

### Randomness in Computing



### LECTURE 18

### Last time

• Finding Hamiltonian cycles in random graphs

### **Today**

Hashing



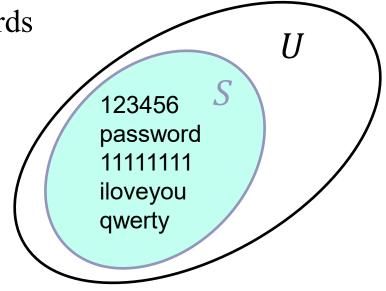
### Static dictionary problem

### **Motivating example**

Password checker to prevent people from using common passwords.

• S is the set of common passwords

- Universe: set U
- $S \subseteq U$  and m = |S|
- $m \ll |U|$



Goal: A data structure for storing S that supports the search query "Does  $w \in S$ ?" for all words  $w \in U$ .

#### Deterministic solutions

• Store **S** as a sorted array (or as a binary search tree)

Search time:  $O(\log m)$ , Space: O(m)

• Store an array that for each  $w \in U$  has 1 if  $w \in S$  and 0 otherwise.

Search time: O(1), Space: O(|U|)

#### A randomized solution

Hashing



### **Chain Hashing**

- **Hash table:** *n* bins, words that fall in the same bin are chained into a linked list.
- Hash function:  $h: U \rightarrow [n]$

#### To construct the table

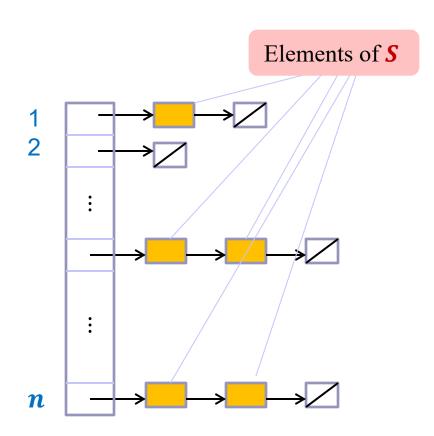
hash all elements of S

#### To search for word w

check if w is in bin h(w)

#### Desiderata for h:

- O(1) evaluation time.
- O(1) space to store h.





## A random hash function

• Simplifying assumption: hash function h is selected at random:

$$\Pr[h(w) = j] = \frac{1}{n} \text{ for all } w \in U, j \in [n]$$

• Once *h* is chosen, every evaluation of *h* yields the same answer.

#### **Search time:**

- If  $w \notin S$ , expected number of words in bin h(w) is
- If  $w \in S$ , expected number of words in bin h(w) is

#### If we set n = m, then

- the expected search time is O(1)
- max time to search is max load: w.p. close to 1, it is  $\Theta\left(\frac{\ln m}{\ln \ln m}\right)$

Faster than a search tree, with space still  $\Theta(m)$ .

# Are we done?

- How many hash functions are there?
- How many bits do we need to store a description of a hash function?

### This is prohibitively expensive!

Idea: Choose from a smaller family of hash functions.



## Universal hash family

• A set  $\mathcal{H}$  of hash functions is **universal** if for every pair  $w_1, w_2 \in U$  and for h chosen uniformly from  $\mathcal{H}$ 

$$\Pr[h(w_1) = h(w_2)] \le \frac{1}{n}$$

### Constructing a universal hash family $U = \{0, 1, ..., u - 1\}$

$$U = \{\mathbf{0}, \mathbf{1}, \dots, u - \mathbf{1}\}$$

- Fix a prime  $p \ge |U|$  and think of the range as  $\{0,1,...,n-1\}$ .
- Define  $h_{a,b}(x) = ((ax + b) \mod p) \mod n$  $\mathcal{H} = \{ h_{a,b} \mid a \in [p-1], 0 \le b \le p-1 \}$

#### Theorem

 $\mathcal{H}$  is universal.



• Define  $h_{a,b}(x) = ((ax + b) \mod p) \mod n$  $\mathcal{H} = \{h_{a,b} \mid a \in [p-1], 0 \le b \le p-1\}$ 

**Proof:** Fix  $x_1 \neq x_2$  from U.

- Idea: count # of  $h_{a,b}$  in  $\mathcal{H}$  for which  $x_1, x_2$  collide.
- We will show that
  - They can't collide after performing mod p.
  - So, they must map to different values  $v_1$ ,  $v_2$  at this point
  - Each  $(v_1, v_2)$  corresponds to a unique pair (a, b).
  - So, it suffices to count the number of pairs  $(v_1, v_2)$  with  $v_1 \neq v_2$ , but  $v_1 \equiv v_2 \pmod{n}$



• Define  $h_{a,b}(x) = ((ax + b) \mod p) \mod n$  $\mathcal{H} = \{h_{a,b} \mid a \in [p-1], 0 \le b \le p-1\}$ 

Claim 1. If  $x_1 \neq x_2$  then  $ax_1 + b \neq ax_2 + b \pmod{p}$ .



• Define  $h_{a,b}(x) = ((ax + b) \mod p) \mod n$  $\mathcal{H} = \{h_{a,b} \mid a \in [p-1], 0 \le b \le p-1\}$ 

Claim 1. If  $x_1 \neq x_2$  then  $ax_1 + b \neq ax_2 + b \pmod{p}$ .

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Claim 2. For every pair (v_1, v_2), where v_1 \neq v_2 and 0 \leq v_1, v_2 \leq p-1, \exists exactly one pair (a, b): ax_1 + b \equiv v_1 \pmod{p}; ax_2 + b \equiv v_2 \pmod{p}.
```



• Define  $h_{a,b}(x) = ((ax + b) \mod p) \mod n$  $\mathcal{H} = \{h_{a,b} \mid a \in [p-1], 0 \le b \le p-1\}$ 

## Using a universal family

#### As before:

- If  $w \notin S$ , expected number of words in bin h(w) is  $\leq \frac{m}{n}$
- If  $w \in S$ , expected number of words in bin h(w) is  $\leq 1 + \frac{m-1}{n}$

The previous guarantee on max load no longer holds!

Goal: Given S, find a hash function with no collisions for words in S.

Recall: Two elements  $w_1, w_2 \in U$  collide under a hash function h if  $h(w_1) = h(w_2)$ .

A hash function **h** is **perfect** for set S if no elements of S collide under **h**.

### Perfect hashing: no collisions

#### Theorem

If  $h: U \to \{0,1, ..., n-1\}$  is chosen uniformly at random from a universal hash family, then  $\forall S$  of size m, such that  $n \geq m^2$ ,  $\Pr[h \text{ is perfect for } S] \geq 1/2$ .

**Proof:** Let  $s_1, \dots, s_m$  be elements of S.

• Let 
$$X_{ij} = \begin{cases} 1 \text{ if } h(s_i) = h(s_j) & X = \# \text{ of collisions} = \sum_{i,j \in [m], i < j} X_{ij} \\ 0 & \text{otherwise} \end{cases}$$
•  $\mathbb{E}[X] = \begin{bmatrix} x_{ij} \\ y \end{bmatrix} = \begin{bmatrix} x_{i$ 

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### Perfect hashing

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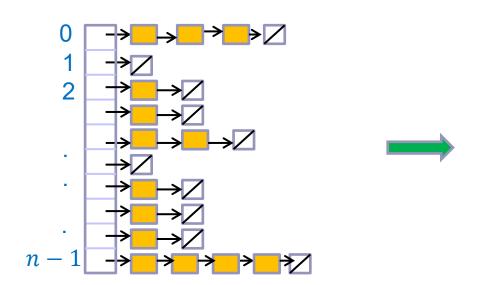
- Select  $h \in \mathcal{H}$  until a perfect h for a given S is found.
- Expected number of tries is at most 2.
- Each try takes O(m) time.
- **Drawback:**  $\Omega(m^2)$  space.

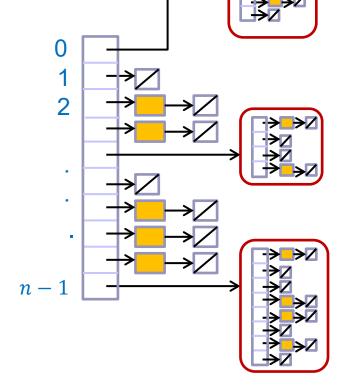


### 2-level scheme for perfect hashing

- Set n=m.
- Select  $h \in \mathcal{H}$  until h with at most m collisions is found.
- For each bin i with collisions, that is, with k > 1 items:

- select a new hash function  $h_i$  with  $k^2$  bins from a universal family until  $h_i$  has no collisions.







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#### Theorem

2-level scheme achieves perfect hashing with O(m) space.

### A solution for static dictionary problem with:

- O(1) worst case guarantee on search time.
- O(m) space.
- Expected O(m) preprocessing time.

## Analysis of 2-level scheme

#### Theorem

2-level scheme achieves perfect hashing with O(m) space.

#### **Proof:**

- Let X = # of collisions in Stage 1.
- We showed before:  $\Pr\left[X \ge \frac{m^2}{n}\right] \le \frac{1}{2}$ .
- Now n = m:  $\Pr[X \ge m] \le \frac{1}{2}$ .
- So at least half of  $h \in \mathcal{H}$  have  $\leq m$  collisions.
- Assume we found such *h*.



### Analysis of 2-level scheme

#### Theorem

2-level scheme achieves perfect hashing with O(m) space.

**Proof (continued):** Assume we found  $h \in \mathcal{H}$  with  $\leq m$  collisions.

- Let  $k_i$  = number of items in bin i.
- Then # of collisions between items in bin i is



# Conclusion: 2-level hashing

#### A solution for static dictionary problem with:

- O(1) worst case guarantee on search time.
- O(m) space.
- Expected O(m) preprocessing time.