# Algorithm Design and Analysis





### **LECTURE 5** Graphs

- Applications of DFS
- Topological sort
- Strongly connected components

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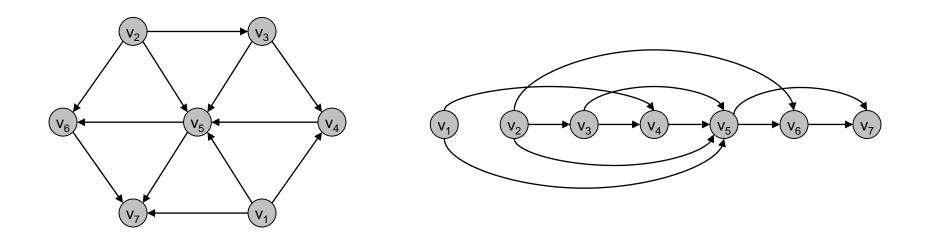
## Review

- If we run **DFS** on an **un**directed graph, can there be an edge (*u*,*v*)
  - where v is an ancestor of u? ("back edge")
  - where v is a sibling of u? ("cross edge")
- Same questions with a directed graph?
- Same questions with a **BFS** tree
  - directed?
  - undirected?

# **Application 1 of DFS: Topological Sort**

#### Directed Acyclic Graphs

Def. A topological order of a directed graph G = (V, E) is an ordering of its nodes as  $v_1, v_2, ..., v_n$  so that for every edge  $(v_i, v_j)$  we have i < j.





a topological ordering

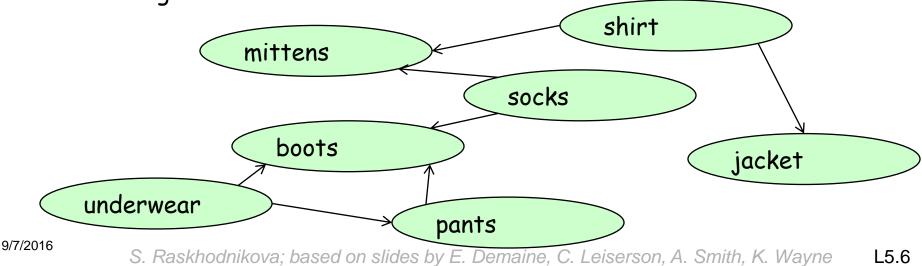
#### Precedence Constraints

Def. An DAG is a directed graph that contains no directed cycles.

Typical "meaning": Precedence constraints. Edge  $(v_i, v_j)$  means task  $v_i$  must occur before  $v_j$ .

#### Applications.

- Course prerequisite graph: course v<sub>i</sub> must be taken before v<sub>j</sub>.
- Compilation: module v<sub>i</sub> must be compiled before v<sub>j</sub>. Pipeline of computing jobs: output of job v<sub>i</sub> needed to determine input of job v<sub>j</sub>.
- Getting dressed



# **Recall from book**

• Every DAG has a topological order

• If G graph has a topological order, then G is a DAG.

## Review

- Suppose your run DFS on a DAG *G*=(*V*,*E*)
- True or false?
  - Sorting by **discovery** time gives a topological order
  - Sorting by **finish** time gives a topological order

Proof of correctness:

**Lemma:** If *G* is a DAG and (u,v) is an edge, then u.f > v.f.

Proof on board.

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## Generalizations

- Which of the following is always true in an arbitrary graph?
  - If  $u \sim v$  and  $v \sim u$  then u.f > v.f
  - If  $u \sim v$  and  $not(v \sim u)$  then u.f > v.f
  - If u.f > v.f then  $u \sim v$

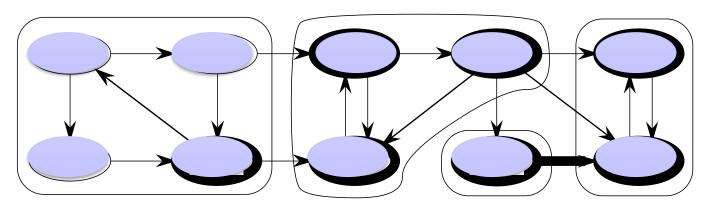
- Key Lemma: In any graph G, if u wy v but u is not reachable from v, then u.f > v.f.
- Proof: Same as for DAGs.

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# Application 2 of DFS: Strongly Connected Components

# **Strongly Connected Components**

- Undirected graphs:
  - -u, v are **connected** if there is a path between them.
- Directed graphs:
  - u, v are strongly connected if there are paths  $u \sim v$  and  $v \sim u$
- SCC(*u*): set of vertices strongly connected to *u*
- Observation: Two SCC's either disjoint or equal.



# How do we find all SCC's?

- First idea:
  - Pick a vertex *u*
  - Run DFS (or BFS) from u to find all vertices reachable from u
  - How do we find vertices that can reach u?
- Look at **reverse** graph G<sup>rev</sup>
  - Same vertices: V
  - All edges are reversed: (u, v) becomes (v, u)
- Run DFS or BFS in G<sup>rev</sup> to find all vertices that can reach *u*

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# **Overall algorithm**

- Maintain function Comp:V $\rightarrow$ {0,...,n}
  - An array, or a field for each vertex
  - Initialize to 0 for all v
- *i* = 1
- For each vertex *v* 
  - if *v.scc*=0
    - BFS(G, v)
    - BFS( $G^{rev}, v$ )

Time O(n(m+n))in the worst case

- For all vertices reachable from v in both G and  $G^{rev}$ 
  - -v.scc=i
- i = i + 1

S. Raskhodnikova; based on slides by E. Demaine, C. Leiserson, A. Smith, K. Wayne L5.17

# **Fast SCC**

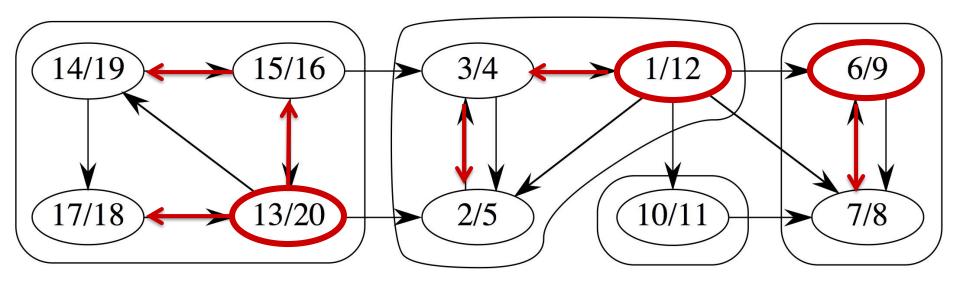
#### Algorithm $SCC_{fast}(G)$

- Call DFS(G) to get finishing times *u*.*f* for all *u*
- Compute  $G^{rev}$
- Call  $DFS(G^{rev})$ , with one modification:
  - in main loop, consider vertices in decreasing order of *u.f*
- Output vertices of each tree in DFS forest as separate
  SCC
- Running time?
- Correctness?

Could we use BFS...

- For the first pass (on G)?
- For the second pass (on *G<sup>rev</sup>*)?

# Example



- Numbers: discover/finish times of first DFS
- Red arrows: Forest of DFS(G<sup>rev</sup>)
- Red ovals: roots of second DFS forest

# **Proof of Correctness**

- Fix graph G on n vertices
- For each SCC *C* in G, define
  - f(C) = latest finish time (from first DFS) in C
- Order the SCC's  $C_1, C_2, ...$  in decreasing order of f(C)**Theorem:** The algorithm outputs each of the  $C_i$  correctly.
- Proof by induction on *i*
- i = 1: Second DFS will start at a vertex x in  $C_1$ 
  - There are no edges in  $G^{rev}$  leaving  $C_1$  (by key lemma) - So DFS-Visit(x) will visit exactly the vertices of  $C_1$
- For i > 1:
  - Suppose  $C_1, C_2, \dots C_{i-1}$  are correctly output. Then
    - *i*th DFS call starts from within  $C_i$ .
    - All vertices of  $C_i$  will be reached.
    - Edges in  $G^{rev}$  only leave  $C_i$  towards  $C_j$  with j < i.
  - So  $C_i$  is output correctly. QED.

### Exercise

- Consider the SCC graph G<sub>SCC</sub> of G:
  - vertices are SCC's of G
  - edge (C,C') means G has an edge (u,v) with u in C and v in C'
- Prove that G<sub>SCC</sub> is a DAG.

### Exercise

Consider the following modification to the algorithm for SCC:

 Use G instead of G<sup>rev</sup> in 2<sup>nd</sup> DFS, but scan vertices in order of increasing finish times from the 1<sup>st</sup> DFS.

Is this algorithm correct?