptyset \}$$

Theorem: E_{TM} is undecidable

Proof: Suppose for contradiction that there exists a decider R for E_{TM} . We construct a decider V for A_{TM} as follows:

On input $\langle \underline{M}, \underline{w} \rangle$:

1. Run R on input ??? $\langle M \rangle$

2. If R accepts $\langle M \rangle$: reject
If R rejects $\langle M \rangle$: accept.

$\langle M, w \rangle \in A_{TM}$

$\Rightarrow M$ accepts w

$\Rightarrow L(M) \neq \emptyset \Rightarrow \langle M \rangle \notin E_{TM}$

$\Rightarrow R$ rejects $\langle M \rangle$

$\Rightarrow V$ accepts ✓

$\langle M, w \rangle \notin A_{TM}$

$\Rightarrow M$ does not accept w

$\Rightarrow L(M)$ might or might not be empty

So behavior of R is undecidable

This is a reduction from A_{TM} to E_{TM}

Emptiness testing for TMs



$$E_{\text{TM}} = \{\langle M \rangle \mid M \text{ is a TM and } L(M) = \emptyset\}$$

Theorem: E_{TM} is undecidable

Proof: Suppose for contradiction that there exists a decider R for E_{TM} . We construct a decider V for A_{TM} as follows:

On input $\langle M, w \rangle$:

1. Construct a TM N as follows:

$$\begin{array}{l} M \text{ accepts } w \iff R \text{ rejects} \\ \iff \langle N \rangle \notin E_{\text{TM}} \\ \iff L(N) \neq \emptyset \end{array} \left. \vphantom{\begin{array}{l} M \text{ accepts } w \\ \iff R \text{ rejects} \\ \iff \langle N \rangle \notin E_{\text{TM}} \\ \iff L(N) \neq \emptyset \end{array}} \right\} \text{Need this for correctness}$$

2. Run R on input $\langle N \rangle$

3. If R *rejects*, **accept**. Otherwise, **reject**

What do we want out of machine N ?

- a) $L(N)$ is empty iff M accepts w
- b) $L(N)$ is non-empty iff M accepts w
- c) $L(M)$ is empty iff N accepts w
- d) $L(M)$ is non-empty iff N accepts w

This is a reduction from A_{TM} to E_{TM}

Emptiness testing for TMs

$$E_{\text{TM}} = \{\langle M \rangle \mid M \text{ is a TM and } L(M) = \emptyset\}$$

Theorem: E_{TM} is undecidable

Proof: Suppose for contradiction that there exists a decider R for E_{TM} . We construct a decider V for A_{TM} as follows: (Proof that V decides A_{TM})

On input $\langle M, w \rangle$:

1. Construct a TM N as follows:

“On input x : Ignore x

Run M on w and output the result.”

2. Run R on input $\langle N \rangle$

3. If R rejects, accept. Otherwise, reject

$\langle M, w \rangle \in A_{\text{TM}}$

$\Rightarrow M$ accepts w

$\Rightarrow \forall x$ N accepts x

$\Rightarrow L(N) = \Sigma^* \neq \emptyset$

$\Rightarrow R$ rejects $\Rightarrow V$ accepts \checkmark

$\langle M, w \rangle \notin A_{\text{TM}}$

$\Rightarrow M$ does not accept w

$\Rightarrow \forall x$ N does not accept x

$\Rightarrow L(N) = \emptyset$

$\Rightarrow R$ accepts $\Rightarrow V$ rejects \checkmark

V decides A_{TM} , but V decides A_{TM} undecidable \times

$\rightarrow V$ must not have been a decider
 $\rightarrow R$ must not have been a decider

This is a reduction from A_{TM} to E_{TM}

Equality Testing for TMs

$$EQ_{TM} = \{\langle M_1, M_2 \rangle \mid M_1, M_2 \text{ are TMs and } L(M_1) = L(M_2)\}$$

Theorem: EQ_{TM} is undecidable

Proof: Suppose for contradiction that there exists a decider R for EQ_{TM} . We construct a decider for E_{TM} as follows:

On input $\langle M \rangle$:

1. Construct TMs N_1, N_2 as follows:

$$N_1 =$$

$$N_2 =$$

2. Run R on input $\langle N_1, N_2 \rangle$

3. If R accepts, **accept**. Otherwise, **reject**.

This is a reduction from E_{TM} to EQ_{TM}

Equality Testing for TMs



Want V accept $\Leftrightarrow R$ accepts $\Leftrightarrow L(N_1) = L(N_2)$

What do we want out of the machines N_1, N_2 ?

- a) $L(M) = \emptyset$ iff $N_1 = N_2$ **b)** $L(M) = \emptyset$ iff $L(N_1) = L(N_2)$
c) $L(M) = \emptyset$ iff $N_1 \neq N_2$ d) $L(M) = \emptyset$ iff $L(N_1) \neq L(N_2)$

TM V :

On input $\langle M \rangle$: // want: $V(\langle M \rangle)$ accepts $\Leftrightarrow L(M) = \emptyset$

1. Construct TMs N_1, N_2 as follows:

$N_1 =$

$L(N_1) = \emptyset$

$N_2 =$

$L(N_2) = L(M)$

2. Run R on input $\langle N_1, N_2 \rangle$ // $L(N_1) = L(N_2) \Leftrightarrow R$ accepts input $\langle N_1, N_2 \rangle$

3. If R accepts, **accept**. Otherwise, **reject**.

This is a reduction from E_{TM} to EQ_{TM}

Equality Testing for TMs

$$EQ_{TM} = \{ \langle M_1, M_2 \rangle \mid M_1, M_2 \text{ are TMs and } L(M_1) = L(M_2) \}$$

Theorem: EQ_{TM} is undecidable

Proof: Suppose for contradiction that there exists a decider R for EQ_{TM} . We construct a decider for E_{TM} as follows:

<p>On input $\langle M \rangle$: <u>TM \checkmark</u></p> <p>1. Construct TMs N_1, N_2 as follows: $N_1 = \text{"On input } x: \text{ reject"}$ $L(N_1) = \phi$</p> <p>$N_2 = M$ $L(N_2) = L(M)$</p> <p>2. Run R on input $\langle N_1, N_2 \rangle$</p> <p>3. If R accepts, accept. Otherwise, reject.</p>	<p>$\langle M \rangle \in E_{TM}$ $\Rightarrow L(M) = \phi$ $\Rightarrow L(N_1) = \phi = L(N_2)$ $\Rightarrow R \text{ accepts}$ $\Rightarrow \checkmark \text{ accepts}$ \checkmark</p> <hr/> <p>$\langle M \rangle \notin E_{TM}$ $\Rightarrow L(M) \neq \phi$ $\Rightarrow L(N_1) = \phi \neq L(N_2)$ $\Rightarrow R \text{ rejects}$ $\Rightarrow \checkmark \text{ rejects}$ \checkmark</p>
--	--

However we know E_{TM} undecidable This is a reduction from E_{TM} to EQ_{TM}
 $\Rightarrow R$ could not have been a decider $\Rightarrow EQ_{TM}$ undecidable

Regular language testing for TMs

$$REG_{TM} = \{\langle M \rangle \mid M \text{ is a TM and } L(M) \text{ is regular}\}$$

Theorem: REG_{TM} is undecidable

Proof: Suppose for contradiction that there exists a decider R for REG_{TM} . We construct a decider for A_{TM} as follows:

On input $\langle M, w \rangle$:

1. Construct a TM N as follows:

M accepts input $w \Leftrightarrow$
 $L(N)$ is regular

2. Run R on input $\langle N \rangle$

3. If R accepts, **accept**. Otherwise, **reject**

This is a reduction from A_{TM} to REG_{TM}

Regular language testing for TMs

$$REG_{TM} = \{\langle M \rangle \mid M \text{ is a TM and } L(M) \text{ is regular}\}$$

Theorem: REG_{TM} is undecidable

Proof: Suppose for contradiction that there exists a decider R for REG_{TM} . We construct a decider for A_{TM} as follows:

On input $\langle M, w \rangle$:

1. Construct a TM N as follows:

$N =$ "On input x ,

1. If $x \in \{0^n 1^n \mid n \geq 0\}$, accept

2. Run TM M on input w

3. If M accepts, **accept**. Otherwise, **reject**."

2. Run R on input $\langle N \rangle$

3. If R accepts, **accept**. Otherwise, **reject**

M accepts w
 $\Rightarrow \forall x \ N$ accepts x
 $\Rightarrow L(N) = \{0, 1\}^*$

M does not accept w
 $\Rightarrow N$ accepts $x \Leftrightarrow x \in \{0^n 1^n \mid n \geq 0\}$
 $\Rightarrow L(N) = \{0^n 1^n \mid n \geq 0\}$ which is not regular

This is a reduction from A_{TM} to REG_{TM}

Mapping Reductions

Warning



What's wrong with the following "proof"?

Bogus "Theorem": A_{TM} is not Turing-recognizable

Bogus "Proof": Let R be an alleged recognizer for A_{TM} . We construct a recognizer S for unrecognizable language A_{TM} :

TM S

On input $\langle M, w \rangle$: (input to $\overline{A_{TM}}$)

1. Run R on input $\langle M, w \rangle$
2. If R accepts, **reject**. If R rejects, **accept**.

Bug:

If M loops on w ,
 R might loop
 $\Rightarrow S$ might loop

This sure looks like a reduction from $\overline{A_{TM}}$ to A_{TM}

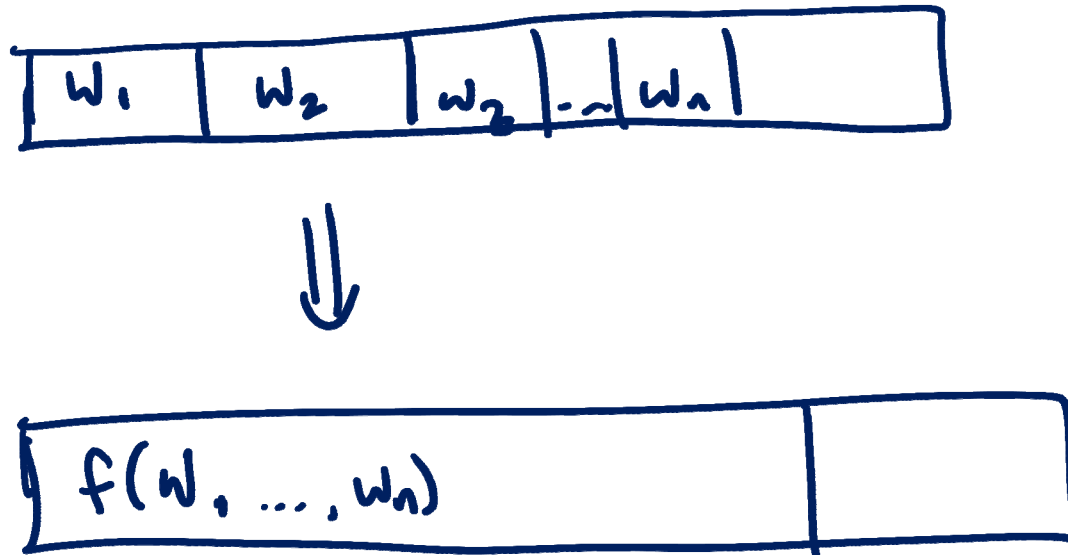
Mapping Reductions: Motivation

1. How do we formalize the notion of a reduction?
2. How do we use reductions to show that languages are unrecognizable?
3. How do we protect ourselves from accidentally “proving” bogus statements about recognizability?

Computable Functions

Definition:

A function $f: \Sigma^* \rightarrow \Sigma^*$ is **computable** if there is a TM M which, given as input any $w \in \Sigma^*$, halts with only $f(w)$ on its tape. (“Outputs $f(w)$ ”)



Computable Functions

Definition:

A function $f: \Sigma^* \rightarrow \Sigma^*$ is **computable** if there is a TM M which, given as input any $w \in \Sigma^*$, halts with only $f(w)$ on its tape. (“Outputs $f(w)$ ”)

Example 1: $f(w) = \text{sort}(w)$

Example 2: $f(\langle x, y \rangle) = x + y$

Computable Functions

Definition:

A function $f: \Sigma^* \rightarrow \Sigma^*$ is **computable** if there is a TM M which, given as input any $w \in \Sigma^*$, halts with only $f(w)$ on its tape. (“Outputs $f(w)$ ”)

Example 3: $f(\langle M, w \rangle) = \langle M' \rangle$ where M is a TM, w is a string, and M' is a TM that ignores its input and simulates running M on w

TM computing f :

On input $\langle M, w \rangle$:

1. Construct TM M' :

“On input x : (Ignore x)

Run M on w . If accepts, accept. If rejects, reject.”

2. Output $\langle M' \rangle$.

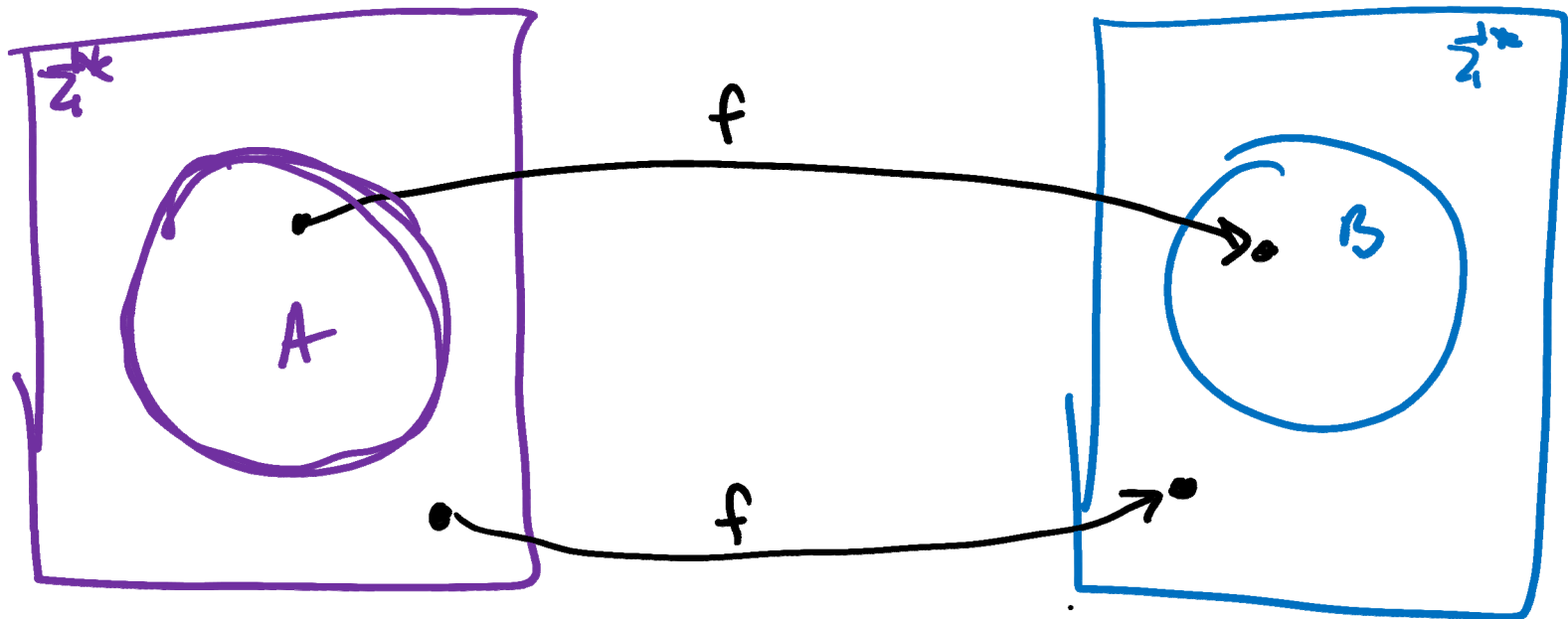
Mapping Reductions

Definition:

Let $A, B \subseteq \Sigma^*$ be languages. We say A is **mapping reducible** to B , written

$$A \leq_m B$$

if there is a computable function $f: \Sigma^* \rightarrow \Sigma^*$ such that for all strings $w \in \Sigma^*$, we have $w \in A \iff f(w) \in B$



Mapping Reductions



Definition:

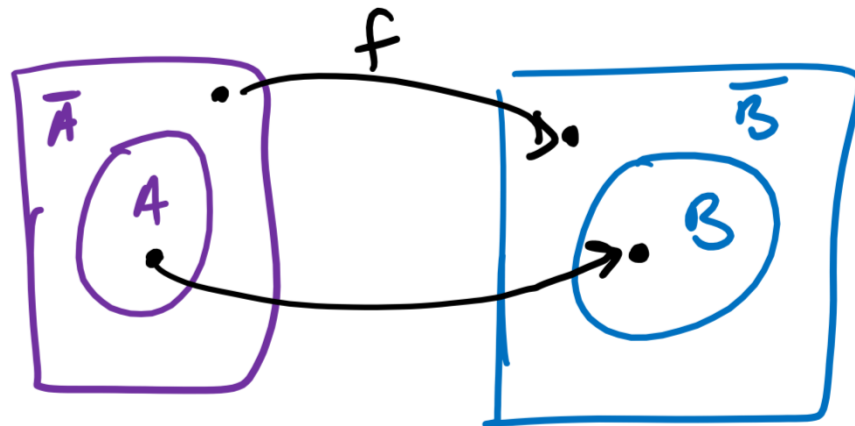
Language A is **mapping reducible** to language B , written

$$A \leq_m B$$

if there is a computable function $f: \Sigma^* \rightarrow \Sigma^*$ such that for all strings $w \in \Sigma^*$, we have $w \in A \iff f(w) \in B$

If $A \leq_m B$, which of the following is true?

- a) $\bar{A} \leq_m B$
- b) $A \leq_m \bar{B}$
- c) $\bar{A} \leq_m \bar{B}$
- d) $\bar{B} \leq_m \bar{A}$



Decidability

Correctness part:

$w \in A \Rightarrow f(w) \in B$ (by def. of mapping reduction)
 $\Rightarrow M$ accepts $f(w)$ (since M decides B)
 $\Rightarrow N$ accepts

Theorem: If $A \leq_m B$ and B is decidable, then A is also decidable

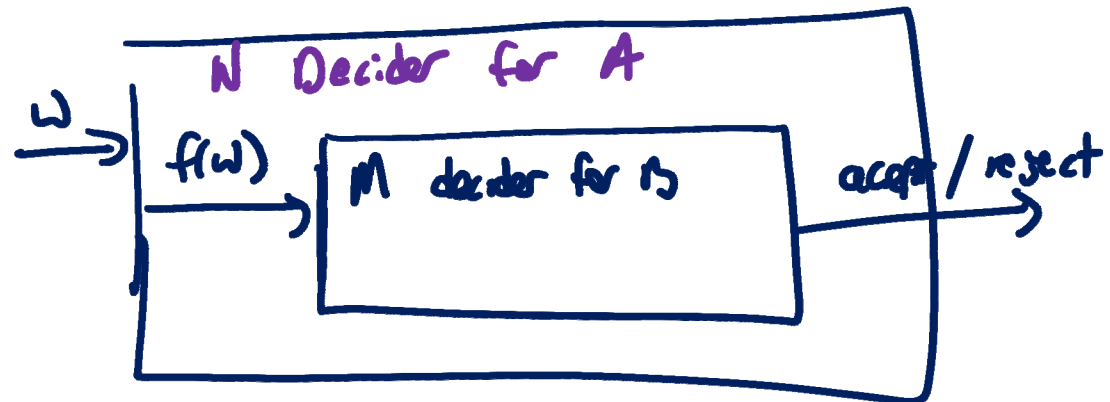
$w \notin A \Rightarrow f(w) \notin B$
 $\Rightarrow M$ rejects $f(w) \Rightarrow N$ rejects

Proof: Let M be a decider for B and let $f: \Sigma^* \rightarrow \Sigma^*$ be a mapping reduction from A to B . We can construct a decider N for A as follows:

On input w :

1. Compute $f(w)$
2. Run M on input $f(w)$
3. If M accepts, **accept**.

If it rejects, **reject**.



Undecidability

Theorem: If $A \leq_m B$ and B is decidable, then A is also decidable

Corollary: If $A \leq_m B$ and A is undecidable, then B is also undecidable

Old Proof: Equality Testing for TMs

$$EQ_{TM} = \{\langle M_1, M_2 \rangle \mid M_1, M_2 \text{ are TMs and } L(M_1) = L(M_2)\}$$

Theorem: EQ_{TM} is undecidable

Proof: Suppose for contradiction that there exists a decider R for EQ_{TM} . We construct a decider for E_{TM} as follows:

On input $\langle M \rangle$:

1. Construct TMs M_1, M_2 as follows:

$$M_1 = M$$

$M_2 =$ “On input x ,
1. Ignore x and **reject**”

2. Run R on input $\langle M_1, M_2 \rangle$

3. If R accepts, **accept**. Otherwise, **reject**.

This is a reduction from E_{TM} to EQ_{TM}

New Proof: Equality Testing for TMs

$$EQ_{\text{TM}} = \{\langle M_1, M_2 \rangle \mid M_1, M_2 \text{ are TMs and } L(M_1) = L(M_2)\}$$

Theorem: $E_{\text{TM}} \leq_m EQ_{\text{TM}}$ (Hence EQ_{TM} is undecidable)

Proof: The following TM N computes the reduction f :

On input $\langle M \rangle$:

1. Construct TMs M_1, M_2 as follows:

$$M_1 = M$$

$M_2 =$ “On input x ,
1. Ignore x and **reject**”

2. Output $\langle M_1, M_2 \rangle$

Mapping Reductions: Recognizability

Theorem: If $A \leq_m B$ and B is recognizable, then A is also recognizable

Proof: Let M be a recognizer for B and let $f: \Sigma^* \rightarrow \Sigma^*$ be a mapping reduction from A to B . Construct a recognizer N for A as follows:

Proof of correctness (same as before):

$w \in A \Rightarrow f(w) \in B$ (correctness of mapping red.)
 $\Rightarrow M$ accepts $f(w)$ (correctness of M)
 $\Rightarrow N$ accepts

On input w :

1. Compute $f(w)$
2. Run M on input $f(w)$
3. If M accepts, **accept**.

If it rejects, **reject**.

$w \notin A \Rightarrow f(w) \notin B$
 $\Rightarrow M$ does not accept $f(w)$
 $\Rightarrow N$ does not accept

Unrecognizability

Theorem: If $A \leq_m B$ and B is recognizable, then A is also recognizable

Corollary: If $A \leq_m B$ and A is **un**recognizable, then B is also **un**recognizable

Corollary: If $\overline{A_{TM}} \leq_m B$, then B is **un**recognizable