### Sublinear Algorithms

# LECTURE 24

## Last time

- PAC learning and VC-dimension
- The sample complexity of PAC learning

# Today

- Local Computation Algorithms (LCAs)
- Distributed LOCAL model
- Maximal Independent Set (MIS)

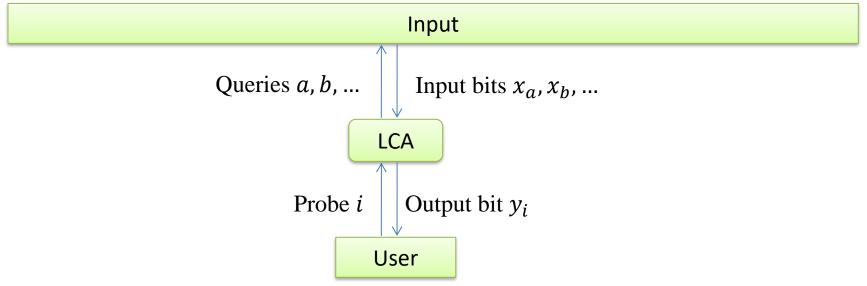
### Project Reports are due Thursday, April 24



## Local Computation Algorithms (LCAs)

Motivation: to have sublinear-time algorithms for problems with long output

• User should be able to ``probe'' bits of the output.



- If there are multiple possible outputs, LCA should be giving answers consistent with one.
- The order of the probes should not affect the answers (instantiations of LCA should be able to consistently answer probes in parallel)
- They can have access to the same random string.
- [Rubinfeld, Tamir, Vardi, Xie 11]

### Maximal Independent Set (MIS)

For a graph G = (V, E), a set  $M \subseteq V$  is a maximal independent set if

- *M* is independent:  $\forall u, v \in M$ , the pair  $(u, v) \notin E$
- *M* is maximal: no larger independent set contains *M* as a subset. Example:



- MIS can be found in poly time by greedily adding vertices to *M* and removing them and their neighbors from consideration.
- It is NP-hard to compute a maximum independent set.
- Goal: An LCA for MIS
- Given (adjacency lists) query access to a graph G of maximum degree  $\Delta$ , provide probe access to an MIS M: in-MIS(v): Is v in M? Today: an LCA by [Rubinfeld, Tamir, Vardi, Xie 11] with run time  $\Delta^{O(\Delta \log \Delta)} \cdot \log n$

Main idea: modify an existing distributed algorithm for MIS.

Based on Ronitt Rubinfeld's and Sepehr Assadi's lecture notes

## Distributed LOCAL Model

- The input graph is a communication network; each node is a processor.
- In each round:
  - Communication: each vertex can send any message to each neighbor (possibly different messages to different neighbors).
  - Computation: each vertex can decide on its actions for the next round, based on received messages.
- At the end of the last round, each vertex decides on its final status (e.g., whether it is in the MIS *M*)
- Goal: to minimize the number of rounds.

(A variant of) Luby's MIS Algorithm for the LOCAL Model

1. Initialize Active(v) = True; M(v) = False for all  $v \in V$ .

- 2. For each (out of *R*) rounds, all vertices *v* run the following in parallel:
  - a. Vertex v selects itself with probability  $\frac{1}{2A}$
  - b. Vertex *v* wins if *v* is selected, and no neighbor of *v* is selected
  - c. If v won and Active(v) = True, then set M(v) = True and  $Active(u) = False \ \forall u \in \{v\} \cup N(v)$

## Correctness of Luby's Algorithm

(A variant of) Luby's MIS Algorithm for the LOCAL Model

- 1. Initialize Active(v) = True; M(v) = False for all  $v \in V$ .
- 2. For each (out of *R*) rounds, all vertices *v* run the following in parallel:
  - a. Vertex v selects itself with probability  $\frac{1}{24}$
  - b. Vertex v wins if v is selected, and no neighbor of v is selected
  - c. If v won and Active(v) = True, then set M(v) = True and  $Active(u) = False \ \forall u \in \{v\} \cup N(v)$

### Correctness Theorem

Let *M* be the set of vertices for which M(v) = True.

- 1. After every round, *M* is an independent set
- 2. When Active(v) = False for all  $v \in V$  then M is an MIS.

Proof:

### Analyzing the Number of Rounds

#### **Termination Theorem**

Fix  $v \in V$  and round  $R \ge 1$ . Let L(v) be the event that v lost in all R rounds. Then  $\Pr[Active(v) = True \text{ after } R \text{ rounds of Luby's algorithm}]$ 

$$\leq \Pr[L(v)] \leq \exp\left(-\frac{\kappa}{4\Delta}\right).$$

**Proof:** For each  $v \in V$  and round  $r \ge 1$ , define the following events.

 $S_r(v)$ : the event that v is selected in round r

 $W_r(v)$ : the event that v wins round r, i.e., v is the only selected vertex in  $\{v\} \cup N(v)$ 

$$\Pr[W_{r}(v)] = \Pr[S_{r}(v) \land \forall u \in N(v): \overline{S_{r}(u)}]$$

$$= \Pr[S_{r}(v)] \cdot \Pr[\forall u \in N(v): \overline{S_{r}(u)}]$$
Events  $S_{r}(v)$  are independent
$$\geq \Pr[S_{r}(v)] \cdot \left(1 - \sum_{u \in N(v)} \Pr[S_{r}(u)]\right)$$
By a union bound
$$\geq \frac{1}{2\Delta} \cdot \left(1 - \Delta \cdot \frac{1}{2\Delta}\right) = \frac{1}{4\Delta}$$

## Analyzing the Number of Rounds

#### **Termination Theorem**

Fix  $v \in V$  and round  $R \ge 1$ . Let L(v) be the event that v lost in all R rounds. Then  $\Pr[Active(v) = True$  after R rounds of Luby's algorithm]

$$\leq \Pr[L(v)] \leq \exp\left(-\frac{R}{4\Delta}\right)$$

**Proof:**  $W_r(v)$ : the event that v wins round r

- $\Pr[W_r(v)] \ge \frac{1}{4\Delta}$
- Events  $W_r(v)$  are independent for different rounds
- The probability that v is active after R rounds is at most

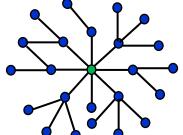
$$\Pr[L(v)] \le \prod_{r=1}^{R} \Pr\left[\overline{W_r(v)}\right] \le \left(1 - \frac{1}{4\Delta}\right)^R \le \exp\left(-\frac{R}{4\Delta}\right)$$

• If v wins, it is no longer active

Conclusion: Set  $R = 8\Delta \cdot \ln n$ .

- Then a specific vertex remains active after R rounds w.p. at most  $1/n^2$
- By a union bound, no vertex remains active w.p. at least 1-1/n

## Converting Luby's MIS Algorithm to LCA



2-hop neighborhood

- If we simulate Luby's algorithm for  $R = \Theta(\Delta \log n)$  rounds, we need to consider *R*-hop neighborhood of v, which takes  $\Delta^{\Theta(\Delta \log n)} = \Omega(n)$  time.
- Idea 1: Simulate it for  $R = \Theta(\Delta \log \Delta)$  rounds instead (no dependence on n)
- Idea 2: Prove that, at the end, active vertices form small connected components. (We say that the graph is shattered.)
- For each probe v, if its MIS status has not been decided (i.e., v is still active) after R rounds, we will find MIS for its connected component deterministically.

# LCA for MIS

### LubyStatus(v, R)

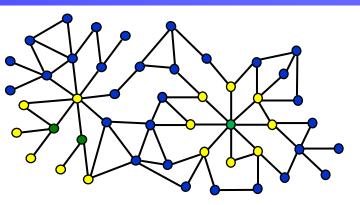
4.

- 1. Simulate Luby's algorithm on vertex *v* for *R* rounds
- 2. If Active(v) = False then
- 3. if M(v) = True, return IN-MIS; otherwise, return NOT-IN-MIS
  - else return ACTIVE

### Answer Probe in-MIS(v)

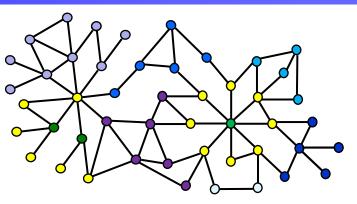
- 1. Set  $R = 12\Delta \cdot \ln(2\Delta)$
- 2. Compute *status*  $\leftarrow$  LubyStatus(v, R)
- 3. If status is IN-MIS or NOT-IN-MIS, return status
- 4. Otherwise, find the connected component  $C_v$  of v as follows:
- 5. Run DFS on v
- 6. For every visited node *u*, compute LubyStatus(*u*, *R*)
- 7. Continue DFS only on active nodes
- 8. Compute lexicographically first MIS of  $C_v$  greedily, ordering vertices according to their ID.
- 9. Return whether v belongs to MIS of  $C_v$

### Correctness



### The output is an independent set

- Luby's algorithm maintains an independent set.
- Active vertices are not adjacent to vertices already in MIS.



### The output is an independent set

- Luby's algorithm maintains an independent set.
- Active vertices are not adjacent to vertices already in MIS.
- If  $C_u \neq C_v$  then  $(u, v) \notin E$ , so when we add independent sets for connected components, the resulting set is independent

### The output is a maximal independent set

- Each deactivated vertex that is not in the output *M* is adjacent to a vertex in *M*, so it cannot be added.
- If v was in a connected component C<sub>v</sub>, but is not in M, it cannot be added because M includes an MIS for C<sub>v</sub>.

## **Running Time**

Runtime TheoremImportant: run time applies to all probes simultaneouslyW.p.  $\geq 2/3$  over random strings, each probe in-MIS(v) is answered in $\Delta^{O(\Delta \cdot \log \Delta)} \cdot \log n$  time when the algorithm uses the chosen random string.

#### Lemma

For each v, it take time  $\Delta^{O(\Delta \cdot \log \Delta)} \cdot |C_v|$  to answer probe in-MIS(v).

**Proof:** Consider running LubyStatus(u, R) for some  $u \in V$ .

- There are at most  $\Delta^R$  vertices in the *R*-hop neighborhood of *u*.
- Since  $R = O(\Delta \log \Delta)$ , the running time is  $\Delta^{O(\Delta \cdot \log \Delta)}$ .

To answer probe in-MIS(v), we might run LubyStatus(u, R) on nodes in  $C_v$  and their neighbors, resulting in time at most

$$\Delta^{O(\Delta \cdot \log \Delta)} \cdot O(\Delta) \cdot |C_{\nu}| = \Delta^{O(\Delta \cdot \log \Delta)} \cdot |C_{\nu}|.$$

It remains to analyze  $|C_v|$ .

## Analyzing the Sizes of Connected Components

For each  $v \in V$ , define A(v): the event that Active(v) = True after round R

• By Termination Theorem, for each  $v \in V$ ,

$$\Pr[A(v)] \le \exp\left(-\frac{R}{4\Delta}\right) = \exp\left(-\frac{12\Delta \cdot \ln(2\Delta)}{4\Delta}\right) = \frac{1}{8\Delta^3}$$

• One difficulty is that events A(v) are not independent.

For each 
$$v \in V$$
, define  $L(v)$ : the event that  $v$  is a loser (in all  $R$  rounds)  
 $\Pr[L(v)] \le \frac{1}{8\Delta^3}$ , as before.

Claim. Events L(v) are independent for all vertices u, v at distance at least 3.

- L(v) is only a function of randomness at  $\{v\} \cup N(v)$
- Sets  $\{u\} \cup N(u)$  and  $\{v\} \cup N(v)$  are disjoint

Idea: Let *H* be the subgraph of *G* induced by losers.

We will show: if H has a large CC then it also has many ``independent'' nodes

# Graph $G^{(3)}$

- Let  $d_G(u, v)$  denote the distance from u to v in G
- Let  $G^{(3)}$  be a graph on nodes V(G) with  $(u, v) \in E(G^{(3)})$  iff  $d_G(u, v) = 3$
- Max degree in  $G^{(3)}$  is at most  $\Delta^3$
- For  $S \subseteq V$ , let G[S] denote the induced subgraph of G on S

#### **Big-Tree Claim**

If H[S] is connected then  $H^{(3)}[S]$  contains a tree with a vertex set T as a subgraph, where  $|T| \ge \frac{|S|}{\Delta^2 + 1}$  and  $d_H(u, v) \ge 3$  for all nodes  $u, v \in T$ .

**Proof:** We construct *T* greedily:

- 1. Pick an arbitrary  $v \in S$
- 2. Repeat until no node remains in *S*:
- 3. Move *v* from *S* to *T*; remove all *u* with  $d_H(u, v) < 3$  from *S*
- 4. Pick a new node  $v \in S$  such that  $d_H(u, v) = 3$  for some  $u \in T$

For each node added to T, we exclude  $\leq \Delta^2$  nodes from its 2-hop neighborhood, so T has the desired size.

# Counting Trees in $G^{(3)}$

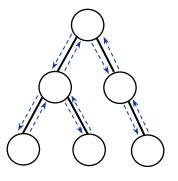
#### Tree-Counting Claim

For  $s \ge 1$ , let  $\mathcal{T}_s$  denote the set of all *s*-node trees that are subgraphs of  $G^{(3)}$ . Then  $|\mathcal{T}_s| \le n \cdot (4\Delta^3)^s$ .

**Proof:** We enumerate trees in  $\mathcal{T}_s$  using the following steps.

- 1. Chose the root. *n* choices
- 2. Choose an unlabeled *s*-node rooted tree by choosing its DFS sequence  $\leq 2^{2(s-1)}$ represented as 2(s-1)-bit string.  $< 4^s$  choices
- Label the tree starting from the root in the order given by the DFS sequence. To go from a parent to a child,

$$\leq \Delta^{3(s-1)}$$
  
<  $\Delta^{3s}$  choices



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pick one of  $\leq \Delta^3$  neighbors of the parent in  $G^{(3)}$  as its child.

### The Size of Connected Components

• Let  $s = \log \frac{n}{3}$ 

 $L(T) = \bigwedge_{v \in T} L(v)$ the event that all vertices in *T* are losers

- Let  $\mathcal{T}_s^* = \{T \subseteq V : |T| = s, G^{(3)}[T] \text{ contains a tree, } d_H(u, v) \ge 3 \forall u, v \in T\}$
- The probability that there is a set  $T \in \mathcal{T}_{s}^{*}$  where all nodes are losers is

$$\leq \sum_{T \in \mathcal{T}_s^*} \Pr[L(T)] \leq |\mathcal{T}_s^*| \cdot \left(\frac{1}{(8\Delta)^3}\right)^s \leq n \cdot (4\Delta^3)^s \cdot \left(\frac{1}{8\Delta^3}\right)^s = n \cdot \frac{1}{2^s} = \frac{1}{3}$$

• But if there are no such trees, all CCs in *H* have size

$$\leq (\Delta^2 + 1) \log \frac{n}{3} = O(\Delta^2 \log n)$$

• That is, with probability at least 2/3, each probe takes time  $\Delta^{O(\Delta \log \Delta)} \cdot O(\Delta^2 \log n) = \Delta^{O(\Delta \log \Delta)} \cdot \log n$ 

#### Currently best run time of LCA for MIS is $poly(\Delta) \cdot log n$ [Ghaffari 22]