

Sublinear Algorithms

LECTURE 5

Last time

- Limitations of sublinear-time algorithms
- Yao's Minimax Principle
 - Examples: testing 0^* and sortedness



Today

- Limitations of sublinear-time algorithms
- Yao's Minimax Principle
- Communication complexity

HW1 resubmission, HW3 out, project guidelines

Recall: Yao's Minimax Principle

Statement 1

For any **probabilistic** algorithm A of complexity q there exists an input x s.t.

$$\Pr_{\text{coin tosses of } A} [A(x) \text{ is wrong}] > 1/3.$$

Statement 2

There is a distribution D on the inputs,

s.t. for every **deterministic** algorithm of complexity q ,

$$\Pr_{x \leftarrow D} [A(x) \text{ is wrong}] > 1/3.$$

- Need for lower bounds

Yao's Minimax Principle (easy direction): Statement 2 \Rightarrow Statement 1.

NOTE: Also applies to restricted algorithms

- 1-sided error tests
- nonadaptive tests

Yao's Minimax Principle as a game

Players: Evil algorithms designer AI and poor lower bound prover Lola.

Game1

Move 1. AI selects a q-query **randomized** algorithm A for the problem.

Move 2. Lola selects an input on which A errs with largest probability.

Game2

Move 1. Lola selects a distribution on inputs.

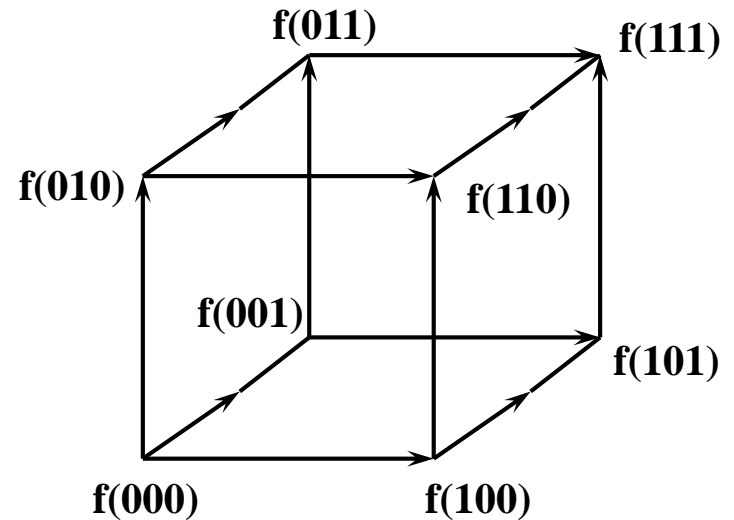
Move 2. AI selects a q-query **deterministic** algorithm with as large probability of success on Lola's distribution as possible.

Testing Monotonicity of functions on Hypercube

Non-adaptive 1-sided error
Lower Bound

Boolean Functions $f : \{0, 1\}^n \rightarrow \{0, 1\}$

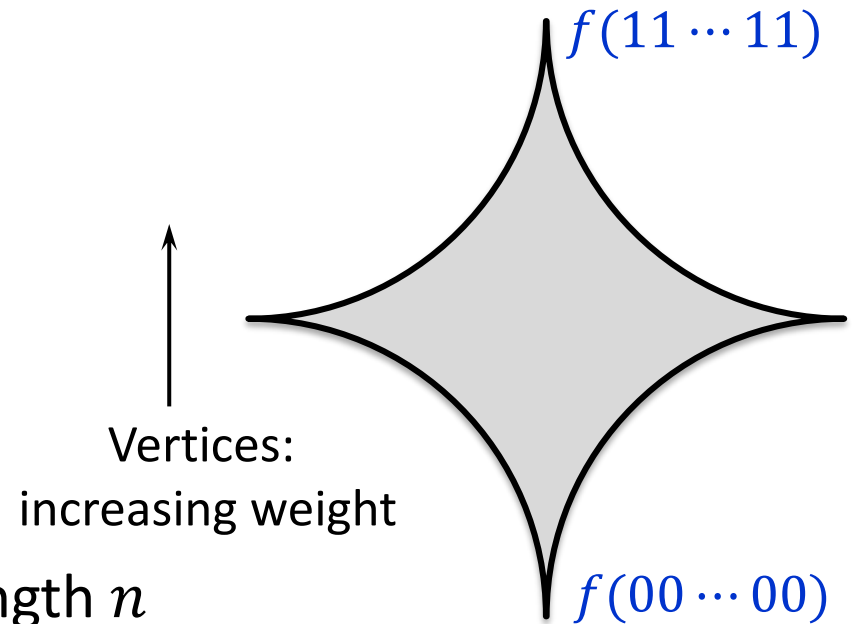
Graph representation:
 n -dimensional hypercube



- **vertices:** bit strings of length n
 - **edges:** (x, y) is an edge if y can be obtained from x by increasing one bit from 0 to 1
- | | |
|-----|--------|
| x | 001001 |
| y | 011001 |
- each vertex x is labeled with $f(x)$

Boolean Functions $f : \{0, 1\}^n \rightarrow \{0, 1\}$

Graph representation:
 n -dimensional hypercube



- 2^n **vertices**: bit strings of length n
- $2^{n-1}n$ **edges**: (x, y) is an edge if y can be obtained from x by increasing one bit from 0 to 1

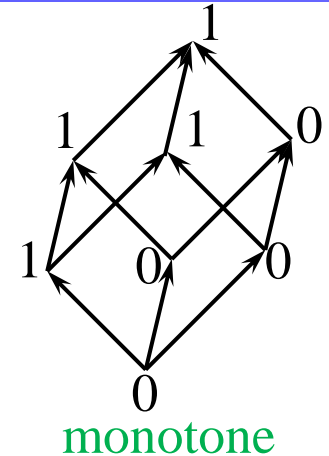
x	001001
y	011001

- each vertex x is labeled with $f(x)$

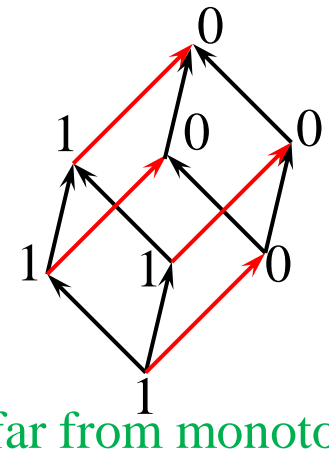
Monotonicity of Functions

[Goldreich Goldwasser Lehman Ron Samorodnitsky,
Dodis Goldreich Lehman Raskhodnikova Ron Samorodnitsky
Fischer Lehman Newman Raskhodnikova Rubinfeld Samorodnitsky]

- A function $f : \{0,1\}^n \rightarrow \{0,1\}$ is **monotone** if increasing a bit of x does not decrease $f(x)$.



- Is f monotone or ε -far from monotone
(f has to change on many points to become monotone)?
 - Edge $x \rightarrow y$ is **violated** by f if $f(x) > f(y)$.



Time:

- $O(n/\varepsilon)$, logarithmic in the size of the input, 2^n
- $\Omega(\sqrt{n}/\varepsilon)$ for 1-sided error, nonadaptive tests
- Advanced techniques: $\Theta(\sqrt{n}/\varepsilon^2)$ for nonadaptive tests, $\Omega(\sqrt[3]{n})$

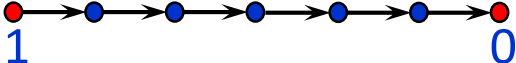
[Khot Minzer Safra 15, Chen De Servidio Tang 15, Chen Waingarten Xie 17]

Hypercube 1-sided Error Lower Bound

Lemma [Fischer Lehman Newman Raskhodnikova Rubinfeld Samorodnitsky]

Every **1-sided error nonadaptive** test for monotonicity of functions $f : \{0,1\}^n \rightarrow \{0,1\}$ requires $\Omega(\sqrt{n})$ queries.

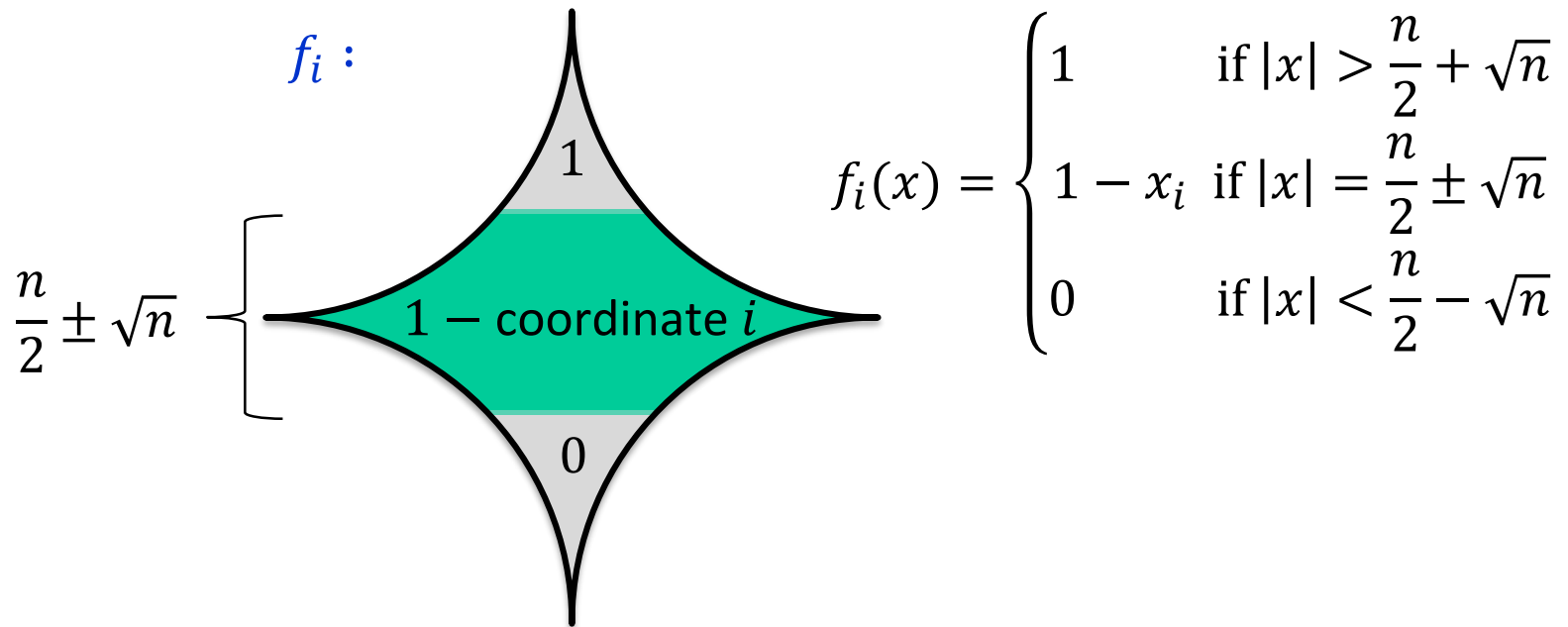
- 1-sided error test must accept if no violated pair is uncovered.

Violated pair: 

- A distribution on far from monotone functions suffices.

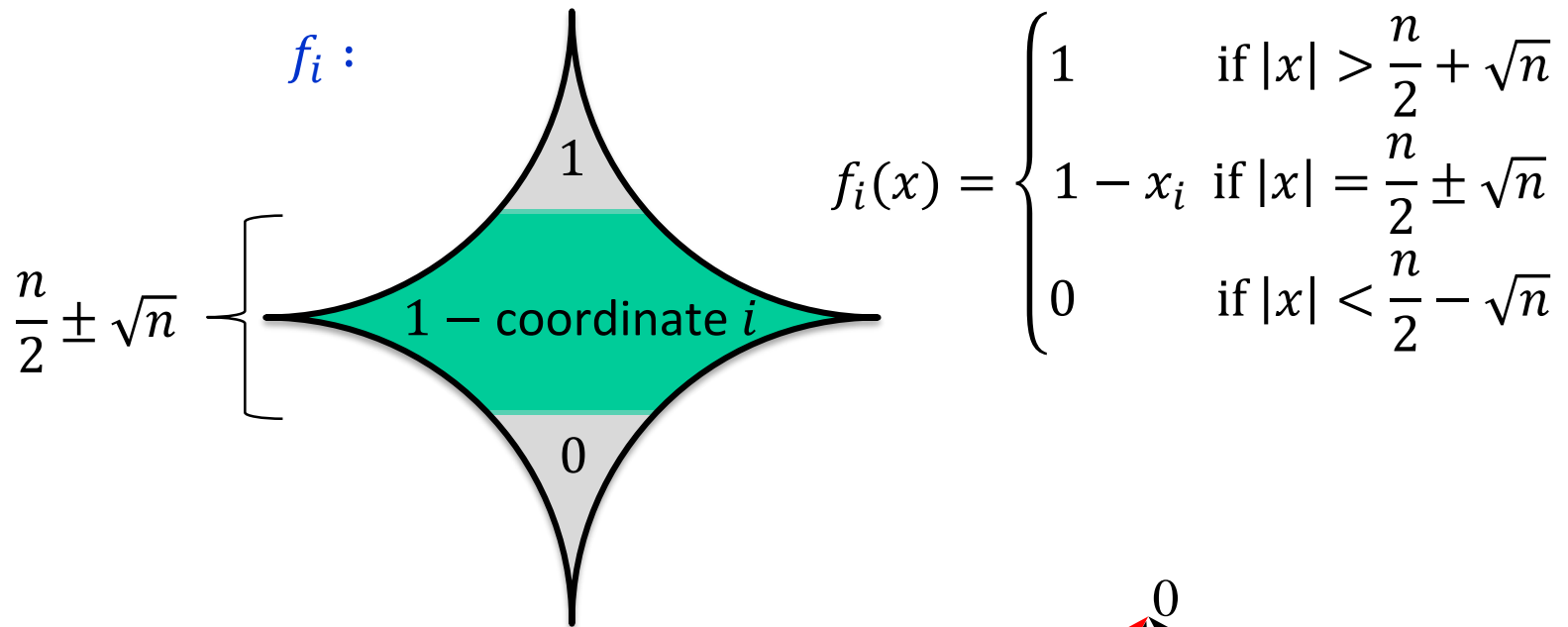
Hypercube 1-sided Error Lower Bound

- Hard distribution: pick coordinate i at random and output f_i .

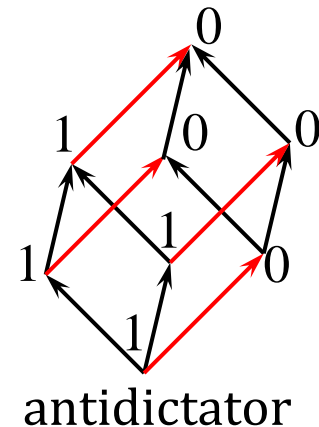


Hypercube 1-sided Error Lower Bound

- Hard distribution: pick coordinate i at random and output f_i .



- A "truncation" of an antidictator



The Fraction of Nodes in Middle Layers

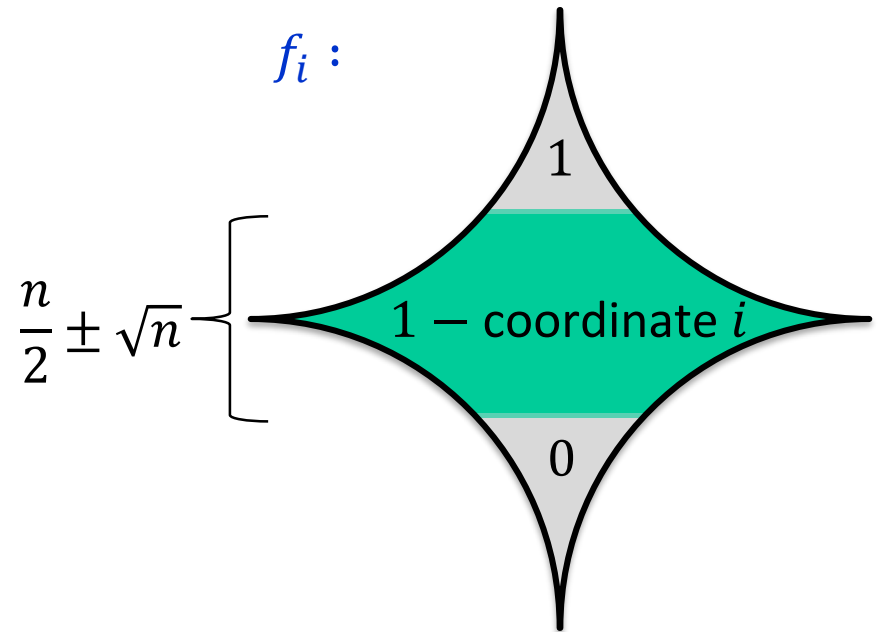
Hoeffding Bound

Let Y_1, \dots, Y_s be independently distributed random variables in $[0,1]$.

Let $Y = \frac{1}{s} \cdot \sum_{i=1}^s Y_i$ (called *sample mean*). Then $\Pr[|Y - E[Y]| \geq \varepsilon] \leq 2e^{-2s\varepsilon^2}$.

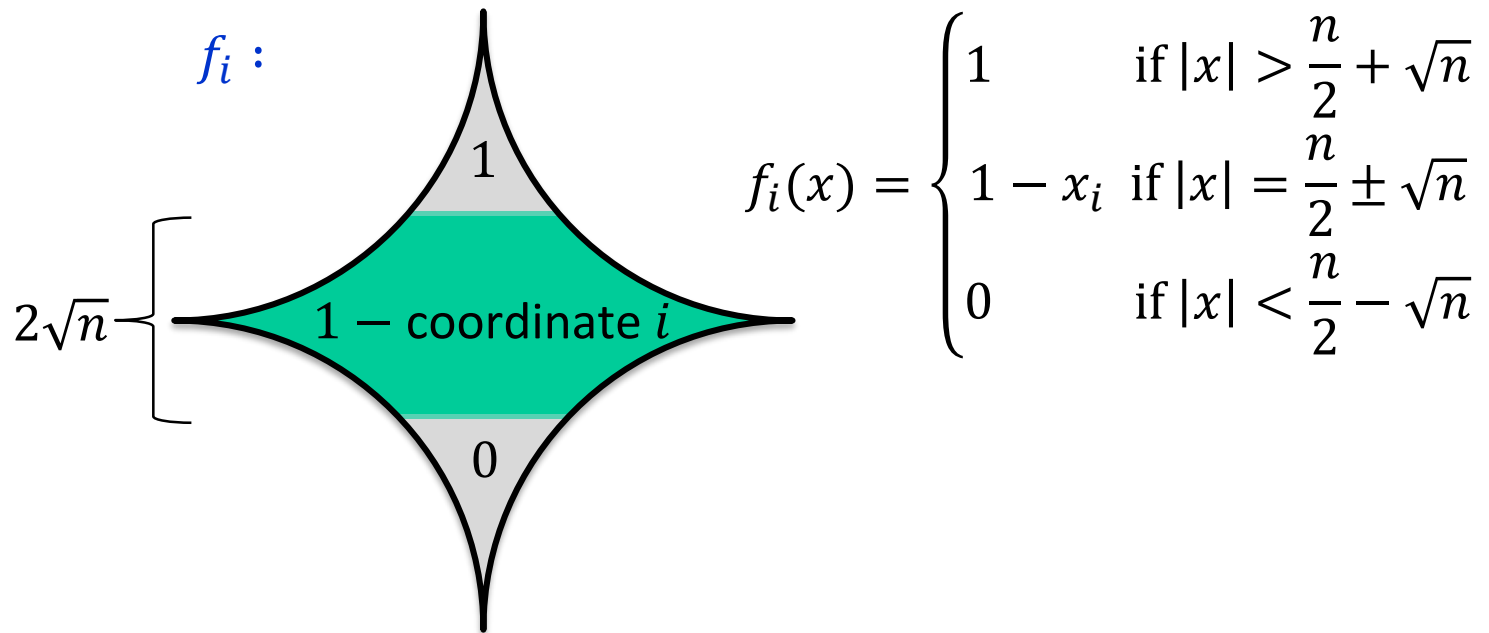
$E[Y]=$

$\varepsilon =$



Hard Functions are Far

- Hard distribution: pick coordinate i at random and output f_i .

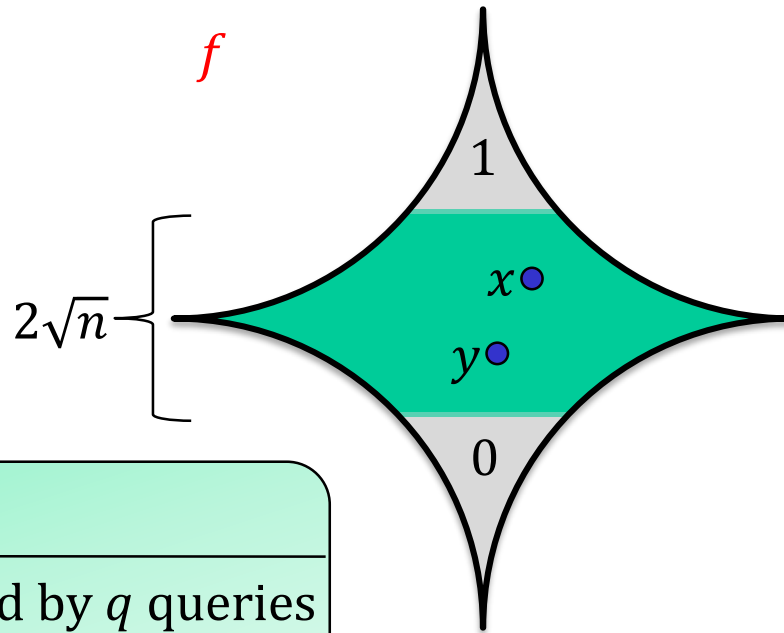


Analysis

- The middle contains a constant fraction of vertices.
- Edges from $(x_1, \dots, x_{i-1}, 0, x_{i+1}, \dots, x_n)$ to $(x_1, \dots, x_{i-1}, 1, x_{i+1}, \dots, x_n)$ are violated if both endpoints are in the middle.
- All n functions are ε -far from monotone for some constant ε .

Hypercube 1-sided Error Lower Bound

- How many functions does a set of q queries expose?



- queries

	i	j	k
x	1	1	0
y	0	0	1

Pair (x, y)
can expose only
functions f_i, f_j and f_k

Naive Analysis

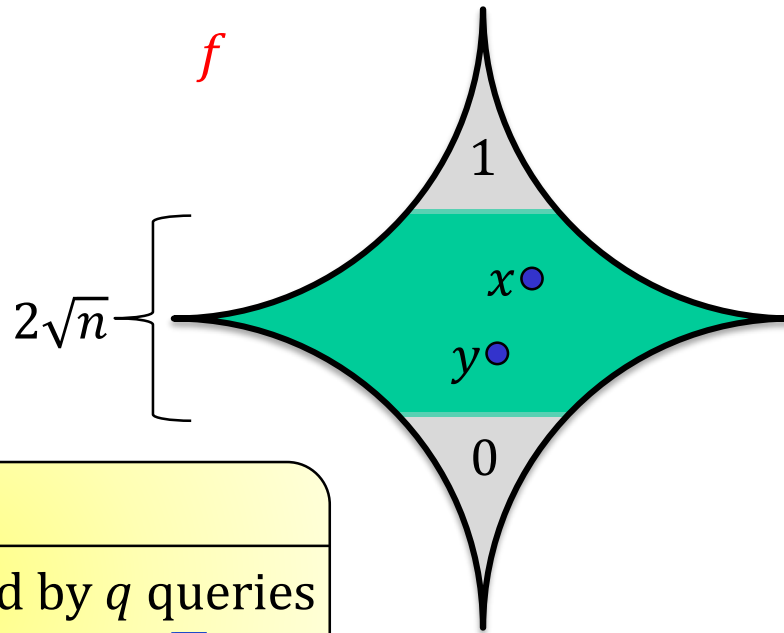
functions exposed by q queries
 $\leq q^2 \cdot 2\sqrt{n}$

functions that a query pair (x, y) exposes
 \leq # coordinates on which x and y differ
 $\leq 2\sqrt{n}$

Only pairs of queries in the Green Band can be violated \Rightarrow disagreements $\leq 2\sqrt{n}$

Hypercube 1-sided Error Lower Bound

- How many functions does a set of q queries expose?



- queries

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Claim

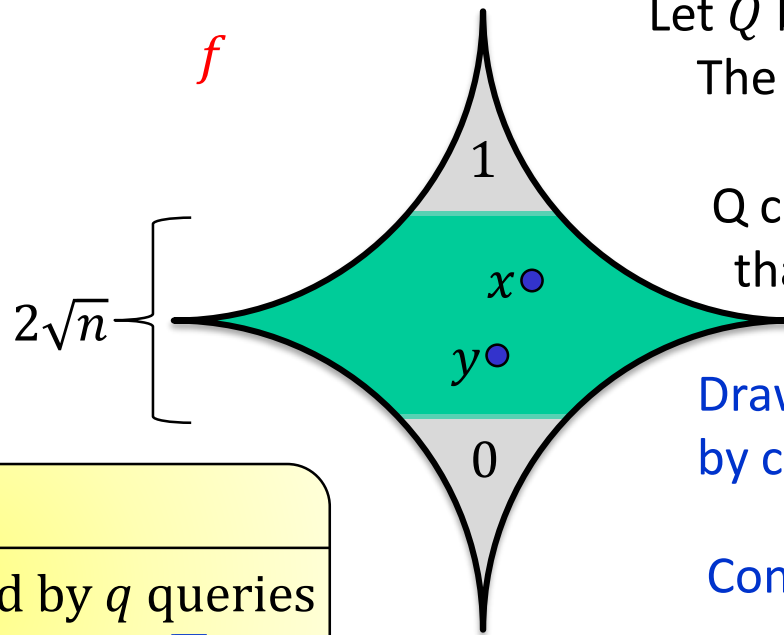
functions exposed by q queries
 $\leq (q - 1) \cdot 2\sqrt{n}$

functions that a query pair (x, y) exposes
 \leq # coordinates on which x and y differ
 $\leq 2\sqrt{n}$

Only pairs of queries in the Green Band can be violated \Rightarrow disagreements $\leq 2\sqrt{n}$

Hypercube 1-sided Error Lower Bound

- How many functions does a set of q queries expose?



Let Q be the set of queries made.

The tester catches a violation



Q contains comparable x, y
that differ in coordinate i

Draw an undirected graph (Q, E)
by connected comparable queries

Consider its spanning forest.

x, y exist



there are adjacent vertices on the path
from x to y that differ in coordinate i

Claim

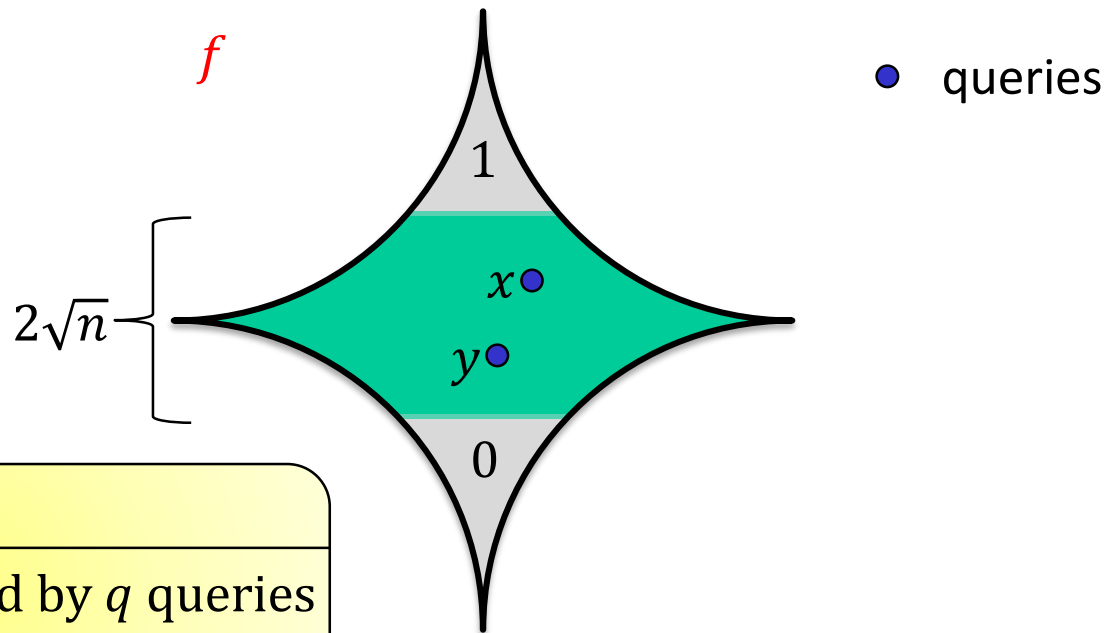
functions exposed by q queries

$$\leq (q - 1) \cdot 2\sqrt{n}$$

sufficient to consider adjacent
vertices in a minimum spanning forest
on the query set

Hypercube 1-sided Error Lower Bound

- How many functions does a set of q queries expose?



Claim

functions exposed by q queries
 $\leq (q - 1) \cdot 2\sqrt{n}$



Claim

Every deterministic test that makes a set Q of q queries (in the middle) succeeds with probability $O\left(\frac{q}{\sqrt{n}}\right)$ on our distribution.



Communication Complexity

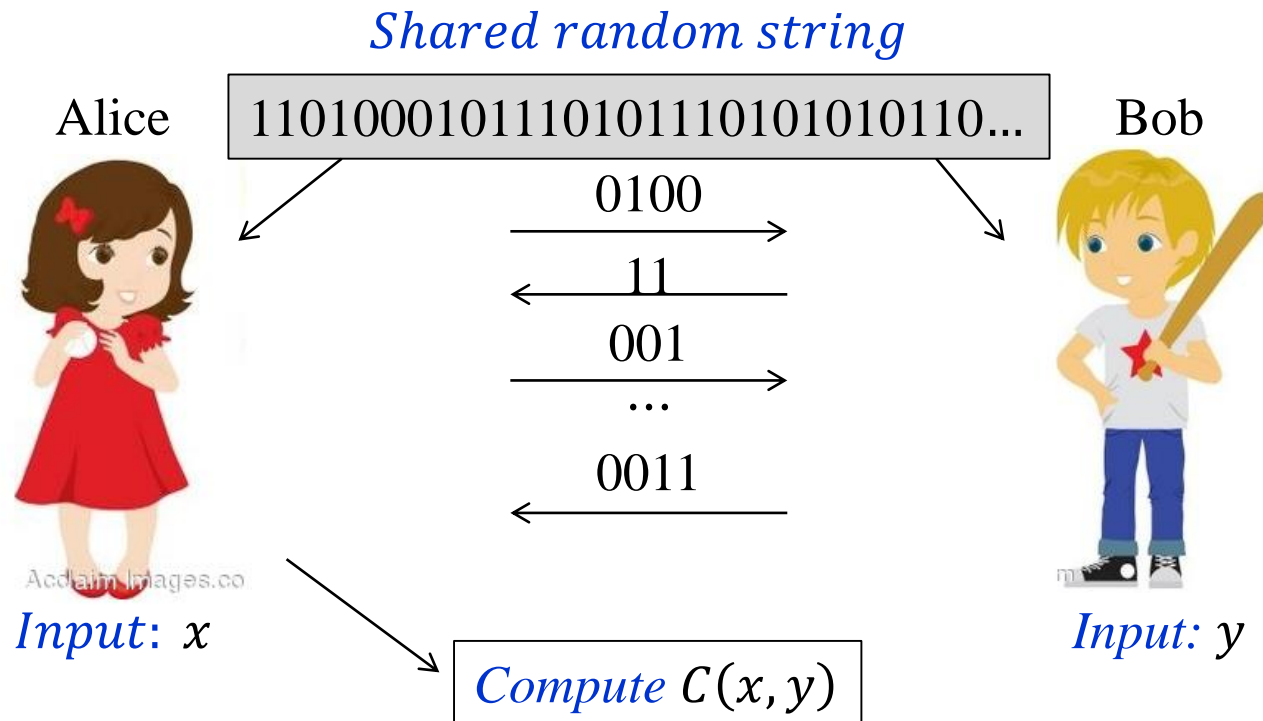
A Method for Proving Lower Bounds

[Blais Brody Matulef 11]



*Use known lower bounds
for other models of computation*

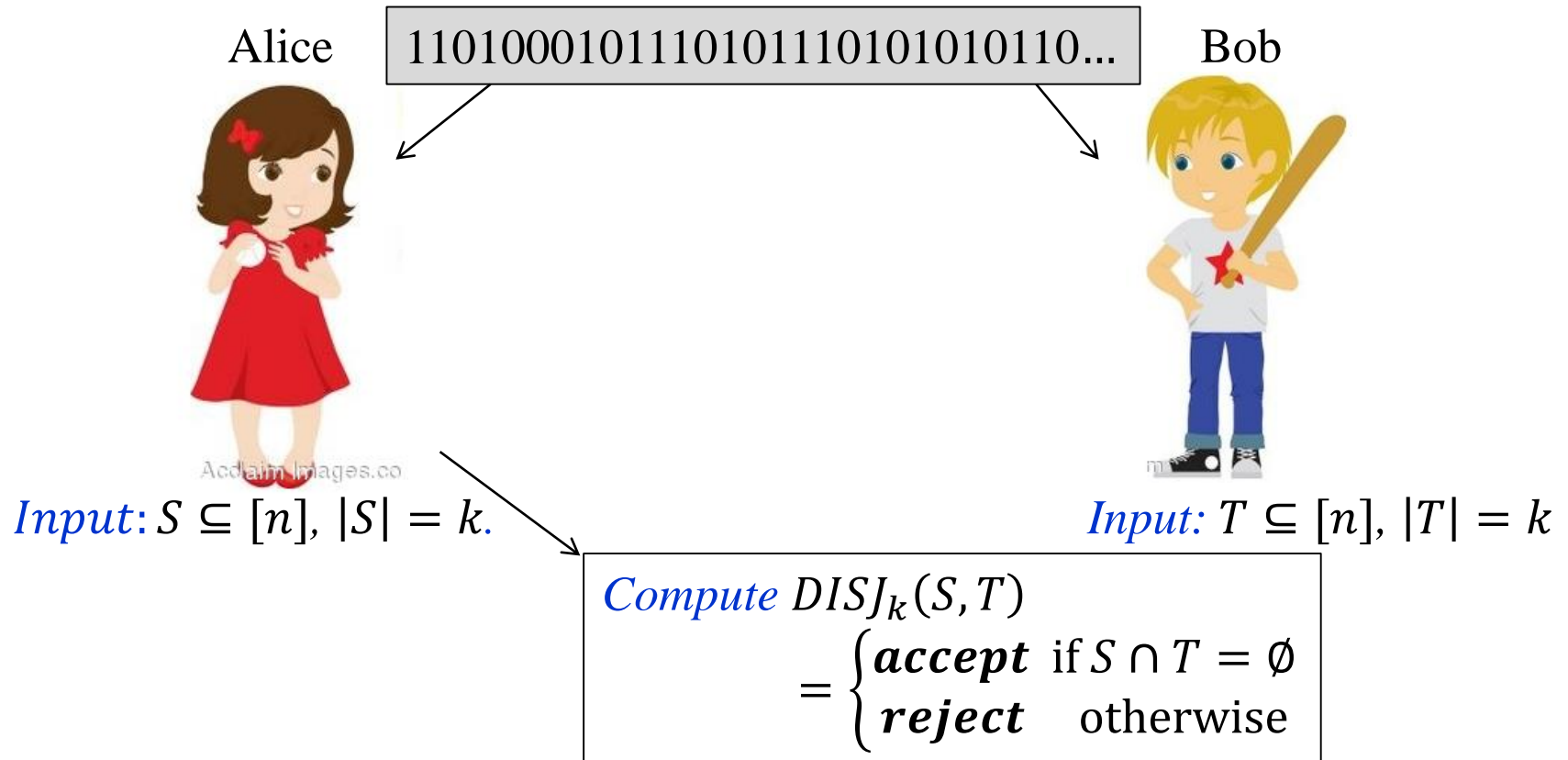
(Randomized) Communication Complexity



Goal: minimize the number of bits exchanged.

- **Communication complexity of a protocol** is the maximum number of bits exchanged by the protocol.
- **Communication complexity of a function C** , denoted $R(C)$, is the communication complexity of the best protocol for computing C .

Example: Set Disjointness $DISJ_k$



Theorem [Kalyanasundaram Schmitger 92, Razborov 92]

$$R(DISJ_k) \geq \Omega(k) \text{ for all } k \leq \frac{n}{2}.$$

A lower bound using CC method

Testing if a Boolean function is a k -parity

Linear Functions Over Finite Field \mathbb{F}_2

A Boolean function $f: \{0,1\}^n \rightarrow \{0,1\}$ is *linear* (also called *parity*) if

$$f(x_1, \dots, x_n) = a_1x_1 + \dots + a_nx_n \text{ for some } a_1, \dots, a_n \in \{0,1\}$$

no free term

- Work in finite field \mathbb{F}_2
 - Other accepted notation for \mathbb{F}_2 : GF_2 and \mathbb{Z}_2
 - Addition and multiplication is mod 2
 - $\mathbf{x}=(x_1, \dots, x_n)$, $\mathbf{y}=(y_1, \dots, y_n)$, that is, $\mathbf{x}, \mathbf{y} \in \{0,1\}^n$
 $\mathbf{x} + \mathbf{y}=(x_1 + y_1, \dots, x_n + y_n)$

example

$$\begin{array}{r} 001001 \\ + 011001 \\ \hline 010000 \end{array}$$

Linear Functions Over Finite Field \mathbb{F}_2

A Boolean function $f: \{0,1\}^n \rightarrow \{0,1\}$ is *linear* (also called *parity*) if

$$f(x_1, \dots, x_n) = a_1x_1 + \dots + a_nx_n \text{ for some } a_1, \dots, a_n \in \{0,1\}$$

\Leftrightarrow

$$f(x_1, \dots, x_n) = \sum_{i \in S} x_i \text{ for some } S \subseteq [n].$$

$[n]$ is a shorthand for $\{1, \dots, n\}$

Notation: $\chi_S(x) = \sum_{i \in S} x_i$.

Testing if a Boolean function is Linear

Input: Boolean function $f: \{0,1\}^n \rightarrow \{0,1\}$

Question:

Is the function **linear** or **ϵ -far from linear**
($\geq \epsilon 2^n$ values need to be changed to make it linear)?

Later in the course:

Famous BLR (Blum Lubi Rubinfeld 90) test runs in $O\left(\frac{1}{\epsilon}\right)$ time

k-Parity Functions

k-Parity Functions

A function $f : \{0,1\}^n \rightarrow \{0,1\}$ is a ***k-parity*** if

$$f(x) = \chi_S(x) = \sum_{i \in S} x_i$$

for some set $S \subseteq [n]$ of size $|S| = k$.

Testing if a Boolean Function is a k -Parity

Input: Boolean function $f: \{0,1\}^n \rightarrow \{0,1\}$ and an integer k

Question: Is the function a k -parity or ε -far from a k -parity
($\geq \varepsilon 2^n$ values need to be changed to make it a k -parity)?

Time:

$O(k \log k)$ [Chakraborty Garcia–Soriano Matsliah]

$\Omega(\min(k, n - k))$ [Blais Brody Matulef 11]

- Today: $\Omega(k)$ for $k \leq n/2$



Today's bound implies $\Omega(\min(k, n - k))$

Important Fact About Linear Functions

Fact. Two different linear functions disagree on half of the values.

- Consider functions χ_S and χ_T where $S \neq T$.
 - Let i be an element on which S and T differ (w.l.o.g. $i \in S \setminus T$)
 - Pair up all n -bit strings: $(\mathbf{x}, \mathbf{x}^{(i)})$ where $\mathbf{x}^{(i)}$ is \mathbf{x} with the i^{th} bit flipped.
 - For each such pair, $\chi_S(\mathbf{x}) \neq \chi_S(\mathbf{x}^{(i)})$ but $\chi_T(\mathbf{x}) = \chi_T(\mathbf{x}^{(i)})$
- So, χ_S and χ_T differ on exactly one of $\mathbf{x}, \mathbf{x}^{(i)}$.
- Since all \mathbf{x} 's are paired up, χ_S and χ_T differ on half of the values.

	0	0
	1	1
	1	0
\mathbf{x}	a	b
	0	1
	⋮	⋮
	⋮	⋮
	⋮	⋮
$\mathbf{x}^{(i)}$	$1 - a$	b
	0	0
	1	0
	0	1
	$\chi_S(\mathbf{x})$	$\chi_T(\mathbf{x})$

Corollary. A k' -parity function, where $k' \neq k$, is $\frac{1}{2}$ -far from any k -parity.

Reduction from $DISJ_{k/2}$ to Testing k -Parity

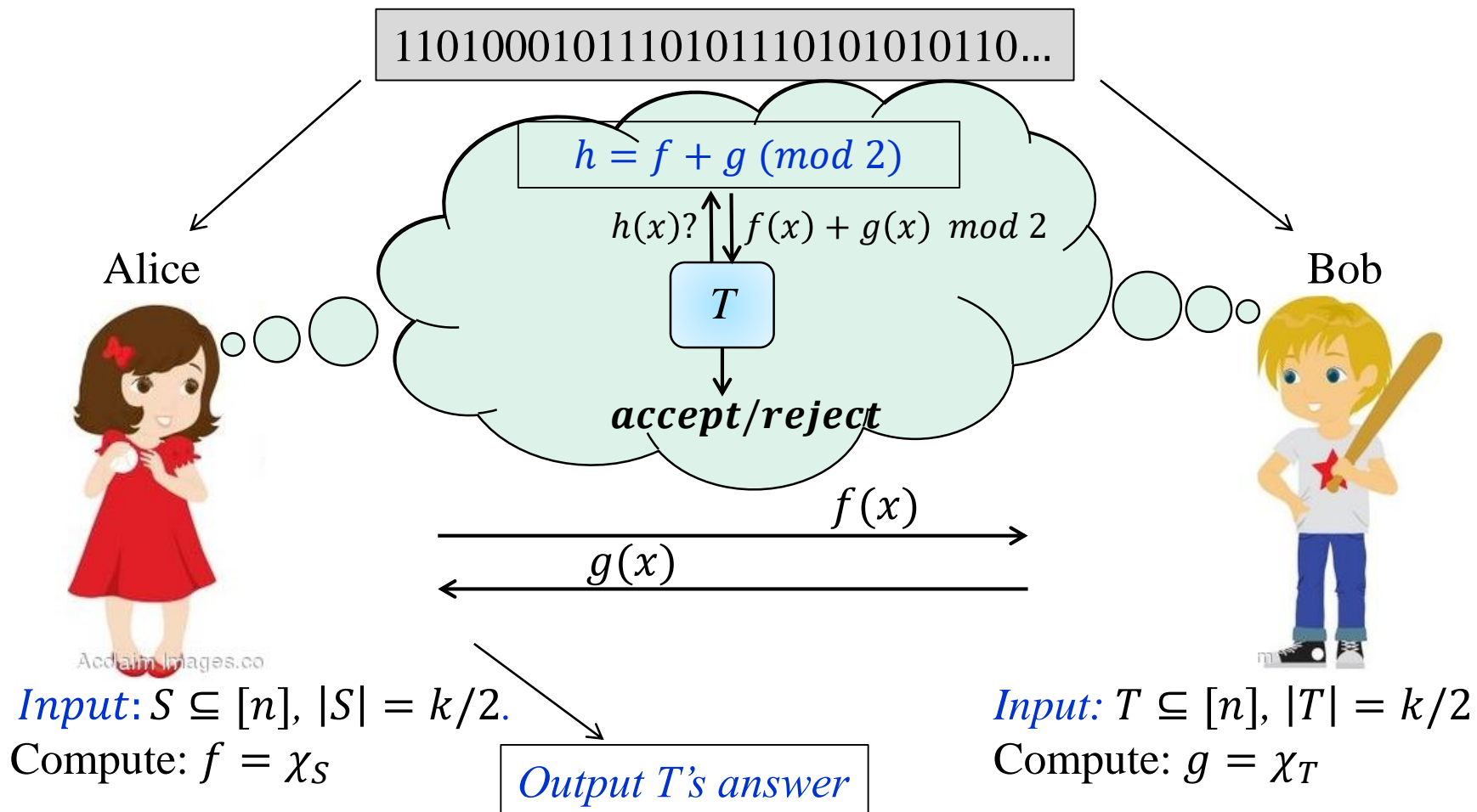
- Let T be the **best tester for the k -parity property** for $\varepsilon = 1/2$
 - query complexity of T is q (testing k -parity).
- We will construct a communication protocol for $DISJ_{k/2}$ that runs T and has communication complexity $2 \cdot q$ (testing k -parity).

holds for CC of every
protocol for $DISJ_k$

[Kalyanasundaram Schnitger 92]

- Then $2 \cdot q(\text{testing } k\text{-parity}) \geq R(DISJ_{k/2}) \geq \Omega(k/2)$ for $k \leq n/2$
 \Downarrow
 $q(\text{testing } k\text{-parity}) \geq \Omega(k)$ for $k \leq n/2$

Reduction from $DISJ_{k/2}$ to Testing k -Parity



- T receives its random bits from the shared random string.

Analysis of the Reduction

Queries: Alice and Bob exchange 2 bits for every bit queried by T

Correctness:

- $h = f + g \pmod{2} = \chi_S + \chi_T \pmod{2} = \chi_{S\Delta T}$
- $|S\Delta T| = |S| + |T| - 2|S \cap T|$
- $|S\Delta T| = \begin{cases} k & \text{if } S \cap T = \emptyset \\ \leq k - 2 & \text{if } S \cap T \neq \emptyset \end{cases}$

$$h \text{ is } \begin{cases} k\text{-parity} & \text{if } S \cap T = \emptyset \\ k'\text{-parity where } k' \neq k & \text{if } S \cap T \neq \emptyset \end{cases}$$

1/2-far from every k -parity

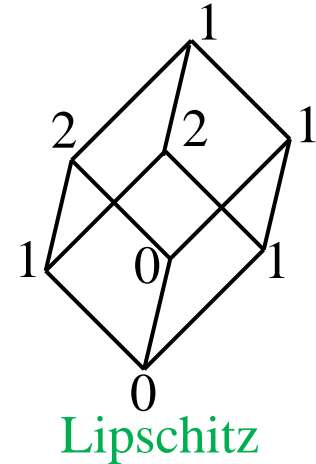
Summary: $q(\text{testing } k\text{-parity}) \geq \Omega(k)$ for $k \leq n/2$

Testing Lipschitz Property on Hypercube

Lower Bound

Lipschitz Property of Functions $f: \{0,1\}^n \rightarrow \mathbb{R}$

- A function $f : \{0,1\}^n \rightarrow \mathbb{R}$ is **Lipschitz** if changing a bit of x changes $f(x)$ by at most 1.



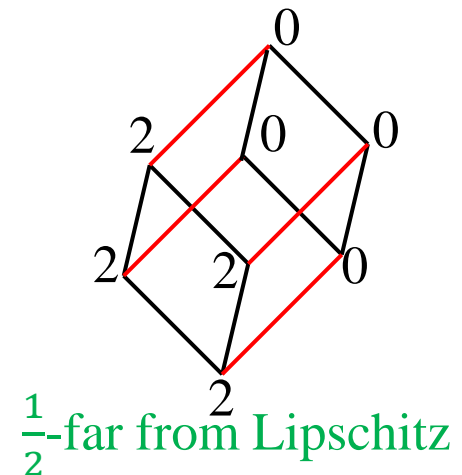
- Is f Lipschitz or ε -far from Lipschitz? (f has to change on many points to become Lipschitz)?
 - Edge $x - y$ is **violated** by f if $|f(x) - f(y)| > 1$.

Time:

- $O(n/\varepsilon)$, logarithmic in the size of the input, 2^n

[Chakrabarty Seshadhri]

- $\Omega(n)$ [Jha Raskhodnikova]



Testing Lipschitz Property

Theorem

Testing Lipschitz property of functions $f: \{0,1\}^n \rightarrow \{0,1,2\}$ requires $\Omega(n)$ queries.



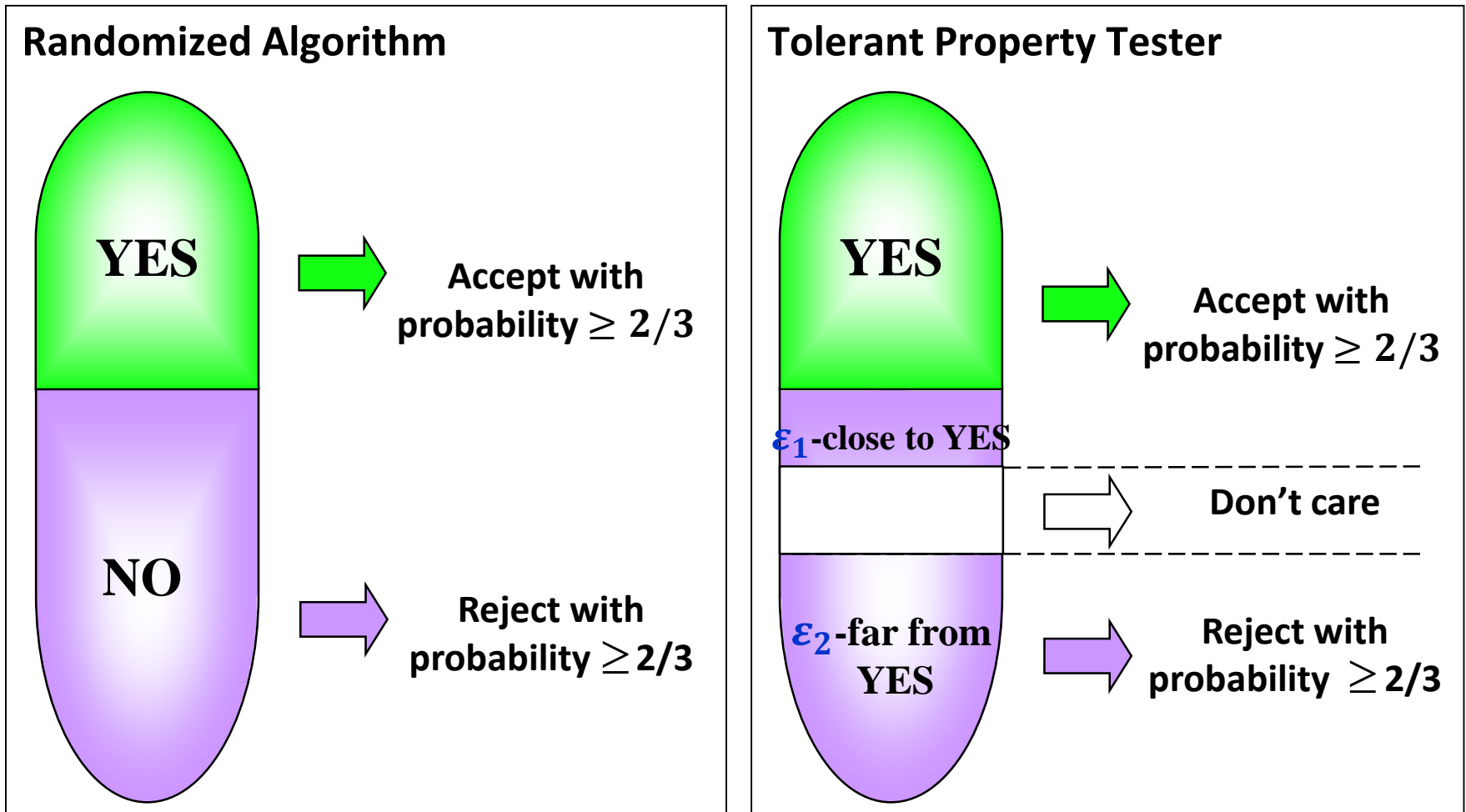
Prove it.

Summary of Lower Bound Methods

- Yao's Principle
 - testing membership in 1^* , sortedness of a list and monotonicity of Boolean functions
- Reductions from communication complexity problems
 - testing if a Boolean function is a k -parity

Other Models of Sublinear Computation

Tolerant Property Tester [Rubinfeld Parnas Ron]



Sublinear-Time “Restoration” Models

Local Decoding

Input: A slightly corrupted codeword

Requirement: Recover individual bits of the closest codeword with a constant number of queries per recovered bit.

Program Checking

Input: A program P computing f correctly on most inputs.

Requirement: **Self-correct** program P : for a given input x , compute $f(x)$ by making a few calls to P .

Local Reconstruction

Input: Function f nearly satisfying some property P

Requirement: Reconstruct function f to ensure that the reconstructed function g satisfies P , changing f only when necessary. For each input x , compute $g(x)$ with a few queries to f .

