

# **Probability in Computing**



#### Reminders

- Submit signed Collaboration and Honesty policy on Gradescope
- HW1 due Thursday

# **LECTURE 2** Last time

- Course information
- Uses of probability in CS
- Verifying polynomial identities
  Today
- Verifying polynomial identities
- Basic concepts in probability

#### **CS 237** Last time: Verifying Polynomial Identities

•  $(x+1)(x-2)(x+3)(x-4)(x+5)(x-6) \equiv x^6 - 7x + 37$ 

*Task:* Given two polynomials f(x) and g(x), verify if  $f(x) \equiv g(x)$ .

no use of randomness

- Simple deterministic methods for this task are slow.
- We learned a simple randomized method, based on:

**Fundamental Theorem of Algebra** 

A polynomial of degree *d* has at most *d* roots.

#### **CS 237** Using Randomness for Verification

*Task:* Given two polynomials f(x) and g(x), verify if  $f(x) \equiv g(x)$ .

*Idea (randomized):* Evaluate the polynomials on random integers.



• Does this procedure accept or reject for our example when r = 2?  $(x+1)(x-2)(x+3)(x-4)(x+5)(x-6) \equiv x^6 - 7x + 37$ 

What are the chances that our algorithm accepts on input

$$f(x) = 2x^2 + 2;$$
  
 $g(x) = x^2 + 3x ?$ 

- A. 100%
- **B.** 50%
- **C**. 2%
- **D**. 1%

Let  $d = \max \text{ degree of } f(x) \text{ and } g(x)$ 

- 1. Pick r uniformly from  $\{1, \dots, 100d\}$ .
- 2. Compute f(r) and g(r)
- 3. **reject** if  $f(r) \neq g(r)$ ; o. w. **accept**.

#### **CS 237** Analysis of Correctness

# *Task:* Given two polynomials f(x) and g(x), verify if $f(x) \equiv g(x)$ .

- Let  $d = \max \text{ degree of } f(x) \text{ and } g(x)$ 
  - 1. Pick r uniformly from  $\{1, \dots, 100d\}$ .
- 2. Compute f(r) and g(r)
- **3.** reject if  $f(r) \neq g(r)$ ; o. w. accept.

• If 
$$f(x) \equiv g(x)$$
, we always accept.  $\checkmark$  No error in this case

• Otherwise, consider polynomial p(x) = f(x) - g(x).

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- Checking if  $f(x) \equiv g(x)$  is the same as checking if  $p(x) \equiv 0$
- Polynomial p(x) has degree at most d;  $p(x) \neq 0$  when  $f(x) \neq g(x)$
- By Fundamental Theorem of Algebra, p(x) has at most d roots.
- We accept (incorrectly) only if we picked r to be a root of p(x)
- This happens in at most d out of 100d cases, i.e., with probability at most

$$\frac{d}{00d} = \frac{1}{100} \quad \boxed{.01 \text{ probability of error}}$$

# **Reducing Probability of Error**

## *Task:* Given two polynomials f(x) and g(x), verify if $f(x) \equiv g(x)$ .

Let  $d = \max \text{ degree of } f(x) \text{ and } g(x)$ 

- 1. Pick r uniformly from  $\{1, \dots, 100d\}$ .
- 2. Compute f(r) and g(r)3. reject if  $f(r) \neq g(r)$ ; o.w. accept.
- We accept (incorrectly) only if we picked r to be a root of p(x)
- This happens in at most d out of 100d cases, i.e., with probability at most

 $\frac{d}{100d} = \frac{1}{100} \checkmark 0.01 \text{ probability of error}$ How can we make it even smaller?



- Introduce three self-evident and indisputable properties of probability (the axioms)
- Develop the mathematical theory of probability from these axioms



"The theory of probability as a mathematical discipline can and should be developed from axioms in exactly the same way as geometry and algebra."

Andrey Kolmogorov [1903 - 1987]

#### **CS Typical Statements about Probability**

- 1. The probability that the randomized algorithm for checking polynomial identities accepts when the input is not an identity is at most 1/100.
- 2. The chance of getting a flush (that is, all cards of the same suit) in a 5-card poker hand is about 2 in 1000.
- 3. The chance of precipitation today in Boston is 20%.

Each such statement is implicitly talking about a random experiment

- either constructed by us, as in (1) and (2)
- or used by us to model the world, as in (3)

## **CS Probability: Random Experiment**

- Random experiment: a repeatable procedure
  - Pick an integer from the set  $\{1, ..., 100d\}$
  - Toss a coin
  - Toss a coin 3 times
  - Roll two dice
  - Pick a 5-card hand out of a deck of cards
  - Observe the number of goals in a soccer match between robots

#### **CS 237 Probability: Sample Space**

- Outcome: result of the experiment
- Sample space  $\Omega$ : set of all possible outcomes
  - Pick an integer from the set  $\{1, \dots, 100d\}$

 $\Omega =$ 

- Toss a coin

 $\Omega =$ 

– Toss a coin 3 times

 $\Omega =$ 

#### **CS Probability: Sample Space**

- Outcome: result of the experiment
- Sample space  $\Omega$ : set of all possible outcomes
  - Roll two dice

 $\Omega =$ 

- Pick a 5-card hand out of a deck of cards
  (the order of cards doesn't matter, so {5♥, 5♦, 5♠, Q♥, Q♣} and {5♦, 5♥, Q♥, 5♠, Q♣} are the same hand)
  Ω is the set of all subsets of five cards, |Ω| =
- Observe the number of goals in a soccer match between robots  $\Omega =$



- Event: a subset of the sample space (that is, a set of outcomes)
  - Experiment: toss a coin 3 times

Event *A* : get at least 2 heads

$$A = \{$$

Experiment: roll two 6-sided dice
Event B: the sum of the two numbers rolled is 11
B = {

}

- Experiment: toss a coin 3 times
- Which of the following is the event "exactly 2 heads"?

 $E_1 = \{HHT, HTH, THH, HHH\}$  $E_2 = \{HHT, HTH, THH\}$  $E_3 = \{HTH, THH\}$ 

- **A**. *E*<sub>1</sub>
- **B.** *E*<sub>2</sub>
- **C**. *E*<sub>3</sub>
- **D**. Both  $E_2$  and  $E_3$  are correct

- Experiment: toss a coin 3 times
- Event  $E = \{HTH, HHT, THH\}$

Which of the following describes the event E?

- A. "exactly one head"
- B. "exactly one tail"
- C. "at most one tail"
- D. None of the above



- Events are *sets* of outcomes
- We can combine events using set operations

 $A \cap B$ : the event that both A and B occurred

 $A \cup B$ : the event that A or B occurred

- $A \setminus B$ : the event that A occurred but B did not
  - A : the event that A did not occur



• Experiment: toss a coin 3 times Are the following events disjoint?

A = "exactly 2 heads" B = "exactly 2 tails"

 $A \cap B = \emptyset$ 

A. YESB. NO

- - A = "at least 2 heads" B = "exactly 2 heads"

 $A \subseteq B$ 

A. YESB. NO

#### **CS Probability:** Cast of Characters

- Random experiment: a repeatable procedure
- Outcome: result of the experiment
- Sample space  $\Omega$ : set of all possible outcomes
- Event: a subset of the sample space
- **Probability function Pr:** assigns a probability Pr(E) to each event E



assigns a probability Pr(E) to each event E

• Experiment: toss a fair coin

| E     | Ø | <b>{H</b> } | <b>{T}</b> | <b>{H,T}</b> |
|-------|---|-------------|------------|--------------|
| Pr(E) |   |             |            |              |

• Experiment: roll a die



assigns a probability Pr(E) to each event E

• Experiment: toss a fair coin 3 times

#### **CS Probability Function**

What principles did we use to come up with those probability functions?

- Symmetry: each outcome of the coin toss (or die roll) is equally likely
- The probability of each outcome is a number between 0 and 1
- Additivity: for events with more than one outcome, the probability of the event is the sum of the probabilities of its outcomes

Note: some experiments are not symmetric (toss a coin until H)