

Intro to Theory of Computation

CS
332

LECTURE 13

Last time:

- Turing Machine Variants
- Church-Turing Thesis
- Universal Turing Machine
- Decidable languages

Today

- Decidable languages
- Designing deciders

Sofya Raskhodnikova

Sofya Raskhodnikova; based on slides by Nick Hopper

- We can encode DFAs, NFAs, regular expressions, PDAs, CFGs, etc into strings of 0s and 1s.
- We defined the following languages:

$$A_{\text{DFA}} = \{ \langle D, w \rangle \mid D \text{ is a DFA that accepts string } w \}$$

$$A_{\text{NFA}} = \{ \langle N, w \rangle \mid N \text{ is an NFA that accepts string } w \}$$

$$A_{\text{CFG}} = \{ \langle G, w \rangle \mid G \text{ is a CFG that generates string } w \}$$

Recall: Examples of decidable languages

$A_{\text{DFA}} = \{ \langle D, w \rangle \mid D \text{ is a DFA that accepts string } w \}$

$A_{\text{NFA}} = \{ \langle N, w \rangle \mid N \text{ is an NFA that accepts string } w \}$

$A_{\text{CFG}} = \{ \langle G, w \rangle \mid G \text{ is a CFG that generates string } w \}$

Decidable languages: more examples

$E_{\text{DFA}} = \{ \langle D \rangle \mid D \text{ is a DFA that recognizes the empty language} \}$

$EQ_{\text{DFA}} = \{ \langle D_1, D_2 \rangle \mid D_1, D_2 \text{ are DFAs and } L(D_1) = L(D_2) \}$

$E_{\text{CFG}} = \{ \langle G \rangle \mid G \text{ is a CFG that generates the empty language} \}$

Theorem. E_{DFA} is decidable.

$E_{\text{DFA}} = \{ \langle D \rangle \mid D \text{ is a DFA that recognizes } \emptyset. \}$

Proof: The following TM M decides E_{DFA} .

$M =$ `` On input $\langle D \rangle$, where D is a DFA:

1. Use BFS to determine if an accepting state of D is reachable from from its start state.
2. **Accept** if not. O.w. **reject**.”

Theorem. EQ_{DFA} is decidable.

$EQ_{DFA} = \{ \langle D_1, D_2 \rangle \mid D_1, D_2 \text{ are DFAs and } L(D_1) = L(D_2) \}$

Proof: The following TM M decides EQ_{DFA} .

$M =$ `` On input $\langle D_1, D_2 \rangle$, where D_1, D_2 are DFAs:

1. Construct a DFA D that recognizes the set difference of $L(D_1)$ and $L(D_2)$. (on the board)
2. Run the decider for E_{DFA} on $\langle D \rangle$.
3. If it accepts, **accept**. O.w. **reject**.”

Theorem. E_{CFG} is decidable.

$E_{\text{CFG}} = \{ \langle G \rangle \mid G \text{ is a CFG that generates no strings} \}$

Proof: The following TM M decides E_{CFG} .

$M =$ `` On input $\langle G \rangle$, where G is a CFG:

1. Mark all terminals in G .
2. Repeat until no new variable is marked:
3. Mark any variable A where G has a rule $A \rightarrow \dots$ and each variable/terminal on the RHS is already marked.
4. **Accept** if the start variable is unmarked. O.w. **reject**.”

- Prove that the following language is decidable:

$$R_{\text{DFA}} = \{ \langle D, w \rangle \mid D \text{ is a DFA that rejects string } w \}$$

- Formulate the following problem as a language and prove that it is decidable:

Given a PDA and a string, determine if the PDA accepts the string.

$$A_{\text{PDA}} = \{ \langle P, w \rangle \mid P \text{ is a PDA that accepts string } w \}$$

Can a TM just simulate P on w, accept if it accepts and reject o.w.?

A decider for A_{PDA} can, on input $\langle P, w \rangle$

- A. simulate P on w , accept if it accepts and reject o.w.
- B. convert P to an equivalent CFG G and then run a decider for A_{CFG} , accept if it accepts and reject o.w.
- C. convert P to an equivalent CFG G and then run a decider for A_{CFG} , accept if it rejects and reject o.w.
- D. None of the above.
- E. More than one choice above works.

Examples of decidable languages so far

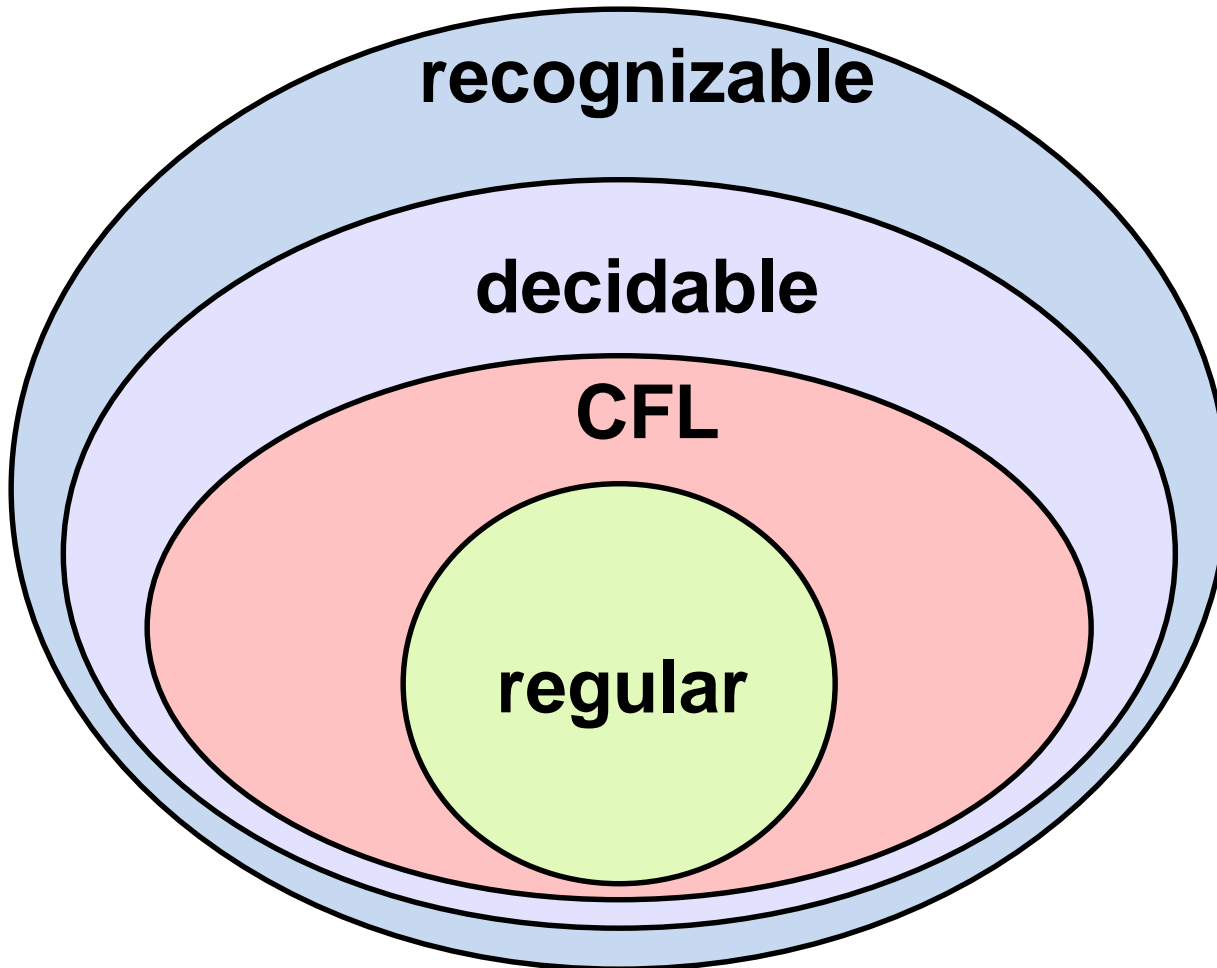
$A_{\text{DFA}} = \{ \langle D, w \rangle \mid D \text{ is a DFA that accepts string } w \}$

$E_{\text{DFA}} = \{ \langle D \rangle \mid D \text{ is a DFA and } L(D) = \emptyset \}$

$EQ_{\text{DFA}} = \{ \langle D_1, D_2 \rangle \mid D_1, D_2 \text{ DFAs and } L(D_1) = L(D_2) \}$

$A_{\text{DFA}}, E_{\text{DFA}}, EQ_{\text{DFA}}, A_{\text{CFG}}, E_{\text{CFG}}$ are decidable.

Classes of languages



Theorem. Every CFL is decidable.

Proof: Let G be a CFG for L .

Design a TM M_G that decides L .

- Is it a good idea to convert G to an equivalent PDA P and have M_G simulate P ?

G is a CFG for L . Design a TM M_G that decides L .

Is it a good idea to convert G to an equivalent PDA P and have M_G simulate P ?

- A. Yes. Why not?
- B. No, we can't always convert G to an equivalent PDA.
- C. No, P might loop on some inputs.
- D. No, because we don't have any input to run P on.
- E. None of the above.

G is a CFG for L. Design a TM M_G that decides L.

A decider for which language is useful as a subroutine?

- A. for A_{DFA}
- B. for E_{DFA}
- C. for EQ_{DFA}
- D. for A_{CFG}
- E. for E_{CFG}

Theorem. Every CFL is decidable.

Proof: Let G be a CFG for L .

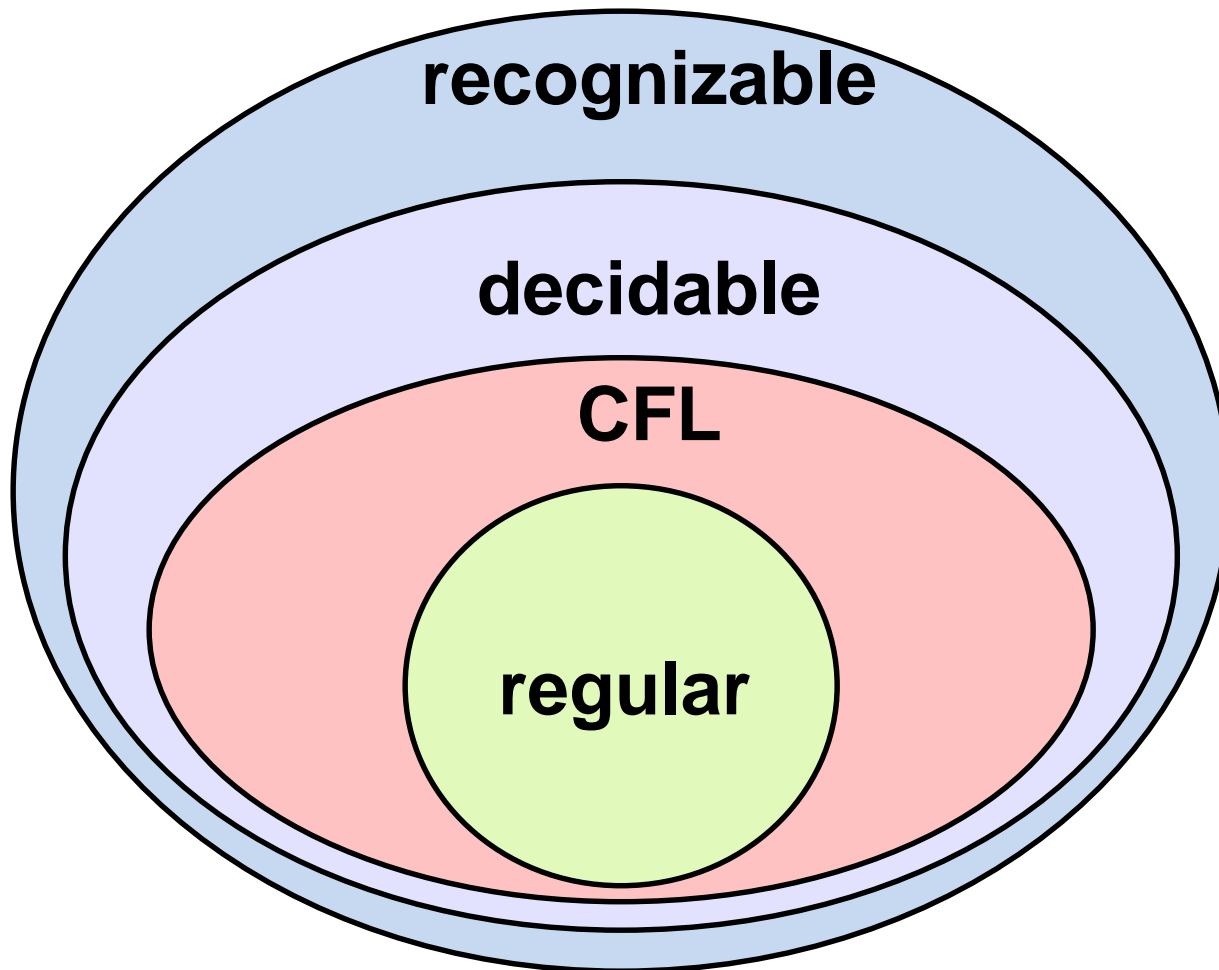
Design a TM M_G that decides L .

- Is it a good idea to convert G to an equivalent PDA P and have M_G simulate P ?

M = `` On input w :

1. Run the decider for A_{CFG} on input $\langle G, w \rangle$.
2. **Accept** if it accepts. O.w. **reject.**”

Classes of languages



Theorem. $\text{INFINITE}_{\text{DFA}}$ is decidable.

$\text{INFINITE}_{\text{DFA}} = \{ \langle D \rangle \mid D \text{ is a DFA and } L(D) \text{ is infinite} \}$

Idea: Let n be the number of states in D .
 $L(D)$ is infinite iff D accepts a string of length $\geq n$.

Proof: The following TM M decides $\text{INFINITE}_{\text{DFA}}$.

$M =$ " On input $\langle D \rangle$, where D is a DFA:

1. Let n be the number of states in D .
2. Let C be a DFA for $\{w \mid |w| \geq n\}$.
3. Build a DFA B for $L(C) \cap L(D)$.
4. Run a decider for E_{DFA} on $\langle B \rangle$.
5. **Accept** if it rejects. **O.w. reject.**"

Theorem. PAL_{DFA} is decidable.

- Formulate the following problem as a language and prove that it is decidable:

Given a DFA, determine if it accepts some palindrome.

Problems in language theory

A_{DFA} decidable	A_{CFG} decidable	A_{TM} ?
E_{DFA} decidable	E_{CFG} decidable	E_{TM} ?
EQ_{DFA} decidable	EQ_{CFG} ?	EQ_{TM} ?