



TEL AVIV UNIVERSITY

Information Security – Theory vs. Reality

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Lecture 5: Side channels: memory, taxonomy

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More architectural side channels + Example of a non-cryptographic attack

TENEX directory password validation, inside a system call:

```
check_password(char* given_pass) {  
    ...  
    for (i=0; i<=strlen(correct_pass); i++)  
        if (correct_pass[i] != given_pass[i]) {  
            sleep (3);  
            return EACCESS; // access denied  
        }  
    return 0;  
}
```

Attack each byte at a turn, by placing `given_pass` on a page boundary.

- Timing due to page fault
- Timing due to TLB miss
- Crash due to page fault
- Leftover page status after page fault



Information leakage from memory and storage

Bypassing memory/storage access controls

While system operates, DRAM is protected by CPU and OS. Can be circumvented by:

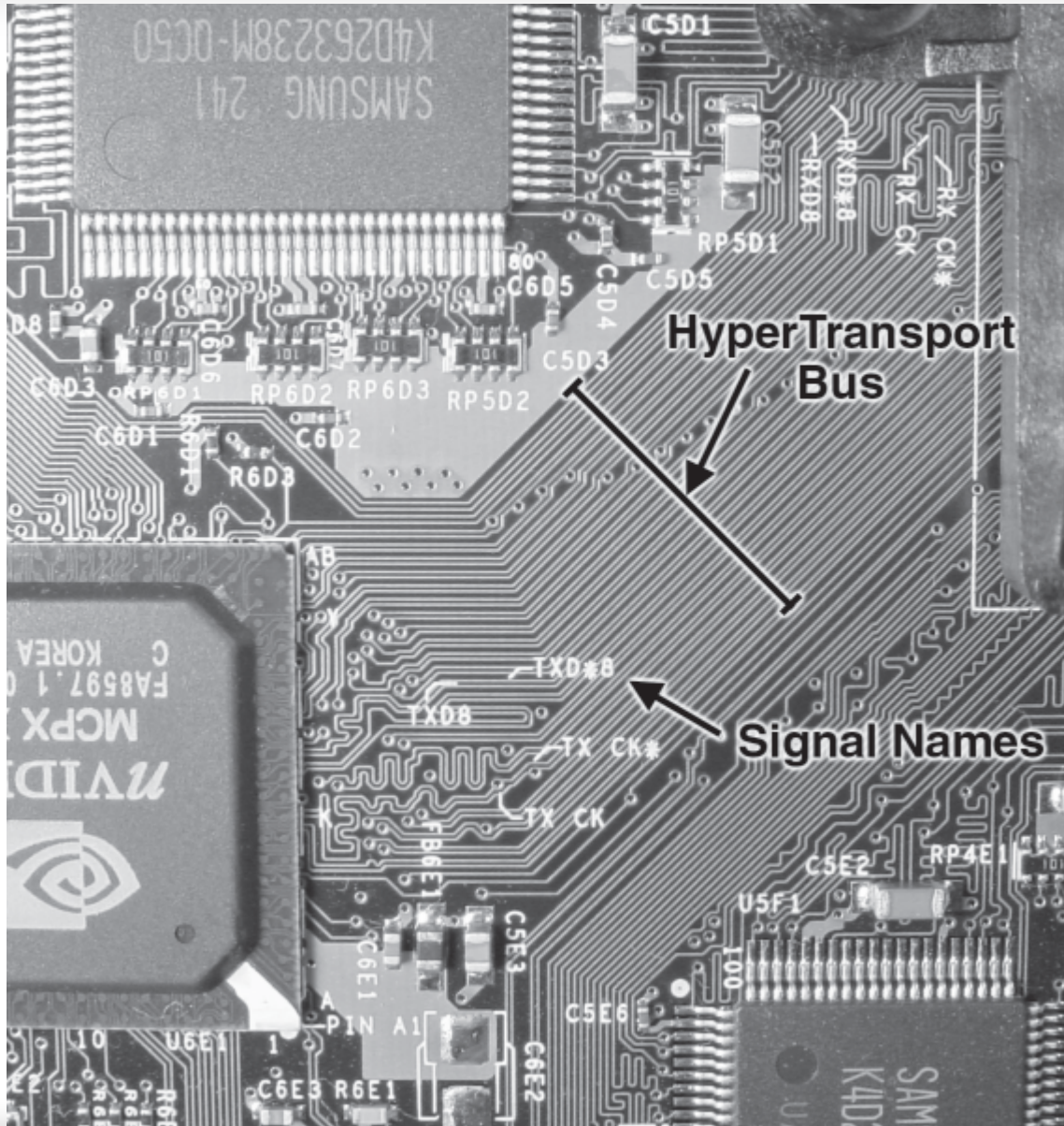
- Hardware snooping
- Data remanence:
accessing residual data after
 - system shutdown
 - (attempted) logical erasure
 - (attempted) physical erasure



DRAM memory bus analyzers



Tapping bus lines on printed circuit boards

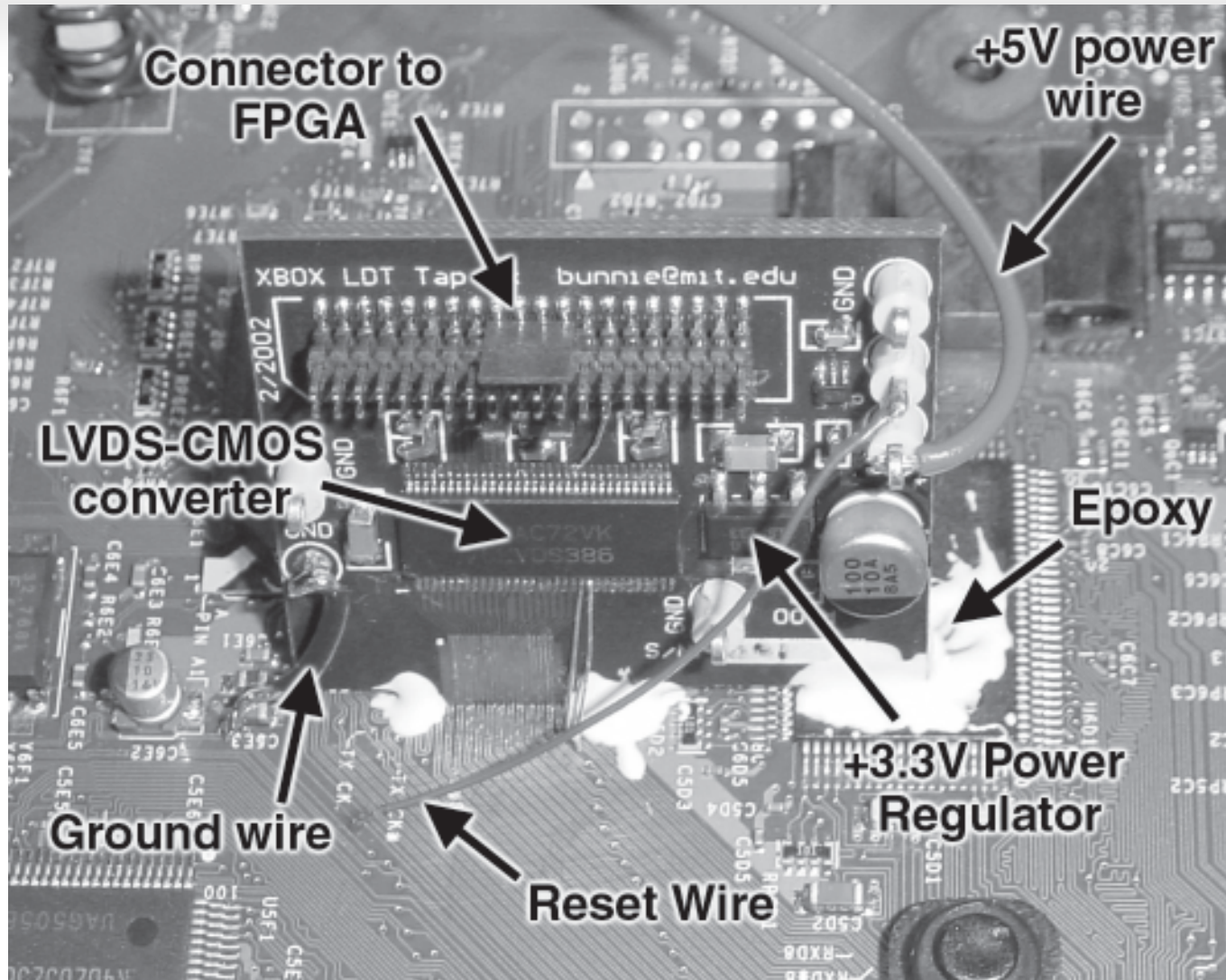


Xbox HyperTransport bus traces

[Andrew “bunnie” Huang”, *Hacking the Xbox*]



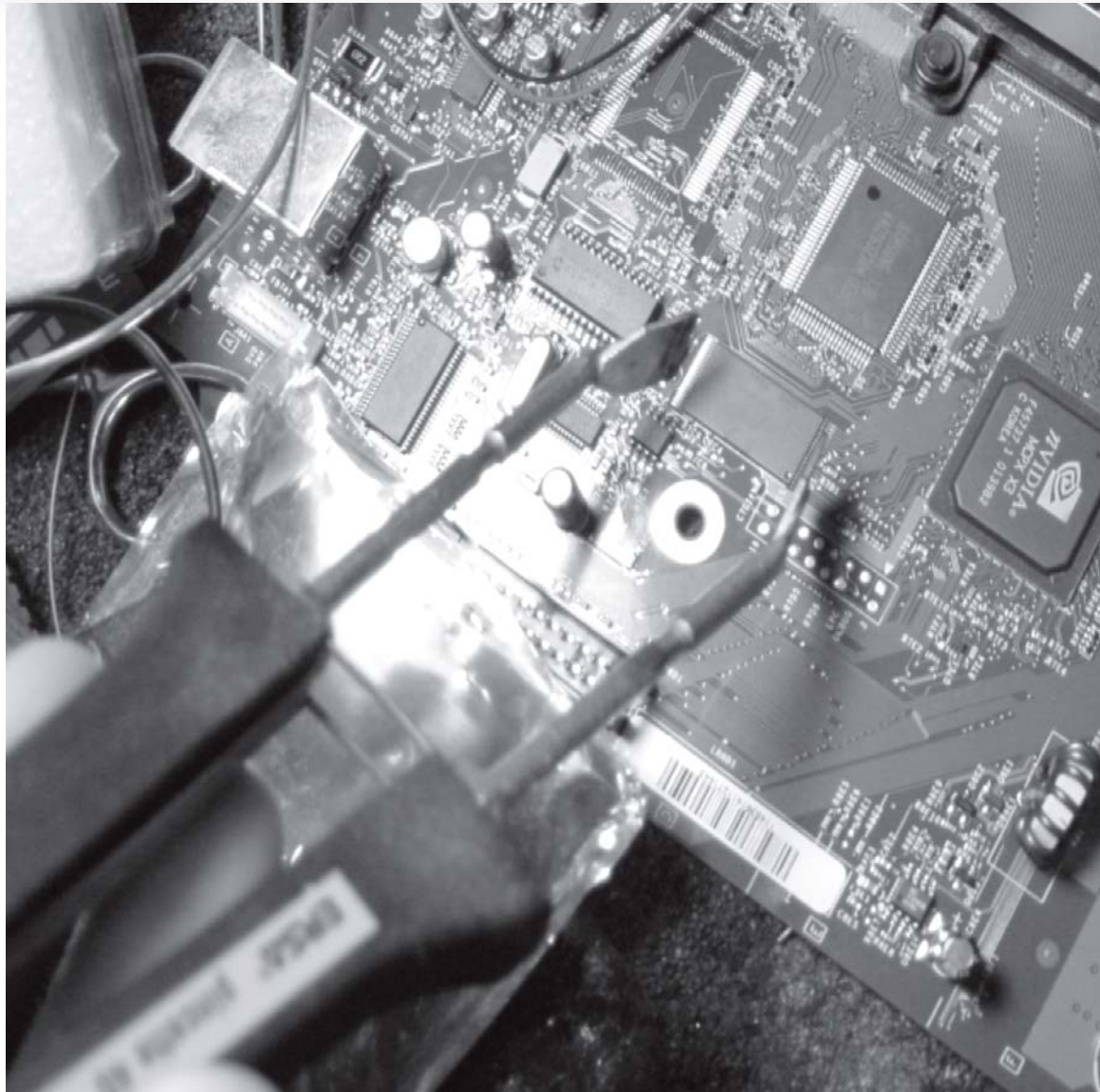
Tapping bus lines on printed circuit boards (cont.)



HyperTransport tap board mounted on the Xbox motherboard.
[Andrew “bunnie” Huang”, *Hacking the Xbox*]



Directly reading non-volatile memory chips (ROM, EPROM, EEPROM, flash)



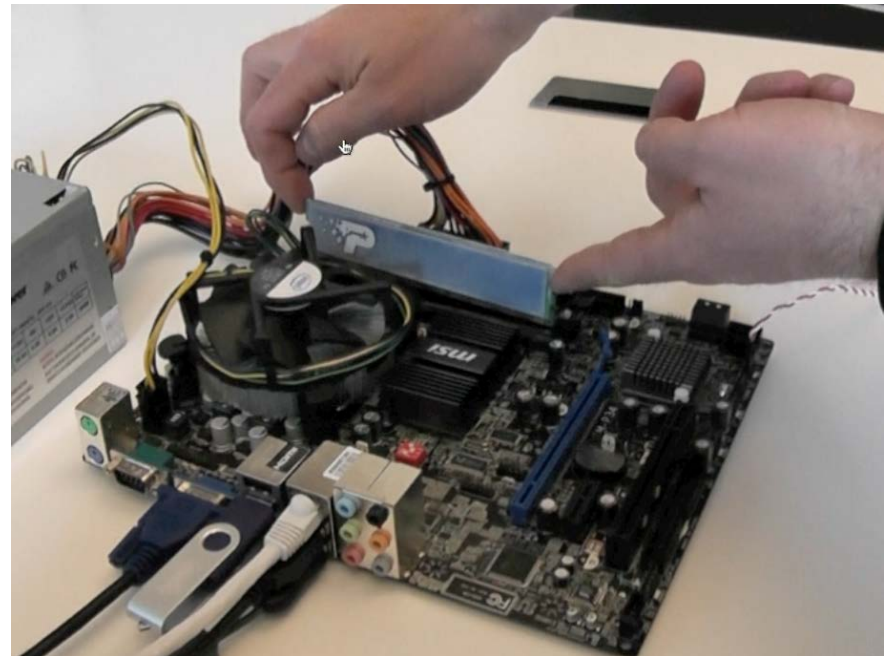
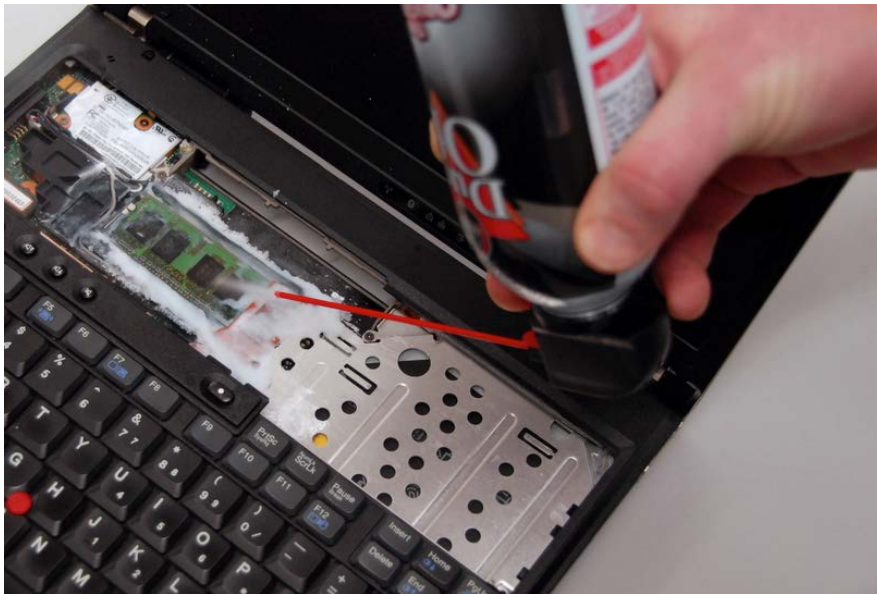
Removing the Xbox FLASH ROM with a tweezers-style soldering iron.
[Andrew “bunnie” Huang”,
Hacking the Xbox]



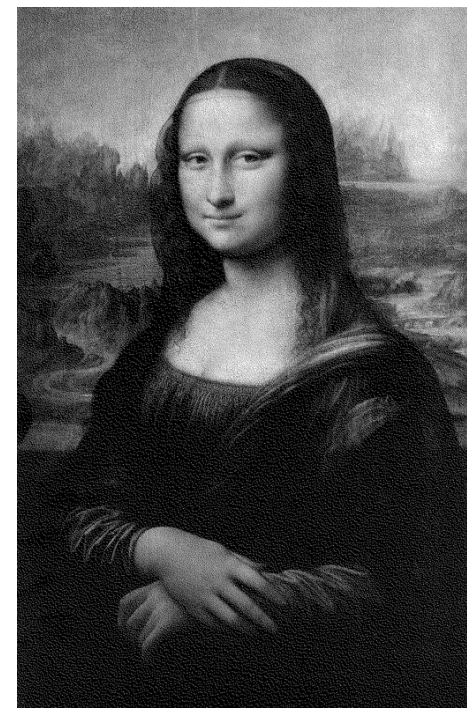
DRAM data remanence (“cold boot” attack)

- Freeze the state of volatile DRAM and read it on a different machine
 - Cold boot attack (literally freeze)
 - Keep power using capacitor

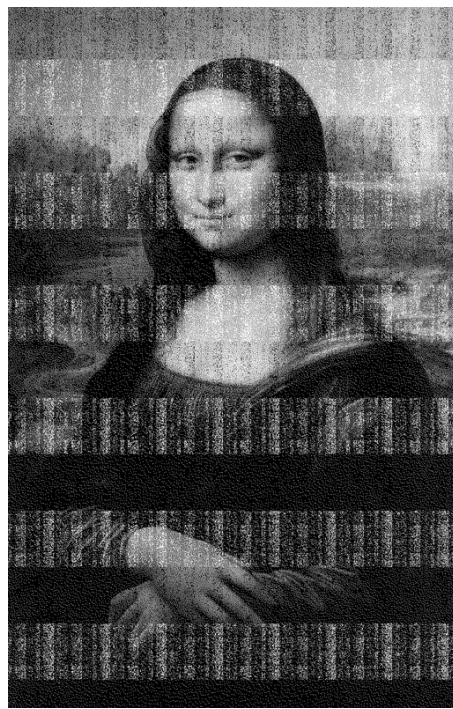
[Halderman et al., *Lest We Remember: Cold Boot Attacks on Encryption Keys*, 2008]



DRAM data remanence (“cold boot” attack), example of memory decay



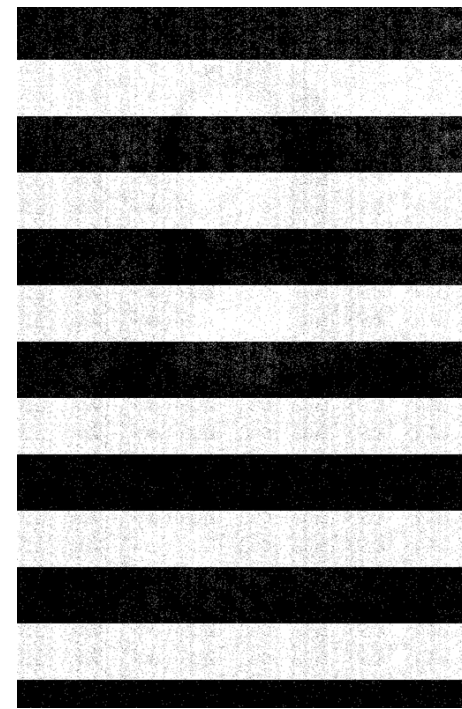
5 seconds



30 seconds



60 seconds



5 minutes

[Halderman et al., *Lest We Remember: Cold Boot Attacks on Encryption Keys*, 2008]



SRAM data remanence

- Data remanence in SRAM
 - Low temperature data remanence is dangerous to tamper resistant devices which store keys and secret data in a battery backed-up SRAM
 - Long period of time data storage causes the data to be “burned-in” and likely to appear after power up; dangerous to secure devices which store keys at the same memory location for years
- Experimental example

Eight SRAM samples were tested at different conditions

 - at room temperature the retention time varies from 0.1 to 10 sec
 - cooling down to -20°C increases the retention time to 1...1000 sec, while at -50°C the data retention time is 10 sec to 10 hours
 - grounding the power supply pin reduces the retention time

Data remanence: continued

Remanence in magnetic hard disk

- Residual bias in magnetic field
- Imperfect alignment of write head on track

→ using high-precision equipment, can peel current data layer and access prior data.

Aided by error-correcting codes.

Remanence at higher levels

- Memory cell
- Smart memory
 - Flash Translation Layer
 - Bad-sector handling
 - Hardware buffers
 - Battery-backed buffers
 - Hybrid disks (HDD+SSD)
- Filesystem (undelete an erased file)
- Application-level (backups, revisions)

Taxonomy of side/covert channels

Side/covert channels: **physical**

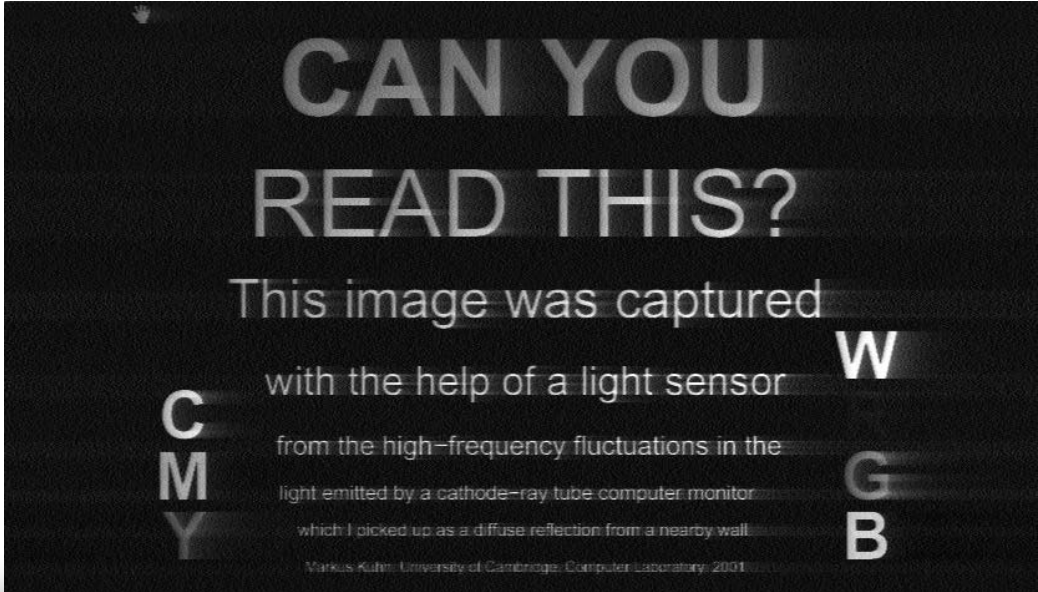
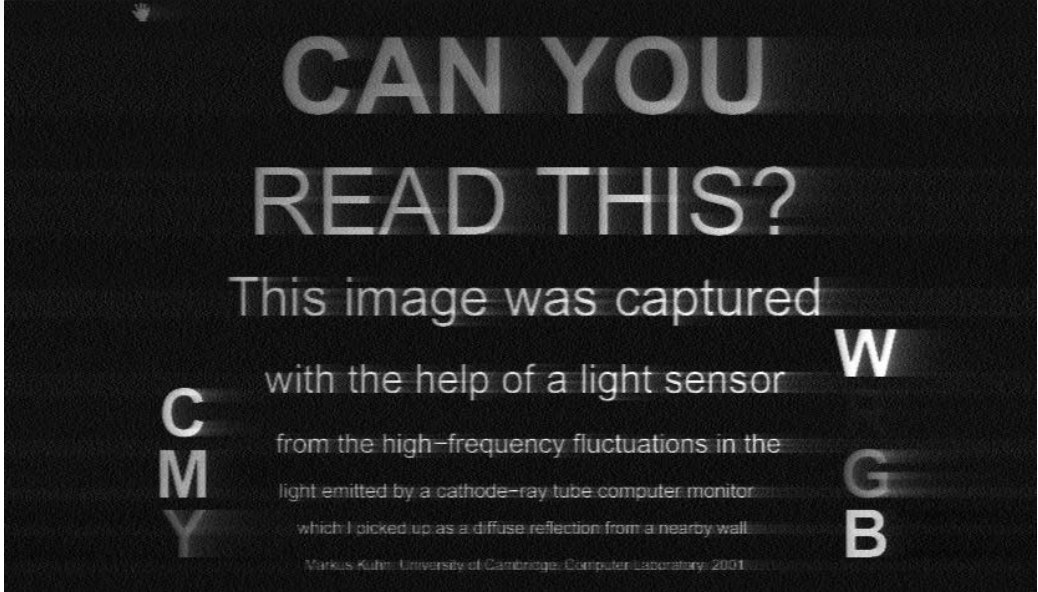
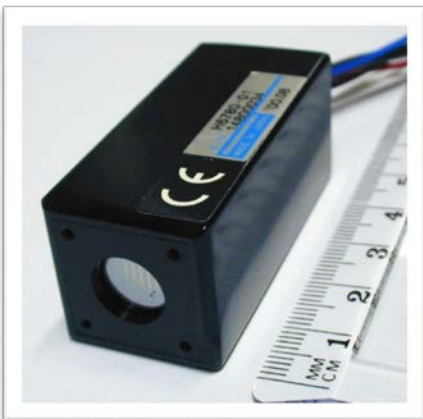
- **Electromagnetic**
(radiated emanations)
 - Computation
 - Peripherals
CRT screen electron gun (van Eck), CRT/LCD screen cable, keyboards, printers
- **Electric**
(conducted emanations)
 - Power
 - Ground
(chassis, shields, cables, adjacent wall socket)
- **Mechanical**
 - Acoustic
 - Voltage regulators
 - Peripherals (keyboards, printers)
 - Vibrations
 - On-screen keyboards
- **Thermal**
 - Between cores
 - Between computers
- **Optical**
 - Status LEDs
 - CRT screens



Reflected optical emanations from CRT

[Markus Kuhn, Compromising emanations: eavesdropping risks of computer displays, 2003]

CRT 1m from wall,
photodetector 1.5m from wall



Side/covert channels: (micro)architecture

- Data cache
- Instruction cache
- DRAM contention
- Branch predictor
- Functional units
 - ALU
- Paging mechanism
 - Page faults
 - Table Lookaside Buffer
- Memory prefetching
- Hard disks
 - Contention
 - Head movement



Side/covert channels: **OS / VMM / storage virtualization**

- Scheduler
 - Assists other attacks (e.g., temporal resolution for cache attack)
 - Directly exploitable
- Deduplication
 - Assists other attacks
 - Directly exploitable (example: cloud storage dedup)



Side/covert channels: **other**

- Data remanence
 - Hard disks magnetic remnants
 - DRAM/SRAM cells persistence
 - Block remapping
- Timing
 - Nominal computation
 - Optimizations
 - Contention and variable-time operations
 - Error handling

Often can be done over a network.
- Communication (nominally or by other channels)
 - Data
 - Metadata
 - source, destination
 - flags
 - timing
 - size
 - after compression...
 - Protocol recognition
 - Deanonymization
 - Tor

